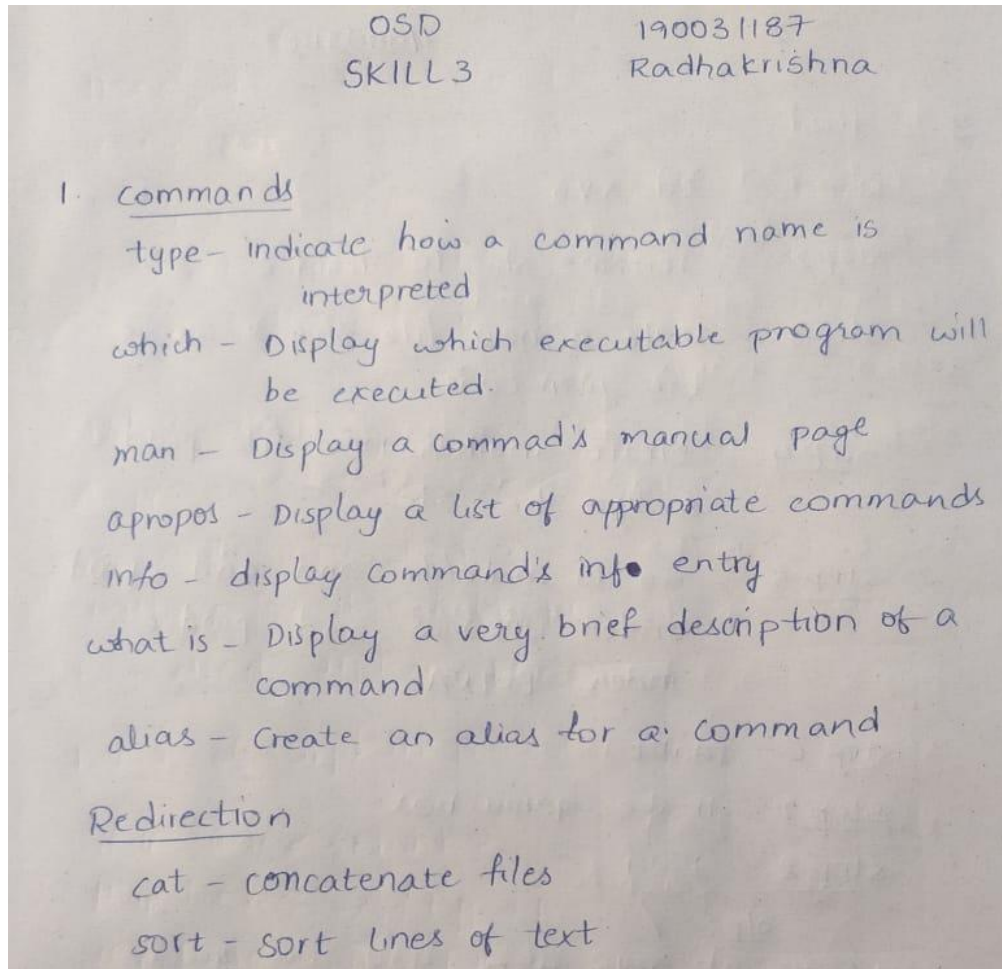


## Operating System Design – 19CS2106S

## Skill Experiment – 3

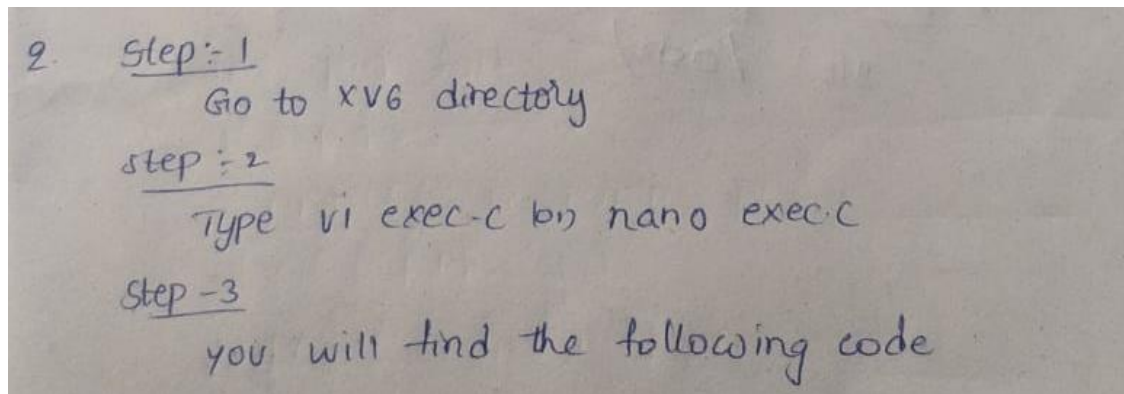
## 1. Working with Commands, Redirection



osd-190031187@team-osd:~

```
[osd-190031187@team-osd ~]$ type ls
ls is aliased to 'ls --color=auto'
[osd-190031187@team-osd ~]$ type cp
cp is /usr/bin/cp
[osd-190031187@team-osd ~]$ which ls
alias ls='ls --color=auto'
/usr/bin/ls
[osd-190031187@team-osd ~]$ man ls
[osd-190031187@team-osd ~]$ apropos floppy
fd (4) - floppy disk device
fdformat (8) - low-level format a floppy disk
mbadblocks (1) - tests a floppy disk, and marks the bad blocks in the FAT
mformat (1) - add an MSDOS filesystem to a low-level formatted flopp...
[osd-190031187@team-osd ~]$ whatis ls
ls (1) - list directory contents
ls (lp) - list directory contents
[osd-190031187@team-osd ~]$ info coreutils
[osd-190031187@team-osd ~]$ alias
alias egrep='egrep --color=auto'
alias fgrep='fgrep --color=auto'
alias grep='grep --color=auto'
alias l.='ls -d .* --color=auto'
alias ll='ls -l --color=auto'
alias ls='ls --color=auto'
alias vi='vim'
alias which='alias | /usr/bin/which --tty-only --read-alias --show-dot --show-ti
lde'
[osd-190031187@team-osd ~]$
```

