

BLOCKCHAIN POWERED LIBRARY MANAGEMENT

PROJECT REPORT

TEAM ID: NM2023TMID00883

COLLEGE NAME: UCEK(5134)

1. INTRODUCTION

1.1 PROJECT OVERVIEW

"Blockchain-Powered Library Management" revolutionizes traditional library systems by harnessing Ethereum smart contracts for transparent and secure book data management. This cutting-edge approach ensures the integrity of library operations in a decentralized environment. Libraries, historical repositories of knowledge, can now seamlessly transition to a digital age with immutable and transparent book records stored on the blockchain. This system introduces a structured database where each book is represented by a smart contract, containing essential details such as title, author, ISBN, and ownership history. Users can query book information, and authorized personnel can efficiently add new books or transfer ownership with a single, secure transaction. By eliminating centralized intermediaries and enabling end-to-end verification, this system empowers libraries with unprecedented data transparency, security, and efficiency. Patrons can trust the accuracy of book details, while librarians can streamline operations and maintain an unforgettable history of book ownership changes. "Blockchain-Powered Library Management" is the future of library administration, enhancing accessibility and trust in an ever-evolving digital landscape.

1.2 PURPOSE

The purpose of a Blockchain-Powered Library Management system is to modernize and enhance the efficiency, security, and transparency of library operations.

1. Enhanced Transparency:

Blockchain technology provides an immutable and transparent ledger of library resources, transactions, and user activities. This transparency ensures that all interactions within the library are visible and accountable, reducing the risk of fraudulent or unauthorized activities.

2. Decentralization:

By operating on a decentralized blockchain network, the system eliminates the need for a central authority, such as a traditional library management system. This decentralization promotes trust among users, as it removes the single point of failure and control.

3. Improved Security:

Blockchain technology offers advanced security features, including encryption and smart contracts, to protect user data, resource information, and transaction details. It enhances the overall security of the library management system.

4. Efficient Resource Management:

Librarians can efficiently catalog and manage library resources, making it easier for patrons to find and borrow books. The system automates resource tracking, reducing manual work and streamlining library operations.

5. User-Friendly Interfaces:

The system provides user-friendly interfaces for both librarians and patrons, making it easy for them to search for resources, borrow books, and manage their library activities.

2. IDEATION & PROPOSED SOLUTION

2.1 PROBLEM STATEMENT DEFINITION

Create a problem statement to understand your customer's point of view. The Customer Problem Statement template helps you focus on what matters to create experiences people will love. A well-articulated customer problem statement allows you and your team to find the ideal solution for the challenges your customers face.


Throughout the process, you'll also be able to empathize with your customers, which helps you better understand how they perceive your product or service.



2.2 EMPATHY MAP

An empathy map is a simple, easy-to-digest visual that captures knowledge about a user's behaviors and attitudes. It is a useful tool to help teams better understand their users. Creating an effective solution requires understanding the true problem and the person who is experiencing it. The exercise of creating the map helps participants consider things from the user's perspective along with his or her goals and challenges.

Template



Empathy map

Use this framework to develop a deep, shared understanding and empathy for other people. An empathy map helps describe the aspects of a user's experience, needs and pain points, to quickly understand your users' experience and mindset.

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Build empathy

Says
What have we heard them say? What can we imagine them saying?

Thinks
What are their wants, needs, hopes, and dreams? What other thoughts might influence their behavior?

Does
What behavior have we observed? What can we imagine them doing?

Feels
What are their fears, frustrations, and anxieties? What other feelings might influence their behavior?

John

need for a more secure and efficient library management

I appreciate the system

Share their opinions on user-friendliness and accessibility

Concerns about data security and privacy

can i trust it,

improved record-keeping and transparency

How it works

Provide feedback or suggestion

Evaluate the system's performance


learn about the new system

seek advice from peers or colleagues

Eager to experience a user-friendly interface





feel securely

Curiosity and excitement about the system



Need some inspiration?
See a finished version of this template to kickstart your work.

[Open example](#)




2.3 BRAINSTORM & IDEATION

Brainstorm & Idea Prioritization :

Brainstorming provides a free and open environment that encourages everyone within a team to participate in the creative thinking process that leads to problem solving. Prioritizing volume over value, out-of-the-box ideas are welcome and built upon, and all participants are encouraged to collaborate, helping each other develop a rich amount of creative solutions. Use this template in your own brainstorming sessions so your team can unleash their imagination and start shaping concepts even if you're not sitting in the same room.

