## Cracking Sendmail crackaddr

Still a challenge for automated program analysis?

Name Lastname < name@mail.org  $> ()()()()()()()()()()\dots()()()$ 

#### Bogdan Mihaila

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Discovered 2003 by Mark Dowd

Buffer overflow in an email address parsing function of Sendmail. Consists of a parsing loop using a state machine.  $\sim 500~\text{LOC}$ 

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#### Since then ...

Various talks at security conferences and a paper presenting a static analysis of the example. The solutions however required manual specification of the loop invariant.

#### **Backstory**

#### Halvar likes to challenge people!

Halvar gave us the challenge some years ago:

"The tool should automatically (i.e. without hints provided by the user) show that the vulnerable version has a bug and the fixed version is safe."

We were sure our analyzer could not yet handle it so did not look into it.

Last year we gave it a try and it suddenly worked:).

## Sendmail Bug (simplified)

Let's see the bug details ...

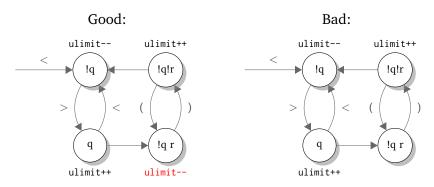
## Sendmail Bug Code

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```
#define BUFFERSI7F 200
   #define TRUE 1
   #define FALSE 0
    int copy_it (char *input, unsigned int length) {
 5
        char c. localbuf[BUFFERSIZE]:
 6
        unsigned int upperlimit = BUFFERSIZE - 10;
 7
        unsigned int quotation = roundquote = FALSE;
8
        unsigned int inputIndex = outputIndex = 0:
9
        while (inputIndex < length) {
            c = input[inputIndex++];
11
            if ((c == '<') && (!quotation)) {</pre>
12
                quotation = TRUE: upperlimit --:
13
14
            if ((c == '>') && (quotation)) {
15
                quotation = FALSE: upperlimit++:
16
17
            if ((c == '(') && (!quotation) && !roundquote) {
18
                roundquote = TRUE: upperlimit--: // decrementation was missing in bug
19
20
            if ((c == ')') && (!quotation) && roundquote) {
21
                roundquote = FALSE; upperlimit++;
22
23
            // If there is sufficient space in the buffer, write the character.
24
            if (outputIndex < upperlimit) {</pre>
25
                localbuf[outputIndex] = c;
26
                outputIndex++:
27
28
29
        if (roundauote) {
30
            localbuf[outputIndex] = ')'; outputIndex++; }
31
        if (quotation) {
32
            localbuf[outputIndex] = '>'; outputIndex++; }
33
```

#### **State Machine of Parser**

We need to verify that outputIndex < upperlimit < BUFFERSIZE always holds in the good version.



In the bad version upperlimit can be steadily incremented and a write outside of the stack allocated buffer can be triggered.

Why are these 50 LOC hard to analyze?

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- paths through the loop dependent on the input: ( ) <> combined with the last **if**-condition  $\rightsquigarrow$  10 different paths

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- each iteration reads/writes one character
   → 201 loop iterations to trigger the bug
- paths through the loop dependent on the input: ( ) < > combined with the last if-condition → 10 different paths
- a naïve state space exploration in worst case would need to visit around  $2*5^{201} \approx 2^{664}$  paths to find the bug!
- to naïvely prove the absence of the bug we would need to test <u>all the possible</u> input strings e.g. with lengths from 0 to  $65535 = UINT\_MAX$   $\rightarrow$  around  $10^{65535} \approx 2^{217702}$  paths that need to be tested!

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#### **But unfortunately**

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#### On the other hand ...!

- finding the bug requires just finding 1 of the faulty paths!
- smarter tools combine many paths together and reason about all of them at once (abstraction)!

#### **But unfortunately**

- abstraction might introduce imprecision and false positives
- ~ the non-vulnerable version is flagged as vulnerable, too, by an imprecise analyzer

## **Abstraction Techniques**

Let's introduce one abstraction technique in more detail  $\dots$ 

# **Abstract Interpretation Primer**

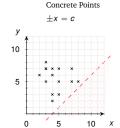
#### Static program analysis using abstract interpretation

- use abstract domains to over-approximate concrete states
- abstract transformers simulate the concrete program semantics on the abstract state
- perform a fixpoint computation to infer invariants for each program point
- merge over all paths over-approximates <u>all possible</u> program executions (soundness)
- precision depends on the abstraction (completeness)
- for termination widening is necessary (introduces imprecision)

## **Abstraction Examples**

Some examples of concrete values and their abstractions ...

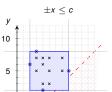
#### Sets of Concrete Values and their Abstractions



#### Constraints:



#### Intervals

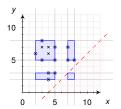


#### Constraints:



#### Interval Sets

$$\bigvee_i (l_i \leq x \land x \leq u_i)$$



#### Constraints:

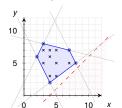




0



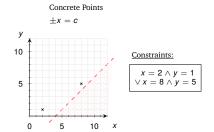
10

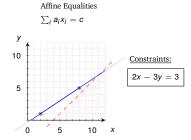


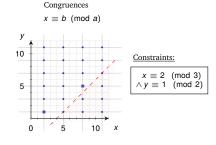
#### Constraints:

$$\begin{vmatrix} 2x - y \le -2 \\ \land -2x - y \le -10 \\ \land 2x + y \le -21 \\ \land 3x + 4y \le 4 \\ \land x + 4y \le 35 \end{vmatrix}$$

#### Sets of Concrete Values and their Abstractions







## **Operations on Abstractions**

Some examples of operations on abstractions ...

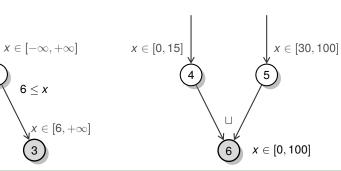
## Some Operations on Intervals

#### Arithmetics:

$$\begin{bmatrix} 0,100] + [1,2] = [1,102] \\ [0,100] - [1,2] = [-2,99] \\ \end{bmatrix}$$

Tests or Assumptions, Meet  $\sqcap$ 

Merge of paths, Join  $\sqcup$ 



## **Operations on Abstractions**

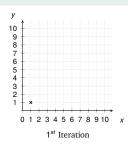
#### Widening and Narrowing

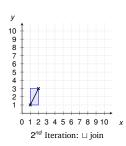
To analyze loops in less steps than the real iterations count ... and especially always analyze loops in finitely many steps.

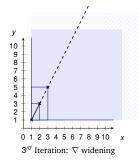
Termination of Analysis!

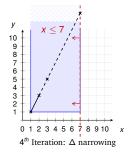
## Widening and Narrowing on Intervals

