

```
11.<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<meta name = "viewport" content="width=device-width,initial-scale=1">

<title> document</title>

</head>

<body>

<script>

function outerFunction() {

let count = 0;

return function innerFunction() {

count++;

console.log(count);

};

}

const increment = outerFunction();

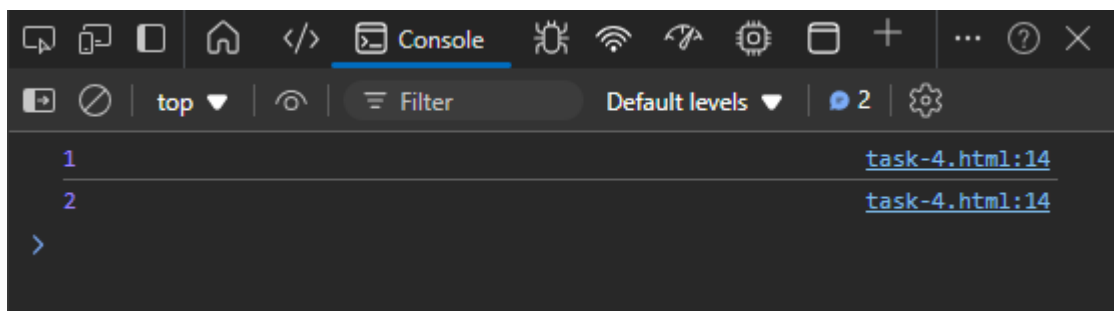
increment();

increment();

</script>

</body>

</html>
```



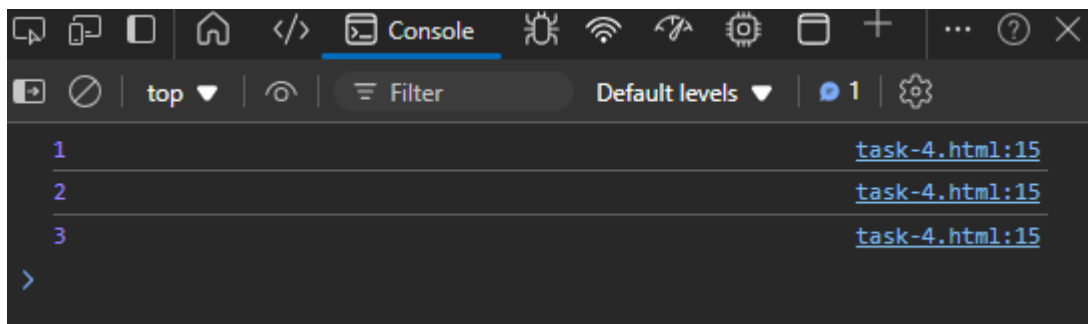
```

12.<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title> document</title>
</head>
<body>
<script>
function createCounter() {
let count = 0;

return function() {
count += 1;
console.log(count);
};
}
const counter = createCounter();
counter();
counter();
counter();

</script>
</body>
</html>

```



```

13.<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title> document</title>
</head>
<body>
<script>
function createCounter() {
let count = 0;
return {

```

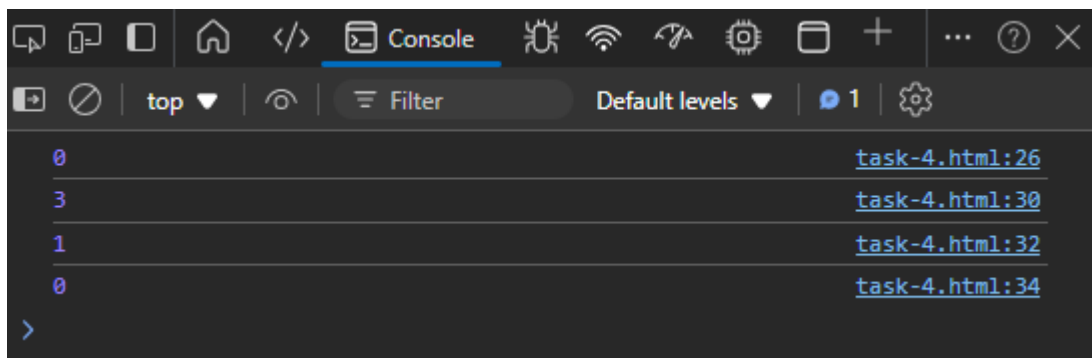
```

increment: function() {
  count++;
},
decrement: function() {
  count--;
},
getCurrentCount: function() {
  return count;
}
};
}

const counter1 = createCounter();
const counter2 = createCounter();
console.log(counter1.getCurrentCount());
counter1.increment();
counter1.increment();
counter1.increment();
console.log(counter1.getCurrentCount());
counter2.increment();
console.log(counter2.getCurrentCount());
counter2.decrement();
console.log(counter2.getCurrentCount());

</script>
</body>
</html>