Step-1: Team Gathering, Collaboration and Select the Problem Statement

Template



Brainstorm & idea prioritization

🕒 10 minutes to prepare
🕒 1 hour to collaborate
👥 2-8 people recommended

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1

Brainstorm
Write down any ideas that come to mind that address your problem statement.
🕒 10 minutes

TIP

You can select a sticky note and hit the pencil (edit) or sketchy (icon to start drawing)

BINESH A

Problem statement (what's going on?)

Identify all stakeholders

Formulate a question

MOHAMED ATHIL A

Problem statement (what's going on?)

Identify all stakeholders

Formulate a question

KABILAN M

Problem statement (what's going on?)

Identify all stakeholders

Formulate a question

KONDURU PAVAN

Problem statement (what's going on?)

Identify all stakeholders

Formulate a question

Need some inspiration?

Stick a finished version of this template to boardstart your work.

[Open example](#)

Step-2: Brainstorm, Grouping

2

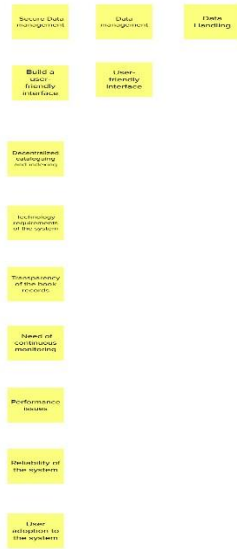
Group ideas

Take turns sharing your ideas while clustering similar or related notes as you go. Once all sticky notes have been grouped, give each cluster a sentence-like label. If a cluster is bigger than six sticky notes, try and see if you can break it up into smaller sub-groups.

🕒 20 minutes

TIP

Add customizable tags to sticky notes to make it easier to find, browse, organize, and categorize important ideas as themes within your mural.



