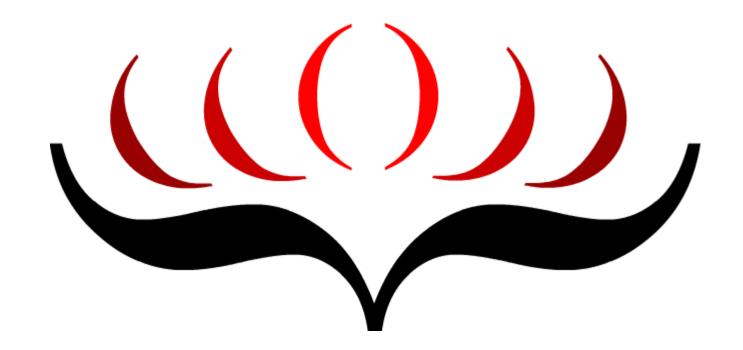
Working with lists in Haskell



Agenda

- Basic functions
- List transformations
- Reducing lists
- Special folds
- Sublists
- Searching lists
- Indexing lists
- Zipping

Basic functions

Basic functions head

```
{- get the first element in the list
--
-- head [1, 2, 3]
-- 1
-}
head :: [a] -> a
head (x:_) = x
head [] = error "head: empty list"
```

Basic functions tail

```
{- obtain a list of all the elements except the first
--
-- tail [1, 2, 3]
-- [2, 3]
-}
tail :: [a] -> [a]
tail (x:xs) = xs
tail [] = error "tail: empty list"
```

Basic functions last

{- get the last element in the list -- last [1, 2, 3] -- last [2, 3] -- last [3] -- 3 - } last :: [a] -> a last[x] = xlast(x: xs) = last xs

last [] = error "last: empty list"

Basic functions init

```
{- obtain a list of all the elements except the last
-- init [1, 2, 3]
-- 1 : init [2, 3]
-- 1 : 2 : init [3]
-- 1 : 2 : []
-- [1, 2]
-}
init :: [a] -> [a]
init[x] = []
init (x:xs) = x : init xs
init [] = error "init: empty list"
```

Basic functions null

```
{- test whether a list is empty
--
-- null [1, 2, 3]
-- False
-}
null :: [a] -> Bool
null [] = True
null = False
```

Basic functions

length

```
{- get the length of the list
-- length [1, 2, 3]
-- 1 + length [2, 3]
-- 1 + 1 + length [3]
    1 + 1 + 1
-- 3
-}
length :: [a] -> Int
length [] = 0
length (x:xs) = 1 + length xs
```

List transformations

List transformations

map

```
{- applying f to each element of list
-- map (+3) [1, 2, 3]
-- (1+3): map (+3) [2, 3]
     (1+3): (2+3): (+3) map[3]
         (1+3):(2+3):(3+3):[]
-- [4, 5, 6]
- }
             :: (a -> a) -> [a] -> [a]
map
\mathsf{map} \ \_ \ [\ ] \qquad = \ [\ ]
map f(x:xs) = (fx) : map fxs
```

List transformations

reverse

```
{- get the elements of list in reverse order
-- reverse [1, 2, 3]
    reverse [2, 3] ++ [1]
      reverse [3] ++ [2] ++ [1]
        reverse [] ++ [3] ++ [2] ++ [1]
-- [3, 2, 1]
       :: [a] -> [a]
reverse
reverse [] = []
reverse (x:xs) = reverse xs ++ [x]
```

