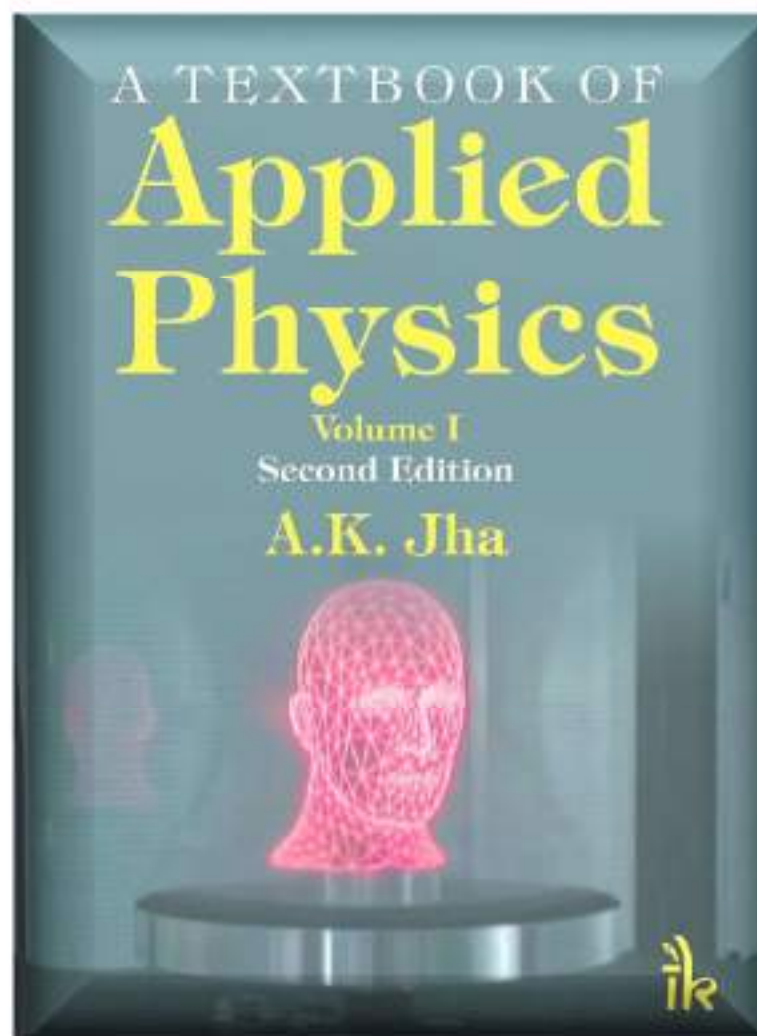
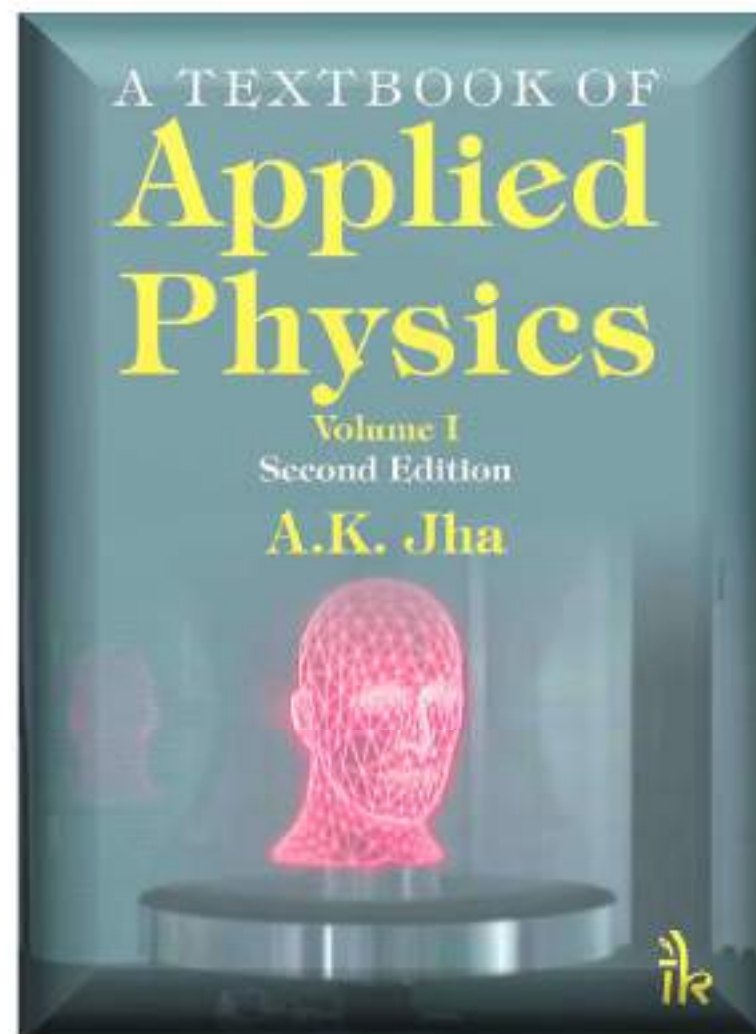


A TEXTBOOK OF APPLIED PHYSICS VOLUME I -SE...



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A TEXTBOOK OF APPLIED PHYSICS VOLUME I -SE...

**Second Edition**  
**A TEXTBOOK OF**  
**APPLIED PHYSICS**

**Volume I**

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## Preface to the Second Edition

My association with undergraduate students made me realize that in a semester of three months duration, it is really difficult for the students to look for right materials for different topics in different books prescribed in the syllabus. This prompted me to write this book. It is hoped that it will find all the topics included in the first semester syllabus and utilize the time in learning them instead of wasting time in searching topics in different books. The topics in the book are presented in a manner so that students of all background will find it easy to understand the principles.

I sincerely thank the scientists whose work constitute the subject matter and the large number of authors whose books I have consulted while preparing the manuscript of this book.

I thank the entire production team of I.K. International Publishing House Pvt. Ltd., spec. Krishan Makhijani and Sh. Anand Singh Aswal for timely publication of this book.

In spite of our best efforts to make the book error free, some mistakes and errors might have due to oversight. I will be highly thankful to my teacher colleagues and the students who kindly point out shortcomings to my notice and give useful suggestions so that they can be taken care in future editions of the book.

I wish reader students grand success and bright future.

Dr. A.K. Jha

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## 1 Interference of Light

### 1.1 Introduction: Waves of Light

We study light in the branch of physics called optics. Optics is the branch of physics which deals with the study of the nature of light and the phenomena exhibited by it.

Over the thousands of years and our ancient forefathers saw life without light. Naturally, from very early days, human beings must have wondered about the nature of light. Simple and common observations such as shadows, rain and rainbows of the image formed led to the concept of wave of light and its rectilinear propagation. Many theories have been put forward to explain the nature of light. We briefly discuss some of them here.

Newton in his corpuscular theory (1672-1687) assumed that light consists of very small particles called corpuscles, which are emitted by a luminous source and travel with large velocities. His theory explained rectilinear propagation of light, reflection and refraction, but could not explain interference, diffraction and polarization.

Huygens's wave theory of light (1690-1822) assumed that light consists of periodic disturbances transmitted through a medium in the form of longitudinal waves. He proposed that a source of light creates periodic disturbances, which travel as waves in a way similar to that of sound resulting in its. His theory explained reflection, refraction, interference and diffraction, but rectilinear propagation and polarization couldn't be explained. In 1802 one of the famous scientists proposed a material medium for their propagation. This led to waves as waves as all pervading homogeneous medium called *luminiferous ether*, which possessed inertia and elasticity. In order to explain the experimental evidence propagation of light, Fresnel and Young assumed the light to be transverse in nature.

To explain the light propagation in transverse waves with a high velocity, the ether was supposed to possess the properties of an elastic solid. The properties required from the ether were incompressibility and difficulty to stretch. It was the famous Michelson-Morley experiment which experimentally ruled out the existence of transmissibility ether. However, the concept of elastic ether was very useful in the theoretical development of the subject of light during the nineteenth century and it was discarded only after the advent of Maxwell's electromagnetic theory (1873), which assumed the light to be electromagnetic wave in nature and so, no material medium was required for its propagation.

Max Planck proposed quantum theory of light according to which light consists of small particles in the form of discrete bundles of energy called photons. The energy of a photon is equal to  $h\nu$ , where  $h$  is Planck's constant and  $\nu$  is the frequency of the light.

The present-day understanding about the nature of light is that it possesses dual (or double) character. Sometimes light behaves as wave nature (as in reflection, refraction, diffraction, polarization, etc.), while in some processes it behaves in particle nature as in photoelectric effect, Compton effect, Compton effect, etc.

We are going to discuss the phenomena like interference, diffraction and polarization illustrating the wave nature of light.

### 1.2 PRINCIPLE OF SUPERPOSITION

When two or more waves travelling through a medium superimpose each other, then, the state

indicated thereby and a new wave is formed, whose amplitude is determined using the superposition principle. According to the principle of superposition, the resultant amplitude at a point at any instant of time is the algebraic sum of the amplitudes due to the individual waves. That is, if  $A$  is the resultant amplitude and  $A_1, A_2, A_3, \dots$  are the amplitudes due to the individual waves, then

$$A = A_1 + A_2 + A_3 + \dots$$

The +ve sign is taken when amplitudes of the waves are in the same direction and -ve sign when they are in opposite direction. The superposition principle is illustrated in Fig. 1.2. The resultant intensity is the square of the resultant amplitude.

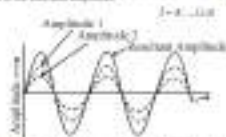


Fig. 1.2 Superposition of waves of the same phase and frequency

### 1.3 COHERENT LIGHT SOURCES

Two light sources are said to be coherent when there is no phase difference or a constant phase difference, if the phase difference exists, between the light waves from the two sources.

Two independent sources of light cannot be coherent. We know that when an electron makes a transition from a higher energy state to a lower energy state, it gives out the balance energy in the form of radiation. When the frequency of these radiations has within the visible spectrum, we get light, which consists of a number of waves having, accompanied by random and abrupt changes in phase, resulting in incoherent radiation. These are the waves of incoherent light. Consequently, with two independent sources, the phases of waves originating from them will be changing independently and, therefore, the phase difference between the two sources cannot be constant. Hence, two independent sources of light cannot be coherent.

The two sources to be coherent, need must light waves of the same frequency, create, but must amplitude in addition to a constant phase difference. This means the wavelength (or colour) of the coherent sources is the same.

In general, the coherence or phase between two light waves can vary from point to point (so space) or change from moment to moment (so time) at a point. Thus, there are two types of coherence, which are discussed below.

**Temporal Coherence:** If the waves give by a light source maintain coherence at a point at two different instants of time, i.e., coherence is maintained with respect to time, a source, this type of coherence is referred to as temporal coherence.

**Spatial Coherence:** If the two waves maintain a constant phase relationship, over any cross in different points in space, the waves are said to be spatially coherent. This is possible only when two beams are individually incoherent, so long as any phase change in one beam is accompanied by a simultaneous equal phase change in the other beam (as in Young's double slit experiment).

Exposure (or time) reciprocity is a dependence of a single beam of light, whereas spatial (or space) reciprocity assumes the relationship between two separate beams of light.

In classical optics, light waves given out by Association of sources are produced in the form of wave fronts. These wave fronts are of finite length, each wave front contains only a limited number of waves. The length of the wave fronts is called the coherence length and is equal to the product of the number of waves  $N$  contained in the wave front and the wavelength  $\lambda$ , i.e.,  $2\pi \times N\lambda$ . Since, velocity is defined as the distance covered per unit time, it takes a wave train of length  $2\pi$ , its coherence length of time  $2\pi$ , to pass a given point.

$$\frac{\Delta t}{\Delta x} = \frac{1}{c}$$

where  $c$  is the velocity of light. The length of time  $\Delta t$  is called the coherence time.

#### 1.4 INTERFERENCE OF LIGHT

When two or more light waves propagate in a medium simultaneously, they superimpose each other. In a certain redistribution of energy takes place. The phenomenon is called interference. Thus, interference of light is the phenomenon which takes place when two or more waves superimpose each other resulting in the redistribution of light energy.

The points at which the waves are in phase, they reinforce each other, thereby increasing the magnitude and intensity of the resulting wave. This is called constructive interference. Thus, at the points of constructive interference, the waves meet in the same phase or at a phase difference of  $2\pi n$ ,  $n = 0, 1, 2, \dots$

In terms of path difference, path difference for constructive interference

$$\Delta x = \frac{\lambda}{2}, n = 0, 1, 2, \dots$$

That is, for the constructive interference, the path difference should be even multiple of  $\frac{\lambda}{2}$ . The points of maximum brightness are the points of maximum light intensity.

The points at which the waves meet in opposite phase, they cancel each other. This is called destructive interference. In the points of destructive interference, the waves meet in opposite phase or at a phase difference of  $(2n+1)\pi$ ,  $n = 0, 1, 2, 3, \dots$ . In terms of path difference, path difference for

$$= (2n+1) \frac{\lambda}{2} (n = 0, 1, 2, 3, \dots)$$

destructive interference

That is, the path difference should

$$\frac{\lambda}{2}$$

be an odd multiple of  $\frac{\lambda}{2}$ . These points are the points of minimum brightness or darkness or minima.

When interference pattern is obtained in a screen distant bright and dark bands or fringes are obtained if the pattern is obtained on a screen. Alternatively, we say a fringe pattern is obtained. A fringe may be bright or dark. A fringe is defined as a locus of points having a fixed path difference (and hence, phase difference) from two fixed points (the location of the two sources).

#### 1.5 METHODS FOR PRODUCTION (OBTAINING) INTERFERENCE OF LIGHT

Obtaining two light waves means that sources to produce a suitable interference pattern. However, in order to obtain the interference pattern consistently on a screen, the interference pattern must be permanent or sustained. To obtain a sustained interference pattern, the following conditions must be satisfied.

(i) **The two sources of light should be coherent.** There should not be a variation of phase difference with time. In independent sources of light waves (incoherent), the two interfering light waves must be obtained from a single light source. The intensity of coherent phase difference can be maintained from the following discussion. If  $\phi$  is the phase difference at a point between the two interfering waves, then intensity at that point is

As an example,

Then, if a fringe with zero flux (or resultant intensity) will change with time and sustained interference pattern cannot be obtained.

(ii) **The two sources should emit light waves continuously of same wavelength and time period or frequency.** That is, the two sources should be monochromatic.

(iii) **The separation between the two sources should be small.** Due to this, the separation between the fringes becomes large so that they become visible.

(iv) **The separation between the sources and the screen should be large.** This also increases fringe width increasing their visibility.

(v) **The amplitudes of the interfering waves should be equal or nearly equal.** This is necessary for good contrast between bright and dark fringes, i.e., to obtain nearly complete darkness at minima.

(vi) **The two sources should be secondary sources.** If it is not so, the interference between different portions of the same source takes place, which ultimately reduces the visibility of the interference pattern.

(vii) **The two interfering waves should meet at a small angle.** If it is not so, a large path difference is introduced, because the two interfering waves resulting in poor visibility and poor contrast in the interference pattern.

#### 1.6 PRODUCTION OF COHERENT SOURCES

For the production of a sustained interference pattern, at least two coherent sources are required. We know that independent sources of light cannot be coherent. Therefore, in all the experiments, the interfering waves are obtained from a single light source. There are two methods of obtaining coherent interfering waves. These are as follows:

(i) **Division of Wavefront.** In this method, a wavefront is divided into two or more parts by reflection, refraction or diffraction. These portions then meet at a small angle to undergo interference and produce an interference pattern. This method is employed in Young's double slit experiment, Fresnel's biprism, Lloyd's mirror, etc.

(ii) **Division of Amplitude.** In this method, the amplitude of a beam is divided into two waves moving apart by a combination of reflection and refraction. These divided portions finally recombine to produce interference, after traversing different paths. In such cases, extended broad source of light is used so that light fringes are obtained. The method is used in thin film colours, Newton's rings, Michelson interferometer.

(40)

The interference applying the first method do not produce constructive interference pattern, while first applying the second method can produce constructive pattern with a few exceptions.

#### 4.7 Conditions for constructive and destructive interference

Let the incident light waves undergoing interference be represented by

$$y_1 = a \sin(\omega t - kx)$$

$$\text{and } y_2 = b \sin(\omega t + kx - \Delta\phi)$$

where  $a$  and  $b$  are their respective amplitudes and  $\Delta\phi$  is the phase difference between the two waves.

Applying the principle of superposition, the resultant displacement  $y$  is given by

$$y = y_1 + y_2$$

$$= a \sin(\omega t - kx) + b \sin(\omega t + kx - \Delta\phi)$$

$$= a \sin(\omega t - kx) + b \sin(\omega t + kx) \cos \Delta\phi - b \sin \Delta\phi \sin(\omega t + kx)$$

$$= a \sin(\omega t - kx) + b \cos \Delta\phi \sin(\omega t + kx) - b \sin \Delta\phi \sin(\omega t + kx)$$

$$\text{and } R_{\text{max}} = a + b \quad (41)$$

In the above expression, we get

$$y = 2a \cos \frac{\Delta\phi}{2} \sin(\omega t - kx) + 2b \cos \frac{\Delta\phi}{2} \sin(\omega t + kx) - 2b \sin \frac{\Delta\phi}{2} \sin(\omega t + kx)$$

$$= 2 \cos \frac{\Delta\phi}{2} [a \sin(\omega t - kx) + b \sin(\omega t + kx) - b \sin(\omega t + kx) \sin \frac{\Delta\phi}{\cos \frac{\Delta\phi}{2}}$$

$$= 2 \cos \frac{\Delta\phi}{2} [a \sin(\omega t - kx) + b \cos \frac{\Delta\phi}{2} \sin(\omega t + kx) - b \sin \frac{\Delta\phi}{2} \sin(\omega t + kx)]$$

Thus,  $R$  represents the amplitude of the resultant wave.

Applying Eqs. (41) and (42) and taking, we get

$$R_{\text{max}} = a + b \quad (43)$$

$$R_{\text{min}} = a - b \quad (44)$$

$$R_{\text{max}} = a + b \quad (45)$$

$$R_{\text{min}} = a - b \quad (46)$$

$$R_{\text{max}} = \sqrt{a^2 + b^2 + 2ab \cos \Delta\phi} \quad (47)$$

Intensity being directly proportional to the square of the amplitude the intensity of the resultant wave is given by

$$I = R^2$$

$$I_{\text{max}} = (a + b)^2 \quad (48)$$

For constructive interference, i.e.,  $\Delta\phi = 0$  or  $2\pi, 4\pi, \dots$

$$\cos \Delta\phi = 1$$

$$R_{\text{max}} = a + b \quad (49)$$

$$I_{\text{max}} = (a + b)^2 \quad (50)$$

That is, for constructive interference, the phase difference between the two waves should be an even integral multiple of  $2\pi$ .

$$= \frac{\lambda}{2\pi} \phi = \frac{\lambda}{2\pi} 2\pi n = n\lambda$$

Path difference for constructive interference. Thus, for constructive interference, the path difference between the two interfering waves should be an integral multiple of  $\lambda$ .

The resultant amplitude  $R_{\text{max}}$  using Eq. (43) and using  $a = b$  gives us

$$R_{\text{max}} = \sqrt{a^2 + b^2 + 2ab} = \sqrt{a^2 + a^2} = a + b \quad (51)$$

Thus, when constructive interference takes place, the resultant amplitude is the sum of the amplitudes of the two waves, which is the resultant amplitude of the resultant wave.

$$R_{\text{max}} = a + b \quad (52)$$

This shows that the resultant intensity is greater than the sum of the two individual intensities  $a^2 + b^2$ .

For destructive interference, i.e.,  $\Delta\phi = \pi$  or  $3\pi, 5\pi, \dots$

$$\cos \Delta\phi = -1$$

$$R_{\text{min}} = a - b \quad (53)$$

$$I_{\text{min}} = (a - b)^2 \quad (54)$$

Thus, for destructive interference, the phase difference between the two waves should be an odd integral multiple of  $\pi$ .

Path difference for destructive interference

$$= \frac{\lambda}{2\pi} \phi = \frac{\lambda}{2\pi} (2n + 1)\pi = (2n + 1) \frac{\lambda}{2}$$

Thus, for destructive interference, the path difference between the two interfering waves should be an odd integral multiple of half the wavelength.

The resultant amplitude  $R_{\text{min}}$  using Eq. (43) and using  $a = b$  gives us

$$R_{\text{min}} = \sqrt{a^2 + b^2 - 2ab} = \sqrt{a^2 - a^2} = a - b \quad (55)$$

Thus, when destructive interference takes place, the resultant amplitude is equal to the difference of the amplitudes of the two waves, which is the resultant amplitude of the resultant wave.

$$R_{\text{min}} = a - b \quad (56)$$

For us that resultant intensity is less than the sum of the two individual intensities  $a^2 + b^2$ . In case, the amplitudes of two waves are equal,  $a = b$

$$R_{\text{min}} = a - a = 0 \quad (57)$$

$$I_{\text{min}} = R_{\text{min}}^2 = 0^2 \quad (58)$$

$$R_{\text{min}} = 0 \quad (59)$$



$$I_{\text{max}} = \frac{4a^2}{\lambda} \quad (11.12)$$

Therefore, the points of destructive interference will be perfectly dark.

### 1.8 law of conservation of energy and interference

Thus the two waves  $y_1 = \sin \omega t$  and  $y_2 = \sin(\omega t + \phi)$ , having a phase difference  $\phi$  interfere, the resultant object has been given in Eq. (11.8).

$$I = I_1 + I_2 + 2I_1 I_2 \cos \phi$$

For  $\phi = 0$ , then

$$I = \sin^2 \omega t + \sin^2(\omega t + \phi) + 2 \sin \omega t \sin(\omega t + \phi)$$

$$= \sin^2 \omega t + \sin^2 \phi$$

$$I = \frac{4a^2}{\lambda} \cos^2 \frac{\phi}{2} \quad (11.13)$$

$$\cos^2 \left( \frac{\phi}{2} \right)$$

Thus, the intensity distribution in the interference pattern is proportional to shown in Fig. 11.4. As evident in the figure,

$$\sin \phi = 0, \pm \pi, \pm 2\pi, \dots, I = I_{\text{max}} = 4a^2$$

Thus, the intensity varies between zero and the depending upon the phase difference  $\phi$  between the interfering waves. One may think that the light energy disappears from the points of destructive interference in contradiction to the law of conservation of energy, which states that the energy can neither be created nor destroyed. Also, at the points of constructive interference the intensity is not less than the sum of individual intensities,  $I = \sin^2 \omega t + \sin^2(\omega t + \phi)$ , does look at the phenomenon of interference shows that it is in accordance with the law of conservation of energy. The light energy is transferred to the points of constructive interference from the points of destructive interference. This is, the energy is merely redistributed. This becomes clear from the following discussion.

In a region where such beams are superposed without undergoing interference, the intensity due to each beam is equal to  $a^2$ . In the region still have a uniform intensity equal to  $a^2 + a^2 = 2a^2$ , according to the functional formalism in Fig. 11.5.

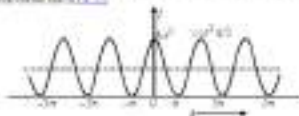


Fig. 11.5

Where the beams undergo interference, the intensity is given by

$$I = \frac{4a^2 \sin^2 \frac{\phi}{2}}{\lambda}$$

Let us find the average of the intensity between  $\phi = 0$  and  $\phi = 2\pi$

$$I = \frac{4a^2}{\lambda} \left[ \frac{1}{\pi} \int_0^{2\pi} \cos^2 \frac{\phi}{2} d\phi \right]$$

$$I = \frac{4a^2}{\lambda} \left[ \frac{1}{2\pi} \int_0^{2\pi} (1 + \cos \phi) d\phi \right]$$

$$I = \frac{4a^2}{\lambda} \left[ \frac{1}{2\pi} \left( \phi + \sin \phi \right) \right]_0^{2\pi}$$

$$I = \frac{4a^2}{\lambda} \left[ \frac{1}{2\pi} \left( 2\pi + 0 \right) \right] = 2a^2$$

which is the same as obtained earlier. In other words, the average intensity of the interfering beams remains the same. Thus, the energy is neither created nor destroyed but is merely redistributed in the interference pattern. Hence, the phenomenon of interference is in accordance with the law of conservation of energy.

### 1.9 Young's double slit experiment

Interference was first observed by Thomas Young, an English scientist, in 1801, from diffraction of wave nature of light.

The experimental arrangement is shown in Fig. 11.6. It is a source  $S$  illuminated by a monochromatic light of wavelength  $\lambda$ . There are two narrow slits  $S_1$  and  $S_2$ , parallel and close to each other at a distance  $d$  apart. Light waves spread out from  $S_1$  and fill up both  $S_1$  and  $S_2$ , which serve as the two coherent sources of light. Thus, the two coherent light waves are obtained from the same original source. Light waves spread out from the slits  $S_1$  and  $S_2$  and fall on the screen. These two waves interfere and produce bright and dark bands, called interference fringes, are formed on the screen, at a distance  $D$  from the slits. To get widely spaced fringes, the two slits themselves quite close to each other,  $d \ll D$  (say  $d = 0.5$  mm and  $D = 1$  m).

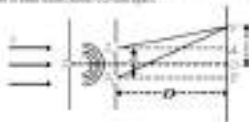


Fig. 11.6

To find the positions at which the bright and dark bands are formed, and the separation between them, let us consider a point  $P$  on the screen at a distance  $y$  from the centre  $O$ . The path difference  $p$  between the two waves reaching  $P$  is given by

$$\begin{aligned} p &= S_2P - S_1P \\ \text{From the right-angled triangles } S_1OP \text{ and } S_2OP, \text{ using Pythagoras' theorem, we have} \\ S_1P &= S_2P = S_2O + PO = D + \sqrt{D^2 + y^2} \\ &= \left[ D^2 + \left( y + \frac{d}{2} \right)^2 \right]^{1/2} - \left[ D^2 + \left( y - \frac{d}{2} \right)^2 \right]^{1/2} \\ &= D^2 + y^2 + \frac{d^2}{4} + yd - D^2 - y^2 - \frac{d^2}{4} + yd \end{aligned}$$

$$\begin{aligned} &= 2yd \\ \text{so } S_2P - S_1P &= S_2P(S_2P - 4D^2)^{-1/2} \times 2yd \\ &= y \frac{d}{D} = S_2P - S_1P = \frac{S_2P^2 - S_1P^2}{S_2P + S_1P} \end{aligned}$$

In practice, points  $O$  and  $P$  are close enough so as to assume

$$\begin{aligned} S_2P &= S_1P = d \\ \text{Path difference } p &= S_2P - S_1P = \frac{2yd}{2D} \\ &= \frac{yd}{D} \end{aligned}$$

$$\text{so } p = \frac{yd}{D} \quad (11.10)$$

**Locations of Bright Fringes:** At the points where the path difference is equal to an integral multiple of  $\lambda$ , bright fringes or maxima are formed, i.e., the locations of only bright fringes is

$$\begin{aligned} \frac{yd}{D} &= 0, \lambda, 2\lambda, 3\lambda, 4\lambda, \dots \\ \text{or } y &= \frac{n\lambda D}{d} \quad (11.11) \end{aligned}$$

The  $n = 0, \pm 1, \pm 2, \dots$  value corresponds to the central bright fringe.

$$\text{or } y = 1, \lambda = \frac{\lambda D}{d}$$

This gives the location of first order bright fringe. Similarly, we can find the location of higher order fringes.

**Fringe Width** is defined as the separation between any two consecutive fringes. Hence, fringe width  $\beta$  is given by

$$\beta = y_n - y_{n-1}$$

$$\begin{aligned} &= \frac{n\lambda D}{d} - \frac{(n-1)\lambda D}{d} \\ &= \frac{\lambda D}{d} \\ \text{or } \beta &= \frac{\lambda D}{d} \quad (11.12) \end{aligned}$$

Thus, the fringe width  $\beta$  is directly proportional to  $\lambda$  and is not inversely proportional to  $\lambda$ . It is evident from Eq. 11.12 that the fringe width is independent of the order of fringes. It also reveals the separation between second and third fringes is the same as that between tenth and eleventh fringes.

**Location of Dark Fringes:** At the points where the path difference is equal to an odd multiple of  $\frac{\lambda}{2}$ , dark fringes or minima are formed, i.e., the location of only dark fringes is

$$\begin{aligned} \frac{yd}{D} &= (2n-1) \frac{\lambda}{2}, \quad n = 1, 2, 3, \dots \\ \text{or } y &= \frac{(2n-1)\lambda D}{2d} \quad (11.13) \end{aligned}$$

For  $n = 1, \lambda = \frac{\lambda D}{2d}$  this gives the location of the first dark fringe.

For  $n = 2, \lambda = \frac{3\lambda D}{2d}$  this gives the location of the second dark fringe.

Finally, we can find the location of higher order fringes. Comparison of above locations with that of bright fringes shows that the dark fringes are located between the bright fringes.

Fringe width of the dark fringes is

$$\begin{aligned} \beta &= y_n - y_{n-1} \\ &= (2n-1) \frac{\lambda D}{2d} - \left[ (2n-1) - \frac{1}{2} \right] \frac{\lambda D}{2d} \\ &= \frac{\lambda D}{d} \\ \text{or } \beta &= \frac{\lambda D}{d} \end{aligned}$$

which is the same as that for bright fringes. Hence, we can conclude that all bright and dark fringes are of equal width. The beautiful illustration is Young's double slit experiment is shown in Fig. 11.4.



FIG. 1.21 Interference pattern in Young's experiment.

The important application of this experiment is that it can be used to determine the wavelength of the green light by measuring fringe width  $\beta$  and knowing  $d$  and  $\lambda$ .

**Interference Pattern with White Light:** If instead of monochromatic light, white light is used, all the waves (continuous colour spectrum) produce their own interference pattern. At the centre of the screen, all the wavelengths meet in the same phase and, therefore, a white bright fringe is formed at the centre. The other side of this central bright fringe (towards the blue end) fringes formed will be due to the rays whose frequency is slightly less than the wavelength to determine the violet colour and

hence the two rays with path difference of  $\frac{\lambda}{2}$  will meet. This will be followed by blue to yellow, blue,  $\gamma$ -ray colours. Thus, the bright fringes due to all these colours will be formed at the same order. Thus two coloured fringes are visible (characteristic due to the overlapping of colours), the fringes are not clearly visible.

**Order of the Fringes:** A fringe is the locus of points for which the path difference from the two sources  $S_1$  and  $S_2$  is a constant. Hypothetically the position of fringes which varies with wavelength. Therefore, the fringes in case of Young's double slit experiment is hypochromatic in shape. However, due to the small wavelength of light and large distance of the screen from the sources, the fringes appear to be straight lines. In other words, since  $\lambda \ll d$ , the observed fringes appear to be parallel, equidistant, bright and dark lines.

#### Example 1.1

In Young's double slit experiment, the width of the fringes obtained from a source of light of wavelength  $600 \text{ nm}$  is  $2 \text{ mm}$ . Calculate the fringe width if the apparatus is immersed in a liquid of refractive index 1.2.

**Solution:**

$$\text{Then } \lambda = 600 \text{ nm} = 600 \times 10^{-9} \text{ m} = 6 \times 10^{-7} \text{ m} = 6000 \text{ \AA}$$

Refractive index of liquid

$$\frac{\text{Speed of light in space}}{\text{Speed of light in liquid}} = \frac{c}{v} = \frac{v_0}{v} = \frac{\lambda}{\lambda'}$$

$$\begin{aligned} \lambda' &= \frac{\lambda}{\mu} \\ &= \text{Fringe width multiplied} \\ \beta &= \frac{D\lambda'}{d} = \frac{D\lambda}{d\mu} = \frac{\beta}{\mu} = \frac{2 \text{ mm}}{1.2} = 1.6 \text{ mm} \end{aligned}$$

#### Example 1.2

Two slits very close apart are illuminated by a light of wavelength  $600 \text{ nm}$ . The screen is at some angle from the plane of slits. Find the separation between the second bright fringes on both the sides of the central maximum.

**Solution:**

$$\text{Then, } d = 0.45 \text{ mm} = 4.5 \times 10^{-4} \text{ m},$$

$$\lambda = 600 \text{ nm} = 6 \times 10^{-7} \text{ m}, \theta = 2^\circ$$

Distance of second bright fringe from the central maximum

$$\begin{aligned} x &= n\lambda \sin \theta \\ &= \lambda \sin \theta \\ 2\beta &= \frac{2D\lambda}{d} = \frac{2 \times (1 \times 4.5 \times 10^{-4})}{4.5 \times 10^{-4}} = 2 \times 10^{-3} \text{ m} \\ &= 2 \times 10^{-3} \text{ m} \end{aligned}$$

Separation between second bright fringes

$$= 2\beta, \quad x = 2 \times 10^{-3} \text{ m} = 2 \times 10^{-3} \text{ m}$$

#### Example 1.3

In Young's double slit experiment it is observed in a liquid of refractive index  $\mu$  that the width of fringes is  $\beta$  in air and liquid.

**Solution:**

Fringe width in air

$$\beta = \frac{D\lambda_0}{d} \quad \text{---(1)}$$

Fringe width in liquid

$$\beta' = \frac{D\lambda'}{d} \quad \text{---(2)}$$

Refractive index  $\mu =$

$$\frac{\text{Wavelength of light in air}}{\text{Wavelength of light in liquid}} = \frac{\lambda_0}{\lambda'}$$

$$\frac{\partial \phi}{\partial x} = \beta$$

Dividing (1) by (2), we get

$$\frac{\frac{\partial \phi}{\partial x}}{\frac{\partial \phi}{\partial y}} = \frac{\frac{\partial \phi}{\partial x}}{\frac{\partial \phi}{\partial y}} = \frac{\frac{\partial \phi}{\partial x}}{\frac{\partial \phi}{\partial y}} = 1.25 = \frac{5}{4}$$

$$\text{or } \beta : \alpha = 5 : 4.$$

#### Example 1.4

Two narrow and parallel slits 0.6 cm apart are illuminated by a light of frequency  $6 \times 10^{14}$  Hz. At what distance from the slit should the screen be placed to obtain 4th order maxima?

**Solution:**

$$\text{Here, } d = \text{width of slit} = a \text{ and } = 0.6 \text{ cm, } \beta = \text{order of max} = 4$$

$$= 4\pi = 4\pi$$

$$\frac{r}{\lambda} = \frac{1 \times 10^6}{0.6 \times 10^{-2} \times 10^7} = 1.75 \times 10^{-2} \text{ m}$$

$$\frac{d}{\lambda} = \frac{0.6 \times 10^{-2} \times 0.6 \times 10^{-2}}{1.75 \times 10^{-2}} = 1.75 \text{ m}$$

#### Example 1.5

In Young's double slit experiment, the separation between the slit is 1 mm and that between the slit and the screen is 1 m. The wavelength of the used light is 600 Å. Compute the intensity at a point 1 mm from the centre in that is 10 screen. Also find the minimum distance from the centre at a point where the intensity is half of that at the centre.

**Solution:**

$$\text{We know that the path difference at a point } x \text{ on the screen from the centre is } \frac{x d}{D}.$$

$$\text{Here, } d = 1 \text{ mm} = 10^{-3} \text{ m, } D = 1 \text{ m}$$

Therefore, path difference at a distance 1 mm ( $x = 1 \text{ mm} = 10^{-3}$  m) from the centre is

$$\frac{10^{-3} \times 10^{-3}}{1} = 10^{-6} \text{ m}$$

$$\phi = \frac{2\pi}{\lambda}$$

Corresponding phase difference = path difference.

$$\frac{2 \times 5.14 \times 10^{-8}}{600 \times 10^{-9}} = 3.394 \text{ radians}$$

∴ Ratio of intensity with the central maximum

$$\cos^2 \frac{\phi}{2} = \cos^2 \left( \frac{3.394}{2} \right) = \cos^2(1.697) = 0.3772$$

Place the intensity (half of maximum), show following  $\phi$  is satisfied

$$\cos^2 \frac{\phi}{2} = 0.5 \Rightarrow \frac{\phi}{2} = 2\pi \Rightarrow \phi = \frac{\pi}{2}$$

∴ Corresponding path difference

$$\phi = \frac{\lambda}{2\pi} = \frac{\pi}{2} \times \frac{\lambda}{2\pi} = \frac{\lambda}{4}$$

The corresponding distance from the centre on the screen

$$x = \frac{D}{d} = \frac{\lambda}{4} \times \frac{1 \text{ m}}{10^{-3}} = \frac{500 \times 10^{-9}}{4 \times 10^{-3}} = 1.25 \times 10^{-4} \text{ m}$$

#### Example 1.6

In Young's double slit experiment, centre of light of wavelength  $\lambda$  is used to obtain interference fringes at right angle to the slit. What should be the wavelength of the light source to obtain 4th order  $\pi$  at  $x = 10^{-3}$  m. If the distance between the screen and the slit is reduced to half the initial value?

**Solution:**

$$\text{Here, } d = \text{width of slit} = a \text{ and } = 0.6 \text{ cm, } \beta = \text{order of max} = 4$$

$$\frac{d}{D}$$

$$\text{We know } \beta = \frac{d}{D}$$

$$\frac{4200 \times 10^{-9} \times D}{d}$$

$$d = 0.6 \times 10^{-2} \text{ m}$$

$$\text{In the second case, } D = 0.5 D = 0.5 \times 10^{-2} \text{ m, } \beta = 4$$

$$\frac{D}{d}$$

$$\text{Here, } \beta = \frac{D}{d}$$

∴ the distance between the screen and the slit is reduced to half the initial value.

$$\lambda \times \frac{\partial}{\partial x} = \frac{\lambda D}{2} = \frac{\lambda D}{2d} \quad (20)$$

Dividing the first expression by the second, we get

$$\frac{0.64}{0.46} = \frac{4200 \times 10^{-10}}{\lambda} \times 2$$

$$\frac{4200 \times 10^{-10} \times 0.96 \times 2}{0.66}$$

$$= \lambda$$

#### Example 17

In a Young's double slit experiment, the separation of slits is  $0.5 \text{ mm}$  and the distance to the screen is  $1 \text{ m}$ . If the light used has a wavelength of  $600 \text{ nm}$ , calculate the spacing between the fringes.

$$\Delta x = \Delta x = \frac{\lambda D}{d} = \frac{\lambda}{d} \times D$$

$$= \frac{\lambda D}{d}$$

Spacing between the slits

$$d = \frac{\lambda}{\Delta x}$$

$$\Delta x = \frac{\lambda D}{d} = \frac{600 \times 10^{-9}}{0.5 \times 10^{-3}} = 1.2 \text{ mm}$$

$$\Delta x = \frac{600 \times 10^{-9}}{0.5 \times 10^{-3}} = 1.2 \text{ mm}$$

$$\frac{600 \times 10^{-9} \times 1}{0.5 \times 10^{-3}} = 1.2 \times 10^{-3} = 1.2 \text{ mm}$$

#### 1.10 Fresnel's biprism experiment

Unlike the Young's experiment setup, that the fringes observed in Young's were probably due to some complicated modification of light at the edge of the slit and not due to the true interference. To observe any double-slit, it is clear that the fringes obtained in Young's experiment were indeed due to interference of light waves. Fresnel devised new experiments like biprism experiment, double-slit experiment, etc. We discuss here Fresnel's biprism experiment.

A biprism is a combination of two thin prisms with their bases joined and two faces meeting at a point angle of about  $120^\circ$  so that the two other angles are each of about  $30^\circ$  or  $0.52$ . In normal position, the biprism is ground from a single optically true glass plate. A schematic diagram of the biprism experiment is shown in Fig. 1.10.

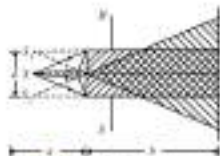


Fig. 1.10 Fresnel's biprism experiment.

