# **Arrays & More DOM Manipulations | Cheat Sheet**

### 1. Data Structures

Data Structures allow us to store and organize data efficiently. This makes us access and performs operations on the data smoothly.

In JavaScript, we have built-in Data Structures like,

- Arrays
- Objects
- Maps
- Sets

# 2. Array

An Array holds an ordered sequence of items.

# 2.1 Creating an Array

JAVASCRIPT

```
1  Let myArray = [5, "six", 2, 8.2];
2
3  console.log(myArray); // [5, "six", 2, 8.2]
```

### 2.2 Accessing an Array Item

JAVASCRIPT

```
1    let myArray = [5, "six", 2, 8.2];
2
3    console.log(myArray[0]); // 5
4
5    console.log(myArray[1]); // six
```

### 2.3 Modifying an Array Item

**JAVASCRIPT** 

```
1  let myArray = [5, "six", 2, 8.2];
2  myArray[1] = 6;
3
4  console.log(myArray); // [5, 6, 2, 8.2]
```

# 2.4 Finding Array Length

The

array.length is used to find the number of items in the array.

JAVASCRIPT

```
1  Let myArray = [5, "six", 2, 8.2];
2  Let lengthOfArray = myArray.length;
3
4  console.log(lengthOfArray); // 4
```

## 2.5 Array Methods

#### 2.5.1 push()

The

push() method adds new items to the end of the array.

JAVASCRIPT

```
1  Let myArray = [5, "six", 2, 8.2];
2  myArray.push(true);
3
4  console.log(myArray); // [5, "six", 2, 8.2, true]
```

#### 2.5.2 pop()

The

pop() method removes the last item of an array and returns that item.

JAVASCRIPT

```
1  Let myArray = [5, "six", 2, 8.2];
2  Let lastItem = myArray.pop();
3
4  console.log(myArray); // [5, "six", 2]
5
6  console.log(lastItem); // 8.2
```

Try out creating an array, accessing, modifying its array items, and apply array methods to them in the below Code Playground.

# 3. Functions

#### 3.1 Function Declaration

**JAVASCRIPT** 

```
1 function showMessage() {
2 console.log("Hello");
5 showMessage();
```

## 3.2 Function Expression

There is another syntax for creating a function which is called Function Expression.

JAVASCRIPT

```
1  Let showMessage = function() {
  console.log("Hello");
3 };
5 showMessage();
```

# 4. More DOM Manipulations

### 4.1 Creating an HTML Element - createElement()

**JAVASCRIPT** 

```
1    let h1Element = document.createElement("h1");
2 h1Element.textContent = "Web Technologies";
4 console.log(h1Element); // <h1>Web Technologies</h1>
```

# 4.2 Appending to an HTML Element - appendChild()

#### **Appending to Document Body Object:**

**JAVASCRIPT** 

1 document.body.appendChild(h1Element);

#### **Appending to Existing Container Element:**

JAVASCRIPT

```
1  Let containerElement = document.getElementById("myContainer");
2  containerElement.appendChild(h1Element);
```

Try out creating and appending the HTML elements like a paragraph, image, etc. in the below Code Playground.

# 4.3 Adding Event Listeners Dynamically

JAVASCRIPT

```
1  Let btnElement = document.createElement("button");
2  btnElement.textContent = "Change Heading";
3  document.getElementById("myContainer").appendChild(btnElement);
4  
5  btnElement.onclick = function(){
6   console.log("click event triggered");
7  };
```

# 4.4 Providing Class Names Dynamically - classList.add()

**JAVASCRIPT** 

```
btnElement.onclick = function(){
    h1Element.textContent = "4.0 Technologies";
    h1Element.classList.add("heading");

console.log(h1Element);
};

.heading {
    color: blue;
    font-family: "Caveat";
    font-size: 40px;
    text-decoration: underline;
}
```

## 4.5 Removing Class Names Dynamically - classList.remove()

JAVASCRIPT

```
1  Let removeStylesBtnElement = document.createElement("button");
2  removeStylesBtnElement.textContent = "Remove Styles";
3
4  document.getElementById("myContainer").appendChild(removeStylesBtnElement);
5
6  removeStylesBtnElement.onclick = function(){
7   h1Element.classList.remove("heading");
8  };
```

Try out adding the event listeners, class names and removing class names dynamically in the below Code Playground.

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