```
int x = 1;
int y = 1;
// shown x, y values
// are at loop head
while (x <= 6) {
    x = x + 1;
    y = y + 2;
}</pre>
```









## **Abstract Interpretation**

#### Good introduction and overview material:

- A gentle Introduction to Formal Verification of Computer Systems by Abstract Interpretation, P. Cousot and R. Cousot, 2010
- Abstract Interpretation Based Formal Methods and Future Challenges, P. Cousot, 2001
- Abstract Interpretation: Past, Present and Future,
   P. Cousot and R. Cousot, 2014

## **Static Binary Analyzer**

Now to our Analyzer "Bindead" ...

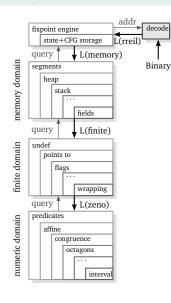
#### **Analyzer Features**

#### Analysis of binaries using abstract interpretation

- analyze machine code from disassembled executables
- translate machine code to intermediate language (RREIL)
- abstract transformers for instruction semantics of RREIL
- perform a reachability analysis to infer jump targets and
- use abstract domains to infer memory bounds and flag out-of-bounds accesses

Project page: https://bitbucket.org/mihaila/bindead

## **Analyzer Overview**



disassembler frontend produces RREIL for the analysis

- RREIL gets transformed to simpler languages for the abstract domains
- fixpoint and disassembly process are intertwined
- modular construction using co-fibered abstract domains
- domains stack is a partially reduced product of domains
- for interprocedural analysis we use either call-string or a summarization approach

# **Sendmail Problem for Abstract Interpretation**

... and what is needed to solve the Sendmail Example