List transformations

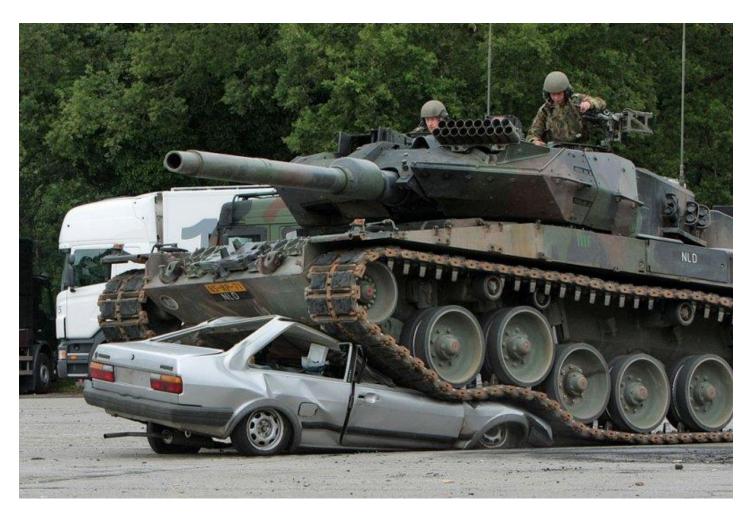
++

```
{- connections of the two lists into one
-- [1, 2, 3] ++ [4, 5, 6]
-- 1: [2, 3] ++ [4, 5, 6]
    1:2:[3]++[4,5,6]
      1:2:3:[]++[4,5,6]
-- [1, 2, 3, 4, 5, 6]
(++)
         :: [a] -> [a] -> [a]
(++) \times []
        = X
(++) [] y
        = y
(++) (x:xs) ys = x : xs ++ ys
```

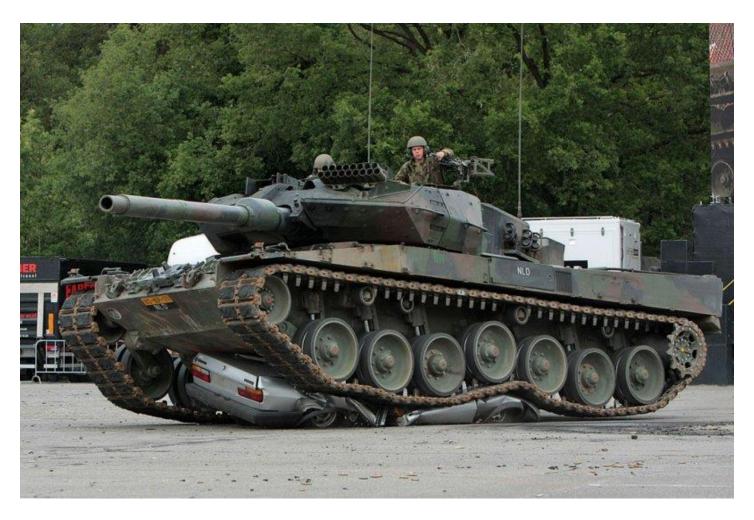
Folds (0)



Folds (1)



Folds (2)



Folds (3)



Reducing lists (folds) foldl

```
{- applied to a binary operator, a starting value and a list,
-- reduces the list using the binary operator, from left to right
-- foldl (+) 5 [1, 2, 3]
  foldl (+) ((+) 5 1) [2, 3]
      foldl (+) ((+) ((+) 5 1) 2) [3]
        foldl (+) ((+) ((+) ((+) 5 1) 2) 3) []
        ((5 + 1) + 2) + 3
-- 11
-}
foldl
     :: (a -> b -> a) -> a -> [b] -> a
foldl z[] = z
foldl f z (x:xs) = foldl f (f z x) xs
```

Reducing lists (folds) foldl1

```
{- it's a variant of foldl that has no starting value argument,
-- and thus must be applied to non-empty lists.
-- foldl1 (+) [1, 2, 3]
-- foldl (+) 1 [2, 3]
      foldl (+) ((+) 1 2) [3]
        foldl (+) ((+) ((+) 1 2) 3) []
      (1 + 2) + 3
-- 6
- }
foldl1 :: (a -> a -> a) -> [a] -> a
foldl1 f (x:xs) = foldl f x xs
foldl1 [] = error "foldl1: empty list"
```

