PAUL SATURNO
LEVEL DESIGNER

CONTACT INFO

- 813-528-5944
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- [LinkedIn]
- [Portfolio]

EDUCATION

Bachelor of Art - 2026
Digital Media
University of Central Florida

Bachelor of Science - 2022
Business Administration
University of Central Florida

TOOLS

Unity 5/6, Unreal Engine 5

Level Design, Blueprints

Github, Jira, Teams

Figma, Photoshop

SKILLS

Blueprints, Blockouts

Level Design, Kitbashing

Set Dressing, Playtesting

Documentation, Basic C#

HOBBIES/INTERESTS

Passionate sports fan, both college and professional

Enthusiastic gamer and creator, with a love for both playing and designing video games

PROJECTS AND PROFESSIONAL EXPERIENCE

S.O.R.N | Sentinel Games (Unreal Engine)
Lead Level Designer | August 2025 - Current | Team Size - 7
- Designed and blocked out large-scale combat areas and POI's
- Iterated on encounter design and traversal layouts
- Collaborated with artists to ensure visual cohesion and gameplay clarity

Carnage | Rust in Pieces, LLC (Unity, Mobile Game)
Lead Level Designer | August 2025 – Current | Team Size - 8
- Designing core gameplay systems, including crash physics
- Leading level design, testing, and iteration to create an engaging experience
- Balanced mechanics and gameplay loop to enhance player satisfaction

Bootlegger Bust (Unreal Engine, FPS Level)
Level Designer | January 2025 – April 2025 | Team Size - 6
- Designed and built a complete FPS level using Unreal Engine
- Utilized modular design techniques and Blueprints for layout and gameplay
- Balanced combat flow, sightlines, and pacing through playtesting

UCF Baseball Production Intern – April 2025
- Operated the live score bug system during games to update real-time events
- Collaborated with the production team to ensure accurate, on-time scoreboard changes
- Maintained broadcast consistency under live conditions

Legal Assistant | Phelps Dunbar LLP - July 2022- 2023
- Assisted attorneys in preparing legal documents and case files
- Managed client correspondence, scheduled mediations, and maintained organized records for active cases
- Added various events to calendars, assisted with billing cycles, and collaborated with peers on other administrative tasks