Name: Pavan R Kashyap SRN: PES1UG20CS280

5th Semester E section

- 1. Task1.1A
- a) The given command was run on the attacker terminal (with root privileges). The attacker is in turn going to sniff the packets in the network and therefore this code is executed on the attacker's end. The code provides header information of the four layers (Ethernet, IP, TCP and Raw data). The output is a continuous stream of all the packets' headers that are being exchanged in the network. One such packet information screenshot is put up below-

OUTPUT SCREENSHOT

```
PES1UG20CS280 R00T(10.0.2.5) - $python3 Task1.1A.py
SNIFFING PACKETS...
###[ Ethernet ]###
            = 52:54:00:12:35:00
  dst
            = 08:00:27:94:43:70
  src
            = IPv4
  type
###[ IP ]###
               = 4
     version
               = 5
     ihl
               = 0x0
     tos
               = 40
     len
               = 14891
     id
               = DF
     flags
               = 0
     frag
               = 64
     ttl
               = tcp
     proto
               = 0xf4e2
     chksum
               = 10.0.2.5
     src
               = 34.107.221.82
     dst
     \options
###[ TCP ]###
        sport
                  = 52490
                  = http
        dport
                   = 1561905654
        seq
        ack
                   = 351454
        dataofs
        reserved = 0
        flags
                   = A
        window
                   = 30016
        chksum
                   = 0xbdd
                   = 0
        urgptr
        options
```

```
###[ Padding ]###
      load
              0\x00\x00\x00'
###[ Ethernet ]###
         = 08:00:27:94:43:70
 dst
           52:54:00:12:35:00
 src
type =
###[ IP ]###
         = IPv4
    version
            = 5
    ihl
    tos
            = 0x0
    len
            = 107
            = 20580
    id
    flags
    frag
            = 0
```

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When ping 8.8.8.8 is done on Host A, the client(Host A or Alice in this case) pings the server(8.8.8.8) sending out echo request messages to the server. ICMP packets are sent out from Alice/Host A. So when the attacker sniffs the packets in the network, ICMP packets are also displayed along with the other packets in the network. The client(Alice) keeps requesting the server and so ICMP packets are seen constantly.

OUTPUT SCREENSHOT

```
PES1UG20CS280_R00T(10.0.2.5) -$python3 Task1.1A.py
SNIFFING PACKETS...
###[ Ethernet ]###
           = 52:54:00:12:35:00
 dst
          = 08:00:27:c6:fa:69
  src
type =
###[ ARP ]###
           = ARP
              = 0x1
    hwtype
    ptype
             = IPv4
    hwlen
             = 6
    plen
              = who-has
    qo
              = 08:00:27:c6:fa:69
    hwsrc
    psrc
              = 10.0.2.4
    hwdst
             = 00:00:00:00:00:00
    pdst
              = 10.0.2.1
###[ Padding ]###
       load
                ###[ Ethernet ]###
             08:00:27:c6:fa:69
 dst
           = 52:54:00:12:35:00
  src
type =
###[ ARP ]###
```

When the file is executed without the root privileges then the below output is generated. Execution operation is only permitted in root and hence the output is as shown.

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OUTPUT SCREENSHOT

```
PES1UG20CS280(10.0.2.5) -$python3 Task1.1A.py
SNIFFING PACKETS...
Traceback (most recent call last):
  File "Task1.1A.py", line 6, in <module>
   pkt = sniff(iface = "enp0s3",prn=print_pkt)
  File "/usr/local/lib/python3.5/dist-packages/scapy/sendrecv.py", line 1263, in
 sniff
    sniffer._run(*args, **kwargs)
  File "/usr/local/lib/python3.5/dist-packages/scapy/sendrecv.py", line 1128, in
    **karg)] = iface
  File "/usr/local/lib/python3.5/dist-packages/scapy/arch/linux.py", line 487, i
    init
    socket.AF_PACKET, socket.SOCK_RAW, socket.htons(type))
  File "/usr/lib/python3.5/socket.py", line 134, in
     socket.socket.__init__(self, family, type, proto, fileno)
PermissionError: [Errno 1] Operation not permitted
PES1UG20CS280(10.0.2.5) -$
```

- 2. Task 1.1B-ICMP packets
- a) Capture only the ICMP packet

```
❷⑤ ® Terminal
PES1UG20CS280_R00T(10.0.2.5) -$python3 Task1.1B-ICMP.py
SNIFFING PACKETS...
```

