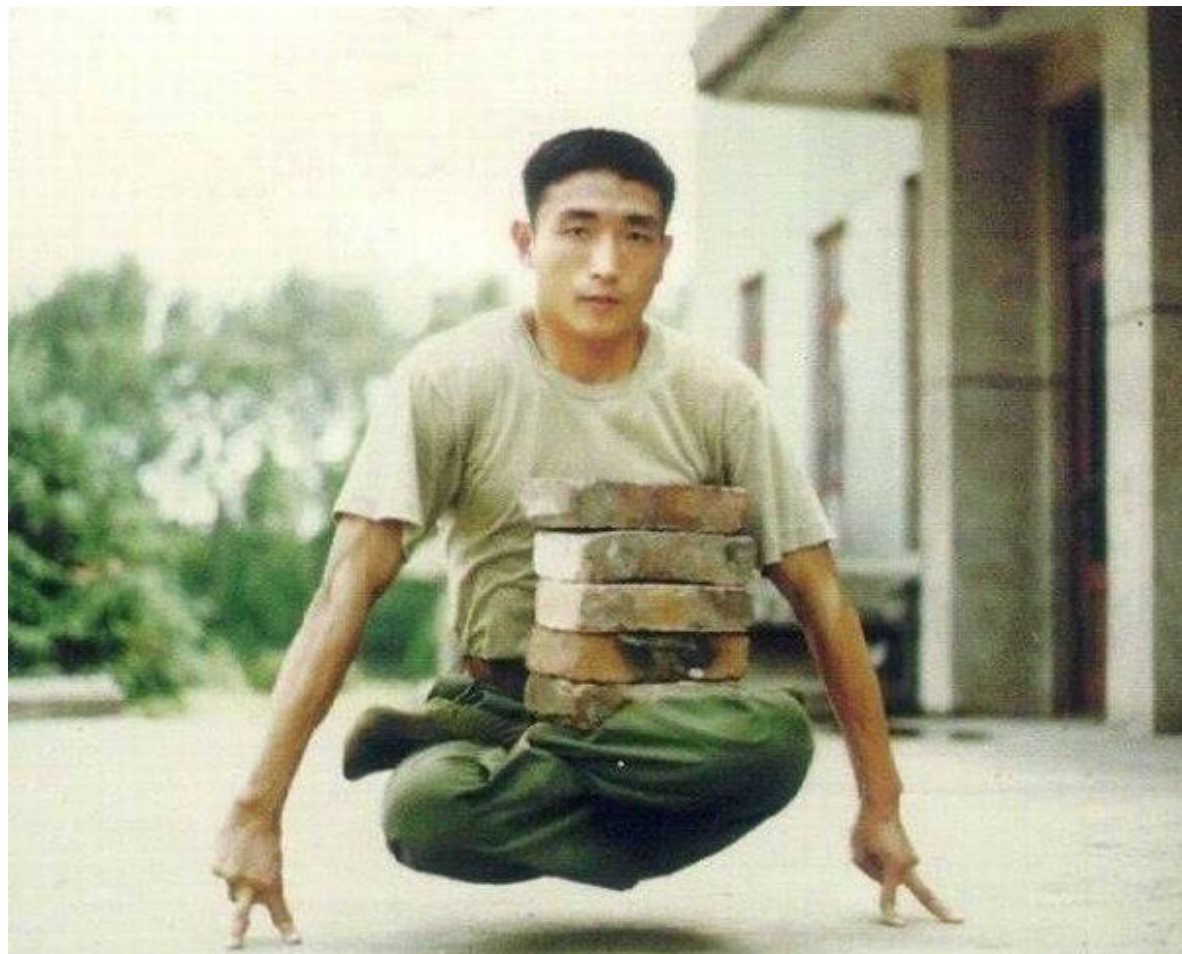


Introduction to **JavaScript** unit testing

Good practices make life easier



Good practices are not easy



KEEP
CALM
UNDERSTAND
and
PRACTICE



Agenda

- Does it make sense to write unit tests for JS?
- List of unit testing frameworks
 - Jasmine
 - Mocha
 - QUnit
 - Buster
- Test runners
 - Karma
 - Testem

Unit testing is cool 😊



Does it make sense to write
unittest tests for code
in **JavaScript**?

How to test it?

```
document.writeln("Hello world");
```


It's impossible to test the
unit tests!

```
document.write("hello world");
```



Why?



Wrong way



Even if it's working



JavaScript

It's an interpreted computer
programming language.

It is a multi-paradigm language, supporting
object-oriented, imperative, and functional
programming styles.

Good practices

- SOLID
- GRASP
- IoC, DI
- Law of Demeter
- Release Reuse Equivalency Principle
- Acyclic Dependencies Principle
- Stable Dependencies Principle
- Stable Abstractions Principle
- ...

Let's write good code,
also in **JavaScript**



List of unit testing frameworks

- Jasmine
- Mocha
- Qunit
- Buster
- ...

Jasmine



Jasmine is a

**behavior-driven development
framework for
testing JavaScript code.**

Jasmine

- It does not depend on any other JavaScript frameworks.
- It does not require a DOM.
- And it has a clean, obvious syntax so that you can easily write tests.

Installation (1)

```
npm install  
jasmine-node
```

Installation (2)

Download jasmine-standalone-x.x.x.zip from
<https://github.com/pivotal/jasmine/downloads>:

- **lib**
 - **jasmine-x.x.x**
 - **jasmine.css**
 - **jasmine.js**
 - **jasmine-html.js**
- spec
 - PlaySpec.js
 - SpecHelper.js
- src
 - Player.js
 - Song.js
- **SpecRunner.html**

Report

Jasmine 1.3.0 revision 1354052693

.....

Passing 33 specs

Test suite

adds two numbers together

Learning the matchers

compares

compares using ===

compares variables and objects (including content)

defined or not

checks value to be defined

checks value to be undefined

to be null

checks value to be null

truthy or falsy

checks value to be true

checks value to be false

less or greater

is less than 10

is greater than 10

checks value to be close to

match

it is pink, it is

First test

```
describe("Test suite", function() {  
  it("adds two numbers together", function() {  
    expect(1 + 2).toBe(3);  
  });  
});  
  
describe("Disabled", function() {  
  xdescribe("disabled suite", function() {  
    it("will not run, since the suite has been disabled", function() {  
      expect(true).toBe(true);  
    });  
  });  
  
  xit("disabled test", function() {  
    expect(true).toBe(true);  
  });  
});
```

First test – describe()

```
describe("Test suite", function() {  
    it("adds two numbers together", function() {  
        expect(1 + 2).toBe(3);  
    });  
});  
  
describe("Disabled", function() {  
    xdescribe("disabled suite", function() {  
        it("will not run, since the suite has been disabled", function() {  
            expect(true).toBe(true);  
        });  
    });  
  
    xit("disabled test", function() {  
        expect(true).toBe(true);  
    });  
});
```

First test – it()

```
describe("Test suite", function() {  
  it("adds two numbers together", function() {  
    expect(1 + 2).toBe(3);  
  });  
});  
  
describe("Disabled", function() {  
  xdescribe("disabled suite", function() {  
    it("will not run, since the suite has been disabled", function() {  
      expect(true).toBe(true);  
    });  
  });  
  
  xit("disabled test", function() {  
    expect(true).toBe(true);  
  });  
});
```


