# S.E.S. POLYTECHNIC, SOLAPUR

Samrat Chowk, Solapur



# **CERTIFICATE**

This is to certify that the Following students of Computer Department

1. Pavan Vishnu Damji - 2513

2 Venkatesh Sudhir Soma - 2508

3. Prajwal Yallappa Sanade - 2509

has satisfactorily completed micro-project titled Online Payment Gateway Simulation.

in course "Java Programming"(314317) as prescribed by Maharashtra State Board Of Technical Education, Mumbai. For the **Fourth** semester (K-Scheme) of Diploma in Computer Technology in Academic Year 2024-25

Date: / / 2025

Staff Incharge (Mrs.G.K. Ghodke)

Head of Dept (Mr.Patil M.C)

Principal (Mr.Bhavtankar A.A.) S.E.S. Polytechnic, Solapur

### • Synopsis:

This Java program is designed as a simple payment gateway simulation, where users can interact with a mock payment system to perform transactions. It utilizes a graphical user interface built using Java Swing components, such as labels, text fields, buttons, and a text area for displaying status messages. The system requires the user to input a card number, password, and an OTP (one-time password) to authenticate and authorize a payment. The program also allows the user to check their current balance and validate payments by ensuring sufficient funds, correct card details, and valid OTP. Custom like InvalidCardException, InsufficientFundsException, exceptions, NetworkTimeoutException, are used to handle various error scenarios that may arise during the transaction process. The program is designed to be user-friendly, guiding users through actions like generating OTPs, entering payment details, and clearing inputs. The overall goal of this microproject is to simulate a basic payment processing system with error handling, making it an ideal demonstration of Java's event-driven programming and exception handling capabilities.

## Microproject – Course Outcome matrix

#### **Course Outcomes:**

- 1. Develop Java Program using classes and objects.
- 2. Develop Java Program for implementing code reusability concept.
- 3. Develop Java Program to implement multithreading and exception handling.
- 4. Develop Java Program for implementing event handling using window based application components. Develop programs using database.
- 5. Implements network programming in java.
- 6. Develop Java Program for managing database.

Sr.	Microproject	CO	CO	CO	CO	CO	CO
No.		1	2	3	4	5	6
1	Name of Microproject	✓	✓	✓	✓		

