

PAULO MATEUS

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Education

- **Software Engineering – Estácio**

(July 2024 – December 2028)

A 4-year course focused on equipping students to design, develop, test, and maintain complex software systems. It aims to prepare professionals to create efficient, scalable, and secure solutions for the tech market.

The curriculum covers key topics like algorithms, data structures, requirements engineering, software architecture, testing, and quality assurance, as well as advanced subjects like information security, project management, and agile methodologies.

- **Full Stack Development – Trybe**

(March 2023 – October 2024)

Over 1,500 hours of classes focused on software development, front-end, back-end, computer science, software engineering, agile methodologies, and soft skills (100+ hours of career and soft skills content). Included more than 25 practical individual and group projects, providing hands-on experience with tech team routines.

Technologies: TypeScript, Python, React.js, Node.js, Express, Next.js, Nest, Jest, Docker, Git & GitHub, Linux, ORM, Testing, SQL & NoSQL, Algorithms, and Data Structures.

Experience

- **Back End Developer – Sumé Tecnologia (Remote)**

(October 2023 – Present)

Working as a full-stack, focus in back-end developer using:

- **Back-end:** Node.js, Nest.js, SQL Server, Express, Python.

Utilizing agile methodologies like Scrum, XP, Agile, TDD, and Azure DevOps.

- **Software Engineer – Mats Tecnologia (Hybrid)**

(June 2023 – Present)

Full-stack development with:

- **Front-end:** TypeScript, React.js, Next.js, Bootstrap.
- **Back-end:** C#, .NET, Node.js, Nest.js, SQL Server, Express.

Also working on Android native app development using Kotlin.

Tasks involve planning, structuring, clean code, and version control with Git & GitHub.

Additionally, using graphic design expertise for responsive layouts and UX/UI creation.

- **Back End Developer – PIBTV (Hybrid)**

(September 2024 – Present)

Responsible for building the server-side structure and logic of the church's web application using C#, .NET, and SQL. Developed secure and high-performance APIs integrated with front-end tools like TypeScript, React.js, and Next.js. Focused on scalability and security to ensure data privacy and operational efficiency for the community.

- **Front End Developer – Hub Lar (Remote)**

(September 2024 – November 2024)

Planned and developed the Hub Lar website from scratch using HTML, CSS, and JavaScript. Hub Lar is a social impact business offering architecture and construction services for low-income communities.

The site is live at hublar.net.

- **Graphic Designer UX/UI – Mats Designer (Hybrid)**

(June 2019 – January 2024)

Over 4 years of experience designing banners, flyers, web layouts, and social media posts, with expertise in UX/UI.

Tools: Figma, Photoshop, Adobe Illustrator, CorelDRAW, Adobe Premiere, Sony Vegas.

Skills & Technologies

- Programming Languages: HTML, CSS, JavaScript, TypeScript, Python, C#, Kotlin.
- Frameworks & Libraries: React.js, Next.js, Nest.js, Angular, Vue.js.
- Tools & Platforms: Node.js, .NET, Docker, Git, SQL Server, MySQL.

Languages

- **English:** Intermediate (Can read and communicate, but not highly proficient).
- **Spanish:** Intermediate (Can read and communicate, but not highly proficient).
- **Portuguese:** Native.

Projects & Portfolio

- PIBTV Website

A fully full-stack project:

- Front-end: TypeScript, React.js, Next.js, CSS, and Bootstrap.
- Back-end: Node.js, Nest.js, MySQL, Docker, and Express.

Responsive and adaptable for small, medium, and large screens.

[Website Link](#) | [GitHub Repo](#)

- Project Portfolio

All projects are available at paulomats.github.io.