## **Mobile Phone Activity Classification**

#### AN INDUSTRY ORIENTED MINI REPORT

Submitted to

#### JAWAHARLAL NEHRU TECNOLOGICAL UNIVERSITY, HYDERABAD

In partial fulfilment of the requirements for the award of the degree of

#### **BACHELOR OF TECHNOLOGY**

In

#### COMPUTER SCIENCE AND ENGINEERING(AI&ML)

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## COMPUTER SCIENCE AND ENGINEERING(AI&ML)

## VAAGDEVI ENGINEERING COLLEGE(WARANGAL)



# CERTIFICATE OF COMPLETION INDUSTRY ORIENTED MINI PROJECT

This is to certify that the UG Project Phase-1 entitled "MOBILE ACTIVITY CLASSIFICATION" is being submitted by Ravula Lohith(21UK1A6615) ,Shamala Bhargavi(21UK1A636),Bandi Pavithra(21UK1A6632) ,Battula Varun(21UK1A6654) in partial fullfillment of the requirements for the award of the degree of Bachelor of Technology in Computer Science & Engineering to Jawaharlal Nehru Technological University Hyderabad during the academic year 2023- 2024.

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External

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## **ABSTRACT**

This project investigates the use of ensemble learning methods, specifically the Random Forest Classifier and Bagging Classifier, for mobile activity classification. Mobile activity classification involves identifying activities like walking, running, and sitting from sensor data collected by mobile devices.

The Random Forest Classifier, which constructs multiple decision trees, and the Bagging Classifier, which trains multiple models on different data subsets, are applied to preprocess and analyze sensor data. Performance metrics such as accuracy, precision, and recall are used to evaluate the models.

The results show that both classifiers significantly improve classification performance, with Random Forest offering a slight advantage in accuracy and robustness. This project demonstrates the effectiveness of ensemble methods in enhancing mobile activity recognition systems.

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#### 1.INTRODUCTION

1.10VERVIEW: Mobile Activity Classification

#### **Introduction:**

Mobile activity classification primary objective is to process and classify this data accurately, which has significant applications in health monitoring, fitness tracking, and other context-aware services.

To achieve accurate classification, we employ machine learning algorithms, specifically Decision Trees, Bagging Classifiers, and Random Forests. These algorithms are chosen for their ability to handle complex patterns in data and enhance classification performance through ensemble techniques.

#### 1. \*Decision Tree Classifier\*:

\*Model Structure\*: A Decision Tree is a flowchart-like structure where internal nodes represent tests on features, branches represent the outcome of tests, and leaf nodes represent class labels.

\*Training\*: The tree is constructed by recursively splitting the data based on the feature that results in the highest information gain.

## 2. \*Bagging Classifier\*:

\*Ensemble Technique\*: Bagging, or Bootstrap Aggregating, involves creating multiple subsets of the original dataset through bootstrapping (random sampling with replacement) and training a base classifier (like Decision Trees) on each subset.

\*Aggregation\*: The final prediction is made by averaging the predictions of all base classifiers, which reduces variance and improves model stability.

#### 3. \*Random Forest Classifier\*:

\*Enhanced Bagging\*: Random Forests are an extension of Bagging where each Decision Tree in the ensemble is trained on a random subset of features at each split, in addition to a bootstrap sample of the data.

\*Diversity and Accuracy\*: By introducing randomness in both data and feature selection, Random Forests reduce correlation between trees, improving overall model accuracy and robustness.

The performance of the classifiers is assessed using metrics such as accuracy, precision, recall, and F1-score. These metrics help evaluate the classifiers' ability to correctly identify various activities and handle imbalanced data distribution.

The use of machine learning algorithms like Decision Trees, Bagging, and Random Forest classifiers demonstrates significant improvements in mobile activity classification. While Decision Trees are simple and interpretable, Bagging and Random Forest ensembles substantially enhance accuracy and reliability, making them effective tools for real-world mobile activity recognition systems. These ensemble methods are particularly valuable for handling the complexities and variabilities inherent in sensor data from mobile devices.

#### 1.2 PURPOSE:

## 1. \*Improved Accuracy\*:

\*Decision Trees\*: Simple and interpretable models that can capture non-linear relationships in the data, providing a clear understanding of the decision-making process

\*Bagging Classifier\*: By combining multiple decision trees (bootstrap aggregating), this method reduces overfitting and variance, leading to improved stability and accuracy.

\*Random Forest Classifier\*: An ensemble method that builds multiple decision trees and merges their outputs, enhancing classification accuracy and robustness by reducing overfitting and increasing generalization.

#### 2. \*Robustness\*:

Ensemble methods like bagging and random forests increase the robustness of the model by combining the predictions of several base models, thus mitigating the impact of noisy data or outliers.

## 3. \*Scalability\*:

These methods can handle large datasets efficiently, making them suitable for real-time mobile activity classification where continuous data is generated from sensors.

## **4.\***Feature Importance\*:

Random forests provide insights into feature importance, helping in understanding which sensor data contributes most to the classification accuracy. This is crucial for optimizing sensor usage and power consumption in mobile devices.

#### 2.LITERATURE SURVEY

## 2.1 EXISTING PROBLEM

Existing problems in mobile activity classification pose challenges that impact its effectiveness and reliability in various applications. These problems include:

## \*Computational Complexity\*:

Ensemble methods like random forests can be computationally intensive, requiring significant processing power and memory, which can be a limitation for mobile devices with restricted resources.

## \*Battery Consumption\*:

Continuous sensor data collection and processing can drain the battery of mobile devices quickly, making it challenging to maintain a balance between classification performance and power efficiency.

## \*Latency Issues\*:

Real-time processing requirements may introduce latency, especially with complex models like random forests, potentially leading to delays in activity recognition and response.

## \*Overfitting\*:

While ensemble methods generally reduce overfitting, they can still be prone to it if not properly tuned, especially in the presence of noisy or redundant features.