There are no ICMP packets in the network. Therefore, no packet information is displayed on the terminal.

b) ICMP packets on pinging 8.8.8.8 at Host A

```
PES1UG20CS280 R00T(10.0.2.5) -$python3 Task1.1B-ICMP.py
SNIFFING PACKĒTS..
###[ Ethernet ]###
dst = 52:54:00:12:35:00
src = 08:00:27:c6:fa:69
                 IPv4
  type
###[ IP ]###
      version ihl
                  = 0 \times 0
      tos
      len
                  = 40132
= DF
      id
flags
      frag
                  = icmp
= 0x81d1
      proto
      chksum
                  = 10.0.2.4
      src
dst
                  = 8.8.8.8
      \options
###[ ICMP ]###
         type
                     = echo-request
         code
          chksum
                      = 0xe93f
         id
                      = 0xed4
         seq
                      = 0 \times 1
         unused
###[ Raw ]###
             load
                         = '\\xb6\\x99\x08cN\\xeb\x07\x00\x08\t\n\x0b\x0c\r\x0
```

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ICMP packets are sent from Alice to the server (8.8.8.8). These are echo request ICMP messages. When this is done, the attacker is able to see all the ICMP packets that are in the network and the output is as displayed above.

- 3. Task 1.1B-TCP packets
- a) Capture any TCP packet that comes from a particular IP and with a destination port number 23

There are no packets being exchanged at port 23 (port used by the Telnet protocol). Therefore, although the device sniffs several other packets in the network, it drops them off because the filter asks for only those packets that have destination port as port 23. Therefore, there is no display of packet information.

```
❷●◎ Terminal
PES1UG20CS280_R00T(10.0.2.5) -$python3 Task1.1B-TCP.py
SNIFFING PACKETS...
```

b) On using the command telnet 10.9.0.1 at Alice/Host A's terminal

On using telnet, Host A pings the port (port 23) at the server 10.9.0.1 to check if it is open or not. Telnet is a connection-oriented protocol and hence, when it is used, TCP packets are sent out from client to the server. TCP packets are exchanged in the network and are directed to the destination port 23 (which satisfies the filter criteria). Therefore, information about those packets are displayed to us on the screen when the program is executed.

```
S1UG20CS280 R00T(10.0.2.5) -$python3 Task1.1B-TCP.py
SNIFFING PACKETS.
###[ Ethernet ]###
dst = 52:54:00:12:35:00
               08:00:27:c6:fa:69
     IP ]###
     version
                  0x10
     tos
                  60
                  5614
DF
     id
     flags
     frag
     proto
                  0xeb1
     chksum
     dst
    \options
TCP ]###
###[
                   = 55134
        sport
        dport
                     2914030616
        ack
                      10
        dataofs
        reserved
         flags
                     29200
0x2495
        window
        chksum
        urgptr
                      [('MSS', 1460), ('SAckOK', b''), ('Timestamp', (1606134, 0)), ('NOP', None), ('WScale', 7)
```

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Task 1.1B - SUBNET

a) Capture packets that come from or go to a particular subnet

There are no packets being exchanged between systems in the current network and the particular subnet (192.168.254.0/24 in this case). Therefore, no packet information is being displayed on the terminal screen when the program is executed.

```
❷●◎ Terminal
PES1UG20CS280_R00T(10.0.2.5) -$python3 Task1.1B-Subnet.py
SNIFFING PACKETS...
```

b) When a random IP address is pinged in the chosen subnet

Host A/Alice pinging an IPv4 address in the chosen subnet (192.168.254.1)

```
PES1UG20CS280(10.0.2.4) -$ ping 192.168.254.1

PING 192.168.254.1 (192.168.254.1) 56(84) bytes of data.
64 bytes from 192.168.254.1: icmp_seq=1 ttl=61 time=6.39 ms
64 bytes from 192.168.254.1: icmp_seq=2 ttl=61 time=6.30 ms
64 bytes from 192.168.254.1: icmp_seq=3 ttl=61 time=96.1 ms
64 bytes from 192.168.254.1: icmp_seq=4 ttl=61 time=8.56 ms
64 bytes from 192.168.254.1: icmp_seq=5 ttl=61 time=11.0 ms
64 bytes from 192.168.254.1: icmp_seq=5 ttl=61 time=6.87 ms
64 bytes from 192.168.254.1: icmp_seq=6 ttl=61 time=7.31 ms
64 bytes from 192.168.254.1: icmp_seq=7 ttl=61 time=7.31 ms
64 bytes from 192.168.254.1: icmp_seq=8 ttl=61 time=5.64 ms
64 bytes from 192.168.254.1: icmp_seq=9 ttl=61 time=9.27 ms
72
[2]+ Stopped ping 192.168.254.1

PES1UG20CS280(10.0.2.4) -$
```