First test – xdescribe()

```
describe("Test suite", function() {  
  it("adds two numbers together", function() {  
    expect(1 + 2).toBe(3);  
  });  
});  
  
describe("Disabled", function() {  
  xdescribe("disabled suite", function() {  
    it("will not run, since the suite has been disabled", function() {  
      expect(true).toBe(true);  
    });  
  });  
  
  xit("disabled test", function() {  
    expect(true).toBe(true);  
  });  
});
```

First test – xit()

```
describe("Test suite", function() {  
  it("adds two numbers together", function() {  
    expect(1 + 2).toBe(3);  
  });  
});  
  
describe("Disabled", function() {  
  xdescribe("disabled suite", function() {  
    it("will not run, since the suite has been disabled", function() {  
      expect(true).toBe(true);  
    });  
  });  
  
  xit("disabled test", function() {  
    expect(true).toBe(true);  
  });  
});
```

```
describe('defined or not', function() {  
  it("checks value to be defined", function() {  
    expect(window.document).toBeDefined();  
  });  
  
  it("checks value to be undefined", function() {  
    expect(window.notExists).toBeUndefined();  
  });  
});
```

```
describe('defined or not', function() {  
  it("checks value to be defined", function() {  
    expect(window.document).toBeDefined();  
  });  
  
  it("checks value to be undefined", function() {  
    expect(window.notExists).toBeUndefined();  
  });  
});
```

```
describe('defined or not', function() {  
  it("checks value to be defined", function() {  
    expect(window.document).toBeDefined();  
  });  
  
  it("checks value to be undefined", function() {  
    expect(window.notExists).toBeUndefined();  
  });  
});
```

```
describe('to be null', function() {  
  it("checks value to be null", function() {  
    var a;  
    a = null;  
    return expect(a).toBeNull();  
  });  
});
```

```
describe('truthy or falsy', function() {  
  it("checks value to be true", function() {  
    expect(5 > 0).toBeTruthy();  
  });  
  
  it("checks value to be false", function() {  
    expect(5 < 0).toBeFalsy();  
  });  
});
```

```
describe('to be null', function() {  
  it("checks value to be null", function() {  
    var a;  
    a = null;  
    return expect(a).toBeNull();  
  });  
});
```

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describe('truthy or falsy', function() {  
  it("checks value to be true", function() {  
    expect(5 > 0).toBeTruthy();  
  });  
  
  it("checks value to be false", function() {  
    expect(5 < 0).toBeFalsy();  
  });  
});
```

```
describe('to be null', function() {  
  it("checks value to be null", function() {  
    var a;  
    a = null;  
    return expect(a).toBeNull();  
  });  
});
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describe('truthy or falsy', function() {  
  it("checks value to be true", function() {  
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  });  
  
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    expect(5 < 0).toBeFalsy();  
  });  
});
```



```
describe('to be null', function() {  
  it("checks value to be null", function() {  
    var a;  
    a = null;  
    return expect(a).toBeNull();  
  });  
});
```

```
describe('truthy or falsy', function() {  
  it("checks value to be true", function() {  
    expect(5 > 0).toBeTruthy();  
  });  
  
  it("checks value to be false", function() {  
    expect(5 < 0).toBeFalsy();  
  });  
});
```

```
describe('match', function() {  
  it("outputs the right text", function () {  
    expect("123.34").toMatch(/\d+\.\d{2}/);  
    expect("123.34").not.toMatch(/string/);  
  });  
});  
  
describe('to contain', function() {  
  it("should contain oranges", function () {  
    expect([1, 2, 3]).toContain(2);  
    expect("one two three string").toContain("two");  
  });  
});
```

```
describe('match', function() {  
  it("outputs the right text", function () {  
    expect("123.34").toMatch(/\d+\.\d{2}/);  
    expect("123.34").not.toMatch(/string/);  
  });  
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```

```
describe('to contain', function() {  
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  });  
});
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describe('match', function() {  
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  });  
});
```

```
describe('to contain', function() {  
  it("should contain oranges", function () {  
    expect([1, 2, 3]).toContain(2);  
    expect("one two three string").toContain("two");  
  });  
});
```

```
describe('exception', function() {  
  it("throws exception", function() {  
    var func = function() {  
      window.notExists.value;  
    };  
  
    expect(func).toThrow();  
  });  
});
```

```
describe('exception', function() {  
  it("throws exception", function() {  
    var func = function() {  
      window.notExists.value;  
    };  
  
    expect(func).toThrow();  
  });  
});
```

```
describe('exception', function() {  
  it("throws exception", function() {  
    var func = function() {  
      window.notExists.value;  
    };  
  
    expect(func).toThrow();  
  });  
});
```

```
describe("A spec (with setup and tear-down)", function() {
  var foo;

  beforeEach(function() {
    foo = 0;
    foo += 1;
  });

  afterEach(function() {
    foo = 0;
  });

  it("is just a function, so it can contain any code", function() {
    expect(foo).toEqual(1);
  });

  it("can have more than one expectation", function() {
    expect(foo).toEqual(1);
  });
});
```



```
describe("A spec (with setup and tear-down)", function() {  
  var foo;  
  
  beforeEach(function() {  
    foo = 0;  
    foo += 1;  
  });  
  
  afterEach(function() {  
    foo = 0;  
  });  
  
  it("is just a function, so it can contain any code", function() {  
    expect(foo).toEqual(1);  
  });  
  
  it("can have more than one expectation", function() {  
    expect(foo).toEqual(1);  
  });  
});
```

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describe("A spec (with setup and tear-down)", function() {  
  var foo;  
  
  beforeEach(function() {  
    foo = 0;  
    foo += 1;  
  });  
  
  afterEach(function() {  
    foo = 0;  
  });  
  
  it("is just a function, so it can contain any code", function() {  
    expect(foo).toEqual(1);  
  });  
  
  it("can have more than one expectation", function() {  
    expect(foo).toEqual(1);  
  });  
});
```

```
describe("A spec (with setup and tear-down)", function() {  
  var foo;  
  
  beforeEach(function() {  
    foo = 0;  
    foo += 1;  
  });  
  
  afterEach(function() {  
    foo = 0;  
  });  
  
  it("is just a function, so it can contain any code", function() {  
    expect(foo).toEqual(1);  
  });  
  
  it("can have more than one expectation", function() {  
    expect(foo).toEqual(1);  
  });  
});
```

```
describe("Asynchronous", function() {  
    var a = 0;  
  
    it("async executes code", function() {  
  
        runs(function() {  
            setTimeout(function() {  
                a = 5;  
            }, 100);  
        });  
  
        waitsFor(function() {  
            return a === 5;  
        }, "the value should be changed", 150);  
    });  
});
```

```
describe("Asynchronous", function() {  
    var a = 0;  
  
    it("async executes code", function() {  
        runs(function() {  
            setTimeout(function() {  
                a = 5;  
            }, 100);  
        });  
  
        waitsFor(function() {  
            return a === 5;  
        }, "the value should be changed", 150);  
    });  
});
```

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                a = 5;  
            }, 100);  
        });  
  
        waitsFor(function() {  
            return a === 5;  
        }, "the value should be changed", 150);  
    });  
});
```

```
describe("Asynchronous", function() {  
  var a = 0;  
  
  it("async executes code", function() {  
    runs(function() {  
      setTimeout(function() {  
        a = 5;  
      }, 100);  
    });  
    waitsFor(function() {  
      return a === 5;  
    }, "the value should be changed", 150);  
  });  
});
```