It is a narrow vertical slit, perpendicular to the plane of paper. It is illustrated by a monochromatic source of light of wavelength  $\lambda$ . The light from the slit  $S$  falls on the prism. It splits into two overlapping beams  $S_1$  and  $S_2$  which come from slits  $S_1$  and  $S_2$ , respectively. Each half of the biprism produces a virtual image. In other words, two virtual images  $S_1$  and  $S_2$  are formed, which act as coherent sources. If screens  $P$  and  $Q$  are placed as shown in Fig. 1.10, the interference fringes are obtained only in region  $PQ$  in this region the fringes are of equal length indicating that the fringes are due to interference. Beyond the region  $PQ$ , fringes of large fringe width are obtained, which are due to diffraction of light. The white bands are produced by the mixture of the two prisms, each of which serves as a right-angle prism. With this experiment, Fresnel was able to produce interference fringes without using any diffraction slit in Young's experiment. To observe the fringes, the screen is replaced by an eyepiece. When the point  $O$  is the principal focus of eyepiece, the fringes are observed in the field of view.

The point  $O$  being equidistant from  $S_1$  and  $S_2$ , a dark fringe is formed at  $O$ . If the order of  $n$  alternate bright and dark fringes are formed,  $2n\lambda/2 = n\lambda = 2n\lambda/2$ ,  $n$  is even for maxima, or in

$$\lambda = \frac{2n\lambda}{2} \quad (n = 0, 1, 2, \dots)$$

Young's double slit experiment, location of  $n$ th bright fringe

$$y_n = \frac{(2n - 1)\lambda D}{2d} \quad (n = 1, 2, 3, \dots)$$

location of  $n$ th dark fringe

$$y = \frac{\lambda D}{d}$$

**Determination of Wavelength Using Biprism:** Fresnel's biprism can be used to determine the wavelength of the used monochromatic light. For this, the fringe width has to be determined experimentally. Then knowing  $D$  and  $d$ , the wavelength  $\lambda$  can be calculated using

$$\lambda = \frac{d^2}{D}$$

From Fig. 1.10,  $2 = 0.1 \text{ m}$

$$\frac{d\theta}{d\lambda} = \frac{1}{\lambda} \quad (11.11)$$

**Experimental procedure:** The experiment is performed on an optical bench having supports for slit, biprism, lens and eyepiece. A specially designed vertical slit  $S$ , biprism  $P$ , microscope eyepiece are mounted in the upright supports of vertical and horizontal adjustments and set on the optical bench with scale graduated in cm. The foot of the optical bench is leveled by spirit level. It is ensured that all the devices are at the same height. The eyepiece is focused on the cross-wires of the eyepiece by moving the lens holder in the lens holder holder. The slit is made vertical and narrow. The slit is illuminated by monochromatic source of light, red, sodium light. The biprism is brought close to the slit. By looking through the eyepiece, two images of the slit are seen. In this stage, the edge of the biprism should be parallel to the slit. Then, the eyepiece is brought close to the biprism and the overlapping region are observed in the biprism at right angle to the length of the optical bench. The interference fringes present in this overlapping region are observed in the focal plane. For this purpose, it is assumed that the edge of the biprism should be made perfectly parallel to the slit and the slit width should be made narrow. To make the slit parallel to the edge, the required zero position of the biprism should be adjusted so that the other fringes are seen.

**Lateral Shift Measurement:** After getting the clear fringes, lateral shift of fringes should be measured. i.e., fringes should are shift relative to cross-wires when the eyepiece is moved along the bench. When the axis of the optical bench and the axis of the observation, passing through the biprism edge and cross-wires, are inclined with each other, the fringes pass laterally shift to right or left on moving the eyepiece. It is shown in Fig. 11.10, when the axis are not inclined, i.e., they coincide, there is no passing the fringes, no movement of fringe pattern is observed. If present, the lateral shift can be measured by the following process. When the eyepiece horizontal and eye, the fringes shift towards right. Adjust the biprism pass parallel to the bench in a direction so that the fringes move back to the left and the cross fringes coincide with the cross-wires. Now, move the eyepiece towards the biprism, the fringes shift in the opposite direction. Repeat the same process by bring back the cross fringes to coincide with the cross-wires. Repeat the process, all the lateral shift is measured separately.

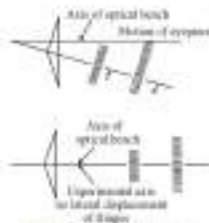


Fig. 11.10: Diagram of lateral shift of fringes

**Measurement:** In order to find wavelength  $\lambda$ , fringe width  $\beta$ , separation between virtual sources  $s$  and the separation between slit and the focal plane of the eyepiece  $z$  is determined as follows:

- (i) **Determination of  $\beta$ :** The centre of a fringe fringe is brought on the cross-wires of the microscope eyepiece by adjusting the cross-wires screw attached to it and the position of the eyepiece is read on the scale. The measurement is carried on this a number of fringes from 10 past the cross-wires. Then along the horizontal by

$$\beta = \frac{x}{n}$$

which the microscope has been displaced. Then, fringe width

- (ii) **Determination of  $s$ :** The distance between the slit and the focal plane of the eyepiece is equal to the optical bench scale and the value of  $s$  is determined after the usual index correction. The index correction between the slit and the eyepiece eyepiece is determined by making one end of a leveling bubble touch the slit and focusing the eyepiece on the other end. Then the difference between length  $h$  of the bubble and the observed distance  $z$  between the eyepiece, i.e.,  $h - z$  gives the required index correction, which on being added to the observed  $z$ , gives the correct value of  $s$ .

- (iii) **Determination of  $\lambda$ :** This is the most important part of the experiment and the method employed is often called the displacement method. It means here of the focal length  $f$  (here one-fourth of the distance between the biprism and the eyepiece is measured) between the biprism and the eyepiece, as shown in Fig. 11.11, without disturbing the positions of other supports. The position of the lens  $L$  is adjusted till a clear view of two virtual sources  $S_1$  and  $S_2$  is seen through the eyepiece. The distance (say  $d$ ) between  $S_1$  and  $S_2$  is measured with the help of the microscope eyepiece.



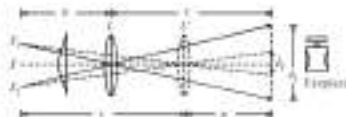


Fig. 4.17: Fraunhofer diffraction setup

Then, without disturbing other apertures, the lens is moved to the second position  $L_2'$ , so that again the ray images are visible. Let  $L_2$  be the separation between  $L_1$  and  $L_2$  for this position of lens, as noted using the measurement.

If  $x$  and  $y$  are respectively the distance of the slit and the aperture from the lens, when  $L_2$  has the first conjugation relation, we have

$$\frac{x}{y} = \frac{d}{L_2}$$

In the analogous condition  $L_2'$ , the value of  $x$  and  $y$  are interchanged, so that

$$\frac{y}{x} = \frac{d}{L_2'}$$

Multiplying the above equations, we have

$$\begin{aligned} \frac{x}{y} \cdot \frac{y}{x} &= \frac{d}{L_2} \cdot \frac{d}{L_2'} \\ \Rightarrow L_2 \cdot L_2' &= d^2 \\ \Rightarrow L_2 \cdot L_2' &= (0.4)^2 \\ \Rightarrow L_2 \cdot L_2' &= 0.16 \end{aligned}$$

Alternatively,  $L_2$  can be measured by the following method. For a given of very small reflecting point  $a$ , the deviation  $\delta$  produced in the ray is given by:

$$\delta = (1 - \cos \alpha) \approx \frac{\alpha^2}{2}$$

where  $\alpha$  is the refractive index of the material of the prism. From Fig. 4.18, we have:

$$\delta = \alpha \approx \sin \alpha \approx \alpha$$

where  $\alpha$  is distance between the slit and the lens.

Substituting the value of  $\delta$  from Eq. (4.17) in Eq. (4.16), we get

$$\delta = \alpha \approx \sin \alpha \approx \alpha$$

Now,  $\alpha$  is in radians.

Then, measuring  $\delta$ ,  $L_2$  and  $L_2'$ , the wavelength  $\lambda$  can be calculated using Eq. 4.16. Typically for  $L_2 = 0.16$  m,  $L_2' = 0.16$  m,  $L_2 = 0.16$  m,  $L_2' = 0.16$  m,  $L_2$  is approximately equal to  $L_2'$ .

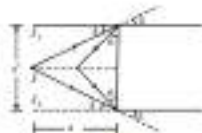


Fig. 4.18

**Things with White Light:** If instead of monochromatic light, white light is used, then several fringes will be visible, as all the small wavelengths may there is present. All white fringes are observed. As things with  $\delta$  is directly proportional to wavelength  $\lambda$ , on either side of the central white band, the first fringes will be of violet color followed by indigo, blue, ..., red. Because of the values of  $\lambda$  for violet and red, the fringe width of red fringe will be nearly double than that of violet. After the first few colored fringes, the color of fringes dissolves and a general dissipation fading off to white results due to their overlapping. So, some central fringe, white light source is used, which is not possible with monochromatic light as in this case, all fringes are white.

#### Example 4.8

In a diffraction experiment, a narrow slit is placed in between the lenses and the aperture. In two different positions of the lens the distance between the fringes observed in the aperture are 3.20 mm and 3.16 mm. In one position of the aperture, the fringe width is 0.4 mm when the aperture is moved away from the slit the fringe width increases by 0.2 mm. Find the wavelength of the used light.

**Solution:**

$$\text{Given } \lambda = 0.42 \text{ mm} = 0.42 \times 10^{-3} \text{ m}$$

$$\lambda = 0.42 \text{ mm} = 0.42 \times 10^{-3} \text{ m}$$

Dependent between the slit

$$\lambda = \sqrt{\frac{D_1 D_2}{d}} = \sqrt{\frac{0.42 \times 0.42}{0.42}} \times 10^{-3} \text{ m}$$

$$\lambda = 0.42 \times 10^{-3} \text{ m}$$

$$\frac{\partial \lambda}{\partial D_1} \text{ and } \frac{\partial \lambda}{\partial D_2}$$

$$\frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2} = \frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2}$$

$$\frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2} = \frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2}$$

$$\frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2} = \frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2}$$

$$\frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2} = \frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2}$$

$$\frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2} = \frac{\partial \lambda}{\partial D_1} = \frac{\partial \lambda}{\partial D_2}$$

$$\begin{aligned}
 &= \frac{0.5 \times 10^{-3} \times 0.7128 \times 10^{-2}}{0.68} \\
 &= 5.16 \times 10^{-6} \text{ m} \\
 &= 5.16 \mu\text{m}
 \end{aligned}$$

**Example 1.8**

The refractive index of a liquid is 1.2. With a monochromatic source of light, the fringe width observed is 0.2 mm. The whole set up is now immersed in a liquid of refractive index 1.2. What is the new fringe width?

**Solution:**

The distance between the two virtual sources is given by

$$d = 2S_1 = 2S_2$$

On immersing in the liquid of refractive index  $\mu_2$ , it becomes

$$\begin{aligned}
 d_2 &= \frac{d}{\mu_2} \left( \frac{\mu_2 - \mu_1}{\mu_2} \right) \text{ or} \\
 d_2 &= d \frac{\mu_2 - \mu_1}{\mu_2 - \mu_1 \mu_2} \\
 \text{Fringe width in air, } \Delta x &= \frac{\lambda D}{d}
 \end{aligned}$$

Fringe width in liquid

$$\begin{aligned}
 \Delta x_2 &= \frac{D \lambda_2}{d_2} = \frac{D \lambda (\mu_2 - \mu_1 \mu_2)}{d (\mu_2 - \mu_1)} \left( \because \lambda_2 = \frac{\lambda}{\mu_2} \right) \\
 &= \frac{D \lambda (\mu_2 - 1)}{d (\mu_2 - \mu_1)} \\
 &= \frac{0.2 \times 10^{-3} \times 0.5}{0.2} = 5 \times 10^{-4} \text{ m}
 \end{aligned}$$

**Example 1.10**

In a biprism experiment using light of wavelength  $5890 \text{ \AA}$ , the bandwidth observed is 0.2 mm. A wire (less of thickness  $0.1 \text{ mm}$ ) and refractive index  $1.52$  is kept in the path of one of the interfering waves. What is the shift of the central band? What another wire does a least to the path of one of the waves, the central bright band is shifted to the position occupied by 20th dark band? Find the thickness of this wire.

**Solution:**

Let  $p$  be the shift in the position of the central band, then

$$\begin{aligned}
 \frac{p}{d} &= \frac{D \theta}{\lambda} = \frac{p}{\lambda} \\
 \text{Then, } \frac{p}{d} &= \frac{D \theta}{\lambda} = \frac{p}{\lambda} \Rightarrow p = \frac{D \theta \lambda}{\lambda} \\
 &= \frac{D \theta}{1} \\
 &= \frac{0.45 \times 5 \times 10^{-5} \times 0.3 \times 10^{-3}}{5890 \times 10^{-10}} = 1.52 \times 10^{-3} \text{ m}
 \end{aligned}$$

Particular wire does,

$$\begin{aligned}
 d &= 4.5 \\
 \frac{p}{d} &= \frac{p}{4.5} \\
 \text{Thickness} &= \frac{4.5 \times 5890 \times 10^{-10}}{0.45} \\
 &= 5.89 \times 10^{-9} \text{ m}
 \end{aligned}$$

**Example 1.11**

A Fresnel biprism set up is illuminated by sodium light ( $\lambda = 5890 \text{ \AA}$ ) and 10 fringes are observed in the field of view. Now, some fringes will be observed in the field of view. If we replace the source by a monochromatic light of greater than  $\lambda = 5890 \text{ \AA}$  and the order then is 20th fringes.

**Solution:**

Fringe width with sodium light

$$\frac{D \lambda_1}{d} = \frac{p}{d} \quad (1)$$

In the given problem,  $d$  and  $D$  are constant while wavelength changes.

(a) Monochromatic light produces white light. However, due to a given wire, light of wavelength  $\lambda_2 > 5890 \text{ \AA}$  will only illuminate the set up. Therefore, now the fringe width

$$\frac{D \lambda_2}{d} = \frac{p}{d} \quad (2)$$

Dividing (2) by (1), we get

$$\frac{\lambda_1}{\lambda_2} = \frac{\lambda_1}{\lambda_2} \quad (3)$$

$$B_2 \lambda_2 = B_3 = \frac{B_1 \lambda_1}{\lambda_2} \quad (1)$$

With reddest light, the number of fringes visible is 40.

With at the field of view is 40.

If  $\lambda_2$  be the number of fringes visible in the green light, then the width of field of view is  $\lambda_2 B_2$ .

$$\therefore 40 \lambda_2 = \lambda_1 B_1$$

$$\frac{420}{B_2}$$

$$\therefore \lambda_2 = \frac{420}{B_2} \quad (2)$$

Substituting the value of  $B_2$  from (1) in (2), we get

$$\frac{420}{B_2} = \frac{620 \lambda_1}{B_1 \lambda_2} = 62 \frac{\lambda_1}{\lambda_2} = \frac{62 \times 5893 \times 10^{-10}}{5461 \times 10^{-10}}$$

$$\therefore 40 \lambda_2 = 67$$

the width of the field of view is

$$62 \frac{\lambda_1}{\lambda_2} = \frac{62 \times 5893 \times 10^{-10}}{4358 \times 10^{-10}} = 83.84 = 84$$

### Example 1.10

Thomas Young having arranged it and obtained value  $\lambda_1$  for wavelength of a source placed at  $d$  in front of the slit. If the distance between the source and the slit is  $x$  cm. Find the wavelength  $\lambda_2$  of the wavelength of the red light having  $\lambda_2$ .

**Solution:**

$$\text{Then, } y =$$

$$1.5, \alpha = 1^\circ = \frac{\pi}{180} \times \pi \text{ radians, } a = 0.02 \text{ m}$$

$$y = 0.5 - 0.02 = 0.48 \text{ m, } z = 5000 \text{ m}$$

$$= 5.0 \times 10^{-3} \text{ m}$$

$$\text{The beam, } \lambda = 450 \times 10^{-9} \text{ m}$$

$$2(0.5 - 1) \times \frac{\pi}{180} = 0.02$$

$$2 \times 0.5 \times \frac{5.14}{180} \times 0.02$$

$$\therefore \text{Fringe width, } \lambda =$$

$$\frac{D\lambda}{d} = \frac{8.82 \times 6.9 \times 10^{-7} \times 180}{2 \times 0.5 \times 3.14 \times 0.02}$$

$$\frac{1818.44}{0.8628} \times 10^{-7} = 1.62 \times 10^{-3} \text{ m} = 1.62 \text{ mm}$$

### Example 1.11

Fringes are formed by a Thomas's biprism in the focal plane of a viewing microscope, which is one cm from the slit. If lens located between the biprism and the microscope gives two images of the slit in one position. In one case, the two images of the slit are  $4 \times 10^{-3}$  m apart and in the other they are  $6 \times 10^{-3}$  m apart. If red light  $\lambda_1 = 6563 \text{ \AA}$  is used, find the fringe width.

**Solution:**

$$\text{Here, } b = 0.01 \text{ m, } f = 0.01 \text{ m, } d = 4 \times 10^{-3} \text{ m, } d' = 6 \times 10^{-3} \text{ m}$$

$$\lambda = 6563 \text{ nm} = 6.563 \times 10^{-7} \text{ m}$$

$$b = d(b_1, b_2 = d(b_1 + b_2) = 10^{-3} \text{ m}$$

The separation between the slits

$$d = \frac{D^2 \lambda}{4(b_1 + b_2)} = \frac{4 \times 10^{-3} \times 6.563 \times 10^{-7}}{2 \times 0.01 \times 10^{-3}}$$

$$= 1.407 \times 10^{-4} \text{ m}$$

$$\text{Fringe width, } \lambda =$$

$$\frac{D\lambda}{d} = \frac{1 \times 6563 \times 10^{-10}}{1.407 \times 10^{-4}} = 1.72 \times 10^{-3} \text{ m}$$

### 1.12 Interference in parallel thin films

The nature in the case of thin films such as soap bubbles, oil spread on a water surface etc. can be explained on the basis of interference of light beams reflected from the top and bottom surfaces of the films. Such studies have many practical applications such as anti-reflecting and anti-glare coatings for the automobile and other vehicles.

Consider a thin parallel film of uniform thickness  $t$  and refractive index  $\mu$ , as shown in Fig. 1.12. A ray of light  $AB$  is incident on the film surface at  $A$  at an angle  $i$ . The ray is partly refracted along  $AC$  and partly reflected along  $AD$  with the angle of reflection being  $i$ . At  $C$ , it is again partly refracted and partly transmitted or reflected. Similarly reflections and refractions take place at  $E$ ,  $F$ , etc. as shown in Fig. 1.12.



effluvia's light.

It is important to note that the conditions for brightness and darkness are opposite to each other in the reflected and transmitted light. In other words, the condition for brightness is reflected and transmitted light are complementary.

**Colors in Thin Film.** When monochromatic light is used to view a thin film, various bright and dark bands are observed. However, when white light is used, brilliant colors are seen due to the following reasons:

- (i) The path difference between the interfering rays is constant and so it depends on  $\mu$ ,  $t$  and  $\lambda$ . If  $\mu$  and  $t$  are constants, the path difference varies with  $\lambda$  as the wavelength of light used. Since white light consists of many colors, the path difference will be different for different colors. As white light is used, the film shows various colors. It is necessary to take minimum soap bubbles or while watching a sea shell on the water only some of the spread seen is.
- (ii) If  $\mu$  and  $t$  are constants and  $\lambda$  is varied, the path difference changes, and for the same difference various colors are observed from different directions.
- (iii) If  $\mu$  and  $t$  are constants and  $\lambda$  is varied, path difference changes for different colors. Therefore, different colors are seen from the same angle at different times.

Thus, different colors are seen when if one of the three parameters is varied, when white is white light.

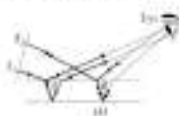
**Conditions for Viewing Colors in Thin Film:** In order to view the colors or fringes in thin film, the following two conditions should be satisfied:

- (i) A broad source of light is necessary. The need of a broad source can be understood with the help of Fig. 1.1.2. If a point source is used, the reflected light from a very small region of the film enters the eye on account of finite size of the pupil of our eye (eye used). Since, white light consists of many colors and each color gets collected at a different angle, only some of the colors can be seen. However, if a broad source of light is used, light is incident on the film at a range of angles (collimated and so, is reflected by a range of angles reaching it parallel to view a broad image of the film and, therefore, all colors can be seen.

- (ii) The thickness of the film should not be too large. If the film thickness is very large, then the path difference between the rays reflected from the bottom surface becomes quite large compared to the wavelength of the light used. This also causes the minimum between the interfering rays, introducing the interference pattern. Further, if the thickness of the film is too large (a few millimeters), the coherence between the successive interfering rays is lost and there is no fixed interference pattern.



(i)



(ii)

**Fig. 1.1.2** This figure shows is not point source (S) illumination.

### 1.2.2 Interference in wedge-shaped film

Let us consider two glass plates,  $PQ$  and  $P'Q'$ , inclined at an angle  $\theta$  forming a wedge-shaped film (Fig. 1.1.3). Assume that the refractive index of the film is  $\mu$ . Let the film be illuminated by a monochromatic light of wavelength  $\lambda$  from a slit,  $S$ , at  $Z$ . Interference occurs between the rays of light reflected from the top and bottom surfaces of the film, producing interference fringes. The path difference  $\delta$  between the two interfering rays is:

$$\begin{aligned} \delta &= \mu(AB + BC) - AD \\ &= \mu(AM + MB) - AD \\ &= \mu AM - AD \\ \frac{\delta}{\lambda} &= \frac{\mu AM}{\lambda} - \frac{AD}{\lambda} \\ \text{Using Snell's law, } \mu &= \frac{AD}{AM} \\ \text{so, } \mu AM &= AD \\ \therefore \delta &= \mu(AM + MB) - \mu(AM + MB) = \mu MB \\ &= \mu t \sin \theta = t \end{aligned}$$



**Fig. 1.1.3** Interference in a wedge-shaped film.

The ray reflected from the lower surface acquires an additional path difference of  $\frac{\lambda}{2}$  as mentioned, therefore,

$$\begin{aligned} \text{Total path difference} &= 2\mu t \cos \theta + \frac{\lambda}{2} \\ &= 2t \cos \theta \end{aligned}$$

For constructive interference,

$$2t \cos \theta = n\lambda + \frac{\lambda}{2}, \quad n = 0, 1, 2, \dots$$

$$m(\sin\theta + \sin\phi) = (2n-1)\frac{\lambda}{2}, \quad n = 1, 2, 3, \dots, \infty \quad (1.22)$$

For destructive interference:

$$2n\cos\theta(\mu + \mu') + \frac{\lambda}{2} = (2n+1)\frac{\lambda}{2}$$

$$\text{or } 2n\cos\theta(\mu + \mu') = n\lambda, \quad n = 1, 2, 3, \dots, \infty \quad (1.23)$$

For most normal incidence,  $\theta = 0$ , and in practice  $\mu$  is also very small. Therefore,  $\cos\theta \approx \mu \approx 1$ . For  $\mu \approx 1$ :

Then, the condition for brightness reduces to:

$$(2n-1)\frac{\lambda}{2} = 2nd \quad (1.24)$$

where  $d$  is thickness.

$$2nd = (2n-1)\frac{\lambda}{2} \quad (1.25)$$

For small  $\lambda$ , the thickness of the film at location  $x$  [\(21.1.22\)](#) can be approximated to (1.25) as:

$$\text{For brightness: } d = (2n-1)\frac{\lambda}{4} \quad (1.26)$$

$$\text{For darkness: } d = n\lambda \quad (1.27)$$

If  $x$  is the distance of the  $n$ th dark fringe from the edge and  $\lambda$  is the  $n$ th dark fringe then:

$$\frac{n\lambda}{2d} \sin\theta = \frac{(n+1)\lambda}{2d} \sin\theta$$

$$\frac{\lambda_{\text{max}}}{2d} = \frac{\lambda}{2d} = \frac{\lambda}{2d} \quad (1.28)$$

This provides a method for calculating  $\lambda$  by measuring fringes width  $\beta$  and angle  $\theta$ . Also, as  $\lambda \ll d$ , this is easily used to calculate the thickness  $d$  of a film, such as thin oil films, as an experiment is easy to perform.

This experiment can also be used to check whether the two surfaces forming soap are optically plane or not. A plane is said to be optically plane if variation in its thickness is less than  $\lambda/2$ . If the two surfaces are optically plane, then the fringes of equal thickness are straight. Each fringe is the locus of points where the thickness of the film has a constant value. If the surfaces are not plane, i.e., if thickness varies, there will be irregularities in the fringes i.e., fringes will not be of equal thickness.

If white light is used to illuminate the film, each of the seven visible colours has own interference pattern. The fringe width of each is maximum when  $\theta$  is of order  $\lambda$  maximum. At the edge of the film ( $x = 0$ ) and from the path difference between the interfering rays will be  $\lambda/2$  and so the edge of the film appears dark. In the direction of increasing thickness, the coloured fringes appear which are roughly of equal path difference between the interfering rays.

### Example 1.14

A soap film,  $\mu = 1.33$ , is viewed at an angle of  $32^\circ$  to the normal. Find the wavelength of light in the visible spectrum which will be absent from the reflected light ( $\mu = 1.33$ ).

**Solution:**

Let  $\theta$  be the angle of incidence and  $\phi$  be the angle of reflection. Therefore,  $\sin\theta = \sin\phi$

$$\frac{\sin\theta}{\mu} = \frac{\sin\phi}{\mu}$$

$$\sin\theta = \sin\phi$$

$$\frac{\sin 32^\circ}{1.33} = \frac{\sin 32^\circ}{1.33} \quad \text{or } \theta = 32.55^\circ$$

$$\cos\theta = 0.99$$

For darkness,  $2nd\cos\theta = n\lambda$

$$\frac{2 \times 1.33 \times 10^{-5} \times 0.99}{1} = \frac{n \times 1.33 \times 2 \times 10^{-5} \times 0.99}{1} \quad \text{or } n = 1$$

Putting  $n = 1$ ,  $\lambda = 1.33 \times 10^{-5} \times 0.99$  which lies in the visible region.

For  $n = 2$ ,  $\lambda = 2.66 \times 10^{-5}$  m, this also lies in the visible region.

For  $n = 3$ ,  $\lambda = 3.99 \times 10^{-5}$  m, this also lies in the visible region.

For  $n = 4$ ,  $\lambda = 5.32 \times 10^{-5}$  m, this also lies in the visible region.

Thus, wavelengths  $\lambda = 1.33 \times 10^{-5}$  m and  $\lambda = 2.66 \times 10^{-5}$  m will produce destructive and will be absent from the reflected light.

### Example 1.15

A thin layer of thickness  $d$  is spread over water in a container ( $\mu = 1.33$ ). If the light of wavelength  $\lambda$  is shown in the reflected light, what is the minimum thickness of the oil layer?

**Solution:**

Let  $d$  be the thickness of the oil layer spread on water.

For darkness,  $2nd\cos\theta = n\lambda$

For minimum thickness, we take  $n = 1$  and  $\cos\theta = 1$ :

$$\frac{\lambda}{2d} = \frac{6000 \text{ \AA}}{2 \times 1.33} = 2181 \text{ \AA}$$

### Example 1.16

Light of wavelength  $6000 \text{ \AA}$  is reflected at nearly normal incidence from a soap film of refractive index  $\mu = 1.33$ . What is the least thickness of the film that will appear (a) bright and (b) dark?





$\theta = 10^\circ$  and  $0.6 \times 10^{-3} \text{ m} = 0.6 \text{ mm}$ . If  $n = 1.333$  for the film, calculate the thickness of the film.

**Solution:**

$$\begin{aligned}\text{Given: } & \\ \sin^{-1}\left(\frac{4}{5}\right) &= \sin^{-1}\left(\frac{4}{5}\right), \mu = 1.333 \\ \lambda &= 0.6 \times 10^{-3} \text{ m}, \theta = 10^\circ \text{ or } 0.17 \text{ rad}\end{aligned}$$

The condition for dark band is given by

In case of non-normal incidence, the condition for constructive interference is

$$\begin{aligned}2\mu t \cos \theta &= n\lambda, \quad (2) \\ \text{and, } 2\mu t \cos \theta &= (2n + 1)\lambda, \\ \therefore n\lambda &= (2n + 1)\lambda, \\ \text{or, } 2\mu t \cos \theta &= (2n + 1)\lambda, \\ \therefore t &= \frac{(2n + 1)\lambda}{2\mu \cos \theta}\end{aligned}$$

Putting the values of all variables,

$$\begin{aligned}\text{where } t &= \frac{\lambda_1 \lambda_2}{\lambda_2 - \lambda_1} \\ \sqrt{1 - \sin^2 \theta} &= \sqrt{1 - \frac{16}{25}} \\ \text{Given: } & \\ \left(\frac{4}{5}\right) \mu &= \frac{180}{100} \text{ or } \sin \theta = \frac{180}{100} \\ \therefore \sqrt{1 - \frac{16}{25}} &= \sqrt{1 - \left(\frac{4}{5}\right)^2} = \sqrt{1 - \left(\frac{16}{25}\right)} \\ &= \sqrt{\frac{9}{25}} = \frac{3}{5} = \frac{4}{5}\end{aligned}$$

Putting the values of variables,

$$\begin{aligned}t &= \frac{\lambda_1 \lambda_2}{\lambda_2 - \lambda_1} \cdot \frac{1}{2\mu \cos \theta} \\ &= \frac{0.6 \times 10^{-3} \times 0.6 \times 10^{-3}}{0.6 - 0.6 \times 10^{-3}} \cdot \frac{5}{2 \times 1.333 \times 4}\end{aligned}$$

$\therefore t = 0.00015 \text{ m}$

**Example 5.40**

Two plane glass plates are in a wedge-shaped air film, meeting at one edge and separated by a wire of  $0.05 \text{ cm}$  diameter at a distance of  $0.15 \text{ m}$  from the edge. Calculate the fringe width of light of wavelength  $600 \text{ nm}$ . Assume a normal incidence normally on the film.

**Solution:**

$$\begin{aligned}\text{Given: } & \theta = 0.05 \text{ cm}, l = 0.15 \text{ m}, \lambda = 600 \times 10^{-9} \text{ m} = 6 \times 10^{-7} \text{ m} \\ \text{Angle of the wedge, } \theta &= \frac{0.05 \times 10^{-2}}{0.15} = \frac{0.55 \times 10^{-3}}{0.15} \text{ rad} \\ \therefore \text{Fringe width, } \beta &= \frac{\lambda}{2\theta} = \frac{6.0 \times 10^{-7} \times 0.15}{2 \times 1 \times 0.55 \times 10^{-3}} = 9 \times 10^{-4} \text{ m}\end{aligned}$$

**Example 5.41**

Interference fringes are produced with monochromatic light falling normally on a wedge-shaped film meeting a thickness of  $0.005 \text{ mm}$  inches i.e. The angle of the wedge is so minute that the distance between consecutive fringes is  $0.5 \text{ mm}$ . What is the wavelength of the light used?

**Solution:**

$$\begin{aligned}\text{Given: } & \\ \text{Thickness of film, } t &= \frac{0.005}{90 \times 60 \times 180} \text{ inches} \\ \mu &= 1.4, \beta = 0.5 \times 10^{-3} \text{ m} \\ \therefore \frac{\lambda}{2\mu t} &= \beta \\ \therefore \text{Wavelength, } \lambda &= \frac{2\mu t \beta}{1} = \frac{2 \times 1.4 \times 0.5 \times 10^{-3} \times 1.4 \times 10^{-3} \times 1.8}{60 \times 60 \times 180} \\ &= 0.5 \times 10^{-3} \text{ m} \\ &= 500 \text{ nm}\end{aligned}$$

**Example 5.42**

Two pieces of plane glass are placed together with a piece of paper between the rest at one edge, forming a wedge-shaped air film. If we viewing the film normally with a light of  $600 \text{ nm}$ , we observe 50 interference fringes. What is the angle of the wedge?

**Solution:**

Let  $\theta$  be the angle of the wedge and  $t$  the thickness of the air film at a distance  $r$  from the edge of

which the two plates are in contact  
for small angle

For normal incidence, the condition for darkness

$$\begin{aligned} t &= 0 \\ \text{or } t &= 2t \\ \text{or } 2t &= m\lambda \\ \text{or } t &= \frac{m\lambda}{2} \end{aligned}$$

Location of odd dark fringes

$$t = \frac{m\lambda}{2}$$

Location of  $2m + 1$  odd dark fringes

$$\begin{aligned} \frac{(2m+1)\lambda}{2} &= t \\ \frac{m\lambda}{2} &\rightarrow t = \frac{m\lambda}{2} \\ \text{or } t &= \frac{m\lambda}{2} \\ \text{Given } t &= 0.0001 \text{ m and } \lambda = 600 \text{ nm} \\ \frac{10 \times 6.0 \times 10^{-7}}{2} &= 2 \times 10^{-4} \text{ radians} \\ \text{or } \frac{1 \times 10^{-4} \times 180}{\pi} &= 0.00175^\circ \\ \text{or } 0.00175^\circ &= \text{the radius of } \theta \text{ is approximately} \end{aligned}$$

### 1.12 Newton's rings

In the experiment a plano-convex lens is placed on a glass plate, with its convex surface on the plate such that an air film of gradually increasing thickness is formed. If monochromatic light is made to fall normally and reflected from it (Fig. 1.12), alternate bright and dark circular fringes, in the form of rings, are observed. The brightening seen in this case is obtained from the reflection of the incident rays at the top and bottom surfaces of the air film between the glass. This type of interference was first observed by Newton in 1666. Newton studied the phenomenon carefully and measured the thickness of the rings and these rings are therefore known as Newton's rings. Later Thomas Young confirmed the results and concluded that the rings are formed due to interference

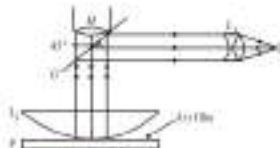


Fig. 1.12: Experimental set-up for Newton's rings

Experimental arrangement for obtaining Thomas's rings is shown in Fig. 1.13. Light from a monochromatic source is rendered parallel by a convex lens, and reflected by a glass plate (held at  $45^\circ$  to the incident rays) to fall normally on a lens from plane-convex lens  $L$ . Light transmitted through the lens  $L$ , on reflection from the bottom surface of the air film interferes with the rays of light reflected from the upper surface of the film ( $\theta_{12} = \theta_{21}$ ). The rays reflected from the bottom surface is actually reflected by the glass plate (optically denser) and, therefore, suffer a phase change of  $\pi$ . The brightening rings produce Thomas's rings because of circular symmetry of the air film.



Fig. 1.13: Interference in Thomas's rings set-up

The fringes obtained in this case are localized fringes and, therefore, the viewing microscope is to be focused at the point of contact of plane-convex lens and glass plate. The fringes obtained in Young's double-slit experiment, Thomas's fringes, are non-localized fringes. This is because there is a wide region of space in which waves cross each other and so, it is not necessary to put the observing screen or lens the microscope at any particular fraction unlike in Thomas's rings.



Fig. 1.14

Thomas's fringes if  $R$  is the radius of curvature of the lens, whose vertical section is as in Fig. 1.15.

The line is in contact with plate glass plate  $CD$  such a way that the film thickness at  $A$  is  $4R$  and  $DE$  is equal, i.e.  $AD = DE = r$ . The points  $A$  and  $E$  are equidistant from  $C$  and the thickness of the film is  $r$  at a distance  $r$  from  $C$ . From the geometry of the setup, it follows

$$\begin{aligned} AD + DE + DC &= AB + DB \\ \Rightarrow AD + DE + DC &= AB + DB \\ \Rightarrow 4R + r + r &= r + r \\ \Rightarrow 2r &= 2 + 4R \end{aligned}$$

where  $r$  is the radius of the ring whose diameter passes through  $A$  and  $E$ .

Since the thickness of the air film is very small,  $r$  can be neglected in comparison to  $2R$ . Therefore,

$$\begin{aligned} r^2 &= \left( \frac{dR}{2} \right)^2 = \left( \frac{d}{2} \right)^2 = \frac{d^2}{4} \\ \Rightarrow r &= \frac{d}{2} \end{aligned}$$

where  $d$  is the diameter of the ring passing through  $A$  and  $E$ .

The path difference between the two rays, reflected from  $A$  and  $E$  is  $2R$  and  $R$  is

$$2R \cos \theta + \frac{\lambda}{2}$$

For constructive interference,

$$\begin{aligned} r &= \frac{2R \cos \theta + \frac{\lambda}{2}}{2} \\ \text{Path difference} &= 2Rr + \frac{\lambda}{2} \end{aligned}$$

In the point of contact,  $r = 0$ , the path difference is  $\frac{\lambda}{2}$ . Hence, the central spot is dark.

For bright fringes,

$$\begin{aligned} 2Rr + \frac{\lambda}{2} &= n\lambda \\ (2R + \frac{\lambda}{2r}) &= n \end{aligned}$$

In the same way that,  $n = 1, 2, 3, \dots$  so that the condition for bright fringes,

$$(2R + \frac{\lambda}{2r}) = n \quad n = 1, 2, 3, \dots$$

For dark fringes,

$$\begin{aligned} 2Rr + \frac{\lambda}{2} &= (2n - 1) \frac{\lambda}{2} \\ \Rightarrow 2Rr &= (2n - 1) \frac{\lambda}{2} \end{aligned}$$

In case of air film,  $n = 1, 2, 3, \dots$  so that the condition for dark fringes becomes

$$2Rr = n\lambda, \quad n = 1, 2, 3, \dots$$

The fringes obtained in this case are shown in Fig. 4.4.11. Why the fringes is circular in this case can be understood on the basis of Fig. 4.4.11. For a monochromatic light of wavelength  $\lambda$  and given  $n$ , the locus of points showing the same path difference will lie in the same value of  $r$  which is possible for only a circle, i.e., a bright ring will be formed in shape. In fact, this can be verified by checking whether a glass plate is placed or not. The fringes will be circular only if the glass plate is placed. If not,  $r$  will vary and so the fringes will not be circular circles but irregular in shape.



Fig. 4.4.11 Newton's rings in reflected light

Putting the value of  $r$  from Eq. 4.4.10 in Eq. 4.4.11 and respective odd bright fringes

$$\begin{aligned} \frac{d^2}{4R} &= (2n - 1) \frac{\lambda}{2} \\ \left( \text{for } n=1, 2, 3, 4, 5, \dots \right) \frac{d^2}{4R} &= (2n - 1) \frac{\lambda}{2} \\ \Rightarrow d_n &= \sqrt{\frac{2\lambda R}{2n - 1}} \quad n = 1, 2, 3, \dots \end{aligned}$$

where  $n = 1, 2, 3, 4, 5, \dots$  for first, second, third, ... rings respectively. Thus, the diameter of the bright rings are proportional to the square root of odd natural numbers.

Putting Eq. 4.4.10 in Eq. 4.4.12 and respective odd dark fringes

$$\begin{aligned} \frac{d^2}{4R} &= n\lambda \\ \left( \text{for } n=1, 2, 3, 4, 5, \dots \right) \frac{d^2}{4R} &= n\lambda \\ \Rightarrow d_n &= \sqrt{\frac{4\lambda R}{n}} \quad n = 1, 2, 3, \dots \end{aligned}$$

Thus, the diameter of the dark rings are proportional to the square of the natural numbers.

While counting the order of the dark rings 1, 2, 3, ..., the central ring, which is also dark, is not counted.

When viewed in white light, the central spot (central disk) is followed by five-colored rings (in order: violet, indigo, ..., red) and then dark due to overlapping of the rings of different colors, thus central is not dark.

**Newton's Ring in Transmitted light:** Newton's ring can also be observed in transmitted light. The interference fringes are produced by the interference of transmitted rays, as shown in [Fig. 1.116](#). The ray  $BC$  originates from  $A$  by reflection at  $D$  while ray  $BC'$  also originates from  $A$  by two reflections, one at  $D$  and another at  $E$ , and then a reflection at  $F$ . As such reflection, a phase change of  $\pi$  is introduced as that a ray phase change of  $\pi = \pi + \pi$  is introduced in  $BC'$  with respect to  $BC$ , which physically means no phase change. Thus, the only phase or path difference between the rays  $BC$  and  $BC'$  is on account of the difference in their optical path, i.e. optical, which the thickness of the film is given. Therefore, the bright rings

$$2nt = m\lambda \quad (1.1.116)$$

is equivalent that  $m = 1, 2, 3, \dots$  and for  $m = 0$ , the above condition becomes  $2nt = 0$ .