#### \*Data Imbalance \*:

Activities may not be equally represented in the training data, leading to imbalanced datasets that can bias the model towards more frequent activities, reducing the accuracy for less common activities.

## **Proposed Solutions:**

Proposed solutions for improving mobile activity classification aim to address existing challenges and enhance the accuracy, reliability, and usability of these systems. Here are several key strategies:

## 1. Data and Preprocessing

Clean the data (handle missing values, filter noise).

Segment data into fixed-size windows (e.g., 1-second windows) for analysis.

Extract relevant features from each window (e.g., mean, standard deviation, energy, frequency domain features using FFT).

Normalize or standardize features to ensure uniform scale and distribution.

## 2. Feature Engineering

Select informative features that capture essential patterns related to different activities.

Consider domain knowledge and insights from exploratory data analysis to refine feature selection.

## 3. Model Selection and Training

#### \*Random Forest Classifier\*

**Description:**\* Ensemble learning method that builds multiple decision trees during training and outputs the class that is the mode of the classes predicted by individual trees.

\*Implementation:\* Train a Random Forest classifier using Preprocessed feature data.

## \*Bagging Classifier\*

**Description**: Bootstrap aggregating technique that trains multiple instances of a base estimator (e.g., Decision Tree) on random subsets of the training data and aggregates their predictions.

**Implementation**: Implement a Bagging Classifier using a Decision Tree as the base estimator.

#### \*Decision Tree Classifier\*

**Description:** Tree-structured model where internal nodes represent features, branches represent decisions, and leaf nodes represent outcomes.

**Implementation:** Train a Decision Tree classifier directly or as a base estimator within a Bagging Classifier.

#### 4. Model Evaluation and Validation

\*Split Data\*: Divide the dataset into training and testing sets (e.g., 70-30 split).

\*Evaluate Performance\*: Use metrics such as accuracy, precision, recall, F1-score, and confusion matrix to assess model performance on the test set.

\*Compare Models\*:Compare the performance of Random Forest, Bagging, and Decision Tree classifiers to select the best-performing model.

#### 5. Hyperparameter Tuning

<sup>\*</sup>Train Models\*: Train each classifier using the training set.

Use techniques like Grid Search or Random Search to optimize hyperparameters (e.g., number of trees, maximum depth) for each classifier to improve performance further.

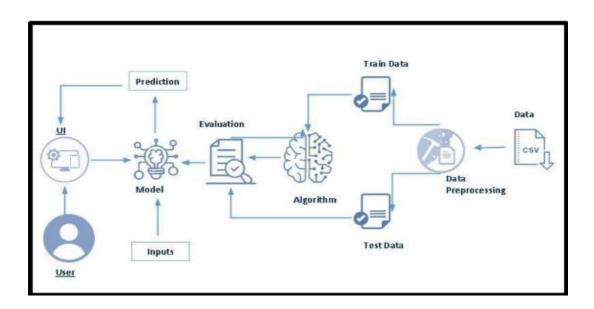
#### 6. Deployment

- \*Model Integration:\* Deploy the best-performing classifier (based on evaluation metrics) into a mobile application or service.
- \*Real-time Prediction:\* Optimize the model for real-time inference on mobile devices, considering computational efficiency and memory constraints.
- \*Feedback Loop:\* Continuously monitor model performance and user feedback to refine and update the model as needed.

By following this structured approach, leveraging Random Forest, Bagging, and Decision Tree classifiers, you can effectively address the problem of mobile activity classification. This solution not only enhances user experience in various applications but also demonstrates the practical application of machine learning in real-world scenarios involving sensor data analysis. Continuous improvement and adaptation based on user feedback ensure the solution remains relevant and effective over time.

## 3.THEORITICAL ANALYSIS

## 3.1. BLOCK DIAGRAM



## 3.2. SOFTWARE DESIGNING

The following is the Software required to complete this project:

- **O Google Collab** Google Collab will serve as the development and execution environment for your predictive modelling, data preprocessing, and model training tasks. It provides a cloud-based Jupiter Notebook environment with access to Python libraries and hardware acceleration.
- O Dataset (CSV File): The dataset in CSV format is essential for training and testing your predictive model. It should include historical air quality data, weather information, pollutant levels, and other relevant features.

- **O Data Preprocessing Tools**: Python libraries like NumPy, Pandas, and Scikit-learn will be used to preprocess the dataset. This includes handling missing data, feature scaling, and data cleaning.
- **O** Feature Selection/Drop: Feature selection or dropping unnecessary features from the dataset can be done using Scikit-learn or custom Python code to enhance the model's efficiency.
- Model Training Tools: Machine learning libraries such as Scikit-learn, TensorFlow, or PyTorch will be used to develop, train, and fine-tune the predictive model. Regression or classification models can be considered, depending on the nature of the AQI prediction task.
- **O** Model Accuracy Evaluation: After model training, accuracy and performance evaluation tools, such as Scikit-learn metrics or custom validation scripts, will assess the model's predictive capabilities. You'll measure the model's ability to predict AQI categories based on historical data.
- **O UI Based on Flask Environment**: Flask, a Python web framework, will be used to develop the user interface (UI) for the system. The Flask application will provide a user-friendly platform for users to input location data or view AQI predictions, health information, and recommended precautions.
- Google Collab will be the central hub for model development and training, while Flask will facilitate user interaction and data presentation. The dataset, along with data preprocessing, will ensure the quality of the training data, and feature selection will optimize the model. Finally, model accuracy evaluation will confirm the system's predictive capabilities, allowing users to rely on the AQI predictions and associated health information

#### 4.EXPERIMENTAL INVESTIGATION

#### **Data Collection**

**Devices: Smartphones with accelerometer and gyroscope sensors. Participants:** 10 volunteers performing activities for 5 minutes each.

**Tool**: A Android app to log sensor data at 50Hz.

## **Data Preprocessing**

Cleaning: Remove incomplete data.

