OSD Skill-10

Procedure to add shared memory IPC to xv6

```
Step 1:
 git clone https://github.com/hayleejane3/shared-memory-xv6
Step 2:
 cd shared-memory-xv6
Step 3:
 ls
Step 4:
 vi Makefile
Delete following code from Makefile line 54 to 72
# If the makefile can't find QEMU, specify its path here
#QEMU :=
# Try to infer the correct QEMU if not specified
ifndef QEMU
QEMU := $(shell if which gemu 1> /dev/null 2> /dev/null; \
    then echo qemu; exit; \
    else \
    qemu=/u/c/s/cs537-2/ta/tools/qemu; \
    if test -x $$qemu; then echo $$qemu; exit; fi; fi; \
    echo "***" 1>&2;\
    echo "*** Error: Couldn't find a working QEMU executable." 1>&2; \
    echo "*** Is the directory containing the gemu binary in your " 1>&2; \
    echo "*** PATH or have you tried setting the QEMU variable in " 1>&2; \
    echo "*** Makefile?" 1>&2; \
    echo "***" 1>&2; exit 1)
endif
Add the following code inplace of above code
# QEMU = qemu-system-i386
```

```
# Try to infer the correct QEMU
ifndef QEMU
QEMU = $(shell if which gemu > /dev/null; \
    then echo gemu; exit; \
    elif which gemu-system-i386 > /dev/null; \
    then echo gemu-system-i386; exit; \
    elif which gemu-system-x86 64 > /dev/null; \
    then echo qemu-system-x86_64; exit; \
    else \
    gemu=/Applications/Q.app/Contents/MacOS/i386-
softmmu.app/Contents/MacOS/i386-softmmu; \
    if test -x $$gemu; then echo $$gemu; exit; fi; \
    echo "***" 1>&2; \
    echo "*** Error: Couldn't find a working QEMU executable." 1>&2; \
    echo "*** Is the directory containing the qemu binary in your PATH"
1>&2;\
    echo "*** or have you tried setting the QEMU variable in Makefile?"
1>&2;\
    echo "***" 1>&2; exit 1)
endif
```

```
Step 5:
$ cd user
Step 6:
$Is
```

Step 7:

