

# PAUL SATURNO

## LEVEL DESIGNER

813-528-5944 • [paulsaturno33@gmail.com](mailto:paulsaturno33@gmail.com) • [Portfolio](#) • [LinkedIn](#)

### SKILLS

Level Design, Greyboxing  
Kitbashing, Set Dressing  
Visual Scripting, Playtesting  
Documentation, Basic C#

### TOOLS

Unity 5/6, Unreal Engine 5  
Geometry Script, BSP  
Blueprints, MipUI, Miro  
Github, Jira, Photoshop

### EDUCATION

**University of Central Florida**  
Bachelor of Art  
Digital Media  
May 2026

**University of Central Florida**  
Bachelor of Science  
Business Administration  
May 2022

### HOBBIES/INTERESTS

Passionate sports fan, both  
college and professional

Enthusiastic gamer and  
creator, with a love for both  
playing and designing video  
games

Avid golfer who enjoys the  
challenge the game brings

### PROJECTS AND PROFESSIONAL EXPERIENCE

**Sentinel Games | S.O.R.N | Lead Level Designer** | August 2025 - Current  
(Unreal Engine, 3<sup>rd</sup> Person Mech Shooter)

- Designed and blocked out large-scale combat areas and POI's
- Iterated on encounter design and traversal layouts
- Collaborated with artists to ensure visual cohesion and gameplay clarity

**Rust in Pieces, LLC | Carnage | Lead Level Designer** | August 2025 – Current  
(Unity, Mobile Game)

- Designing core gameplay systems, including crash physics
- Leading level design, testing, and iteration to create an engaging experience
- Balanced mechanics and gameplay loop to enhance player satisfaction

**Bootlegger Bust | Level Designer** | January 2025 – April 2025  
(Unreal Engine, FPS Level)

- Designed and built a complete FPS level using Unreal Engine
- Utilized modular design techniques and Blueprints for layout and gameplay
- Balanced combat flow, sightlines, and pacing through playtesting

**UCF | Baseball Production Intern** | March 2025 - April 2025

- Operated the live score bug system during games to update real-time events
- Collaborated with the production team to ensure accurate, on-time scoreboard changes
- Maintained broadcast consistency under live conditions

**Phelps Dunbar LLP | Legal Assistant** | July 2022- July 2023

- Assisted attorneys in preparing legal documents and case files
- Managed client correspondence, scheduled mediations, and maintained organized records for active cases
- Added various events to calendars, assisted with billing cycles, and collaborated with peers on other administrative tasks