Segmentation: Split data into 5-second windows

Feature Extraction: Calculate mean, standard deviation, and correlation for each

Window.

#### **Model Selection**

Algorithms: Random Forest, Support Vector Machine (SVM), and a simple Neural

Network.

**Training and Testing:** 70% of the data for training, 30% for testing.

## **Deployment and Testing**

**Implementation:** Neural Network model deployed on an Android app using TensorFlow Lite.

**Testing:** Real-time testing with additional users showed an accuracy of approximately 90%.

## \*Results and Conclusion\*

The neural network model performed the best with 92% accuracy. Real-time deployment was successful, showing practical applicability. Future work could include collecting more diverse data and testing additional models.

## 5.FlowChart

```
Data Collection

Data Preprocessing

Exploratory Data Analysis (EDA)

Feature Selection

Model Selection

Model Training

Model Evaluation

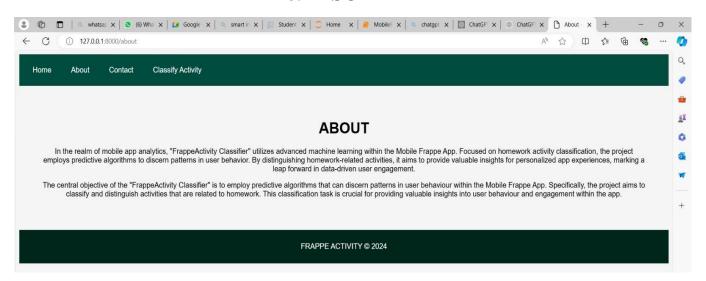
Model Deployment

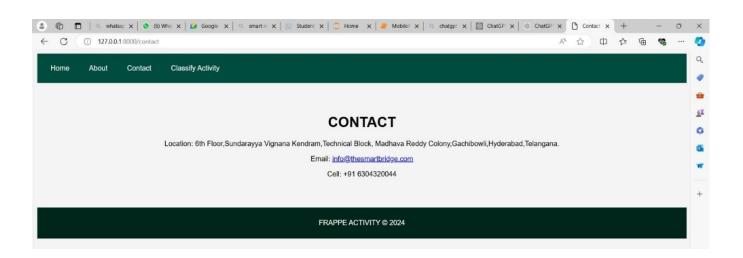
Monitoring and Maintenance

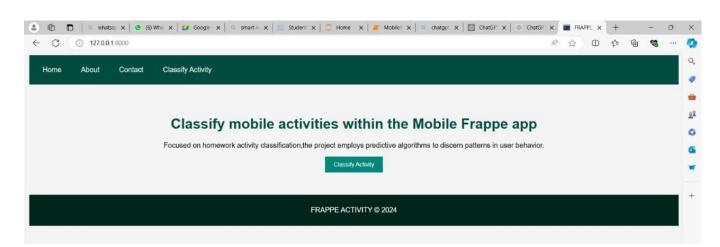
Reporting and Visualization

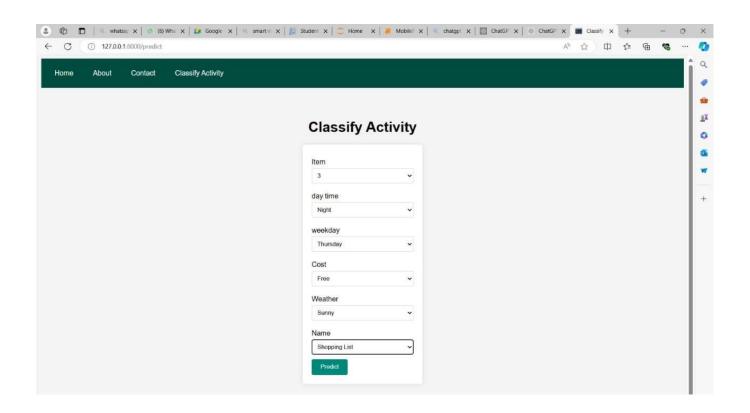
End
```

## 6.RESULT

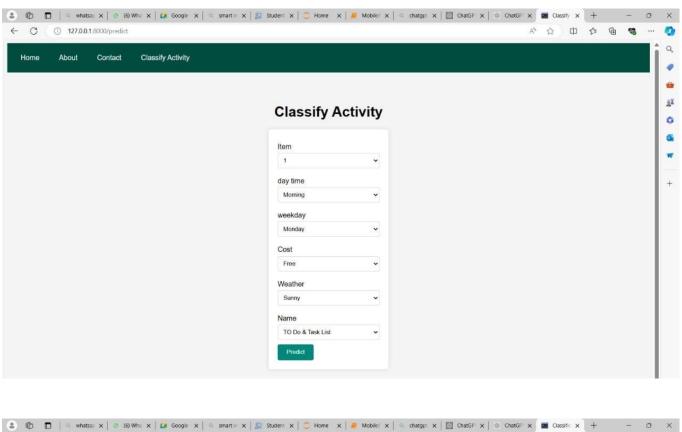














## 7.ADVANTAGES AND DISADVANTAGES

#### **ADVANTAGES:**

## 1.Improved Accuracy:

- High accuracy in recognizing and classifying activities.
- Capable of learning complex patterns from sensor data.

## 2. Precision in Complex Activities:

• Distinguishes between similar activities (e.g., walking vs. running) with high Precision.

#### 3. Rehabilitation:

- monitors patient progress and allows remote supervision.
- 4. Sports Performance:
- Analyses athletic performance and prevents injuries.
- 5. Personal Safety:
- Sends emergency alerts and tracks locations.

#### **DISADVANTAGES:**

- **1.Privacy Concerns**: Continuous tracking can invade user privacy.
- **2.Battery Consumption**: High sensor usage drains battery quickly.
- **3.Data Accuracy**: Influenced by sensor quality and device placement, leading to Potential inaccuracies.
- 4. Data Security: Risks of unauthorized access and data misuse.
- **5.Computational Overhead**: Intensive processing can slow down devices

## 8.APPLICATION

• Health and Fitness Tracking: Monitoring physical activities, tracking

workouts, and encouraging healthy habits through activity data.