```



14.<!DOCTYPE html>

```

<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title> document</title>
</head>
<body>
<script>
class BankAccount {
  constructor(initialBalance) {

```

```

        this.balance = initialBalance;
    }

    deposit(amount) {
        if (amount > 0) {
            this.balance += amount;
        } else {
            console.log("Deposit amount must be positive.");
        }
    }

    withdraw(amount) {
        if (amount > 0 && amount <= this.balance) {
            this.balance -= amount;
        } else {
            console.log("Insufficient funds or invalid amount.");
        }
    }

    getBalance() {
        return this.balance;
    }
}

```

```
const account = new BankAccount(200);
```

```

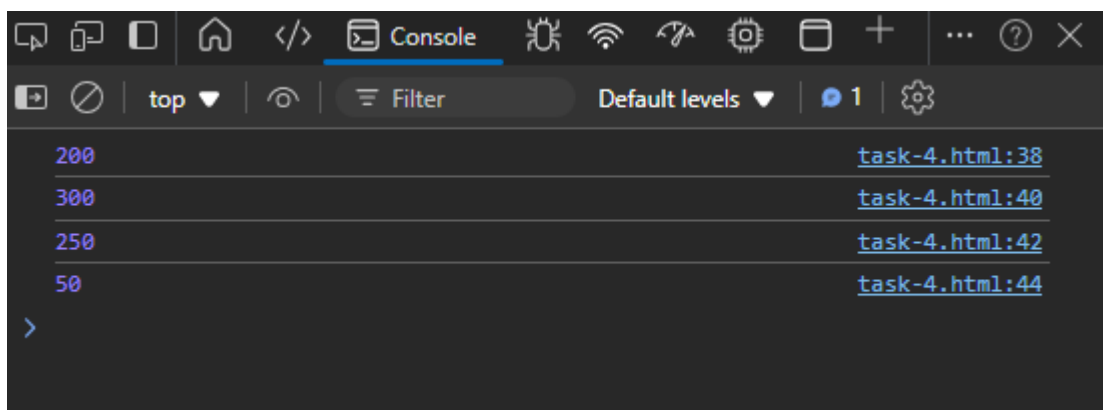
console.log(account.getBalance());
account.deposit(100);
console.log(account.getBalance());
account.withdraw(50);
console.log(account.getBalance());
account.withdraw(200);
console.log(account.getBalance());

```

```
</script>
```

```
</body>
```

```
</html>
```



15. `<!DOCTYPE html>`

```
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width,initial-scale=1">
<title> document</title>
</head>
<body>
<script>
function add(num) {
    return function(x) {
        return x + num;
    };
}

function subtract(num) {
    return function(x) {
        return x - num;
    };
}

function multiply(num) {
    return function(x) {
        return x * num;
    };
}

function createMathFunction(operation) {
    const operations = {
        add: add,
        subtract: subtract,
        multiply: multiply
    };

    return operations[operation] || function() { return 'Invalid operation';
};
}

const add10 = createMathFunction('add')(10);
console.log(add10(10));

const subtract5 = createMathFunction('subtract')(5);
console.log(subtract5(10));

const multiply2 = createMathFunction('multiply')(2);
console.log(multiply2(10));

const invalidOp = createMathFunction('divide');
```

```
console.log(invalidOp());
```

```
</script>
```

```
</body>
```

```
</html>
```

