

# ARM ASSIGNMENT

Pavan Srinivas Marri  
marripavan65@gmail.com  
FWC22138 IITH - Future Wireless Communications

## Contents

<b>1 Problem</b>	<b>1</b>
<b>2 Components</b>	<b>1</b>
<b>3 Implementation</b>	<b>1</b>
3.1 Solution . . . . .	1
<b>4 Hardware</b>	<b>2</b>
4.1 Vaman to LCD connections . . . . .	2
4.2 Procedure . . . . .	2
4.3 LCD output . . . . .	2
<b>5 Software</b>	<b>3</b>
<b>6 Conclusion</b>	<b>3</b>

## 1 Problem

(GATE2020-QP-EE)

Q.54 An 8085 microprocessor accesses two memory locations ( $2001H$ ) and ( $2002H$ ), that contains 8-bit numbers  $98H$  and  $B1H$ , respectively. the following program is executed:

```
LXI H,2001H
MVI A,21H
INX H
ADD M
INX H
MOV M,A
HLT
```

At the end of this program ,the memory location  $2003H$  contains the number in decimal(base 10 ) form

## 2 Components

Components	Value	Quantity
Breadboard	-	1
Jumper Wires	-	20
LCD	16x2	1
Vaman	-	1

Table 1: Components

## 3 Implementation

### 3.1 Solution

LXI H, 2001H; H = 20 H, L = 01 H

MVI A, 21H; A = 21 H

INX H; HL + 1 → H = 20 H → HL = 2002 H

ADD M; [A] + Reference data of HL pair = 21 H + B1 H = D2H → [A]

INX H; [HL] + 1 → 2002 H + 1 H → 2003H

MOV M, A; [A] to Memory, reference of HL pair, 2003 H [D2] β [D2] = A

HLT; Stop Therefore, content in the 2003 H is D2H

Converting in decimal

$D \times 16^1 + 2 \times 16^0 \rightarrow 13 \times 16 + 2 = (210)_{10}$

## 4 Hardware

### 4.1 Vaman to LCD connections

Pygmy	LCD pins	LCD pin label	LCD pin Description
GND	1	GND	
5V	2	Vcc	
GND	3	Vee	Contrast
10	4	RS	Register Select
GND	5	R/W	read/write
9	6	EN	Enable
14	11	DB4	Serial connection
13	12	DB5	Serial connection
12	13	DB6	Serial connection
11	14	DB7	Serial connection
5V	15	LED+	Backlight
GND	16	LED-	Backlight

Table 2: Vaman to LCD

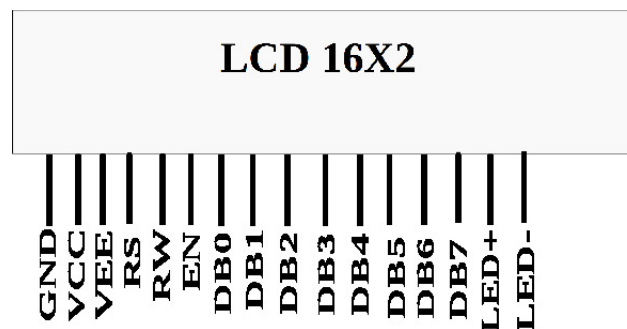


Figure 1: LCD pins

### 4.2 Procedure

1. Make the connection to the vaman and LCD as in the table above.
2. Refer fig:1 for the reference of LCD pins.
3. Connect the Vaman to the PC via USB and dump your code into vaman.

### 4.3 LCD output

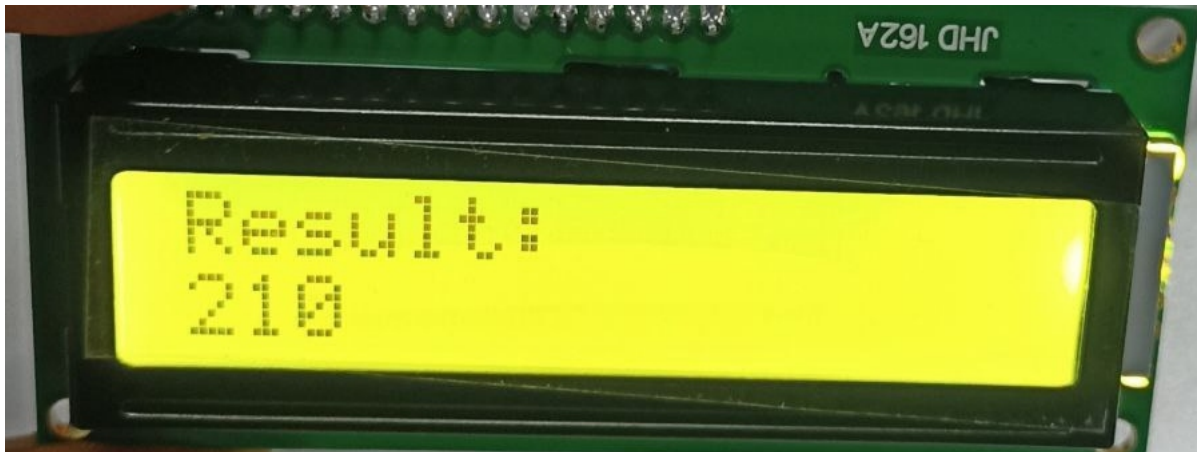


Figure 2: Output

## 5 Software

Execute the code which is available in the below path and upload it to the Vaman.

<https://github.com/Pavan2k01/Digital-Design/blob/main/ARM/main.c>

## 6 Conclusion

Hence, We have executed the above code using Vaman in ARM environment.