Analysis of Algorithms

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Discussion 2 University of Southern California

Runtime Complexity

Graph Traversals

Topological Sort

## Computational Complexity



# Useful notation to discuss growth rates

For any monotonic functions f, g from the positive integers to the positive integers, we say

$$f(n) = O(g(n))$$
if
$$g(n) \text{ eventually dominates } f(n)$$

[Formally: there exists a constant c such that for all sufficiently large n:  $f(n) \le c^*g(n)$ ]

## Another useful notation: $\Omega$

For any monotonic functions f, g from the positive integers to the positive integers, we say

$$f(n) = \Omega(g(n))$$

if:

f(n) eventually dominates g(n)

[Formally: there exists a constant c such that for all sufficiently large n:  $f(n) \ge c*g(n)$ ]

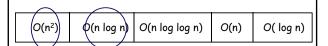
## More useful notation: $\Theta$

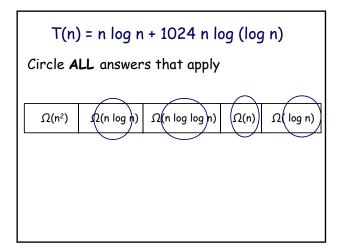
For any monotonic functions f, g from the positive integers to the positive integers, we say

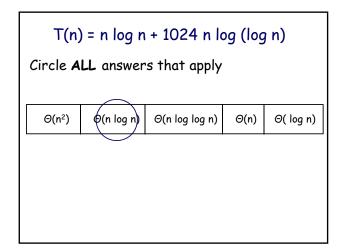
$$f(n) = \Theta(g(n))$$
 if: 
$$f(n) = O(g(n)) \quad \underline{and} \quad f(n) = \Omega(g(n))$$

$$T(n) = n \log n + 1024 n \log (\log n)$$

Circle ALL answers that apply







```
What is the Big-O runtime complexity
of the following function?

int bigOh1(int n):
    int value = 0;
    for i=0 to n
        for j=0 to length(binary(n))
        value = i * j;
    return value;

O(n log n)
```

```
What is the Big-O runtime complexity of the following function?

string bigOh2(int n):
    string tmp = "";
    for k=0 to n
        tmp =tmp + toString(k);
    return tmp;

O(n²)
```

```
What is the Big-O runtime complexity
of the following function?

void bigOh3(int n):
for i=1 to n
j=1
while j < n
j = j*2;

O(n log n)
```

# What is the Big-O runtime complexity of the following function?

```
string bigOh5(int n)

if(n == 0) return "a";

string str = bigOh5(n-1);

return str + str;

bigOh5(0) > "a"

bigOh5(1) > "aa"

bigOh5(2) > "aaaa"

bigOh5(3) > "aaaaaaaaa"

1 + 2 + 4 + 8 + 16 + ... = O(2^n)
```

# What is the Big-O runtime complexity of the following function?

```
void bigOh6(int n)
for i = 1 to n
  for j = i to n
    sum = 0;
  for k = i to j
        sum += A[k];
  B[i, j] = sum;

Sum[1, {i,1,n}, {j,i,n}, {k,i,j}] = See the next slide
```

# Triple summation in bigOh6

$$\begin{vmatrix} \sum_{i=1}^{n} \sum_{j=i}^{n} \sum_{k=i}^{j} 1 = \sum_{i=1}^{n} \sum_{j=i}^{n} (j-i+1) = \sum_{i=1}^{n} \left( \sum_{j=i}^{n} j - \sum_{j=i}^{n} (i-1) \right) = \\ \sum_{i=1}^{n} \left( \frac{(n+1-i)(n+2-i)}{2} \right) = \frac{n(n+1)(n+2)}{6}$$

## BFS and DFS

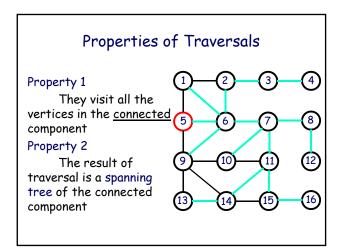


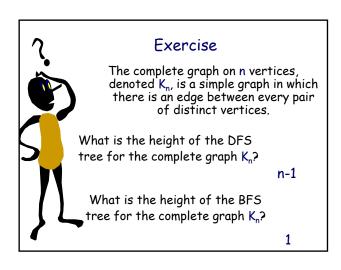
## Graph Traversals

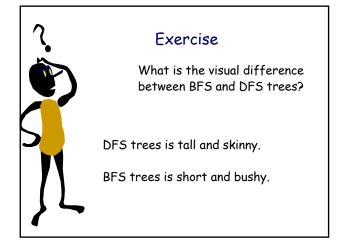
Depth-First Search (DFS)
Breadth-First Search (BFS)

DFS uses a stack for bookkeeping.

BFS uses a queue for bookkeeping.







#### Problem 2

Mathematicians often keep track of a statistic called their Erdős Number, after the great 20th century mathematician. Paul Erdős himself has a number of zero. Anyone who wrote a mathematical paper with him has a number of one, anyone who wrote a paper with someone who wrote a paper with him has a number of two, and so forth and so on. Supposing that we have a database of all mathematical papers ever written along with their authors:

- a. Explain how to represent this data as a graph.
- b. Explain how we would compute the  $\operatorname{Erd\tilde{o}s}$  number for a particular researcher.
- c. Explain how we would determine all researchers with  $\operatorname{\sf Erd \sl 6s}$  number at most two.

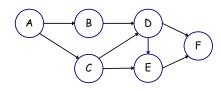
# Topological Sort



## Definition

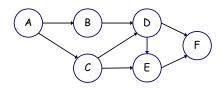
Suppose each vertex represents a task that must be completed, and an edge (u, v) indicates that task u depends on task v. That is v must be completed before u. The topological ordering of the vertices is a valid order in which you can complete the tasks.

# Algorithm



- · Select a vertex that has in-degree zero.
- Add the vertex to the output.
- · Delete the vertex and all its outgoing edges.
- · Repeat.

# Better Algorithm

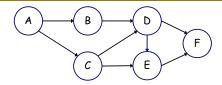


- · Select a vertex that has in-degree zero.
- Run DFS and return vertex that has no undiscovered leaving edges

## Problem 3

In class we discussed finding the shortest path between two vertices in a graph. Suppose instead we are interested in finding the longest simple path in a directed acyclic graph. In particular, we are interested in finding a path (if one exists) that visits all vertices (also known as a Hamiltonian Path). Given a DAG, give a linear time algorithm to determine if there is a simple path that visits all vertices.

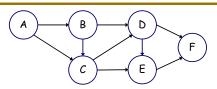
### Solution 3



Topological Orderings: A B C D E F or A C B D E F

There is no simple path that visits every node

#### Solution 3



Topological Ordering: A B C D E F

The ordering is a valid path in the  $\mathsf{D}\mathsf{A}\mathsf{G}$