The dark rings

$$(2n - 1)\frac{\lambda}{2} \quad (1.1.117)$$



**Fig. 1.116** Newton's ring formation by transmitted light.

In case of air film,  $n = 1$ ,  $2nt = \lambda$ , the above condition becomes

$$(2n - 1)\frac{\lambda}{2}$$

Proceeding in the same manner as in reflected system,

$$\text{For red bright ring } d_1^2 = 0, \text{ so } R d_1^2 = \sqrt{2}$$

$$\text{For red dark ring } d_1^2 = 1$$

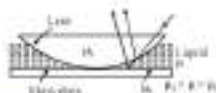
$$(2n - 1)R d_1^2 = \sqrt{2} = \sqrt{2} \times 2 - 1$$

Thus, the reflected and transmitted systems are complementary to each other. In other words, in the transmitted system for central spot, a bright or the dark ring in the reflected system, because bright ring in the transmitted system and vice versa ([Fig. 1.117](#)). The contrast between bright and dark rings is poor in the transmitted system compared to that in the reflected system.



**Fig. 1.117** Newton's ring in transmitted light.

**Production of Rings with Bright Center in Reflected Light:** We have seen that the rings formed by reflected light have a dark center when there is an air film between the glass surfaces. However, it is possible to have rings with bright center in the reflected system with an arrangement shown in [Fig. 1.118](#).



**Fig. 1.118** Newton's rings with bright center in reflected light.

For this, it is required that instead of air film, the space between the glass surfaces is filled with a transparent liquid of refractive index  $n$  such that  $n > n_g > n_{\text{air}}$ , where the refractive index of air is around 1.0, and that of glass plate is  $n_g$ . This is possible if a thin layer of monolayer oil are put between a convex lens of crown glass and a glass plate of flint glass. If  $n > n_g > n_{\text{air}}$ , then both the reflections at the top and bottom of the film are from denser to rarer medium and no additional path difference of  $\lambda/2$  occurs in case of the reflected light as in the case of air film. Therefore, the central spot ( $m = 0$ ), is bright in the reflected system.

**Applications:** Newton's ring set-up is widely used to determine the wavelength of the monochromatic light used and the radius of curvature of the surface involved between the lens and the glass plate. The procedure for this is discussed below. In addition, it can also be used to check the flatness of glass plate and any distortion in the shape of rings formed by the glass plate and the lens indicates that either the glass plate is not perfectly flat or the lens surface is not smooth.

(i) **Determination of  $\lambda$ :** The set-up is illuminated by the monochromatic light whose wavelength  $\lambda$  is to be determined, and the rings are observed. Using the travelling microscope, measure the diameter of 10th and 15th dark ring by placing the cross wire of the centre of respective rings. The diameter  $D_1$  of 10th dark ring

$$\frac{d_1^2}{4R} = \frac{m\lambda}{2} \quad (1.1.119)$$

The diameter  $D_2$  of 15th dark ring

$$\frac{d^2_{\text{dark}}}{d\lambda^2} = \frac{(8 + 8\lambda)}{8} = 0 \quad (3.122)$$

Substituting eq. (3.122) into eq.

$$\frac{d^2_{\text{dark}}}{d\lambda^2} = \frac{8\lambda}{8} = 0$$

$$\frac{d^2_{\text{dark}}}{d\lambda^2} = \frac{8\lambda}{8} = 0 \quad (3.123)$$

For eq. (3.123),

$$\frac{d^2_{\text{dark}}}{d\lambda^2} = \frac{8\lambda}{8} = 0 \quad (3.124)$$

Thus, knowing  $\mu$  and measuring the radius of curvature  $R$  and the ring diameter, wavelength  $\lambda$  can be determined. Students have often asked me in the classroom not me, Eq. (3.124) only and find (3) Can the teacher estimate answer this question? It is related to the answer of this question.

(3) Determination of refractive index  $\mu$  of a liquid: For this purpose Newton's rings are obtained with air film and the diameter of 5th and 10th rings are determined, so that

$$d^2_{5\text{th}} - d^2_{10\text{th}} = 4\lambda R \quad (3.125)$$

Now the liquid whose refractive index  $\mu$  is to be determined is poured then drops onto the glass plate and then the lens is placed gently without disturbing the other arrangement such that the film medium is of the liquid. Again, the diameter of 5th and 10th dark rings are determined, so that

$$d^2_{5\text{th}} - d^2_{10\text{th}} = 4\lambda R \quad (3.126)$$

Dividing Eq. (3.125) by Eq. (3.126), we have

$$\frac{d^2_{5\text{th}} - d^2_{10\text{th}}}{d^2_{5\text{th}} - d^2_{10\text{th}}} = \frac{4\lambda R}{4\lambda R} \quad (3.127)$$

Thus,  $\lambda$  is known, the first part of the procedure, i.e., determination of diameter with air film can be avoided and the refractive index can be calculated using Eq. (3.127).

Also, with liquid film, the diameter of each dark ring is

$$d^2_n = \frac{4\lambda R}{\mu}$$

$$\frac{d^2_n}{d^2_m} = \frac{\mu_m}{\mu_n}$$

The above expression indicates that the diameter of a particular ring is smaller with the liquid compared to that in air.

Let Newton's rings be two curved surfaces



Fig. 3.128

Consider two curved surfaces of radii of curvature  $R_1$  and  $R_2$  in contact with each other at the point O (Fig. 3.128). A thin film of air is formed between the two surfaces and when illuminated by a monochromatic source of light of wavelength  $\lambda$ , dark and bright rings are formed which can be viewed with travelling microscope. Suppose the radius of the  $n$ th ring is  $r$ . The thickness of the air film is  $t$  so

$$d^2_n = 4tR = 4\lambda R$$

$$\frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

$$\text{For } \mu = 1, \frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

$$\frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

$$\frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

$$\frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

As  $\lambda$  is known,

$$\frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

$$\frac{r^2}{R} = \frac{4\lambda R}{4\lambda R}$$

The known path difference for the rays reflected at top and bottom surfaces of the film is

$$\Delta \text{path} = \frac{\lambda}{2}$$

For dark ring,

$$\Delta \text{path} = \frac{\lambda}{2}$$

For  $\mu = 1$  and for normal incidence  $\Delta \text{path} = \frac{\lambda}{2}$



$$\begin{aligned}
 &= 2 \left( \frac{r_1^2}{2R_1} - \frac{r_2^2}{2R_2} \right) \quad (28-10) \\
 &= 2 \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad (28-11) \\
 &= 2 \left( \frac{r_1^2}{2R_1} - \frac{r_2^2}{2R_2} \right) \quad (28-12) \\
 &= 2 \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad (28-13)
 \end{aligned}$$

For light rays in air:

$$\begin{aligned}
 &= 2 \left( \frac{r_1^2}{2R_1} - \frac{r_2^2}{2R_2} \right) \quad (28-14) \\
 &= 2 \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad (28-15)
 \end{aligned}$$

**Special Case:** Consider the case when the two surfaces are placed in contact as shown in Fig. 4.40, i.e., contact at opposite ends.



Fig. 4.40

Now, thickness of the film is

$$\begin{aligned}
 t &= r_1^2 + r_2^2 \\
 &= \frac{r_1^2}{2R_1} + \frac{r_2^2}{2R_2}
 \end{aligned}$$

For white light in air:

$$\begin{aligned}
 &= 2 \left( \frac{r_1^2}{2R_1} + \frac{r_2^2}{2R_2} \right) \quad (28-16) \\
 &= 2 \left( \frac{1}{R_1} + \frac{1}{R_2} \right) \quad (28-17)
 \end{aligned}$$

For white light in air:

$$\begin{aligned}
 &= 2 \left( \frac{r_1^2}{2R_1} + \frac{r_2^2}{2R_2} \right) \quad (28-18) \\
 &= 2 \left( \frac{1}{R_1} + \frac{1}{R_2} \right) \quad (28-19) \\
 &= 2 \left( \frac{1}{R_1} + \frac{1}{R_2} \right) \quad (28-20)
 \end{aligned}$$

### Example 4.21

As shown in Fig. 4.41, two convex glass plates are in contact at one end and separated by a piece of paper at the other end. The plates are illuminated by light of wavelength  $\lambda$ . Find the separation between the interference fringes in reflected light. (i) In the fringe at the first of contact (bright or dark)? (ii) If white light is used to illuminate it, for which colour (red or yellow) the fringes will be further apart? (Assume normal incidence of light.)

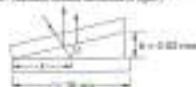


Fig. 4.41

### Solution:

(i) For given the two convex lenses are in contact at one end.

$$t = r_1^2 + r_2^2$$

It is shown from Fig. 4.41 for the convex lenses, the thickness of the two lenses at each point is proportional to the distance  $x$  from the line of contact.

$$\frac{r}{x} = \frac{R}{f}$$

Considering this in Fig. 4.41, we have

$$\frac{2R}{f} = \left( \frac{1}{R_1} + \frac{1}{R_2} \right)$$

$$\frac{R}{f} = \frac{0.1 \text{ m} \times 5.0 \times 10^{-3} \text{ m}}{2 \times 0.02 \times 10^{-3} \text{ m}} = 1.25 \times 10^3$$

Thus, the maximum dark fringe corresponding to  $m = 4, 3, 2, \dots$  will be 1 cm from spot.

(c) Substituting  $m = 0$  in the above equation gives  $x = 0$ , which is the location of the line of contact. Hence, there will be dark fringe at the line of contact.

(d) It is evident from the equation that  $x \propto \sqrt{m}$ , fringe spacing is proportional to the square-root of the light order. Thus, fringe of 1st order will be farther apart.

#### Example 1.49

Suppose in the above example the space between the glass slides of refractive index 1.5 is filled with water of refractive index 1.33. How the maximum of (a) and (b) will be modified.

**Solution:**

(a) In the oil film, the wavelength of light reduces to  $\lambda' = \frac{\lambda_0}{1.5} = \frac{5000 \text{ \AA}}{1.5} = 3333.33 \text{ \AA}$ . Putting this value, you can find the fringe spacing between 1st & 2nd order  $x_2$  and  $x_1$  as per (b) (a) for  $m = 1$  and  $m = 2$  respectively.

(b) At the line of contact the fringe will continue to be dark.

#### Example 1.50

In a Newton's ring experiment, the diameter of the 25th ring changes from 1.25 cm to 1.27 cm when a liquid is introduced between the lens and the glass plate. What is the refractive index of the liquid?

**Solution:**

$$\begin{aligned} \text{Without liquid, } D_{25}^2 &= \frac{8\lambda R}{\mu} \quad \text{--- (1)} \\ \text{When liquid is air } \mu &= 1, \quad D_{25}^2 = 4 \times 10^{-4} \text{ m}^2 \\ \text{With liquid, } D_{25}^2 &= \frac{8\lambda R}{\mu} \quad \text{--- (2)} \end{aligned}$$

Dividing (2) by (1), we get

$$\frac{D_{25}^2}{D_{25}^2} = \frac{(1.00)^2}{(\mu)^2} = 1.2525$$

#### Example 1.51

In a Newton's ring experiment, the diameter of the 25th dark ring was 0.2 cm and the diameter of the 25th ring was 0.8 cm. If the radius of curvature of the glass convex lens is 100 cm, find the wavelength of the light used.

**Solution:**

$$\begin{aligned} \text{Given, } d_1 &= 0.2 \text{ cm, } d_2 = 0.8 \text{ cm,} \\ R &= 100 \text{ cm, } \mu = 1, \quad \lambda = ? \end{aligned}$$

$$\frac{D_{25}^2 - D_1^2}{8\lambda R}$$

We know,  $d = 0$

$$\frac{(0.8)^2 - (0.2)^2}{8 \times 20 \times 100} = \frac{0.64 - 0.04}{8000} = 6.875 \times 10^{-5} \text{ cm}$$

#### Example 1.52

Newton's rings are formed by reflection in the air film between glass surface and spherical surface of radius 10 cm and it is noticed that the centre of the ring system is bright. If the diameter of the third bright ring is 0.015 cm and the diameter of the next bright ring is 0.020 cm, what is the wavelength of the light used? What conclusion can be drawn from the fact that the centre of ring system is bright?

**Solution:**

$$\begin{aligned} \frac{D_{3+1}^2 - D_3^2}{8\lambda R} \\ \text{We know, } d = 0 \\ \text{Hence, } d_1 = 0.015 \text{ cm, } d_2 = 0.020 \text{ cm} \\ R = 10 \text{ cm, } \mu = 1 \\ \therefore \text{Wavelength } \lambda = \frac{(0.020)^2 - (0.015)^2}{8 \times 20 \times 50} = 0.017 \\ = 1.7 \times 10^{-5} \text{ m} = 1700 \text{ \AA} \end{aligned}$$

Obviously, in the reflected system, the centre of the ring system is bright. If this were the centre is dark which implies that an additional path difference of  $\lambda/2$  is introduced between the two beams due to the two glass surfaces not being exactly in contact. For normal incidence, the condition for brightness with air film  $\mu = 1$  is,

$$\begin{aligned} (2\mu - 1) \frac{\lambda}{2} \\ \text{For centre } d = 0 \\ \therefore \mu = 1 \\ \therefore \frac{\lambda}{2} \\ \therefore \lambda = 1 \end{aligned}$$

Thus, an air film of thickness equal to  $\lambda/2$  exists at the centre before the two glass surfaces.

#### Example 1.53

Two rays are formed between a glass plate and a glass convex lens. The diameter of the third dark ring is  $0.16$  in. a light of wavelength  $650$  nm is used so angle that the light passes through lower flat is at an angle of  $40^\circ$  to the normal. Find the radius of curvature of the lens.

**Solution:**

$$\text{Then, } d = \text{gap} = \text{plate} \times \sin \theta \\ d = 0.16 \sin 40^\circ = 0.1037 \text{ in.}$$

For lower flat the dark ring

$$\begin{aligned} & \text{at } k \text{ and } \frac{d^2}{4k} = \lambda \\ & \text{Equation 1} \\ & \frac{d^2}{4k} \cos \theta = d \Rightarrow R = \frac{d^2 \cos \theta}{4k} \\ & \text{at } k = 1 \\ & \frac{1 \times (0.1037)^2}{4} = \cos 40^\circ \\ & R = 1 \times 1 = 5089 \times 10^{-10} = 50.89 \text{ cm.} \end{aligned}$$

**Example 4.10**

A glass-convex lens of radius  $1$  m is placed on an optically flat glass plate and is illuminated by monochromatic light. The diameter of the 5th bright ring is the reflected system is  $0.72 \times 10^{-2}$  m. Calculate the wavelength of the used light.

**Solution:**

For the reflected ring in reflected system

$$\begin{aligned} & \frac{d^2}{4k} = (2n - 1) \frac{\lambda}{2} \\ & \frac{d^2}{4k} = \frac{\lambda}{2} \\ & \text{at } k = 1 \\ & \text{Then, } R = \text{gap, } d = \text{width of air gap, } d = 0.16 \text{ in.} \\ & \frac{(0.72 \times 10^{-2})^2}{2 \times 1 \times 1 \times 1} = 5550 \times 10^{-10} = 5550 \text{ \AA} \end{aligned}$$

**Example 4.11**

A Thomas's ring on a convex glass plate is viewed with a light of wavelength  $650$  nm. Now the glass-convex lens (of radius of curvature  $1$  m) is used, only directly vertically above the plate. Determine the maximum fringe pattern.

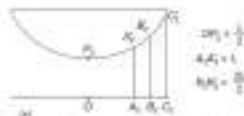


Fig. 4.14. In the last two we see rings collapse to the center.

**Solution:**

As the one up has a positive point of contact, the thickness of the film at the point of contact is zero

and hence the central spot will be dark with the boundary of the radius  $d = \frac{\lambda}{2}$ . The diameter of the dark ring is given by  $\sqrt{4kR}$ , the radius of the dark ring  $d_k = \sqrt{kR} = \sqrt{6 \times 10^{-9} \times 1 \text{ m}} = 2.44 \times 10^{-4} \text{ m}$  and that of second  $d_{k+1} = \sqrt{(k+1)R} = 2.5 \times 10^{-4} \text{ m}$ .

Now on the glass-convex lens is tilted and has the positive radius that is  $\frac{\lambda}{4}$  ( $\lambda = 650 \times 10^{-9}$  m) and then the path difference ( $\lambda$ ) on the air film is  $\frac{\lambda}{2}$  between the bounding rays corresponding to the central spot will be  $\frac{\lambda}{2}$  and the central spot will be bright as the effective path difference is  $\frac{\lambda}{2}$ .

$$\left(-\frac{\lambda}{2} + \frac{\lambda}{2}\right)$$

and the central maximum will take place.

In the photo-system that is used further by  $\frac{\lambda}{4}$  the central spot will be dark as the first dark ring collapses to the centre. The ring which was initially at the zero shift is at  $\lambda$ , and the ring initially at  $\lambda/2$  shifts to  $3\lambda/2$ . Thus, as the lens moves up the rings collapse to the centre and the central spot alternately changes from dark to bright.

#### Example 1.30

A Newton ring arrangement is used with a sodium light source having two spectral lines  $\lambda_1$  having wave-lengths  $589.0 \text{ nm}$  and  $\lambda_2$  of wave-length  $589.6 \text{ nm}$ . If the  $m$ th dark ring due to  $\lambda_1$  has radius  $r_1$  and  $\lambda_2$  is  $m + 1$ th dark ring due to the  $\lambda_2$  line, find the diameter of the  $m$ th dark ring. The radius of curvature of the glass surface lens is  $100 \text{ cm}$ .

**Solution:**

$$\text{Let } t = (\text{path})_{\lambda_1} = (\text{path})_{\lambda_2} = m\lambda_1 = (m+1)\lambda_2$$

$$\text{and } t = (\text{path})_{\lambda_1} = (\text{path})_{\lambda_2} = m\lambda_1 = (m+1)\lambda_2$$

$$\text{and } R = 100 \text{ cm}$$

$$\frac{(R_1)_m}{(R_2)_{m+1}} = \frac{(R_1)_m}{(R_2)_{m+1}}$$

$$\sqrt{4R_1 t} = \sqrt{4(R+1)t}$$

$$m\lambda_1 = (m+1)\lambda_2$$

$$m \times 589.0 = (m+1) \times 589.6$$

$$\frac{m+1}{m} = \frac{589.0}{589.6}$$

$$\frac{1}{m} = \frac{1}{589.6}$$

$$m = 589.6$$

$$\frac{1}{m} = \frac{1}{589.6}$$

$$\frac{1}{m} = \frac{1}{589.6}$$

$$\frac{1}{m} = \frac{1}{589.6}$$

$$\frac{1}{m} = \frac{1}{589.6}$$

#### Example 1.31

Newton's rings by reflection are formed between two lenses having equal radii of curvature of size  $100 \text{ cm}$  each. Calculate the distance between 5th and 15th dark rings if a light of wave-length  $600 \text{ nm}$  is used.

#### Solution:

The radius of the  $n$ th dark ring formed between the lenses is given by

$$r_n^2 = \frac{R\lambda}{\left(\frac{1}{R_1} + \frac{1}{R_2}\right)}$$

$$\text{Given } R_1 = R_2 = 100 \text{ cm}, \lambda = 600 \text{ nm} = 600 \times 10^{-9} \text{ m}$$

$$R_1 = R_2 = 100$$

$$\text{For the 5th ring } r_5 =$$

$$\sqrt{\frac{5 \times 600 \times 10^{-9}}{100 + 100}} = \sqrt{\frac{5 \times 600 \times 10^{-9} \times 100}{2}}$$

$$r_5 = 0.000387 \text{ m}$$

$$\text{For the 15th ring } r_{15} =$$

$$\sqrt{\frac{15 \times 600 \times 10^{-9}}{100 + 100}} = \sqrt{\frac{15 \times 600 \times 10^{-9} \times 100}{2}}$$

$$r_{15} = 0.001161 \text{ m}$$

$\therefore$  Distance between 5th and 15th dark ring

$$= r_{15} - r_5 = 0.001161 - 0.000387 = 0.000774 \text{ m}$$

#### Example 1.32

A convex surface of radius  $10 \text{ cm}$  of a glass convex lens rests on a concave spherical surface of radius  $20 \text{ cm}$  and Newton's rings are formed with reflected light of wave-length  $600 \text{ nm}$ . Find the diameter of the 10th bright ring.

#### Solution:

$$\text{Given } R_1 = 10 \text{ cm}, R_2 = 20 \text{ cm}, \lambda = 600 \text{ nm} = 600 \times 10^{-9} \text{ m}$$

$$r_n^2 = \frac{R\lambda}{\left(\frac{1}{R_1} + \frac{1}{R_2}\right)}$$

$$\text{We have,}$$

$$r_{10}^2 = \frac{10 \times 600 \times 10^{-9}}{\left(\frac{1}{10} + \frac{1}{20}\right)}$$

$$\text{For each ring}$$

$$r_{10} = \sqrt{\frac{10 \times 600 \times 10^{-9}}{\left(\frac{1}{10} + \frac{1}{20}\right)}} = 8.27 \times 10^{-3} \text{ m}$$

$$\text{Diameter of the 10th ring } = 2r_{10} = 2 \times 8.27 \times 10^{-3} \text{ m}$$

$$= 0.01654 \text{ m}$$

$$= 1.654 \text{ cm}$$

### 1.42 Michelson interferometer

Figure 1.42 shows a Michelson interferometer, at very close range, in which two glass plates,  $A$  and  $B$ , separated by a distance  $d$ . The inner surfaces of the plates are optically plane, exactly parallel and thickly silvered so that almost every incident light ray is reflected. The outer faces of the plates can also be parallel to each other but not necessarily that way. Figure 1.42 shows a diagram of the interferometer as shown in Fig. 1.42.



Fig. 1.42 Michelson interferometer showing formation of double fringes.

Monochromatic light of wavelength  $\lambda$  from a lamp source  $S$  is incident on a collimating lens  $L_1$  which makes the incident rays parallel. A ray of light entering the air film between the glass plates undergoes multiple reflections between the silvered surfaces and emerges from the plate  $B$  as a result of which it is not exactly in the same direction as it was. The first plane of the lens  $L_2$ . The fringes are symmetric about axis  $XY$ , as shown, having equal inclination. The fringes of minimum inclination are called Rayleigh fringes.

If  $\theta$  is the angle of incidence on the silvered face of  $A$ , then the path difference between successive rays is said to be  $2d \sin \theta$ , where  $d$  is the air film thickness, for a single fringe.

$$\Delta x = 2d \sin \theta, \quad \theta = 0, \lambda, 2\lambda, 3\lambda, \dots$$

for all points on a ray passing through  $\theta$  which is constant, as the ray is fixed.

In practice, one of the plates is kept fixed and the other is movable with a rack and pinion arrangement, so that the film thickness is varied. The fringes can be obtained up to an air film separation. Thus for large separation, fringes are observed almost near the normal direction. If the distance  $d$  between the two plates is decreased, the value of  $\theta$  decreases for a given value of  $\lambda$  and  $\lambda$ . This means when  $d$  is decreased, the first fringe and disappear at the centre. When  $d$  is increased by  $\lambda/2$ , one fringe disappears at the centre.

In this interferometer, the radius of a ring is a function of the wavelength of light used and two sharp fringes are produced. Hence, this Michelson interferometer, as this interferometer is used for resolving two wavelengths and analysis of a small spectral line.

**Theory of intensity distribution:** Consider a plane wave of unit amplitude incident on a plate  $A$  in the glass plate  $A$ , as shown in Fig. 1.42. Although, here an extended source, light is incident on the plate at all possible angles. Due to multiple reflections, a set of parallel reflected rays  $A_1R, A_2R, A_3R, \dots$  and a set of parallel transmitted rays  $A_1T, A_2T, A_3T, \dots$  are produced. Let  $R$  and  $T$  be the reflection and transmission coefficients of amplitude from the surface respectively. Thus, the amplitude of  $A_1R$  is  $R$  or the amplitude of incident ray  $A_1$  is unity. The amplitude of  $A_2T$  is  $T$  or  $1/2$  of  $T$ . The amplitude of  $A_3R$  is  $R$  and that of  $A_3T$  is  $1/2$  of  $T$ . The amplitude of  $A_4R$  is  $R$  and that of  $A_4T$  is  $1/2$  of  $T$ . The amplitude of  $A_5R$  is  $R$  and that of  $A_5T$  is  $1/2$  of  $T$ . The amplitude of  $A_6R$  is  $R$  and that of  $A_6T$  is  $1/2$  of  $T$ . The amplitude of  $A_7R$  is  $R$  and that of  $A_7T$  is  $1/2$  of  $T$ . The amplitude of  $A_8R$  is  $R$  and that of  $A_8T$  is  $1/2$  of  $T$ . The amplitude of  $A_9R$  is  $R$  and that of  $A_9T$  is  $1/2$  of  $T$ . The amplitude of  $A_{10}R$  is  $R$  and that of  $A_{10}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{11}R$  is  $R$  and that of  $A_{11}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{12}R$  is  $R$  and that of  $A_{12}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{13}R$  is  $R$  and that of  $A_{13}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{14}R$  is  $R$  and that of  $A_{14}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{15}R$  is  $R$  and that of  $A_{15}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{16}R$  is  $R$  and that of  $A_{16}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{17}R$  is  $R$  and that of  $A_{17}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{18}R$  is  $R$  and that of  $A_{18}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{19}R$  is  $R$  and that of  $A_{19}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{20}R$  is  $R$  and that of  $A_{20}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{21}R$  is  $R$  and that of  $A_{21}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{22}R$  is  $R$  and that of  $A_{22}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{23}R$  is  $R$  and that of  $A_{23}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{24}R$  is  $R$  and that of  $A_{24}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{25}R$  is  $R$  and that of  $A_{25}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{26}R$  is  $R$  and that of  $A_{26}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{27}R$  is  $R$  and that of  $A_{27}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{28}R$  is  $R$  and that of  $A_{28}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{29}R$  is  $R$  and that of  $A_{29}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{30}R$  is  $R$  and that of  $A_{30}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{31}R$  is  $R$  and that of  $A_{31}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{32}R$  is  $R$  and that of  $A_{32}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{33}R$  is  $R$  and that of  $A_{33}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{34}R$  is  $R$  and that of  $A_{34}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{35}R$  is  $R$  and that of  $A_{35}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{36}R$  is  $R$  and that of  $A_{36}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{37}R$  is  $R$  and that of  $A_{37}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{38}R$  is  $R$  and that of  $A_{38}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{39}R$  is  $R$  and that of  $A_{39}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{40}R$  is  $R$  and that of  $A_{40}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{41}R$  is  $R$  and that of  $A_{41}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{42}R$  is  $R$  and that of  $A_{42}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{43}R$  is  $R$  and that of  $A_{43}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{44}R$  is  $R$  and that of  $A_{44}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{45}R$  is  $R$  and that of  $A_{45}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{46}R$  is  $R$  and that of  $A_{46}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{47}R$  is  $R$  and that of  $A_{47}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{48}R$  is  $R$  and that of  $A_{48}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{49}R$  is  $R$  and that of  $A_{49}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{50}R$  is  $R$  and that of  $A_{50}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{51}R$  is  $R$  and that of  $A_{51}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{52}R$  is  $R$  and that of  $A_{52}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{53}R$  is  $R$  and that of  $A_{53}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{54}R$  is  $R$  and that of  $A_{54}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{55}R$  is  $R$  and that of  $A_{55}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{56}R$  is  $R$  and that of  $A_{56}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{57}R$  is  $R$  and that of  $A_{57}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{58}R$  is  $R$  and that of  $A_{58}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{59}R$  is  $R$  and that of  $A_{59}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{60}R$  is  $R$  and that of  $A_{60}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{61}R$  is  $R$  and that of  $A_{61}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{62}R$  is  $R$  and that of  $A_{62}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{63}R$  is  $R$  and that of  $A_{63}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{64}R$  is  $R$  and that of  $A_{64}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{65}R$  is  $R$  and that of  $A_{65}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{66}R$  is  $R$  and that of  $A_{66}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{67}R$  is  $R$  and that of  $A_{67}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{68}R$  is  $R$  and that of  $A_{68}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{69}R$  is  $R$  and that of  $A_{69}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{70}R$  is  $R$  and that of  $A_{70}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{71}R$  is  $R$  and that of  $A_{71}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{72}R$  is  $R$  and that of  $A_{72}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{73}R$  is  $R$  and that of  $A_{73}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{74}R$  is  $R$  and that of  $A_{74}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{75}R$  is  $R$  and that of  $A_{75}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{76}R$  is  $R$  and that of  $A_{76}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{77}R$  is  $R$  and that of  $A_{77}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{78}R$  is  $R$  and that of  $A_{78}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{79}R$  is  $R$  and that of  $A_{79}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{80}R$  is  $R$  and that of  $A_{80}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{81}R$  is  $R$  and that of  $A_{81}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{82}R$  is  $R$  and that of  $A_{82}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{83}R$  is  $R$  and that of  $A_{83}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{84}R$  is  $R$  and that of  $A_{84}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{85}R$  is  $R$  and that of  $A_{85}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{86}R$  is  $R$  and that of  $A_{86}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{87}R$  is  $R$  and that of  $A_{87}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{88}R$  is  $R$  and that of  $A_{88}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{89}R$  is  $R$  and that of  $A_{89}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{90}R$  is  $R$  and that of  $A_{90}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{91}R$  is  $R$  and that of  $A_{91}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{92}R$  is  $R$  and that of  $A_{92}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{93}R$  is  $R$  and that of  $A_{93}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{94}R$  is  $R$  and that of  $A_{94}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{95}R$  is  $R$  and that of  $A_{95}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{96}R$  is  $R$  and that of  $A_{96}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{97}R$  is  $R$  and that of  $A_{97}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{98}R$  is  $R$  and that of  $A_{98}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{99}R$  is  $R$  and that of  $A_{99}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{100}R$  is  $R$  and that of  $A_{100}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{101}R$  is  $R$  and that of  $A_{101}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{102}R$  is  $R$  and that of  $A_{102}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{103}R$  is  $R$  and that of  $A_{103}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{104}R$  is  $R$  and that of  $A_{104}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{105}R$  is  $R$  and that of  $A_{105}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{106}R$  is  $R$  and that of  $A_{106}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{107}R$  is  $R$  and that of  $A_{107}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{108}R$  is  $R$  and that of  $A_{108}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{109}R$  is  $R$  and that of  $A_{109}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{110}R$  is  $R$  and that of  $A_{110}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{111}R$  is  $R$  and that of  $A_{111}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{112}R$  is  $R$  and that of  $A_{112}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{113}R$  is  $R$  and that of  $A_{113}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{114}R$  is  $R$  and that of  $A_{114}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{115}R$  is  $R$  and that of  $A_{115}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{116}R$  is  $R$  and that of  $A_{116}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{117}R$  is  $R$  and that of  $A_{117}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{118}R$  is  $R$  and that of  $A_{118}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{119}R$  is  $R$  and that of  $A_{119}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{120}R$  is  $R$  and that of  $A_{120}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{121}R$  is  $R$  and that of  $A_{121}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{122}R$  is  $R$  and that of  $A_{122}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{123}R$  is  $R$  and that of  $A_{123}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{124}R$  is  $R$  and that of  $A_{124}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{125}R$  is  $R$  and that of  $A_{125}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{126}R$  is  $R$  and that of  $A_{126}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{127}R$  is  $R$  and that of  $A_{127}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{128}R$  is  $R$  and that of  $A_{128}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{129}R$  is  $R$  and that of  $A_{129}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{130}R$  is  $R$  and that of  $A_{130}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{131}R$  is  $R$  and that of  $A_{131}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{132}R$  is  $R$  and that of  $A_{132}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{133}R$  is  $R$  and that of  $A_{133}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{134}R$  is  $R$  and that of  $A_{134}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{135}R$  is  $R$  and that of  $A_{135}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{136}R$  is  $R$  and that of  $A_{136}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{137}R$  is  $R$  and that of  $A_{137}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{138}R$  is  $R$  and that of  $A_{138}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{139}R$  is  $R$  and that of  $A_{139}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{140}R$  is  $R$  and that of  $A_{140}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{141}R$  is  $R$  and that of  $A_{141}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{142}R$  is  $R$  and that of  $A_{142}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{143}R$  is  $R$  and that of  $A_{143}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{144}R$  is  $R$  and that of  $A_{144}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{145}R$  is  $R$  and that of  $A_{145}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{146}R$  is  $R$  and that of  $A_{146}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{147}R$  is  $R$  and that of  $A_{147}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{148}R$  is  $R$  and that of  $A_{148}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{149}R$  is  $R$  and that of  $A_{149}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{150}R$  is  $R$  and that of  $A_{150}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{151}R$  is  $R$  and that of  $A_{151}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{152}R$  is  $R$  and that of  $A_{152}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{153}R$  is  $R$  and that of  $A_{153}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{154}R$  is  $R$  and that of  $A_{154}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{155}R$  is  $R$  and that of  $A_{155}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{156}R$  is  $R$  and that of  $A_{156}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{157}R$  is  $R$  and that of  $A_{157}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{158}R$  is  $R$  and that of  $A_{158}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{159}R$  is  $R$  and that of  $A_{159}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{160}R$  is  $R$  and that of  $A_{160}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{161}R$  is  $R$  and that of  $A_{161}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{162}R$  is  $R$  and that of  $A_{162}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{163}R$  is  $R$  and that of  $A_{163}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{164}R$  is  $R$  and that of  $A_{164}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{165}R$  is  $R$  and that of  $A_{165}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{166}R$  is  $R$  and that of  $A_{166}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{167}R$  is  $R$  and that of  $A_{167}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{168}R$  is  $R$  and that of  $A_{168}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{169}R$  is  $R$  and that of  $A_{169}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{170}R$  is  $R$  and that of  $A_{170}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{171}R$  is  $R$  and that of  $A_{171}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{172}R$  is  $R$  and that of  $A_{172}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{173}R$  is  $R$  and that of  $A_{173}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{174}R$  is  $R$  and that of  $A_{174}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{175}R$  is  $R$  and that of  $A_{175}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{176}R$  is  $R$  and that of  $A_{176}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{177}R$  is  $R$  and that of  $A_{177}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{178}R$  is  $R$  and that of  $A_{178}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{179}R$  is  $R$  and that of  $A_{179}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{180}R$  is  $R$  and that of  $A_{180}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{181}R$  is  $R$  and that of  $A_{181}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{182}R$  is  $R$  and that of  $A_{182}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{183}R$  is  $R$  and that of  $A_{183}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{184}R$  is  $R$  and that of  $A_{184}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{185}R$  is  $R$  and that of  $A_{185}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{186}R$  is  $R$  and that of  $A_{186}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{187}R$  is  $R$  and that of  $A_{187}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{188}R$  is  $R$  and that of  $A_{188}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{189}R$  is  $R$  and that of  $A_{189}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{190}R$  is  $R$  and that of  $A_{190}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{191}R$  is  $R$  and that of  $A_{191}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{192}R$  is  $R$  and that of  $A_{192}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{193}R$  is  $R$  and that of  $A_{193}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{194}R$  is  $R$  and that of  $A_{194}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{195}R$  is  $R$  and that of  $A_{195}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{196}R$  is  $R$  and that of  $A_{196}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{197}R$  is  $R$  and that of  $A_{197}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{198}R$  is  $R$  and that of  $A_{198}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{199}R$  is  $R$  and that of  $A_{199}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{200}R$  is  $R$  and that of  $A_{200}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{201}R$  is  $R$  and that of  $A_{201}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{202}R$  is  $R$  and that of  $A_{202}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{203}R$  is  $R$  and that of  $A_{203}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{204}R$  is  $R$  and that of  $A_{204}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{205}R$  is  $R$  and that of  $A_{205}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{206}R$  is  $R$  and that of  $A_{206}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{207}R$  is  $R$  and that of  $A_{207}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{208}R$  is  $R$  and that of  $A_{208}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{209}R$  is  $R$  and that of  $A_{209}T$  is  $1/2$  of  $T$ . The amplitude of  $A_{210}R$  is  $R$  and that of  $A_{210}T$  is  $1/2$  of  $T$

which is known to represent the line for  $\alpha = 0$   
 $A \cos \phi = A \sin \phi = \frac{r}{1 - B \sin^2 \phi}$   
 $A \cos \phi = A \sin \phi = \frac{r}{1 - B \sin^2 \phi}$

$$= \frac{r}{1 - B \sin^2 \phi}$$

$$A \cos \phi = A \sin \phi = \frac{r}{1 - B \sin^2 \phi}$$

Finally,

The resultant intensity is found to give for

$$I = A^2 = \frac{r^2}{1 - B \sin^2 \phi} = \frac{r^2}{1 - B \sin^2 \phi}$$

$$= \frac{r^2}{1 + B \sin^2 \phi - 2B \cos \phi}$$

(2)  $\alpha = \cos \phi = \cos \phi = \cos \phi = \cos \phi$

$$= \frac{r^2}{1 - B \sin^2 \phi + 2B \cos \phi - 2B \cos \phi}$$

$$= \frac{r^2}{1 - B \sin^2 \phi + 2B \cos \phi - 2B \cos \phi}$$

$$= \frac{r^2}{1 - B \sin^2 \phi + 2B \cos \phi - 2B \cos \phi}$$

$$= \frac{r^2}{1 - B \sin^2 \phi + 2B \cos \phi - 2B \cos \phi}$$

$$= \frac{r^2}{1 - B \sin^2 \phi + 2B \cos \phi - 2B \cos \phi}$$

$$= \frac{r^2}{1 - B \sin^2 \phi + 2B \cos \phi - 2B \cos \phi}$$

This expression, known as Airy's formula, shows that the resultant intensity depends upon the properties of the other coating and is

**Condition for maximum:** For maximum intensity of the fringe

$$\sin^2 \phi = \frac{B}{2} = 0 \text{ or } \frac{B}{2} = \pi$$

or  $\phi = 0, \pi, 2\pi, \dots$

Minimum intensity

$$I_{\min} = \frac{r^2}{(1 - B)^2} \quad \text{--- (3)}$$

**Condition for minimum:** The intensity is minimum when

$$\sin^2 \phi = 1$$

$$\sin^2 \phi = (2n+1) \frac{B}{2} \Rightarrow B = (2n+1) \frac{B}{2}, n = 0, 1, 2, 3$$

$$I_{\min} = \frac{r^2}{(1 - B)^2 \left[ 1 + \frac{4B}{(1 - B)^2} \right]}$$

Maximum intensity

$$= \frac{r^2}{(1 + B)^2} \quad \text{--- (4)}$$

Thus there is no absorption in the reflecting surface,  $T = 1 - R$

$$I_{\max} = 1 \text{ and } I_{\min} = \frac{(1 - R)^2}{(1 + R)^2}$$

$$I_{\max} = \frac{(1 - R)}{(1 + R)} \quad \text{--- (5)}$$

Also from Eqs. (3) and (4), we have

$$\frac{I}{I_{\max}} = \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

$$= \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

$$= \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

$$= \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

$$= \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

$$= \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

$$= \frac{1}{1 + \frac{4B}{(1 - R)^2 \sin^2 \frac{\phi}{2}}}$$

where

**Condition for shape of fringes:** In case of point difference

For maximum  $\sin^2 \phi = 0$

$$2d \sin \theta = (2n+1) \frac{\lambda}{2}$$

For minimum

For maximum  $\lambda$ , as in this interference, for a particular  $n$  (order of fringe) and  $\lambda$ ,  $q$  is constant.

The locus of points having the same value of  $q$  is a circle and hence circular fringes are obtained.

The bright fringe in the transmission pattern is very sharp as the boundary falls rapidly about  $\pi$ .

on the other side. The frequency increases with reflecting power of the silver coating.

**Quality of fringes.** The quality of the fringes is defined as

$$F = \frac{I_{\max} - I_{\min}}{I_{\max} + I_{\min}} \quad (1.434)$$

Substituting the values of  $I_{\max}$  and  $I_{\min}$  from Eqs. (1.431) and (1.432), we get

$$F = \frac{2R}{1 + R^2} \quad (1.435)$$

Thus, the quality of the fringes depends only on the reflective coefficient of the silver coating and is independent of the transmission coefficient.