- Personal Safety: Detecting falls or accidents and sending alerts to emergency contacts or services.
- Workplace Safety: Ensuring compliance with safety protocols and monitoring worker activities in hazardous environment
- **Smart Homes**: Automating home environments based on user activity, such as adjusting lighting or heating.

## 9.CONCLUSION

- 1. \*Decision Tree Classifier:\*
- \*Performance:\* Decision Trees performed reasonably well in initial classification tasks but showed limitations in handling complex relationships within data and controlling overfitting.
  - 2. \*Bagging Classifier (with Decision Tree base):\*
  - \*Performance:\* The Bagging Classifier, with Decision Tree as the base estimator, demonstrated improved accuracy and robustness compared to standalone Decision Trees, particularly in handling noisy data and improving generalization.
  - 3. \*Random Forest Classifier:\*
  - \*Performance:\*

Random Forest exhibited the highest accuracy among the three algorithms, leveraging ensemble learning to achieve robust class handled high-dimensional data and provided insights into feature importance.

## **Key Findings and Recommendations**

- \*Algorithm Performance:\* Random Forest outperformed both Decision Tree and Bagging Classifier in terms of accuracy and robustness for mobile activity classification.
- \*Feature Importance:\* Decision Tree and Random Forest algorithms provided insights into which sensor features were most influential in determining activity types, aiding in feature selection and model interpretability.
- \*Deployment Considerations:\* When deploying models in mobile applications, Random Forest's efficiency in handling real-time inference and its ability to manage computational resources effectively make it a preferred choice.
- \*Future Directions:\* Further research could explore advanced ensemble techniques, such as Gradient Boosting Machines or Deep Learning models, to potentially enhance classification performance and scalability for large-scale deployments.

#### **10.FUTURE SCOPE**

- Enhanced Model Robustness: Further refinement of machine learning algorithms handle diverse real-world scenarios and environmental factors that may affect sensor accuracy.
- **Personalized Activity Recognition:** Development of personalized models that adapt to individual user behaviours and preferences, improving accuracy and user satisfaction.
- **Integration with IoT Devices:** Incorporation of data from Internet of Things (IoT) devices to enrich activity context, enabling more comprehensive and accurate classification.

• **Real-Time Feedback Systems:** Implementation of real-time feedback systems based On activity recognition provide immediate insights for users, such as health or safety alerts

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## 12.APPENDIX

## **Model building:**

- 1)Dataset
- 2)Google collab and VS code Application Building
  - 1. HTML file (home file, about file, contact file, Predictfile, ,)
  - 1. CSS file
  - 2. Models in pickle format

#### **SOURCE CODE:**

## **HOME.HTML**

<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

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<title>FRAPPE ACTIVITY</title>
<style>
body { font-family: Arial, sans-serif; background-color: #f4f4f4; }
.navbar { background-color: #004d40; padding: 10px; }
 .navbar a { color: white; padding: 14px 20px; text-decoration: none; display: inline-block;
}
 .header { text-align: center; padding: 50px; }
 .header h1 { color: #004d40; }
 .classify-btn { background-color: #00897b; color: white; padding: 10px 20px; border:
none; cursor: pointer; }
 .footer { background-color: #00251a; color: white; text-align: center; padding: 10px; }
</style>
</head>
<body>
<div class="navbar">
<a href="/">Home</a>
 <a href="about">About</a <a href="contact">Contact</a>
 <a href="predict">Classify Activity</a>
 </div>
 <div class="header">
 <h1>Classify mobile activities within the Mobile Frappe app</h1>
Focused on homework activity classification, the project employs predictive
algorithms to discern patterns in user behavior.
 <button class="classify-btn">Classify Activity</button>
</div>
<div class="footer">
FRAPPE ACTIVITY © 2024
 </div>
 </body>
 </html>
ABOUT.HTML
<!DOCTYPE html>
<html lang="en">
<head>
<meta charset="UTF-8">
<meta name="viewport" content="width=device-width, initial-scale=1.0">
```

```
<title>About - FRAPPE ACTIVITY</title>
<style>
 body { font-family: Arial, sans-serif; background-color: #f4f4f4; }
 .navbar { background-color: #004d40; padding: 10px; }
 .navbar a { color: white; padding: 14px 20px; text-decoration: none; display: inline-
block; }
 .content { text-align: center; padding: 50px; }
 .footer { background-color: #00251a; color: white; text-align: center; padding: 10px; }
</style>
</head>
<body>
<div class="navbar">
 <a href="/">Home</a>
 <a href="/about">About</a>
 <a href="/contact">Contact</a>
 <a href="/predict">Classify Activity</a>
</div>
<div class="content">
 <h1>ABOUT</h1>
 In the realm of mobile app analytics, "FrappeActivity Classifier" utilizes advanced
     machine learning within the Mobile Frappe App. Focused on homework activity
     classification, the project employs predictive algorithms to discern patterns in user
behaviour.
     By distinguishing homework-related activities, it aims to provide valuable insights
     for personalized app experiences, marking a leap forward in data-driven user
engagement.
   The central objective of the "FrappeActivity Classifier" is to employ predictive
algorithms
    that can discern patterns in user behaviour within the Mobile Frappe App.
Specifically,
    the project aims to classify and distinguish activities that are related to homework.
     This classification task is crucial for providing valuable insights into user behaviour
and engagement within the app.
</div>
<div class="footer">
```

FRAPPE ACTIVITY © 2024

