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Assignment 1

Steganography

FIT3042 - System Tools and Programming - 1 - 2017

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Task 1: Basic functionality

Task 1.1: Functional correctness: hide/unhide

Task 1.1.1: hide

Successiumy encodes messages	□ No □ Some ☑ AII
Supports any bitstream as a message	\square No \square Some \square All
Signals end of message in a sensible way	□ Poor ☑ Okay □ Good
Handles correctly-formatted PPM headers	s ☑ Poor □ Okay □ Good
Output file is correctly formatted	□ Poor □ Okay ☑ Good
Task 1.1.1 Comment: Supports multiline as manner. Lines are limited to 500 character Correctly handles PPM headers in cat test i test ppms.	S.
Mark for task 1.1.1: 1.5 out of 3.0	
Task 1.1.2: unhide	
Decodes messages hidden with hide Handles correctly-formatted PPM headers Task 1.1.2 Comment: Correctly handles PPI to handle all other valid test ppms.	5

Mark for task 1.1.2: 1.0 out of 2.0 Mark for task 1.1: 2.5 out of 5.0

Task 1.2: I/O and command line parameters

Handles command line parameters as per spe Accepts message from stdin Correct use of file functions Closes all files opened Task 1.2 Comment: Will not read multiline mes redirection.	 □ Poor ☑ Okay □ Good □ Poor □ Okay ☑ Good □ No □ Some ☑ All
Mark for task 1.2: 2.5 out of 3.0	
Task 1.3: Submission guidelines	
Tarfile submitted README contains required information Makefile submitted Makefile builds both hide and unhide properly Task 1.3 Comment: When compiling with -Wall,	5
Mark for task 1.3: 2.0 out of 2.0 Mark for task 1: 7.0 out of 10.0	
Task 2: Code quality	
Task 2.1: Error handling	
Handles invalid command line parameters Checks for error returns from file I/O calls Handles truncated image file Handles PPM files with invalid headers Handles messages that are too long for image Task 2.1 Comment: Return values from file I/O success or failure. Does not detect truncated image file, writes me	function calls rarely tested for

Mark for task 2.1: 2.5 out of 4.0

Task 2.2: Memory management

Checking for null pointers before access	□ Poor □ Okay ☑ Good
Checking array bounds	□ Poor ☑ Okay □ Good
All memory allocated is freed	\square No \square Some \square All \boxdot N/A
Any allocated memory is of an appropriate size	\square No \square Some \square All \square N/A
Task 2.2 Comment: Valgrind says unhide is acce	ssing memory incorrectly.

Mark for task 2.2: 2.0 out of 3.0

Task 2.3: Readability/usability

Inline comments	□ None □ Uninformative/insufficient ☑Good
Function header comments	\square None \square Uninformative/insufficient \square Good
File header comments	\square None \square Uninformative/insufficient \square Good
README is readable	□ Poor □ Okay ☑ Good
Are identifier names well- chosen?	□ No □ Some ☑ All
Functions are an appropriate size	$\ensuremath{\square}$ Too long $\ensuremath{\square}$ Too short $\ensuremath{\square}$ Just right
Structure of .c files	□ Poor □ Okay ☑ Good
Use of header files	□ Poor □ Okay ☑ Good
algorithm or individual instructi	nents could better clarify behaviour of ons. uld always describe function arguments and
	aining what that file contains or how it relates
	odes in source, use single characters when

Mark for task 2.3: 2.0 out of 3.0 Mark for task 2: 6.5 out of 10.0

Task 3: Penalty

Marks may be deducted for lateness or for breaches of the academic integrity policy. No marks may be deducted here without discussing it beforehand with a lecturer.

Task 3 Comment: None

Mark for task 3: -0.0 out of 20.0

Task 4: Bonus: hide/unhide in BMPs

Hides messages in BMP files \square Poor \square Okay \square Good \boxtimes N/A Unhides messages in BMP files \square Poor \square Okay \square Good \boxtimes N/A Integration with PPM code \square Poor \square Okay \square Good \boxtimes N/A

Task 4 Comment: None

Mark for task 4: 0.0 out of 2.0

Total mark: 13.5