

Cordova App via CLI

```
$ cordova create hello com.example.hello HelloWorld
```

```
$ cd hello
```

```
$ cordova platform add ios
```

```
$ cordova platform add android
```

```
// Run this to check your current set of platforms:
```

```
$ cordova platforms ls
```

```
// Run either of the following synonymous commands to remove a platform:
```

```
$ cordova platform rm android
```

```
// Run the following command to iteratively build the project:
```

```
$ cordova build
```

```
$ cordova emulate android
```

```
// Alternately, you can plug the handset into your computer and test the app directly:
```

```
$ cordova run android
```

```
// The cordova plugin add command requires you to specify the repository for the plugin code. Here are examples of features you might add:
```

```
$ cordova plugin add https://git-wip-us.apache.org/repos/asf/cordova-plugin-geolocation.git
```

```
// Use plugin ls to view currently installed plugins. Each displays by its identifier:
```

```
$ cordova plugin ls
```

<chrome://inspect/#devices>

Zet ALTIJD handmatig in index.html de verwijzing naar Cordova.js

```
<!-- Path to Cordova.js-->
```

```
<script type="text/javascript" src="cordova.js"></script>
```