```
Functional interfaces
=================
=> If an interface contains only one abstract method then such interfaces are
called as "Functional interface".

public interface java.util.function.Predicate<T> {
        public abstract boolean test(T);

        //default methods
        public java.util.function.Predicate<T> and(java.util.function.Predicate<?
super T>);
        public java.util.function.Predicate<T> negate();
        public java.util.function.Predicate<T> or(java.util.function.Predicate<?
super T>);

        //static method
        public static <T> java.util.function.Predicate<T> isEqual(java.lang.Object);
}

Usage of Predicate
===============
class MyPredicate implements Predicate<Integer>
{
        @Override
        public boolean test(Integer i){
                if (i>10)
                        return true;
                else
                        return false;
        }
}

Instead of writing a seperate class, we can write lambda expression as shown below
====================================================================
class Test {
        public static void main(String[] args){
                Predicate<Integer> p =i->i>10
                System.out.println(p.test(10));//false
                System.out.println(p.test(100));//true
        }
}

Write a Predicate to check whether the given String length is >=3 or not?

Instead of writing a seperate class, we can write lambda expression as shown below
====================================================================
class MyPredicate implements Predicate<String>
{
        @Override
        public boolean test(String name){
                        if(name.length()>=3)
                                return true;
                        else
                                return false;
        }
}

class Test {
        public static void main(String[] args){
```

```
            Predicate<String> p = name -> name.length() >= 3;
            System.out.println(p.test("PWC"));//true
            System.out.println(p.test("CS"));//false
        }
}
```

default methods available as utility methods for developer
==
  public default Predicate<T> and(Predicate p);
  public defualt Predicate<T> negate();
  public default Predicate<T> or(Predicate p);

```
import java.util.function.*;

public class Test {
      public static void main(String[] args){

            int[] arr = {0,5,10,15,20,25,30};

            Predicate<Integer> p1 = i-> i>10;
            System.out.println("Elements greater than 10 are :: ");
            m1(p1,arr);

            Predicate<Integer> p2 = i-> i%2==0;
            System.out.println("Elements which are even no :: ");
            m1(p2,arr);


            System.out.println("Eleemnts which are greater than 10 and should be
even no");
            m1(p1.and(p2),arr);

            System.out.println("Eleemnts which are greater than 10 or should be
even no");
            m1(p1.or(p2),arr);

            System.out.println("The elements which are not even are :: ");
            m1(p2.negate(),arr);
        }

      public static void m1(Predicate<Integer> p , int[] x){
            for (int ele: x )
                  if (p.test(ele))//ele-> ele>10
                        System.out.println(ele);

        }
}

Function(I)
=========
T->  input type
R-> return type

public interface java.util.function.Function<T, R> {

 // 1 abstract method
  public abstract R apply(T);

  //default methods
```

```
  public <V> java.util.function.Function<V, R>
compose(java.util.function.Function<? super V, ? extends T>);
  public <V> java.util.function.Function<T, V>
andThen(java.util.function.Function<? super R, ? extends V>);

  //static method
  public static <T> java.util.function.Function<T, T> identity();
}
```

Writing a code using Implementation class
=================================
```
class MyFunction implements Function<String,Integer>
{
      @Override
      public Integer apply(String name){
                  return name.length();
      }
}

public class Test {
      public static void main(String[] args){
            Function<String,Integer> f = new MyFunction();
            int output = f.apply("sachin");
            System.out.println(output);

            System.out.println("sachin".length());
      }
}
```

Coding using LambdaExpression
===========================
```
public class Test {
      public static void main(String[] args){
            Function<String,Integer> f = name -> name.length();
            int output = f.apply("sachin");
            System.out.println(output);
      }
}
```

Note:
  When to go for Predicate and When to go for Function?
      Predicate -> To implement some conditional checks we should go for Predicate
      Function -> To perform some operation and to return some result we should go
for Function.

MethodReference(::) and Consturctor reference(::)
==
  :: ====> Scope resolution operator

syntax for method reference
=======================
1. static method
            ClassName::methodName

2. instance method
             object:: methodName

eg#1.

```java
public class Test {
    public static void m1(){
        for (int i = 1;i<=10 ;i++ )
        {
            System.out.println("child thread");
        }
    }
    public static void main(String[] args) throws Exception{

        //using method reference binded the method call of run() of interface Runnable
        Runnable r = Test::m1;

        Thread t =new Thread(r);
        t.start();

        for (int i = 1;i<=10 ;i++ )
        {
            System.out.println("main thread");
            Thread.sleep(1000);
        }

    }
}
```