The diagram illustrates the execution flow of the asynchronous test code. It features two numbered steps on the left: a box with '1' and a box with '2'. A red arrow points from step 1 to the `runs` function call. Another red arrow points from step 2 to the `waitsFor` function call. A third red arrow points from the `optional timeout` annotation to the `150` value in the `waitsFor` call. The `runs` and `waitsFor` functions are also highlighted with red boxes.

```
describe('Writing custom matchers', function() {
  beforeEach(function () {
    this.addMatchers({
      toBeBetween: function (rangeFloor, rangeCeiling) {
        if (rangeFloor > rangeCeiling) {
          var temp = rangeFloor;
          rangeFloor = rangeCeiling;
          rangeCeiling = temp;
        }
        return this.actual > rangeFloor && this.actual < rangeCeiling;
      }
    });
  });

  it("is between 5 and 30", function () {
    expect(10).toBeBetween(5, 30);
  });
  it("is between 30 and 500", function () {
    expect(100).toBeBetween(500, 30);
  });
});
```



```
describe('Writing custom matchers', function() {
  beforeEach(function () {
    this.addMatchers({
      toBeBetween: function (rangeFloor, rangeCeiling) {
        if (rangeFloor > rangeCeiling) {
          var temp = rangeFloor;
          rangeFloor = rangeCeiling;
          rangeCeiling = temp;
        }
        return this.actual > rangeFloor && this.actual < rangeCeiling;
      }
    });
  });

  it("is between 5 and 30", function () {
    expect(10).toBeBetween(5, 30);
  });
  it("is between 30 and 500", function () {
    expect(100).toBeBetween(500, 30);
  });
});
```

```
describe('Writing custom matchers', function() {  
  beforeEach(function () {  
    this.addMatchers({  
      toBeBetween: function (rangeFloor, rangeCeiling) {  
        if (rangeFloor > rangeCeiling) {  
          var temp = rangeFloor;  
          rangeFloor = rangeCeiling;  
          rangeCeiling = temp;  
        }  
        return this.actual > rangeFloor && this.actual < rangeCeiling;  
      }  
    });  
  });  
  
  it("is between 5 and 30", function () {  
    expect(10).toBeBetween(5, 30);  
  });  
  it("is between 30 and 500", function () {  
    expect(100).toBeBetween(500, 30);  
  });  
});
```

SpecHelper.js

```
describe('Writing custom matchers', function() {
  beforeEach(function () {
    this.addMatchers({
      toBeBetween: function (rangeFloor, rangeCeiling) {
        if (rangeFloor > rangeCeiling) {
          var temp = rangeFloor;
          rangeFloor = rangeCeiling;
          rangeCeiling = temp;
        }
        return this.actual > rangeFloor && this.actual < rangeCeiling;
      }
    });
  });

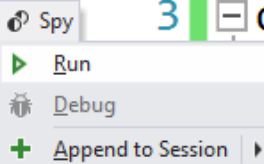
  it("is between 5 and 30", function () {
    expect(10).toBeBetween(5, 30);
  });
  it("is between 30 and 500", function () {
    expect(100).toBeBetween(500, 30);
  });
});
```

Run jasmine in R# 7

```
/// <reference path="jas"/>  
describe("Spy", function() {  
    var person = null, expectedValue = null;  
    beforeEach(function() {
```

Run jasmine in R# 7

```
1  /// <reference path="~/lib/jasmine-1.3.0/jasmine.js"/>
2  /// <reference path="~/src/Person.js"/>
3  describe("Spy", function () {
    var person = null, expectedValue = null;
    beforeEach(function() {
6      person = new Person("Jim", 25);
7      expectedValue = "Julia";
8    });
9  });
```



Run jasmine in R# 7

```
1  /// <reference path="~/lib/jasmine-1.3.0/jasmine.js"/>
2  /// <reference path="~/src/Person.js"/>
3  describe("Spy", function () {
4      var person = null, expectedValue = null;
5      beforeEach(function() {
6          person = new Person("Jim", 25);
7          expectedValue = "Julia";
8      });
9  });
```

Spy
▶ Run
⚙ Debug
+ Append to Session ▶

Run jasmine in R# 7

```
1  /// <reference path="~/lib/jasmine-1.3.0/jasmine.js"/>
2  /// <reference path="~/src/Person.js"/>
3  describe("Spy", function () {
4      var person = null, expectedValue = null;
5      beforeEach(function() {
6          person = new Person("Jim", 25);
7          expectedValue = "Julia";
8      });
9  });
```

Run
Debug
Append to Session

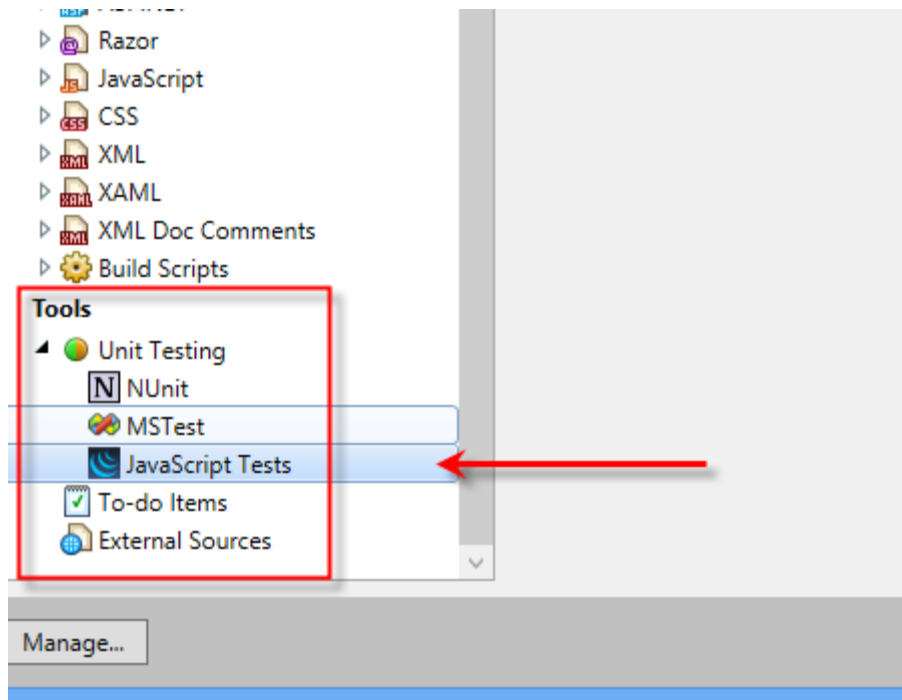
Run jasmine in R# 7

The screenshot shows the 'Unit Test Sessions' window in Visual Studio. The title bar reads 'Unit Test Sessions - was called'. The toolbar includes icons for running, debugging, and other test-related actions. A status bar at the top shows 10 passed tests, 10 successful tests, 0 failed tests, 0 ignored tests, and 0 unknown tests. The test results are listed in a tree view:

- <jasmine> (10 tests) Success
 - Spy (10 tests) Success
 - calls fake function Success
 - calls original function Success
 - creates fake function Success
 - creates fake object Success
 - has access to all calls Success
 - has access to the last call Success
 - returns fake value Success
 - tracks call arguments Success
 - tracks the number of calls Success
 - was called Success

A green banner at the bottom of the window displays the text 'Spy passed'.