Step-3: Idea Prioritization

3

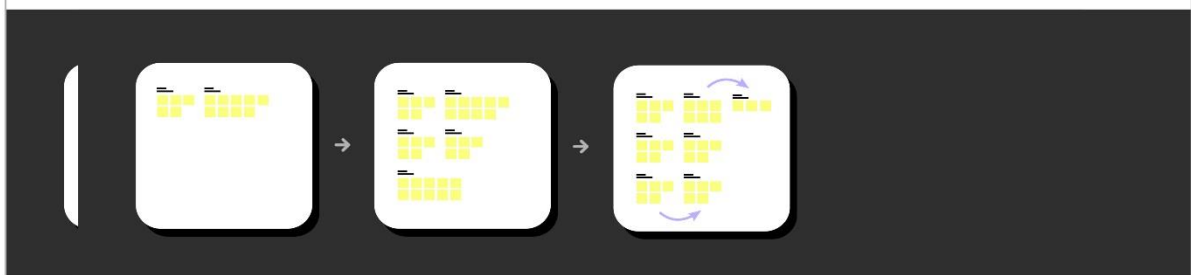
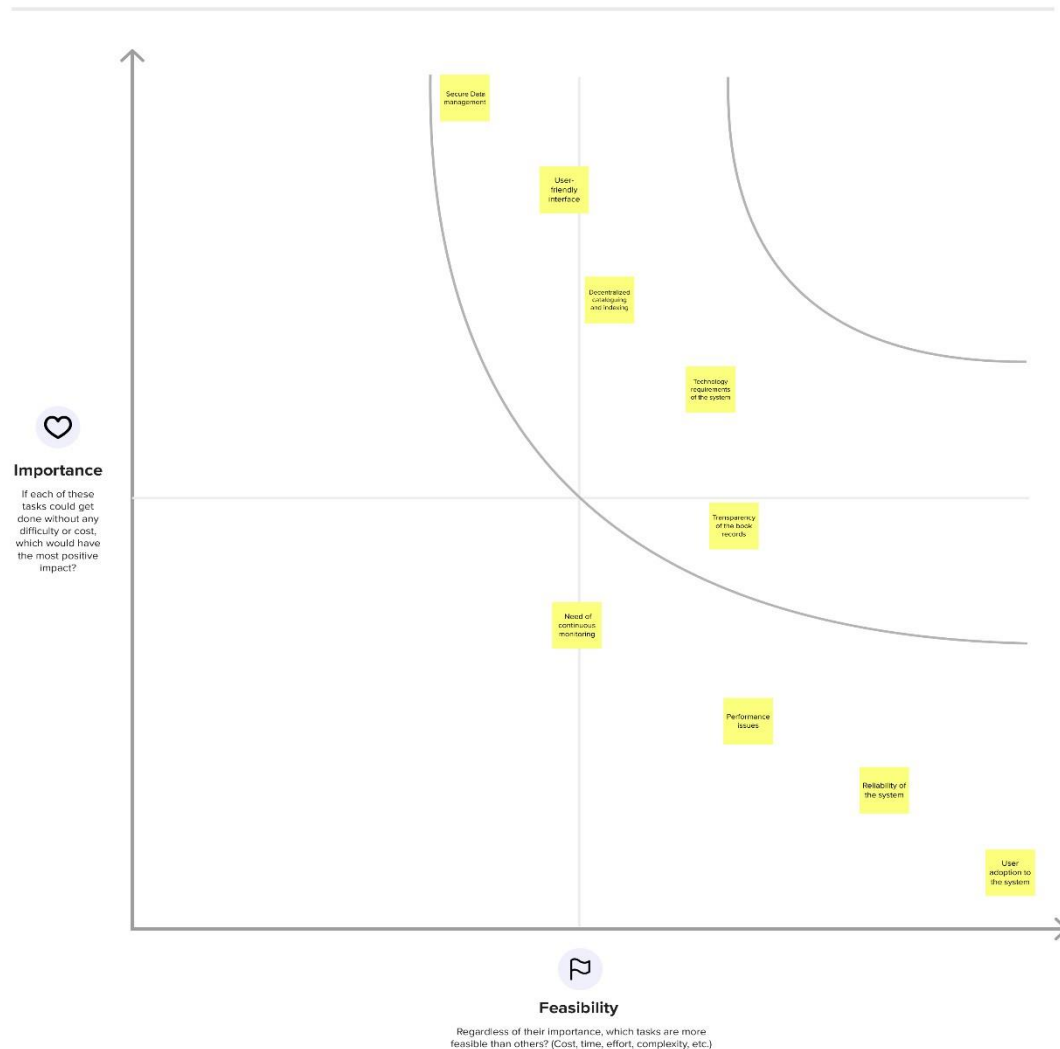
Prioritize

Your team should all be on the same page about what's important moving forward. Place your ideas on this grid to determine which ideas are important and which are feasible.

🕒 20 minutes

TIP

Participants can use their cursors to point at where sticky notes should go on the grid. The facilitator can confirm the spot by using the laser pointer holding the **H** key on the keyboard.



2.4 PROPOSED SYSTEM

S.No.	Parameter	Description
1.	Problem Statement (Problem to be solved)	The traditional library management systems face issues of data security, inefficiency, and limited transparency. There's a growing need for a more advanced and secure approach to streamline cataloguing, lending, and tracking of resources.
2.	Idea / Solution description	Our "Blockchain-Powered Library Management" project leverages blockchain technology to create an immutable, decentralized, and user-friendly system. It ensures transparent cataloguing, secure lending, and streamlined resource tracking, allowing for more efficient and reliable library management.
3.	Novelty / Uniqueness	What sets our solution apart is the integration of blockchain's security and transparency features tailored specifically for libraries. It combines user-friendliness with advanced technology, making it unique in addressing the sector's specific challenges.
4.	Social Impact / Customer Satisfaction	This project aims to enhance data security, streamline processes, and provide real-time visibility into library resources. It will significantly reduce the likelihood of data breaches, improve resource tracking, and enhance overall library management.
5.	Business Model (Revenue Model)	The project will improve the library's operational efficiency, reduce costs associated with data breaches, and offer opportunities for potential revenue growth. It will also position the library as an innovative institution embracing emerging technologies.
6.	Scalability of the Solution	Our solution is designed for scalability, ensuring it can accommodate growing user bases and libraries with larger collections. It can be adapted to various library sizes and integrated with existing systems for a smooth transition.

