

Shridhara Pavel R U

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EXPERIENCE

• Dwellago

Full Stack Engineer

Remote

Oct 2025 – Present

- Joined growing real estate platform requiring new features to improve user matching and scalability challenges with existing Flutter frontend and Go backend architecture limiting feature velocity.
- Tasked with redesigning full-stack architecture to support new recommendation system, implementing robust matching algorithms, and establishing production-grade deployment infrastructure for mobile app stores.
- Architecting and implementing end-to-end features across Flutter mobile app and Go backend services. Designing recommendation and matching algorithms connecting buyers with sellers based on preferences and behavior patterns. Established Docker containerization with Redis caching for improved performance. Testing multiple implementation approaches through A/B validation before production deployment.
- Successfully deployed app updates to App Store and Play Store with zero downtime. Improved feature delivery velocity by 40% through modularized architecture and established scalable deployment pipeline supporting continuous integration.

Flutter Migration Engineer

Sep 2025 – Oct 2025

- Inherited production Flutter application with outdated architecture and technical debt threatening app store compliance and user experience for growing real estate platform serving buyers and sellers.
- Tasked with modernizing entire codebase while maintaining zero-downtime for active users, ensuring backwards compatibility with legacy features, and preparing infrastructure to scale for anticipated 3x user growth.
- Leading comprehensive migration to modern Flutter architecture, refactoring core modules, implementing state management solutions, and establishing CI/CD pipelines with automated testing to prevent regression.
- Maintained 100% uptime during migration phases while successfully passing app store compliance reviews and establishing scalable foundation capable of supporting projected user growth.

GoLang Backend Engineer

Jun 2025 – Sep 2025

- Joined team managing unstable legacy Go backend with performance bottlenecks and deployment inconsistencies affecting real estate platform reliability during peak usage periods.
- Assigned to stabilize backend services, optimize API latency for mobile clients, and establish consistent deployment processes across development and production environments for 15+ developer team.
- Refactored concurrency patterns in critical services, implemented Docker containerization with multi-stage builds, and built automated CI/CD pipelines. Independently diagnosed and resolved production security vulnerabilities and system stability issues.
- Reduced average API response time by 35%, eliminated deployment inconsistencies across environments, and improved system stability by resolving 12 critical production bugs affecting user experience.

• Iter Innovandi

MLE & Software Development Intern

Montreal, QC (Remote)

May 2025 – Aug 2025

- Company needed production-ready ML pipeline for document processing but lacked unified system integrating OCR, RAG, and NLP models with reliable error handling for inconsistent input data.
- Responsible for designing end-to-end ML architecture, implementing cross-platform Flutter integration layer, and ensuring system resilience through comprehensive fallback mechanisms for model failures.
- Built production OCR, RAG, and NLP pipeline with modular architecture, developed Flutter wrapper unifying ML functionality across iOS, Android, and web, and implemented multi-tier fallback system. Created comprehensive technical documentation for knowledge transfer.
- Improved system reliability by 40% through fallback mechanisms, reduced cross-platform integration time by 60% with unified wrapper, and decreased new developer onboarding time from 2 weeks to 3 days with documentation.

• Freelance

Machine Learning Engineer & Full Stack Developer

Remote

Summer 2024

- Developed end-to-end churn prediction model using XGBoost for local business, achieving 88% accuracy and enabling 15% churn reduction through targeted retention campaigns. Built full-stack applications including React-based advertisement platform for law office, improving client engagement by 60%.

PROJECTS

- Astro Scope Real-time collaborative platform for geological data exploration featuring 2D deep-zoom viewer with OpenSeadragon and immersive 3D/VR moon terrain visualization using Three.js and React Three Fiber. Implemented Socket.IO for multi-user cursor tracking, shared annotations, and PDF report generation. Deployed with PM2 process management. Won NASA Space Apps Challenge 2025 for Most Impact with \$1,000 cash prize.
- RawTorch Deep learning library built from scratch using Python and NumPy, implementing custom tensor operations, automatic differentiation engine, and neural network layers. Extended with CUDA kernels for GPU acceleration including optimized GEMM and matrix operations. Implemented multi-threading for matrix multiplication achieving 2-4x performance improvement.
- Commit Cloud Open-source file hosting service leveraging GitHub commits for storage backend. Engineered noSQL database methodology enabling full CRUD operations. Built synchronous file access system with real-time updates using Node.js and Python, providing free alternative to traditional cloud storage.
- h241 Decentralized API platform enabling AI agents to coordinate human labor via smart contracts. Built for Beeloud Hackathon using Internet Computer Protocol. Placed top 5 and received consideration for \$25k grant from ICP for continued development of autonomous agent-human coordination system.

EDUCATION

- **Lakehead University** Orillia, Ontario
Bachelor of Science in Computer Science; Dean's List 2023-2024
Sep 2021 – Apr 2026