

Computer Networks

Wireshark: HTTP Packet Analysis

- Wireshark is an open-source packet analyzer, which is used for education, analysis, software development, communication protocol development, and network troubleshooting.
- It is used to track the packets so that each one is filtered to meet our specific needs. It is commonly called as a sniffer, network protocol analyzer, and network analyzer
- While running Wireshark the machines network interface card is put in **promiscuous mode**

Uses of Wireshark

- It is used by network security engineers to examine security problems
- It allows the users to watch all the traffic being passed over the network.
- It is used by network engineers to troubleshoot network issues.
- It also helps to troubleshoot latency issues and malicious activities on your network.
- It can also analyze dropped packets.
- It has sort and filter options which makes ease to the user to view the data.
- It can also capture raw USB traffic.

HTTP Packet Analysis

- **HTTP stands for** HyperText Transfer Protocol
- HTTP is an application layer protocol in ISO or TCP/IP model
- HTTP is used by the World Wide Web and it defines how messages are formatted and transmitted by browser
- So HTTP define reules what action should be taken when a browser receives HTTP command. And also HTTP defines rules for transmitting HTTP command to get data from server.
- HTTP uses several methods for communication for example GET, HEAD, POST, PUT, DELETE, CONNECT, OPTION and TRACE.
- HTTP uses port 80 and TCP as transport layer protocol

HTTP request



HTTP Packet Analysis on Wireshark

Annotations in the image:

- 1: This is TCP 3-way handshake as HTTP uses TCP from transport layer
- 2: HTTP GET Request for /wireshark-labs/alice.txt
- 3: These are TCP data packets [content of alice.txt] coming from server.

Packet List:

No.	Time	Source	Destination	Protocol	Info
1	0.000000	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [SYN] Seq=0 Win=65535 Len=0 MSS=1460 WS=256 SACK_PERM=1
3	0.316619	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [SYN, ACK] Seq=0 Ack=1 Win=29200 Len=0 MSS=1412 SACK_PERM=1 WS=128
4	0.316773	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=1 Ack=1 Win=262144 Len=0
7	0.317461	192.168.1.199	gaia.cs.umass.edu	HTTP	GET /wireshark-labs/alice.txt HTTP/1.1
11	0.622871	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=1 Ack=289 Win=30336 Len=0
12	0.625492	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=1 Ack=289 Win=30336 Len=11296 [TCP segment of a reassembled P...]
13	0.625610	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=11297 Win=262144 Len=0
14	0.626037	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=11297 Ack=289 Win=30336 Len=2824 [TCP segment of a reassembled...]
15	0.626099	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=14121 Win=262144 Len=0
31	0.878185	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=14121 Ack=289 Win=30336 Len=9884 [TCP segment of a reassembled...]
32	0.878314	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=24005 Win=262144 Len=0
33	0.878749	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=24005 Ack=289 Win=30336 Len=2824 [TCP segment of a reassembled...]
34	0.878799	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=26829 Win=262144 Len=0
35	0.878971	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=26829 Ack=289 Win=30336 Len=1412 [TCP segment of a reassembled...]
36	0.879020	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=28241 Win=262144 Len=0
37	0.879361	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=28241 Ack=289 Win=30336 Len=1412 [TCP segment of a reassembled...]
38	0.879403	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=29653 Win=262144 Len=0
39	0.879722	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=29653 Ack=289 Win=30336 Len=1412 [TCP segment of a reassembled...]
40	0.879812	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=31065 Win=262144 Len=0
41	0.882685	gaia.cs.umass.edu	192.168.1.199	TCP	http(80) → 50784 [ACK] Seq=31065 Ack=289 Win=30336 Len=7060 [TCP segment of a reassembled...]
42	0.882796	192.168.1.199	gaia.cs.umass.edu	TCP	50784 → http(80) [ACK] Seq=289 Ack=38125 Win=262144 Len=0

Frame 7: 342 bytes on wire (2736 bits), 342 bytes captured (2736 bits) on interface 0

Ethernet II, Src: 86:1d:de:0a:fb:b6 (86:1d:de:0a:fb:b6), Dst: BestItWo_56:14:c0 (00:1e:a6:56:14:c0)