## 2. exec.c (Xv6 design & implementation)



```
#include "types.h"
#include "param.h"
#include "memlayout.h"
#include "mmu.h"
#include "proc.h"
#include "defs.h"
#include "x86.h"
#include "elf.h"

int exec(char *path, char **argv)
{
    char *s, *last; int i, off;
    uint argc, sz, sp, ustack[3+MAXARG+1];
    struct elfhdr elf;
    struct inode *ip;
    struct proghdr ph;
    pde_t *pgdir, *oldpgdir;
    struct proc *curproc = myproc();
    begin_op();
    if((ip = namei(path)) == 0)
    {
        end_op();
        cprintf("exec: fail\n");
        return -1;
    }
}
```

```
    ilock(ip);

    pgdir = 0;

// Check ELF header

    if(readi(ip, (char*)&elf, 0, sizeof(elf)) != sizeof(elf))
        goto bad;

    if(elf.magic != ELF_MAGIC)
        goto bad;

    if((pgdir = setupkvm()) == 0)
        goto bad;

// Load program into memory.

    sz = 0;
    for(i=0, off=elf.phoff; i< ph.filesz)
        goto bad;

    sz = 0;
    for(i=0, off=elf.phoff; i< ph.filesz)
        goto bad;

    if(ph.vaddr + ph.memsz < ph.vaddr)
        goto bad;

    if((sz = allocvm(pgdir, sz, ph.vaddr + ph.memsz)) == 0)
        goto bad;

    if(ph.vaddr % PGSIZE != 0)
        goto bad;

    if(loadvm(pgdir, (char*)ph.vaddr, ip, ph.off, ph.filesz) < 0)