```
#define BUFFFRST7F 200
#define TRUE 1
#define FALSE 0 prove memory correctnes for all possible concrete inputs!
int copy_it (char *input, unsigned int length) { *input[i] \in [-\infty, +\infty], length \in [0, +\infty]
    char c. localbuf[BUFFERSIZE]:
    unsigned int upperlimit = BUFFERSIZE - 10;
    unsigned int quotation = roundquote = FALSE;
    unsigned int inputIndex = outputIndex = 0:
    while (inputIndex < length) {
        c = input[inputIndex++];
        if ((c == '<') && (!quotation)) {</pre>
             quotation = TRUE: upperlimit --:
        if ((c == '>') && (quotation)) {
             quotation = FALSE: upperlimit++:
        if ((c == '(') && (!quotation) && !roundquote) {
             roundquote = TRUE: upperlimit--: // decrementation was missing in bug
        if ((c == ')') && (!quotation) && roundquote) {
             roundquote = FALSE; upperlimit++:
        // If there is sufficient space in the buffer, write the character.
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c; prove that outputIndex < BUFFERSIZE holds
             outputIndex++:
    if (roundquote) { prove that invariant output Index < BUFFERSIZE holds
        localbuf[outputIndex] = ')': outputIndex++: }
    if (quotation) { prove that invariant outputIndex < BUFFERSIZE holds
        localbuf[outputIndex] = '>'; outputIndex++; }
```

```
#define BUFFFRST7F 200
#define TRUF 1
#define FALSE 0
int copy_it (char *input, unsigned int length) {
    char c. localbuf[BUFFERSIZE]:
    unsigned int upperlimit = BUFFERSIZE - 10;
    unsigned int quotation = roundquote = FALSE;
    unsigned int inputIndex = outputIndex = 0: inputIndex \in [0, 0], outputIndex \in [0, 0]
    while (inputIndex < length) {
        c = input[inputIndex++]; inputIndex ∈ [1, 1]
        if ((c == '<') && (!quotation)) {</pre>
             quotation = TRUE: upperlimit --:
        if ((c == '>') && (quotation)) {
             quotation = FALSE: upperlimit++:
        if ((c == '(') && (!quotation) && !roundquote) {
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    unsigned int inputIndex = outputIndex = 0: inputIndex \in [0, 0], outputIndex \in [0, 0]
    while (inputIndex < length) { widening \nabla: inputIndex \in [0, +\infty], outputIndex \in [0, +\infty]
        c = input[inputIndex++]; inputIndex ∈ [1,1]
        if ((c == '<') && (!quotation)) {</pre>
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#define BUFFFRST7F 200
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#define FALSE 0
int copy_it (char *input, unsigned int length) {
    char c. localbuf[BUFFERSIZE]:
    unsigned int upperlimit = BUFFERSIZE - 10; upperlimit ∈ [190, 190]
    unsigned int quotation = roundquote = FALSE;
    unsigned int inputIndex = outputIndex = 0; inputIndex \in [0,0], outputIndex \in [0,0]
    while (inputIndex < length) { widening \nabla: inputIndex \in [0, +\infty], outputIndex \in [0, +\infty]
         c = input[inputIndex++]; inputIndex ∈ [1,1]
         if ((c == '<') && (!quotation)) {</pre>
             quotation = TRUE: upperlimit --:
         if ((c == '>') && (quotation)) {
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             roundquote = TRUE; upperlimit--; // decrementation was missing in bug
         if ((c == ')') && (!quotation) && roundquote) {
             roundquote = FALSE; upperlimit++:
        // If there is sufficient space in the buffer, write the character.
         if (outputIndex < upperlimit) { use threshold outputIndex < upperlimit for widening!</pre>
             localbuf[outputIndex] = c; prove that outputIndex < BUFFERSIZE holds
             outputIndex++: outputIndex \in [1, 1]
            \sqcup: outputIndex \in [0, 1]
    if (roundquote) { prove that invariant output Index < BUFFERSIZE holds
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    unsigned int inputIndex = outputIndex = 0:
    while (inputIndex < length) { widening \nabla removes bounds: upperlimit \in [-\infty, +\infty]
        c = input[inputIndex++]; use relation with flag variables quotation and roundquote
        if ((c == '<') && (!quotation)) { to keep upperlimit bounded!</pre>
             quotation = TRUE: upperlimit --:
        } ⊔ : upperlimit ∈ [189, 190]
        if ((c == '>') && (quotation)) {
             quotation = FALSE: upperlimit++:
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        c = input[inputIndex++];
        if ((c == '<') && (!quotation)) {</pre>
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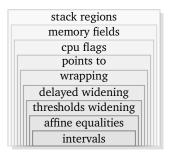
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    unsigned int quotation = roundquote = FALSE; quotation \in [0, 0], roundquote \in [0, 0]
    unsigned int inputIndex = outputIndex = 0:
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    unsigned int inputIndex = outputIndex = 0:
    while (inputIndex < length) { \nabla removes bounds: quotation \in [0, +\infty], roundquote \in [0, +\infty]
         c = input[inputIndex++]; delay widening until flags and relations stable!
         if ((c == '<') && (!quotation)) {</pre>
             quotation = TRUE: upperlimit --:
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         localbuf[outputIndex] = '>'; outputIndex++; }
```

# **Stack of Required Domains**

To verify the code (disassembled from the binary) we used these abstract domains:



Adding more domains (e.g. predicates, congruences, octagons, polyhedra, interval-sets) improves the precision of the inferred bounds after widening but is <u>not</u> necessary to verify the code.

# **Solving Sendmail with Abstract Interpretation**

A Walkthrough the Sendmail Analysis using Bindead

#### Lets analyze the code!