```
</div>
</body>
</html>
CONTACT.HTML
<!DOCTYPE html>
<html lang="en">
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<style>
 body { font-family: Arial, sans-serif; background-color: #f4f4f4; }
 .navbar { background-color: #004d40; padding: 10px; }
 .navbar a { color: white; padding: 14px 20px; text-decoration: none; display: inline-
block; }
 .content { text-align: center; padding: 50px; }
.footer { background-color: #00251a; color: white; text-align: center; padding: 10px; }
</style>
</head>
<body>
<div class="navbar">
 <a href="/">Home</a>
 <a href="/about">About</a>
 <a href="/contact">Contact</a>
 <a href="/predict">Classify Activity</a>
</div>
<div class="content">
 <h1>CONTACT</h1>
 Location: 6th Floor, Sundarayya Vignana Kendram, Technical Block,
        Madhava Reddy Colony, Gachibowli, Hyderabad, Telangana. 
 Email: <a
href="mailto:lohithravula12@gmail.com">info@thesmartbridge.com</a>
 Cell: +91 6304320044
</div>
<div class="footer">
FRAPPE ACTIVITY © 2024
 </div
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```
</body>
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PREDICT.HTML
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 .navbar a { color: white; padding: 14px 20px; text-decoration: none; display: inline-
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 .content { text-align: center; padding: 50px; }
 .form-container { background-color: white; padding: 20px; border-radius: 5px; box-
shadow: 0 0 10px rgba(0, 0, 0, 0.1); display: inline-block; text-align: left; }
 .form-container label { display: block; margin: 10px 0 5px; }
 .form-container select, .form-container input { width: 100%; padding: 8px; margin-
bottom: 10px; border: 1px solid #ccc; border-radius: 4px; }
 .submit-btn { background-color: #00897b; color: white; padding: 10px 20px; border:
none; cursor: pointer; border-radius: 4px; }
 .footer { background-color: #00251a; color: white; text-align: center; padding: 10px; }
</style>
</head>
<body>
<div class="navbar">
 <a href="/">Home</a>
 <a href="/about">About</a>
 <a href="/contact">Contact</a
<a href="/predict">Classify Activity</a>
</div>
<div class="content">
 <h1>Classify Activity</h1>
 <div class="form-container">
 <form action="{{url for('predictionpage')}}}" method="POST">
 </select>
```

```
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<option value="2">2</option>
<option value="3">3</option>
</select>
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<select id="daytime" name="daytime">
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<option value="evening">Evening</option>
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<option value="night">Night</option>
<option value="noon">Noon</option>
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```

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    <option value="260">TO Do & Task List
    <option value="3217">Yahoo!</option>
    <option value="698">Compass PRO</option>
    <option value="1489">Instagram
    <option value="2523">Shopping List
    </select>
    <button type="submit" class="submit-btn">Predict</button>
    </form
    </div>
    </div>
    <div class="footer">
    FRAPPE ACTIVITY © 2024
    </div>
    </body>
    </html>
PREDICTIONPAGE.HTML
  <DOCTYPE html>
  <a href="en">
   <head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>Classification Result - FRAPPE ACTIVITY</title>
    <style>
   body { font-family: Arial, sans-serif; background-color: #f4f4f4; }
   .navbar { background-color: #004d40; padding: 10px; text-align: right; }
   .navbar a { color: white; padding: 14px 20px; text-decoration: none; display: inline-
block; }
    .content { text-align: center; padding: 50px; }
   .result-container { background-color: white; padding: 20px; border-radius: 5px; box-
shadow: 00
    10px rgba(0, 0, 0, 0.1); display: inline-block; text-align: left; }
   .footer { background-color: #00251a; color: white; text-align: center; padding: 10px;
} </style>
```

```
</head>
    <body>
    <div class="navbar">
    <a href="/">Home</a>
    <a href="/about">About</a>
    <a href="/contact">Contact</a>
     <a href="/predict">Classify Activity</a>
     </div>
     <div class="content">
     <h1>Classification Result</h1>
     <div class="result-container">
        <strong>Result:</strong> {{bc final}}
     </div>
     </div>
      <div class="footer">
      FRAPPE ACTIVITY © 2024
      </div>
     </body>
     </html>
APP.PY
import pandas as pd
from flask import Flask, render template, request
 from sklearn.preprocessing import StandardScaler
 import joblib
 import os
app = Flask( name )
# Load the model and scaler
model = pickle.load(open("model.pkl", "rb"))
scaler = pickle.load(open("scaler.pkl", "rb"))
encoderspath = os.path.dirname(os.path.abspath( file ))
dayencoder = joblib.load(os.path.join(encoders_path, 'DayTimeEncoder'))
wkencoder = joblib.load(os.path.join(encoders path, 'WeekdayEncoder'))
wkndencoder = joblib.load(os.path.join(encoders_path, 'WkndEncoder'))
hwencoder = joblib.load(os.path.join(encoders_path, 'hwencoder'))
wencoder = joblib.load(os.path.join(encoders path, 'WeatherEncoder'))
cencoder = joblib.load(os.path.join(encoders_path, 'CostEncoder'))
```

