

- 001.** Why do we need much documentation **D**
 A To enable the designer to communicate with interfacing designers, managers and customers
 B During early phases the documentation is the design
 C To support later modification by a separate team.
 D All the Given options
- 002.** The biggest user of project resources **C**
 A Analysis Phase
 B Design Phase
 C Test Phase
 D Coding Phaser
- 003.** The Modification in the Waterfall model that ensures that the software will not fail because of storage, timing, and data flux **A**
 A Program Design First
 B Document the Design
 C Do it Twice
 D Plan Control and Monitor Testing
- 004.** The Level of software scrap and rework is an indicative of an immature process- State whether the statement is true or false **A**
 A True
 B False
 C Depends on the type of the project
 D Nothing to do with the immaturity of the process
- 005.** Following are the essential and common to the development of Computer Programs **C**
 A Analysis
 B Coding
 C Analysis and Coding
 D Note Taking
- 006.** Which of the Following statements are False **D**
 A 80 % of the engineering is consumed by 20 % of requirements
 B 80 % of the software cost is consumed by 20% of the components
 C 80 % of the engineering is accomplished by 20% of the tools
 D 20 % of the engineering is accomplished by 80 % of the effort
- 007.** Software development and maintenance costs are primarily a function of **A**
 A The number of lines of code
 B The number of people working in the project
 C The number of errors encountered in the project
 D The number of reviews conducted in the project
- 008.** Only about _____ percentage of software development effort is devoted to programming **B**
 A 5
 B 15
 C 30
 D 50
- 009.** Finding and fixing a software problem after delivery costs _____ times more than finding and fixing the problem in the the early phases **B**
 A 10
 B 100
 C 1000
 D 5
- 010.** State Whether true or false: " You can compress the software development schedules to any extent. **A**
 A False
 B True
 C Compression is not at all possible
 D Depends on the type of hte project
- 011.** The generation of software where most of the components are custom built **A**
 A Conventional
 B Transition
 C Modern Practices
 D Pragmatic approaches
- 012.** What is SLOC **A**
 A Source Lines of Code
 B Single Line of Code
 C Single Line of Copy Code
 D Source Line of Copy Code
- 013.** The generation of software where 70% of the softsare is built using higher level languages **B**
 A Conventional
 B Transition
 C Modern Pactices
 D Pragmatic approaches
- 014.** One of the following is not among the basic parameters of most software cost models **D**

- A Size
C Quality
- B Process
D Errors
- 015.** The generation of software development where mostly off-the-shelf components are used **C**
- A Conventional
C Modern Practices
- B Transition
D Pragmatic approaches
- 016.** What is Modern Software Technology **A**
- A Enabling systems to be built with fewer human generated source lines of code
C No connection with lines of code
- B Enabling systems to be built with as many lines of code as possible
D Purely dependent on function points
- 017.** Modern processes are **B**
- A Linear by nature
C Incremental by nature
- B Iterative by nature
D Exponential by nature
- 018.** What does FP mean **B**
- A Finger Print
C Function Print
- B Function Point
D Finger Point
- 019.** One primary advantage of Function Point metric, so that it is more primitive **A**
- A Independent of Technology
C More suitable for structured approaches
- B Dependent on Technology
D Does not suit Object Oriented approaches
- 020.** ROI **C**
- A Return on Interest
C Return on Investment
- B Rate of Interest
D Rate of Interest paid
- 021.** Which of the following are useful estimators for language independent, early life cycle estimates **D**
- A Functions
C Source Lines of Code
- B Components
D Universal Function Points
- 022.** Which of the following programming languages is more expressive and powerful in building simple attractive applications **D**
- A Assembly
C C
- B COBOL
D Visual Basic
- 023.** Which of the following is a good example of tools enabling new and different approaches **D**
- A Structured Systems
C Function Oriented Technology
- B Object Oriented Technology
D GUI Technology
- 024.** Good Software Cost Estimates are **C**
- A Easy to attain
C Difficult to attain
- B Very Easy to attain
D Impossible to attain
- 025.** The general term used to reduce the source language size and to increase reusability **B**
- A Function Oriented Development
C Function based Development
- B Component Based Development
D Deployment based Development
- 026.** The Principle of Top talent **C**
- A Use a small number of people, no need to consider efficiency
C Use better and fewer people
- B Use efficient and large number of people
D Use large number of people
- 027.** Fit the tasks to the skills and motivation of the people available- This principle refers to **D**
- A The Principle of Top Talent
C The Principle of Team Balance
- B The Principle of Career Progression
D The Principle of Job Matching
- 028.** Schedule improvement has how many dimensions **D**
- A 4
C 2
- B 5
D 3
- 029.** Reducing the size of the project usually increases **B**
- A Ambiguity in the project
B Understandability of the project