PhantomJs + Jasmine + R# 7



PhantomJs + Jasmine + R# 7

JavaScript Tests

Supported Frameworks

- ☒ Enable QUnit support
- ☒ Enable Jasmine support

Run Tests With

☐ Browser

Select browser: System Default Browser

☒ PhantomJS

Path to PhantomJS executable: D:\bin\phantomjs-1.9.2\phantomjs.exe Browse...

PhantomJs + Jasmine + R# 7

JavaScript Tests

Supported Frameworks

- ☒ Enable QUnit support
- ☒ Enable Jasmine support

Run Tests With

☐ Browser

Select browser: System Default Browser

☒ PhantomJS

Path to PhantomJS executable: D:\bin\phantomjs-1.9.2\phantomjs.exe Browse...



simple, flexible, fun

Mocha

It's a feature-rich JavaScript test framework running on node.js and the browser, making asynchronous testing simple and fun.

Features

- simple async support
- test coverage reporting
- proper exit status for CI support etc
- auto-detects and disables coloring for non-ttys
- file watcher support
- global variable leak detection
- ...

Installation

```
npm install mocha
```

mocha --help

Usage: mocha [debug] [options] [files]

Commands:

init <path>
initialize a client-side mocha setup at <path>

Options:

-h, --help	output usage information
-V, --version	output the version number
-r, --require <name>	require the given module
-R, --reporter <name>	specify the reporter to use
-u, --ui <name>	specify user-interface (bdd tdd exports)
-g, --grep <pattern>	only run tests matching <pattern>
-i, --invert	inverts --grep matches
-t, --timeout <ms>	set test-case timeout in milliseconds [2000]
-s, --slow <ms>	"slow" test threshold in milliseconds [75]
-w, --watch	watch files for changes
-c, --colors	force enabling of colors
-C, --no-colors	force disabling of colors
-G, --growl	enable growl notification support
-d, --debug	enable node's debugger, synonym for node --debug
-b, --bail	bail after first test failure
-A, --async-only	force all tests to take a callback (async)
-S, --sort	sort test files
--recursive	include sub directories
--debug-brk	enable node's debugger breaking on the first line
--globals <names>	allow the given comma-delimited global [names]
--check-leaks	check for global variable leaks
--interfaces	display available interfaces
--reporters	display available reporters
--compilers <ext>:<module>,...	use the given module(s) to compile files

JavaScript assertion libraries

- Should (<https://github.com/visionmedia/should.js>)
- Chaijs (<http://chaijs.com/>)
- Expect (<https://github.com/LearnBoost/expect.js>)
- jShould (<https://github.com/eliperelman/jShould>)
- YUIPort (<https://github.com/gso/YUIPort>)
- ...

Should

It's an expressive, readable, test framework agnostic, assertion library for node.

Mocha + Should

```
describe('truth', function () {  
  it('should be true', function () {  
    true.should.be.true;  
  });  
  
  it('should not be false', function () {  
    true.should.not.be.false;  
  });  
});
```

```
describe('truth', function () {  
  it('should be true', function () {  
    true.should.be.true;  
  });  
  
  it('should not be false', function () {  
    true.should.not.be.false;  
  });  
});
```

```
describe('truth', function () {  
  it('should be true', function () {  
    true.should.be.true;  
  });  
  
  it('should not be false', function () {  
    true.should.not.be.false;  
  });  
});
```

```
it('equal & exactly', function() {  
    (4).should.equal(4);  
    'test'.should.equal('test');  
    [1,2,3].should.not.equal([1,2,3]);  
    (4).should.be.exactly(4);  
});
```

```
it('within', function() {  
    var age = 4;  
    age.should.be.within(1, 100);  
});
```

```
it('approximately', function() {  
    (99.99).should.be.approximately(100, 0.1);  
});
```

```
it('instanceof', function() {  
    [].should.be.an.instanceof(Array);  
    [].should.be.an.instanceOf(Array);  
});
```

```
it('equal & exactly', function() {  
    (4).should.equal(4);  
    'test'.should.equal('test');  
    [1,2,3].should.not.equal([1,2,3]);  
    (4).should.be.exactly(4);  
});
```

```
it('within', function() {  
    var age = 4;  
    age.should.be.within(1, 100);  
});
```

```
it('approximately', function() {  
    (99.99).should.be.approximately(100, 0.1);  
});
```

```
it('instanceof', function() {  
    [].should.be.an.instanceof(Array);  
    [].should.be.an.instanceOf(Array);  
});
```



```
it('equal & exactly', function() {  
    (4).should.equal(4);  
    'test'.should.equal('test');  
    [1,2,3].should.not.equal([1,2,3]);  
    (4).should.be.exactly(4);  
});
```

```
it('within', function() {  
    var age = 4;  
    age.should.be.within(1, 100);  
});
```

```
it('approximately', function() {  
    (99.99).should.be.approximately(100, 0.1);  
});
```

```
it('instanceof', function() {  
    [].should.be.an.instanceof(Array);  
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it('within', function() {  
    var age = 4;  
    age.should.be.within(1, 100);  
});
```

```
it('approximately', function() {  
    (99.99).should.be.approximately(100, 0.1);  
});
```

```
it('instanceof', function() {  
    [].should.be.an.instanceof(Array);  
    [].should.be.an.instanceOf(Array);  
});
```

```
it('equal & exactly', function() {  
    (4).should.equal(4);  
    'test'.should.equal('test');  
    [1,2,3].should.not.equal([1,2,3]);  
    (4).should.be.exactly(4);  
});  
  
it('within', function() {  
    var age = 4;  
    age.should.be.within(1, 100);  
});  
  
it('approximately', function() {  
    (99.99).should.be.approximately(100, 0.1);  
});  
  
it('instanceof', function() {  
    [].should.be.an.instanceof(Array);  
    [].should.be.an.instanceOf(Array);  
});
```

```
describe('throw', function() {
  it('assert an exception is thrown', function() {
    (function() {
      throw new Error('fail');
    }).should.throw();
  });

  it('assert an exception is not thrown', function() {
    (function() {}).should.not.throw();
  });

  it('assert exception message matches string', function() {
    (function() {
      throw new Error('fail');
    }).should.throw('fail');
  });

  it('throwError', function() {
    (function() {
      throw new Error('failed to baz');
    }).should.throwError(/^fail.*$/);
  });
});
```

```
describe('throw', function() {
  it('assert an exception is thrown', function() {
    (function() {
      throw new Error('fail');
    }).should.throw();
  });

  it('assert an exception is not thrown', function() {
    (function() {} ).should.not.throw();
  });

  it('assert exception message matches string', function() {
    (function() {
      throw new Error('fail');
    }).should.throw('fail');
  });

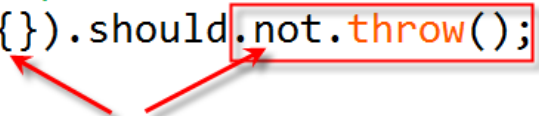
  it('throwError', function() {
    (function() {
      throw new Error('failed to baz');
    }).should.throwError(/^fail.*$/);
  });
});
```

```
describe('throw', function() {
  it('assert an exception is thrown', function() {
    (function() {
      throw new Error('fail');
    }).should.throw();
  });

  it('assert an exception is not thrown', function() {
    (function() {}).should.not.throw();
  });

  it('assert exception message matches string', function() {
    (function() {
      throw new Error('fail');
    }).should.throw('fail');
  });

  it('throwError', function() {
    (function() {
      throw new Error('failed to baz');
    }).should.throwError(/^fail.*$/);
  });
});
```



