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JavaScript Events

Week 1: JavaScript Basics · Lesson 2 ·

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Lesson Notes

Transcript

Discussion (13)

JavaScript in the browser uses an event-driven programming model. An event is a signal that something has happened. Examples of events are the page completing loading, a user clicking on a button, hovering on an element, typing into an input box, submitting a form, etc. JavaScript enables you to respond to events using Event Handlers. You can attach an event handler to the HTML element for which you want to respond to when a specific event occurs.

Events - any action that causes something else to happen. ie: When you refresh the page, a pop-up pops up. Or when you click a button, a form submits.

index.html

```
<!DOCTYPE html>
<html>
  <head>
    <title>Oprah Likes You. And so do other people.</title>

    <style>

      /* Basic CSS comment */
      body {
        background: grey;
        color: white;
        width: 960px;
        margin: 0 auto;
      }

      h1 {
        font-size: 80px;
        color: #333 ;
      }

    </style>

    <script>
      alert("I'm annoying");
    </script>

  </head>

  <body>
    <h1>Hello Chris!</h1>
  </body>

</html>
```

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