```
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
   unsigned int upperlimit = 190;
   unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++];
        if (... && (!q)) {
            a = 1: upperlimit --:
        if (... && (q)) {
            a = 0: upperlimit++:
        if (... && (!q) && !rq) {
            rq = TRUE; upperlimit--;
        if (... && (!a) && ra) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
            outputIndex++;
    if (rq) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>'; outputIndex++; }
```

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```
1st iteration: infers the affine equality between the variables: upper limit + a + ra = 190
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) { inputIndex = 0, outputIndex = 0, length \in [-\infty, +\infty]
         c = input[inputIndex++];
         if (... && (!q)) { upperlimit = 190, q = 0, rq = 0
             a = 1: upperlimit --:
             \sqcup: upperlimit + q = 190, upperlimit \in [189, 190], q \in [0, 1]
         if (... && (q)) {
             a = 0: upperlimit++:
         if (... && (!q) && !rq) {
             rq = TRUE; upperlimit--;
         if (... && (!q) && rq) {
             ra = 0: upperlimit++:
         if (outputIndex < upperlimit) {</pre>
             localbuf[outputIndex] = c:
             outputIndex++;
    if (rq) {
         localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
         localbuf[outputIndex] = '>': outputIndex++: }
```

1st iteration: infers the affine equality between the variables: upperlimit + q + rq = 190

```
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++];
        if (... && (!q)) {
            a = 1: upperlimit --:
        if (... \&\& (q)) { upperlimit = 189, q = 1, rq = 0
            a = 0: upperlimit++:
            \sqcup: upperlimit + q = 190, upperlimit \in [189, 190], q \in [0, 1]
        if (... && (!q) && !rq) {
            rq = TRUE; upperlimit--;
        if (... && (!a) && ra) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
            outputIndex++;
    if (rq) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

1st iteration: infers the affine equality between the variables: upper limit + q + rq = 190

```
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++];
        if (... && (!q)) {
            a = 1: upperlimit --:
        if (... && (q)) {
            a = 0: upperlimit++:
        if (... \&\& (!q) \&\& !rq) \{ upper limit = 190, q = 0, rq = 0 \}
            rq = TRUE; upperlimit--;
            \sqcup: upperlimit + q + rq = 190, upperlimit \in [189, 190], q \in [0, 1], rq \in [0, 1]
        if (... && (!a) && ra) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
            outputIndex++;
    if (rq) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

