

# Textual Analysis

## List of Potential Classes

### Using the “nouns” technique

- 1. This system is responsible for managing global airline routes between airports. The air traffic controllers should be able to access and manage this information through a client GUI interface.
- 2. Potential Classes:
  - a. System
  - b. ClientGUIInterface
  - c. Airline
  - d. Route
  - e. Airport

### Using the “to be modelled” technique to expand

- 1. Categories according to Coad and Yourdon:

Categories	Explanation
<i>Structure</i>	ClientGUI, ClientBackEnd
<i>Other Systems</i>	ServerThread, Server
<i>Devices</i>	Airplane
<i>Events Remembered</i>	Route
<i>Roles Played</i>	User
<i>Locations</i>	Airport
<i>Organisation Units</i>	AirTrafficControl

## TEXTUAL ANALYSIS

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#### 2. Categories according to Shlaer and Mellor:

Categories	Explanation
<i>Tangibles</i>	Airport, Airplane
<i>Roles</i>	AirTrafficControl, AirlineRepresentative
<i>Incidents</i>	
<i>Interactions</i>	Route
<i>Specifications</i>	Airline

#### 3. Categories according to Ross:

Categories	Explanation
<i>People</i>	User
<i>Places</i>	Airport, Airline
<i>Things</i>	Airplane
<i>Organizations</i>	AirTrafficControl
<i>Concepts</i>	ClientGUI, ClientBackEnd, ServerThread, Server
<i>Events</i>	Route

## Eliminating false objects, for final list of classes

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1. **ClientGUI** – Client Application User Interface.
2. **ClientBackEnd** – Client Application Variables & Methods.
3. **ServerThread** – Server Thread that Communicates with Clients.
4. **Server** – Server Variables & Methods (*Communication with SQLite*).
5. **DataPoint** – Singular Flight Route with all Relevant Elements.
6. (**Airport** – Separate from *DataPoint* for prefetching values to client.)?