On pinging the subnet, ICMP packets are exchanged between Host A and that particular subnet. The subnet returns a set of Echo-replies back to the host system (Host A) as can be seen above. The program captures these packets and displays it on the screen when the program is executed and hence the output is as shown below.

```
S1UG20CS280_R00T(10.0.2.5) - $python3 Task1.1B-Subnet.py
SNIFFING PACKETS...
###[ Ethernet ]###
  dst
             = 08:00:27:c6:fa:69
              = 52:54:00:12:35:00
  src
             = IPv4
     IP ]###
      version
     ihl
                 = 5
                 = 0 \times 0
      tos
                   84
      len
                   23258
      id
      flags
      frag
                 = 61
      proto
                   icmp
                   0x5821
      chksum
                   192.168.254.1
      dst
                 = 10.0.2.4
      \options
###[ ICMP ]###
         type
                     = echo-reply
         code
                     = 0x420c
         chksum
         id
                     = 0xf44
         sea
                       0 \times 1
         unused
 ##[ Raw ]###
```

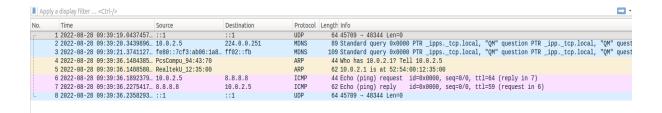
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TASK 1.2 → SPOOFING

Task 1.2A - Spoofing a packet from the given IP address to any remote machine that is live

A spoofed ICMP echo request packet is created using Scapy library in the python file. The source IP address is the IP address of a machine on the local network. The spoofed ICMP packet is in turn sent across to the destination IP address (8.8.8.8). The server (8.8.8.8) responds to this by sending an ICMP echo response message. The details of the ICMP packet header can be seen in the screenshot below and the Wireshark capture of request response packets can be seen below the packet detail screenshot.

```
PES1UG20CS280_R00T(10.0.2.5) -$python3 Task1.2A.py
ENDING SPOOFED ICMP PACKET...
###[ IP ]###
 version
            = None
 ihl
 tos
              0x0
              None
 len
 id
            =
              1
 flags
            =
 frag
              0
            = 64
 ttl
            = icmp
 proto
 chksum
            = None
              10.0.2.5
 src
            = 8.8.8.8
 dst
 \options
         ]###
##[ ICMP
    type
               = echo-request
               = 0
    code
    chksum
               = None
    id
               = 0 \times 0
                 0x0
    sea
    unused
PES1UG20CS280_R00T(10.0.2.5) -$
```



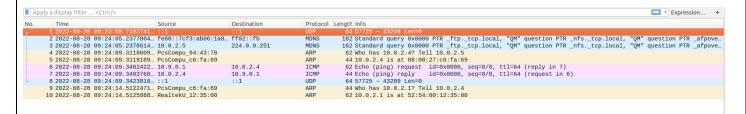
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Task 1.2B -- Spoofing an ICMP echo request packet with an arbitrary source IP address.

The given program uses Scapy to create a spoofed ICMP packet to be sent out into the network. An arbitrary source IP address is assigned to the IP source address in the IP header field. The destination IP address is Host A's IP address. The spoofed ICMP packet is sent out into the network by the attacker and all packet header information of that ICMP packet is displayed on the attacker's screen as shown below-

```
PES1UG20CS280_R00T(10.0.2.5) -$python3 Task1.2A.py
SENDING SP00FED ICMP PACKET...
###[ IP ]###
  version
  ihl
               = None
                  0x0
  tos
  id
flags
  frag
ttl
  proto
               = icmp
               = None
= 10.9.0.1
  chksum
  src
  dst
               = 10.0.2.4
  \options
###[ ICMP ]###
                   = echo-request
      type
      code
      chksum
                   = None
      id
                   = 0x0
      sea
                   = 0 \times 0
      unused
PES1UG20CS280_R00T(10.0.2.5) -$
```