#### Code

```
import java.awt.*;
import java.awt.event.*;
import javax.swing.*;
import java.util.Random;
// Exception classes for custom errors
class InvalidCardException extends Exception {
  public InvalidCardException(String msg) {
    super(msg);
  }
}
class InsufficientFundsException extends Exception {
  public InsufficientFundsException(String msg) {
    super(msg);
  }
}
class NetworkTimeoutException extends Exception {
  public NetworkTimeoutException(String msg) {
    super(msg);
  }
}
public class Micro Project extends JFrame implements ActionListener {
  JLabel cardLabel, passwordLabel, otpLabel, transferno, amountLabel;
  JTextField cardField, otpField, transferField, generateotpfield, amountField;
  JButton payButton, clearButton, checkBalanceButton, generateotp, exitButton;
  JPasswordField passwordField;
  JTextArea statusArea;
  double balance = 5000.0; // Default balance
  String generatedOTP;
  GridBagConstraints gbc = new GridBagConstraints();
```

```
// Static card number and password
private static final String VALID CARD NUMBER = "1234567890";
private static final String VALID PASSWORD = "password123";
Micro Project(String str) {
  super(str);
  Container con = getContentPane();
  setLayout(new GridBagLayout());
  // labels
  cardLabel = new JLabel("Card Number:");
  passwordLabel = new JLabel("Enter Password:");
  otpLabel = new JLabel("Confirm OTP:");
  transferno = new JLabel("Enter Card Number to Transfer:");
  amountLabel = new JLabel("Enter Amount to Pay :");
  // textfields
  cardField = new JTextField(20);
  passwordField = new JPasswordField(20);
  passwordField.setEchoChar('*');
  otpField = new JTextField(15);
  transferField = new JTextField(20);
  generateotpfield = new JTextField(20);
  amountField = new JTextField(10);
  // buttons
  payButton = new JButton("Pay");
  clearButton = new JButton("Clear");
  checkBalanceButton = new JButton("Check Balance");
  generateotp = new JButton("Generate Otp");
  exitButton = new JButton("Exit");
  statusArea = new JTextArea(10, 30);
  statusArea.setEditable(false);
  // Setting GridBagConstraints
  gbc.insets = new Insets(5, 5, 5, 5); // Space around components
  gbc.fill = GridBagConstraints.HORIZONTAL;
```

```
// Adding components with GridBagLayout
gbc.gridx = 0;
gbc.gridy = 0;
con.add(cardLabel, gbc);
gbc.gridx = 1;
con.add(cardField, gbc);
gbc.gridx = 0;
gbc.gridy = 1;
con.add(passwordLabel, gbc);
gbc.gridx = 1;
con.add(passwordField, gbc);
gbc.gridx = 0;
gbc.gridy = 2;
con.add(generateotp, gbc);
gbc.gridx = 1;
con.add(generateotpfield, gbc);
gbc.gridx = 0;
gbc.gridy = 3;
con.add(otpLabel, gbc);
gbc.gridx = 1;
con.add(otpField, gbc);
gbc.gridx = 0;
gbc.gridy = 4;
con.add(amountLabel, gbc);
gbc.gridx = 1;
con.add(amountField, gbc);
gbc.gridx = 0;
gbc.gridy = 5;
con.add(transferno, gbc);
gbc.gridx = 1;
con.add(transferField, gbc);
gbc.gridx = 0;
gbc.gridy = 6;
```

```
con.add(payButton, gbc);
    gbc.gridx = 1;
    con.add(checkBalanceButton, gbc);
    gbc.gridx = 0;
    gbc.gridy = 7;
    con.add(clearButton, gbc);
    gbc.gridx = 1;
    con.add(exitButton, gbc);
    // Status area spanning two columns
    gbc.gridx = 0;
    gbc.gridy = 8;
    gbc.gridwidth = 2; // Span across two columns
    con.add(statusArea, gbc);
    // Action listeners
    payButton.addActionListener(this);
    clearButton.addActionListener(this);
    checkBalanceButton.addActionListener(this);
    generateotp.addActionListener(this);
    exitButton.addActionListener(this);
  }
  // Action performed for the buttons
  public void actionPerformed(ActionEvent e) {
    if (e.getSource() == payButton) {
      try {
        processPayment();
      } catch (InvalidCardException | InsufficientFundsException | NetworkTimeoutException
| NumberFormatException ex) {
        statusArea.setText("Error: " + ex.getMessage());
    } else if (e.getSource() == checkBalanceButton) {
      try {
        if (!cardField.getText().equals(VALID_CARD_NUMBER) ||
!passwordField.getText().equals(VALID_PASSWORD) ||
!generateotpfield.getText().equals(otpField.getText())) {
          throw new InvalidCardException("The Card number/Password/OTP does not
match");
```

```
}
        else {
          statusArea.setText("Current Balance: ₹" + balance);
      }catch (InvalidCardException cbe)
        statusArea.setText("Error: "+cbe);
    } else if (e.getSource() == generateotp) {
      generateOTP();
    } else if (e.getSource() == clearButton) {
      cardField.setText("");
      passwordField.setText("");
      otpField.setText("");
      transferField.setText("");
      generateotpfield.setText("");
      amountField.setText("");
      statusArea.setText("");
    } else if (e.getSource() == exitButton) {
      System.exit(0);
    }
  }
  // Generate OTP method
  void generateOTP() {
    Random rand = new Random();
    int otp = rand.nextInt(900000) + 100000; // Generate a 6-digit OTP
    generatedOTP = String.valueOf(otp);
    generateotpfield.setText(generatedOTP);
    statusArea.setText("OTP Generated: " + generatedOTP);
  }
  // Process payment method
  void processPayment() throws InvalidCardException, InsufficientFundsException,
NetworkTimeoutException, NumberFormatException {
    String cardNumber = cardField.getText();
    String password = passwordField.getText();
    String otp = otpField.getText();
    String amountText = amountField.getText();
    // Check if card number and password are correct
```