1st iteration: infers the affine equality between the variables: upperlimit + q + rq = 190

```
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++];
        if (... && (!q)) {
            a = 1: upperlimit --:
        if (... && (q)) {
            a = 0: upperlimit++:
        if (... && (!q) && !rq) {
            rq = TRUE; upperlimit--;
        if (... && (!q) && rq) { upperlimit = 189, q = 0, rq = 1
            ra = 0: upperlimit++:
           \sqcup: upperlimit + q + rq = 190, upperlimit \in [189, 190], q \in [0, 1], rq \in [0, 1]
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
            outputIndex++;
    if (rq) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

```
1st iteration: infers the affine equality between the variables: upper limit + a + ra = 190
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++];
        if (... && (!q)) {
             a = 1: upperlimit --:
        if (... && (q)) {
             a = 0: upperlimit++:
        if (... && (!q) && !rq) {
             rq = TRUE; upperlimit--;
        if (... && (!q) && rq) {
             ra = 0: upperlimit++:
         if (outputIndex < upperlimit) { upperlimit \in [189, 190], outputIndex = 0
             localbuf[outputIndex] = c;
             outputIndex++:
            \sqcup: upperlimit \in [189, 190], outputIndex \in [0, 1]
    if (rq) {
         localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) { \sqcup: inputIndex \in [0, 1], outputIndex \in [0, 1]
         c = input[inputIndex++]:
         if (\dots \&\& (!q)) { upperlimit + rq = 190, upperlimit \in [189, 190], q = 0, rq \in [0, 1]
             q = 1; upperlimit --;
             \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
         if (... && (q)) {
             q = 0; upperlimit++;
         if (... && (!q) && !rq) {
             rg = TRUE; upperlimit--;
         if (... && (!q) && rq) {
             ra = 0: upperlimit++:
         if (outputIndex < upperlimit) {</pre>
             localbuf[outputIndex] = c:
             outputIndex++:
         }
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
         localbuf[outputIndex] = '>': outputIndex++: }
```

```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
             q = 1; upperlimit --;
        if (... && (q)) { upperlimit + rq = 189, upperlimit \in [188, 189], q = 1, rq \in [0, 1]
             q = 0; upperlimit++;
            \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
        if (... && (!q) && !rq) {
             rq = TRUE; upperlimit--;
        if (... && (!q) && rq) {
             ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
             localbuf[outputIndex] = c:
             outputIndex++:
        }
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>'; outputIndex++; }
```

```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
            q = 1; upperlimit --;
        if (... && (q)) {
            q = 0; upperlimit++;
        if (... && (!q) && !rq) { upperlimit = 190, q = 0, rq = 0
            rq = TRUE; upperlimit--;
            \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
        if (... && (!q) && rq) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
             outputIndex++:
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
            q = 1; upperlimit --;
        if (... && (q)) {
            q = 0; upperlimit++;
        if (... && (!q) && !rq) {
            rg = TRUE; upperlimit--;
        if (... && (!q) && rq) { upperlimit = 189, q = 0, rq = 1
            ra = 0: upperlimit++:
           \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
            outputIndex++:
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>'; outputIndex++; }
```

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```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
            q = 1; upperlimit --;
        if (... && (q)) {
            q = 0; upperlimit++;
        if (... && (!q) && !rq) {
            rg = TRUE; upperlimit--;
        if (... && (!q) && rq) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) { upperlimit \in [188, 190], outputIndex \in [0, 1]}
            localbuf[outputIndex] = c:
            outputIndex++:
           \sqcup: upperlimit \in [188, 190], outputIndex \in [0, 2]
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

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```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) { \nabla: inputIndex \in [0, +\infty], outputIndex \in [0, 190], upperlimit \in [0, 190]
         c = input[inputIndex++]:
         if (\dots \&\& (!q)) { upperlimit + rq = 190, upperlimit \in [189, 190], q = 0, rq \in [0, 1]
             q = 1; upperlimit --;
             \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
         if (... && (q)) {
             q = 0; upperlimit++;
         if (... && (!q) && !rq) {
             rg = TRUE; upperlimit--;
         if (... && (!q) && rq) {
             ra = 0: upperlimit++:
         if (outputIndex < upperlimit) {</pre>
             localbuf[outputIndex] = c:
             outputIndex++:
         }
    if (ra) {
         localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
         localbuf[outputIndex] = '>': outputIndex++: }
```

```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
             q = 1; upperlimit --;
        if (... && (q)) { upperlimit + rq = 189, upperlimit \in [188, 189], q = 1, rq \in [0, 1]
             q = 0; upperlimit++;
            \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
        if (... && (!q) && !rq) {
             rq = TRUE; upperlimit--;
        if (... && (!q) && rq) {
             ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
             localbuf[outputIndex] = c:
             outputIndex++:
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
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```