3 REQUIREMENT ANALYSIS

Functional Requirements:

FR No.	Functional Requirement (Epic)	Sub Requirement (Story / Sub-Task)
FR-1	User Interface	<ul style="list-style-type: none">Create a user-friendly dashboard for patrons to search and borrow books.Develop a separate interface for librarians to manage cataloging, loans, and returns.
FR-2	User Registration and Access Control	<ul style="list-style-type: none">Allow users to register with the system using their personal information.Define different user roles (librarian, administrator, patron) with specific permissions.Implement role-based access control to protect sensitive data and system functionality.
FR-3	Blockchain Integration	<ul style="list-style-type: none">Set up the blockchain infrastructure (e.g., Ethereum).Develop and deploy smart contracts for library operations like lending and returns.
FR-4	Cataloging and Resource Management	<ul style="list-style-type: none">Implement decentralized cataloging and indexing for library resources.Allow librarians to add detailed metadata for each resource (title, author, ISBN, etc.).Enable real-time tracking of resource availability and due dates.
FR-5	Lending and Returns	<ul style="list-style-type: none">Allow patrons to request and borrow books through the system.Implement a process for patrons to return books and update availability status.Automatically calculate and charge overdue fines using smart contracts.

Non – Functional Requirements

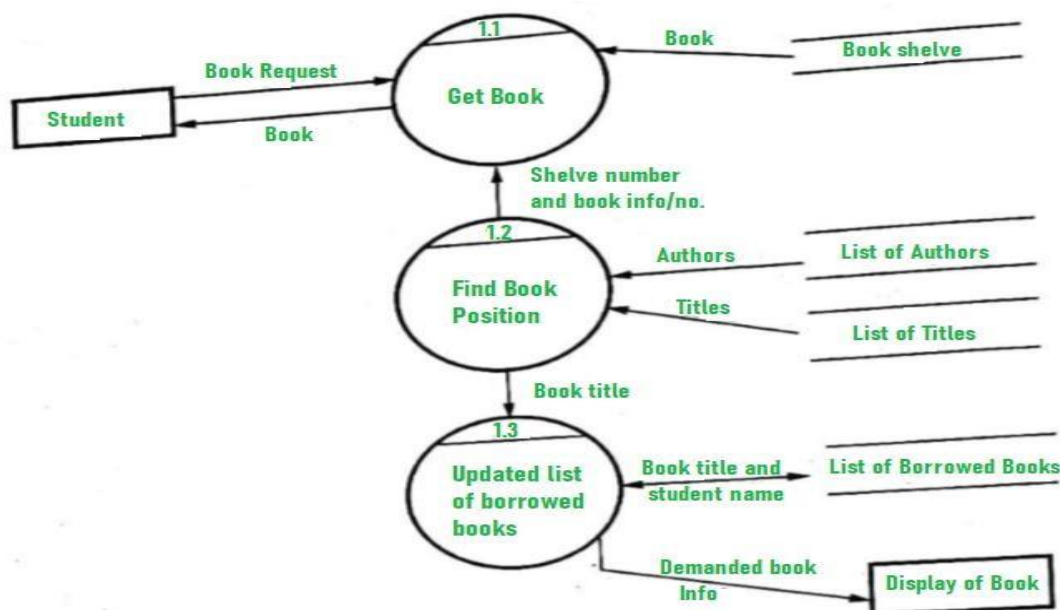
FR No.	Non-Functional Requirement	Description
NFR-1	Resource Optimization	The system should use system resources efficiently, ensuring that hardware and software resources are used optimally to minimize operational costs.

NFR-2	Security	The system should be designed to accommodate an increasing number of users and library resources without significant performance degradation. It should be easily scalable to handle future growth.
NFR-3	Reliability	The system should be highly reliable, with minimal downtime or disruptions. It must provide consistent access to library resources and data.
NFR-4	Performance	The system must be responsive and capable of handling a large number of simultaneous users, ensuring quick response times for searches, resource requests, and other operations.
NFR-5	Availability	The system should be available 24/7, ensuring that users can access library resources at any time. Scheduled maintenance or downtime should be kept to a minimum.
NFR-6	Data Backup and Recovery	The system should regularly back up data to prevent data loss. It must also have mechanisms in place for disaster recovery and data restoration.