**Shape of fringes.** **Half fringe width.** Fig. 1.433 shows the variation of intensity  $I$  of a fringe with phase difference  $\delta$  for a given value of  $R$ . The half fringe width of a fringe is defined as the width of fringe for which phase difference indicates the two points on either side of maxima where the intensity is half of its maximum value, as shown in Fig. 1.433. From Eq. (1.432),

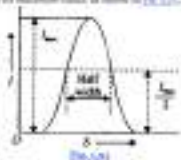


Fig. 1.433

$$\frac{I}{I_{\max}} = \frac{1}{1 + R^2 \sin^2 \frac{\delta}{2}}$$

or half fringe width,

$$\frac{I}{I_{\max}} = \frac{1}{2}$$

$$\frac{1}{1 + R^2 \sin^2 \frac{\delta}{2}} = \frac{1}{2}$$

$$1 + R^2 \sin^2 \frac{\delta}{2} = 2$$

$$R^2 \sin^2 \frac{\delta}{2} = 1$$

$$\sin \frac{\delta}{2} = \frac{1}{R} = \frac{1}{\sqrt{\frac{4R}{1-R^2}}} = \frac{1-R}{2\sqrt{R}}$$

$$\delta = 2 \sin^{-1} \left( \frac{1-R}{2\sqrt{R}} \right)$$

For small value of  $R$ ,

$$\sin \frac{\delta}{2} \approx \frac{\delta}{2}$$

$$\delta \approx \frac{1-R}{\sqrt{R}}$$

The shape of a single fringe depends upon its half fringe width. Smaller is the half fringe width, sharper is the fringe fringe. Fig. 1.433 shows the variation of  $I/I_{\max}$  with phase difference  $\delta$  for  $R = 0.25, 0.5, 0.75$  and  $0.9$ . It is obvious from the figure that before the value of  $R$ , sharper is the maxima, so half fringe width decreases as  $R$  increases. In this interference pattern we reach sharper than those in Michelson's interference.

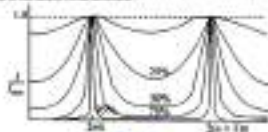


Fig. 1.434

**Determination of  $\lambda$  using F.P. interference.** The interference is utilized as the double fringe are observed. Let  $x$  be the order of fringe in the source in the interference, order that was from the source, so that

$$2x = n(\lambda) \quad \text{at point of the source}$$

Now, the observable plane is moved from a known distance, say from  $x_1$  to  $x_2$  and let  $N$  be the number of fringes that disappear at the source. Then,

$$N \frac{\lambda}{2} = x_2 - x_1$$

$$\lambda = \frac{2\lambda_0 - \lambda}{N} \quad (1.4.10)$$

Thus, the wavelength  $\lambda$  can be determined.

#### 1.4.5 Interference Filter

The visible spectrum is spread over 4000 Å (from 4 to 7000 Å) and there are countless, often too small, sources of this spectrum. If the spectrum required is of bandwidth just Å, then when a narrow-band filtering device is used to filter out the spectrum from the visible spectrum. However, when the required bandwidth is 10 Å or 100 Å or less required around a chosen  $\lambda_0$ , the colored glasses and absorbing dyes cannot serve the purpose. They are used to act as interference filter, a device developed by Walter Goforth in 1939.

An interference filter, shown in Fig. 1.4.11, A and B are the two thin glass plates, on each thin surface, thin film of a reflecting glass film is deposited. In between the glass plates, a thin layer of dielectric material, the transparent fluoride (MgF<sub>2</sub>) is spread having thickness of the order of wavelength of light required.



Fig. 1.4.11 An interference filter

When a ray of light of  $\lambda$  is incident, due to multiple internal reflections, a number of transmitted parallel rays are produced. The path difference between each successive pair of rays is, in each case,  $2\lambda$  is subtractive index of the dielectric film thickness,  $n$  its thickness. The most intense intensity, such as, the path difference is even. The strongest rays are all in phase when and is equal to one wavelength, i.e. rays in phase multiple, i.e.,

$$2n\lambda = m\lambda, \quad m = 1, 2, 3, 4, \dots \quad (1.4.11)$$

Therefore, the wavelength  $\lambda$  will get reinforced, i.e., constructive interference will take place.

When white light is incident, constructive interference will take place for a particular wavelength which satisfies Eq. (1.4.11). Therefore, in the transmitted beam, predominantly only a particular wavelength will be present. Thus, it is possible to filter out a particular wavelength from the white-light light.

If  $\lambda_0$  is given  $\lambda$  and supposing  $n = 1.38$ , then

$$\lambda = \frac{2n\lambda_0}{m} \quad (1.4.12)$$

or (assuming given  $\lambda_0 = 4000$  Å),  $m = 1, 2, 3, 4, \dots$

Clearly, only wavelength of given  $\lambda$  lies in the visible spectrum and, as if white light is incident, only the light of given  $\lambda$  will be present in the transmitted beam. By making suitable choice of  $n$  and  $m$ , any value of  $\lambda$  in the visible spectrum can be obtained.

Interference filters are used in spectroscopy work for making the spectra in a narrow range of wavelengths.

#### 1.4.6 Michelson Interferometer

This interferometer is based on the division of amplitude. Light from an extended source is divided into two parts of equal intensity by partial reflection and transmission. These beams are then sent in two directions, perpendicular to each other and are again brought together after reflection from plane mirrors to recombine intensities and form circular bright and dark fringes. These fringes are observed and measured with the help of a telescope. This interferometer is used for measurement of index, resolution of spectral lines, determination of thickness and refractive index of thin transparent films, determination of wavelength, etc. The important difference between this interferometer compared to Fraunhofer's biprism and Young's rings is the production of interference because the rays differing in path by many wavelengths in this case, as compared to only a few wavelengths in the latter.

**Description of Apparatus:** Michelson Interferometer is shown in Fig. 1.4.12. It consists of two optically plane light polished plane mirrors A and B, held perpendicular to each other. There are two glass plate pieces C and D, of exactly the same thickness and of the same material placed parallel to each other. The plate C is half-silvered so that half of the incident beam is directed into a reflected and a transmitted beam at right angles. The plates are inclined at an angle of  $45^\circ$  with the mirrors A and B. The mirror A is mounted on a vertical support of hardwood and moved vertically and the motion is controlled by a screwdriver  $45^\circ$  to  $90^\circ$  with the axis of the wavelength of light. Both the mirrors are provided with thin leveling screws at their back, so that they can be tilted about horizontal and vertical axes and made exactly perpendicular to each other. Telescope T receives the collected light from mirrors A and B, and the fringes are observed through it. The beam of light from source of light is extended one.





Fig. 1.1.1. Newton's experiment.

**Working:** Light from a monochromatic source  $S$  (the incident parallel rays) impinges from left to right on the glass plate  $G$ . It is partly reflected in the oblique ray  $R$ , and partly transmitted. The reflected ray travels usually towards mirror  $u$ , while the transmitted ray travels usually towards mirror  $v$ . Both the rays are reflected back by the mirrors and return back their paths. These rays again meet at the oblique line of the plate  $G$ , and enter a short tube telescope  $T$ . The rays now entering the telescope are originally derived from the same source, i.e., they are coherent, their colours interference and produce interference fringes in the field of view of the telescope. When the two mirrors are exactly perpendicular, having an optical adjustment, symmetric bright and dark circular fringes are obtained.

The ray travelling towards mirror  $u$ , after the plate  $G$ , is not, because the ray travelling towards mirror  $v$ , does not cross  $G$  once more. To make the paths increased inside the glass by both the rays equal, an oblique glass plate  $H$ , called compensating glass plate, is provided which is parallel to  $G$ .

When looking in the direction of mirror  $u$ , a virtual image ( $M'$ ) of mirror  $u$ , due to reflection by  $H$  is also observed in addition to  $u$ . (Fig. 1.1.2.)

Thus, if the two interfering beams, one, comes by reflection from mirror  $u$  and the other which is reflected from  $v$ , behaves as if it is reflected from  $u$ . Hence, the thickness interference is actually equivalent to an air film between  $u$  and  $u'$ . Depending upon path difference between the interfering rays and angle between  $u$  and  $u'$ , circular, straight and parabolic fringes are formed.

#### Types of Fringes

**10-Threshold Fringes:** When mirror  $u$ , is exactly perpendicular to mirror  $v$ , or the mirror  $v$ , and the virtual mirror  $u'$ , (image of mirror  $u$ ), are parallel, an air film of constant thickness is formed between  $u$  and  $u'$ . (Fig. 1.1.3.) The images  $R$  and  $R'$  of the source  $S$  are formed in the mirrors  $u$  and  $u'$  respectively.

If  $\theta$  is the angle subtended between  $u$  and  $u'$ , then the separation between virtual images  $R$  and  $R'$ , is  $2d \sin \theta$ . Therefore, the path difference between the rays is

$$2d \sin \theta \cos \theta = 2d \sin 2\theta$$

where  $\theta$  is the angle between the incident ray  $S$ , makes with the normal. This is, if we look obliquely into the telescope, the line of sight makes an angle  $\theta$  with the axis.

As the ray coming from mirror  $u$ , without reflection at the oblique surface of the

$$\frac{\lambda}{2}$$

glass plate  $H$ , some additional path difference of  $\frac{\lambda}{2}$  is introduced.  
= Total path difference

$$2d \sin 2\theta + \frac{\lambda}{2} = 0, \pm \lambda, \pm 2\lambda, \dots$$

For Bright Fringes:

$$2d \sin 2\theta + \frac{\lambda}{2} = 0, \pm \lambda, \pm 2\lambda, \dots$$

$$2d \sin 2\theta = 0, \pm \frac{\lambda}{2}, \pm \lambda, \pm \frac{3\lambda}{2}, \dots$$

$$\sin 2\theta = 0, \pm \frac{\lambda}{4d}, \pm \frac{\lambda}{2d}, \pm \frac{3\lambda}{4d}, \dots$$

When  $\theta = 0$ , along the axis,  $\theta = 0$ . Therefore,

$$(2d - 0) \sin \frac{\lambda}{2}$$

$$\sin \theta =$$

For Dark Fringes:

$$2d \sin 2\theta + \frac{\lambda}{2} = (2n + 1) \frac{\lambda}{2}$$

$$\sin 2\theta = \frac{(2n + 1) \lambda}{4d}$$

When  $\theta = 0$ , along the axis,  $\theta = 0$ . Therefore,

$$\sin \theta = 0$$

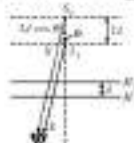


Fig. 1.1.3.



FIG. 30.4.10

Thus, for given values of  $\lambda$ ,  $x$  and  $d$ , each fringe is a locus of constant  $\theta$ . Since the loci of constant  $\theta$  are concentric circles, circular fringes are observed (FIG. 30.4.10). These fringes are of equal inclination and the fringes of equal inclination are known as Haidinger fringes. The formation of fringes is shown in FIG. 30.4.11.

When  $\lambda$  and  $x$  remain as that  $d \rightarrow 0$ , the field of view is perfectly dark (FIG. 30.4.11). As the separation increases  $\lambda$  and  $x$  increase (i.e.,  $d$  becomes larger), a ring of particular width  $\delta$  increases in size as the product  $\lambda x$  also increases continuously. The rings therefore expand and new rings appear at the centre, new ring appearing each time one corner is turned.

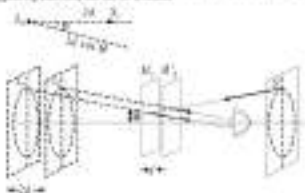


FIG. 30.4.11 Formation of fringes of equal inclination in Michelson's interferometer

$\frac{\lambda}{2}$ . Also, as  $d$  increases, the rings at the periphery disappear slowly as compared to the appearance of new rings at the centre leading to a widening of the field of view by the fringes. Conversely, as  $d$  is reduced, the rings disappear at the centre and the pattern contracts.

(E) Localised Fringes: When the mirrors  $M_1$  and  $M_2$  are not exactly perpendicular to each other or  $\lambda$  and  $x$  are not exactly parallel, the air film produced between them is wedge-shaped and the path difference is very small. The shape of the fringes for various types of interference of  $\lambda$  and  $x$  are shown in FIG. 30.4.12. When  $\lambda$  and  $x$  are normal to the mirrors, the path difference is very small and the straight

fringes are formed. When  $\lambda$  and  $x$  are inclined to each other (FIG. 30.4.12) (a) and (b), the path difference increases and the curved fringes, with convexity towards the thin edge of the wedge are formed. Even in these cases, the path difference is much smaller compared to that in case of circular fringes.

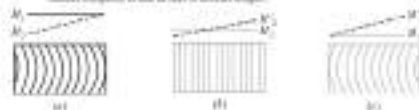


FIG. 30.4.12

(G) Fringes with White Light: When white light is used and  $\lambda$  is parallel to  $M_2$ , the central fringe is black and a few  $\theta$  to six coloured fringes are observed. To observe these fringes, the mirror  $M_2$  is tilted so that a wedge-shaped film is formed giving rise to a distinct straight fringe looked at either side of coloured fringes. These fringes are very useful to find zero path difference, especially in the stabilisation of the zero.

**Applications:** Michelson interferometer can be used for the following applications:

(i) **Determination of Wavelength of Monochromatic Light:** The interferometer is illuminated by the monochromatic source of light whose wavelength  $\lambda$  is to be determined. The mirrors are adjusted and the circular fringes are obtained. The mirror  $M_2$  is adjusted at the centre of a particular fringe. When the mirror  $M_2$  is moved slowly, each fringe gets displaced parallel to itself in the field of view and the number of fringes which cross the centre of the field of view gives the number of the distance the mirror has moved. In terms of the wavelength of light, When the mirror moves through a distance  $x$ , new fringes cross the field of view as an additional path difference of  $x$  is introduced between the two interfering rays.

Let  $n$  be the number of fringes which shift across the cross wire, when the mirror  $M_2$  is displaced through a distance  $x$ , resulting in a path difference of  $2x$  between the two rays. Hence,

$$2x = n\lambda$$

$$\lambda = \frac{2x}{n}$$

$$n = \frac{2x}{\lambda}$$

Thus, knowing  $x$  and recording  $n$  as a monochromatic wavelength  $\lambda$  can be calculated.

(ii) **Determination of Thickness or Refractive Index of a Thin Media:** In a thin transparent plate of refractive index  $\mu$  and thickness  $t$  is placed in the optical axis of the interfering beams. Consequently, the optical path in this beam will increase as light travels through it and is lost in front of it. The optical path will increase  $\mu t$  in the medium and the increase in the optical path will be  $(\mu - 1)t$  from passing through the medium. Since the fringes represent the

interference band becomes is equal to  $\frac{2d}{\lambda}$ .

The procedure to solve for the interference is as for parallel fringes using white light. The zero-order is not on the central white fringe. Note the fact that it placed in the left of one of the interfering beams. At a point, a shift in phase occurs. Now the number of fringes is located between the zero-order and the new position of central white fringe. Hence,

$$m\lambda = (2d + \Delta d) \sin \theta$$

If refractive index  $n$  and wavelength  $\lambda$  are known, the thickness of the sheet can be calculated using the relation

$$\frac{2d}{2d + \Delta d} = \frac{\lambda}{\lambda_1} \quad (1.77)$$

If new thickness  $t$  of the sheet is known, refractive index can be calculated using the relation

$$\frac{n\lambda}{2} = \frac{\lambda_1}{2} + t \quad (1.78)$$

(B) **Resolution of Spectral Lines:** This interference is very useful in resolving two close spectral lines. Suppose the source  $S$  emit to illuminate the interference fringes of two wavelengths  $\lambda_1$  and  $\lambda_2$  ( $\lambda_1$  being slightly higher than  $\lambda_2$  for example,  $\lambda_1 = 6563 \text{ \AA}$  and  $\lambda_2 = 6564 \text{ \AA}$  line of sodium light source). Each wavelength produces its own interference pattern, which on superposition gives rise to resultant pattern of maxima and minima. At positions where a bright fringe of one pattern falls over a bright fringe of other pattern resultant maxima are produced. While on the contrary where a bright fringe of one pattern meets the dark fringe of the other pattern, resultant minima are formed. The position of source  $S$  is adjusted and noted so that the interference is at the centre of 4 maxima. Now mirror  $M$  is moved so that the position of one maximum is replaced by the next maximum, i.e., zero-order is at the centre of the next maximum. This implies that the number of fringes correspond to the interference pattern of smaller wavelength  $\lambda_1$  is one more than those for higher wavelength  $\lambda_2$ . Let  $S$  be the distance through which the mirror  $M$  has been moved so that the corresponding path difference between the interfering rays is  $\Delta d$ . Thus,

$$\begin{aligned} n\lambda_1 &= m + \frac{2d}{\lambda_1} \\ \lambda_2 + \Delta d &= m + 1 + \frac{2d}{\lambda_2} \\ \Delta d &= \frac{2d}{\lambda_2} - \frac{2d}{\lambda_1} = 1 \end{aligned} \quad (1.79)$$

$$\Delta d = \frac{2d \left( \frac{\lambda_2 - \lambda_1}{\lambda_1 \lambda_2} \right)}{\frac{\lambda_2 - \lambda_1}{\lambda_1 \lambda_2}} = 1$$

$$\Delta d = \lambda_1 \lambda_2 \quad (1.80)$$

Since the difference between  $\lambda_1$  and  $\lambda_2$  is very small, putting  $\lambda_1 = \lambda_2 = \lambda$  and  $\lambda_1 = \lambda_2$ , the above equation can be given as

$$\Delta d = \frac{\lambda^2}{2d} \quad (1.81)$$

(C) **Standardization of the Heavis White Interfering the lines of measurement:** You must have realized that under the use of measurement, better is the accuracy of the measured quantity. The wavelength of light is one of the smallest accurately measurable quantity, which is also verifiable. For these reasons, the standard meter is calibrated or standardized in terms of the wavelength of light using Heavis White interferometer. The experiment to achieve the standardized meter in terms of the wavelength of the cadmium red line was first performed by Michelson and Smith in 1894.

The maximum path difference between the interfering rays for which fringes are observed is 14 cm and therefore the possible error cannot be higher than 12 cm. Again, it is not possible to count the number of fringes passing the field of view, when the movable mirror is displaced by one meter. In other words, it is not possible to directly count the number of wavelengths contained in one meter. To overcome this difficulty, Michelson devised one self-arranged known as etalon, the length of which being approximately twice its performance. The longest etalon was 20 cm long and the

direct use  $\frac{18}{255} \times 10$  is a good one, the value constant of a known but it is about 100 times of the standard plane mirror  $M$  and  $M'$  are fixed and the distance of these mirrors are so adjusted that they are nearly vertical and parallel to each other. The separation between the mirror surfaces is of  $(\frac{1}{2} \lambda_1 + \frac{1}{2} \lambda_2)$ . The mirrors can be easily perfectly parallel with the help of the screws attached to them. The experiment can be studied in two main parts:

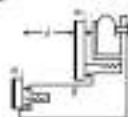


Fig. 1.23

(iii) The number of wavelengths of the monochromatic sodium light is counted by the chromatic scale.

(iv) The length of the second station is compared with the chromatic-greyscale station and the process is continued until the number of wavelengths counted is a length of one micron is determined, which is equivalent to a measured wave, and can be represented otherwise needed. The residual error is represented in terms of wavelengths of red, green and blue lines of cadmium source.

**Experimental Procedure:** As shown in Fig. 1.15, the Davis-Gilbert interferometer is modified for this purpose. Light from a cadmium line source in tube  $L$  which renders the rays parallel.

The parallel rays of light are incident on a glass plate  $G$ , with its bottom surface silvered. One portion of the beam is reflected towards mirror  $M_1$ , while the other portion after refraction from  $G$  falls upon (in mirror)  $M_2$ , and  $M_3$  of the chromatic prism which has mirror  $M_4$ . The mirror  $M_2$  lies in a horizontal plane parallel and above the plate containing the mirror of  $M_1$  and  $M_3$ .  $P$  is the reference plane and is the image of  $M_1$ . The mirrors  $M_2$  and  $M_3$  are adjusted such that their planes are parallel to the reference plane  $P$ . Diagonal fringes are visible in the field of view of both  $M_2$  and  $M_3$  when seen through the microscope  $Z$ . Now the mirror  $M_4$  is adjusted such that the reference plane  $P$  makes a small angle with  $M_2$  and  $M_3$ , when the reference plane  $P$  intersects the plane of  $M_4$  in the middle, straight line fringes are obtained, with white light as shown in Fig. 1.16 (a). The fringes are due to the wedge-shaped difference between  $P$  and  $M_4$  (Fig. 1.17, B).

Now, white light is replaced by monochromatic sodium light and the fixed mirror  $M_4$  is adjusted to be perfectly parallel to  $M_2$ , so that the chromatic fringes are visible in the field of view. With white light, when the mirror  $M_4$  is at  $A$ , straight line fringes are visible in  $M_2$  in the field of view of the microscope (Fig. 1.16 (b)). The chromatic fringes are formed as follows:

The mirror  $M_4$  is moved and the number of chromatic fringes that cross the field of view are counted. When the plane of reference  $P$  intersects the middle of  $M_4$ , straight line fringes are visible in  $M_2$  with white light (Fig. 1.16 (a)). When light is used to view the mirror and fixed position of the reference plane  $P$  intersecting  $M_2$  and  $M_3$ , while the monochromatic light is used to count the number of fringes. Suppose  $\lambda$  is distance covered by the mirror  $M_4$  in going from  $A$  to  $B$  then is the number of fringes crossing the field of view, then:

$$\frac{8\lambda}{2}$$

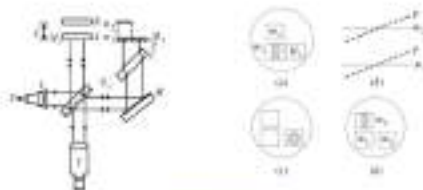


Fig. 1.15 Fig. 1.16

The next step is to compare the chromatic station with the next station (with mirror  $M_2$  and  $M_3$ ). The procedure may proceed like as (Fig. 1.16). First, the mirror  $M_4$  is adjusted such that the reference plane  $P$  intersects the middle of the mirror  $M_2$  and  $M_3$ , the chromatic fringes in  $M_2$  and  $M_3$  (Fig. 1.16 (a)), indicating that  $M_2$  and  $M_3$  are coplanar. Now the mirror  $M_4$  is moved such that straight line fringes are visible in the field of view of the upper microscope, and the chromatic fringes in the middle. Keeping  $M_4$  fixed on the mirror plane  $P$  is fixed, the chromatic station is moved backward till  $M_4$  intersects  $P$  (Fig. 1.16 (b)), and the second chromatic fringes in the middle of  $M_2$ . Then, mirror  $M_4$  is moved through a distance equal to  $\lambda$  length.

If the mirror  $M_4$  is moved with length of the mirror  $M_2$ , the mirror  $M_2$  and  $M_3$  should be coplanar. When the mirror  $M_4$  is moved such that the reference plane  $P$  intersects the middle of  $M_2$  and  $M_3$ , straight line fringes are produced (Fig. 1.16 (c)) and the number of fringes crossing the field of view is counted. Similarly, the next station is compared with the station  $A, B$ , and so on. In this manner, the number of wavelengths in an one loop station is counted.

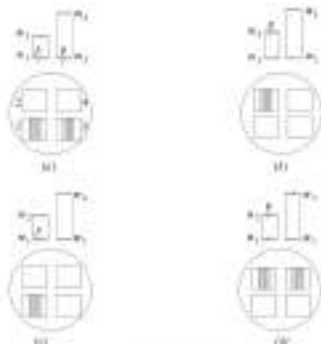


FIG. 1.20

The final result only does not change (see Fig. 1.20).

Red line:  $x = 0.5 \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3}$

Green line:  $x = 0.5 \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3}$

Blue line:  $x = 0.5 \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3} \times 10^{-3}$

### Example 1.21

When the wavelength of a Michelson interferometer is shifted through a  $100 \text{ nm}$ , just fringes were the field of view. What is the wavelength of the light which illuminating the interferometer?

**Solution:**

$$\Delta \lambda = 100 \text{ nm} = 100 \times 10^{-9} \text{ m} = 10^{-7} \text{ m}$$

Wavelength  $\lambda =$

$$\frac{2\lambda}{n} = \frac{2 \times 0.0005 \times 10^{-1}}{200} = 5000 \times 10^{-4} \text{ m}$$

### Example 1.22

When a thin plate of glass of refractive index  $1.5$  is placed in the path of one of the interfering

beams of Michelson interferometer, a shift of  $20$  fringes across the field of view is observed. If the thickness of the plate is  $0.5 \text{ cm}$ , calculate the wavelength of the used light.

**Solution:**

$$\text{Then, as } n \times t = (n - 1) \times t = (n - 1) \times t = (n - 1) \times t$$

Path difference due to glass plate  $2t = 20 \times \lambda$

$$\frac{2t}{2} = \frac{20 \times \lambda}{2} \Rightarrow \lambda = \frac{2 \times 0.5 \times 10^{-2}}{20} = 5 \times 10^{-4} \text{ m}$$

### Example 1.23

An air cell of  $1 \text{ cm}$  length with transparent thin windows is introduced in one of the arms of a Michelson interferometer. Circular fringes are observed with light of wavelength  $480 \text{ nm}$ . As the pressure of air in the cell is reduced from  $760 \text{ mm}$  to  $750 \text{ mm}$ ,  $20$  fringes disappear. What is the refractive index of air at the two pressures? By what distance and in which direction the mirror should be moved so that an equal number of fringes reappear in the field of view?  $\mu = 1$  is assumed to be constant?

**Solution:**

Let  $\mu$  be the refractive index of air at two pressures. As  $(\mu - 1)$  is proportional to pressure, the value of  $\mu_1 = \mu$  at given pressure will be:

$$\frac{760}{750} = \frac{\mu_1 - 1}{\mu - 1} \Rightarrow \mu_1 = \frac{760}{750}(\mu - 1) + 1$$

Path difference introduced due to cell,

$$2(\mu_1 - \mu) = 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right)$$

If  $n$  is the number of fringes disappearing from the field of view, then

$$n\lambda = 2(\mu_1 - \mu)$$

$$\text{Then } n\lambda = 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right) = 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right)$$

$$= 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right) = 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right)$$

$$\Rightarrow n\lambda = 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right) = 2 \left( \frac{760}{750}(\mu - 1) + 1 - \mu \right)$$

Thus, the refractive index of air at two pressures is  $1.000004$ .

The value of second fringe is maximum in case of Michelson interferometer. The fringe appears when the path difference increases and disappears when path difference decreases. In the present case, the fringe disappears due to decrease in optical path due to increased refractive index in the solution of pressure. For the reappearance of the fringe, the optical path should be increased i.e. the movable mirror should be moved in a direction so that the optical path difference increases. If  $x$  is the distance by which the mirror is displaced so that  $n$  fringes reappear, then

$$\frac{n\lambda}{2}$$

$$\begin{aligned} \text{Path} &= r_1 - r_2 = 1.20043 - 1.20037 = 6 \times 10^{-5} \text{ m} \\ \frac{20 \times 5.48 \times 10^{-12}}{2} &= 5.48 \times 10^{-11} \text{ m} \end{aligned}$$

**Example 4.31**

In Michelson interferometer, the pathlength of incident source was 3.8933 cm and 3.8937 cm for a pair of constructive fringes. Mean wavelength of the red light is 650.3 nm. Find the difference between the two readings.

**Solution:**

$$\begin{aligned} \text{Mean } \lambda &= 650.3 \text{ nm} = 6.5032 \times 10^{-7} \text{ m} \\ &= 650.3 \times 10^{-9} \text{ m} \\ \lambda &= 650.3 \times 10^{-9} \text{ m} \\ \lambda^2 &= \frac{32}{25} \\ \text{Mean } \lambda &= 6.5032 \times 10^{-7} \text{ m} \\ \frac{3.8933 \times 3.8937 \times 10^{-2} \text{ m}}{2} &= 2.9435 \times 10^{-2} \text{ m} \\ \therefore \Delta &= 3.8937 - 3.8933 = 4 \times 10^{-5} \end{aligned}$$

**Exercise****Short Answer Type**

1. Briefly describe Huygens' wave theory. What was the need for the introduction of an all-pervading homogeneous medium called luminiferous ether?
2. State the principle of superposition of waves.
3. What do you mean by coherent sources? Why are they independent sources in coherent?
4. Differentiate between temporal and spatial coherence.
5. Define interference. Give the conditions for constructive and destructive interference.
6. Why coherent sources are required for interference? How are they obtained?
7. Define fringes. What is the central fringe in Young's double slit experiment and why do they appear straight?
8. Define fringe width and show that in interference pattern all fringes are equally spaced.
9. When white light is used, what type of interference pattern is obtained in Young's double slit experiment?
10. What do you mean by lateral shift? How is it measured in Fresnel's biprism?
11. Explain the fringes obtained with white light in Fresnel's biprism.
12. Show that in a thin film interference pattern, the reflected and transmitted

light are complementary.

13. Discuss the various conditions required for mirror images in thin film. Why should the thickness of the film not be too large?
14. What type of fringes are obtained in thin wedge shaped film? How can it be used to check the surface of glass surface?
15. What are Newton's rings? Why are they circular in shape?
16. In the central band in Newton's ring bright or dark is it reflected light, and in transmitted light? Why?
17. Explain how Newton's rings with bright central band can be obtained in reflected light?
18. What are "Haidinger fringes"?
19. Define visibility of fringes and state its expression for the same.
20. Plot the fringes in actual condition in Michelson interferometer are similar to fringes?
21. Form fringes pattern with white light in Michelson interferometer.
22. Explain how Michelson interferometer can be used for the determination of wavelength of monochromatic light source?

**Long Answer type**

1. What is light? Starting from the corpuscular theory, discuss the present understanding about the nature of light.
2. What is interference of light? Give the conditions for sustained interference. How coherent sources are obtained in interference?
3. Give the analytical treatment for interference and hence derive the conditions for brightness and darkness. Derive the expressions for maximum and minimum intensity when the two sources have the same amplitude.
4. Show that the phenomenon of interference is in accordance with the law of conservation of energy.
5. Discuss Young's double slit experiment. Discuss its importance for the setup which indicates that it is independent of the order of the fringes.
6. Explain the phenomenon of interference in Fresnel's biprism, illustrating how coherent sources are produced. Describe the method for the determination of wavelength of monochromatic light.
7. Discuss the interference in a thin film. Obtain the conditions for brightness and darkness for both reflected and transmitted light.
8. Discuss interference of light in a thin wedge shaped film and derive an expression for the fringe width.
9. Discuss the formation of Newton's rings in a reflected monochromatic light and show that the diameters of bright rings are proportional to the square root of the odd natural numbers and that of dark rings is the square root of the natural numbers.
10. Discuss the method for determining the refractive index of a liquid in Newton's rings method.

16. Discuss the formation of Newton rings by two curved surfaces when they are placed in contact. Show the order and color sequence observed.
17. Describe the interference in Fabry-Pérot interferometer and state the design of rings of equal inclination are formed. Discuss the conditions for maxima and minima.
18. Explain the construction and working of an interference filter.
19. Describe the construction and working of Michelson interferometer. Discuss the conditions for various types of fringes.
20. Discuss the procedure for determining the refractive index and thickness of transparent sheet using Michelson interferometer.
21. What does one mean by resolution of optical lens? How can it be done using Rayleigh's criterion?
22. What do you mean by classification of lenses? Discuss the procedure involved.

#### Problems

1. In Young's double slit experiment, light of wavelength  $\lambda = 600 \text{ nm}$  is used. The slit separation is  $0.5 \text{ mm}$  and the fringes are observed on a screen placed  $1.0 \text{ m}$  away from the slits and  $10 \text{ mm}$  from the interference pattern. Calculate the path difference of the light rays at the point of observation. Find the refractive index of the film. (Ans. 1.1)
2. Derive an expression for the fringe width in an interference pattern produced by two parallel slits using light of wavelength  $\lambda$ . If an additional variable path difference is introduced in the wave from one of the slits by a film of thickness  $t$  and refractive index  $n$ , calculate the change in the fringe width. Discuss the conditions for which the fringe width will be zero.

$$\Delta x = \frac{\lambda D}{d} \quad \text{Fringe width} \quad \Delta x = \frac{\lambda D}{d} \quad \text{Fringe width, zero of fringe}$$

$$\Delta x = \frac{\lambda D}{d} \quad \text{Fringe width} \quad \Delta x = \frac{\lambda D}{d} \quad \text{Fringe width, zero of fringe}$$

3. In Young's double slit experiment using a monochromatic light source, an interference of a transparent sheet of refractive index  $n$  and thickness  $t$  is placed in the path of one of the interfering waves. The fringe pattern shifts by a certain distance. The sheet is then removed and the separation between the slits and screen is doubled. It is observed that the distance between successive maxima is increased in the same as the observed fringe width in the first case. Determine the refractive index of the film.

$$\Delta x = \frac{\lambda D}{d} \quad \text{Fringe width}$$

4. In a double slit experiment, fringes are produced using light of wavelength  $\lambda = 600 \text{ nm}$ . One slit is covered by a thin plate of glass of refractive index  $n = 1.5$  and the other slit by another glass plate of refractive index  $n = 1.2$  and same thickness. It is observed that now the central fringe shifts to the location originally

occupied by the fifth bright fringe. What is the thickness of the glass plate?

$$\Delta x = \frac{\lambda D}{d} \quad \text{Fringe width} \quad \Delta x = \frac{\lambda D}{d} \quad \text{Fringe width, zero of fringe}$$

5. A system of angle  $\theta$  and refractive index  $n$  is placed between the slits and the screen. The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
6. The distance between the slits and the screen is  $D$ . The angle of incidence is  $\theta$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
7. The incident beam of light is at an angle of  $\theta$  with the normal to the slits. The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
8. A system of angle  $\theta$  and refractive index  $n$  is placed between the slits and the screen. The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
9. In a Young's experiment with light of wavelength  $\lambda$ , an object is placed in the field of view. If light of wavelength  $\lambda$  is used, how many fringes will be seen in the same field of view? (Ans. 10)
10. A glass plate of refractive index  $n$  is placed in the path of one of the slits. The wavelength of the light is  $\lambda$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
11. A beam of light of wavelength  $\lambda$  is incident on a surface of a medium of refractive index  $n$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
12. A beam of light of wavelength  $\lambda$  is incident on a surface of a medium of refractive index  $n$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
13. A beam of light of wavelength  $\lambda$  is incident on a surface of a medium of refractive index  $n$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
14. A beam of light of wavelength  $\lambda$  is incident on a surface of a medium of refractive index  $n$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )
15. A beam of light of wavelength  $\lambda$  is incident on a surface of a medium of refractive index  $n$ . The distance between the slits and the screen is  $D$ . Find the thickness of the film when the fringes are illuminated by a light of wavelength  $\lambda$ . (Ans.  $\frac{\lambda D}{2\theta}$ )

44. A wedge-shaped air film of single air molecule is illuminated by light of wavelength  $\lambda$ . Find the fringe width. (Ans.  $\lambda/2\theta$ )

45. In a Newton's ring experiment, the diameter of the 9th ring is  $0.99 \text{ cm}$  and the diameter of the 16th ring is  $0.92 \text{ cm}$ . Find the radius of the plano-convex lens if the wavelength of light used is  $\lambda$ . (Ans.  $0.5 \text{ cm}$ )

46. A Newton's ring experiment is made with a convex and ring two wavelengths  $\lambda_1 = 650 \text{ nm}$  and  $\lambda_2 = 450 \text{ nm}$ . It is found that 10th dark ring due to  $\lambda_1$  coincides with 15th dark ring due to  $\lambda_2$ . If radius of curvature of the lens is  $90 \text{ cm}$ , find the diameter of the 10th dark ring. (Ans.  $0.754 \text{ mm}$ )

47. Light consisting two wavelengths  $\lambda_1$  and  $\lambda_2$  falls normally on a plano-convex lens of the curvature  $R$  between two glass plates. If the  $n$ th dark due to  $\lambda_1$  coincides with  $(n + 1)$ th dark ring due to  $\lambda_2$ , prove that the radius of the  $n$ th dark ring of  $\lambda_1$  is

$$\sqrt{\frac{\lambda_1 \lambda_2 R}{\lambda_2 - \lambda_1}}$$

$$\left[ \text{Hint : Call } r_n = \sqrt{n\lambda_1 R} = \sqrt{(n+1)\lambda_2 R} \Rightarrow n\lambda_1 R = (n+1)\lambda_2 R \right.$$

$$\Rightarrow n = \frac{\lambda_2}{\lambda_1 - \lambda_2}$$

$$\therefore r = \sqrt{n\lambda_1 R} = \sqrt{\frac{\lambda_1 \lambda_2 R}{\lambda_1 - \lambda_2}} \Bigg]$$

48. Newton's rings formed by sodium light between a flat glass plate and a convex lens are viewed normally. What will be the color of the dark ring which will have double the diameter of 40th bright ring? (Ans. violet)

49. When the space between the flat disc and convex surface is a Newton ring are up to 40th with  $\lambda$  light, the radius of fringes is reduced to half of the original value. Calculate the refractive index of the liquid. (Ans.  $1.414$ )

50. A thin plate is introduced in the path of one of the beams of light in Michelson interferometer and it is found that 10 bands have crossed the line of observation. If the wavelength of light is  $500 \text{ nm}$  and  $\mu = 1.4$ , determine the thickness of the plate. (Ans.  $100 \text{ nm}$ )

51. In a Michelson interferometer the readings of a pair maximum (constructive) were found to be  $0.9999999999999999 \text{ cm}$ . If the same wavelength of the two wavelengths of the two components of light be  $600 \text{ nm}$ , find the difference between the wavelengths of the components. (Ans.  $100 \text{ nm}$ )





a parallel beam of light is passing through slit of width  $a$  gets diffracted. Just a beam of an angle called angular width  $\theta$  given by

$$\theta \approx \frac{\lambda}{a}$$

where  $\lambda$  is the wavelength of light and is being assumed that this small.

In representing a distance  $x$  = the distance between slit and screen, this beam spreads over linear width value as diffraction given by

$$y \approx \frac{\lambda}{a} x$$

In particular, known as Fresnel's distance is defined as divide the distance upon which the spreading of ray smaller (i.e., nonlinear propagation of light) are valid and beyond which the spreading is large. Fresnel's distance is defined as the distance of the screen from the slit at which the spreading of light due to diffraction becomes equal to the size of the slit. It is denoted by  $D_F$ .

Then, when  $x < a$ ,  $a > \lambda$  as follows (i.e.)

$$\frac{D_F \lambda}{a} < a$$

$$D_F < \frac{a^2}{\lambda}$$

$$D_F < D$$

When  $D < D_F$ , the beamcoming by diffraction is not much and light travels almost along a straight path and the concept of ray optics are valid.

$$\text{as } D > D_F$$

$$\text{as } D > \frac{a^2}{\lambda}$$

$$\text{as } a > \sqrt{\lambda D}$$

The quantity  $\sqrt{\lambda D}$  is called size of Fresnel's zone and is denoted by  $a_F$ .

$$a_F = \sqrt{\lambda D}$$

Thus,  $D > a_F$  is the concept of ray optics and beyond without introducing any significant error.

## 1.4 TWO TYPE OF DIFFRACTION

The phenomenon of diffraction is broadly classified into two categories

- (i) Fresnel's diffraction, and
- (ii) Fraunhofer diffraction.

**(i) Fresnel's Diffraction:** In Fresnel's diffraction, the source of light and the screen are effectively at infinite distance from the diffracting elements. The condition is achieved by using two sources namely, one for producing the incident rays parallel before it falls on the aperture and another to form the diffracted light

on the screen (Fig. 1.12). Thus, in Fresnel's diffraction, the incident wavefront is plane and the secondary wavelets originating from the diffracted portion of the wavefront are in the same plane as wavefront in the plane of the aperture. So, we get the diffraction because of the nonuniformity between parallel rays which are brought to focus with a convex lens. This lens focus in its focal plane a reduced image of the source modified by diffraction at the aperture, which would appear as if reflect in the direction of the lens.

**(ii) Fraunhofer Diffraction:** In Fraunhofer diffraction, the source of light and the screen are at finite distances from the diffracting element, i.e., aperture or obstacle. No lenses are used in this case. In this type of diffraction, incident plane wave fronts become light waves resulting a point focus as in the shadow of the element) form different parts of the same wavefront at the aperture without modification by lenses (Fig. 1.13). In Fraunhofer diffraction, the incident wavefront is either spherical or cylindrical. The plane of the screen or all the points in the plane of the aperture of the obstacle lie on the same.