Reducing lists (folds) foldr

```
{- applied to a binary operator, a starting value,
-- and a list, reduces the list using the binary operator,
-- from right to left
-- foldr (+) 0 [1, 2, 3]
-- (+) 1 (foldr (+) 0 [2, 3])
-- (+) 1 ((+) 2 (foldr (+) 0 [3]))
        (+) 1 ((+) 2 ((+) 3 (foldr (+) 0 [])))
-- (+) 1 ((+) 2 ((+) 3 0))
-- (+) 1 ((+) 2 3)
-- (+) 1 5
-- 6
- }
                :: (a -> b -> b) -> b -> [a] -> b
foldr
foldr z [] = z
foldr f z (x:xs) = f x (foldr f z xs)
```

Reducing lists (folds) foldr1

```
{- it's a variant of foldr that has no starting value argument,
-- and thus must be applied to non-empty lists.
-- foldr1 (+) [1, 2, 3]
-- foldr (+) 1 [2, 3]
-- 2 + (foldr (+) 1 [3])
        2 + (3 + (foldr (+1) 1 []))
       2 + (3 + 1)
-- 6
- }
foldr1 :: (a -> a -> a) -> [a] -> a
foldr1 f (x:xs) = foldr f x xs
foldr1 _ [] = error "foldr1: empty list"
```

Reducing lists (folds) using foldl

```
{- another way to implement a reverse (using foldl)
--
-- foldl (flip (:)) [] [1, 2, 3]
-- foldl (flip (:)) ((:) 1 []) [2, 3]
-- foldl (flip (:)) ((:) 2 [1]) [3]
-- foldl (flip (:)) ((:) 3 [2, 1]) []
-- [3, 2, 1]
-}
reverse' :: [a] -> [a]
reverse' xs = foldl (flip (:)) [] xs
```

flip

```
{- takes its (first) two arguments in the reverse order of f
--
-- flip (:) [] 1
-- 1 : []
-- [1]
-}
flip :: (a -> b -> c) -> b -> a -> c
flip f x y = f y x
```

Special folds

Special folds and

```
{- the conjunction of a Boolean list
-- and [True, True, True]
     fold1 (&&) True [True, True, True]
       fold1 (&&) (True && True) [True, True]
         fold1 (&&) (True && True) [True]
           fold1 (&&) (True && True) []
-- True
- }
and :: [Bool] -> Bool
and xs = foldl (\&\&) True xs
```

Bolean "and"

```
{- Boolean "and"
--
-- True && True
-- True
-}
(&&) :: Bool -> Bool -> Bool
(&&) True True = True
(&&) _ _ = False
```

Special folds

or

```
{- the disjunction of a Boolean list
-- or [False, False, True]
-- foldl (||) False [False, False, True]
    foldl (||) (False || False) [False, True]
      foldl (||) (False || False) [True]
         fold1 (||) (False || True) []
        False | True
-- True
-}
or :: [Bool] -> Bool
or xs = foldl (||) False xs
```

Boolean "or"

```
{- Boolean "or"
-- False | True
-- True
-}
              :: Bool -> Bool -> Bool
(||) True _ = True
(||) True = True
            = False
```

Special folds sum

```
{- computes the sum of a finite list of numbers
--
-- sum [1, 2, 3]
-- foldl (+) 0 [1, 2, 3]
-- 6
-}
sum :: (Num a) => [a] -> a
sum = foldl (+) 0
```

Special folds product

```
{- computes the product of a finite list of numbers
--
-- product [1, 2, 3]
-- foldl (*) 1 [1, 2, 3]
-- 6
-}
product :: (Num a) => [a] -> a
product = foldl (*) 1
```

Special folds maximum

```
{- get the maximum value from a list,
-- which must be non-empty, finite, and of an ordered type
-- maximum [1, 2, 3]
-- fold1 max [1, 2, 3]
      fold max 1 [2, 3]
        fold max (max 1 2) [3]
            fold max (max 1 2) 3) []
            max (max 1 2) 3
-- 3
-}
maximum :: (Ord a) => [a] -> a
maximum [] = error "maximum: empty list"
maximum xs = foldl1 max xs
```