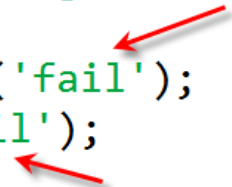
A diagram consisting of two red arrows pointing from the 'should' property in the second test case to the 'not' and 'throw()' methods. A red rectangular box highlights the 'not.throw()' part of the code.

```
describe('throw', function() {
  it('assert an exception is thrown', function() {
    (function() {
      throw new Error('fail');
    }).should.throw();
  });

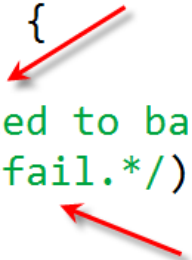
  it('assert an exception is not thrown', function() {
    (function() {}).should.not.throw();
  });

  it('assert exception message matches string', function() {
    (function() {
      throw new Error('fail');
    }).should.throw('fail');
  });

  it('throwError', function() {
    (function() {
      throw new Error('failed to baz');
    }).should.throwError(/^fail.*$/);
  });
});
```



```
describe('throw', function() {  
  it('assert an exception is thrown', function() {  
    (function() {  
      throw new Error('fail');  
    }).should.throw();  
  });  
  
  it('assert an exception is not thrown', function() {  
    (function() {}).should.not.throw();  
  });  
  
  it('assert exception message matches string', function() {  
    (function() {  
      throw new Error('fail');  
    }).should.throw('fail');  
  });  
  
  it('throwError', function() {  
    (function() {  
      throw new Error('failed to baz');  
    }).should.throwError(/^fail.*/);  
  });  
});
```



QUnit



QUnit

It's a powerful, easy-to-use
JavaScript unit testing
framework.

It's used by the jQuery, jQuery UI and jQuery Mobile projects and is capable of testing any generic JavaScript code, including itself!

Installation (1)

```
npm install qunitjs
```

Installation (2)

Download two files from

<http://codeorigin.jquery.com/qunit/>:

- qunit-x.x.x.js
- qunit-x.x.x.css

Getting started

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <title>QUnit Example</title>
  <link rel="stylesheet" href="./lib/qunit/qunit-1.12.0.css">
</head>
<body>
  <div id="qunit"></div>
  <div id="qunit-fixture"></div>
  <script src="../../src/Person.js"></script>
  <script src="../../src/MyException.js"></script>

  <script src="./lib/qunit/qunit-1.12.0.js"></script>

  <script src="./Assert.js"></script>
  <script src="./AsyncControl.js"></script>
  <script src="./Callbacks.js"></script>
</body>
</html>
```

Getting started

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <title>QUnit Example</title>
  <link rel="stylesheet" href="../lib/qunit/qunit-1.12.0.css">
</head>
<body>
  <div id="qunit"></div>
  <div id="qunit-fixture"></div>
  <script src="../../src/Person.js"></script>
  <script src="../../src/MyException.js"></script>

  <script src="../lib/qunit/qunit-1.12.0.js"></script>

  <script src="../../Assert.js"></script>
  <script src="../../AsyncControl.js"></script>
  <script src="../../Callbacks.js"></script>
</body>
</html>
```

Getting started

```
<!DOCTYPE html>
<html>
<head>
  <meta charset="utf-8">
  <title>QUnit Example</title>
  <link rel="stylesheet" href="../lib/qunit/qunit-1.12.0.css">
</head>
<body>
  <div id="qunit"></div>
  <div id="qunit-fixture"></div>
  <script src="../src/Person.js"></script>
  <script src="../src/MyException.js"></script>
  <script src="../lib/qunit/qunit-1.12.0.js"></script>
  <script src="../Assert.js"></script>
  <script src="../AsyncControl.js"></script>
  <script src="../Callbacks.js"></script>
</body>
</html>
```

← sources

← tests

QUnit Example

☐ Hide passed tests ☐ Check for Globals ☐ No try-catch Module: < All Modules >

Mozilla/5.0 (Windows NT 6.2; WOW64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/30.0.1599.101 Safari/537.36

Tests completed in 290 milliseconds.
33 assertions of 33 passed, 0 failed.

- | | |
|--|--------|
| 1. ok: ok (0, 2, 2) Rerun | 2 ms |
| 2. equal and notEqual: equal (0, 6, 6) Rerun | 1 ms |
| 3. equal and notEqual: scriptEqual (0, 2, 2) Rerun | 1 ms |
| 4. equal and notEqual: notStrictEqual (0, 4, 4) Rerun | 1 ms |
| 5. equal and notEqual: notEqual (0, 4, 4) Rerun | 1 ms |
| 6. deepEqual and notDeepEqual: deepEqual (0, 5, 5) Rerun | 2 ms |
| 7. deepEqual and notDeepEqual: notDeepEqual (0, 3, 3) Rerun | 1 ms |
| 8. throws exception: throw "error" (0, 3, 3) Rerun | 1 ms |
| 9. expect: test with expect (0, 2, 2) Rerun | 0 ms |
| 10. asynchronous test: stop and start (0, 1, 1) Rerun | 113 ms |
| 11. asynchronous test: asyncTest - without explicitly stop() (0, 1, 1) Rerun | 114 ms |

QUnit Example

☐ Hide passed tests ☐ Check for Globals ☐ No try-catch Module: < All Modules >

Mozilla/5.0 (Windows NT 6.2; WOW64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/30.0.1599.101 Safari/537.36

Tests completed in 363 milliseconds.
32 assertions of 33 passed, 1 failed.

1. ok: ok (0, 2, 2) Rerun 3 ms

2. equal and notEqual: equal (1, 5, 6) Rerun 6 ms

1. true equals true

2. 3 equals 3

Expected: 3

Result: 2

Diff: 3 2

Source: at Object.<anonymous>
(file:///D:/pr/intr_js_test/qunit/test/Assert.js:17:5)

3. empty string equals another empty string

4. Jim equals Jim

5. true

6. true

//module() - Group related tests under a single label.
module('ok');

//test() - Add a test to run.

