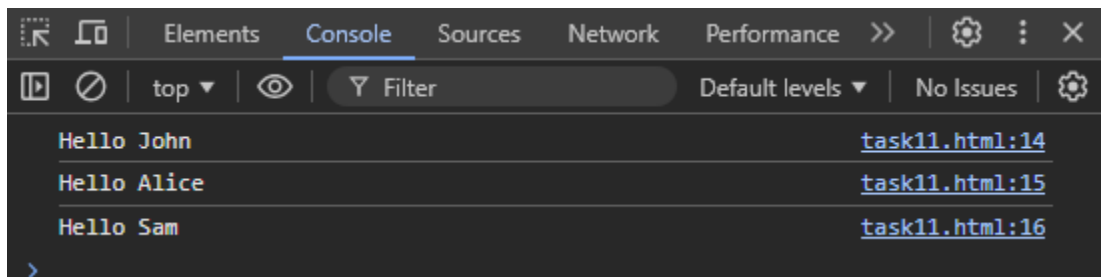


```

51.<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width,initial-scale=1">
    <title> document</title>
  </head>
<body>
  <script>
let greet=(name)=>{
  return `Hello ${name}`;

}
console.log(greet("John"));
console.log(greet("Alice"));
console.log(greet("Sam"));
  </script>
</body>
</html>

```



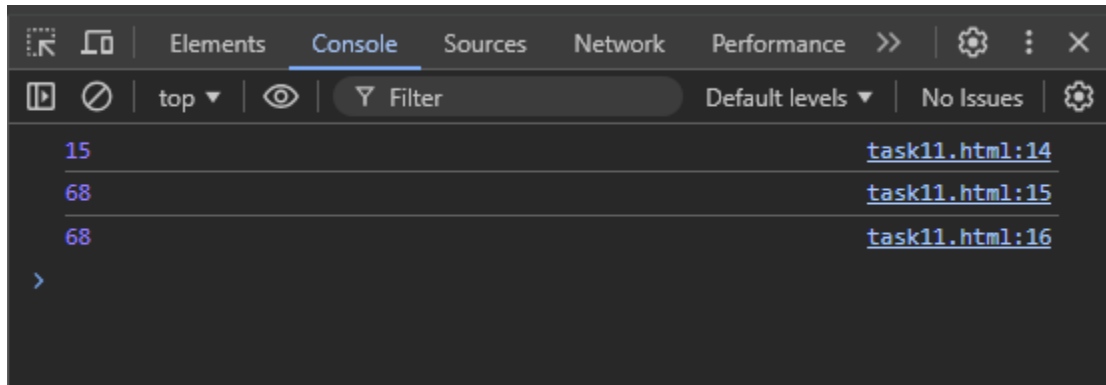
```

52.<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width,initial-scale=1">
    <title> document</title>
  </head>
<body>
  <script>
let add=(num1,num2)=>{
  return num1+num2;

}
console.log(add(6,9));
console.log(add(23,45));
console.log(add(23,45));
  </script>

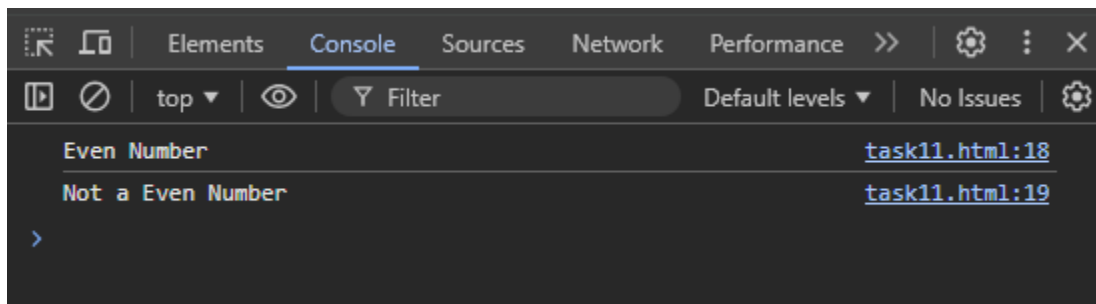
```

```
</body>
</html>
```



```
53.<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width,initial-scale=1">
    <title> document</title>
  </head>
  <body>
    <script>
let isEven=(num)=>{
  if(num%2===0){
    return "Even Number";
  }
  else{
    return "Not a Even Number";
  }
}
console.log(isEven(6));
console.log(isEven(23));

    </script>
  </body>
</html>
```



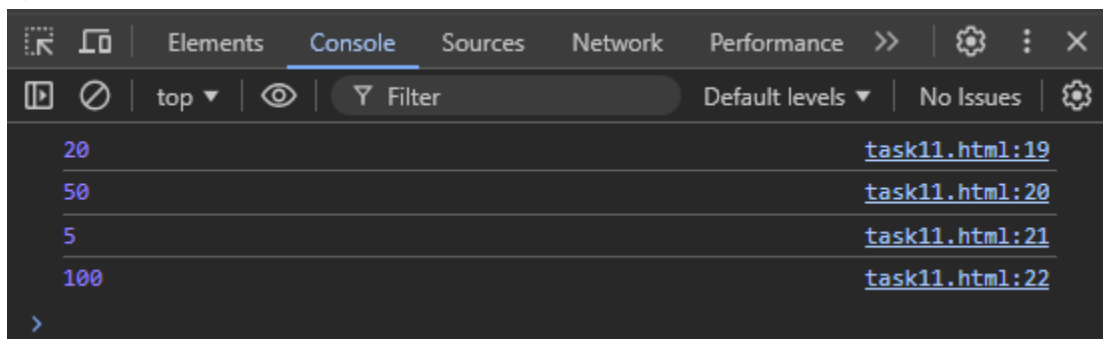
54. `<!DOCTYPE html>`

```
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width,initial-scale=1">
    <title> document</title>
  </head>
<body>
  <script>
```

```
const maxValue = (num1, num2) => {
  if (num1 > num2) {
    return num1;
  } else {
    return num2;
  }
};
```

```
console.log(maxValue(10, 20));
console.log(maxValue(50, 30));
console.log(maxValue(5, 5));
console.log(maxValue(100, 100));
```

```
  </script>
</body>
</html>
```



55. `<!DOCTYPE html>`

```
<html lang="en">
  <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width,initial-scale=1">
    <title> document</title>
  </head>
```

```
<body>
  <script>

const myObject = {
  value: 10,

  multiplyTraditional: function (x) {
    return this.value * x;
  },

  multiplyArrow: (x) => {
    return this.value * x;
  }
};

console.log(myObject.multiplyTraditional(2));
console.log(myObject.multiplyArrow(2));

console.log("Traditional Function: "+myObject.multiplyTraditional(2));

console.log("Arrow Function :"+myObject.multiplyArrow(2));

  </script>
</body>
</html>
```