When observed on Wireshark (running on Host A system), we see an Echo request packet reaching Host A from the arbitrary source IP. Host A sends back an Echo response message in turn to this source (the IP may or may not exist in reality). This can be seen in the output screenshot attached below-



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TASK 1.3 → TRACEROUTE

Task 1.3

When the given code is executed, this is what is displayed on the screen. The source sends an ICMP echo request packet to the server expecting an ICMP response. If the packet gets dropped before it can reach the server, then the router sends out an ICMP message to the host/client stating that the TTL has been exceeded. The code given, then increments the TTL value and resends the echo request packet. Similar response messages are shown on Wireshark and the IP addresses of the router interfaces sending the ICMP TTL exceeded messages are being displayed on the screen.

```
PES1UG20CS280_R00T(10.0.2.5) -$python Task1.3.py 154.240.23.35
WARNING: No route found for IPv6 destination :: (no default route?)
Traceroute 154.240.23.35
(1, 'hops away:', '10.0.2.1')
(2, 'hops away:', '10.20.200.1')
(3, 'hops away:', '192.168.4.1')
(4, 'hops away:', '192.168.254.1')
```

Every time there is a TTL exceeded message that pops up, the client increments its TTL value and resends the Echo request packet. The resulting ICMP response messages are as shown below

∥ icmp											
No.	Time	Source	Destination	Protocol I	Length Info						
	12 2022-08-26 06:59:37.3301186	10.0.2.5	154.240.23.35	ICMP	44 Echo (ping) request id=0x0000, seq=0/0, ttl=1 (no response found!)						
	13 2022-08-26 06:59:37.3304265	10.0.2.1	10.0.2.5	ICMP	72 Time-to-live exceeded (Time to live exceeded in transit)						
	15 2022-08-26 06:59:37.4887339	10.0.2.5	154.240.23.35	ICMP	44 Echo (ping) request id=0x0000, seq=0/0, ttl=2 (no response found!)						
	16 2022-08-26 06:59:37.5021514	10.20.200.1	10.0.2.5	ICMP	72 Time-to-live exceeded (Time to live exceeded in transit)						
	17 2022-08-26 06:59:37.5908246	10.0.2.5	154.240.23.35	ICMP	44 Echo (ping) request id=0x0000, seq=0/0, ttl=3 (no response found!)						
	18 2022-08-26 06:59:37.6090898	192.168.4.1	10.0.2.5	ICMP	72 Time-to-live exceeded (Time to live exceeded in transit)						
	19 2022-08-26 06:59:37.7042915	10.0.2.5	154.240.23.35	ICMP	44 Echo (ping) request id=0x0000, seq=0/0, ttl=4 (no response found!)						
	20 2022-08-26 06:59:37.7971830	192.168.254.1	10.0.2.5	ICMP	72 Time-to-live exceeded (Time to live exceeded in transit)						
	21 2022-08-26 06:59:37.8609013	10.0.2.5	154.240.23.35	ICMP	44 Echo (ping) request id=0x0000, seq=0/0, ttl=5 (no response found!)						

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TASK 1.4 → SNIFFING AND SPOOFING

Task 1.4

The given program Task1.4 sniffs the network for any ICMP request packets that are directed to an IP address that does not exist (1.2.3.4 in our case). When Host A is not doing anything, there are no such packets in the network and hence no output is displayed when the code is executed.

When Host A pings 1.2.3.4, then this program sniffs those specific ICMP echo request packets and sends out appropriate ICMP echo response packets back to the client. The program displays the original source and destination IPs of the ICMP echo requests and the corresponding source and destination Ips of the spoofed ICMP response packets being sent from the attacker.

```
PES1UG20CS280 R00T(10.0.2.5) - $python3 Task1.4.py
original packet....
source IP : 10.0.2.4
Destination IP : 1.2.3.4
spoofed packet.....
Source IP: 1.2.3.4
Destination IP: 10.0.2.4
original packet....
source IP : 10.0.2.4
Destination IP : 1.2.3.4
spoofed packet....
Source IP: 1.2.3.4
Destination IP: 10.0.2.4
original packet....
source IP : 10.0.2.4
Destination IP : 1.2.3.4
spoofed packet..
Source IP: 1.2.3.4
Destination IP: 10.0.2.4
original packet...
source IP : 10.0.2.4
Destination IP : 1.2.3.4
```

When seen on Wireshark, it appears as though 1.2.3.4 is actually responding to the ICMP requests of Host A.