Internet Protocol Version 4, Src: 192.168.1.199 (192.168.1.199), Dst: gaia.cs.umass.edu (128.119.245.12)

Transmission Control Protocol, Src Port: 50784 (50784), Dst Port: http (80), Seq: 1, Ack: 1, Len: 288

Hypertext Transfer Protocol

- We can observe from the above analysis that http request is sent from 192.168.1.199 to gaia.cs.umass.edu
- It uses http GET method to access the resource
- It uses TCP protocol for data transmission

Wireshark · Follow HTTP Stream (tcp.stream eq 6) · vulnweb credential capturing.pcapng

POST /userinfo.php HTTP/1.1

Host: testphp.vulnweb.com

Connection: keep-alive

Content-Length: 19

Cache-Control: max-age=0

Upgrade-Insecure-Requests: 1

Origin: http://testphp.vulnweb.com

Content-Type: application/x-www-form-urlencoded

User-Agent: Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/117.0.0.0 Safari/537.36

Accept: text/html,application/xhtml+xml,application/xml;q=0.9,image/avif,image/webp,image/apng,*/*;q=0.8,application/signed-exchange;v=b3;q=0.7

Referer: http://testphp.vulnweb.com/login.php

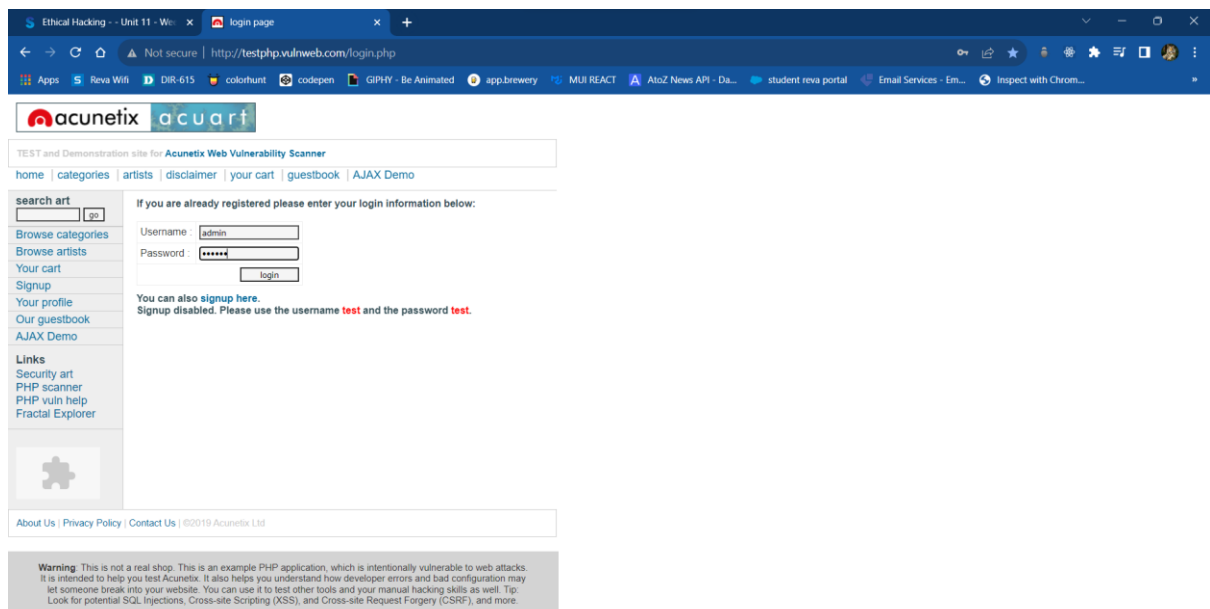
Accept-Encoding: gzip, deflate

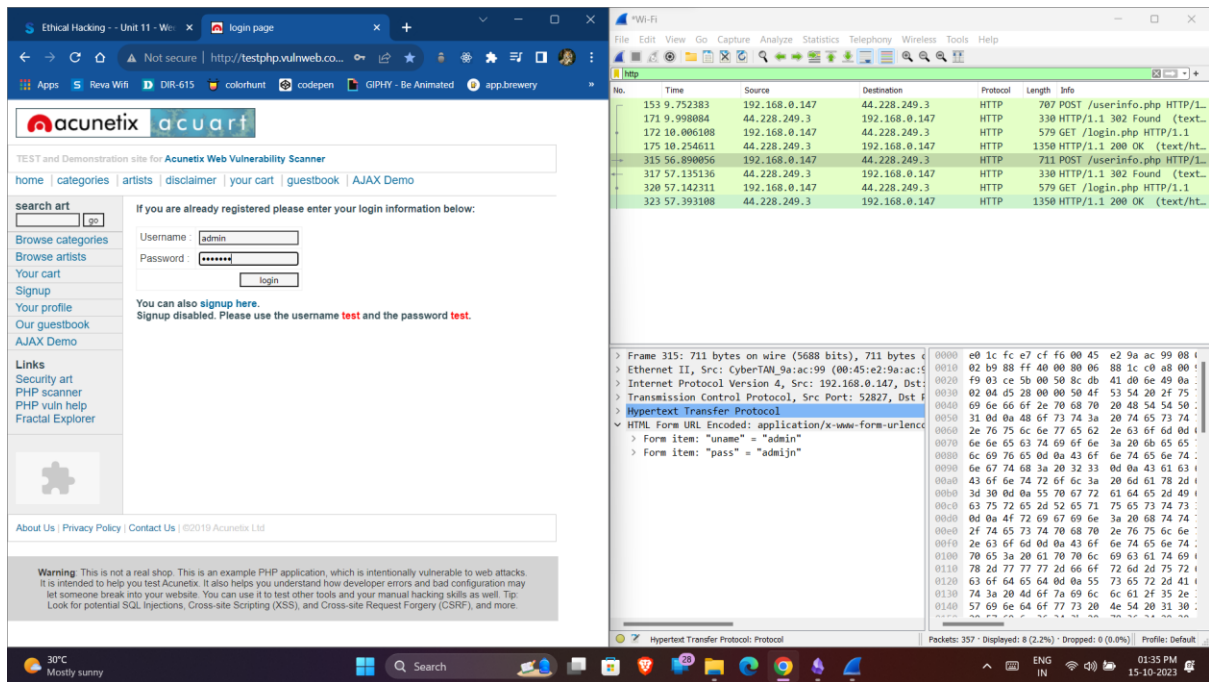
Accept-Language: en-US,en;q=0.9,kn;q=0.8

- http headers are used to pass additional information
- http header can include the information like user-agent, origin, host, connection, cache-control etc.
- the above image shows the header included within the packet in the wireshark tool