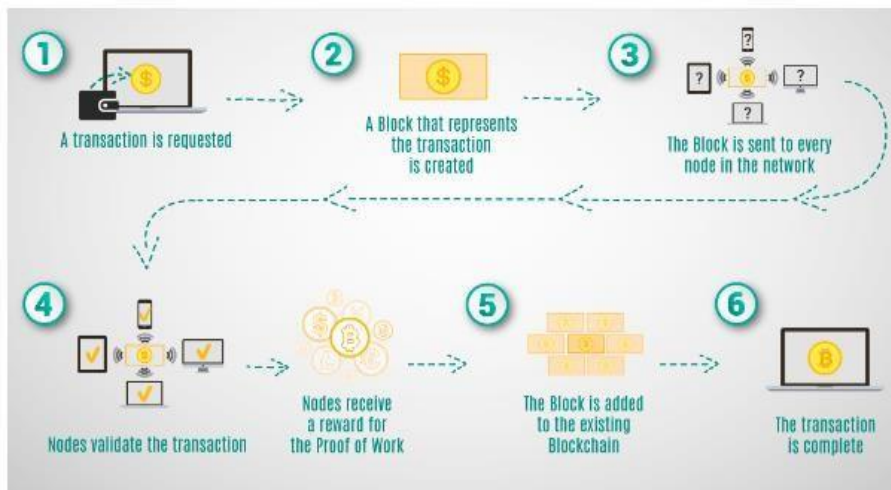
4 PROJECT DESIGN

4.1 DATA FLOW DIAGRAM

A Data Flow Diagram (DFD) is a traditional visual representation of the information flows within a system. A neat and clear DFD can depict the right amount of the system requirement graphically. It shows how data enters and leaves the system, what changes the information, and where data is stored.



4.2 SOLUTION AND TECHNICAL ARCHITECTURE



4.3 USER STORIES

User Type	Functional Requirement (Epic)	User Story Number	User Story / Task	Acceptance criteria	Priority	Team Member
Librarian	Resource Catalogue Management	USN-1	As a librarian, I want to be able to efficiently catalogue and manage library resources to ensure that the library's collection is organized and accessible to students and patrons.	I have access to a cataloguing feature where I can input information about new resources, including title, author, ISBN, and category. I can edit and update resource details in the catalogue as needed	High	Revant hramesh
Librarian	User Access Control	USN-2	As a librarian, I want to have control over user access rights to ensure the security and privacy of sensitive library data.	I can set specific permissions for each user role, specifying what actions each role can perform within the system.	High	Rajapandian
Librarian	Resource Tracking and Overdue Fines	USN-3	As a librarian, I need to track the status of library resources and manage overdue fines to ensure the efficient operation of the library.	I can view a list of overdue resources and the associated fines.	High	Arjunyuvanesh
Student	Resource Borrowing	USN-4	As a student, I want to be able to borrow books from the library to support my studies and personal development.	I can access my user dashboard to view a list of borrowed books and their respective due dates.	High	Sachin
Administrator	Update and monitoring	USN-5	I can update a model and monitor its performance.	Monitoring and enhancement	Medium	Revant hramesh

5. CODING AND SOLUTIONS

5.1 code:

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.0;
```

```

contract BookRegistry {
    address public owner;

    constructor() {
        owner = msg.sender;
    }

    modifier onlyOwner() {
        require(msg.sender == owner, "Only the owner can perform this action");
        _;
    }

    struct Book {
        string title;
        string author;
        address currentOwner;
    }

    mapping(uint256 => Book) public books;
    uint256 public bookCount;

    event BookAdded(uint256 indexed bookId, string title, string author, address indexed owner);
    event OwnershipTransferred(uint256 indexed bookId, address indexed previousOwner, address indexed newOwner);

    function addBook(uint256 registration, string memory _title, string memory _author) external
    onlyOwner {

        books[registration] = Book(_title, _author, owner);
        bookCount++;
        emit BookAdded(registration, _title, _author, owner);
    }

    function transferOwnership(uint256 registrationId, address _newOwner) external {
        require(_newOwner != address(0), "Invalid address");
        require(_newOwner != books[registrationId].currentOwner, "The new owner is the same as
        the current owner");
        require(msg.sender == books[registrationId].currentOwner, "Only the current owner can
        transfer ownership");

        address previousOwner = books[registrationId].currentOwner;
        books[registrationId].currentOwner = _newOwner;

        emit OwnershipTransferred(registrationId, previousOwner, _newOwner);
    }

    function getBookDetails(uint256 registrationId) external view returns (string memory, string
    memory, address) {

```