        goto bad;

    iunlockput(ip);

    end_op();

    ip = 0;

// Allocate two pages at the next page boundary.
// Make the first inaccessible. Use the second as the user stack.

    sz = PGROUNDUP(sz);
    if((sz = allocvm(pgdir, sz, sz + 2*PGSIZE)) == 0)
        goto bad;
```

```
clearpteu(pgdir, (char*)(sz - 2*PGSIZE));

sp = sz;

// Push argument strings, prepare rest of stack in ustack.
for(argc = 0; argv[argc]; argc++)
{
    if(argc >= MAXARG)
        goto bad;

    sp = (sp - (strlen(argv[argc]) + 1)) & ~3;

    if(copyout(pgdir, sp, argv[argc], strlen(argv[argc]) + 1) < 0)
        goto bad;

    ustack[3+argc] = sp;
}

ustack[3+argc] = 0;
ustack[0] = 0xffffffff;
// fake return PC ustack[1] = argc;
ustack[2] = sp - (argc+1)*4;
// argv pointer sp -= (3+argc+1) * 4;
if(copyout(pgdir, sp, ustack, (3+argc+1)*4) < 0)
    goto bad;

// Save program name for debugging.
for(last=s=path; *s; s++)
    if(*s == '/')
        last = s+1;

safestrcpy(curproc->name, last, sizeof(curproc->name));

// Commit to the user image.
oldpgdir = curproc->pgdir; curproc->pgdir = pgdir;
curproc->sz = sz;
curproc->tf->eip = elf.entry;

// main
curproc->tf->esp = sp; switchvm(curproc);
freevm(oldpgdir);

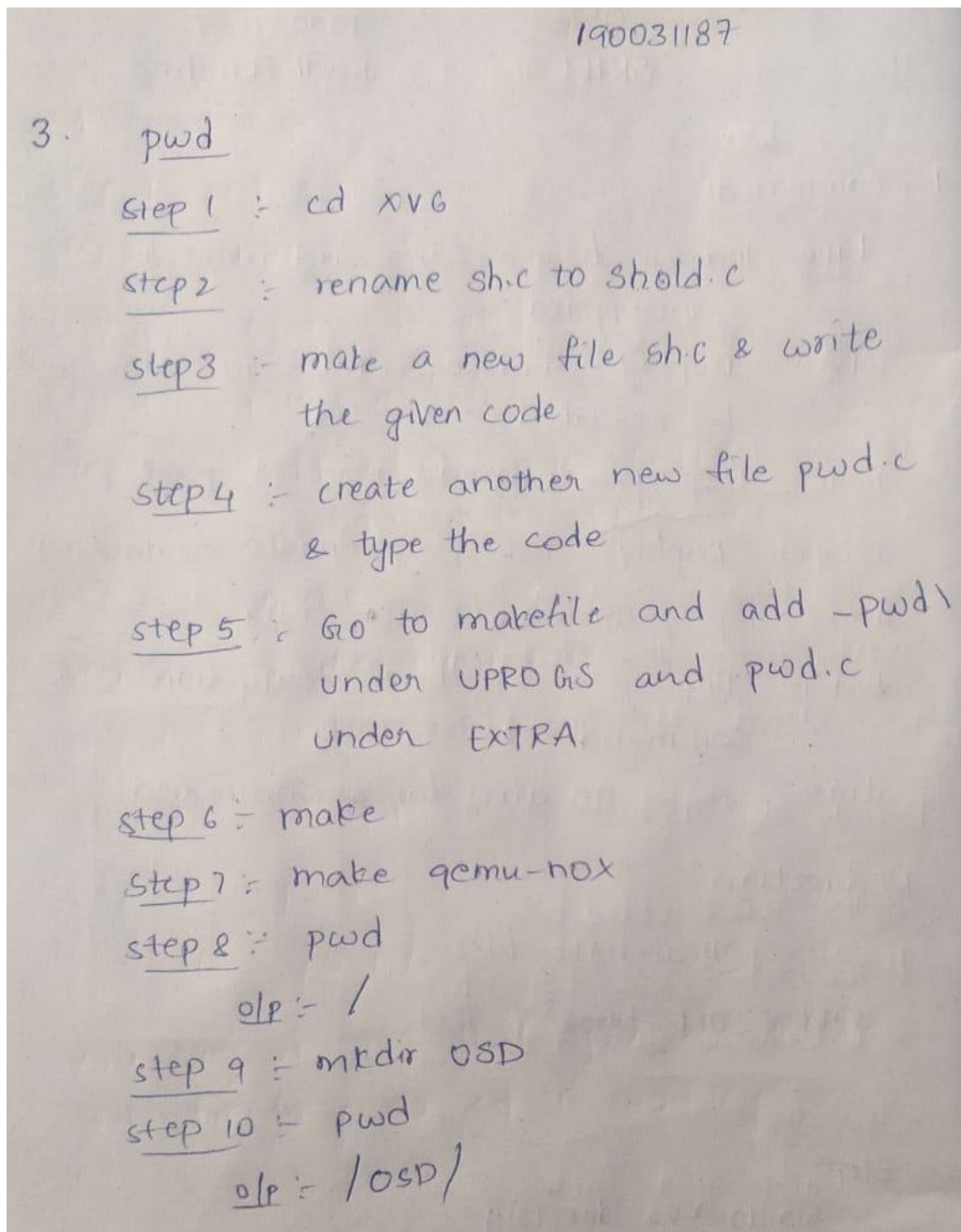
return 0;
```

