Gentle clues for typst

Add some beautiful, predefined admonitions or define your own.

Getting Started

A minimal starting example

```
#import "@preview/gentle-clues:1.0.0": *
#tip[Check out this cool package]
```



Tip

Check out this cool package

Usage

1. Import the package like this:

```
#import "@preview/gentle-clues:1.0.0": *
```

2. Change the default settings for a clue.

```
#show: gentle-clues.with(
 headless: false, // never show any headers
 breakable: false, // default breaking behavior
 header-inset: 0.5em, // default header-inset
 content-inset: lem, // default content-inset
 stroke-width: 2pt, // default left stroke-width
 border-radius: 2pt, // default border-radius
 border-width: 0.5pt, // default boarder-width
```

3. Use a predefined clue without any options

```
#info[You will find a list with all
predefined clues at the last page.]
```

Turns into this \rightarrow

i Info

You will find a list with all predefined clues at the last page.

4. Or add some options like a custom title

```
#example(title: "Custom title")
[ Content ...]
```

Turns into this \rightarrow



Custom title

Content ...

5. **I18n:**

- The current language which is set by #set text(lang: "de") changes the default header title.
- · Currently supported are en, de, fr, es and zh. This package uses linguify for language settings. Feel free to contribute more languages.

All Options for a clue

All default settings can also be applied to a single clue through passing it as an named argument. Here is a list of accepted arguments:

```
title: auto, // [string] or [none] (none will print headless)
icon: emoji.magnify.l, // [file] or [symbol] or [none]
accent-color: navy, // left accent color [color], [gradient] or [pattern]
border-color: auto, // bottom and right border color [color], [gradient] or [pattern]
header-color: auto, // [color], [gradient] or [pattern]
body-color: none, // [color], [gradient] or [pattern]
width: auto, // total width [length]
radius: auto, // radius of the right border [length]
border-width: auto, // width of the right and down border [length]
content-inset: auto, // [length]
header-inset: auto, // [length]
breakable: auto, // if clue can break onto next page [bool]
```

i Breaking news

Clues can now break onto the next page with option: breakable: true

Lorem ipsum dolor sit amet, consectetur adipiscing elit, sed do eiusmod tempor

incididunt ut labore et dolore magnam aliquam quaerat voluptatem. Ut enim aeque doleamus animo, cum corpore dolemus, fieri.

This is a two columns layout.

Clues can be styled in your liking. The simplest way is to change the accent-color which will be the thick border stroke on the left side. Header and border color will then automatically derived from this color. But you can set the header-color,border-color and body-color independently with a color, gradient Or pattern. Example: #clue(title: "Color management", accent-color: gradient.linear(red, blue, dir:ttb), header-color: gradient.linear(red, yellow, blue), border-color: blue.darken(40%), body-color: pattern(text(fill:fuchsia.lighten(40%),"\n .")))[...]

Define your own clue // Define a clue called ghost #let ghost(title: "Buuuuuuh", icon: emoji.ghost , ..args) = clue(accent-color: purple, // Define a base color title: title, // Define the default title icon: icon, // Define the default icon ..args // Pass along all other arguments) // Use it #ghost[Huuuuuuh.] The result looks like this. Buuuuuuh. Huuuuuuh. Tip Use the svg-emoji package until emoji support is fully supported in typst

List of all predefined clues

idea

Idea

Lets make something beautifull.

#abstract

Abstract

Make it short. This is all you need.

#question

? Ouestion

How do amonishments work?

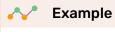
#info

i Info

It's as easy as

#info[Whatever you want to say]

#example,



Testing ...

#experiment

Experiment

Testing ...

#task

Task 1

☐ Check out this wonderful typst package!

#error



Something did not work here.

#warning



Still a work in progress.

#success

Success

All tests passed. It's worth a try.

#tip



Try it yourself

#conclusion

Conclusion

This package makes it easy to add some beatufillness to your documents

#memo

Memorize

Leave a \bigstar on github.

#quotation

99 Quote

Keep it simple. Admonish your life.

- The maintainer

#goal

M Goal

Beatuify your document!

#notify

i Info

In version 0.9 some new predefined clues where added.

#code

<> Code

#let x = "secret"

#danger

Danger

Nothing here ...

#clue

Default clue

Headless Variant

just add title: none to any example

Just a short information.