//ok() - A boolean assertion, equivalent to CommonJS's

```
test("ok", function() {  
    ok(true, 'true is ok');  
    ok(person != null, 'Person is not null');  
});
```

```

module('equal and notEqual'); //equals -> equal
//A non-strict comparison assertion, roughly equivalent to JUnit assertEquals.
test('equal', function() {
    equal(true, true, 'true equals true');
    equal(2, 3, '3 equals 3');
    equal('', '', 'empty string equals another empty string');
    equal(person.getName(), 'Jim', 'Jim equals Jim');

    equal(0, false, 'true');
    equal(null, undefined, 'true');
});

//strictEqual() - A strict type and value comparison assertion.
test('strictEqual', function() {
    strictEqual(1, 1, '1 strictEqual 1');
    strictEqual('', '', 'empty string strictEqual empty string');
});

```

```
module('deepEqual and notDeepEqual'); //some -> deepEqual

//deepEqual() - A deep recursive comparison assertion, working on primitive values
test('deepEqual', function() {
    deepEqual([], [], '[] deepEqual []');
    deepEqual([1, 2, 3], [1, 2, 3], '[1, 2, 3] deepEqual [1, 2, 3]');
    deepEqual([[1], [2], [3]], [[1], [2], [3]], '[[1], [2], [3]] deepEqual [[1], [2], [3]]');

    deepEqual({}, {}, '{} deepEqual {}');
    deepEqual(person, person, 'person deepEqual person');
});

//notDeepEqual() - An inverted deep recursive comparison assertion, working on primitive values
test('notDeepEqual', function() {
    notDeepEqual([], [1, 2, 3], '[] notDeepEqual [1, 2, 3]');

    notDeepEqual(0, false, '0 notDeepEqual false');
    notDeepEqual(null, undefined, 'null notDeepEqual undefined');
});
```

```
module('throws exception');  
//Assertion to test if a callback throws an exception when run.  
test('throw "error"', function() {  
    var myException = new MyException('some valuable message');  
    throws(  
        function() { throw 'error' },  
        'throws with just a message, no expected'  
    );  
  
    throws(  
        function() { throw myException; },  
        MyException,  
        "raised error is an instance of MyException"  
    );  
  
    throws(  
        function() { throw myException; },  
        /message/,  
        'raised error message contains "message"'  
    );  
});
```

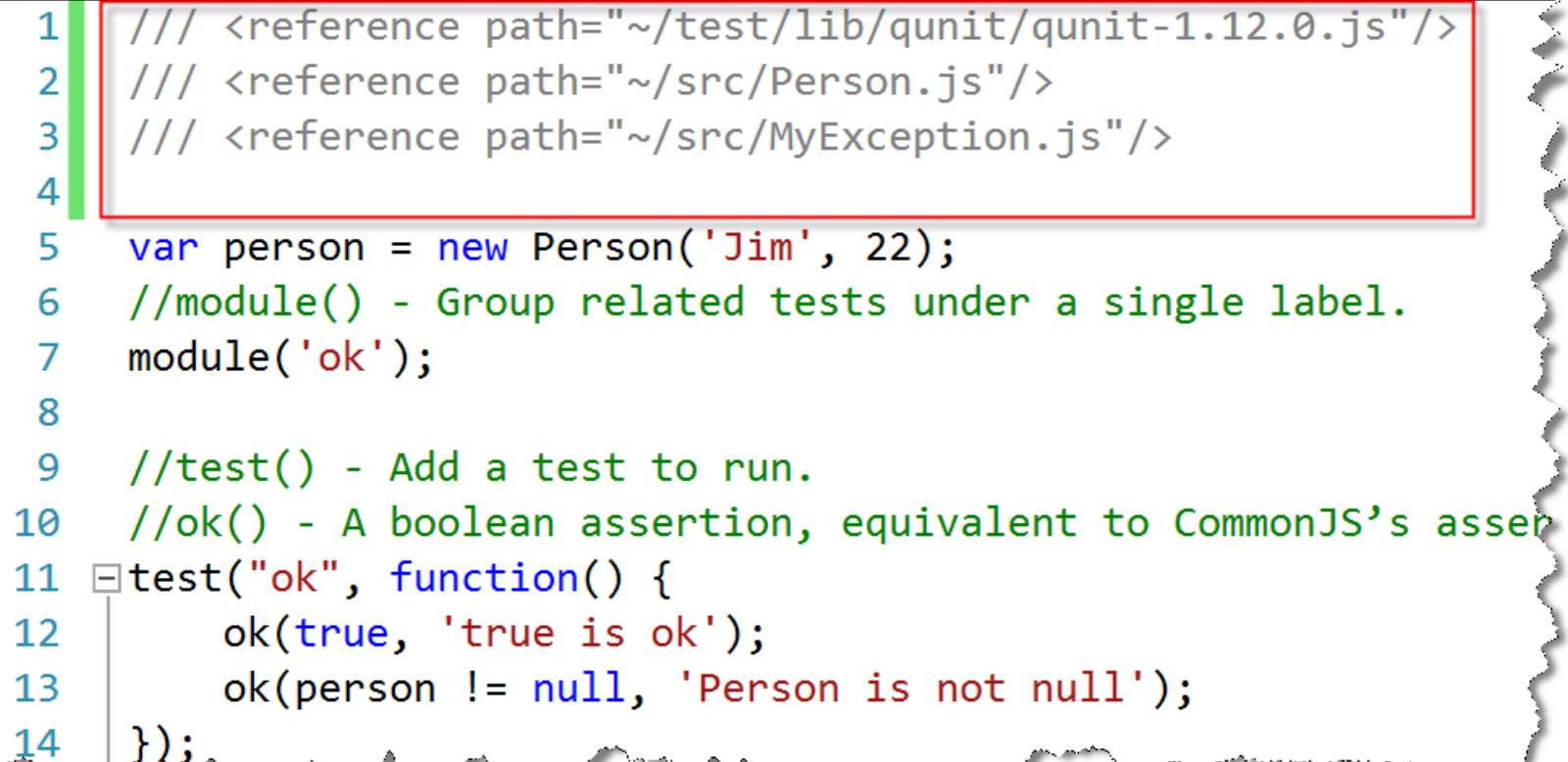
```
test('stop and start', function() {  
  // Pause the test first  
  stop();  
  
  setTimeout(function() {  
    ok(true);  
  
    // After the assertion has been called,  
    // continue the test  
    start();  
  }, 100);  
});
```

```
asyncTest('asyncTest - without explicitly stop()', function() {  
    setTimeout(function() {  
        ok(true);  
  
        // After the assertion has been called,  
        // continue the test  
        start();  
    }, 100);  
});
```

Run QUnit in R# 7

```
1  /// <reference path="~/test/lib/qunit/qunit-1.12.0.js"/>
2  /// <reference path="~/src/Person.js"/>
3  /// <reference path="~/src/MyException.js"/>
4
5  var person = new Person('Jim', 22);
6  //module() - Group related tests under a single label.
7  module('ok');
8
9  //test() - Add a test to run.
10 //ok() - A boolean assertion, equivalent to CommonJS's asser
11 test("ok", function() {
12     ok(true, 'true is ok');
13     ok(person != null, 'Person is not null');
14 });
```

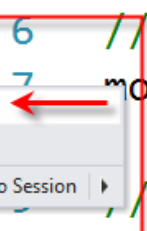

Run QUnit in R# 7



```
1  /// <reference path="~/test/lib/qunit/qunit-1.12.0.js"/>
2  /// <reference path="~/src/Person.js"/>
3  /// <reference path="~/src/MyException.js"/>
4
5  var person = new Person('Jim', 22);
6  //module() - Group related tests under a single label.
7  module('ok');
8
9  //test() - Add a test to run.
10 //ok() - A boolean assertion, equivalent to CommonJS's assert
11 test("ok", function() {
12     ok(true, 'true is ok');
13     ok(person != null, 'Person is not null');
14 });
```