- C Number of function points in the project D Number of functions in the project
- 030.** Which of the following improves the economies of software on a large scale **A**
 A Reuse B Visual Modeling
 C Object Modeling D Structured Modeling
- 031.** Primary delivery vehicle for process automation and improvement **D**
 A People B Environment alone
 C Tools alone D Tools and Environment
- 032.** Process improvement can reduce **C**
 A Scrap B Rework
 C Scrap and rework D The number of interactions in the project
- 033.** Keeping a misfit on the team does not benefit everyone **C**
 A The Principle of Top Talent B The Principle of Career Progression
 C The Principle of Phaseout D The Principle of Job Matching
- 034.** An organization does best in the long run by helping its people to self-actualize **B**
 A The Principle of Top Talent B The Principle of Career Progression
 C The Principle of Team Balance D The Principle of Job Matching
- 035.** Select people who will complement and harmonize with one another **C**
 A The Principle of Top Talent B The Principle of Career Progression
 C The Principle of Team Balance D The Principle of Job Matching
- 036.** The following is a good vehicle for holding authors accountable for Quality Products **C**
 A Walkthroughs B Reviews
 C Inspections D Tests
- 037.** Quality Assurance is **A**
 A Everyones responsibility B The Project Managers responsibility
 C Testers Responsibility D Developers Responsibility
- 038.** Generation or modification of a more abstract representation from an existing artifact. **B**
 A Forward Engineering B Reverse Engineering
 C Homogeneous Engineering D Heterogeneous Engineering
- 039.** The term that is used to describe the key capability of the environments that support iterative development **B**
 A Top Down Engineering B Round Trip Engineering
 C Bottom Up Engineering D Object Oriented Engineering
- 040.** Which of the following is the automation of one engineering artifact to another more abstract representation **A**
 A Forward Engineering B Reverse Engineering
 C Homogeneous Engineering D Heterogeneous Engineering
- 041.** A Well accepted benchmark for process assessment **B**
 A Waterfall Model B CMM
 C Iterative Model D Spiral Mod
- 042.** Which of the following is the best way to measure the Software's inherent maintainability and adaptability **C**
 A Cohesion B Coupling
 C Cohesion and Coupling D Lines of Code
- 043.** The following more aptly defines a cohesive set of preexisting lines of code, either in the source or executable format with a defined interface and behavior. **D**
 A Software B Program
 C Structure D Component
- 044.** One of the following is the principle of Conventional Software Engineering **A**
 A Make Quality #1 B Architecture first Approach
 C Iterative Life Cycle approach D Component- based development
- 045.** One of the following is not a principle of Conventional Software Engineering **C**
 A Make Quality #1 B Expect Excellence