Special folds minimum

```
{- get the minimum value from a list,
-- which must be non-empty, finite, and of an ordered type
-- minimum [1, 2, 3]
-- foldl1 min [1, 2, 3]
     fold1 min 1 [2, 3]
        foldl min (min 1 2) [3]
          foldl min (min (min 1 2) 3) []
          min (min 1 2) 3
-- 1
- }
minimum :: (Ord a) => [a] -> a
minimum [] = error "minimum: empty list"
minimum xs = foldl1 min xs
```

Extracting sublists

Extracting sublists take

```
{- get the prefix of xs of length n,
-- or xs itself if n > length xs
-- take 2 [1, 2, 3]
-- 1 : take (2-1) [2, 3]
-- 1 : 2 : take (1-1) [3]
-- 1 : 2 []
-- [1, 2]
- }
take
                :: Int -> [a] -> [a]
take n _ | n <= 0 = []
            = []
take _ []
take n(x: xs) = x : take (n-1) xs
```

Extracting sublists drop

```
{- get the suffix of xs after the first n elements,
-- or [] if n > length xs
-- drop 2 [1, 2, 3, 4, 5]
-- drop 1 [2, 3, 4, 5]
-- drop 0 [3, 4, 5]
-- [3, 4, 5]
- }
drop
                :: Int -> [a] -> [a]
drop n xs \mid n <= 0 = xs
drop [] = []
drop n (\underline{:}xs) = drop (n-1) xs
```

Searching by equality

Searching by equality elem

```
{- elem is the list membership predicate
-- elem 3 [1, 2, 3, 4, 5]
-- elem 3 [2, 3, 4, 5]
-- elem 3 [3, 4, 5]
-- True
-}
elem
                         :: Eq a => a -> [a] -> Bool
elem []
                        = False
elem e (x:xs) | e == x = True
              otherwise = elem e xs
```

Searching by equality notElem

```
{- it's the negation of elem
--
-}
notElem :: Eq a => a -> [a] -> Bool
notElem e xs = not (elem e xs)
```

Boolean "not"

Filter



Searching with a predicate filter

```
{- applied to a predicate and a list,
-- returns the list of those elements that satisfy the predicate
-- filter (>1) [1, 2, 3]
-- filter (>1) [2, 3]
-- 2 : filter (>1) [3]
-- 2 : 3 : filter (>1) []
-- 2:3:[]
-- [2, 3]
-}
filter
                          :: (a -> Bool) -> [a] -> [a]
filter []
                         = []
filter f(x:xs) \mid fx = x : rest
                otherwise = rest
                  where rest = filter f xs
```

Searching with a predicate partition

Indexing lists

Indexing lists (!!)

otherwise

```
{- it's defined as the value True
-- it helps to make guards more readable
-}
otherwise :: Bool
otherwise = True
```

Zipping

Zipping zip

```
{- takes two lists and returns a list of corresponding pairs
-- zip [1, 2, 3] [4, 5, 6]
-- (1,4) : zip [2, 3] [5, 6]
-- (1, 4): (2, 5): zip [3] [6]
-- (1, 4) : (2, 5) : (3, 6) : zip [] []
-- [(1, 4), (2, 5), (3, 6)]
-}
            :: [a] -> [b] -> [(a, b)]
zip
             = []
zip [] _
zip [] = []
zip(x:xs)(y:ys) = (x,y): zip xs ys
```

Zipping zip3

Zipping zipWith

Resources

- Data.List
 <u>http://www.haskell.org/ghc/docs/latest/html/</u>
 libraries/base/Data-List.html
- Source Data.List http://hackage.haskell.org/packages/archive/ base/latest/doc/html/src/Data-List.html