Run QUnit in R# 7

```
1  /// <reference path="~/test/lib/qunit/qunit-1.12.0.js"/>
2  /// <reference path="~/src/Person.js"/>
3  /// <reference path="~/src/MyException.js"/>
4
5  var person = new Person('Jim', 22);
6  //module() - Group related tests under a single label.
7  module('ok');
8  //test() - Add a test to run.
9
10 //ok() - A boolean assertion, equivalent to CommonJS's asser
11 test("ok", function() {
12     ok(true, 'true is ok');
13     ok(person != null, 'Person is not null');
14 });
```

A screenshot of a code editor with a light gray background. The code is written in a monospaced font with syntax highlighting. Lines 1-4 are comments for QUnit references. Line 5 declares a variable 'person'. Line 6 is a comment for the 'module()' function. Line 7 calls 'module('ok')'. Line 8 is a comment for the 'test()' function. Line 9 is a blank line. Line 10 is a comment for the 'ok()' function. Line 11 starts a test function 'test("ok", function() {'. Line 12 calls 'ok(true, 'true is ok')'. Line 13 calls 'ok(person != null, 'Person is not null')'. Line 14 closes the test function '});'. On the left side of the editor, there is a vertical toolbar. A red rectangle highlights a context menu that is open, showing options: 'ok' (with a magnifying glass icon), 'Run' (with a play icon), 'Debug' (with a bug icon), and 'Append to Session' (with a plus icon). A red arrow points from the 'Run' option to the code line 'module('ok');'.

Unit Test Sessions - ok #3

ok #3

Group by: Projects and Namespaces

9 9 0 0 0

- ✓ <qunit> (9 tests) Success
 - ✓ deepEqual and notDeepEqual (2 tests) Success
 - ✓ deepEqual Success: (5/0 of 5)
 - ✓ notDeepEqual Success: (3/0 of 3)
 - ✓ equal and notEqual (4 tests) Success
 - ✓ equal Success: (6/0 of 6)
 - ✓ notEqual Success: (4/0 of 4)
 - ✓ notStrictEqual Success: (4/0 of 4)
 - ✓ scribeEqual Success: (2/0 of 2)
 - ✓ expect (1 test) Success
 - ✓ test with expect Success: (2/0 of 2)
 - ✓ ok (1 test) Success
 - ✓ ok Success
 - ✓ throws exception (1 test) Success
 - ✓ throw "error" Success: (3/0 of 3)



- A browser JavaScript testing toolkit
- A Node.js testing toolkit
- Flexible
- Written by you
- A set of reusable libraries
- The future

Installation

```
npm install buster
```

Create config file

```
var config = module.exports;

config["My tests"] = {
  environment: "node", // or "browser"
  rootPath: "../",
  sources: [
  ],
  tests: [
    "test/*Test.js"
  ]
};
```

Write tests

```
var buster = require('buster');  
var assert = buster.assertions.assert;  
  
buster.testCase('test', {  
  'test 1': function() {  
    assert.equals(2 + 3, 5);  
  }  
});
```

Write tests

```
var buster = require('buster');  
var assert = buster.assertions.assert;  
  
buster.testCase('test', {  
  'test 1': function() {  
    assert.equals(2 + 3, 5);  
  }  
});
```



```
'same': function() {
    var obj = { id: 42, name: "Chris" };
    assert.same(obj, obj);
},
'equals': function() {
    assert.equals(true, true, 'true equals true');
    assert.equals(1, 1, '1 equals 1');
    assert.equals('some', 'some', '"some" equals "some"');

    assert.equals([], [], '[] equals []');
    assert.equals([1, 2, 3], [1, 2, 3], '[1, 2, 3] equals [1, 2, 3]');
    assert.equals([[1], [2], [3]], [[1], [2], [3]], '[[1], [2], [3]] equals [[1], [2], [3]]');

    assert.equals({}, {}, '{} equals {}');
    assert.equals({foo: 'bar'}, {foo: 'bar'}, '{foo: \'bar\'} equals {foo: \'bar\'}');

    assert.equals(null, null, 'null equals null');
    assert.equals(undefined, undefined, 'undefined equals undefined');
    assert.equals(undefined, undefined, 'undefined equals undefined');

    assert.equals(NaN, NaN, 'NaN equals NaN');
},
```

```
'same': function() {
    var obj = { id: 42, name: "Chris" };
    assert.same(obj, obj);
},
'equals': function() {
    assert.equals(true, true, 'true equals true');
    assert.equals(1, 1, '1 equals 1');
    assert.equals('some', 'some', '"some" equals "some"');

    assert.equals([], [], '[] equals []');
    assert.equals([1, 2, 3], [1, 2, 3], '[1, 2, 3] equals [1, 2, 3]');
    assert.equals([[1], [2], [3]], [[1], [2], [3]], '[[1], [2], [3]] equals [[1], [2], [3]]');

    assert.equals({}, {}, '{} equals {}');
    assert.equals({foo: 'bar'}, {foo: 'bar'}, '{foo: \'bar\'} equals {foo: \'bar\'}');

    assert.equals(null, null, 'null equals null');
    assert.equals(undefined, undefined, 'undefined equals undefined');
    assert.equals(undefined, undefined, 'undefined equals undefined');

    assert.equals(NaN, NaN, 'NaN equals NaN');
},
```

```
'same': function() {
  var obj = { id: 42, name: "Chris" };
  assert.same(obj, obj);
},
'equals': function() {
  assert.equals(true, true, 'true equals true');
  assert.equals(1, 1, '1 equals 1');
  assert.equals('some', 'some', '"some" equals "some"');

  assert.equals([], [], '[] equals []');
  assert.equals([1, 2, 3], [1, 2, 3], '[1, 2, 3] equals [1, 2, 3]');
  assert.equals([[1], [2], [3]], [[1], [2], [3]], '[[1], [2], [3]] equals [[1], [2], [3]]');

  assert.equals({}, {}, '{} equals {}');
  assert.equals({foo: 'bar'}, {foo: 'bar'}, '{foo: \'bar\'} equals {foo: \'bar\'}');

  assert.equals(null, null, 'null equals null');
  assert.equals(undefined, undefined, 'undefined equals undefined');

  assert.equals(NaN, NaN, 'NaN equals NaN');
},
```

```
'matcher': function() {  
  assert.match("Give me something", "Give");  
  assert.match({ toString: function () { return "foo"; } }, "foo");  
  
  assert.match(true, true);  
  assert.match(false, false);  
  
  assert.match("Give me something", /^[a-z]\s*+$/i);  
  assert.match({ toString: function () { return "yeah!"; } }, /yeah/);  
  
  assert.match(5, 5);  
  
  assert.match("123", function (exp) { return exp == '123'; });  
  assert.match(  
    {toString: function () { return '42'; }},  
    function () { return true; });  
}
```

```
assert.match(  
  '123',  
  {test: function (arg) { return arg == 123;} });  
assert.match(  
  {  
    name: 'Chris',  
    profession: 'Programmer'  
  }, {  
    name: 'Chris'  
  });  
},
```

```
'isObject': function() {  
    assert.isObject({});  
    assert.isObject([1, 2, 3]);  
},  
'isFunction': function() {  
    assert.isFunction(function () {});  
},  
'isTrue': function() {  
    assert.isTrue(true);  
    assert.isTrue(1 == true);  
    assert.isTrue(null == undefined);  
},  
'isFalse': function() {  
    assert.isFalse(false);  
    assert.isFalse(1 === true);  
    assert.isFalse(null === undefined);  
},
```

```
'isString': function() {
    assert.isString('');
},
'isBoolean': function() {
    assert.isBoolean(true);
    assert.isBoolean(false);
},
'isNumber': function() {
    assert.isNumber(543);
},
'isNaN': function() {
    assert.isNaN(NaN);
},
'isArray': function() {
    assert.isArray([]);
    assert.isArray(Array());
},
'isArrayLike': function() {
    assert.isArrayLike([1, 2, 3]);
    assert.isArrayLike(arguments);
    assert.isArrayLike({ length: 0, splice: function() {} });
},
```

```
'exception': function() {
  assert.exception(function () {
    throw new Error('Ooops!');
  });

  assert.exception(function () {
    throw new TypeError('Ooops!');
  }, 'TypeError');
},
'near': function() {
  assert.near(10.3, 10, 0.5);
  assert.near(10.5, 10, 0.5);
},
'hasPrototype': function() {
  assert.hasPrototype(function() {}, Function.prototype);
  assert.hasPrototype(function() {}, Object.prototype);
},
'contains': function() {
  assert.contains([1, 2, 3], 2);
  assert.contains('abc', 'a');
}
```