Experiments on HTTP using wireshark

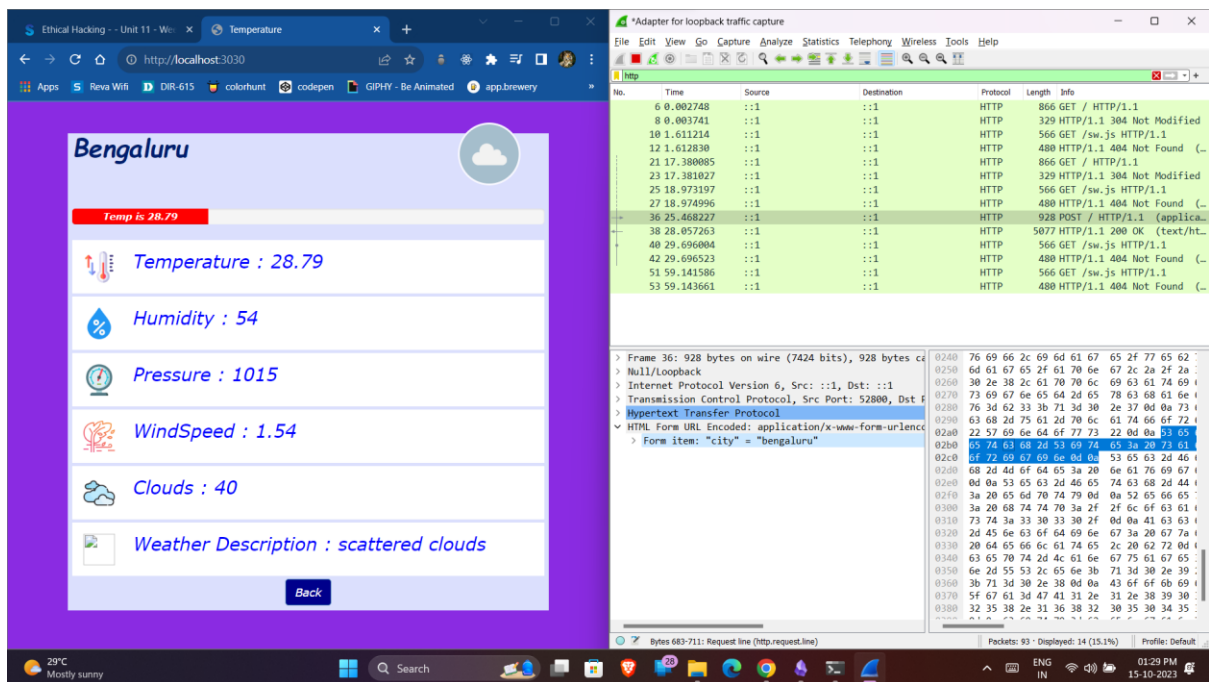
Credential sniffing using wireshark and vulnweb:-



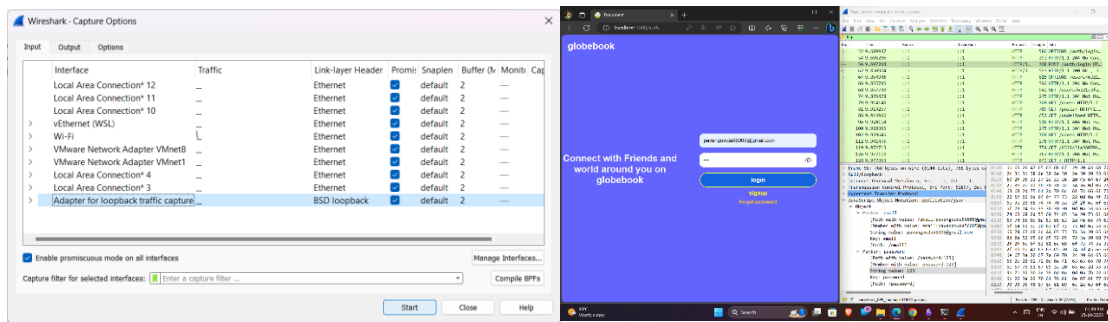


- vulnweb is website designed with vulnerabilities for learning purpose
- it uses http for login
- using wireshark, we can capture the packets of vulnweb website
- we can look into http post method because login uses post method for sending data to the server
- we can observe that under HTML form URL encode we can clearly see the username and password because its unencrypted
- but most of the applications today uses encryption for data transmission