(a) Fresnel diffraction



(b) Source and screen are located at a large distance resulting in Fraunhofer diffraction



(c) Fraunhofer diffraction continues profile with two lenses (forming source and screen at their focal points)

## Fig. 1.13

**Fresnel Assumptions:** In order to explain the observed diffraction pattern, Fresnel took two concepts the incident wavelets originating from various points of wavefront. He showed that the nonlinear propagation of light is only approximately and even in the geometrical shadow region, various regions destructive and constructive interference. His experiment is based on the following assumptions:

- (i) Each element of a wavefront continuously emits secondary waves, called a single spherical waves in case of Rayleigh's theory.
- (ii) A wavefront can be divided into a large number of zones or elements called Fresnel's zone or small zone.
- (iii) The resultant amplitude at any point is determined by the combined effect of

all the secondary waves reaching there from any one wave.

(ii) The effect at a point due to any particular wave depends on the distance of the point from the wave.

(iii) The effect at any point (Fig. 2.2.2) also depends on the angle  $\theta$  between the line  $PQ$  and normal  $PO$ . Actually, the effect along any direction is proportional to  $(1 + \cos\theta)$  which is called the obliquity factor. Naturally, the effect is maximum along  $PO$  as  $\theta = 0$  and  $\cos\theta = 1$ . The resultant effect along  $PA$  is one-half of that along  $PO$  because  $\theta = 90^\circ$  and  $\cos\theta = 0$ . Along  $PB$ , the resultant effect is zero as  $\theta = 180^\circ$ ,  $\cos\theta = -1$  and hence inducing the factor  $1 + \cos\theta$  to  $1 - 1 = 0$ . The property of secondary waves characterised the problem of backward propagation of energy, laid by Huygens principle assuming that waves spread in all directions. Thus, amplitude of the secondary waves along backward direction is zero and hence there is no wave travelling backward.



Fig. 2.2.2

### 2.3 Half period zones

Consider a point source  $S$  of monochromatic light which is at a sufficiently large distance so that the diffracted rays may be considered as incident on the aperture as the plane (Fig. 2.3.1). We want to find the resultant amplitude at a distant point  $Q$  due to the aperture having the upper part of the incident wavefront  $XY$  in  $O$  is joined with  $X$ , the point  $P$  on the wavefront is called the pole of the wavefront with respect to  $Q$ .



Fig. 2.3.1

Let  $ABCD$  be a plane wavefront perpendicular to the plane of the paper of the monochromatic light of wavelength  $\lambda$  is in air, propagating towards right (Fig. 2.3.2). In order to find the effect at  $Q$ , we consider every point on the wavefront  $ABCD$  to become the source of disturbances and the net effect can be found due to all these disturbances reaching the point  $Q$ . All the points on the wavefront  $ABCD$  will be in the same phase, but secondary waves originating from  $ABD$  will reach

$Q$  with different phase.  $PQ$  is perpendicular drawn from  $P$  to  $Q$  and let  $PO = r$ . In Fraunhofer method, the wavefront is divided into a number of alternate half period zones also called Fresnel zones.



Fig. 2.3.2

In order to find the resultant effect at  $Q$  with  $P$  as centre and with  $AB = b + \frac{1}{2}\lambda$ ,  $AB' = b + \frac{1}{4}\lambda$ ,  $AB'' = b + \frac{3}{4}\lambda$ ,  $AB''' = b + \frac{5}{4}\lambda$  and  $AB'''' = b + \frac{7}{4}\lambda$ , a series of concentric spheres are drawn which cut the wavefront  $ABCD$  in circles of radii  $PA, PB, PC, \dots, PD$ . The circles are numbered between  $PA, \dots, PD, \dots$  are known as half period zones or elements. The zone corresponding to  $PA, PB, PC, \dots$  are called first, second, third, ... half period zones respectively. The point  $P$  is the pole of the wavefront with respect to the point  $Q$ . A focused half period zone with respect to an arbitrary point  $Q$  is a thin circular zone of  $\lambda$  thick a part of the original wavefront surrounding the pole  $P$  such that the distance of its outer and inner edges from  $Q$  differ by  $\lambda/2$ . In other words, each zone differs from its neighbour (adjacent) or is enclosed by a phase difference of  $\pi$  or a path difference of  $\lambda/2$ . Thus, waves originating from  $P$  and  $B$ , on reaching  $Q$  will have phase difference of  $\pi$  or a path difference of  $\lambda/2$ .

The resultant effect at the point  $Q$  due to the whole wavefront will depend on the following factors:

- Area of the half zone: Higher the area, more will be amplitude at the point  $Q$ .
- The distance of the point  $Q$  from the wavefront: The distance, lower will be amplitude at the point  $Q$ .
- The obliquity factor: The amplitude depends on the angle which the resultant point makes with the respective zone. The resultant amplitude at the point  $Q$  will be equal to the sum of amplitudes from the individual zones. Therefore consider each zone separately.

### Area of Half Period Zone

The radius of the first half period zone,

$$r_{1st} = \sqrt{\lambda M^2 - D^2}$$

$$= \sqrt{\lambda \left( b + \frac{\lambda}{2} \right)^2 - D^2}$$

$$= \sqrt{b^2 + \frac{b^2}{4} + kb - b^2} = \sqrt{kb} \quad (22) \text{ or } kb.$$

The radius of the second half-period zone,

$$PM_2 = \sqrt{OM_2^2 - OP^2}$$

$$= \sqrt{b^2 + kb - b^2}$$

$$= \sqrt{b^2 + kb + \frac{b^2}{4} - b^2} = \sqrt{\frac{3}{2}kb} \quad (23) \text{ or } \dots$$

Similarly, radius of  $(n - 1)$ th half-period zone,  $PM_{n-1} = \sqrt{(n-1)kb}$  and radius of  $n$ th half-period zone,  $PM_n = \sqrt{nbk}$ .

Thus, we find that for the same  $\lambda$  and  $b$ , the radii of the half-period zones are proportional to  $\sqrt{n}$  i.e.  $1, \sqrt{2}, \sqrt{3}, \dots, \sqrt{n}$ , i.e., square roots of the natural numbers.

$$\text{Area of first half-period zone} = \pi \cdot PM_1^2 = \pi b^2$$

$$\text{Area of } n\text{th half-period zone} = \pi \cdot PM_n^2 = \pi b^2$$

$$= \pi b^2 \cdot (1) = \pi b^2 \cdot (n)$$

Thus, we conclude, area of  $n$ th half-period zone

$$= \pi PM_n^2 = \pi PM_{n-1}^2$$

$$= \pi b^2 \cdot (1) = \pi b^2 \cdot (n)$$

Thus, we find that the area of each half-period zone is successively equal and is independent of the order of the zone. Moreover, if the approximation is not made, it is found that there is slight decrease in area with the order  $n$ , however, for all practical purposes, areas may be taken as equal. Also, area of half-period zone is directly proportional to  $b$ , i.e., distance of the point  $O$  from the wavefront and is independent of  $\lambda$ .

#### Intensity and Obliquity Factor

With the increase in the order of the half-period zone, the contribution made by each successive zone will continue to decrease slowly, but rapidly due to increasing distance and obliquity factor. Let  $a_1, a_2, a_3, \dots, a_n, \dots, a_\infty$  represent the amplitudes at the point  $O$  due to the first, second, third, ...,  $n$ th, and  $\infty$ th half-period zones, respectively. As shown in Fig. 1.1, and for the sources mentioned above,  $a_n$  is directly greater than  $a_1, a_2, a_3, \dots, a_{n-1}$ . That is, the quantities  $a_1, a_2, a_3, \dots, a_n$  are successively decreasing in the such that the magnitude of any one may be taken as the arithmetic mean between the preceding and succeeding ones. Thus, in a close approximation

$$a_{n+1} = \frac{a_n + a_{n+2}}{2}, \quad a_n = \frac{a_{n-1} + a_{n+1}}{2}$$

or in other words,



Fig. 1.1

#### Radius & Distance of the Wavefront from the Focus

Since the distances of the half-period zones from the point  $O$  are different, the secondary waves originating from these zones will reach  $O$  in different phases.

Let us take the phase of the wavefront reaching  $O$  from  $P$  as  $0$  or  $\pi$  as zero. The wavefronts from  $a_n$  will arrive after the time  $T/2$  that  $O$  receives  $P$  as the path  $OP$  is longer by  $\lambda/2$  compared to the path  $PO$ . The difference in phase, therefore, for wavefront coming from  $P$  and  $a_n$  is  $\pi$  radians. The phases of the wavefront from intermediate zones between  $P$  and  $a_n$  will vary from  $\pi$  to  $n\pi$ . Hence, the average

$$\frac{0 + n\pi}{2} = \frac{n\pi}{2}$$

phase of all the wavefronts from the first half-period zone is

The phase difference between wavefronts from  $a_n$  and  $a_{n+1}$  is  $\pi$  radians for  $n$  is that  $a_{n+1}$  is path by  $\lambda/2$ . Hence, the phase difference between two wavefronts reaching  $O$  from  $P$  and  $a_n$  will be  $2n\pi$  radians. So the phase of the wavefronts from the second half-period zone will vary between  $\pi$  and  $2\pi$ . Thus, the

$$\frac{\pi + 2\pi}{2} = \frac{3\pi}{2}$$

average phase of wavefronts from the second half-period zone is

This shows that the wavefronts from the second half-period zone reach the point  $O$  in opposite phase compared to those from the first half-zone.

Similarly, we can see that the average phase of the wavefronts from the third half-period zone is

Proceeding in the same way, we find that the resultant phase difference between the wavefronts from any two successive zones is  $\pi$  radians. In other words, wavefronts from the successive zones reach the point  $O$  in opposite phase.

The resultant amplitude at  $O$  due to these wavefronts is given by

$$A^2 = a_1^2 + a_2^2 + a_3^2 + \dots + a_n^2 + a_{n+1}^2 + \dots + a_N^2$$

i.e.  $A^2$  is odd,  $A^2$  is even

We can also put the above expression as



possible to obtain a bright interference spot by observing the light from pinpoints close to the rim of the zone such as  $O$  in plane, using a microscope. We have seen that the resultant amplitude at  $O$  is given by

$$R = r_0 + r_1 + r_2 + r_3 + \dots$$

In a positive zone plate (Fig. 3.1.3) all the zones are transparent and the zone areas are equal so that the resultant amplitude at  $O$  is given by

$$R = r_0 + r_1 + r_2 + r_3 + \dots$$

In a negative zone plate (Fig. 3.1.5) zone areas are transparent and the odd zones are opaque so that the resultant amplitude is given by

$$R = r_0 + r_2 + r_4 + r_6 + \dots$$



(a) Positive zone plate



(b) Negative zone plate

Fig. 3.1

In both the cases the amplitude will be less for points at  $\theta$  increasing successively. This effect is called the *blurring* action of a zone plate. The construction of zone plates is based on the fact that all the rays are equidistant to the image point of the natural wavefront  $(r_0 = \sqrt{r_1^2 + z^2}, r_1 = \sqrt{r_2^2 + z^2}, r_2 = \sqrt{r_3^2 + z^2}, \dots)$  and the area of each zone is equal.

**Construction:** To construct a zone plate, large number of concentric circles are drawn on a white surface with scale on the ruler being perpendicular to the square end of the curved lamina. Now, for the construction of a positive zone plate, the odd numbered zones (i.e., 1st, 3rd, 5th, ...) are painted black. Thus a retinal photograph is taken on this glass plate. In the developed negative, the odd zones are transparent to the incident light and the even zones will not pass the incident light. The resulting zone plate is known as positive zone plate.

For the construction of the negative zone plate, the even numbered zones (i.e., 2nd, 4th, 6th, ...) are painted black. The use of the procedure remains the same. Thus the even numbered zones are transparent and the odd numbered zones are opaque to the light incident light.

Thus, a zone plate is a spatially continuous screen with alternate transparent and opaque concentric zones.

**Theory:** As shown in Fig. 3.1.1, consider a zone plate perpendicular to the plane of the paper. It is a point source of monochromatic light giving out spherical waves of wavelength  $\lambda$ , at a distance  $z$  from the centre  $P$  of the zone plate. Let  $O$  be the point on the axis placed at right angle to the plane of the paper, at a distance  $R$  from the centre of the zone plate, where the amplitude is to be determined.

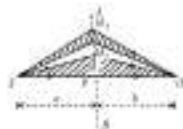


Fig. 3.2

Pick  $P$  as origin, imagine the plane  $AB$  to be divided into circular zones with radii equal to  $PR, PQ, PL, \dots$  such that

$$R^2 = PR^2 + \frac{\lambda}{2}$$

$$R^2 = PQ^2 + \frac{\lambda}{2}$$

$$R^2 = PL^2 + \frac{\lambda}{2}$$

$$R^2 = PM^2 + \frac{\lambda}{2}$$

We know  $(R^2 = a^2)$  and  $(R^2 = b^2)$  then,  $(a^2 - b^2) = (R^2 - R^2)$  is the value of the difference that

$$R^2 = \sqrt{a^2 + z^2} = \sqrt{b^2 + z^2}$$

$$a^2 - b^2 = \frac{\lambda}{2}$$

Using binomial expansion and neglecting terms higher than  $\frac{1}{2}$  we get

$$a^2 - b^2 = \frac{\lambda}{2}$$

$$\text{Similarly, } R^2 = \sqrt{a^2 + z^2} = \sqrt{b^2 + z^2}$$

$$a^2 - b^2 = \frac{\lambda}{2}$$

Substituting the value of  $R^2$  and  $a^2$  in Eq. (3.1.1), we get

$$d = \frac{c^2}{2a} + b + \frac{c^2}{2b}, \quad a + b = \frac{2d}{1}$$

$$\text{or, } c^2 \left( \frac{1}{a} + \frac{1}{b} \right) = 2d - 2ab$$

$$\text{or, } c^2 = \frac{2b \left( \frac{2d}{1} - 2ab \right)}{a + b} \quad (2.41)$$

Since for a given separation set-up, i.e. fixed  $d$ , one assumes it follows from Eq. (2.41)

$$c_s = \sqrt{2d}$$

i.e. the radii of zones are proportional to the square roots of natural numbers.

$$\text{The area of the } n^{\text{th}} \text{ zone} = \pi r_n^2 - \pi r_{n-1}^2$$

$$= \pi \left[ \frac{n^2 \lambda d b}{a + b} - \left( \frac{(n-1)^2 \lambda d b}{a + b} \right) \right]$$

$$= \frac{\pi \lambda d b}{a + b} \quad (2.42)$$

The above expression is independent of the order  $n$ , implying that the area of each zone is the same for a given  $a, b$  and  $\lambda$ , but the distance of the zone from  $P$  and the obliquity increases as the order increases, which implies the magnitude of a decrease with the order of the zone. Therefore, for a given zone plane, the resultant amplitude is (10)

$$A = a_0 + a_1 + a_2 + \dots$$

and that for a negative zone plane is

$$A = -a_0 + a_1 + a_2 + \dots$$

which is much larger than  $\frac{a_0}{2}$  when the light from all the zones is allowed to reach  $O$ . Thus, a much brighter image of  $O$  is obtained at  $O$ . This explains the focusing action of a zone plate. Thus, the function of a zone plate is similar to that of a convex (converging) lens.

Eq. (2.42) can also be written as

$$\frac{1}{a} + \frac{1}{b} = \frac{\lambda}{c_s^2} \quad (2.43)$$

This is similar to the lens formula

$$\frac{1}{u} + \frac{1}{v} = \frac{1}{f} \quad (2.44)$$

with zone  $b$  being the object and image distances respectively. Comparing Eqs. (2.43) and (2.44) we get

$$\frac{1}{f} = \frac{\lambda}{c_s^2}$$

$$\text{or, } c_s = \frac{c}{\sqrt{f}} \quad (2.45)$$

Thus,  $c_s$  is the pressure or potential on first order focal length of the zone plate. Thus, the zone plate behaves like a convex lens with multiple foci but a light of particular wavelength  $\lambda$  has the focal length depending on  $a$  and  $b$ . A convex lens has only one focal length for a fixed  $\lambda$ , given by

$$\frac{1}{f} = (p - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

the lens maker's formula.

**Multiple Foci of Zone Plate:** If the point source  $S$  is located at infinity, i.e.,  $a \rightarrow \infty$ , then from Eq. (2.43), it follows that the area of each zone is (10). In this case, the image of  $S$  is formed at the

$$b = \frac{c_s^2}{\lambda}$$

principal focal length.

Now, consider a point  $O$  along the axis at the zone plane at a distance  $b/2$  from the zone plane.

$$\frac{\pi \lambda b}{4}$$

Thus the area of each half period zone will be  $\frac{\pi \lambda b}{4}$ , i.e., one third of the original area. Hence, each zone on the zone plane will contain three area elements for the image at  $O$ . Hence, the resultant amplitude at  $O$  is

$$A = (a_0 + a_1 + a_2) + (a_0 + a_1 + a_2) + (a_0 + a_1 + a_2) + \dots$$

$$\left[ a_0 - \left( \frac{a_0 + a_1}{2} \right) + a_1 \right] + \left[ a_1 - \left( \frac{a_1 + a_2}{2} \right) + a_2 \right] + \dots$$

$$= \frac{1}{2} (a_0 + a_1 + a_2 + a_3 + a_4 + a_5 + \dots)$$

Thus,  $O$  will be sufficiently bright, although lesser than that at  $P$  and it represents second focal point and its distance from  $P$  is the second focal length given by

$$\frac{1}{f} = \frac{\lambda}{2c_s^2} \quad (2.46)$$

$$\frac{c_s}{\sqrt{2}} = \frac{c}{\sqrt{f}}$$

Similarly, other foci occur on the axis at distances  $\frac{c_s}{\sqrt{2}}$  from the zone plane. Although the brightness of the successive foci will decrease gradually. If a zone is occupied by even number of half period zones, they cancel each other in pairs and produce zero disturbance. Thus, whenever a zone is occupied by an odd number of half period zones a brightness will be produced at the corresponding focal points. Considering the above discussion, we can state that the focal lengths

we find by

$$f_p = \frac{f_0^2}{(2p-1)\lambda}, \quad p = 1, 2, 3, \dots, \infty$$

Thus,  $f_1 = \frac{f_0^2}{\lambda}$ ,  $f_2 = \frac{f_0^2}{3\lambda}$ ,  $f_3 = \frac{f_0^2}{5\lambda}$ , ... are the various focal points of a zone plate.  
i.e., it is a multifocal device.

#### Comparison: Zone Plate vs. Convex Lens

##### Similarities

- Both zone plate and convex lens form real images of an object on the other side of the object and the distance of object and image are measured by linear distance.
- Focal length in both the cases depends upon wavelength of light  $\lambda$  and, therefore, both suffer from chromatic aberration.

##### Differences

- Retrodiffraction is a physical process, which the light undergoes in case of a lens, while light undergoes diffraction in case of a zone plate.
- Image formed by a convex lens is brighter than that due to a zone plate.
- For convex lens,  $v > u$ , while for zone plate, focal length of real image is smaller than that for virtual image, i.e.,  $v < u$ .
- A convex lens is a spherical device for a given wavelength of light while a zone

plate is a multifocal device of focal lengths  $\frac{f_0^2}{\lambda}$ ,  $\frac{f_0^2}{3\lambda}$ ,  $\frac{f_0^2}{5\lambda}$ , ... of decreasing magnitude.

#### Example 3.4

Find the radius of the first zone in a zone plate of focal length 30 cm for light of wavelength 600 nm.

**Solution:**

Here,  $u = v = 30$  cm,  $\lambda = 600$  nm = 600 nm

$$= 6 \times 10^{-7} \text{ m}$$

$$\text{we know, } r_1 = \frac{f_0^2}{3\lambda}$$

$$\frac{r_1^2}{\lambda} = r_1^2 \Rightarrow r_1 = \sqrt{\lambda f_0^2}$$

for the first zone,  $n = 1$

$$\therefore r_1 =$$

$$\sqrt{25 \times 50 \times 10^{-7}} = 3.54 \times 10^{-2} \text{ m} = 0.0354 \text{ m}$$

#### Example 3.5

With a zone plate, for a point source of light of 6000 Å on the axis, the highest and the second zone light images are formed at an object's eye respectively from the given plate. Both the images are on the same end on the other side of the source. Calculate

- the distance of the source from the zone plate,
- the radius of the first zone and
- occasional focal length.

##### Solution:

If  $u$  and  $v$  are distances of the object and the image from the zone plate, then we have

$$\frac{1}{u} + \frac{1}{v} = \frac{(2p-1)\lambda}{\lambda_0^2}$$

where  $\lambda_0$  is the radius of the zone plate,  $p = 1, 2, 3, \dots$

- For the highest image  $p = 1$  and  $\lambda = 6000$  nm

$$= \frac{\lambda_0^2}{f_0^2} = 10$$

for the second zone light image,  $p = 2$  and  $\lambda = 6000$  nm

$$\frac{1}{u} + \frac{1}{v} = \frac{3\lambda}{\lambda_0^2} = 30$$

Multiplying (1) by (2), we get

$$\frac{1}{u} + \frac{1}{v} = \frac{3}{10}$$

$$\frac{1}{u} + \frac{1}{v} = \frac{3}{10}$$

$$\frac{1}{u} + \frac{1}{v} = \frac{3}{10}$$

$$\frac{1}{u} + \frac{1}{v} = \frac{3}{10}$$

$$\frac{1}{u} + \frac{1}{v} = \frac{3}{10}$$

$$\frac{1}{u} + \frac{1}{v} = \frac{3}{10}$$

(1) Hence, the radius of the first zone,  $r_1$  is given by



$$\begin{aligned}
 & \frac{1}{a} + \frac{1}{b} = \frac{1}{f} \\
 & \frac{1}{60} + \frac{1}{30} = \frac{1}{f} \\
 & \frac{1}{60} + \frac{2}{60} = \frac{1}{f} \\
 & \frac{3}{60} = \frac{1}{f} \\
 & f = 20 \text{ cm}
 \end{aligned}$$

Let Principal focal length,

$$\begin{aligned}
 f_p &= \frac{ab}{a+b} \\
 &= \frac{60 \times 30}{60+30} = 20 \text{ cm}
 \end{aligned}$$

**Example 3.4**

The vertical scale of a concave mirror has a radius of 6.0 cm. Light of wavelength 500 nm is incident from the left at infinity. (a) An object 1.2 cm away from the pole falls on it. Find the position of the principal image in centimetres.

**Solution:**

Here,  $r = 6.0 \text{ cm}$ ,  $u = 1.2 \text{ cm}$ ,  $f = \frac{r}{2} = 3.0 \text{ cm}$   
 conditions for a concave mirror

$$\frac{1}{u} + \frac{1}{v} = \frac{1}{f} \quad \therefore \frac{1}{1.2} + \frac{1}{v} = \frac{1}{3.0}$$

$$\frac{1}{v} = \frac{1}{3.0} - \frac{1}{1.2} = -\frac{1}{6.0}$$

for principal image,  $v = -6.0 \text{ cm}$

for the virtual image,  $v = +6.0 \text{ cm}$

$$\frac{1}{u} + \frac{1}{v} = \frac{1}{f} \quad \therefore \frac{1}{1.2} + \frac{1}{v} = \frac{1}{3.0}$$

for  $v = 6.0 \text{ cm}$

$$\frac{1}{u} + \frac{1}{v} = \frac{1}{f} \quad \therefore \frac{1}{1.2} + \frac{1}{v} = \frac{1}{3.0}$$

$$\frac{1}{v} = \frac{1}{3.0} - \frac{1}{1.2} = -\frac{1}{6.0}$$

$$v = -6.0 \text{ cm}$$

for  $v = 6.0 \text{ cm}$ ,  $h = 0.2 \text{ cm}$

$$\begin{aligned}
 \frac{1}{a} + \frac{1}{b} &= \frac{1}{f} \\
 \frac{1}{147} + \frac{1}{b} &= \frac{1}{86} \\
 \frac{1}{b} &= \frac{1}{86} - \frac{1}{147} = \frac{7-2}{294} = \frac{5}{294} \\
 b &= 58.8 \text{ cm}
 \end{aligned}$$

**3.5 Fresnel diffraction in a straight edge**

Let  $A$  be a straight edge straight edge of an opaque object of height  $h$  (Fig. 3.5). Let the source of light be at a distance  $u$  from the edge. Let the observer be at a distance  $v$  from the edge. Let the source of light be at a distance  $u$  from the edge. Let the observer be at a distance  $v$  from the edge. Let the source of light be at a distance  $u$  from the edge. Let the observer be at a distance  $v$  from the edge.

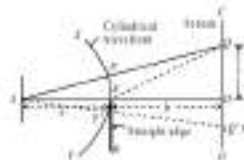


Fig. 3.5 Diffraction in a straight edge

If the straight edge is at a distance  $z$  from the source, then the Fresnel number is given by  $N_F = \frac{z}{\lambda}$ . If  $N_F \gg 1$ , the light is in the geometric shadow and there is complete darkness. If  $N_F \ll 1$ , the light is in the illuminated region and there is complete illumination.

(i) For  $N_F \gg 1$ , the light is in the geometric shadow and there is complete darkness. In other words, there is no light in the geometric shadow, which is complete darkness.

(ii) For  $N_F \ll 1$ , the light is in the illuminated region and there is complete illumination. In other words, there is no light in the geometric shadow, which is complete illumination.

For small  $N_F$ , we can use the Fresnel diffraction formula to find the intensity of light in the geometric shadow.

**Intensity Variation Inside the Geometrical Shadow** As shown in Fig. 3.5, incident light is incident on the straight edge. For the point  $E$  in the shadow, the path of the light is

at  $A$  and so only the upper half of the wavefront is exposed so that the displacement at  $A$  is only one half of what it would have been if whole of the wavefront were effective. Consider the upper half wavefront to be divided into half period strips (Fig. 8.20). Let the magnitudes of the waves resulting at  $A$  from the respective half period strips be  $w_1, w_2, w_3, \dots$  all the successive strips are in opposite phase. The resultant magnitude at  $A$  is given by

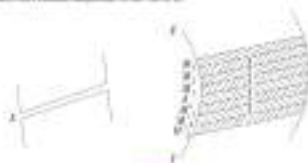


FIG. 8.20

$$w = w_1 - w_2 + w_3 - w_4 + \dots$$

$$= \frac{w_1}{2}$$

$$= \text{Intensity at } A = \left( \frac{w_1}{2} \right)^2 = \frac{w_1^2}{4}$$

As we move below the point  $A$ , inside the geometrical shadow, say at  $Q$ , the path of wavefront curve is  $abc$ , the boundary of the first half period strip and so the waves from the first half period strip are in phase and the displacement at  $Q$  is given by

$$w = w_1 + w_2 + w_3 + w_4 + \dots$$

$$= \frac{w_1}{2}$$

$$= \text{Intensity at } Q = \left( \frac{w_1}{2} \right)^2 = \frac{w_1^2}{4}$$

which is definitely smaller than that at  $A$ .

Similarly, as we move downwards in the geometrical shadow, the second, third, ... half period strip are discovered as the path of the wavefront shifts downwards. Thus the displacement reduces to

$$\frac{w_1^2}{4} - \frac{w_2^2}{4}$$

Since  $w_1 > w_2 > w_3 > \dots$  Therefore, at the point of consideration moving inside the geometrical shadow, the intensity of the light falls off rapidly and more dominantly as area.

**Diffraction Bands Outside the Geometrical Shadow:** As we move from  $A$  towards the point

$Q$  (point  $c$  from  $B$ ), the path of the wavefront also curves up towards  $P$  and so other sections, the first, the first two, the first three, etc., half period strips or elements of the lower half also get exposed so that the illumination of the point  $Q$  will be due to the complete upper half of the wavefront where  $P$  happens to be that due to the half period elements contained in the part  $AB$  of the wavefront. If the number of half period elements in  $AB$  is even, the displacements from the elements alternate actually cancel each other in pairs and the intensity at  $Q$  is due to the upper half of the wavefront where  $P$ . If the number of half period elements contained in  $AB$  is odd, one half period element will be left, uncancelled and the effect of this at  $Q$ , will be added so that the intensity will be greater.

Thus only one half period element is uncancelled in  $AB$  for a positive  $Q$  (side above  $A$ ), then the

displacement for this point is equal to  $\frac{w_1}{2} + w_2 = \frac{3w_1}{2}$ ,  $\frac{w_3}{2}$  being the displacement due to the upper exposed part of the wavefront. Similarly, for a point further up, where  $AB$  contains two half

period elements, the displacement is  $\frac{w_1}{2} + w_2 - w_3 + w_4 = \frac{3w_1}{2} - w_3$ , and so on. Thus

$$\left( \frac{w_1}{2} \right)^2 - \left( \frac{3w_1}{2} \right)^2 - \left( \frac{3w_1}{2} - w_3 \right)^2$$

corresponding to another set

etc. It is obvious that the second intensity is higher than the first but the third intensity is lower than the second. Thus, as we move above  $A$ , the intensity varies, alternately increasing higher and lower than its value at  $A$ , i.e.,

$$\left( \frac{w_1}{2} \right)^2$$

It is higher if  $AB$  contains an odd number of half period elements and lower, if  $AB$  contains an even number of elements.

**Positions of Maxima and Minima in the Diffraction Pattern:** To find the positions of the diffraction bands and their widths, we consider a point  $Q$  outside the geometrical shadow. A ray  $PQ$  passing through  $P$  is the ray which is in phase. The number of half period elements contained in  $AB$  is equal to the number of half wavelengths in the path difference  $AP - PQ$ .

$$\begin{aligned} w_1 &= \sqrt{AP^2 - PQ^2} \\ &= \sqrt{4b^2 + x^2} \quad \text{[as } AP - PQ = b \text{]} \\ &= b \left( 1 + \frac{x^2}{4b^2} \right)^{\frac{1}{2}} \end{aligned}$$

Using binomial theorem and neglecting the term higher than  $x^2$ , we get

$$\begin{aligned} w_1 &\approx \frac{1}{2} \frac{x^2}{b} \\ PQ &= PQ_0 - b \end{aligned}$$

$$\sqrt{a^2 + b^2 + x^2} - a \quad \text{Depositing } b^2 \text{ in the unity}$$

reput in it

$$\left( a + b \left( 1 + \frac{x^2}{4a + b} \right) \right) - a$$

Using binomial theorem and neglecting terms of order higher than  $x^2$ , we get

$$a + b + \frac{1}{2} \frac{x^2}{4a + b} - a$$

or

$$b + \frac{x^2}{2(4a + b)} \quad (2.12)$$

Path difference,  $\Delta l =$

$$PQ = \left( b + \frac{x^2}{2b} \right) - \left( b + \frac{x^2}{2(4a + b)} \right)$$

$$\frac{x^2}{2} \left( \frac{1}{b} - \frac{1}{4a + b} \right) = \frac{x^2}{2(4a + b)} \quad (2.13)$$

For a maximum of  $Q$ , the path difference must be equal to an odd multiple of  $\frac{\lambda}{2}$ . Thus for brightness

$$\frac{x^2}{2(4a + b)} = (2n + 1) \frac{\lambda}{2} \quad n = 0, 1, 2, \dots$$

or location of bright bands

$$x_n = \sqrt{\frac{4b(a + N(2a + b)\lambda)}{1}} \quad (2.14)$$

For a minimum at  $Q$ , the path difference should be equal to an even number multiple of  $\frac{\lambda}{2}$ . Thus

$$\frac{x^2}{2(4a + b)} = 2n \frac{\lambda}{2} \quad n = 0, 1, 2, \dots$$

$$x_n = \sqrt{\frac{4b(a + N(2a + b)\lambda)}{1}} \quad (2.15)$$

or location of dark bands

$$x_n = \sqrt{\frac{4b(a + N(2a + b)\lambda)}{1}}$$

It is evident from the above equations that for bright bands

$x_n = \sqrt{2b}$ . This implies that the width of the bands are not equal, i.e., bright and dark bands are not equally spaced, unless in the case of infinitesimal bands where the bands are of equal width, also, the intensity of the bright bands are not the same, unlike the interference pattern.

**Diffraction Pattern:** The observed diffraction pattern on the screen due to a straight edge is shown in Fig. 2.16. It is clear from the picture that inside the geometrical shadow, the intensity falls off rapidly towards the screen and outside and within a short distance of the shadow of the edge there is complete darkness. In the edge of the geometrical shadow, i.e., at the point  $O$  the intensity is  $I_0/4$ . Outside the geometrical shadow, i.e., above the point  $O$  (dark) is a region of alternating dark and light bands of gradually diminishing intensity and width and finally a uniform illumination is obtained. The shadow cast by the edge is not sharp, showing that diffraction propagation of light is not completely true.

If present by the location of first band corresponding to the location of other bands with the help of a non-slitting microscope, the widths of the light and dark bands decrease along the  $z$ -axis.

**Diffraction Bands with White Light:** If white light is used instead of monochromatic light, a few coloured bands existing parallel to the shadow of the edge are observed in the illuminated region above  $O$  or the location of bands depend upon the wavelength of the light. Thus in overlapping the shadow of the bands is not superimposable.

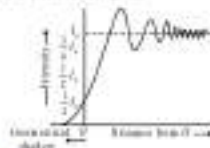


Fig. 2.16 Intensity variation in the diffraction pattern of a straight edge

#### Example 2.4

A diffraction pattern is obtained with a straight edge using light of wavelength  $600 \text{ nm}$ . The separation between the edge and screen is  $1.2 \text{ m}$  while that between the edge and the screen is  $1.2 \text{ m}$ . Find the position of the first maximum.

**Solution:**

$$\text{Here, } b = 1.2 \text{ m, } \lambda = 600 \text{ nm} = 6 \times 10^{-7} \text{ m}$$

$$a = 1.20 \text{ m}, b = 2.10 \times 10^{-3} \text{ m}$$

Location of brightness for a straight edge

$$x_b = \sqrt{\frac{2\lambda a^2 + 29.2a + 16}{a}}$$

For the first maximum

$$a = 1, x_b = \sqrt{\frac{2\lambda a^2 + 16}{a}}$$

$$x_b = \sqrt{\frac{2 \times 1.80 \times 10^{-3} \times 1 + 16 \times 10^{-3}}{1}}$$

$$x_b =$$

$\approx 0.04 \text{ m}$  from the edge of the parabolic shadow

### Example 3.7

In an experiment with a straight edge, the source emits red light of wavelength  $\lambda$ . The separation between the source and edge and that between the edge and screen is  $a$  and  $b$  respectively. What is the separation between first and second dark bands?

**Solution:**

$$\text{Here, } a = 1.20 \text{ m}, b = 2.10 \times 10^{-3} \text{ m}$$

$$a \gg b \text{ and } a \gg \lambda$$

$$b \gg \lambda \text{ and } b \gg a$$

$$x_b = \sqrt{\frac{2\lambda(a + 29.2a)}{a}}$$

Location for dark bands

$$x = x_b$$

$$a = 1.20 \text{ m}$$

Location of 1st dark band

$$x_1 = \sqrt{\frac{2 \times 200 \times 220 \times 6 \times 10^{-7}}{20}}$$

$$x = 0.004 \text{ m}$$

Location of 2nd dark band

$$x_2 = \sqrt{\frac{2 \times 200 \times 220 \times 12 \times 10^{-7}}{20}}$$

$$x = 0.006 \text{ m}$$

Separation between first and second dark bands

$$x = 0.006 - 0.004$$

$$x = 0.002 \text{ m}$$

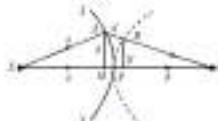
### 3.8 Fresnel's experiment

It is an elegant method for investigating transverse distribution in Fresnel's diffraction pattern. In

you will notice in the following discussion, we have tried to find the effect of a point due to an incident wavefront. Fresnel's method consists in dividing the wavefront into half-period zones and the path difference between the secondary waves from the two corresponding points of two

adjacent zones is  $\frac{\lambda}{2}$ .

In [Fig. 3.10](#), S is a point source of light and ST is the incident spherical wavefront. With reference to the point O, P is the pole of the wavefront. Let a and b be the separation of the points S and O respectively from the pole P of the wavefront. With O as centre, a sphere is drawn such that it touches the incident wavefront at P. The path difference between the waves taking the paths SPO and STP is given by



[Fig. 3.10](#)

$$S = SO + OP - STP$$

$$= SO + OP - OP - PT$$

$$= a + b - b - PT = a - PT$$

For large values of  $a$  and  $b$ ,  $SO$  and  $STP$  can be taken as being approximately equal and the above expression for the path difference can be put as

$$S = -b + AP - PT$$

From the geometry of a circle we have

$$\frac{AP^2}{2b^2} = \frac{b^2}{2a}, \text{ and}$$

$$\frac{AP^2}{2b^2} = \frac{b^2}{2a}$$

$$\frac{AP^2}{2a} + \frac{b^2}{2b} = \frac{b^2(a + b)}{2ab}$$

$$\therefore \text{Path difference } S = \frac{b^2}{2a} + \frac{b^2}{2b} = \frac{b^2(a + b)}{2ab}$$

$$\frac{b^2}{2a}$$

Let  $AP$  be the radius of the 1st half-period zone so that this path difference is equal to  $\frac{\lambda}{2}$ . Fresnel's method of wave zoning the half-period zones. Thus

$$\frac{k^2(a+b)}{2\pi} = \frac{\pi b}{2} \quad (10.102)$$

The resultant amplitude at an external point due to the vibration can be obtained by the following method.

Let the first half period wave be divided into eight subarcs and each of these subarcs is represented by a vector from  $O$  to  $a$ , as shown in Fig. 10.11. There is continuous phase change due to continuous increase in the obliquity factor from  $O$  to  $a$ . The resultant amplitude at the external point due to the first half period wave is given by  $OM_1 = a/2$ . Similarly, if the process is continued, we obtain the vibration curve  $a, b, c$ , corresponding to the second half period wave. The resultant amplitude at the considered point due to the first two half period waves is given by  $OM_2 = 0$ .

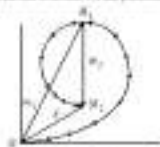


Fig. 10.11

If instead of eight subarcs, each half period wave is divided into large number of subarcs of infinitesimally small width for the whole of the wavefront, we obtain the vibration curve for the whole wavefront, which is spiral as shown in Fig. 10.12.  $a, b$  and  $c$  correspond to the wavefronts at the wavefronts and  $a, b, c$ , refer to the edges of the first, second, etc., of the respective half period waves.

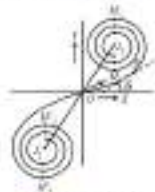


Fig. 10.12 Cornu's spiral

Similarly,  $M_2, M_3$ , etc. refer to the edges of the first, second, etc. half period zones of the lower portion of the wavefront. The spiral, then is in Fig. 10.12, is called Cornu's spiral which is basically the vibration curve for an arbitrary wavefront. The characteristic of this curve is that for any point  $P$  on the curve, the phase lag is directly proportional to the square of the distance ( $x$ ) of the point from the origin and the distance is measured along the curve. For a path difference  $\lambda$ , the corresponding phase difference  $\phi$  is given by:

$$\begin{aligned} \phi &= \frac{2\pi}{\lambda} x^2 \\ &= \frac{2\pi}{\lambda} \frac{k^2(a+b)^2}{2\pi b} \\ &= \frac{\pi}{2} \left[ \frac{2k^2(a+b)^2}{\lambda b} \right] \\ &= \frac{\pi}{2} x^2 \quad (10.103) \end{aligned}$$

where  $x$  is a dimensionless variable given by

$$\begin{aligned} x &= \frac{\sqrt{2b^3}(a+b)}{\lambda b} \\ &= \sqrt{\frac{2b(a+b)}{\lambda b}} \\ &= \sqrt{\frac{2(a+b)}{\lambda b}} \quad (10.104) \end{aligned}$$

The curve and Cornu's spiral is represented in Fig. 10.13. The curve is a vibration profile, irrespective of the value of  $a, b$  and  $\lambda$ .

**Fresnel Integrals:** The area under the Cornu's spiral, due to a half a wavefront can be represented by two integrals known as Fresnel's integrals. Let us consider a point  $P$  on the spiral. The distance of the point  $P$  along the curve from the origin is  $x$ , but the length in the curve as  $P$  makes an angle  $\phi$  with the  $x$ -axis, where  $\phi$  corresponds to the phase change from the  $x$ -axis.

