



Michal Pavlíček

(Don't mistake with the [famous Czech guitarist!](#))

[linkedin](#) ▪ [github](#) ▪ [leetcode](#) ▪ [michal-pavlicek.tech](#) ▪ [email](#)

Experience

[Upwork](#)

Freelance Website Developer
Aug '21 - Now

Developed projects for **5 customers** in the span of 2 years receiving **only 5 star ratings** and earning over \$2k by delivering quality responsive code and communicating clearly about the task. I secured new work opportunities **from my past clients** and built long lasting relationships all over the world.

[Zauzoo](#)

React Web Developer
Sep '21 - Mar '22

Finished an **ongoing React application** project for a large finance/insurance company and **resolved many issues in the existing codebase** by working closely with one other front-end & two back-end developers. Earned experience with unit testing by **creating automated tests** for a massive online banking Java project.

[VelkáDomů.cz](#)

Full-stack Developer
Nov '20 - Feb '21

Programmed a football news website that received **over 5k unique visits** in the first month from launching thanks to the performance, design and SEO optimizations. I created both a Flask backend application as well as Sapper (SSR framework) frontend plus a custom admin interface.

Achievements

[Programming Olympiad](#)

20th place in Czechia
25th March 2022

Written multiple **advanced algorithms** for the biggest Czech high school **competitive programming contest** that got me through the District and Regional rounds to the final National round where I finished on 20th place out of the whole country.

[HS Business Challenge](#)

Winner of national round
4th July 2021

Won a place at an **international round in Warsaw** out of all teams in Czechia by inventing **creative solutions to economical problems**. Worked in a team with my four classmates and I specialised more in the technical side of things (presentation, **providing information effectively...**) and improving the ideas we came up with.

Education

[Data Science & Artificial Intelligence](#)

Maastricht University Bachelor Program
1st year student - expected graduation 2025

8.66 GPA for Period 1

Leader of a Graph Colouring Project - Responsible for distribution of workload & Project Management tasks
Planning to take part in **KE@Work** - DACS Honours Programme to gain experience in the industry
Designer and **writer** at a student soccer's **Black Redder** magazine team

Skills

[Javascript Ecosystem](#)

- React, Svelte, Vanilla JS
- HTML, CSS

[Java](#)

- Advanced OOP Concepts

[Project Management](#)

- Git, GitHub
- Slack, Trello, Figma
- Vercel, basic AWS
- Unit Testing

[Python](#)

- Flask
- Automation Scripts
- Basic Data Science

[Familiar with SQL](#)

Other

[Other mentionable achievements](#)

Cambridge English: Advanced
C2 Proficiency

DSD II Sprachdiplom
C1 German Knowledge

Correspondence seminar M&M
[Published article about transistors and computers](#)

PMI Certificate
“Project management for life”

[Interests](#)

(other than programming)

Soccer

Currently exploring the depths of Dutch lowest competition in a student club as right winger with 1 goal per game average.

Sci-fi

Anything sci-fi related that is centered around interesting and thought-provoking ideas. Imagine Three Body Problem, Ursula K. LeGuin, Rick and Morty, Douglas Adams and much more.

Games

Not that much of a gamer as I used to be and I lean more towards the indie side of the spectrum. Please me with Celeste, Dead Cells, Hollow Knight, Cuphead or XCOM.