bad:

```
if(pgdir) freevm(pgdir);  
if(ip){ iunlockput(ip);  
end_op();  
return -1;
```

}

### 3. pwd, cd, mv(xv6 customization)



osd-190031187@team-osd:~/xv6

SeaBIOS (version 1.11.0-2.el7)

iPXE (http://ipxe.org) 00:03.0 C980 PCI2.10 PnP PMM+1FF94780+1FED4780 C980

Booting from Hard Disk..xv6...

cpu1: starting 1

cpu0: starting 0

sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap 8

init: starting sh

190031187\$ pwd

/

190031187\$ mkdir OSD

190031187\$ cd OSD

190031187\$ pwd

/OSD/

190031187\$

190031187

mv

step 1 :- cd xv6

step 2 :- create a new file mv.c (vi mv.c)

step 3 :- Type the code and save

step 4 :- add -mv \ under UPROGS and  
mv.c under EXTRA in Makefile

step 5 :- make

step 6 :- make qemu-nox

step 7 :- cat > F1.txt

Welcome to OSD course

step 8 :- mv F1.txt F2.txt

step 9 :- ls

you can observe F1.txt has been renamed as  
F2.txt.

step 10 :- cat F2.txt

Welcome to OSD course



osd-190031187@team-osd:~/xv6

```

Booting from Hard Disk...
xv6...
cpu1: starting 1
cpu0: starting 0
sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap start 58
init: starting sh
190031187$ cat>F1.txt
Welcome to OSD course
190031187$ mv F1.txt F2.txt
190031187$ cat F2.txt
Welcome to OSD course

```

190031187

cd

step 1 :- cd xv6

step 2 :- nano cd-c

step 3 :- type code and save

step 4 :- nano makefile

step 5 :- add cd-cl under EXTRA  
-cd\ under VPROGS

step 6 :- make

step 7 :- make qemu-nox

step 8 :- mkdir OSD

step 9 :- cd OSD

step 10 :- pwd  
elp :- /OSD/

you can observe that you are inside  
OSD directory so cd is working

osd-190031187@team-osd:~/xv6

```

SeaBIOS (version 1.11.0-2.el7)

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Booting from Hard Disk..xv6...
cpu1: starting 1
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sb: size 1000 nblocks 941 ninodes 200 nlog 30 logstart 2 inodestart 32 bmap 8
init: starting sh
190031187$ pwd
/
190031187$ mkdir OSD
190031187$ cd OSD
190031187$ pwd
/OSD/
190031187$ █

```