```
nncoder = joblib.load(os.path.join(encoders_path, 'NameEncoder'))
@ app.route('/')
def home():
  return render_template("home.html")
@app. route('/about')
def about():
  return render template("about.html")
@ app.route('/contact')
def contact():
  return render template("contact.html")
# Route to predict page
@ app.route('/predict', methods=['GET', 'POST'])
def predict():
  return render_template("predict.html")
@ app.route('/predictionpage', methods=['POST'])
def predictionpage():
  try:
    # Read CSV file for additional data if needed
    df = pdread csv(rC:\Users\Lohith\Desktop\project1\dataset\frappe.csv')
    item = int(request.form['item'])
    daytime = request.form.get('daytime')
    weekday = request.form.get("weekday")
    cost = request.form.get("cost")
    weather = request.form.get("weather")
    sname = int(request.form.get('sname'))
    if not all([daytime, weekday, cost, weather]):
      return "Error: Missing form data.", 400
    if daytime not in dayencoder.classes:
     return f"Error: 'daytime' contains an unknown label: {daytime}", 400
    if weekday not in wkencoder.classes:
      return f"Error: 'weekday' contains an unknown label: {weekday}", 400
    if cost not in cencoder.classes:
      return f"Error: 'cost' contains an unknown label: {cost}", 400
    if weather not in wencoder.classes:
      return f"Error: 'weather' contains an unknown label: {weather}", 400
```

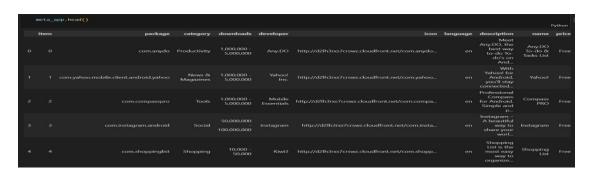
```
daytime encoded = dayencoder.transform([daytime])[0]
    weekday encoded = wkencoder.transform([weekday])[0]
    cost encoded = cencoder.transform([cost])[0]
  weather encoded = wencoder.transform([weather])[0]
    iswknd = "weekend" if weekday.lower() in ['sunday', 'saturday'] else "workday"
    iswknd_encoded = wkndencoder.transform([iswknd])[0]
    x_test = [[item, daytime_encoded, weekday_encoded, iswknd_encoded,
cost encoded, weather encoded, sname]]
    x test scaled = scaler.transform(x test)
   pred = model.predict(x test scaled)
    activity mapping = {0: "Homework", 1: "Unknown", 2: "Work"}
    result = f"The phone activity was most likely for {activity_mapping.get(pred[0],
'Unknown')}"
    return render template("predictionpage.html", bc final=result)
  except Exception as e:
    return f"Error: {str(e)}", 500
if name == ' main ':
  app.run(debug=True, port=8000)
```

#### 13. CODE SNIPPETS

## **MODEL BUILDING**

```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
%matplotlib inline
from sklearn.preprocessing import LabelEncoder
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import StandardScaler
from sklearn.neighbors import KNeighborsClassifier
from sklearn.ensemble import RandomForestClassifier
from sklearn.tree import DecisionTreeClassifier
from xgboost import XGBClassifier
from sklearn.ensemble import BaggingClassifier
from sklearn.ensemble import AdaBoostClassifier
from sklearn.metrics import precision_score
from sklearn.metrics import recall_score
from sklearn.metrics import accuracy_score
from sklearn.metrics import f1 score
import pickle
from sklearn.model_selection import RandomizedSearchCV
```

```
meta_app=pd.read_csv('meta.csv',sep='\t')
```



```
### Acclass 'consecutions core-frame.batsframe's
| ***cclass 'soundax.core-frame.batsframe's |
| ***cclass 'sounda
```

```
| Description |
```

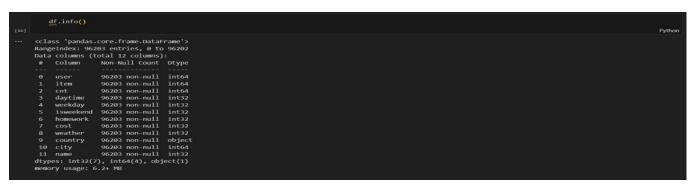
```
dt_encoder-tabelincoder()
dt_encoder.fit(df['daytime'])
gf['daytime']=dt_encoder.transform(df['daytime'])
wd_encoder-tabelincoder()
wd_encoder-tabelincoder()
wd.encoder-tabelincoder()
wknd_encoder-tabelincoder()
wknd_encoder-tabelincoder()
bw_encoder-tabelincoder()
ff['isweekend'])
gf['isweekend']:
gf['isweekend']:
gf['homework']:
gf['homework']:
gf['homework']:
gf['homework']:
gf['cost']=e_encoder-transform(df['homework'])
gf[ost']=e_encoder-tabelincoder()
w_encoder-tabelincoder()
```

```
df['weather']=w_encoder.transform(df['weather'])

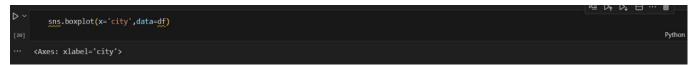
n_encoder=LabelEncoder()

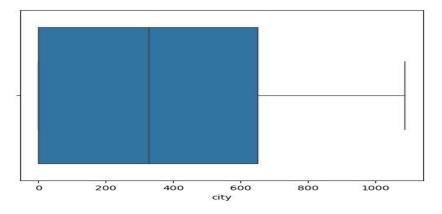
n_encoder.fit(df['name'])

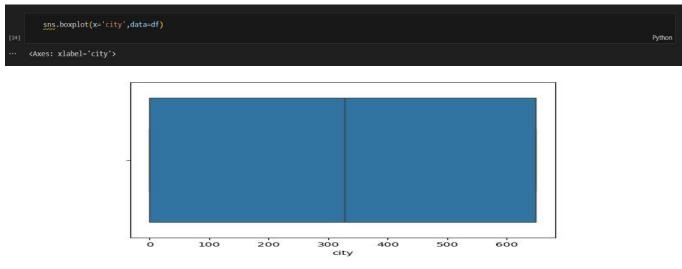
df['name']=n_encoder.transform(df['name'])
Puthon
```



D ~	df. describe()									Python		
		user	item	cnt	daytime	weekday	isweekend	homework	cost	weather	city	name
	count	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000	96203.000000
	mean	189.646944	386.754207	81.330894	2.165317	2.885627	0.659792	0.885565	0.050872	3.432835	333.966176	1800.068990
	std	156.458370	683.779627	395.414980	1.825046	2.009485	0.473781	0.447594	0.219737	3.380435	359.977130	1041.000073
	min	0.000000	0.000000	1.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000	0.000000
	25%	74.000000	21.000000	2.000000	1.000000	1.000000	0.000000	1.000000	0.000000	0.000000	0.000000	1037.000000
	50%	153.000000	77.000000	8.000000	2.000000	3.000000	1.000000	1.000000	0.000000	2.000000	327.000000	1489.000000
	75%	271.000000	397.000000	36.000000	3.000000	5.000000	1.000000	1.000000	0.000000	7.000000	649.000000	2960.000000
	max	956.000000	4081.000000	28752.000000	6.000000	6.000000	1.000000	2.000000	1.000000	8.000000	1087.000000	3508.000000
		nt(df['item']. nt(meta_app['i										
												Python
	int64 int64											



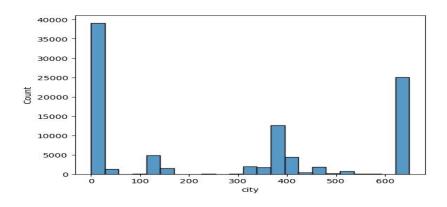