For a small displacement  $dx$  of the point along the curve let the corresponding changes in the coordinates of the point be  $dx$  and  $dy$ .

Then

$$\begin{aligned} dx &= \sqrt{2(a+b)} \\ \text{and } dy &= \sqrt{2ab} \end{aligned}$$

Putting the value of  $x$  from Eq. (10.104) in the above equations, we get

$$\begin{aligned} dx &= \sqrt{\frac{2b}{\lambda}} \left( \frac{m^2}{2} \right)^{\frac{1}{2}} dm \\ \text{and } dy &= \sqrt{\frac{2b}{\lambda}} \left( \frac{m^2}{2} \right)^{\frac{1}{2}} dm \end{aligned}$$



$$\frac{dy}{dx} = \frac{1}{y}$$

which shows that with the increase in the value of  $x$ , the radius of curvature of the curve gradually decreases and takes the shape of a spiral. Finally, when  $x \rightarrow \infty$ , the curve ends at a point  $I$  on  $J$ .

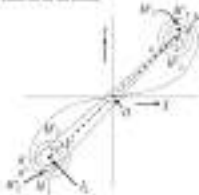
(C) It may be noted that for the value of  $x$  on the curve equal to  $\frac{1}{2}\sqrt{2}$ ,  $\frac{1}{2}\sqrt{2}$ , ... correspond to points for which the phase differences are equal

$\frac{\pi}{2}$ ,  $\pi$ ,  $\frac{3\pi}{2}$ , ... respectively and at such odd these points, the tangent is parallel to one or the other axis  $OY$  and  $OX$ .

#### Applications of Fresnel's Spiral

As an illustration of the usefulness of Fresnel's spiral in explaining the classical diffraction patterns, we take the following example. From the preceding discussion, it is clear that each half of the surface of diffraction gives rise to a spiral curve and these spirals are identical in shape and position. Thus  $AM$  represents the effect due to the upper half of wavefront and  $AN$  due to the lower half of wavefront, while  $AO$  gives the effect of the whole of the wavefront.

**Sharp Edge:** We have discussed the variation of intensity due to diffraction at a sharp edge in Section 2.5. At the edge of the geometrical shadow (S), the amplitude is represented by  $AM$ . If we consider a point  $P$  in the illuminated (outside geometrical shadow) region, the resultant amplitude is due to the complete half wavefront  $PM$  and portion  $PN$  of the lower half of the wavefront. The effect of the upper half wavefront is represented by  $AM$  and the effect due to the portion  $PN$  (not the whole) can be  $AN$ ,  $AM$ , etc. (Fig. 2.22). Hence, the resultant effect is represented by  $AP$ . The exact location of  $P$  (in  $AM$ ,  $AN$ , etc.) depends upon the number of half period zones contained in  $PN$ . Hence, as  $AP$  passes through a maximum and minimum the wave contribution of a second is superposed a bright and dark band on this wave. In figure 2.23,  $A$  and  $B$  correspond to maxima and  $C$  corresponds to minima. Thus, in the illuminated region, alternate bright and dark bands parallel to the length of the edge are observed on the screen.



#### Fig. 2.20

For a point below (S) in the geometrical shadow, the lower half of the wavefront and a portion of the upper half of the wavefront are on either side of the slit of the amplitude curve seen in the right of S. The amplitude slowly decreases and increases once as the slit approaches  $I$ . These are one half of the region of geometrical shadow; the intensity falls slowly and smoothly.

Similarly, we can explain diffraction patterns in all the other classical cases of Fresnel diffraction.

#### 2.7 Fresnel's diffraction of a single slit

Consider a narrow slit AB of width  $a$  (Fig. 2.24). Let a plane wavefront of monochromatic light wavelength  $\lambda$  be incident normally on this slit. According to Huygens's principle, each point of the slit becomes a source of secondary wavelets, all originating in the same plane. These wavelets spread out in all directions. In the right of the slit is the plane of the screen of light. Therefore, diffraction of light waves takes place on emerging through the slit. The diffracted rays are focused on the screen in a screen area  $Q$ .

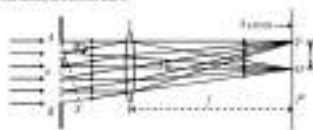


Fig. 2.24: Fresnel's diffraction of a single slit.

The diffraction pattern obtained on the screen consists of a central bright band surrounded by alternate bright and dark bands of progressively reducing contrast. Here, it is important to note that the nonlinear propagation of light being completely true, we should have obtained a perfect image of the slit at  $Q$ .

**Central Maximum:** The secondary waves resulting from the equilibrium points from the centre of the slit to the upper half of the slit and lower half of the slit, pass at  $Q$  after travelling the same distance. That is, they come in  $Q$  in the same phase and so interfere with each other giving a central bright at  $Q$ .

**Dark Bands:** The secondary waves diffracted at an angle  $\theta$ , interfere at point  $P$  (Fig. 2.25). The intensity at point  $P$  will depend on the path difference of waves reaching  $P$ . A perpendicular  $GO$  from the point  $A$  is drawn on the ray diffracted at an angle  $\theta$  from the point  $B$ . The path difference between the waves reaching  $P$  from  $A$  and  $B$  is given by:

$$BP = AB \sin \theta = a \sin \theta$$

If path difference  $a \sin \theta = \lambda$ , the point  $P$  will be a point of minimum intensity. This is because it is similar to the whole wavefront at the slit to be divided into two equal halves, then the path difference between the waves originating in the first half and the corresponding point in the second half will

be  $\frac{\lambda}{2}$  for a phase difference of  $\pi$  that that point  $P$ . Thus, all these waves will interfere

dark points and so the point  $P$  will be a point of minimum intensity. The point for which the path difference is

$$\text{path} = \lambda$$

from the first head to the first minimum. The point for which the path difference is

$$\text{path} = \lambda/2$$

from the second dark head to the second minimum. In general, the points on the screen for which the path difference is

$$\text{path} = 2n \frac{\lambda}{2} = n\lambda \quad (12.10)$$

from the first dark head to the first minimum, where  $n$  gives the direction of the minimum.

**Secondary Maxima or Bright Heads.** If for any point on the screen, it is such that the path difference is  $\lambda/2$ ,

$$\text{path} = \frac{\lambda}{2}$$

then each point will be the pattern of two secondary maxima. In this case, the intensity of the slit can be considered to be divided into three equal parts. The waves from the corresponding

$$\frac{\lambda}{2}$$

points from the two remaining parts will reach the point with a path difference of  $\frac{\lambda}{2}$  and so, will interfere destructively, cancelling out each other's effect. However, the waves from the third part produce a diffracted function and so the secondary maximum is formed.

Similarly, if the path difference is  $\lambda$  at a point on the screen so

$$\text{path} = \lambda$$

then the point will be the position of the second secondary maximum. In general, for the  $n$ th secondary maximum,

$$(2n+1) \frac{\lambda}{2} \quad n = 1, 2, 3, \dots \quad (12.11)$$

Thus, the diffraction pattern due to a single slit source of a central bright maximum surrounded by secondary maxima and minima. The intensity distribution in the diffraction pattern is depicted in Fig. 12.11. The central maximum is broad if the slit is narrow. The intensity of the secondary maxima is much less compared to that of central maximum. It can be shown that the intensity of

$$\frac{I_1}{22}, \frac{I_2}{61} \text{ and } \frac{I_3}{121} \text{ respectively.}$$

the first, second and third secondary maxima is approximately  $\frac{1}{22}$ ,  $\frac{1}{61}$  and  $\frac{1}{121}$  respectively, where  $I_0$  is the intensity of the central maximum.

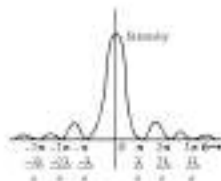


Fig. 12.11 Intensity distribution.

**Width of the Central Maximum.** Let  $P$  be the position of the first minimum and  $OP = x$  (Fig. 12.12) then,

$$\text{path} = \lambda$$

$$\text{or path} = d \sin \theta$$

If  $\theta$  is small, then  $\sin \theta \approx \theta$  so that

$$\lambda = d \theta$$

If the total length of the lens is  $a$  and the lens is held down in the slit, then,

$$\text{path} = \frac{x}{f}$$

For small  $\theta$ ,  $\text{path} \approx \theta$  so that

$$\frac{x}{f} = \frac{\lambda}{d}$$

$$\text{or } x = \frac{\lambda f}{d} \quad (12.12)$$

Thus, the width of the central maximum is proportional to the wavelength  $\lambda$  of the light used and inversely proportional to the width  $a$  of the slit. Hence, a narrow slit produces a broad central maximum, while if the slit is wide, the central maximum is narrow.

**Diffraction Pattern with White Light.** If instead of monochromatic light, white light is used, then the central maximum, namely white light, will be so strongly the best, then in the same phase containing each color. The first minimum and the first secondary maximum is first formed by the



note, where due to its shorter wavelength a full the ray is due to red where due to its longer wavelength. Thus, a colour of pattern is formed. However, after the first few coloured bands due to overlapping, the clarity of the bands is lost.

#### Mathematical Treatment for the Intensity Distribution:

We have discussed the physical reason for the observed intensity variation in the diffraction pattern due to a single slit. Now, we investigate this mathematically.

The incident wavefront on the slit,  $AB$  (Fig. 4.47) can be imagined to be divided into superposition of infinitesimally small strips. The rays from the two points between the secondary waves originating from the extreme points  $A$  and  $B$  is such, where  $\alpha$  is the width of the slit and  $\theta$  is the angle of diffraction. The corresponding phase difference is given by

$$\Delta\phi = \frac{2\pi}{\lambda} \Delta x \sin \theta \quad (4.48)$$

As the constant incident on the slit  $AB$  is plane, the amplitude of the wave from each strip can be taken to be the same for all the initial plane will differ by a constant amount. The resultant amplitude due to all the small strips can be obtained by the vector polygon method. The phase difference between adjacent is a small amount from strip to strip and the resultant polygon tends to be a circular arc  $OPQ$  (Fig. 4.48) if  $OP$  gives the direction of the initial waves and  $OQ$  the direction of the final waves due to the secondary waves.  $P$  is the vector of the incident ray.

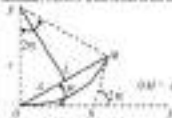


Fig. 4.47

$$\angle OPN = 2\alpha \\ \angle ONP = \theta$$

$$\sin \theta = \frac{ON}{r}$$

So,  $ON = r \sin \theta$  using the radius of the circular arc

$$\sin \theta = \frac{ON}{r} \Rightarrow r = \frac{ON}{\sin \theta}$$

$$\therefore \text{Length } OP = r \sin \theta = \frac{ON}{\sin \theta} \sin \theta = ON$$

$$\therefore \text{Length of the arc } OPQ = 2\alpha$$

The length of the arc  $OPQ$  is directly proportional to the width of the slit

$$\therefore \text{Length of the arc } OPQ = 2\alpha$$

where  $k$  is a proportionality constant.  $\Delta\phi$  is  $\alpha$  is the width of the slit

$$\Delta\phi = \frac{2\pi}{\lambda} \frac{2\alpha \sin \theta}{2} = \frac{2\pi}{\lambda} \alpha \sin \theta$$

$$\sin \theta = \frac{\lambda}{2\alpha} \sin \theta$$

Putting the value of  $\sin \theta$  in Eq. (4.48), we get

$$\Delta\phi = \frac{2\pi}{\lambda} \sin \theta$$

Let  $OM = A$ , where  $A$  is the resultant amplitude.

$$\Delta\phi = \frac{2\pi}{\lambda} \sin \theta$$

$$\Delta\phi = \frac{2\pi}{\lambda} \sin \theta$$

Thus, the resultant amplitude of a slit at a point on the screen is given by the resultant  $I$  at the point is given by:

$$I = A^2 \left( \frac{\sin \theta}{\theta} \right)^2 = I_0 \left( \frac{\sin \theta}{\theta} \right)^2 \quad (4.49)$$

Thus, the intensity at any point on the screen is proportional to  $\left( \frac{\sin \theta}{\theta} \right)^2$  where

$$I_0 = \frac{A^2}{\lambda^2} \sin^2 \theta$$

$I_0$  is the intensity of the incident wavefront.

**Diffraction Minima and Maxima:** Since the intensity at any point on the screen is a function of  $\theta$  and hence of  $\lambda$ , it follows that a series of maximum and minimum values are obtained.

**Condition for Minima:** For the point  $P$  on the screen (Fig. 4.49)

$$\theta = 0$$

$$\sin \theta = 0$$

$$\sin \theta = 0$$

As  $\theta = 0$ , the value  $\frac{\sin \theta}{\theta}$  becomes equal to 1. Hence the intensity at  $P$  is

$$I = I_0 \left( \frac{\sin \theta}{\theta} \right)^2 = I_0$$

Thus, at  $\theta = 0$  the resultant amplitude is equal to the initial amplitude  $I_0$ . **Condition for Maxima:** The intensity of maxima is given by

$$\theta = 0$$

$$\sin \theta = 0 \Rightarrow \theta = 0 \Rightarrow \theta = 0 \Rightarrow \theta = 0$$

$$\theta = 0$$

$$\theta = 0$$

$$\theta = 0$$

$$\frac{\pi}{\lambda} = \frac{2\pi}{\lambda} \sin \theta$$

$$m \sin \theta = \sin \theta_0$$

where  $m = 1, 2, 3, \dots$  gives the directions of first, second, third, ... order maxima. It is important to remember that  $m = 0$  is not admissible in Eq. (3.20) as it gives  $\theta = 0$  which corresponds to the central maximum.

Thus, for  $m = 1, 2, 3, 4, 5, \dots$ , the minima

$$I_0 \left( \frac{\sin \theta}{\theta} \right)^2 = 0$$

$$\sin \theta = \pm \frac{\lambda}{2}, \pm \frac{3\lambda}{2}, \pm \frac{5\lambda}{2}, \dots$$

It also follows from Eq. (3.20) that we obtain the first, second, third, ... order maxima.

**(iii) Secondary Maxima:** In addition to the central maximum for  $\theta = 0$ , there are secondary maxima of decreasing intensity between the minima. To determine the positions of the secondary maxima, let us differentiate Eq. (3.20) w.r.t.  $\theta$  subject to a real square factor i.e.,

$$\frac{dI}{d\theta} = \frac{d}{d\theta} \left[ \frac{\sin \theta}{\theta} \right]^2 = 0$$

This gives values of  $\theta$  for which  $\frac{dI}{d\theta} = 0$ . We have, except  $m = 0$ , values of  $\theta$  given by the positions of minima.

$$m\lambda = \theta \sin \theta$$

This equation can be solved graphically by plotting the curves for  $y = \theta \sin \theta$  and  $y = m\lambda$ . The points of intersection give the roots of equation  $m\lambda = \theta \sin \theta$  and hence the values of  $\theta$  for maxima. As shown in Fig. 3.20,  $y = \theta \sin \theta$  is a straight line making an angle of  $45^\circ$  with the axis and  $y = m\lambda$  is a discontinuous curve of infinite number of branches in between  $m = 0$  with asymptotes at

$$\pm \frac{\pi}{2}, \pm \frac{3\pi}{2}, \pm \frac{5\pi}{2}, \dots$$

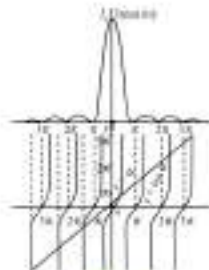


Fig. 3.20

After a careful observation of the points of intersection of the two curves we find that the roots for first three orders i.e., the values of  $\theta$  for a maximum value approach to

$$(2m + 1) \frac{\pi}{2}, m = 1, 2, 3, \dots$$

For all practical purposes, maxima occur at

$$\theta = \frac{\lambda}{2}, \frac{3\lambda}{2}, \frac{5\lambda}{2}, \dots$$

or more exactly,  $\theta = \pi, 3.4999, 5.4999, 7.4999, \dots$

Substituting these values of  $\theta$  in the expression

$$I = I_0 \left( \frac{\sin \theta}{\theta} \right)^2,$$

we get the following result.

(i) For central maximum  $\theta = 0$

$$I = I_0 \left( \frac{\sin \theta}{\theta} \right)^2 = I_0$$

(ii) For the first secondary maxima

$$\theta = \frac{3\pi}{2}$$

$$I = I_0 \left( \frac{\sin \theta}{\theta} \right)^2 = I_0 \left( \frac{\sin \frac{3\pi}{2}}{\frac{3\pi}{2}} \right)^2 = I_0 \left( \frac{-1}{\frac{3\pi}{2}} \right)^2 = I_0 \left( \frac{2}{3\pi} \right)^2 = I_0 \left( \frac{4}{9\pi^2} \right)$$

$$I_0 \left( \frac{\sin \frac{5\pi}{2}}{2} \right)^2 = I_0 \left( \frac{1}{2} \right)^2 = \frac{1}{4} I_0 = \frac{I_0}{22}$$

$$\alpha = \frac{5\pi}{2}$$

(iii) for the second secondary maximum,

$$I_0 \left( \frac{\sin \frac{5\pi}{2}}{2} \right)^2 = I_0 \left( \frac{1}{2} \right)^2 = \frac{4I_0}{25\pi^2} = \frac{I_0}{63}$$

and so on.

Thus, the intensity of maxima decreases rapidly and if the intensity of central maximum is taken

$$\frac{1}{22}, \frac{1}{63}, \frac{1}{121}, \dots$$

as unity, the intensities of the first, second, third, ... secondary maxima are respectively.

#### Example 2.9

Examine the angular separation between the central maximum and first order minimum of the diffraction pattern due to a single slit of width 0.25 mm when light of wavelength 5890 Å is incident normally on the slit.

**Solution:**

$$\text{Here } a = \text{width of slit} = 0.25 \text{ mm, } \lambda = 5890 \text{ Å, } \theta = \text{angle}$$

$$\theta = 90^\circ - \alpha$$

∴ angular separation  $\theta$  between the central maximum and the first order minimum gives by

$$\frac{\lambda}{a} = \frac{5890 \times 10^{-10} \text{ m}}{0.25 \times 10^{-3} \text{ m}} = 0.00236$$

Since  $\alpha$  is very small, therefore, we can approximate

$$\sin \theta \approx \theta$$

$$\therefore \theta = 0.00236 \text{ radian}$$

$$\text{or, } \theta = 0.135^\circ = 8.1 \text{ minute}$$

#### Example 2.10

A slit 2.0 mm wide is illuminated with monochromatic light of wavelength 500 nm. Find the angular spread of central maximum producing normal incidence on the slit.

**Solution:**

$$\text{Here } a = \text{width of slit} = 2.0 \times 10^{-3} \text{ m, } \lambda = 500 \text{ nm} = 500 \times 10^{-9} \text{ m}$$

for central maximum,

$$\sin \theta = \frac{\lambda}{a} = \frac{500 \times 10^{-9}}{2.0 \times 10^{-3}} = 0.25$$

$$\therefore \theta = 15^\circ$$

Thus, the angular spread of central maximum is  $30^\circ$  on either side of the central point.

#### Example 2.11

Find the half angular width of the central bright maximum in the Fraunhofer diffraction pattern of a slit of width  $a = 1 \text{ mm}$  when the slit is illuminated by monochromatic light of wavelength 5890 Å.

**Solution:**

$$\sin \theta = \frac{\lambda}{a}$$

For here,  $\theta$  is the half angular width of the central maximum.

$$\text{Hence } a = 1 \text{ mm} = 10^{-3} \text{ m, } \lambda = 5890 \text{ Å} = 5890 \times 10^{-10} \text{ m}$$

$$\frac{\lambda}{a} = \frac{5890 \times 10^{-10}}{12 \times 10^{-3}} = 0.5 = 30^\circ$$

Thus, the half angular width of the central bright maximum is  $30^\circ$ .

#### Example 2.12

A screen is placed 1 m away from the slit to observe the diffraction pattern in the first plane of the lens in a single slit diffraction experiment. Find the slit width if the first minimum lies 1 mm on either side of the central maximum, when plane light source of wavelength 6000 Å is incident on the slit.

**Solution:**

$$\text{Here } a = \text{width of slit} = 1 \text{ m, } x = 1 \text{ mm}$$

$$l = 1000 \text{ mm} = 1 \text{ m, } \theta = \text{angle}$$

$$\frac{\lambda}{a}$$

$$\text{Using } \sin \theta \approx \theta \text{ for here}$$

$$\left[ \therefore \sin \theta = \frac{x}{l} = \frac{5 \times 10^{-3}}{1} = 5 \times 10^{-3} \right]$$

$$\frac{\lambda}{a}$$

$$a = \frac{\lambda}{\sin \theta}$$

$$= \frac{1 \times 5 \times 10^{-3}}{5 \times 10^{-3}} = 1 \times 10^{-3} \text{ m} = 0.2 \times 10^{-3} = 0.20 \text{ mm}$$

#### Example 2.13

The spacing  $\Delta x$  of surface  $A$  and  $B$  have wavelengths of approximately  $480 \text{ nm}$  and  $640 \text{ nm}$ . A surface lamp emits incident plane waves onto a slit with  $\Delta x = 1 \text{ cm}$ . A screen is located  $L$  in front of the slit. Find the spacing between the first maxima of the two surface fringes as measured on the screen.

**Solution:**

$$\text{Path } A = \text{path } A = \text{path} = (L + m)\lambda$$

$$L = \text{path } B = \text{path} = (L + n)\lambda$$

$$0 \leq L, \Delta x \leq 1 \text{ cm} \leq 10^{-2} \text{ m}, \Delta x \leq 10^{-2} \text{ m}$$

Distance of the first secondary maximum from the center of the screen is given by:

$$\frac{x}{L} = \frac{\lambda}{2 \Delta x}$$

$$\frac{x}{L} = \frac{\lambda}{2 \Delta x}$$

$$\frac{x}{L} = \frac{\lambda}{2 \Delta x}$$

$$\frac{x}{L} = \frac{\lambda}{2 \Delta x}$$

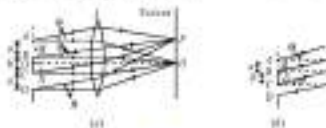
$$x_1 = \frac{\lambda_1 L}{2 \Delta x} \quad \text{and} \quad x_2 = \frac{\lambda_2 L}{2 \Delta x}$$

Spacing between the first maximums from the two surface fringes

$$\begin{aligned} x_2 - x_1 &= \frac{L}{2 \Delta x} (\lambda_2 - \lambda_1) = \frac{1.2 \times 10^{-2} \times 6 \times 10^{-7} \text{ m}}{2 \times 10^{-2}} - \frac{1.2 \times 10^{-2} \times 4.8 \times 10^{-7} \text{ m}}{2 \times 10^{-2}} \\ &= 0.6 \times 10^{-7} \text{ m} = 0.6 \text{ nm} \end{aligned}$$

#### 1.6 Fresnel's Diffraction at Double Slit

In [Fig. 1.6.1\(a\)](#), slit  $AB$  and  $CD$  are two parallel rectangular slits, each of width  $a$  and separated by an opaque partition  $AC$ . The slits and the screen are perpendicular to the plane of the paper. In a reflecting box in which front plane, the screen is placed.



Let a plane wavefront of light, of wavelength  $\lambda$  is incident on the slits. At the secondary wave which pass undisturbed or unaltered are brought at focal point  $F$  of the lens. Therefore, it corresponds to the position of the second light maximum, as all the waves at  $F$  is in the same phase. Thus consider the rays diffracted at an angle  $\theta$ . At any position the screen, we have to consider (i)

the interference between the rays reaching from the corresponding points from the two slits and (ii) the interference between the waves from the different parts of the same slit or the diffraction due to single. The separation between the corresponding points of the two slits is  $a$ . Therefore, the path difference between the rays diffracted from the corresponding points  $A$  and  $C$  or any corresponding points in the two slits, is given by:

$$C'A = a \sin \theta$$

and the corresponding phase difference is given by:

$$\frac{2\pi}{\lambda} (a \sin \theta)$$

$$\frac{2\pi}{\lambda} (a \sin \theta)$$

The rays diffracted at the screen points  $P$  and  $Q$  from the individual slits at an angle  $\theta$  and meeting  $P$  will have a phase difference as given by:

$$\frac{2\pi}{\lambda} (a \sin \theta)$$

$$\frac{2\pi}{\lambda} (a \sin \theta)$$

Analogously, the resultant displacement  $y$ , due to the rays from the first slit can be represented by:

$$y = A \sin \theta$$

$$y = A \sin \theta$$

$$y = A \sin \theta$$

$$y = A \sin \theta$$

$A$  is the resultant amplitude of the first two rays, a part of the rays diffracted at an angle  $\theta$ . The rays from the second slit  $CD$  have some additional phase difference, say  $\phi$ , compared to those from the first slit and so the resultant displacement  $y$ , due to the rays from the second slit can be represented by:

$$y = A \sin \theta + \phi$$

Thus, the resultant displacement of the rays diffracted at an angle  $\theta$  is given by  $y = y_1 + y_2$ :

$$y = A \sin \theta + A \sin \theta + \phi$$

$$y = A \sin \theta + A \sin \theta + \phi$$

which on expanding and solving gives:

$$y = 2A \sin \theta + \phi$$

Thus, the amplitude of the resultant displacement is:

$$\frac{2A \sin \theta}{\lambda}$$

$$A_0^2 \frac{\sin^2 \theta}{a^2} \cos^2 \beta$$

∴ resultant intensity is proportional to

$$A_0^2 \frac{\sin^2 \alpha}{a^2} \cos^2 \beta \quad (1.44)$$

Thus, the resultant intensity in the diffraction pattern depends upon two variables hence (1)

$$A_0^2 \frac{\sin^2 \alpha}{a^2}$$

which gives diffraction bands similar to those due to single slit, as discussed in the previous section and (2)  $\cos^2 \beta$  which gives a series of interference fringes due to the superposition of the waves from the corresponding parts of the two slits. The diffraction bands have greater dispersion while the interference has lesser dispersion and is superimposed on the diffraction pattern.

$$\alpha = \frac{\pi}{\lambda} a \sin \theta$$

**Location of Diffraction Bands:** Let's assume,  $a \sin \theta$  is usually very small, therefore

$$\alpha = \frac{\pi}{\lambda} a \theta \quad (1.45)$$

The positions of the diffraction bands

$$\alpha = \frac{\pi b \sin \theta}{\lambda}$$

$$\frac{b}{a} \frac{\sin \alpha}{\alpha} = 1$$

It remains when  $\alpha \rightarrow 0$ , since  $\lim_{\alpha \rightarrow 0} \frac{\sin \alpha}{\alpha} = 1$  and it is equal to zero for  $\alpha = \pm \pi, \pm 2\pi, \pm 3\pi, \dots$  Now using Eq. (1.45), we obtain the locations of the diffraction bands for

$$\theta = \pm \frac{\lambda}{a} \pm \frac{2\lambda}{a} \pm \frac{3\lambda}{a} \dots$$

$$\theta = \pm \frac{3\lambda}{2a} \pm \frac{2\lambda}{a} \pm \frac{\lambda}{2a} \dots \pm (2n+1) \frac{\lambda}{2a}$$

for secondary maxima therefore, using Eq. (1.45) we obtain the locations of secondary maxima as

$$\theta = \pm \frac{3\lambda}{2a} \pm \frac{\lambda}{2a} \dots \pm \frac{(2n+1) \lambda}{2a}$$

$$A_0^2 \frac{\sin^2 \alpha}{a^2}$$

The variation of  $A_0^2 \frac{\sin^2 \alpha}{a^2}$  is shown in Fig. 1.46(a).

**Locations of Interference Fringes:** The location of interference maxima and minima depend on the nature of  $\beta$ . For maxima,

$$\cos \beta = 1 \Rightarrow \beta = 0, \pi, 2\pi, 3\pi, \dots$$

Similarly, results for the minima

$$\frac{\pi}{\lambda} (a + b) \sin \theta = \pm \pi$$

or  $\sin \theta =$

$$\pm \frac{\lambda}{a+b}$$

$$\sin \theta = \pm \frac{\lambda}{a+b} \quad (1.46)$$

Since  $\theta$  is small, we can replace  $\sin \theta$  by  $\theta$

$$\theta = \pm \frac{\lambda}{a+b} \pm \frac{2\lambda}{a+b} \pm \frac{3\lambda}{a+b} \dots$$

(1.47)

The location  $\theta = 0$  corresponds to the central maximum of the interference pattern in the direction of the incident rays. This is also the direction of several maxima due to diffraction pattern. In this case, all the rays meet in the same phase and reinforce each other forming the central maximum. The other values of  $\theta$  in Eq. (1.47) give the direction of the principal maxima.

$\pm \frac{\lambda}{a+b}$  give the direction of the first principal maximum,  $\pm \frac{2\lambda}{a+b}$  that of second principal maximum, and so on.

$$\beta = \pm (2n+1) \frac{\pi}{2}$$

For minima,  $\cos \beta = 0 \Rightarrow$

$$\beta = \pm \pi$$

Similarly, results for the minima

$$\frac{\pi}{\lambda} (a + b) \sin \theta = \pm (2n+1) \frac{\pi}{2}$$

$$\pm \frac{(2n+1) \lambda}{2(a+b)}$$

or  $\sin \theta =$

$$\pm \frac{\lambda}{2(a+b)} \pm \frac{3\lambda}{2(a+b)} \pm \frac{5\lambda}{2(a+b)} \dots$$

(1.48)

Thus, the interference minima occur along the direction for which the angle  $\theta$  is odd multiple of  $\pm \frac{\lambda}{2(a+b)}$ .

The intensity variation due to interference is shown in Fig. 1.46 (b). It is observed from Eqs. (1.47) and (1.48) that the separation between neighbouring interference maxima or

intensity is equal to  $\frac{2}{d^2 + D^2}$ . The resultant intensity is given by:

$$4I_0 \frac{\sin^2 \frac{1}{2} \pi \beta}{\pi^2} \cos^2 \frac{1}{2} \pi \beta$$

and the variation with  $\beta$  is shown in Fig. 9.4.37 (c), which is obtained by the product of ordinates of Fig. 9.4.37 (a) and (b). In Fig. 9.4.37, only half of the figure is shown while the complete figure is shown in Fig. 9.4.37 for the case when  $\alpha = \beta$ , which shows that interference fringes superimposed upon relatively broad diffraction bands.

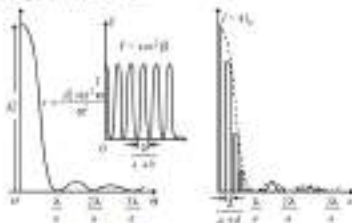


Fig. 9.4.36 Intensity variations due to double slit.



Fig. 9.4.37 Resultant pattern for  $d = 2a$ .

The rule states, by summing the above discussion, that for these slits the resultant amplitude is given by:

$$y = a \sin \alpha + a \sin \alpha + \dots + a \sin \alpha + a \sin \alpha$$

which on adding yields  $2a = \sin \alpha \sin \beta$

$$2 \sin \alpha \sin \beta = 2 \sin \alpha \sin \beta$$

$2 \sin \alpha \sin \beta = 2 \sin \alpha \sin \beta$ . Since the resultant value of  $2 \sin \alpha \sin \beta$  can be equal to 2, therefore, the resultant intensity is 4 times that due to a single slit, superposed on a broad diffraction slit. Thus, as the number of slits increases, the central maximum becomes more and more intense and narrow and the intensity of subsidiary maxima falls rapidly. However, the principal maxima become sharper with the increase in the number of slits, i.e., the slit size in the diffraction grating, which is an optical device with very large number of slits, a very intense maximum and principal maxima are obtained.

**Missing orders:** Sometimes, depending on the relative values of diffraction order and the separation between the slits  $b$ , certain orders of interference maxima will be missing in the resultant pattern, as evident from the following discussion. We know, the condition for constructive maxima is

$$a \sin \theta = m \lambda \quad m = 0, \pm 1, \pm 2, \dots$$

While the condition for diffraction minima is

$$a \sin \theta = n \lambda \quad n = 1, 2, 3, \dots$$

In Fig. 9.4.41 and 9.4.42,  $m$  and  $n$  are integers. If the value of  $a$  and  $b$  are such that both the above equations are satisfied simultaneously for the same value of  $\theta$  in each case, only some interference maxima and diffraction minima will coincide on the screen. Due to diffraction minima, there is missing interference and the corresponding interference maxima will be missing. Let us consider the following cases:

(i) Let  $a = b$

$$\text{Then, } m \sin \theta = n \lambda$$

$$\text{and } n \sin \theta = \lambda$$

$$\frac{m}{n} = \frac{n \lambda}{n \lambda} = 1$$

$$\Rightarrow m = n = 1, 2, 3, \dots$$

$$m = n = 1, 2, 3, \dots \text{ then } m = n = 1, 2, 3, \dots$$

Thus, first order, second order, ..., interference maxima will be missing in the resultant pattern. There will be first interference maxima in the central diffraction minimum. The position of the second interference maximum corresponds to the first diffraction minimum.

(ii) When  $a = 2b$

$$\text{Then, } m \sin \theta = n \lambda$$

$$\text{and } n \sin \theta = \lambda$$

$$\frac{m}{n} = \frac{n \lambda}{n \lambda} = 2$$

$$\Rightarrow m = 2n = 2, 4, 6, \dots$$

$$m = 2n = 2, 4, 6, \dots \text{ then } m = 2n = 2, 4, 6, \dots$$

Thus, first order, third order, fifth order, ..., interference maxima will be missing in the resultant pattern; the other side of the second maximum, the second order interference maxima is not, and hence there are five interference maxima in the central diffraction minimum. The position of the third interference maximum corresponds to the first diffraction minimum.

**Example 9.13**

Find the missing values for  $\lambda$  and  $n$ . (Exercise 48 involves putting in the slit width and  $\lambda$  as required for a 0 max.)

**Solution:**

We have the interference maxima ( $n = 0$ ) and the diffraction minima ( $m = 1$ ):

$$\frac{a + b}{d} = \frac{n}{m}$$

$$\text{Here } a = 0.25 \text{ mm}, b = 0.5 \text{ mm}$$

$$\frac{0.25 + 0.5}{0.16} = \frac{n}{1}$$

$$\frac{n}{1} = \frac{0.75}{0.16} = 4.6875$$

$$n = 4.6875 \approx 4.7$$

Here,  $n = 4.7$ ,  $\lambda = 589 \text{ nm}$ ,  $d = 0.16 \text{ mm}$ , ... other interference maxima will be missing.

### 4.4 DIFFRACTION GRATING: INTRODUCTION

A **diffraction grating** is an optical device having a large number of equidistant narrow rectangular slits of equal width, placed side by side and parallel to one another. The slits are separated by opaque spaces. When a plane wavefront is incident on a grating surface, light is transmitted through the slits and obstructed by the opaque regions. Such a grating is called **transmission grating**.

Consider now the first person who produced a grating in slit side one narrow slit. Isaac Newton (1666) and Thomas Young (1801). Finally, after long experiments, R. W. Wood produced the improved grating on a polished glass plate. It is constructed by ruling equidistant parallel lines with a fine diamond point with the help of a dividing engine on an optically glass plate. The ruled lines are opaque to light while the spaces between any two lines (acting as slit) is transparent to light. The original ruled gratings are very expensive and in the laboratories, their photographic reproductions or replicas are collected and generally used. A fine line of a solution of a colloidal band of two colours silver deposited over the surface of a grating, whose replica is made and is placed in air. On drying the plate, this makes a ruled impression of the original surface and is mounted on a glass plate which is then used as transmission grating. Sometimes, when reflective grating is desired, the replica of the slit is placed on a silvered surface to form a reflection grating.

Sometimes, gratings with 5000 to 6000 lines per inch, if one line in its length are available. In a grating, the spaces through which light can pass are called **transmission** while the opaque regions are called **opaque**. It is in the middle of a transmission and it that of an opaque that the distance  $b = d - a$  is called **grating constant** or **grating element**, which is also the separation between the corresponding points on the two adjacent surfaces.

Diffraction gratings are available in most of the physics laboratories. Two are easily found: **transmission** and **reflection**. In the reflection of light from a CD which acts as a reflective grating. The microscopic pits (or grooves) which are less than  $\lambda$  in size along the CD surface act as a reflection grating splitting white light into its constituent colours.

### 4.4.1 DIFFRACTION IN A PLANE TRANSMISSION GRATING

In Fig. 4.4.1, a parallel beam of monochromatic light of wavelength  $\lambda$  is incident on a plane transmission grating having  $N$  number of slits of equal width separated by opaque regions each of width  $b$ . Most of the secondary waves are obstructed or diffractioned and all such waves are made to converge for the central line at its focal point  $F$  on the screen. At this point all the secondary wave-fronts are in phase and corresponding to the position of the central bright maximum where the first lowest image of the slit is formed.

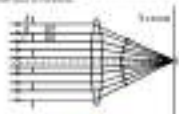


Fig. 4.4.1

A portion of the incident is diffracted or turned away on passing through the grating. Let us consider the secondary waves diffused at an angle  $\theta$  with the direction of the incident light (Fig. 4.4.2). The reflecting line is visible, so that each ray that the ray of the line is parallel to the direction of the secondary waves. These secondary waves converge at the point  $P$  on the screen, having different phases. The intensity at  $P$  will depend on the path differences between the corresponding points in one adjacent slit. If  $AB$  is the central distance in the direction of the diffracted ray, then  $CD$  is the path difference between the diffracted rays.  $CD'$  is the path difference between the rays diffracted from the corresponding points  $A$  and  $C$  at an angle  $\theta$ .

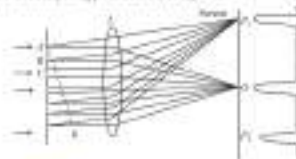


Fig. 4.4.2 Path difference in diffraction grating

Path difference,  $CD' = a \sin \theta = \lambda$  for 1st order

If this path difference is an integral multiple of  $\frac{\lambda}{2}$ , the point  $P$  will be bright. Thus, for  $n$ th order maxima ( $n = 1, 2, 3, \dots$ )

$$2\lambda \frac{\frac{\lambda}{2} - 2\pi k}{2} \quad (11.10)$$

where, since the path difference is odd multiple of  $\frac{\lambda}{2}$ , the point  $P'$  will be dark. Thus

$$180^\circ = 2\lambda n + D \cdot \frac{1}{2} \quad (11.11)$$

for secondary maxima at  $\theta$

where  $n = 0, 1, 2, 3, \dots$  Eq. (11.11) is often referred to as the grating rule and gives the location of the  $n$ th order principal maxima which depends on  $\lambda$  and  $a$  or  $b$ . These conditions are valid for any pair of corresponding points in the diffracting slit or the grating.

For  $n = 0, 1, 2, 3, \dots$  which corresponds to the central maximum at  $\theta = 0$ . Secondary waves from all the slit faces in the same phase will produce such order to produce next higher order maxima.

$$a = 2\lambda \sin \theta_1 = 2 \cdot \frac{\lambda}{a + b}$$

For  $a = 2\lambda \sin \theta_1 = 2 \cdot \frac{\lambda}{a + b}$  which corresponds to the first order principal maximum on either side of the central maximum at  $\theta$  and  $\theta'$ .

$$b = 2\lambda \sin \theta_2 = 2 \cdot \frac{\lambda}{a + b}$$

For  $b = 2\lambda \sin \theta_2 = 2 \cdot \frac{\lambda}{a + b}$  which corresponds to the second order principal maximum. Similarly, we can find the location of 3rd, 4th, ... order principal maximum. It may be observed that the directions of the principal maxima are the same as those for the maxima in the interference pattern of two slits. However, the difference in the two cases is the brightness which increases significantly with the increase in the number of slits.

When white light is used, various coloured bands appear at each location of the principal maxima; the order of violet, indigo, ... red in the order of the wavelength of the different colours. **Secondary Maxima and Minima:** Let us say two consecutive principal maxima, that is, one of each smaller secondary maxima and minima. In fact, if there are  $N$  number of slits in the grating then there are  $(N - 1)$  secondary maxima situated in  $(N - 1)$  secondary minima between two consecutive principal maxima.

