

One Month

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05:04

Variables

Week 1: JavaScript Basics · Lesson 5 ·

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Lesson Notes

Transcript

Discussion (24)

In programming, a variable is a storage location paired with an associated symbolic name, used to store information to be referenced and manipulated in a computer program. You can think of variables as containers that hold information. Their sole purpose is to label and store data in memory, which can then be used throughout your program.

Variables - a value that can change, depending on conditions or information passed to the program. There are many reasons variables are useful, but in this lesson you can see how they make it really easy to change one thing that will show up changed everywhere it's referenced, saving you tons of time and headache.

index.html

```
<!DOCTYPE html>
<html>
  <head>
    <title>Oprah Likes You. And so do other people.</title>

    <style>

      /* Basic CSS comment */
      body {
        background: grey;
        color: white;
        width: 960px;
        margin: 0 auto;
        font-size: 30px;
        color: black;
      }

      h1 {
        font-size: 80px;
        color: #333 ;
      }

    </style>

    <script>
      /* this is an event */
      /* alert("I'm annoying"); */

      var username = "Christopher";
      var a = 1;
      document.write(username);
      document.write(username);
      document.write(username);

    </script>

  </head>

  <body>

  </body>

</html>
```

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