```
Sns.histplot(x='city',data=df)

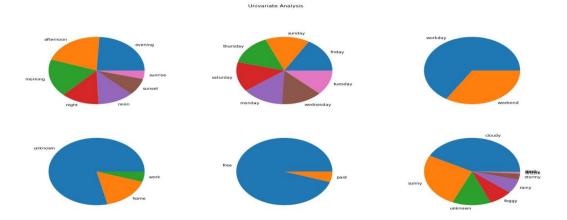
[25]

... <a href="mailto:Axes: xlabel='city'">Python
... <a href="mailto:Axes: xlabel='city'">Axes: xlabel='city'</a>, ylabel='Count'>
```



```
fig,axes=plt_subplots(2,3,figsize=(20,10))
fig.suptitle("Univariate Analysis")
col=['daytime', 'weekday', 'isweekend', 'homework', 'cost', 'weather']
k=0
for i in range(2):
    for j in range(3):
        d=dict(df[col[k]].value_counts())
        axes[i,3].pie(d.values(),labels=d.keys())
        k+=1
```

## Pie chart:



## **Bivariate Analysis:**

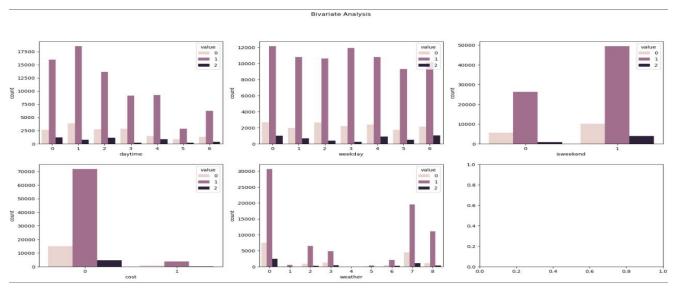
```
import pandas as pd
import seaborn as sns
import matplotlib.pyplot as plt

fig,axes=plt.subplots(2,3,figsize=(20,10))
fig.suptitle("Bivariate Analysis")

# Melt the dataframe to long-form
df_melted = pd.melt(df, id_vars=['daytime', 'weekday', 'isweekend','cost','weather'], value_vars=['homework'])

# Use the melted dataframe in the countplots
sns.countplot(x='daytime', hue='value', data=df_melted, ax=axes[0,0])
sns.countplot(x='weekday', hue='value', data=df_melted, ax=axes[0,2])
sns.countplot(x='isweekend', hue='value', data=df_melted, ax=axes[1,0])
sns.countplot(x='weather', hue='value', data=df_melted, ax=axes[1,1])

Python
```



```
# Postures selection
features = ['Item','daytime','weekday','isweekend','cost','weather','name']

print(df['name'])

print(df['name'])

print(df['name'])

print(df['name'])

from implementation in the print of the
```

```
X_train, X_test, y_train, y_test = train_test_split(X_smote, y_smote, test_size=0.8, random_state=42)

# Scaling Data so that all the features has similar weight.
scaler = Standardscaler()
scaler.fit(X_train)
X_train = scaler.transform(X_train)
X_test = scaler.transform(X_test)

# Symbol Data Standardscaler()
scaler.fit(X_train)
Y_test = scaler.transform(X_test)

# Python

# Python

# Python sklearn.neighbors import RheighborsClassifier
from sklearn.somble import Randomorestclassifier
from sklearn.somble import Randomorestclassifier
from sklearn.ensemble import Baggingclassifier
from sklearn.ensemble import Baggingclassifier
# Python

# Python

# Models = [( AdaBoost', AdaBoostclassifier(algorithm-'sAVME') ]
models = [( AdaBoost', AdaBoostclassifier', RheighborsClassifier()) ]
models.append(( 'NeighborsClassifier', pocisionTreeClassifier()) ]
models.append(( 'PacisionTreeClassifier()) ]
models.append(( 'PacisionTreeClassifier()) ]
models.append(( 'PacisionTreeClassifier()) ]
models.append(( 'PacisionTreeClassifier()) )
```

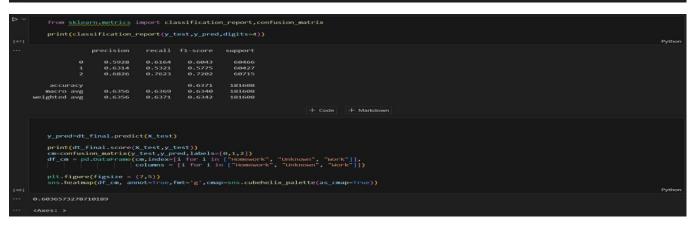
```
from sklearn.metrics import precision_score, recall_score, accuracy_score, f1_score
model_perform = {}

for name, model in models:
    a fit the model
    model.fit(X_train, y_train.values.ravel())
    # Make predictions
    y_pred = model.perdict(X_test)
    # Calculate performance metrics
    p - precision_score(y_test, y_pred, average='micro')
    r - recall_score(y_test, y_pred, average='micro')
    a - accuracy_score(y_test, y_pred, average='micro')
    a - accuracy_score(y_test, y_pred, average='micro')
    a - store the performance metrics
    s = {'Precision': p, 'Recall': r, 'Accuracy': a, 'F1 Score': f)
    model_perform[name] = s