For  $a \sin \theta = (N - 1)\lambda$ ,  $a \sin \theta' = \lambda$  gives the direction of the  $(N - 1)$ th order principal maximum. If there is small change in the angle of diffraction such that the path difference between the rays diffracted at the extreme ends of the grating is, then the path difference between the rays diffracted at the

corresponding points of the adjacent slit will be  $\frac{\lambda}{N}$ . If we imagine the grating surface to be divided into two halves, the path difference between the secondary waves diffracted at the first half

and the corresponding points in the second half will be  $\frac{\lambda}{2}$  cancelling out each other. Thus, the points corresponding to the first secondary minimum. Similarly, we can say if the angle of diffraction is such that the path difference between the extreme ends of the grating is  $a \sin \theta_1 = (N - 1)\lambda$  or  $a \sin \theta_2 = (N - 1)\lambda$  so that the path difference between the corresponding points between the adjacent slit is

$$\frac{2\lambda}{N} \cdot \frac{a}{N} = \frac{(N - 1)\lambda}{N}$$

corresponding directions will be the direction of second, third, ...  $(N - 1)$ th secondary maxima respectively. In between are two secondary minima, that is a secondary

$$\frac{3\lambda}{2}, \frac{5\lambda}{2}, \frac{7\lambda}{2}, \dots$$

minima. If the path difference between the extreme diffracted rays are  $\frac{3\lambda}{2}$ , the corresponding direction gives the direction of the secondary minima. In all, there are  $(N - 1)$  secondary minima separated by  $(N - 1)$  secondary maxima between any two consecutive principal maxima. The intensity of the secondary maxima and the angular separation of the secondary maxima and minima are so small compared to the principal maxima that they are not observable and there seems to be continuous darkness between any two principal maxima.

Let the angular separation between the first secondary minimum after the  $n$ th principal maximum be  $\Delta\theta$ . We have seen that the additional path difference between the corresponding

points of maximum slit should be  $\frac{\lambda}{N}$ . Thus, for the first minimum after the principal maximum:

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.12)$$

Expanding, we have

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.13)$$

As  $\Delta\theta$  is very small,  $\sin \theta + 1$  and  $\sin \theta = 0$ . Thus,

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.14)$$

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.15)$$

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.16)$$

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.17)$$

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.18)$$

$$a \sin \theta + \Delta\theta \sin \theta = \frac{\lambda}{N} \quad (11.19)$$

It is indicated from the above equation that the principal maxima become sharper with



assuming  $\beta$ .

**Mathematical Analysis of Interference in a Grating.** We know that when a plane wavefront is incident on a set of slits, the phase difference between rays of equal magnitude is given by

$$\delta = \frac{2\pi}{\lambda} (a + b) \sin \theta$$

and the resultant amplitude of vibrations from each slit is

$$A_0 \frac{\sin \alpha}{\alpha} \quad \text{where } \alpha = \frac{\pi}{\lambda} a \sin \theta$$

In a grating with  $N$  slits, we have to find the resultant amplitude of  $N$  vibrations in a direction  $\theta$ .

Each of amplitudes  $A_0 \frac{\sin \alpha}{\alpha}$  having a common phase difference  $\frac{2\pi}{b} (a + b) \sin \theta$  (see Fig. 1) the method of vector addition, it can be shown that the resultant  $R$  is given by:

$$R = \frac{A_0 \sin(N\beta/2)}{\sin(\beta/2)}$$

In the present case,  $\alpha =$

$$A_0 \frac{\sin \alpha}{\alpha}, \quad \beta = N\beta, \quad \beta = \frac{2\pi}{\lambda} (a + b) \sin \theta$$

$$A_0 \frac{\sin \alpha}{\alpha} \times \frac{\sin \left[ N \frac{\pi}{\lambda} (a + b) \sin \theta \right]}{\sin \left[ \frac{\pi}{\lambda} (a + b) \sin \theta \right]}$$

$$= R = A_0 \frac{\sin \alpha}{\alpha} \frac{\sin N\beta}{\sin \beta}$$

$$= R = \frac{N}{\lambda} (a + b) \sin \theta$$

From this formula we get for

$$R^2 = A_0^2 \frac{\sin^2 \alpha}{\alpha^2} \frac{\sin^2 N\beta}{\sin^2 \beta} \quad (1)$$

This equation gives the intensity distribution for a finite number of waves of equal magnitude and phase occurring in a diffraction grating.

$$I, I = A_0^2 \frac{\sin^2 \alpha}{\alpha^2}$$

The intensity  $I$  is

$$I, I = A_0^2 \frac{\sin^2 \alpha}{\alpha^2} \sin^2 \beta$$

The intensity  $I$  is

$$A_0^2 \frac{\sin^2 \alpha}{\alpha^2}$$

In the present case, the intensity distribution due to a single slit, which is

$$\frac{\sin^2 \alpha}{\alpha^2}$$

gives the intensity distribution due to all the slits, i.e., interference effect of the

$$\frac{\sin^2 N\beta}{\sin^2 \beta}$$

waves resulting from the individual slits. Let us denote  $\frac{\sin^2 N\beta}{\sin^2 \beta}$  by  $I$ . The intensity of maxima

$$\frac{I}{I_0}$$

and minima is obtained by equating  $I$  to zero. Thus,

$$I = \frac{\sin^2 N\beta}{\sin^2 \beta}$$

$$= \frac{I}{I_0}$$

$$\sin^2 \beta = 2N \sin N\beta \cos N\beta = 2 \sin^2 N\beta \cos^2 N\beta$$

$$2N \sin N\beta \cos N\beta = \frac{1}{\sin^2 \beta} = \sin^2 N\beta \left( \frac{\cos N\beta}{\sin N\beta} \right)$$

Putting this to zero, we get

$$2N \sin N\beta \cos N\beta = \frac{1}{\sin^2 \beta} = 2 \sin^2 N\beta \left( \frac{1}{\sin^2 \beta} \right) = 0$$

$$2 \frac{\sin^2 N\beta}{\sin^2 \beta} \cos N\beta = 0$$

$$2 \frac{\sin^2 N\beta}{\sin^2 \beta} \cos N\beta = 0$$

$$2 \frac{\sin^2 N\beta}{\sin^2 \beta} (1 \cos N\beta) = 0$$

$$\frac{\sin N\beta}{\sin \beta} = n \cos \beta$$

$$\sin N\beta = n \sin \beta \cos \beta$$

**Principal Maxima.** From Eq. (19b), the intensity will be maximum when  $\cos \beta = n$  or  $\beta = \cos^{-1} n$ .

$n = n_1, n_2, n_3, \dots$ . But, as the same film, the  $N$  is  $n$ , so that the limit

is  $\frac{0}{0}$ . To find its value, we employ the usual method of finding the quotient of the first derivative of both the numerator and the denominator (labeled  $n$ ), thus,

$$\lim_{\beta \rightarrow \cos^{-1} n} \frac{\sin N\beta}{\sin \beta} = \lim_{\beta \rightarrow \cos^{-1} n} \frac{\frac{d}{d\beta}(\sin N\beta)}{\frac{d}{d\beta}(\sin \beta)}$$

$$= \lim_{\beta \rightarrow \cos^{-1} n} \frac{N \cos N\beta}{\cos \beta} = \frac{N}{n}$$

Thus the resultant amplitude is then identical to  $N/n$ ,

$$R = \frac{A_0 \sin \alpha}{\alpha} \cdot \frac{N}{n}$$

and resultant intensity

$$I = I_0 = A_0^2 \frac{\sin^2 \alpha}{\alpha^2} \cdot \frac{N^2}{n^2}$$

Since the intensities are proportional to  $N^2$  and they correspond to maxima, these maxima are very intense and are called principal maxima. The positions of these principal maxima correspond to

$$\beta = \cos^{-1} n$$

$$\sin \left[ \frac{N}{k} (\alpha + \delta) \sin \theta \right] = n \sin \theta$$

$$\sin (\alpha + \delta) \sin \theta = n \sin \theta \quad \alpha = \alpha_1, \alpha_2, \alpha_3, \dots, \alpha_N$$

The above expression is known as grating law for the principal maxima. For  $n = n_1, n_2, n_3, \dots$  we get the first, second, third, ... order principal maxima, respectively on either side of the central maximum.

**Minima.** A series of minima occur when

$$\sin \beta = 0, \text{ provided } \sin \beta \neq n$$

$$\frac{\sin N\beta}{\sin \beta} = 0$$

occurs when  $\sin N\beta = 0$ . Thus, for minima  $\sin \beta \neq 0$

$$\sin N\beta = \sin \pi$$

$$N \frac{\pi}{k} (\alpha + \delta) \sin \theta = \pi$$

$$\sin \left[ \frac{N}{k} (\alpha + \delta) \sin \theta \right] = \sin \pi$$

where  $\pi$  has any integral value except 0,  $\pi, 2\pi, \dots, n\pi$  because for these values,  $\sin$  becomes zero and these positions correspond to principal maxima. In other words,  $\alpha = \alpha_1, \alpha_2, \alpha_3, \dots, \alpha_N = (2l - 1)\pi$  minima have one or two principal maxima.

**Secondary Maxima.** As there are  $(N - 1)$  minima between two adjacent principal maxima, there must be  $(N - 1)$  other maxima separating these minima between any principal maxima. These are known as secondary maxima (Consider Eq. (19b))

$$\sin N\beta = \sin \beta \neq n$$

In every other case those for which  $\beta \neq \cos^{-1} n$  (which correspond to principal maxima) give the positions of secondary maxima.

$$\frac{\sin^2 N\beta}{\sin^2 \beta}$$

To find the intensity of secondary maxima, the function  $\frac{\sin^2 N\beta}{\sin^2 \beta}$  has to be reduced subject to the condition,

$$\frac{\sin^2 N\beta}{\sin^2 \beta} = \frac{1}{\cos^2 N\beta} \cdot \frac{1}{\sin^2 \beta} = \frac{1}{1 + \cos^2 N\beta} \cdot \frac{1}{\sin^2 \beta}$$

$$= \frac{N^2}{N^2 + \cos^2 N\beta} \cdot \frac{1}{\sin^2 \beta}$$

$$= \frac{N^2}{N^2 + \cos^2 \beta} \cdot \frac{1}{\sin^2 \beta} \quad \text{as } \sin \theta = \cos \beta$$

$$= \frac{N^2}{N^2 + \cos^2 \beta} \cdot \frac{1}{\sin^2 \beta}$$

$$= \frac{N^2}{N^2 \sin^2 \beta + \cos^2 \beta} = \frac{N^2}{N^2 \sin^2 \beta + 1 - \sin^2 \beta}$$

$$\frac{N^2}{1 + CN^2 - (\cos^2 \theta)}$$

$$\frac{\text{Intensity of secondary maxima}}{\text{Intensity of principal maxima}} = \frac{1}{1 + CN^2 - (\cos^2 \theta)} \quad (12.64)$$

As  $N$  increases, intensity of secondary maxima relative to principal maxima decreases and becomes negligible when  $N$  is very large. [Figure 12.61](#) (a) and (b) show the variation of intensity due

$$\frac{(\sin^2 \alpha)}{\alpha^2} \text{ and } \frac{(\sin^2 N\beta)}{\sin^2 \beta}$$

to the factor [Eq. \(12.61\)](#) respectively. The resultant intensity variation is shown in

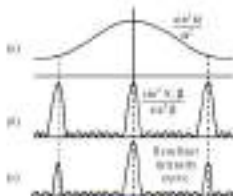


Fig. 12.61

#### 2.12.2 Lowest spectral

According to the grating rule  $m = \lambda \sin \theta$ , if  $\lambda$  is constant,  $m = \lambda \sin \theta = \lambda$ , if  $\lambda = 0 = 1$ , then  $m = 1$ , which is not possible. Hence, the first order spectrum will be absent. Similarly, second, third, ... order spectra will be absent if  $\lambda = 2\lambda, 3\lambda, 4\lambda, 5\lambda, \dots$ . In general, if  $\lambda = n\lambda$ , then the  $n$ th order spectrum will be absent. The condition for lowest spectra can be obtained from the following consideration. We have seen that the condition for  $m$ th order principal maxima is given by

$$m\lambda = d \sin \theta = m \quad (12.65)$$

While the condition for diffraction minimum from a single slit is given by

$$m\lambda = a \sin \theta \quad (12.66)$$

In the above equations  $m$  and  $p$  are integers. If the two conditions are satisfied simultaneously, then the  $m$ th order interference maximum and  $p$ th order diffraction minimum will coincide. Due to diffraction minimum for individual slit, there is nothing to reinforce and the corresponding

interference maximum will be missing. For  $d = 2a$ , Eq. (12.65) to Eq. (12.66) we get

$$\frac{m + \frac{p}{2}}{m} = \frac{p}{2}$$

$$\Rightarrow \frac{p}{2} = \left( \frac{m}{m} + 1 \right) \quad (12.67)$$

(i) When the width of the transparency is equal to the width of the aperture, i.e.,  $a = b$ , then,

$$\frac{p}{2} = 1, 2, 3, 4, \dots$$

$$\text{Thus } p = 2, 4, 6, \dots$$

$$m = 1, 2, 3, \dots$$

In this case, second order, fourth order, ... spectrum will be missing in the resultant pattern.

$$\frac{b}{a} = 2$$

(ii) When  $\frac{b}{a} = 2$ , i.e., the width of aperture is twice the width of the transparency, then

$$\frac{p}{2} = 1, 2, 3, 4, \dots$$

$$\text{Thus } p = 2, 4, 6, \dots$$

$$m = 1, 2, 3, 4, \dots$$

Thus, 2nd order, 4th order, ... spectra corresponding to interference maxima will be missing in the resultant diffraction pattern.

#### 2.12.3 maximum number of orders in a grating spectrum

According to the grating rule,

$$m\lambda = d \sin \theta = d$$

$$\frac{m + \frac{p}{2}}{m} = \frac{p}{2}$$

$$m = 1$$

As the maximum possible value of  $\sin \theta = 1$ , therefore, the maximum possible order of spectrum is

$$\frac{d + \frac{a}{2}}{\lambda}$$

$$m_{\max} =$$

If  $\lambda = b$  is between  $a$  and  $2a$ , i.e., grating constant  $a < \lambda < 2a$ , then

$$\frac{2a}{\lambda} < 2$$

$$m_{\max} =$$

and hence only the first order spectrum is possible. Similarly, if  $\lambda = b$  is between  $2a$  and  $3a$ , then second order spectrum is possible. In the above derivation, we've grating with  $N = 10,000$

how far each ray goes. Taking  $x = 0$  mm,  $\Delta$  and using the relation  $y = \Delta \sin \theta \approx \Delta \theta$ , we have

$$\begin{aligned} \frac{1}{\Delta} \frac{d\Delta}{d\theta} &= \frac{0.0 \times 10^{-3}}{2.54} = 13000 \\ \text{and } \frac{d\Delta}{d\theta} &= \frac{2.54}{N} \\ \left( \frac{1}{\Delta} \frac{d\Delta}{d\theta} \right) &= \frac{2.54}{N} \ll 1 \\ &= 0.000025 = 2.5 \times 10^{-5} \\ \text{and } \frac{d\Delta}{d\theta} &= \frac{2.5}{2.54} = 0.98 \times 10^{-3} = 9800 \\ &= 9.8 \times 10^{-3} \text{ m} = 9.8 \text{ mm} = 9.8 \times 10^{-3} \text{ m} \end{aligned}$$

which is not possible as such a case would mean that, only the first principal order principal maxima on either side of central maximum can be observed.

### 3.13 overlapping of spectral lines in a grating

When the light incident on a grating consists of many wavelengths, there is interference with the grating rule ( $x = d \sin \theta$ ) as, a grating has line (or the distance  $d$ ) of a narrow wavelength and of higher order may overlap with a spectral line of longer wavelength and of lower order.

Suppose, the angle of diffraction  $\theta$  for the zeroth ( $0$ ) the first order spectral line of wavelength  $\lambda_1$ , for the second order spectral line of wavelength  $\lambda_2$ , for the third order spectral line of wavelength  $\lambda_3$ , and so on. Then from the grating rule, we have  $(x = d \sin \theta) = \lambda_1, \lambda_2, \lambda_3, \dots, 2\lambda_1, \dots$ . The third order spectral line of wavelength  $\lambda_1$  will, the fourth order spectral line of wavelength  $\lambda_2$  and so on. Thus, the first order spectral line of wavelength  $\lambda_1$  will overlap with the second order spectral line of wavelength  $\lambda_2$  and so on. This is the case for the diffraction pattern, because

$$\begin{aligned} d \sin \theta &= d \sin \theta = \lambda_1 = 0.0001 \text{ m} \\ &= 0.1 \text{ mm} = 10^{-4} \text{ m} \\ &= 0.1 \text{ mm} = 10^{-4} \text{ m} \end{aligned}$$

In the diffraction pattern of grating (given by this  $d \sin \theta$ ), however, an overlapping of spectral lines takes place. The diffraction angle for the red end of the spectrum is less than the diffraction angle for the violet end of the spectrum of the second order. Therefore, if a photographic plate is used for observations, the spectrum is recorded from violet to red in order. Thus, the first order spectral line corresponding to wavelength given  $\lambda_1$  overlaps with the second order spectral line of wavelength given  $\lambda_2$ . This overlapping of the spectral line can be avoided by using suitable filter which absorbs one of these overlapping wavelengths.

### 3.14 dispersive power of grating

The dispersive power of a grating is defined as the change in the angle of diffraction corresponding to a unit change in the wavelength of the light used. According to grating rule, the condition for the formation of  $n$ th order principal maximum is  $(x = d \sin \theta) = n\lambda$ . This expression indicates that for a given grating (meaning  $x = d$ ) and order  $n$ , angle of diffraction  $\theta$  changes with

the change in wavelength. If the wavelength changes from  $\lambda$  to  $\lambda + \Delta\lambda$  and the corresponding diffraction angle changes from  $\theta$  to  $\theta + \Delta\theta$ , then the dispersive power of the grating is given by  $\frac{d\theta}{d\lambda}$ . Differentiating the grating rule with respect to  $\lambda$ , we get,

$$\begin{aligned} x &= d \sin \theta = n\lambda \\ \frac{d\theta}{d\lambda} &= \frac{n}{d \cos \theta} = \frac{n \times \lambda}{\cos \theta} \end{aligned} \quad (3.16)$$

where  $\frac{n}{d + \lambda}$  is the number of lines per unit length of the grating. From Eq. (3.16), it is implied that

- The dispersive power is directly proportional to the order  $n$  of the spectrum, i.e., higher the order, higher is the dispersive power.
- The dispersive power is inversely proportional to the grating constant  $(d = d \cos \theta)$ , i.e., smaller the grating constant, more widely spread is the spectrum.
- The dispersive power is inversely proportional to  $\cos \theta$ , i.e., larger the value of  $\theta$ , smaller is the value of the  $\cos \theta$  and higher is the dispersive power. For small value of  $\theta$ ,  $\cos \theta \approx 1$  and so dispersion is directly proportional to  $\lambda$ .

Eq. (3.16) basically gives the angular separation between two spectral lines per unit wavelength for a given order  $n$  of grating. In photograph of the spectra, we need the linear dispersion between the spectral lines. If  $w$  is the total width of the used film to observe the spectrum, so, the photographic plate and  $d$  is the linear separation of two spectral lines of wavelength  $\lambda$  and  $\lambda + \Delta\lambda$ , then  $d\lambda = w \frac{d\theta}{d\lambda}$ .

Linear separation per unit wavelength of the linear dispersive power is given by:

$$\frac{d\lambda}{d\lambda} = \frac{d\theta}{d\lambda} = \frac{n}{d \cos \theta} \quad (3.17)$$

Thus, the linear separation between wavelengths  $\lambda$  and  $\lambda + \Delta\lambda$  for the  $n$ th order is given by

$$d\lambda = \frac{n}{d \cos \theta} d\lambda \quad (3.18)$$

### Example 3.14

A parallel beam of monochromatic light is incident on plane transmission grating having 5000 lines/cm and first order spectral line is found to be diffracted at  $30^\circ$ . Find the wavelength of the used light.

### Solution:

$$x + d = \frac{1}{N} = \frac{1}{5000} \text{ cm}$$

Thus,  $N = 5000 \text{ cm}^{-1}$

Utilising the grating equation the grating rule  $x = d \sin \theta = n\lambda$  we obtain,





$$\frac{0.1786 \times 0.5 \times 10^{-6} \times 90 \times 60 \times 180}{0.9812 \times 3 \times 3.14}$$

$$\text{resolving power} = \text{resolving } R =$$

$$\lambda / \Delta\lambda = \text{resolving } R = \frac{1}{2} \times \frac{600 \times 10^{-9}}{0.5 \times 10^{-9}} = 600$$

Thus, the resolving power of the lens is  $600$  and  $\text{resolving } R =$

$$\frac{\lambda}{\Delta\lambda} = 600$$

Resolving power of a grating

$$\frac{1}{\lambda} \frac{d\lambda}{d\lambda} = \frac{1}{2} \times \frac{600 \times 10^{-9}}{0.5 \times 10^{-9}} = 600$$

Minimum grating which required  $\lambda / \Delta\lambda = 600$

$$\frac{600 \times 10^{-9}}{0.5 \times 10^{-9}} = 600$$

### Ray resolving power

When we see two small objects, we know them clearly they must be apart and if they are close, it is difficult to distinguish between them and if they are very close, they appear as one. Our eyes are two objects, so separate only if the angle subtended by them at the eye is greater than one minute. In other words, the minimum angle of resolution of a normal human eye is one minute and we cannot see two objects which are separated by the angle subtended by them at the eye is less than one minute. To see two objects placed very closely, we use optical instruments such as telescopes, microscopes, prisms, gratings, etc. The process of observing two closely placed objects is equivalent to separating a spatially extended continuous as well as resolution. The resolution of resolution angle of resolution for the instrument gives its resolving power which is a numerical measure of the ability of the instrument to distinguish two closely placed objects.

**Rayleigh's Criterion for Resolution:** The best case is the preceding section that the image of a point source is not a point, but is a diffraction pattern. The diffraction pattern of a point source of light consists of a central bright spot surrounded by alternate dark and bright diffraction rings.

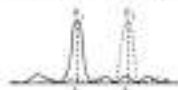
Lord Rayleigh, who was an astronomer, first proposed the condition for two sources. According to Rayleigh, two nearby images appear to be just resolved, if the position of the central maximum of one coincides with the first minimum of the other and vice versa. This is known as Rayleigh's criterion of just resolution. This condition is equivalent to the condition that the distance between the centres of the patterns should be equal to the radius of the central diffraction disc.

The above criterion for resolution is equally applicable when an object is viewed using light having two spectral lines of wavelengths  $\lambda_1$  and  $\lambda_2$ . The two spectral lines appear to be just resolved if the central maximum of the diffraction pattern of one falls upon the first minimum of the

diffraction pattern of the other and vice versa.

In [Fig. 2.20\(a\)](#),  $O_1$  and  $O_2$  are the central maxima of the diffraction patterns of two spectral lines (wavelengths  $\lambda_1$  and  $\lambda_2$ ). In this case, the images are well resolved, i.e., they can be seen distinctly separate as the angular separation between their centres is much larger than that between the centres of the other and its first minimum. There is distinct point of zero intensity between the two sources which helps in viewing the central maxima separately and clearly.

In [Fig. 2.20\(b\)](#), the central maxima corresponding to the wavelengths  $\lambda_1$  and  $\lambda_2$  ( $\lambda_1 > \lambda_2$ ) overlap due to very small difference in wavelengths. The angle of diffraction corresponding to the first minimum of  $\lambda_1$  is greater than the angle of diffraction corresponding to the central maximum of  $\lambda_2$ . Hence, the two images overlap and they cannot be seen as separate. The resolution cannot be resolved as  $\lambda_1$  and the intensity of the maximum is higher than those for  $O_1$  and  $O_2$  and hence  $O_1$  and  $O_2$  cannot be distinguished, i.e., two spectral lines cannot be resolved.



(a) Well resolved



(b) Not resolved



(c) Just resolved

**Fig. 2.20**

In [Fig. 2.20\(c\)](#), the position of the central maximum  $O_1$  of wavelength  $\lambda_1$  coincides with the position of the first minimum  $O_2$  due to  $\lambda_2$  ( $\lambda_1 > \lambda_2$ ).  $\lambda_1$  larger than the previous case and vice versa. Thus, in accordance with Rayleigh's criterion, the two are just resolved. The resolution cannot be seen as  $\lambda_1$  and  $\lambda_2$  in the middle of the central maxima of  $\lambda_1$  and  $\lambda_2$  (assuming the two spectral lines to be of the same intensity) due to which  $O_1$  and  $O_2$  can be distinguished and are not resolved separately.

**Chromatic Resolving Power:** The two spectral lines to appear just resolved, the central maximum of one must fall upon the first minimum of the other, i.e., the first minima separation between the central maxima of the diffraction patterns of the two spectral lines must be equal to half the angular width of the other central maximum. The chromatic resolving power is the ratio of the same wavelength of a pair of just resolvable spectral lines and  $\Delta\lambda$  the least difference in

wavelengths. It is expressed as  $\frac{\lambda}{\Delta\lambda}$  and gives the chromatic resolving power of the optical

terminals at the wavelengths:

### 3.6.1 resolving power of a grating

One of the important applications of a diffraction grating is its ability to separate spectral lines having nearly the same wavelength. In other words, a diffraction grating can resolve the spectral

lines. The resolving power of a grating is given by  $\frac{\lambda}{\Delta\lambda}$ , where  $\lambda$  is the wavelength of a spectral line and  $\Delta\lambda$  is the difference between this line and a neighbouring line such that they are just resolved by the grating.

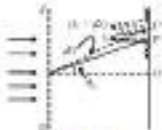


Fig. 3.6.1

In Fig. 3.6.1, a beam of light consisting of wavelengths  $\lambda$  and  $\lambda + \Delta\lambda$ , is incident normally on the surface of a plane transmission grating  $AB$ . The light of each wavelength forms a separate diffraction pattern on the screen  $CD$ . Let  $P$  be the  $m$ th principal maximum of a spectral line of wavelength  $\lambda$  at an angle of diffraction  $\theta$ , while  $P'$  is the  $m$ th principal maximum of the second spectral line of wavelength  $\lambda + \Delta\lambda$  at a diffraction angle  $\theta + \Delta\theta$ . According to Rayleigh's criterion, the two spectral lines will appear just resolved, if the position of  $P'$  coincides with the first minimum of  $P$  and vice versa. The condition for the  $m$ th principal maximum of wavelength  $\lambda$  is given by:

$$m\lambda = d \sin \theta \quad (3.6.1)$$

where  $m = 0, 1, 2, \dots$  is the grating constant.

The condition for the  $m$ th principal maximum of wavelength  $\lambda + \Delta\lambda$  is given by

$$m(\lambda + \Delta\lambda) = d \sin(\theta + \Delta\theta) \quad (3.6.2)$$

The two lines will appear just resolved if the angle of diffraction  $(\theta + \Delta\theta)$  also corresponds to the direction of the first minimum after the  $m$ th principal maximum  $P$  due to wavelength  $\lambda$ . We have

$$\frac{\lambda}{N}$$

now recall, for this an additional path difference of  $\frac{\lambda}{2}$  is required between the corresponding points of the adjacent slits where  $N$  is the total number of slits on the grating. Thus,

$$m\lambda + \frac{\lambda}{2} = d \sin(\theta + \Delta\theta) \quad (3.6.3)$$

Subtracting Eqs. (3.6.1) and (3.6.3) we have:

$$\begin{aligned} m(\lambda + \Delta\lambda) &= d \sin(\theta + \Delta\theta) \\ m\lambda + m\Delta\lambda &= d \sin(\theta + \Delta\theta) \\ m\Delta\lambda &= d \sin(\theta + \Delta\theta) - m\lambda \\ &= d \sin(\theta + \Delta\theta) - d \sin \theta \end{aligned}$$

Thus, the resolving power of a grating is directly proportional to (i) the order the spectrum and (ii) the total number of slits on the grating. The resolving power is independent of the grating constant. For a given grating, the separation between the spectral lines is directly in the second order compared to that in the first order.

It is important to remember that dispersive power refers to wide separation of the spectral lines and is dependent on grating constant, while resolving power refers to the ability of the grating to distinguish spectral lines of equal intensity.

### 3.6.2 resolving power of a telescope

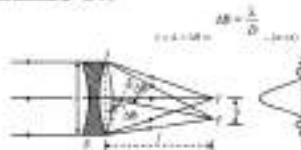
A telescope is used to observe distant objects. In addition to magnify, a telescope should also resolve two nearby objects such as stars. The normal of resolution depends on the angle subtended at the objective of the telescope by the two point objects and on the linear separation between them. The resolving power of a telescope is defined as the reciprocal of the minimum angle subtended at the objective by the two distant point objects which can just be seen as separate through the telescope.

Suppose a parallel beam of light from a distant source, is incident normally on the objective of a telescope and is brought to focus at  $q$ , as shown in Fig. 3.6.2. The objective lens in this case acts as a circular aperture and produces a diffraction pattern consisting of a bright circular disc with centre as a surrounded symmetrically by a series of dark and bright rings in the focal plane of the objective. Let the first minimum of the diffraction pattern be produced at  $P$ , then path difference  $AP - BP$  must be equal to  $\frac{\lambda}{2}$ .

$$\text{Now, } AP - BP = d \sin \theta \quad (3.6.4)$$

where  $d = a$  is the diameter of the lens aperture and  $d \sin \theta$  is the angular separation between the second minimum and first maximum.

Since the lens diameter,  $d^2 - BP = \frac{\lambda}{2}$ ,





**FIG. 8.20** Diffraction pattern of a distant source due to a telescope objective

Now, consider two distant point sources of light, such as two stars  $S$  and  $S'$  having an angular separation of  $\Delta\theta$ . Suppose they produce two circular images (in the plane of observation) patterned with maxima and  $\min$ , lying in the focal plane of the telescope objective (cf. [FIG. 8.19](#)). The central bright disk in each pattern will be surrounded by dark and bright bands.

**FIG. 8.21**

In accordance with Rayleigh's criterion, the two stars  $S$  and  $S'$  will be just resolved when the central maximum of one coincides with the first minimum of the diffraction pattern of the other, i.e., the angular separation of the central images of two stars is equal to the angular separation between the central maximum of one and its first minimum. Hence, for the limiting resolution,

$$\Delta\theta = \frac{\lambda}{D}$$

where  $\Delta\theta$  is the minimum angle of resolution, in degrees, and  $\lambda$  is a mean average wavelength of the radiation for a stellar spectrum. In fact, should this instead of  $\lambda$ , the mean average value be taken, then

$$\Delta\theta = \frac{1.22\lambda}{D}$$

is the minimum angle of resolution for a telescope with diameter of objective  $D$ .

$$\text{Resolving power} = \frac{1}{\Delta\theta} = \frac{D}{1.22\lambda} \quad (1.22)$$

Thus, the resolving power of a telescope is proportional to the diameter of the objective and inversely proportional to the wavelength of the light used.

The resolving power of a telescope increases with the increase of the aperture of the objective lens. Moreover, large aperture collects more light and makes it possible to view fainter stars. For this reason the diameter of the telescope objective used for astronomical observations are very large.

$f$  is the radius of that disk (ray surrounding the central disk) and is the focal length of the telescope objective.

Then,

$$\Delta\theta = \frac{f}{f} = \frac{1.22\lambda}{D}$$

$$\frac{1.22\lambda}{D}$$

$$\Delta\theta = \frac{1.22\lambda}{D}$$

This indicates that for a given wavelength  $\lambda$  of incident light, the greater the diameter and smaller the focal of the objective, the smaller would be the value of the central bright disk called star's disk. The diffraction pattern will therefore appear sharper and the value of minimum angular separation  $\Delta\theta$  for the two distant objects will be smaller, thus increasing the resolving power of the telescope.

To resolve two stars with angular separation of one second  $= 4.85 \times 10^{-6}$  radian using light of wavelength  $\lambda = 5000 \text{ \AA}$ , the diameter of the objective should be equal to

$$\frac{1.22\lambda}{\Delta\theta} = \frac{1.22 \times 5 \times 10^{-7}}{4.85 \times 10^{-6}} = 12.4 \text{ cm}$$

**Rayleigh's Rule:** In the above example, for a light of wavelength  $\lambda = 5000 \text{ \AA}$ , the minimum resolvable

$$\Delta\theta = \frac{1.22\lambda}{D}$$

angle is equal to

$$\frac{1.22 \times 5 \times 10^{-7}}{D} = \frac{1.22 \times 500 \times 100}{D} \text{ second} = \frac{12.4}{D} \text{ second}$$

For a telescope with objective diameter  $D = 100 \text{ cm}$ , we have

$$\Delta\theta = \frac{12.4}{100} \text{ second or } \frac{1}{8} \text{ second}$$

Thus, the least angular separation for resolution obtainable by this telescope is

$$\Delta\theta = \frac{1.24}{D} \text{ arcmin or } 11.7''$$

This is known as Rayleigh's rule.

**2.48 resolving power of a prism**

When a prism spectrograph is used, it forms no image of the slit for each wavelength or spectral line present in the incident light. Two close spectral lines can be resolved only if the angular separation of the images corresponding to them is greater than or equal to minimum angle of resolution of the spectrograph. If  $\lambda$  and  $\lambda + \Delta\lambda$  are the wavelengths of two close lines which can just be resolved, then the

$$\frac{\Delta\lambda}{\lambda}$$

value  $\frac{\Delta\lambda}{\lambda}$  gives the resolving power of prism.

**FIG. 8.22** ABC is surface of a prism on which is parallel beam of light consisting wavelengths  $\lambda$  and  $\lambda + \Delta\lambda$  in incident beam at slit S. The collimating lens  $L$  makes the incident rays parallel. These rays are incident on the base AC of the prism which is placed in the minimum deviation position. Assuming the light to be passing through edge of the prism, the AC for the incident wavefronts and  $AB$  and  $BC$  the wavefronts corresponding to the wavelengths  $\lambda$  and  $\lambda + \Delta\lambda$  respectively. The refracting objective lens  $O$ , at the spectrograph focuses the wavefront  $BC$  at  $A'$  which is the

image or virtual maximum of the slit formed by the light of wavelength  $\lambda$  is the focal plane of the lens  $L$ . Similarly, the second ray  $BP$  is focused at  $L$ , which is the image or the virtual maximum of the slit formed by the light of wavelength  $\lambda + \Delta\lambda$ . The two images or spectral lines will appear just resolved if the first maximum of one coincides with the central maximum of the other.



Fig. 3.10

Let  $a$  be the effective value of the diameter of the prism for the wavelength  $\lambda$ , then by Rayleigh's principle, the optical path between the two maximum positions  $AB$  and  $BP$  of the second ray is the same, i.e.,

$$AP - CP = a \sin \theta \quad (3.74)$$

Now, for the light of wavelength  $\lambda + \Delta\lambda$ , the effective value of the diameter of the prism is  $a + \Delta a$ , therefore, for the strongest wavelength  $BP$  we have

$$AP - CP = (a + \Delta a) \sin \theta \quad (3.75)$$

Subtracting Eq. (3.74) from Eq. (3.75), we get

$$0 - 0 = \Delta a \sin \theta$$

$$\Delta a \sin \theta = 0 \quad (3.76)$$

where  $\Delta a = a + \Delta a$  is the value of the diameter of the prism.

If  $\theta$  and  $\Delta\lambda$  are the angles of deviation of light of wavelengths  $\lambda$  and  $\lambda + \Delta\lambda$  respectively, then the angle between the two adjacent maximums  $AB$  from the principle of Fig. 3.10 is

$$AP - BP - BP - CP = 0 \quad (3.77)$$

where  $a$  is the width of the entrance beam,  $BP$  which is analogous to the diameter of the entrance aperture through which the strongest beam is observed. Equating Eq. (3.74), we get

$$a \sin \theta = \Delta\lambda$$

$$\Delta\lambda = a \sin \theta$$

$$\Delta\lambda = a \sin \theta$$

$$\Delta\lambda = a \sin \theta$$

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$$\Delta\lambda = a \sin \theta$$

$$\Delta\lambda = a \sin \theta$$

Thus, the resolving power of the prism can be obtained by dividing the above equation by  $\Delta\lambda$ , i.e.,

$$\frac{\lambda}{\Delta\lambda} = \frac{a}{\Delta\lambda} \quad (3.78)$$

The quantity  $\frac{\lambda}{\Delta\lambda}$  gives the chromatic dispersion of the material of the prism and it can be obtained from Cauchy's equation

$$n = A + \frac{B}{\lambda^2}$$

where  $A$  and  $B$  are constants. Differentiating w.r.t.  $\lambda$ , we get

$$\frac{dn}{d\lambda} = -\frac{2B}{\lambda^3}$$

$$\therefore \text{Resolving power} = \frac{\lambda}{\Delta\lambda} = \frac{a}{\Delta\lambda} = \frac{-2B}{\lambda^3} \quad (3.79)$$

Thus, the resolving power of a prism is directly proportional to the width of the base of the prism and inversely proportional to the cube of the wavelength of light used. It is independent of the angle

$$\frac{dn}{d\lambda}$$

of the prism. For ordinary flint glass, the value of  $\frac{dn}{d\lambda}$  is about  $10^{-5}$  per  $\text{\AA}$ , the values of  $n$  and  $\lambda$  are, to obtain a resolving power of 1000, the required width of the base of the prism is 1.25 cm.

### Example 3.10

Light is incident normally on a grating of total ruled width  $y = 10$  cm with equal lines in all. Calculate the angular separation of the two sodium lines in the first order spectrum. Take them to have the same  $\lambda$ .

### Solution

$$\text{Given: } y = 10 \text{ cm, } \lambda = 589 \text{ nm, } \lambda = 589 \text{ nm}$$

$$\text{Grating width} = \frac{\text{Total no. of lines on the grating}}{y} = \frac{1}{10} \text{ cm}^{-1}$$

$$= \frac{0.5}{2500} \text{ cm}^{-1} = \frac{1}{5000}$$

$$m = 1, \lambda = 589 \text{ nm, } \lambda = 589 \text{ nm}$$

$$\frac{1}{5000} = \sin \theta$$

$$\sin \theta = \frac{1}{5000} = 0.0002$$

$$\sin \theta = 0.0002 = 0.0002 \text{ rad} = 0.0002 \text{ rad}$$



40. What do you mean by dispersive power of a grating? On what factors does it depend?
41. Define: (i) Resolution, (ii) Minimum angle of Resolution, (iii) Resolving Power, (iv) Chromatic Resolving Power.
42. What is the limiting angle of resolution of our eye?
43. Explain Rayleigh's criterion for just resolution.
44. If you have the option of looking with a grating of 500 lines or 1000 lines/cm, with which should you work and why?
45. Give the advantages of a large aperture with the objective of a telescope.
46. How is the resolving power of a prism dependent on the width of the base? Explain.

#### Long Answer Type

1. What is diffraction? How does it differ from interference? Differences between Fraunhofer and Fresnel's class of diffraction.
2. What are half period zones? Show that the area of each half period zone is approximately equal and their radii are proportional to the square root of the axial distance.
3. Show that the effect of the axial distance is approximately equal to half the amplitude of the first half period zone. What conclusion can you draw about the resultant propagation of light?
4. What is a Zone Card? Explain its construction and design.
5. Discuss Fraunhofer Diffraction at a straight edge. Show the intensity variation and explain it. Obtain the expression for the location of light and dark fringes.
6. What is Fresnel's half-period? Explain. Derive the expression for maximum illumination. Give Cauchy's legend, explain the nature of diffraction due to a straight edge.
7. Discuss Fresnel's diffraction of light at a corner etc. Obtain the conditions for maxima and minima and show that intensity varies as  $\sqrt{x}$ .
8. Show that the relative intensities of the maxima in the diffraction pattern at a

$$\frac{1}{25} : \frac{1}{49} : \frac{1}{121} : \dots$$

angle  $\theta$  are equal to the ratios

9. Discuss Fraunhofer Diffraction at a slit and obtain an expression for the radius of the slit's base.
10. Discuss Fraunhofer Diffraction of light at a double slit and obtain the conditions for diffraction and interference maxima and minima.
11. Give the construction and theory of a plane transmission grating and explain the formation of spectra by it.
12. What do you understand by missing order spectrum? Obtain the condition for the same.
13. Define dispersive power of a diffraction grating and deduce an expression for the same.
14. Define resolution and resolving power. Explain Rayleigh's criterion for just

resolution with the help of suitable diagrams.

