# **Software Engineering**

Moscow Institute of Physics and Technology

### Course Lecturer

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- Graduate of the Moscow Institute of Physics and Technology
- Candidate of Technical Sciences in specialty 1.2.1
- Associate Professor and Course Lecturer at the MIPT
- Software Developer and AI Researcher since 2010
- Author of 20 publications in peer-reviewed scientific journals
- Author of 11 reports at international conferences

Currently, I am engaged in the design and development of various computing systems using concurrent and network programming, in particular, I am working on optimizations of infrastructure components of automated high - frequency crypto trading financial systems.



## Course Program

- 01. Introduction and Brief Overview
- 02. Basics of Programming
- 03. Object Oriented Programming
- 04. Generic Programming
- 05. Software Architecture Patterns
- 06. Projects and Libraries
- 07. Handling Errors and Debugging
- 08. Instruments of Calculus
- 09. Detailed Memory Management
- 10. Collections and Containers
- 11. Iterators and Algorithm Libraries
- 12. Text Data Processing
- 13. Streams and Data Serialization
- 14. Concurrent Programming
- 15. Network Technologies and Tools



## C++ Definition

C++ is a compiled general - purpose programming language based on weak static type system. This language supports multiple programming paradigms and provides both low - level and high - level features.

- The processor understands only low-level machine code
- The developer writes high-level source code
- The compiler translates the source code into machine code
- The types of all objects are known at compile time
- Various automatic implicit type conversions are allowed

### C++ Evolution

- Originally developed as a set of the C language extensions
- Currently is an independent and full-fledged language
- Inherited components of Ada, Fortran, Simula and others
- Influenced Java, Go, Python and many other languages
- Has taken place in the market and has several competitors

The first commercial release of the C++ language was on 14/10/1985.

## C++ Standards

- C++98 fundamental standard
- C++03 patch
- Technical Report 1 2007 and various Boost libraries
- C++11 significant extensions
- C++14 patch
- C++17 patch
- C++20 significant extensions
- C++23 patch
- C++26 the next standard under development

Additional features are provided by libraries such as Boost and Qt.



#### C++ Use Cases

- Operating systems and embedded software
- Highly loaded data processing servers
- Game engines and mathematical modeling
- High frequency trading infrastructure
- Solutions for high responsibility industries

The C++ language provides both low-level and high-level features.

## **Programming Paradigms**

- Declarative programming SQL and HTML
- Imperative programming statements
- Procedural programming subroutines
- Functional programming Lisp, Erlang and Haskell
- Structured programming sequences, selections and loops
- Object oriented programming classes
- Generic programming templates
- Event driven programming events and callbacks
- Concurrent programming threads, processes and networks

The same software can be implemented in many different paradigms.



### Instruments

Instrument	Considered	Alternative
Linux operating system	Ubuntu	Debian, CentOS
Environment	Visual Studio Code	CLion
Toolset::Compiler	g++ from GCC	Clang
Toolset::Builder	CMake	Bazel, Ninja
Toolset::Debugger	GDB, Valgrind	LLDB
Toolset::Profiler	Google.Benchmark	gperftools
Version control system	Git	no
Git graphical client	SmartGit, IDE	GitHub Desktop
Project hosting system	GitHub	Bitbucket

## References

- learncpp.com basic educational materials
- cppreference.com language reference
- boost.org Boost libraries documentation
- github.com open projects and libraries
- stackoverflow.com developers QA forum
- packtpub.com current modern books

The list of all recommended books is available in my Google-sheet.