for model in model_perform:
    print(model)
    print("Precision: ",model_perform[model]['Precision'])
    print("Precision: ",model_perform[model]['Recall'])
    print("Accuracy: ",model_perform[model]['Accuracy'])
    print("Accuracy: ",model_perform[model]['F1 Score: "])
    print("Score: ",model_perform[model]['F1 Score: "])
    print("Score: ",model_perform[model]['F1 Score: "])
```

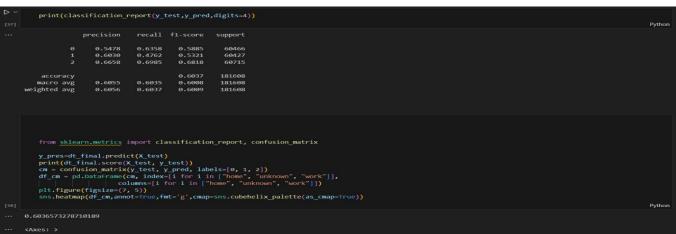
```
Additional 8.4572430729923792
Precision: 8.4572430729923792
Fl Score: 8.4572430729923792
Fl Score: 8.4572430729923792
Fl Score: 8.4572430729923792
Fl Score: 8.537727472622351
Recall: 8.537727472622351
Accuracy: 8.537727472622351
Decisiontreeclassifier
Recall: 8.620242103072076
Recall: 8.63713052200764207
Recall: 8.6371305200764207
Recall: 8.6
```

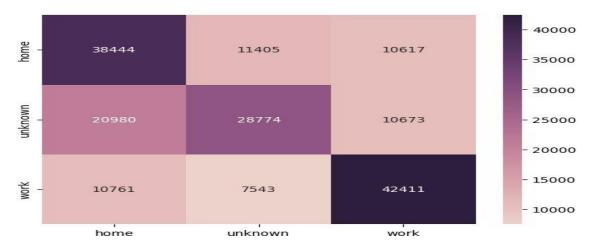
```
random_search.fit(X_train, y_train)
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),n_iter=1e0,
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),notoop;
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassifier(),entopy],
RandomizedsearchCV(cv=3,estimator=DecisionTreeclassif
```

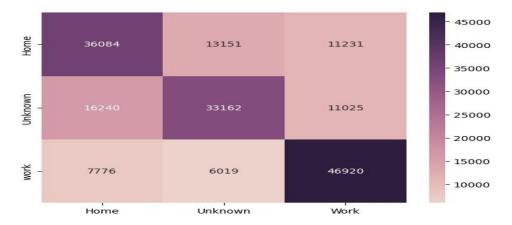




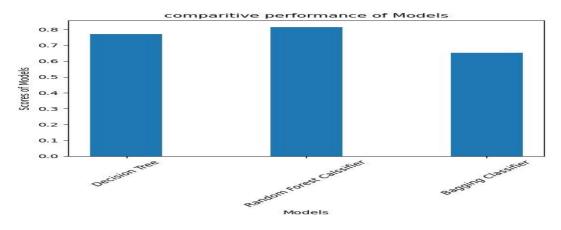








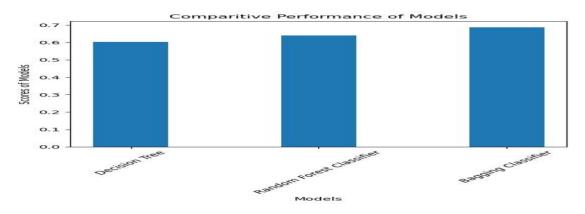
```
train_score={'Decision Tree':dt_final.score(X_train,y_train), 'Random Forest Calssifier':rf_final.score(X_train,y_train), 'Bagging Classifier':bc_final.be models=list(train_score.keys())
scores=list(train_score.values())
plt.bar(models,scores,width=0.4)
plt.xlabel("Models")
plt.ylabel("Scores of Models")
plt.xticks(rotation=45)
plt.title("comparitive performance of Models")
plt.show()
```



test\_score={'Decision Tree':dt\_final.score(X\_test,y\_test),'Random Forest Classifier':rf\_final.score(X\_test,y\_test),'Bagging Classifier':bc\_final.score(X\_models=list(test\_score.keys())
scores-list(test\_score.values())

plt.bar(models-), scores, width=0.4)

plt.xlabel("Models")
plt.ylabel("Scores of Models")
plt.xicks(rotation=45)
plt.title("Comparitive Performance of Models")
plt.show()



```
print(train_score)
print(test_score)

('becision Tree': 0.7697238897136249, 'Random Forest Calssifier': 0.8147438438835294, 'Bagging Classifier': 0.651858614518374)
('becision Tree': 0.6036573278710189, 'Random Forest Classifier': 0.6396524382185806, 'Bagging Classifier': 0.6873320558565702)

import pickle

#saving the best model
pickle.dump(bc_final.open("model.pkl","wb"))

pickle.dump(scaler.open("scaler.pkl","wb"))

pickle.dump(scaler.open("scaler.pkl","wb"))

piblib.dump(du encoder, "bayTimeEncoder")
joblib.dump(du encoder, "bayTimeEncoder")
joblib.dump(wind encoder, "keekdayEncoder")
joblib.dump(wind.encoder, "keekdayEncoder")
joblib.dump(wind.encoder, "keekdayEncoder")
joblib.dump(wind.encoder, "keekdayEncoder")
joblib.dump(mencoder, "keetherncoder")
joblib.dump(mencoder, "keetherncoder")
joblib.dump(mencoder, "keetherncoder")
```

r 142		ıcoder												
	df-													
		user	item	cnt	daytime	weekday	isweekend	homework	cost	weather	country	city	name	
											United States		260	
											Spain			
											Spain	369	698	
											United States	649	1489	
				428							Switzerland	147		
961	198	110									United States		260	
961				101							Canada			
962		181	33	243	0					0	Israel	454	1994	
962		451	752								United States			
962		364	380			4					United States		2429	