Karma

Spectacular Test Runner for JavaScript

On the AngularJS team, we rely on testing and
we always seek better tools to make our life
easier.

Installation

```
npm install karma
```

Create config file

```
module.exports = function(config) {  
  config.set({  
    basePath : './',  
    frameworks: ['jasmine'],  
    files : [  
      //'node_modules/should/should.js',  
      //'test/*_mocha.js'  
      'test/*_jasmine.js'  
      //'test/*_qunit.js'  
    ],  
    exclude: [ ],  
    reporters: ['progress'],  
    port: 9876,  
    colors: true,  
    logLevel: config.LOG_INFO,  
    autoWatch: true,  
    browsers: ['PhantomJS'],  
    captureTimeout: 60000,  
    singleRun: false  
  });  
};
```

Karma

```
PhantomJS 1.9.2 (Windows 8): Executed 23 of 23 (1 FAILED) (0.428 secs / 0.113 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/src/Calculator.js".
PhantomJS 1.9.2 (Windows 8): Executed 23 of 23 (1 FAILED) (0.425 secs / 0.115 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/src/Calculator.js".
PhantomJS 1.9.2 (Windows 8): Executed 23 of 23 SUCCESS (0.424 secs / 0.112 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 23 of 23 SUCCESS (0.432 secs / 0.113 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 23 of 23 SUCCESS (0.432 secs / 0.113 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 24 of 24 SUCCESS (0.422 secs / 0.115 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 24 of 24 SUCCESS (0.427 secs / 0.114 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 24 of 24 SUCCESS (0.428 secs / 0.112 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 24 of 24 (1 FAILED) (0.43 secs / 0.115 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 24 of 24 SUCCESS (0.428 secs / 0.112 secs)
INFO [watcher]: Changed file "D:/pr/javascript/karma/test/CalculatorTest_jasmine.js"
.
PhantomJS 1.9.2 (Windows 8): Executed 25 of 25 SUCCESS (0.421 secs / 0.116 secs)
```

Testem

A test runner that makes
JavaScript unit testing fun.

Unit testing in JavaScript can be tedious and painful, but Testem makes it so easy that you will actually want to write tests.

Features

- Test-framework agnostic.
 - Jasmine
 - Qunit
 - Mocha
 - Buster
- Run tests in all major browsers, Node, PhantomJS
- Two distinct use-cases
 - Test-Driven-Development
 - Continuous Integration
- ...

Installation

```
npm install testem
```

Create config file

```
{  
    "framework": "jasmine",  
    "src_files": [  
        "test/*.js"  
    ]  
}
```


testem --help

Usage: testem.js [options]

Commands:

launchers	Print the list of available launchers (browsers & process launchers)
ci [options]	Continuous integration mode
server	Run just the server

Options:

-h, --help	output usage information
-V, --version	output the version number
-f, --file [file]	config file - defaults to testem.json or testem.yml
-p, --port [num]	server port - defaults to 7357
--host [hostname]	host name - defaults to localhost
-l, --launch [list]	list of launchers to launch(comma separated)
-s, --skip [list]	list of launchers to skip(comma separated)
-d, --debug	output debug to debug log - testem.log
-t, --test_page [page]	the html page to drive the tests
-g, --growl	turn on growl notifications

Keyboard Controls (in dev mode):

ENTER	run the tests
q	quit
LEFT ARROW	move to the next browser tab on the left
RIGHT ARROW	move to the next browser tab on the right
TAB	switch between top and bottom panel (split mode only)
UP ARROW	scroll up in the target text panel
DOWN ARROW	scroll down in the target text panel
SPACE	page down in the target text panel
b	page up in the target text panel
d	half a page down in the target text panel
u	half a page up in the target text panel

Testem (0)

```
TEST'EM 'SCRIPTS!  
Open the URL below in a browser to connect.  
http://localhost:7357/
```

```
-----+  
Firefox 24.0|  
0/0 v      |  
+-----+
```

```
No tests were run :(
```

```
TEST'EM 'SCRIPTS!  
Open the URL below in a browser to connect.  
http://localhost:7357/
```

```
-----+  
Firefox 24.0|  
3/3 v      |  
+-----+
```

```
v 3 tests complete.
```

Testem (1)

```
TEST'EM 'SCRIPTS!
Open the URL below in a browser to connect.
http://localhost:7357/
-----+
  Firefox 24.0 |
    2/3 x      |
-----+-----
kata calculator empty string equals 0.
  x Expected NaN to be 0.
    jasmine.ExpectationResult@http://localhost:7357/testem/jasmine.js:114
    jasmine.Matchers.matcherFn_<@http://localhost:7357/testem/jasmine.js:1240
    @http://localhost:7357/test%5CcalculatorTest_jasmine.js:9
    jasmine.Block.prototype.execute@http://localhost:7357/testem/jasmine.js:1064
    jasmine.Queue.prototype.next_@http://localhost:7357/testem/jasmine.js:2096
    jasmine.Queue.prototype.start@http://localhost:7357/testem/jasmine.js:2049
    jasmine.Spec.prototype.execute@http://localhost:7357/testem/jasmine.js:2376
    jasmine.Queue.prototype.next_@http://localhost:7357/testem/jasmine.js:2096
    jasmine.Queue.prototype.start@http://localhost:7357/testem/jasmine.js:2049
    jasmine.Suite.prototype.execute@http://localhost:7357/testem/jasmine.js:2521
    jasmine.Queue.prototype.next_@http://localhost:7357/testem/jasmine.js:2096
    jasmine.Queue.prototype.start@http://localhost:7357/testem/jasmine.js:2049
    jasmine.Runner.prototype.execute@http://localhost:7357/testem/jasmine.js:214
3
    jasmine.Env.prototype.execute@http://localhost:7357/testem/jasmine.js:802
    window.onload@http://localhost:7357/6515:13
```

In summary

- Today JS is no longer the „*add some animation to my website*” language.
- It's now the language of the web.
- JS code can and should be tested.
- There are many tools that make testing easy and enjoyable in JavaScript.

Examples

All examples of this presentation
(and even more) are available at

https://github.com/slone1024/intro_js_test