Capturing weather app data using wireshark

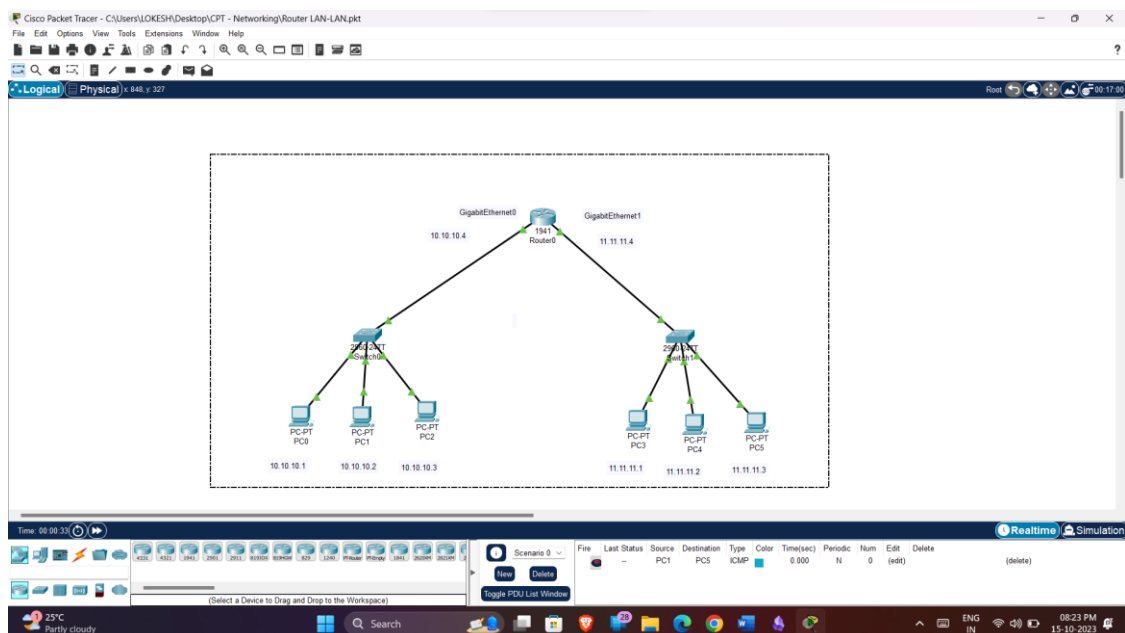


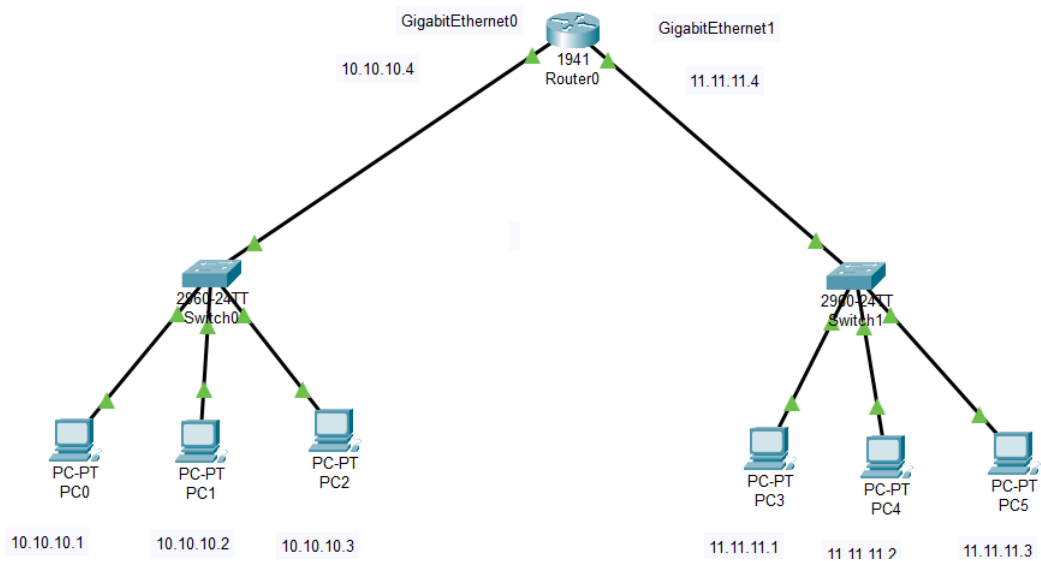
Capturing credentials of the localhost app



- The above application are built by own using nodejs and react library and they are running in the localhost environment
- First we need to start capturing the packets of the localhost environment by setting the interface as loopback as shown in the above figure
- Both applications uses http protocol for data transmission
- So we have captured both weather data and login credentials of the globebook app
- Weather app transfer data as form-url-encoded format
- Where as globebook sends the data in the form of JSON object to the server

Packet Tracer: Perform an Initial Switch and Router Configuration





- First we need to install cisco packet tracer
- Once we installed packet tracer we have to login to access the resources
- We will drag and drop the components like computer, switch and router
- Once the components are placed in the project
- We have to connect them using Ethernet Straight-Through cable as we are connecting different devices
- Once the devices or nodes connected physically through a cable
- We need to connect them physically by mentioning some set of protocol rules
- First assign IP for each computers manually or even we can use DHCP(Dynamic host configuration protocol) to do the same
- For making our network simple we are setting IP address manually
- We can now connect multiple computer using switch as a middleware
- Switch has a memory in it so it can directly communicate with the specific devices it doesn't broadcast packet to all devices unlike Hub
- Switches configuration window are

