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a. POP => Procedure Oriented Programming[C]

- b. OOPS => Object Oriented Programming[C++, Java, ...]
- c. AOP => Aspect Oriented Programming[Java, Python, Ruby, ...]

Separating the Buisness logic from the Service Logic is called "Cross-Cutting Concern".

CrossCuttingConcern: Move Additional classes of Project into another classes[Serviceclass/Aspectclass] and bind when and where they are required.

1. Aspect => It is a class that provides additional services to project.  
TransactionManagement, Security, Encode/Decode, Logging, ...

2. Advice => It is a method inside Aspect class/It is acutal implementation of Aspect.

Every Advice must be connected to Type.

## Types of Advices

- a. Before Advice => Executing Advice before calling methods  
execution order :: adviceMethod ----- 1st  
                                b.method ----- 2nd

- ```
b. After Advice => Executing Advice after b.methods finished  
execution order :: b.method      ----- 1st  
                   adviceMethod   ----- 2nd
```

- ```
c. Around Advice => Advice code divided into 2 methods  
                    First part executed before advice and then  
b.method, later 2nd part of Advice.  
execution order :: adviceMethod ---- 1st part  
                   b.method  
                   advicemethod ----- 2nd part
```

- d. After Returning Advice => After executing b.method only on success execute Advice.

```

execution order :: b.method ----- 1st
(Is b.method executed succesfully, No Exception then
call Advice)

```

- e. After Throwing Advice => After executing b.method if b.method is throwing any exception then execute Advice.

```

execution order :: b.method ----- 1st
                    (Is b.method not executed succesfully,Exception
occured) then
                                call adviceMethod() --- 2nd

```

3. PointCut => It is a expression that will select buisness methods which needs Advices,It can never specify what advices.
- expression :: Access\_Specifier Return\_Type
- packagename.classname.methodname (paramname)

4. JoinPoint => It is a combination of Advice + PointCut. In simple words

Connecting Buisness Methods with the required Advices.

5. Target => Pure Buisness class Object.

6. Weaving => It is a process of mixing buisness class methods and there connected advices.

7. Proxy => Final output(class/object) is called as "Proxy" that contains both logics connected.

What is the difference b/w @After, @AfterReturning and @AfterThrowing Advices?

After Advices is executed next to buisness method either success or failure.

AfterReturning Advices is executed next to buisness method only if there is not exception.

AfterThrowing Advices is executed next to buisness method only if there is a exception.

Implementation of the above can be done in 2 ways

1. Spring AOP using XML Based Configuration[Legacy Style]

2. Spring AOP using AspectJ(Pure Annotations)

```
<dependency>
  <groupId>org.springframework.boot</groupId>
  <artifactId>spring-boot-starter-aop</artifactId>
</dependency>
```

3. Annotations used are

- a. @Aspect
- b. @Before
- c. @After
- d. @Around
- e. @AfterReturning
- f. @AfterThrowing
- g. @PointCut

refer:: Spring-AOP-AspectJApp

