

Paul Ummalukacholk

Software Development

Enthusiastic and detail-focused Software Developer with extensive experience in Unreal Engine, C++, and computer graphics.

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🎓 EDUCATION

BACHELOR OF ARTS (B.A.) IN COGNITIVE SCIENCE/ PHILOSOPHY

Simon Fraser University

09/2023 - Present

Burnaby, BC

Relevant Courses and Letter Grade

- Intro to Computer Programming I with Python (A+)
- Discrete Mathematics (A)
- Cognitive Science I: Exploring the Mind (A+)
- Intro to Computer Programming II with C++ (A+)

High School Diploma

Pitt Meadows Secondary School

09/2021 - 06/2023

Pitt Meadows, BC

Courses and Grade Percentage Received

- Pre-Calculus 12 (100%).
- Economic Theory 12 (99%).
- Psychology 12 (95%).
- Calculus 12 (100%).
- English Studies 12 (97%).
- Law Studies 12 (99%).

🏠 EXTRACURRICULAR ACTIVITIES/ PERSONAL PROJECTS

Game Jam

Mental Health Game Dev Champions 2024

Tasks/Achievements

- Develop and ship a fully functional 15-minute story-driven game.
- Utilize unreal engine's blueprint visual scripting for all game-play mechanics.
- Design and implement a dialogue system using a linked-list data structure.

Video Scripting and Editing

Personal Youtube Channel

06/2021 - Present

Tasks/Achievements

- Create, write and edit unique educational video essays covering pop-culture topics and philosophy.
- Gain Over 5,000 subscribers, 190k total views.

🧠 SKILLS

Unreal Engine

Blender

C

C++

Python

Adobe Suite

HTML/CSS

JavaScript

🏆 ACHIEVEMENTS AND AWARDS

- Grade 11 First Class Academic Honours Award (2021 - 2022)

- Grade 12 First Class Academic Honours Award (2022 - 2023)

- School District 42 Top Academic Graduating Student Award (06/2023)

- PMSS Top Student Award (06/2023)

🗣️ LANGUAGES

English

Full Professional Proficiency >IELTS 8.0 (CEFR C1)

Thai

Native or Bilingual Proficiency

📖 INTERESTS

Political and Continental Philosophy

Psychology and Psychoanalytic Theory

Video Editing with Adobe Premiere Pro & After Effects