- C Iterative Life Cycle process D Analyze the cause for errors
- 046.** One of the following is a principle for Conventional software process management **D**
 A Architecture First Approach B Iterative Life cycle approach
 C Component based approach D Take Responsibility
- 047.** The following is one of the characteristics of an unsuccessful project **A**
 A Over emphasis on research and Development B Less emphasis on research and Development
 C Less emphasis on research D Less emphasis on project development
- 048.** One of the following is the principle of Modern software process management **A**
 A Architecture first Approach B Expect Excellence
 C People and time are not Interchangeable D Analyze the cause for errors
- 049.** Information Hiding refers to **D**
 A Derivation B Polymorphism
 C Abstraction D Encapsulation
- 050.** The essential component along with the design **A**
 A Documentation B Design
 C Document and Design D Test Cases
- 051.** Achieving adequate quality as rapidly as practical is the primary objective of which phase **C**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 052.** Achieving user self-supportability is the primary objective of which phase **D**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 053.** Minimizing development costs by optimizing resources avoiding unnecessary scrap and rework is the primary objective of which phase **C**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 054.** The two stages of a life cycle in the first order **C**
 A The Engineering Stage B The Production Stage
 C Engineering Stage and Production Stage D Construction and Transition Phases
- 055.** Estimating potential risks is the goal of which phase **A**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 056.** Baseline versioning is the objective of which phase **B**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phases
- 057.** Training of users and maintainers is the activity of which phase **D**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 058.** Checking the version stability is the evaluation criteria of which phases **B**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 059.** User satisfaction is the evaluation criteria for which phases **D**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 060.** Achieving useful versions of software as rapidly as possible is the objective of which phase **C**
 A Inception Phase B Elaboration Phase
 C Construction Phase D Transition Phase
- 061.** The artifact set that contains User manual **D**

- A Requirements Set B Design Set
C ImplementationSet D Deployment Set
- 062.** The artifact set that contains Work break down structure **B**
- A Requirements Set B Management Set
C ImplementationSet D Deployment Set
- 063.** The artifact set that contains the source code baselines **C**
- A Requirements Set B Design Set
C ImplementationSet D Deployment Set
- 064.** The artifact set that contains the vision document **A**
- A Requirements Set B Design Set
C ImplementationSet D Deployment Set
- 065.** The artifact set that contains the Test Model **B**
- A Requirements Set B Design Set
C ImplementationSet D Deployment Set
- 066.** Requirements Artifacts are evaluated assessed and measured through one of the following **A**
- A Analysis ofconsistency with the release specifications of the management set B Analysis ofconsistency with the requirement models
C Analysis ofconsistency with the Design models D Testing againstusage scenarios
- 067.** Design set is evaluated assessed and measured through one of the following **B**
- A Analysis ofconsistency with the release specifications of the management set B Analysis ofconsistency with the requirement models
C Analysis ofconsistency with the Design models D Testing againstusage scenarios
- 068.** Which of the following constitute the Design set **B**
- A PlanningArtifacts B Design Model
C ComponentExecutable D User Manual
- 069.** The following captures the artifacts associated with process planning and execution **C**
- A Requirements Set B Design Set
C Management Set D Deployment Set
- 070.** Which of the following constitute the management set **A**
- A PlanningArtifacts B Vision Document
C Design Model D User Manual
- 071.** Optimizations related to space and speed are **D**
- A Process-levelconcurrency issues B Virtual Machineconstraints
C Dynamicallyreconfigurable parameters D Effects ofcompiler or link operations
- 072.** File descriptors, garbage collection, heap size are **B**
- A Process-levelconcurrency issues B Virtual Machineconstraints
C Dynamicallyreconfigurable parameters D Effects ofcompiler or link operations
- 073.** Deadlock and race conditions are **A**
- A Process-levelconcurrency issues B Virtual Machineconstraints
C Dynamicallyreconfigurable parameters D Effects ofcompiler or link operations
- 074.** Implementation set is evaluated assessed and measured through one of the following **C**
- A Analysis ofconsistency with the release specifications of the management set B Analysis ofconsistency with the requirement models
C Analysis ofconsistency with the Design models D Testing againstusage scenarios