No.	Time	Source	Destination	Protocol L	Length Info			
→								
	2 2022-08-26 07:08:07.5096515			ARP	44 Who has 10.0.2.4	4? Tell 10.0.2.5		
	3 2022-08-26 07:08:07.5130554			ARP	62 10.0.2.4 is at 0			
	4 2022-08-26 07:08:07.5453269	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl			ttl=64 (request in 1)
	5 2022-08-26 07:08:08.4381231		1.2.3.4	ICMP	100 Echo (ping) requ			
	6 2022-08-26 07:08:08.4828812	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=2/512,	ttl=64 (request in 5)
	7 2022-08-26 07:08:08.8500168	::1	::1	UDP	64 57168 → 55343 Le			
	8 2022-08-26 07:08:09.4392193	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ			
	9 2022-08-26 07:08:09.4843917	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl		seq=3/768,	ttl=64 (request in 8)
	10 2022-08-26 07:08:10.4478035	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ	uest id=0x0905,	seq=4/1024,	ttl=64 (reply in 11)
	11 2022-08-26 07:08:10.4931047	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=4/1024,	ttl=64 (request in 10)
	12 2022-08-26 07:08:11.4530243	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ			ttl=64 (reply in 13)
	13 2022-08-26 07:08:11.4970002	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=5/1280,	ttl=64 (request in 12)
	14 2022-08-26 07:08:12.4543598	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ	uest id=0x0905,	seq=6/1536,	ttl=64 (reply in 15)
	15 2022-08-26 07:08:12.4866868	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=6/1536,	ttl=64 (request in 14)
	16 2022-08-26 07:08:13.4563313	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ	uest id=0x0905,	seq=7/1792,	ttl=64 (no response found!)
	17 2022-08-26 07:08:13.4898659	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=7/1792,	ttl=64 (request in 16)
	18 2022-08-26 07:08:14.4603757	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ	uest id=0x0905,	seq=8/2048,	ttl=64 (reply in 19)
	19 2022-08-26 07:08:14.4864583	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=8/2048,	ttl=64 (request in 18)
	20 2022-08-26 07:08:15.4631072	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ	uest id=0x0905,	seq=9/2304,	ttl=64 (reply in 21)
	21 2022-08-26 07:08:15.5192539	1.2.3.4	10.0.2.4	ICMP	100 Echo (ping) repl	ly id=0x0905,	seq=9/2304,	ttl=64 (request in 20)
	22 2022-08-26 07:08:16.4664132	10.0.2.4	1.2.3.4	ICMP	100 Echo (ping) requ	uest id=0x0905,	seq=10/2560	, ttl=64 (reply in 23)

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Because Host A is in turn receiving ICMP echo response packets, it displays the corresponding ping results (although 1.2.3.4 does not exist in actuality).

```
PES1UG20CS280(10.0.2.4) -$ping 1.2.3.4
PING 1.2.3.4 (1.2.3.4) 56(84) bytes of data.
64 bytes from 1.2.3.4: icmp_seq=1 ttl=64 time=108 ms
64 bytes from 1.2.3.4: icmp_seq=2 ttl=64 time=28.0 ms
64 bytes from 1.2.3.4: icmp_seq=3 ttl=64 time=47.8 ms
64 bytes from 1.2.3.4: icmp_seq=4 ttl=64 time=42.9 ms
64 bytes from 1.2.3.4: icmp_seq=5 ttl=64 time=48.8 ms
64 bytes from 1.2.3.4: icmp_seq=5 ttl=64 time=48.8 ms
64 bytes from 1.2.3.4: icmp_seq=6 ttl=64 time=52.2 ms
64 bytes from 1.2.3.4: icmp_seq=7 ttl=64 time=40.4 ms
64 bytes from 1.2.3.4: icmp_seq=9 ttl=64 time=40.2 ms
64 bytes from 1.2.3.4: icmp_seq=10 ttl=64 time=44.0 ms
64 bytes from 1.2.3.4: icmp_seq=10 ttl=64 time=52.8 ms
```