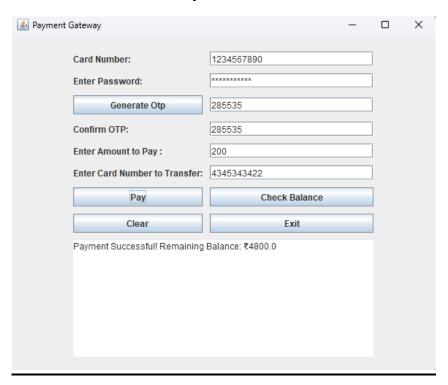
```
if (!cardNumber.equals(VALID_CARD_NUMBER) | | !password.equals(VALID_PASSWORD))
    throw new InvalidCardException("Invalid Card Number or Password!");
  }
  // Check if OTP is entered and valid
  if (otp.isEmpty() | | !otp.equals(generatedOTP)) {
    throw new InvalidCardException("Invalid OTP!");
  }
  // Validate payment amount
  double amount;
  try {
    amount = Double.parseDouble(amountText);
    if (amount <= 0) {
      throw new NumberFormatException("Amount must be greater than zero.");
    }
  } catch (NumberFormatException ex) {
    throw new NumberFormatException("Invalid Amount! Enter a valid number.");
  }
  // Check if sufficient balance is available
  if (amount > balance) {
    throw new InsufficientFundsException("Insufficient Funds!");
  }
  // Process the payment
  balance -= amount;
  statusArea.setText("Payment Successful! Remaining Balance: ₹" + balance);
}
public static void main(String[] args) {
  Micro Project f = new Micro Project("Payment Gateway");
  f.setSize(500, 500);
  f.setVisible(true);
}
```

{

}

### • Output:

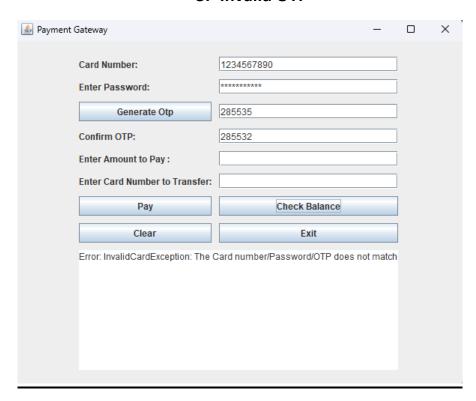
# 1. Payment Successful



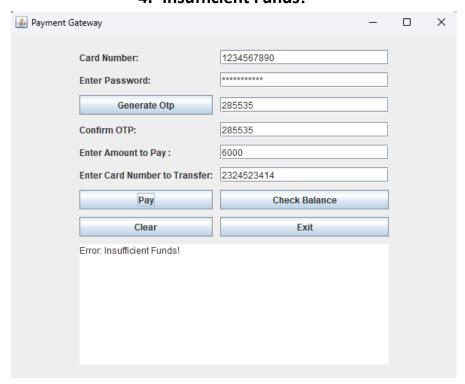
### 2. Current Balance



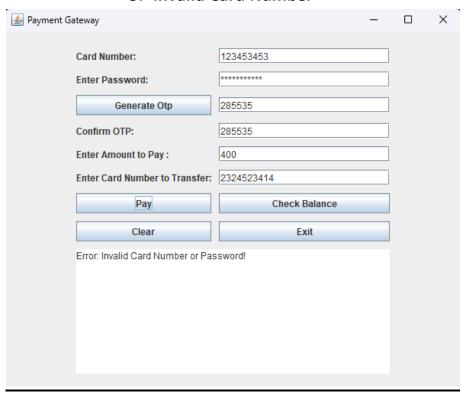
## 3. Invalid OTP



## 4. Insufficient Funds!



## 5. Invalid Card Number



## 6. Use of Clear Button