```
int copy_it (char *input, unsigned int length) {
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    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
            q = 1; upperlimit --;
        if (... && (q)) {
            q = 0; upperlimit++;
        if (... && (!q) && !rq) { upperlimit = 190, q = 0, rq = 0
            rg = TRUE; upperlimit--;
            \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
        if (... && (!q) && rq) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
             outputIndex++:
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
            q = 1; upperlimit --;
        if (... && (q)) {
            q = 0; upperlimit++;
        if (... && (!q) && !rq) {
            rg = TRUE; upperlimit--;
        if (... && (!q) && rq) { upperlimit = 189, q = 0, rq = 1
            ra = 0: upperlimit++:
           \sqcup: upperlimit + q + rq = 190, upperlimit \in [188, 190], q \in [0, 1], rq \in [0, 1]
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
            outputIndex++:
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
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```

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```
int copy_it (char *input, unsigned int length) {
    char c, localbuf[200];
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
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    while (inputIndex < length) {
        c = input[inputIndex++]:
        if (... && (!q)) {
            q = 1; upperlimit --;
        if (... && (q)) {
            q = 0; upperlimit++;
        if (... && (!q) && !rq) {
            rg = TRUE; upperlimit--;
        if (... && (!q) && rq) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) { upperlimit \in [188, 190], outputIndex \in [0, 189]
            localbuf[outputIndex] = c:
            outputIndex++:
           \sqcup: upperlimit \in [188, 190], output Index \in [0, 190]
    if (ra) {
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) {
        localbuf[outputIndex] = '>': outputIndex++: }
```

4th iteration: loop is stable; outside of the loop body the value of *outputIndex* is still bounded!