vi test shm.c

```
include
include
create_new_proc(void (*testcase)(void)) {
  int pid = fork();
   if (pid < 0) {
  printf(2, "test_shm : create_new_]
} else if (pid == 0) {</pre>
  } else {
   if (wait() != pid) {
       for (i = 0; i < 8; i++) {
   if (shm_refcount(i) != 0) {
     printf(2, "test_shm : wron</pre>
                                                                                          shm count for key %d = %d, not 0\n", i, shm_refcount(i));
est_single_proc(void)
int 1;
int sum = 0;
int *a, *b, *c, *d, *e, *f, *g, *h;
int *a2;
uint stack loc, free_space;
char *h1, *h2; // heap
cointf(), "test_single_proc\n");
 char *h1, *h2; // heap
printf(1, "test_single_proc\n");
a = (int*) shmgetat(0, 1);
int pgint = SHM_SIZE / sizeof(int);
printf(1, "shmgetat succeeds, a=\tank", a);
if ((uint)a != MAX_MEM - SHM_SIZE) {
   printf(2, "test single proc: failed. address of a: \tau, expected address: \tau\n",
        a, MAX_MEM - SHM_SIZE);
}
  for (i = 0; i < pgint; i++) {
   sum += a[i];</pre>
  if (sum != pgint) {
  printf(2, "test single proc
    sum, pgint);
  b = (int*)shmgetat(1, 6);  // invalid page number
if ((int)b != -1) {
   printf(2, "test single proc: b should be -1 due to invalid page number");
  b = (int*) shmgetat(-1, 2); // invalid key
if ((int)b != -1) {
   printf(2, "test single proc: b should be -1
```

```
b, (uint)a - SHM_SIZE * 4);
 }
c = (int*)shmgetat(2, 3);
if ((uint)c != (uint)b - SHM_SIZE * 3) {
if ((uint)c != (uint)c prov failed address of c: %x, expected address: %x\n",
    printf(2, "test single proc: fai
    c, (uint)b - SHM_SIZE * 3);
 printf(2, "test single proc: ia.
    d, (uint)c - SHM_SIZE * 2);
 e = (int*)shmgetat(4, 1);
if ((uint)e != (uint)d - SHM_SIZE) {
    printf(2, "test single proc
e, (uint)d - SHM_SIZE);
 f = (int*)shmgetat(5, 1);
if ((uint)f != (uint)e - SHM_SIZE) {
   printf(2, "test single proc
f, (uint)e - SHM_SIZE);
 g = (int*)shmgetat(6, 1);
if ((uint)g != (uint)f - SHM_SIZE) {
    printf(2, "test single proc
g, (uint)f - SHM_SIZE);
 f = (int*)shmgetat(7, 1);
if ((uint)h != (uint)g - SHM_SIZE) {
    if ((uint)h != (uint)g nrow failed, address of h: %x, expected address: %x\n",
   printf(2, "test single proc:
    h, (uint)g - SHM_SIZE);
 a2 = (int*)shmgetat(0, 3);
 if (a != a2) {
  printf(2, "a2, a);
 // check ref count
for (i = 0; i < 8; i++) {
   if (shm_refcount(i) != 1) {
      printf(2, "test single proc:</pre>
                                                 kev=%d, count=%d, expected count=1\n", i, shm refcount(i));
 stack loc = ((uint)&a + SHM SIZE - 1) & ~0xFFF;
 free_space = (uint)h - stack_loc;
printf(l, "stack loc:%x, free space:
hl = (char*)malloc(free_space - 8);
                                                    :%x\n", stack_loc, free_space);
printf(l, "hl mem: [%x, %x]\n", hl, &hl[free_space = 0]),
h2 = (char*)malloc(l);
if (h2 != 0) {
  printf(l, "test single proc: h3=%x, expected %x\n", h2, 0);
main(int argc, char *argv[])
create_new_proc(test_single_proc);
```

Step 8: vi makefile.mk

add test_shm after zombie in USER_PROGS list of makefile.mk

190031187

NERELLA VENKATA RADHAKRISHNA

```
USER_PROGS := \
        cat\
        echo\
        forktest\
        grep\
        init\
        kill\
        ln\
        ls\
        mkdir/
        sh\
        stressfs\
        usertests\
        zombie\
        test shm\
USER_PROGS := $(addprefix user/, $(USER_PROGS))
```

Step 9:

\$ cd ..

Step 10:

\$make qemu-nox

\$ls

\$test_shm

OUTPUT

```
sod-190031187@team-osd:~/shared-memory-xv6
                                                                                         ×
SeaBIOS (version 1.11.0-2.el7)
iPXE (http://ipxe.org) 00:03.0 C980 PCI2.10 PnP PMM+07F94780+07ED4780 C980
Booting from Hard Disk..xv6...
lapicinit: 1 0xfee00000
cpul: starting
cpu0: starting init: starting sh
190031187$ ls
                   1 1 512
1 1 512
                   2 2 1793
2 3 9720
README
cat
                   2 4 9244
2 5 5996
echo
forktest
                   2 6 10864
grep
init
                   2 8 9244
2 9 9236
kill
                   2 10 10824
mkdir
                  2 12 9300
2 13 16584
2 14 9484
rm
sh
stressfs
tester
                  2 16 34888
2 17 10060
2 18 9028
usertests
WC
zombie
                  2 19 12412
3 20 0
test shm
console
190031187$ test_shm
test_single_proc
shmgetat succeeds, a=9F000
stack loc:3000, free space:8F000
h1 mem: [3008, 92000]
```