- 075.** Implementation set is evaluated assessed and measured through one of the following **D**
- A Analysis of consistency with the release specifications of the management set B Analysis of consistency with the requirement models
- C Analysis of consistency with the Design models D Testing against usage scenarios
- 076.** What is WBS **A**
- A Work Break Down Structure B Work Break Structure
- C Work with Break Downs D Structured Work Breaks
- 077.** Which of the following is included in the operational artifacts **A**
- A Released descriptions B Source code baselines
- C Design models D Vision Documents
- 078.** One of the following statements is more suitable for Testing in the modern software development **A**
- A Testing is a full life cycle activity B Testing is a late life cycle activity
- C Testing is not an activity at all D Testing means development
- 079.** Design and Implementation is the main focus of one of the following **A**
- A Construction Phase B Transition Phase
- C Evolution phase D Inception Phases
- 080.** Achieving consistency and completeness of the deployment set is the main focus of one of the following **B**
- A Construction Phase B Transition Phase
- C Evolution phase D Inception Phases
- 081.** Which of the following elaborates the process framework into a fully detailed plan **A**
- A Software Development Plan B Business case
- C Work Break down structure D Release specification
- 082.** Which of the following provides all the information necessary to determine whether the project is worth investing **B**
- A Software Development Plan B Business case
- C Work Break down structure D Release specification
- 083.** The following is the vehicle for budgeting and collecting costs **B**
- A Business case B Work Breakdown structure
- C Release specification D Design
- 084.** Which of the following is included in the operational artifacts **A**
- A Status Assessments B Source code baselines
- C Design models D Vision Documents
- 085.** The inception phase focuses mainly on **A**
- A Critical Requirements B Initial Requirement
- C Design Detail D Implementation
- 086.** A Deployment document may be of _____ forms **D**
- A One form B Two forms
- C Three forms D Many forms
- 087.** The benefit of Pragmatic Artifact **A**
- A Support Change Management B Rigidity
- C Paper based documentation D User manual
- 088.** One of the following provides snapshots of the project health and status, including the project managers management indicators **A**
- A Status Assessments B Release Descriptions
- C Vision Documents D Base line
- 089.** Which of the following elaborates the process framework into a fully detailed plan **C**
- A Software Engineering Plan B Software Management Plan
- C Software Development Plan D Software Maintenance Plan
- 090.** Which of the following describe the results of each release, including performance against each evaluation criteria in the corresponding release specification **B**

- | | | | | |
|-------------|--|---|----------------------------------|----------|
| A | Base line | B | ReleaseDescriptions | |
| C | Vision Document | D | Test Document | |
| 091. | Executable versions of test components, test drivers, and data files are provided in | | | D |
| A | Vision Document | B | Baselinedocument | |
| C | ArchitectureDescription | D | Test Document | |
| 092. | Visual modeling tools come under | | | B |
| A | Management | B | Design | |
| C | Requirements | D | Deployment | |
| 093. | The System Requirements are captured in | | | D |
| A | BaselineDocument | B | User Manual | |
| C | ArchitectureDescription | D | Vision Document | |
| 094. | Which of the following provides an organized view of the software Architecture under development | | | B |
| A | Software UserManual | B | SoftwareArchitecture Description | |
| C | Vision Document | D | BaselineDocument | |
| 095. | Deployment set and implementation set have | | | B |
| A | No Concerns atall | B | DifferentConcerns | |
| C | Same set ofconcerns | D | Nothing to dowith concerns | |
| 096. | Code Analysis tools are part of | | | C |
| A | Design | B | Management | |
| C | Implementation | D | Deployment | |
| 097. | Workflow, Defect tracking and Change Management come under | | | A |
| A | Management | B | Requirements | |
| C | Design | D | Deployment | |
| 098. | Requirement Management tools come under | | | D |
| A | Design | B | Management | |
| C | Implementation | D | Requirements | |