```
int copy_it (char *input, unsigned int length) {
    char c. localbuf[200]:
    unsigned int upperlimit = 190:
    unsigned int q = rq = 0;
    unsigned int inputIndex = outputIndex = 0;
    while (inputIndex < length) { \square: inputIndex \in [0, +\infty], outputIndex \in [0, 190]
        c = input[inputIndex++];
        if (... && (!q)) {
            a = 1: upperlimit --:
        if (... && (q)) {
            a = 0: upperlimit++:
        if (... && (!q) && !rq) {
            rq = TRUE; upperlimit--;
        if (... && (!q) && rq) {
            ra = 0: upperlimit++:
        if (outputIndex < upperlimit) {</pre>
            localbuf[outputIndex] = c:
             outputIndex++;
    if (rg) { outputIndex \in [0, 190]
        localbuf[outputIndex] = ')'; outputIndex++; }
    if (q) { outputIndex \in [1, 191]
        localbuf[outputIndex] = '>'; outputIndex++; }
```

# **Key Points**

- widening needs to be suppressed until the flag variables are stable to infer the equality relation with *upperlimit*
- the inferred equality upperlimit + q + rq = 190 and reduction between domains results in more precise values for upperlimit; it recovers the precision loss of widening

### **Key Points (continued)**

- narrowing does not help here; instead the threshold
   outputIndex < upperlimit must be used for widening
   outputIndex is also restricted outside of the loop for the
   following two writes to the buffer</li>

The original 500 LOC Sendmail Bug is more complex!

• the code contains  $\sim$ 10 loops (nesting depth is 4) and gotos

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- lots of pointer arithmetic inside loops

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- lots of pointer arithmetic inside loops
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#### The original 500 LOC Sendmail Bug is more complex!

- the code contains  $\sim$ 10 loops (nesting depth is 4) and gotos
- lots of pointer arithmetic inside loops
- uses string manipulating functions
- the bugfix is not only one line but in more places

→ we cannot yet automatically prove the invariant on that code;
the non-vulnerable version is flagged as vulnerable, too

# **Analysis Results of various Tools**

Now lets look how other tools fare on the simplified example ...

### **Analysis Results of various Tools**

Evaluated on the simplified Sendmail Crackaddr Example

Tool	non-vuln.	vuln.	Techniques used	Input
Bindead	✓	1	AI	binary
Jakstab		1	AI	binary
Astrée		1	AI	C
Goblint		1	AI	С
TIS-Analyzer/Frama-C	<b>√</b> (m)	1	AI + MC	C
PAGAI	1	1	AI + MC	LLVM
SeaHorn	1	1	AI + MC	LLVM
HAVOC	<b>√</b> (m)	1	MC	С
CProver	<b>√</b> (m)	1	MC	C
AFL		1	Fuzz	С
Radamsa		✓	Fuzz	binary

m: manual hints from user required

AI: Abstract Interpretation MC: Model Checking Fuzz: fuzz fuzz fuzz

Still to test: KLEE, S2E, BAP, Java Path Finder, Triton, PySymEmu, Moflow, Angr, McSema, OpenREIL, Bincoa, CodeSonar, Polyspace, Goanna, Clousot . . .

Program analysis tools can infer surprisingly nice results. 
→ here an invariant that shows the programmer's intention

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but the tools are quite complex

 → hard to understand and to reason about the results

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Program analysis tools can infer surprisingly nice results. → here an invariant that shows the programmer's intention

- but the tools are quite complex

   → hard to understand and to reason about the results
- if an expected invariant cannot be proved it is difficult to find out why and fix it
- however, being able to understand, use and debug an analyzer is key to building useful analyses!
  - $\sim$  general adoption of static analyzers is an uphill battle :(

Initializing ... demo

```
Initializing ... demo ... ... 25% ... ... 64%
```

# Initializing ... demo

```
... ... ... 25%
... ... 64%
... ... ... 98%
```

# Initializing ... demo

... ... ... 25% ... ... ... 64% ... ... ... 98%



## A Merci Beaucoup goes to ...

People who helped with ideas, discussions and the experiments

Halvar Flake, Joshua J. Drake, Pascal Cuoq, Julien Vanegue, Johannes Kinder, Julien Henry, Ralf Vogler

#### All the tool developers of

Bindead, Astrée, TIS-Analyzer, Frama-C, Goblint, PAGAI, AFL, Radamsa, Jakstab, SeaHorn, CProver, HAVOC, KLEE, S2E, BAP, Java Path Finder, Triton, PySymEmu, Moflow, Angr, McSema, OpenREIL, Bincoa, CodeSonar, Polyspace, Goanna, Clousot, ...

HACKITO ERGO SUM



# Some previous material on Sendmail Crackaddr

#### **Presentations**

- Checking the Boundaries of Static Analysis Halvar Flake 2013
- Exploitation and State Machines Halvar Flake 2012
- Exploit-Generation with Acceleration Daniel Kröning et al. 2013
- Modern Static Security Checking of C/C++ Code Julien Vanegue 2012
- Practical AI Applications to Information Security Fyodor Yarochkin 2003

#### Papers and Web Resources

- TIS Analyzer Sendmail Crackaddr Analysis Report Pascal Cuoq 2014
- SMT Solvers for Software Security Julien Vanegue et al. 2012
- Technical Analysis and Exploitation of Sendmail Bug LSD 2003
- Sendmail Crackaddr CVE-2002-1337 MITRE Co. 2003
- Remote Sendmail Header Processing Vulnerability IBM ISS 2003