```
        Book memory book = books[registrationId];  
    return (book.title, book.author, book.currentOwner);  
    }  
}
```

6. ADVANTAGES & DISADVANTAGES:

Advantages of Blockchain powered Library Management:

1. Enhanced Transparency:

Blockchain ensures a transparent and immutable ledger of library resources, transactions, and user activities, promoting trust and accountability.

2. Improved Security:

Advanced encryption and smart contracts enhance data security and protect user information, reducing the risk of data breaches and fraud.

3. Efficient Resource Management:

Librarians can efficiently catalog and manage library resources, automating resource tracking and reducing manual work.

4. User-Friendly Interfaces:

User-friendly interfaces for both librarians and patrons make it easy to search for resources, borrow books, and manage library activities.

5. Access Control:

Role-based access control ensures that users can perform only authorized actions, enhancing data privacy and security.

6. Data Privacy:

Stringent privacy measures protect sensitive user and library data, ensuring confidentiality.

7. Scalability:

The system is designed to scale with the growing number of users and resources, maintaining performance and usability.

8. Interoperability:

It can be interoperable with other library systems and external databases, allowing for seamless data sharing and integration.

Disadvantages of Blockchain powered Library Management:

1. Complex Implementation:

Implementing blockchain technology can be complex and may require specialized skills and resources, leading to higher initial development costs.

2. User Adoption:

Users, especially librarians and patrons unfamiliar with blockchain technology, may face a learning curve when adapting to the new system.

3. Scalability Concerns:

While designed for scalability, the blockchain may face limitations in handling a large number of transactions, potentially affecting system performance.

4. Costs and Maintenance:

The maintenance and operational costs of the system, including blockchain network fees, can add to the total cost of ownership.

5. Regulatory and Compliance Challenges:

Adhering to regulatory and compliance standards related to data privacy and financial transactions can be complex and require ongoing efforts.

7. Blockchain Network Dependence:

The system's functionality may depend on the availability and stability of the underlying blockchain network, which can be subject to occasional disruptions.

8. Integration Complexity:

Integrating with existing library management systems and databases can be challenging, requiring careful planning and development.

9. Risk of Smart Contract Bugs:

Errors in smart contracts can have serious consequences, such as fund losses or data corruption, making thorough testing and auditing essential.

8. CONCLUSION

The Blockchain-Powered Library Management System offers a modern, secure, and transparent solution to address the challenges faced by traditional library management systems. It provides enhanced transparency, data security, and user-friendly interfaces for both librarians and patrons. By leveraging blockchain technology, the system streamlines resource management, automates tracking, and ensures efficient library operations. The advantages of this system include increased trust, data integrity, and accountability, making it a valuable addition to the library environment.

9. FUTURE SCOPE

The project's future scope includes the following possibilities for further improvement and expansion:

1. **Enhanced User Experience:**

Continuously refine and enhance the user interfaces and functionalities to provide an even more intuitive and engaging experience for users.

2. **AI Integration:**

Integrate artificial intelligence to provide personalized book recommendations to patrons and automate certain library operations, such as categorization and resource suggestions.

3. **Mobile Applications:**

Develop mobile applications for iOS and Android devices, allowing users to access library resources on their smartphones and tablets.

4. **Digital Content Management:**

Extend the system to manage and catalog digital content, such as e-books, audiobooks, and digital resources.

5. **Blockchain Scaling Solutions:**

Explore blockchain scaling solutions to handle a higher volume of transactions while maintaining low costs, improving system scalability.

6. **Digital Preservation:**

Explore blockchain solutions for digital preservation, ensuring long-term accessibility and integrity of digital library resource

1. APPENDIX:

SOURCE CODE:

<https://drive.google.com/file/d/1jOYR7w1S9hIIog5AL4L0bwxGYgwPlhee/view?usp=sharing>

DEMO VIDEO LINK:

https://drive.google.com/file/d/1Opt4hgm_F7YKnyWNJIJXI7Qz7h9Q_XKf/view?usp=drivesdk

GITHUB LINK:

<https://github.com/Pavanrajukonduru/POWERED-LIBRARY-MANAGEMENT.git>