Variance-Reduction Methods: SGD(+SWA) vs Nesterov vs SVRG

Author: Shtykov Pavel

Problem: SGD does not converge to the minimum, but instead oscillates around it.

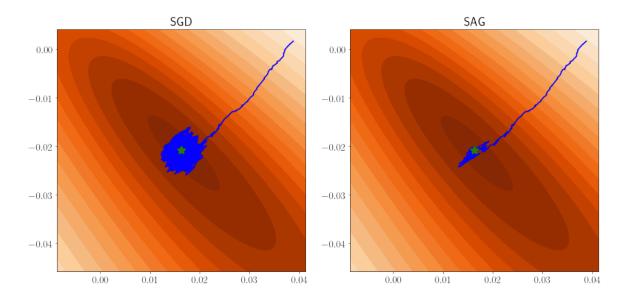


Fig. 2. Level set plot of 2D logistic regression with the iterates of SGD (left) and SAG (right) with constant stepsize. The green star is the x_* solution.

The authors of the paper review and criticize common solutions to this problem:

- Scheduling LR but it is difficult to tune
- Momentum but it does not converge to the full gradient whatever
- Mini-batching but the cost of this iteration increases proportionally to the batch size.

Authors' Solution: Variance Reduction Methods

Let's use estimate $g_k \in \mathbb{R}^d$ gradient such that $g_k \approx \nabla f(x_k)$.

Then iteration step looks like: $x_{k+1} = x_k - \gamma g_k$,

To make such algorithm converge with a *constant step size*, we need to ensure that the variance of our gradient estimate g_k converges to zero (VR-property):

$$\mathbf{E}\left[\left\|g_k - \nabla f(x_k)\right\|^2\right] \quad \underset{k \to \infty}{\longrightarrow} \quad 0,$$

Ideal (unreal) VR-method: SGD*

Algorithm:
$$x_{k+1} = x_k - \gamma \left(\nabla f_{i_k}(x_k) - \nabla f_{i_k}(x_\star) \right),$$

This algorithm is unreal because we don't know $\nabla f_i(x_*)$, but we can think that real VR-methods is "approximation" of SGD_* .

Of course it satisfies main VR-property:

$$\mathbf{E}\left[\left\|g_{k} - \nabla f(x_{k})\right\|^{2}\right] = \mathbf{E}\left[\left\|\nabla f_{i}(x_{k}) - \nabla f_{i}(x_{\star}) - \nabla f(x_{k})\right\|^{2}\right]$$

$$\leq \mathbf{E}\left[\left\|\nabla f_{i}(x_{k}) - \nabla f_{i}(x_{\star})\right\|^{2}\right],$$

SVRG: Stochastic Variance-Reduced Gradient method

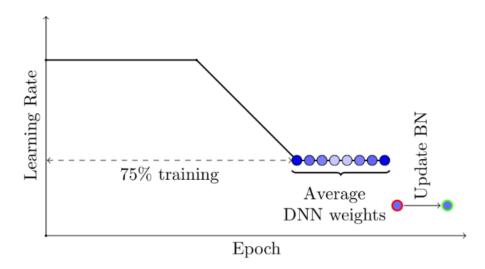
- 1: **Parameters** stepsize $\gamma > 0$
- 2: Initialization $\bar{x}_0 = x_0 \in \mathbb{R}^d$
- 3: **for** $s = 1, 2, \dots$ **do**
- 4: Compute and store $\nabla f(\bar{x}_{s-1})$
- 5: $x_0 = \bar{x}_{s-1}$
- 6: Choose the number of inner-loop iterations t
- 7: **for** k = 0, 1, ..., t 1 **do**
- 8: Sample $i_k \in \{1, ..., n\}$
- 9: $g_k = \nabla f_{i_k}(x_k) \nabla f_{i_k}(\bar{x}_{s-1}) + \nabla f(\bar{x}_{s-1})$
- $x_{k+1} = x_k \gamma g_k$
- 11: $\bar{x}_s = x_t$.

Properties of SVRG:

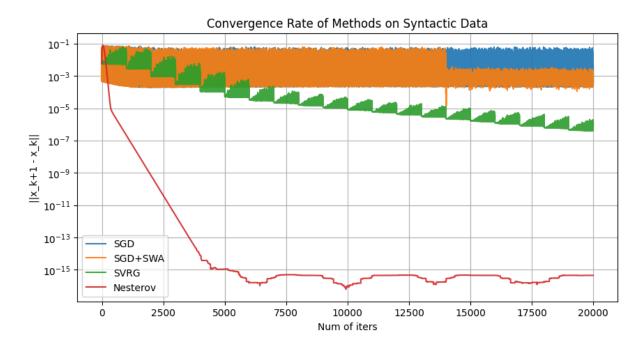
- Requires only $\mathcal{O}(d)$ memory, less that other VR methods
- Has iteration complexity $\mathcal{O}((\kappa_{\max} + n)\log(1/\varepsilon))$, similar to other VR methods
- Gradient estimate g_k is bounded:

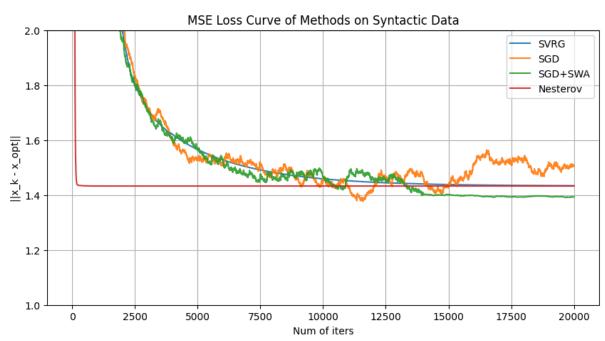
$$\mathbf{E}\left[\|g_k - \nabla f(x_k)\|^2\right] \leq \mathbf{E}\left[\|\nabla f_i(x_k) - \nabla f_i(\bar{x})\|^2\right]$$
$$\leq L_{\max}^2 \|x_k - \bar{x}\|^2,$$

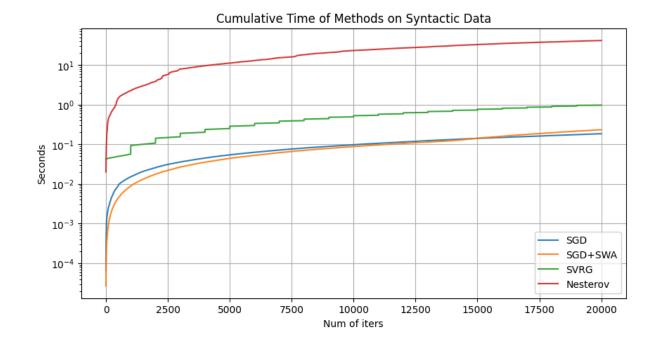
For a more interesting baseline, I try to used SWA for SGD



I **implemented the SVRG algorithm** in Python and compared it on synthetic data with **SGD** and **Nesterov GD**. I also tested **SWA for SGD**.







Real Data: Student Depression Dataset

- Binary classification, 27k samples, 18 features (categorical & numerical)
- Basic preprocessing: drop NaNs, One-Hot encoded, standard scaled
- Set same LR and number of iterations for each method

ROC-AUC Score on test set for methods:

SGD	SGD + SWA	Nesterov	SVRG
0.731	0.900	0.920	0.917