

CoGrammar

Version Control with Git





Software Engineering Lecture Housekeeping

- The use of disrespectful language is prohibited in the questions, this is a supportive, learning environment for all - please engage accordingly. (FBV: Mutual Respect.)
- No question is daft or silly ask them!
- There are Q&A sessions midway and at the end of the session, should you wish
 to ask any follow-up questions. Moderators are going to be answering questions as
 the session progresses as well.
- If you have any questions outside of this lecture, or that are not answered during this lecture, please do submit these for upcoming Open Classes. You can submit these questions here: Open Class Questions

Software Engineering Lecture Housekeeping cont.

- For all non-academic questions, please submit a query:
 www.hyperiondev.com/support
- Report a safeguarding incident: <u>www.hyperiondev.com/safeguardreporting</u>
- We would love your feedback on lectures: <u>Feedback on Lectures</u>

Progression Criteria

∀ Criterion 1: Initial Requirements

Complete 15 hours of Guided Learning Hours and the first four tasks within two weeks.

⊘ Criterion 2: Mid-Course Progress

- Software Engineering: Finish 14 tasks by week 8.
- Data Science: Finish 13 tasks by week 8.

⊘ Criterion 3: Post-Course Progress

- Complete all mandatory tasks by 24th March 2024.
- Record an Invitation to Interview within 4 weeks of course completion, or by 30th March 2024.
- Achieve 112 GLH by 24th March 2024.

Record a Final Job Outcome within 12 weeks of graduation, or by 23rd September 2024.

Unlock Prestigious Co-Certification Opportunities

New Partnerships Unveiled!

• University of Manchester & Imperial College London join our circle along with The University of Nottingham Online.

Exclusive Opportunity:

- Co-certification spots awarded on a first-come basis.
- Meet the criteria early to gain eligibility for the co-certification.

Key Deadlines:

- 11 March 2024: 112 Guided Learning Hours & 'Build Your Brand' tasks completion.
- 18 March 2024: Record interview invitation or self-employment.
- 15 July 2024: Submit verified job offer or new contract.



Lecture Objectives

- 1. Understand what a repository is.
- Learn the relevance of using Version Control.

3. Learn how to use Git.

What is Version Control?

- Code base is stored in a central place.
- Format used: deltas.
 - This means that only changes between versions are saved.
 - This means that you can "roll back" your code to a previous version.

Why Version Control?

Collaboration

- Multiple people working on the same file at the same time.
- Hard to keep track of what changes happen when.
- Certain changes can be accidentally overwritten.

Storing Versions

 Being able to rollback code becomes a great emergency tactic, when bugs become too difficult to handle.

Understanding What Happened

Full history of who made what changes.

Some Terminology

Version

Code at a particular state.

Repository

The collection of all files at all versions.

History

The list of all changes made to a set of files.

Commit

A wrapper for a set of changes.

Staging Area

A file containing changes to be added to the next commit.

Introducing Git

- Most widely used version control system.
- Free and open-source. Designed to handle a large variety of systems.
- Distributed architecture:
 - When you download a repository, you download the full history of changes to your local computer.
- Everything is run from the command-line using the git application.

Repositories

- Two types: local and remote.
- All changes stored in a hidden file called ".git".
- Two ways to get a repository:
 - Create a new one using git init.
 - Get a remote one using git clone <repository-url>.

Committing Code

- First, you need to add your files to the staging area.
 - o git add <file-name>
- Once you have added all files to the staging area, then you can commit your code.
 - git commit -m <commit-message>
 - o NB: Each commit has to have a message attached to it.
 - The message just explains what changed.

Viewing the Status of the Commit

- git status
- Shows all new files, changed files, and files added to the current commit.
- E.g:

```
On branch master

Your branch is up-to-date with 'origin/master'.

Changes to be committed:

(use "git reset HEAD <file>..." to unstage)

new file: newFile.py
```

Viewing the Version History

- git log
- Shows the commit hash (a unique identifier for the commit),
 Author, Date and the commit message.
- E.g:

```
commit a9ca2c9f4e1e0061075aa47cbb97201a43b0f66f
```

Author: HyperionDev Student <hyperiondevstudent@gmail.com>

Date: Mon Sep 8 6:49:17 2017 +0200

Initial commit.

Branching

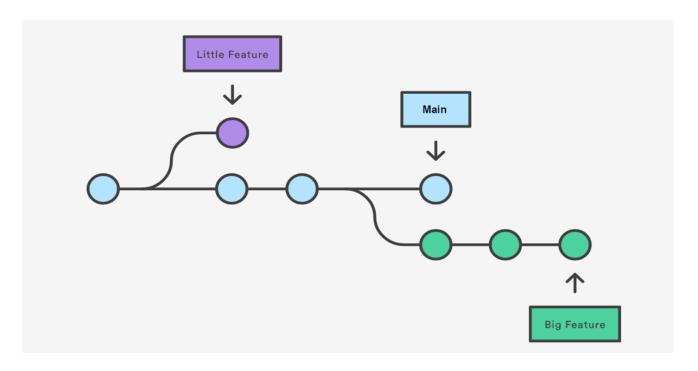
- Sometimes, a developer needs to work independently on the same code base.
- For example: adding a new feature.
- With other changes constantly being made, this can sometimes be difficult and cause many merge conflicts.
- Solution: branching.

Branching (Continue)

- git branch

 branch-name>
- To switch branches:
 - git checkout <branch-name>
- By default, Git uses main as the name of the main branch.
 - This used to be called master, until Git decided that was a bad idea.

Branching Visualisation



Stashing Changes

- When switching branches, Git will throw up a fuss if you have uncommitted changes.
- However, sometimes your changes are not yet ready for a commit.
- You can use git stash to temporarily save your changes to a clipboard without committing.
- To get your changes back, git stash pop will get the latest stash on the clipboard.

Merging

- There is no use in branching code to make a new feature without being able to make it a part of the main branch.
- Merging allows you to take the changes that you have made in your branch and apply them to the main branch (or another branch of your choice).
- To merge <u>bug-fix</u> branch into main branch:
 - git checkout main
 - git merge bug-fix

CoGrammar

Questions around Git

CoGrammar

Thank you for joining