Switch0

Physical **Config** CLI Attributes

GLOBAL

Settings

Algorithm Settings

SWITCHING

VLAN Database

INTERFACE

FastEthernet0/1

FastEthernet0/2

FastEthernet0/3

FastEthernet0/4

FastEthernet0/5

FastEthernet0/6

FastEthernet0/7

FastEthernet0/8

FastEthernet0/9

FastEthernet0/10

FastEthernet0/11

FastEthernet0/12

FastEthernet0/13

FastEthernet0/14

FastEthernet0/15

FastEthernet0/16

FastEthernet0/17

FastEthernet0/1

Port Status ☒ On

Bandwidth ☐ 100 Mbps ☐ 10 Mbps ☒ Auto

Duplex ☐ Half Duplex ☒ Full Duplex ☒ Auto

Access VLAN

Tx Ring Limit

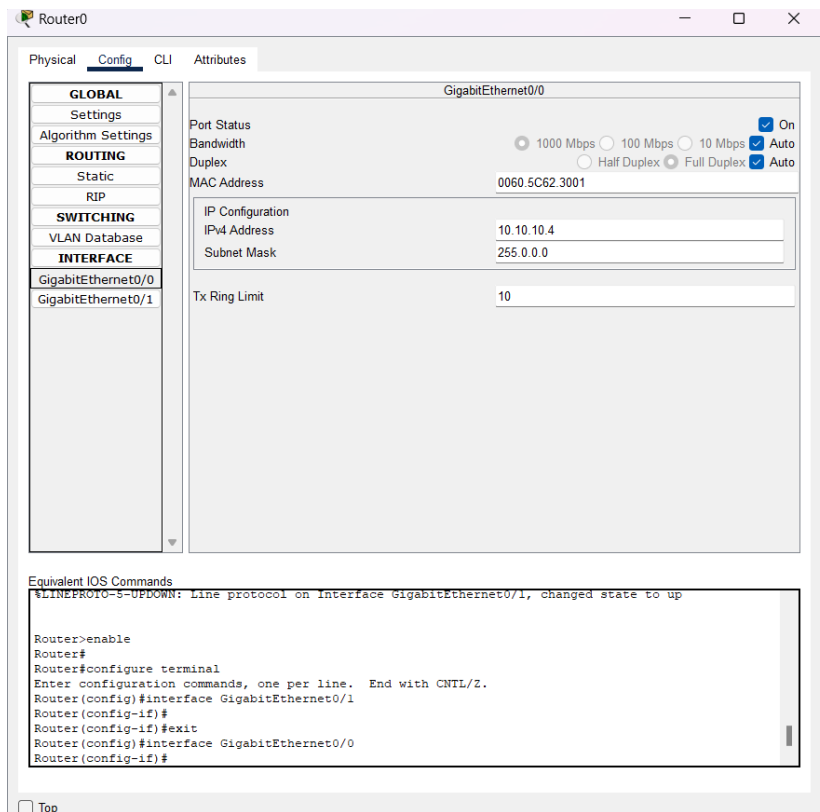
Equivalent IOS Commands

```
%LINK-5-CHANGED: Interface GigabitEthernet0/1, changed state to up
%LINEPROTO-5-UPDOWN: Line protocol on Interface GigabitEthernet0/1, changed state to up

Switch>enable
Switch#
Switch#configure terminal
Enter configuration commands, one per line. End with CNTL/Z.
Switch(config)#interface FastEthernet0/1
Switch(config-if)#
```

☐ Top

- In our network we have to LAN networks with base IP 10.0.0.0 and 11.11.11.0
- To connect different LAN we must use **router**
- Router establishes the connection using gateway and IP
- The router configurations are mentioned below



- Once the connection is established properly we can check whether to devices are communicating with each other or not using ping command

