

12. Design develop and run a multi-threaded program to generate and print Fibonacci series. One thread has to generate the numbers up to the specified limit and Another thread has to print them. Ensure proper synchronization

```
# include<stdio.h>
# include<omp.h>
# include<stdlib.h>
int MAX;
    int Fibonacci(int n)
{
    int x, y;
    if (n < 2)
        return n;
    else
    {
        x = Fibonacci(n - 1);
        y = Fibonacci(n - 2);
        return (x + y);
    }
}

int FibonacciTask(int n)
{
int x, y;
if (n < 2)
    return n;
else
{
    x = Fibonacci(n - 1);
    y = Fibonacci(n - 2);
    return (x + y);
}
}

int random_num()
{
    int temp;
    temp = rand();
    temp = temp%24;
    MAX = temp;
    return (MAX);
}

int main(int argc, char * argv[])
{
    int FibNumber[25] = {0};
int j, temp,tmp,id,i = 0;
    int n, tid, nthreads;

    printf("Please Enter the number Range :");
```

```

scanf("%d", &n);
printf("\n");
omp_set_num_threads(2);

//Parallel region
#pragma omp parallel
{
    printf("The number of threads are
%d\n",omp_get_num_threads());
    #pragma omp for private (tid, tmp, FibNumber)
    for(j = 1; j<=n; j++)
    {
        tmp = random_num();
        /* Get thread number */
        /* tid = omp_get_thread_num();
        printf("The number of threads are
%d\n",omp_get_num_threads());
        printf("The thread id is = %d\n", tid); */
        /* The critical section here will enable, not more
then one
        thread to execute in this section (synchronization)
*/
        #pragma omp critical
        {
            /* Get thread number */
            /* tid = omp_get_thread_num();
printf("***** inside critical section
*****\n");
            printf("The thread id is = %d\n", tid); */
            for(i = 1; i <= tmp; i++)
                FibNumber[i] = FibonacciTask(i);
            printf("The number value is %d:",tmp);
            for(i = 1; i <= tmp; i++)
                printf("%d \t", FibNumber[i]);
            printf("\n\n");
        }
    }
}
}

```

Command For Execution

cc -fopenmp 12.c
./a.out