15. Obtain the expression for resolving power of a grating? On what factors does it depend?
16. Deduce the expression for resolving power of a microscope. How can you increase the resolving power of microscope?
17. Obtain the expression for resolving power of a prism. To get better resolution, will you work with red or blue light? Why?

#### Exercises

1. A source of 600 nm wavelength light illuminates a slit of width placed at a distance of 1 m from a screen. The width of the central maximum is 10 mm. Calculate the distance between the first and the fourth dark fringes from the centre.
2. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
3. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
4. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
5. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
6. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
7. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
8. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
9. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
10. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
11. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
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16. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
17. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
18. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
19. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .
20. A screen is illuminated by light of wavelength 600 nm. Calculate the distance of the  $n$ th order maxima from the central maximum if the width of the slit is 0.5 mm. The angle of diffraction is  $30^\circ$ .

4. How many waves will be able to fit exactly between the minima for given  $\lambda$  and the width of the slit? Justify your answer.

5. A convex lens (focal length  $f$ ) is placed in a stream of water. How large will the image be if the object is placed at the focal point of the lens? Justify your answer. (What does Huygens' principle tell us about the image? Does the lens make the wavefronts that pass through the plane of the lens converge or diverge?)

6. A convex lens will not focus the light of a source if the light is incident on it at a particular angle of incidence. Is it the first time in a course in  $\lambda$  or  $\lambda$  that you see a reflection and refraction?

7. Why does a convex lens focus the incident light from a distant object at a distance  $f$  from the optical axis? Justify your answer.

8. The wavefronts of a beam of light are in the  $xy$ -plane. Is the wave in the  $xy$ -plane or is it in the  $yz$ -plane? Justify your answer.

## Unit II

### 3

## Polarization of Light

### 2. INTRODUCTION

Light is electromagnetic waves with the electric field vector  $\mathbf{E}$  and magnetic field vector  $\mathbf{B}$  being mutually perpendicular to its direction of propagation. Ordinary light waves is said to be unpolarized if it has vibrations in all directions in a plane perpendicular to the direction of propagation, i.e., its electric field vector or vibrations is in all directions in a plane perpendicular to the direction of propagation. Polarized light is represented in Fig. 2.1. Light waves are transverse waves and its vibrations are at right angles to the direction of propagation. In Fig. 2.1, the direction of propagation is perpendicular to the plane of the paper, while vibrations are in the plane of the paper.

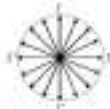


Fig. 2.1 Polarization of light.

When a wave has only  $y$ -components, we say that the wave is linearly polarized in  $y$ -direction while a wave having only  $x$ -components, it said to be linearly polarized in  $x$ -direction. Light being a transverse electromagnetic wave, its electric field vector and magnetic field are perpendicular to each other and to the direction of propagation. The direction of polarization of an electromagnetic wave is taken as the direction of the electric field vector  $\mathbf{E}$ , not the magnetic field because many common electromagnetic waves detectors, sensitive the electric field or electric is available not the magnetic field.

A beam of ordinary light may be considered to consist of two sets of mutually perpendicular vibrations, one vibrating in one plane and the other at right angles to it. In Fig. 2.2 (a), the direction of propagation of the beam is in the plane of the paper and the two sets of waves vibrating at right angles to each other, one in the plane of the paper and other perpendicular to it, are respectively represented by waves (Fig. 2.2 (b)) and dots (Fig. 2.2 (c)).

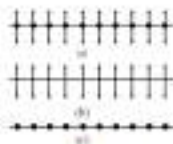


Fig. 3.4

When unpolarized light is passed through a tourmaline crystal, say with its face parallel to its crystallographic axis (cf. Fig. 3.1), only those vibrations of the incident light pass through the crystal, which are parallel to all, all other vibrations are absorbed. The emergent light consists of vibrations in only one plane, i.e. in the plane of the paper and is said to be plane polarized.

The phenomenon of restricting the vibrations (or electric vector) of light to a particular plane is called **polarization of light**. The light wave so obtained is called **polarized light** or **plane polarized light**. The tourmaline crystal here acts as a polarizer, i.e. it is used to produce polarized light.

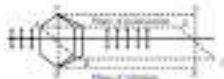


Fig. 3.5

**Plane of vibration:** The plane in which the vibrations of polarized light are confined is called the plane of vibration of the polarized light. (cf. Fig. 3.5, the plane PQRS to the plane of vibration).

**Plane of polarization:** The plane which is perpendicular to the plane of vibration is called the plane of polarization of the polarized light. In Fig. 3.5, the plane ABCD is the plane of polarization.

#### 3.2 EXPERIMENTAL DEMONSTRATION OF POLARIZATION: TOURMALINE NATURE OF LIGHT

The phenomenon of polarization of light and the fact that light waves are transverse in nature can be demonstrated experimentally using a simple arrangement shown in Fig. 3.6.

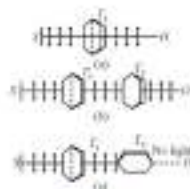


Fig. 3.6

Take a tourmaline crystal  $T_1$  cut in such a way that its face is parallel to its crystallographic axis, shown by the vertical dotted line in Fig. 3.6(a). Hold the crystal  $T_1$  normally to the path of a beam of unpolarized light from the source  $S$  (Fig. 3.6(a)) and observe the emergent ray for the incident ray. The emergent beam will be observed to be slightly coloured.

It is observed that when crystal  $T_1$  is rotated, there is no change in the intensity and the colour of the emergent beam of light. Take a second crystal  $T_2$  cut similarly and hold it in the path of the beam so that its axis is parallel to the axis of the crystal  $T_1$  (Fig. 3.6(b)). The incident light will be seen to pass through the crystals  $T_1$  unaffected.

Now rotate the crystal  $T_2$  about the beam axis. It will be seen that the intensity of the emergent beam decreases and when the axes of both the crystals are at right angles to each other, no light comes out of crystal  $T_2$  (Fig. 3.6(c)). If the crystal  $T_2$  is further rotated, light reappears and its intensity becomes maximum when the axes of the two crystals become parallel. This occurs after a rotation of  $T_2$  through  $90^\circ$  from its position in Fig. 3.6(b).

The above observations can be explained only if light waves are transverse in nature and the light falling on  $T_1$  being unpolarized, has vibrations (electric vector) in all possible directions. However,  $T_1$  transmits only those vibrations, which are parallel to its axis, i.e., the emergent beam is plane polarized. When the beam falls on  $T_2$ , the amount of transmitted light depends upon the relative orientation of  $T_2$  w.r.t.  $T_1$ . When the axis of  $T_2$  is parallel to that of  $T_1$ , the entire incident light on  $T_2$  is transmitted because vibrations of light transmitted by  $T_1$  are parallel to the axis of  $T_2$ . While if the axis of  $T_2$  is perpendicular to that of  $T_1$ , no light is transmitted by  $T_2$  as the vibrations of light transmitted by  $T_1$  are normal to the axis of  $T_2$ .

Light transmitted by the crystal  $T_1$  is plane polarized as is observed by only in the plane containing the crystallographic axis of  $T_1$ . The crystal  $T_1$  is known as polarizer while the crystal  $T_2$  is known as analyser.

A longitudinal wave cannot be polarized as its vibrations are done along the direction of propagation. The magnetic vector (or longitudinal vector) cannot be polarized, its intensity will not change on passing through a rotating analyser.

Since the intensity of light changes on rotating the analyser  $T_2$ , due to the change in the relative orientation of its crystallographic axis, light wave must be transverse in nature.

### 3.3 MALUS' LAW

When the light is incident on a polarizer, the transmitted light is plane polarized and if this light is made to pass through the analyzer, the intensity varies with the angle between the plane of the polarizer and analyzer. It was experimentally shown by Étienne Louis Malus in 1809 that the intensity of the polarized light ( $I$ ) transmitted through the analyzer varies as the square of cosine of the angle ( $\theta$ ) between the plane of transmission of the analyzer and the plane of polarization. That is:

$$I = I_0 \cos^2 \theta$$

**Proof:** The proof is based on the fact that any polarized light can be resolved into two perpendicular components ( $I_1$  &  $I_2$ ) parallel to the plane of transmission of the analyzer, and (ii) perpendicular to the plane of analyzer.



Fig. 3.3

Let  $a$  be the amplitude of the incident plane polarized light and  $b$  be the amplitude that this vibrating makes with the optic axis of the analyzer, the amplitude parallel to the plane of transmission of the analyzer is  $a \cos \theta$ . The perpendicular component  $a \sin \theta$  will not be transmitted.

Thus, the transmitted component through the analyzer is  $a \cos \theta$  whose intensity is given by:

$$I = (a \cos \theta)^2 \propto a^2 \cos^2 \theta$$

$$\text{or, } I = I_0 \cos^2 \theta \quad \text{--- (3.3)}$$

where  $I_0 = a^2 \propto$  intensity of light transmitted by the polarizer.

$$I = I_0 \cos^2 \theta$$

which is Malus' law.

Plane polarizer and analyzer are parallel:  $\theta = 0^\circ$  or  $180^\circ$

$$I = I_0 \cos^2 0^\circ$$

$$I = I_0$$

Plane polarizer and analyzer are perpendicular:

$$\theta = 90^\circ \text{ or } 270^\circ$$

$$I = 0 \text{ i.e., no light is transmitted across the analyzer.}$$

### 3.4 POLARIZATION BY REFLECTION

It was discovered in 1809 that the light can be polarized by reflection from the surface of a glass. He found that polarized light is obtained, when an unpolarized incident wavefront beam of light is reflected from a glass sheet of glass. The nature of polarization depends upon the angle of incidence. The reflected light may be completely polarized, partially polarized or remains unpolarized depending upon the angle of incidence. For a particular angle of incidence, called polarizing angle ( $\theta_p$ ) or angle of polarization, the reflected beam of light is completely plane polarized. For a glass surface, the value of polarizing angle is  $57.2^\circ$ .

Consider a beam of light incident along  $AB$  (Fig. 3.4) on the glass surface at polarizing angle  $\theta_p$ . The light reflected along  $CB$  is completely plane polarized. The light reflected along  $CD$  remains unpolarized. Light analyzer is placed by reflection from same surface.



Fig. 3.4

The production of polarized light by reflection can be explained as follows. The direction of the incident light can be resolved into components, parallel to the plane surface and perpendicular to the plane surface. Only a portion of the component, parallel to plane surface gets reflected while the other components are transmitted. Therefore, the light reflected by glass is plane polarized which can be verified by rotating the transmission screen, as discussed earlier.

### 3.5 BREWSTER'S LAW

In 1815, Brewster performed a number of experiments to study the polarization of light by reflection on the surface of different media, according to Brewster, the tangent of the angle of polarization ( $\theta_p$ ) is equal to the refractive index ( $\mu$ ) of the medium. That is:

$$\tan \theta_p = \mu \quad \text{--- (3.5)}$$

This is known as Brewster's law. The reflected light in this case is completely plane polarized in the plane of incidence. The angle  $\theta_p$  is sometimes referred to as the Brewster angle.

The reflected and refracted rays are perpendicular to each other.

**Proof:** Let  $\theta_p$  be the angle of reflection corresponding to the polarizing angle  $\theta_p$  (Fig. 3.5). At polarizing angle of incidence, the reflected and refracted rays are perpendicular to each other.

$$\text{That is, } i + r = 90^\circ$$

$$\text{or, } r = 90^\circ - i$$

From Snell's law, refractive index of the transparent medium is given by:

$$\begin{aligned} \mu &= \frac{\sin i}{\sin r} \\ \mu &= \frac{\sin i}{\sin (90^\circ - i)} = \frac{\sin i}{\cos i} \\ \mu &= \tan \theta_p \end{aligned}$$

which proves Brewster's law.

For a given glass of refractive index  $\mu = 1.50$ , the polarizing angle can be obtained using Brewster's law. Thus:

$$\mu = \tan \theta_p$$





$$\frac{\text{Speed of light in space}}{\text{Speed of light in water}} = \frac{3 \times 10^8}{2.2 \times 10^8} = 1.3636$$

Using Brewster's law,  $\tan i_p = n_2/n_1$ , we have

$$i_p = \tan^{-1} 1.3636$$

$$= 53.484^\circ$$

$$= 53.5^\circ$$

#### EXAMPLE OF PLANE POLARIZATION BY REFRACTION

When light is incident on a surface of glass or any other transparent medium, with a small fraction of the incident light is reflected and most of the incident light is refracted or transmitted through the medium. According to Brewster's law, when the light is incident on a glass plate at the polarizing angle, the light reflected from both the upper and lower surfaces of the plate is completely plane polarized in the plane of its incidence, i.e., having vibrations perpendicular to the plane of the incidence. The intensity of the reflected light is very low, as only of light vibrations parallel to the plane of the incidence and 2/3 of the perpendicular vibrations are transmitted and only 1/3 of the perpendicular vibrations are reflected. Thus, only about

$$\frac{15}{185} \approx 8.08\%$$

of the incident light is reflected at each reflection.

In order to increase the intensity of the plane polarized light, the number of reflections can be increased by putting a number of glass plates together, i.e., we may use a pile of glass plates to increase the intensity of the totally plane polarized reflected light. Accordingly, as shown in Fig. 3.7, a set of about ten thin glass plates is put one upon another in a regular train with their planes at an angle of  $25^\circ 45'$ , so that when a beam of light parallel to the axis falls on the glass plate the incidence angle is  $25^\circ 45'$ , the polarizing angle for glass. As the number of reflections increases, more and more vibrations perpendicular to the plane of incidence get reflected while the parallel vibrations are transmitted as the refracted beam. The larger the number of plates, the greater is the intensity of the reflected plane polarized light, while the transmitted light becomes less pure (the perpendicular vibrations and so the percentage of the plane polarized light increases). However, it is never completely plane polarized and vibrations are never perpendicular vibrations.

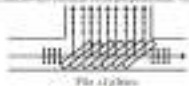


Fig. 3.7

A double pile can be used as an analyzer for detecting the plane polarized light. When the plane of incidence of the two piles are the same, the intensity of reflected light is the maximum in maximum

while when both planes are perpendicular, the intensity is minimum.

#### 5. Double Refraction

When a ray of light of unpolarized light is allowed to pass through calcite crystal (CaCO<sub>3</sub>, or Iceland spar) or quartz (SiO<sub>2</sub>)—both transparent in both visible and ultraviolet radiations, two refracted rays are produced, unlike in a glass in which there is only one refracted ray. This phenomenon is known as double refraction or birefringence and the incident double refraction are called doubly refracting crystals.

The physical properties of isotropic medium such as glass, are the same in all directions. When the light is incident on such a medium refraction takes place in only one direction, in accordance with Snell's law. Thus, only one refracted ray is produced. However, for anisotropic medium such as calcite, quartz, tourmaline, etc., the physical properties are different in different directions. When the light is incident on such crystal, two polarized refracted rays are produced (Fig. 3.8 and



Fig. 3.8

This phenomenon can be demonstrated in a simple manner by putting a dot on a paper and viewing it through a calcite crystal. Two images of the dot will be observed (Fig. 3.4 (a)). On rotating the crystal about the incident beam to 90°, one image remains stationary, while the second image rotates round the first. The stationary image is known as ordinary ray or O-ray, as it obeys the ordinary law of refraction. The second image, which rotates about the ordinary image, is known as extraordinary image and the refracted ray, which produces this image are known as extraordinary ray or E-ray, unlike the O-ray, it does not follow the ordinary laws of refraction.

Since the two separate forms of a calcite crystal are always parallel to each other, the two refracted rays, ordinary and extraordinary, emerge parallel to the incident beam and, therefore, are parallel to each other. When the ray is incident normally, the ordinary ray passes straight and undeviated through the crystal, whereas the extraordinary ray is refracted, at right angle but emerges out parallel to and displaced from the incident ray. As indicated in Fig. 3.9 (a), on rotating the crystal about the beam as axis, the E-ray rotates about the fixed O-ray and the line joining the O and E images always remains parallel to the crystal diagonal of the transparent crystal plate.

Both O- and E-rays are plane polarized and their planes of polarization are at right angles to each other; the vibrations of ordinary ray being normal to the plane of paper while those of the extraordinary ray in the plane of the paper. This can be verified by viewing the images through a tourmaline plate. When it is rotated, both images undergo a change in intensity; if one becomes increasing, the other is decreasing and vice versa, i.e., if one is at its brightest, the other is at its faintest. Thus, the two images are at the brightest when in one complete position of the tourmaline.

The intensity follows Eq. (3.10) as

$$I_{\text{O-ray}} = \frac{I_0 \cos^2 \theta}{2}$$

velocity of light is

$$v = \frac{c}{n} = \frac{c}{\frac{c}{v_0} \sqrt{\epsilon \mu}} = \frac{v_0}{\sqrt{\epsilon \mu}}$$

In optics, usually,  $\epsilon = 1$ , therefore  $v = \frac{c}{\sqrt{\mu}}$ , or

$$v = \frac{c}{\mu}$$

i.e., inside a solid crystal, the O-ray travels slower than the E-ray in other words, in a crystal crystal, the E-ray travels faster than the O-ray. The refractive index is the same for all angles of incidence for the O-ray, unlike crystals with the angular incidence for the E-ray. Therefore, the O-ray travels with the same speed inside the direction within the crystal, while the E-ray travels with different velocities in different directions within the crystal.

### 3.5.1 Uniaxial and Biaxial Crystals

In the double refracting crystals such as crystals quartz, etc., there is a direction known as optic axis along which both E-ray and O-ray travel with the same velocity, i.e., no double refraction takes place if the unpolarized light is incident in the direction of the optic axis. In this regard, double refracting crystals are of two types: (i) uniaxial crystals and (ii) biaxial crystals.

**Uniaxial Crystals:** The crystals in which there is only one optic axis, are known as uniaxial crystals. Crystals quartz, calcite, tourmaline, etc. are uniaxial crystals.

**Biaxial Crystals:** The crystals which are characterized by the presence of two optic axes are known as biaxial crystals. There are two directions of one ordinary ray, hence, calcite, calcite, quartz, topaz, etc. are biaxial crystals.

We shall consider here the details of uniaxial crystal.

**Calcite Crystal:** Chemically, it is crystallized calcium carbonate ( $\text{CaCO}_3$ ) and is also known as Iceland spar because it is found in Iceland. It is transparent to visible as well as to ultraviolet light. It refractance in many forms and can be reduced by cleavage or breakage into a rhombohedron, as shown in Fig. 3.20. Each of the six faces of this crystal is a parallelogram having angles of  $90^\circ$  and  $120^\circ$  respectively (see  $90^\circ$  and  $120^\circ$ ).



Fig. 3.20

**Optic Axis:** At the two opposite corners A and B of the rhombohedron, all the four angles of the

faces are obtuse. Thus, corners A and B are known as blunt corners of the crystal. A ray passing through one of the blunt corners (A or B), making equal angles with each of the three edges, gives the direction of the optic axis along the parallel to the line A-B in an optic axis. In fact, the optic axis is a direction and not a particular line. In a special case, when the three edges of the crystal are equal, the bisecting the two blunt corners A and B coincides with the crystallographic axis of the crystal and it gives the direction of the optic axis (Fig. 3.21). If a ray of light incident along the optic axis or in a direction parallel to it will not split into two rays. Thus, the phenomenon of double refraction is absent when the light is incident on the crystal along the optic axis.

**Principal Section:** A plane containing the optic axis and perpendicular to the opposite faces of the crystal is called the principal section of the crystal. In a crystal like calcite, therefore, for every point inside the crystal there are four principal sections corresponding to each pair of opposite faces. A principal section always cuts the surface of a uniaxial crystal into a parallelogram with angles  $90^\circ$  and  $120^\circ$ .

**Principal Plane:** A plane in the crystal containing the optic axis and the ordinary ray is called the principal plane of the ordinary ray. Similarly, a plane containing the optic axis and the extraordinary ray is called the principal plane of the extraordinary ray. In general, the two planes do not coincide as the ordinary ray always lies in the plane of incidence, while it is generally not so for the extraordinary ray. In the particular case, when the plane of incidence is a principal section of the crystal, then the principal section of the crystal and the principal plane of the ordinary and the extraordinary rays coincide.

### 3.5.2 NEEL PRISM

It is called Neel prism because of optical device, which is used for producing and analysis of plane polarized light. This device is known as Neel prism. It is widely used in optical instruments.

**Principle:** The working of a Neel prism is based on the phenomenon of double refraction. When a beam of unpolarized light is passed through a double refracting crystal such as calcite, it splits into two plane polarized beams: (i) the ordinary ray with vibrations perpendicular to the principal section of the crystal and (ii) the extraordinary ray with vibrations parallel to the perpendicular to each other. Thus, the two rays are plane polarized, but the vibrations perpendicular to each other. If, therefore, one of the two rays is absorbed, then the ray emerging through the crystal will be plane polarized. In the Neel prism, the O-ray is absorbed by total internal reflection and the E-ray is transmitted through the prism. Thus, plane polarized light with vibrations in the principal section of the crystal is obtained.

**Construction:** A calcite crystal rhombohedron is three times its length is taken. The two end faces AB and CD of the crystal are cut in such a way that they make angles of  $90^\circ$  and  $120^\circ$  (Fig. 3.22). The resulting crystal is then cut into two parts along the plane J-K, passing through the blunt corner along a plane perpendicular to the principal section such that a C' section is made of  $90^\circ$  with each (Fig. 3.23).

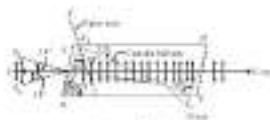


Fig. 3.25. Nicol prism.

The  $xy$  faces of calcite are perpendicular to the  $z$  axis and are ground, polished separately for each face and cemented together with a layer of Canada balsam. Canada balsam is a transparent substance whose refractive index lies midway between the refractive indices of  $O$ -ray and  $E$ -ray for calcite. For red light with  $\lambda = 649\text{ nm}$ , refractive index of calcite for  $O$ -ray is  $n_o = 1.486$ , refractive index of Canada balsam is  $n_c = 1.556$  and refractive index of calcite for  $E$ -ray is  $n_e = 1.492$ .

Thus, Canada balsam layer is optically denser than calcite for  $E$ -ray and rarer for  $O$ -ray. The two ends of the prism are open for the entrance and emergence of light, while the top and bottom surfaces are cemented with heavy black and are covered by a brass tube.

**Working:** When an unpolarized beam of light  $AB$  is incident on one end face of the prism parallel to  $AB$ , it splits up into ordinary and extraordinary rays. As discussed earlier, Canada balsam is optically denser than calcite for  $E$ -ray, while it is less dense than calcite for  $O$ -ray.

The refractive index for  $O$ -ray with respect to Canada balsam layer is

$$\mu_{o/c} = \frac{1.486}{1.556}$$

It is critical angle, i.e.,

$$\sin C = \frac{1.556}{1.486} = 0.979$$

$$\text{or } C = \sin^{-1}(0.979) = 84^\circ$$

As the length of the crystal is large, the angle of incidence of the  $O$ -ray at Canada balsam layer is greater than critical angle of incidence. Hence, the  $O$ -ray is totally internally reflected and is absorbed by the black block starting on the side  $BC$ . The  $E$ -ray travels from an optically rarer medium, calcite to an optically denser medium, Canada balsam and, therefore, it is not reflected and is transmitted through the prism. Thus, a plane polarized light, with vibrations in the principal section parallel to the shorter diagonal of the end face of the crystal, is obtained. Thus, the Nicol prism acts as a polarizer.

**Limitations:** If the angle of incidence is less than the critical angle for the  $O$ -ray, it is not polarized and is unpolarized. Canada balsam acts as the prism does not act as an polarizer. A Nicol prism can act as a polarizer only for slightly convergent and slightly divergent beams of light. It fails to be an effective polarizer with too convergent or too divergent incident beams. If the angle  $\theta$ ,  $PO$  becomes greater than  $45^\circ$ , the  $O$ -ray will be incident at an angle less than the critical angle and so, it will not be transmitted, so that the transmitted light is not plane polarized.

The extraordinary ray which has a faint lateral white light is totally internally reflected by the Canada

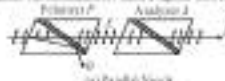
balsam layer. This is due to the variation of refractive index of calcite with the direction of propagation of  $E$ -ray. The refractive index for the  $E$ -ray is  $n_e = 1.496$ , when it is travelling at right angles to the optic axis. Along the optical axis both  $E$  and  $O$  rays travel with the same velocity and have the same refractive index (i.e.,  $n_o = n_e = 1.486$ ). For the intermediate angles, the refractive index of  $n_e$  lies between  $1.486$  and  $1.496$ . For a particular angle of incidence,  $n_e$  may be more than  $n_o$ , i.e.,  $1.486$  and if the angle of incidence at the balsam layer will be more than the critical angle. Therefore, the  $E$ -ray will also get totally internally reflected at the Canada balsam layer. The light will then be transmitted through the prism. The dimensions of the Nicol prism is such that the maximum value of the angle  $PO$ , for the  $E$ -ray is transmitted by the prism is  $45^\circ$ .

A Nicol prism, therefore, cannot be used as a polarizer for highly convergent or divergent beams. To avoid the transmission of  $E$ -ray and less total internal reflection of  $E$ -ray and so, to get a pure plane polarized light, the angle between the entrance face of the incident beam should be less than  $45^\circ$ .

**Nicol Prism as an Analyzer:** Nicol prism can also be used as an analyzer, i.e., it can be used for the detection of plane polarized light.

Consider two Nicol prisms  $P$  and  $A$  arranged normally, one after another [Fig. 3.26 (a)]. When a beam of unpolarized light is incident on  $P$ , the emergent beam is plane polarized with its vibrations in the principal section of the prism. Thus, the prism  $P$  acts as a polarizer. The beam emerging from the polarizer is incident on the second prism, i.e., the analyzer. When the principal section of the prism  $A$  is parallel to that of the prism  $P$ , the vibrations of the plane polarized incident light will be parallel to the principal section of  $A$  and the incident ray is normally transmitted and the emergent beam has the maximum intensity. In this position, the prisms are said to be in parallel states.

As the prism  $A$  is gradually rotated from this position, the intensity of the emergent beam decreases in accordance with Malus law and when the two prisms are crossed (i.e., the principal section of  $A$  is at right angle to the principal section of  $P$ ), no light comes out of the analyzer  $A$ . In this position, the vibrations of the incident  $E$ -ray on  $A$  is perpendicular to the principal section of  $A$  and, therefore, acts as  $O$ -ray and is totally internally reflected by Canada balsam layer. Thus, the prism  $A$  acts as an analyzer. The combination of  $P$  and  $A$  is called polaroid or analyzer.



(a) Parallel Nicol



(b) Crossed Nicol

Fig. 3.26

For the intermediate angles between the parallel and crossed positions, the incident  $E$ -ray on  $A$

has two components of vibration—parallel and perpendicular to the principal section of  $\lambda$ . The parallel component of vibration is transmitted while the perpendicular component is totally internally reflected. Thus, a reduced brightness is seen through the solution  $\lambda$ .

### Steege's Explanation of Double Refraction

Steege explained double refraction using the principle of secondary wavelets. A point source of light is a doubly refracting crystal in the origin of the two coordinate axes for the  $Oxy$  for which the velocity of light is the same in all directions; the wavefront is spherical. While for the  $Xy$  ray, but which the velocity is different in different directions, the wavefront is an ellipsoid of revolution. However, in the direction of optic axis, the velocities of the  $O$ -ray and the  $X$ -ray are the same.

As shown in Fig. 3.12 (a), if it is a point source of light in optically crystal. The spherical wavefront represents the  $O$ -ray and the ellipsoidal wave surface represents the  $X$ -ray at any instant of time. Both wavefronts in which ordinary wave surface lies within the extraordinary wave surface are called uniaxial crystals. In these crystals,  $X$ -ray travels slower than  $O$ -ray. Calcite is a negative crystal. For negative crystals  $n_o > n_e$ . The velocity of the extraordinary ray varies as the radius vector of the ellipsoid. It is maximum and equal to the velocity of the  $O$ -ray along the optic axis and a minimum or light smaller to the direction of the optic axis.

In crystals, such as quartz, the extraordinary wave surface lies within the ordinary wave surface (Fig. 3.12 (b)). Such crystals are called positive crystals. In these crystals  $X$  ray travels faster than  $O$ -ray. For positive crystals  $n_o < n_e$ . The velocity is maximum and equal to the velocity of the  $O$ -ray along optic axis and is maximum in light crystal to the direction of optic axis. There are two points at which sphere and ellipsoid touch each other and the line joining these two points is the optic axis.

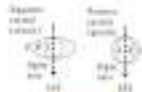


FIG. 3.12

### 11.6 ELIPTICALLY AND CIRCULARLY POLARIZED LIGHT: INTERFERENCE OF POLARIZED LIGHT

According to electromagnetic theory of light, light consists of electric and magnetic vectors oscillating in mutually perpendicular directions, both being perpendicular to the direction of propagation of light. One of the optical effects of the light waves can be explained by the electric vector  $\vec{E}$  and therefore, it is also called the light vector. In a plane or linearly polarized light, the light vector vibrates along horizontally, along a straight line, perpendicular to the direction of propagation of light, i.e., the orientation of light vector remains unchanged but its magnitude undergoes a periodic change during vibration. When the plane polarized light waves superimpose then if the resultant light vector remains such that it traces a circle or an ellipse, the light is said to be circularly or elliptically polarized. In the latter case, the magnitude of the resultant vector remains constant and it changes in the later case.

Let a beam of plane polarized light of wavelength  $\lambda$  and amplitude  $k$  is incident normally upon a

medium double refracting crystal, with its faces cut parallel to the optic axis (Fig. 3.13 (a)). Suppose the incident light is vibrating along  $PQ$  making an angle  $\theta$  with the optic axis of the crystal as shown in Fig. 3.13 (b). On entering the crystal, vibration of the incident light will have component along  $PO$  equal to  $a$  and along  $PX$  equal to  $b$  such that, the incident ray splits into extraordinary ray and ordinary ray, having amplitudes  $a$  and  $b$  and  $a$  and  $b$  respectively along the optic axis of the crystal and perpendicular to it.



FIG. 3.13

Both the rays travel along the same direction but with different velocities. Therefore, on emerging through the crystal, a phase difference is introduced between the two rays. The exact value of phase difference  $\delta$  depends upon the thickness  $t$  of the crystal. Thus, the incident plane polarized light, on emerging out of the crystal consists of two simple harmonic vibrations, in two mutually perpendicular planes having the same period but different amplitudes and phases. They can be superimposed into a single motion which can be linear, circular or elliptical depending on their amplitudes, phases and the ratio of  $\lambda$ .

Let  $\delta$  be the phase difference introduced between the two components in passing through the crystal. Then by a suitable choice of the origin of time, the displacement of the two rays in a negative direction can be represented as

$$O\text{-ray } x = a \sin(\omega t) \quad (1)$$

$$X\text{-ray } y = b \sin(\omega t + \delta) \quad (2)$$

$$\text{Putting } a \sin \theta = a \text{ and } a \sin(\theta + \delta) = b \text{ we have}$$

$$x = a \sin(\omega t + \theta) \quad (3)$$

$$y = b \sin(\omega t + \theta + \delta) \quad (4)$$

From Eqs. (3) & (4), we have

$$\frac{y}{b} = \frac{x}{a} \sin(\theta + \delta)$$

$$y = a \sin(\theta + \delta)$$

$$\sqrt{1 - \sin^2(\theta + \delta)} = \sqrt{1 - \frac{y^2}{a^2}}$$

$$\cos(\theta + \delta) = \sqrt{1 - \frac{y^2}{a^2}}$$

From Eqs. (3) & (4), we have

$$\frac{y}{b} = \frac{x}{a} \sin(\theta + \delta)$$

$$y = a \sin(\theta + \delta) = a \sin(\theta) \cos(\delta) + a \cos(\theta) \sin(\delta)$$



$$\frac{a^2}{a^2} + \frac{b^2}{b^2} = \sqrt{\frac{E_x}{E_0}} = \frac{1}{2}$$

which is again an equation of an ellipse, but with axes only half that in the previous and opposite directions of the  $x$  axis respectively for  $x > 0$  and  $x < 0$  as shown in [Fig. 37.22](#). It is elliptically polarized. See the stronger light is elliptically polarized.

**3. Circular Polarization:** When the thickness of the plate is such that the phase difference between the two rays is

$$\Delta\phi = \frac{\pi}{2}, \frac{3\pi}{2}, \dots, \quad (2\pi - \frac{\pi}{2}) \quad (n = 1, 2, 3, \dots)$$

and  $E_0 > E_1$  or that  $n < 1$ , then Eq. (37.27) becomes

$$x = -y \sin \phi$$

which is the equation of a circle with radius  $a$ . Thus, the emerging light is circularly polarized. [See Fig. 37.23.](#)



[Fig. 37.23](#)

In general, the resultant of two plane polarized light is an elliptically polarized light. Some circles are circles, however, the resultant light is plane or circularly polarized. Thus, the plane polarized light and circularly polarized light are the special cases of elliptically polarized light. For  $n < 1$ , the rotation of the electric vector is clockwise in the direction of propagation in the most cases as the rotation of right-handed screw is upward in the direction of translation. To the observer, the rotation is counterclockwise and the light is left-handed elliptically polarized. For  $n > 1$ , the rotation of electric vector appears clockwise and the light is said to be right-handed elliptically polarized.

#### 1/4-QUARTER- AND HALF-WAVE PLATES

The phase difference introduced between  $E$  and  $y$  is an emerging ray from a crystal (quartz) upon the thickness of the crystal. If the thickness of the plate is greater than, then the phase difference can be introduced between the two components. Such a plate is known as waveplate or retarder plate because they retard the motion of one of the rays. We discuss how two such plates

**1. Quarter-Wave Plate:** It is a uniaxial doubly refracting crystal plate (e.g., quartz or quartz) of suitable thickness cut with its optic axis parallel to the

reflecting faces, such that a phase difference of  $\frac{\pi}{2}$  or a path difference of  $\frac{\lambda}{4}$  is introduced between  $E$  and  $y$  as emerging through the plate.

When a beam of plane polarized monochromatic light of wavelength  $\lambda$  is incident normally on such a crystal, it splits up into  $E$  and  $y$  components, which travel in the same direction but with different velocities.

In case of negative crystal, such as quartz,  $E$  ray travels faster than  $y$  ray or that  $\mu_x < \mu_y$ . If  $t$  is the thickness of the plate, then the path difference between the two components is

$$x = E_0 - E_1 t$$

For negative wave plate, path difference between the two components

$$= \frac{\lambda}{4}$$

$$= E_0 - E_1 t = \frac{\lambda}{4}$$

$$= \frac{\lambda}{4}$$

$$= \frac{4(E_0 - E_1 t)}{\lambda} \quad (37.28)$$

For positive crystal, the quartz,  $\mu_x > \mu_y$ , so that

$$x = \frac{\lambda}{4(E_0 - E_1 t)} \quad (37.29)$$

If a plane polarized light with vibration confined at an angle of  $45^\circ$  to the optic axis is incident on a quarter-wave plate, the emerging light is circularly polarized. If the angle is not  $45^\circ$ , the emerging light is elliptically polarized. A quarter-wave plate is the simplest device for producing and detecting circular and elliptically polarized light.

**2. Half-Wave Plate:** It is also a uniaxial doubly refracting crystal plate (e.g., quartz or quartz) of suitable thickness cut with its optic axis parallel to the

$$\frac{\lambda}{2}$$

reflecting faces such that a phase difference of  $\pi$  or a path difference of  $\frac{\lambda}{2}$  is introduced between  $E$  and  $y$  as emerging through the crystal.

When a beam of plane polarized monochromatic light of wavelength  $\lambda$  is incident normally on such a crystal, it splits up into  $E$  and  $y$  components which travel in the same direction but with different velocities. In case of negative crystal such as quartz,  $E$  ray travels faster than  $y$  ray or that  $\mu_x < \mu_y$ . If  $t$  is the thickness of the plate, then the path difference between the two components is

$$x = E_0 - E_1 t$$

$$= \frac{\lambda}{2}$$

For half-wave plate, path difference between the two components

$$= E_0 - E_1 t = \frac{\lambda}{2}$$

$$m = \frac{\lambda}{2(x_0 - x_1)} \quad (24)$$

For positive results the order,  $m$ , is the distance in half-wave plate

$$m = \frac{\lambda}{2(x_0 - x_1)} \quad (25)$$

Since the path difference depends upon the wavelength of the light used, the relative orders corresponding to yellow light of wavelength  $\lambda = 5800 \text{ \AA}$  are generally used for calculating the required thickness of a quarter-wave or half-wave plate. A half-wave plate is used in construction of Lorentz's half-wave device in polarizers.

When a plane polarized light is passed through a half-wave plate, the emergent light is also plane polarized, but its vibration of the plane with respect to the plane of vibration of the incident light, but now the direction of vibration is inclined at an angle of  $90^\circ$ . The incident light, whose  $\theta$  is the angle at which the direction of vibration of the incident light makes with the optical axis.

These plates are generally made of quartz by cutting it parallel to optical axis and then polishing to make them optically plane.

#### Example 3.1

Calculate the minimum thickness of a quarter-wave plate made of calcite crystal for the light of wavelength  $600 \text{ nm}$ . The principal refractive indices for calcite are  $1.658$  and  $1.486$ .

**Solution:**

The relative order,  $m$ , is

$$m = \frac{x_0}{\lambda} = \frac{1.658}{\lambda}, \quad x_1 = \frac{1.486}{\lambda}$$

$$\lambda = \frac{600 \text{ nm}}{2} = 300 \text{ nm} = 3 \times 10^{-7} \text{ m}$$

$\therefore$  Thickness of quarter-wave plate

$$\begin{aligned} &= \frac{\lambda}{4(x_0 - x_1)} \\ &= \frac{300 \times 10^{-9}}{4 \times (1.658 - 1.486)} \\ &= \frac{300 \times 10^{-9}}{4 \times 0.172} = 8.56 \times 10^{-7} \text{ cm} \end{aligned}$$

#### Example 3.2

Calculate the thickness of half-wave plate for sodium light  $\lambda_{Na} = 589 \text{ nm}$  and the ratio of relative of ordinary and extraordinary wave is  $1.507$ . Is the result positive or negative?

**Solution:**

$$\begin{aligned} \frac{x_0}{x_1} &= 1.507 \\ \text{then, } x_0 &= 1.507 x_1 = 1.507 \times 589 \text{ nm} \\ &= 885.623 \text{ nm} \end{aligned}$$

Since the relative of  $x_0$  is less than that of  $x_1$ ,  $x_0 - x_1 = -285.623 \text{ nm}$ . The result is a positive value.

$$t = \frac{\lambda}{2(x_0 - x_1)}$$

then,  $t = \frac{\lambda}{2(x_0 - x_1)}$

$$\frac{x_0}{x_1} = \frac{1.507}{1.507}$$

$$\text{then, } x_1 = 589 \text{ nm}, \quad x_0 = 885.623 \text{ nm}$$

Thickness of half-wave plate

$$\begin{aligned} &= \frac{\lambda}{2(x_0 - x_1)} = \frac{589 \times 10^{-9}}{2(885.623 - 589)} \\ &= \frac{589 \times 10^{-9}}{2 \times 0.01} = 2.95 \times 10^{-7} \text{ cm} \end{aligned}$$

#### Example 3.3

The values of  $x_0$  and  $x_1$  for quartz are  $1.5508$  and  $1.5448$  respectively. Calculate the phase constant for  $\lambda = 500 \text{ nm}$  if the thickness of the plate is  $0.02 \text{ cm}$ .

**Solution:**

The path difference between  $O$  and  $A$  rays when they emerge is

$$p = (x_0 - x_1)t$$

$\therefore$  Phase difference or phase constant

$$\begin{aligned} &= \frac{2\pi}{\lambda} \times p = \frac{2\pi}{\lambda} (x_0 - x_1)t \\ \text{then, } p &= 1.5508 \times 0.02 \\ &= 0.031016 - 0.030896 = 0.00012 \\ &= 0.00012 \times 2\pi = 0.000754 \\ &= \frac{2 \times \pi}{500 \times 10^{-9}} (0.00012 - 0.00012) = 0.0002 \\ &= \frac{2\pi \times (0.00012 - 0.00012)}{500 \times 10^{-9}} \\ &= 0.0002 \text{ radians} \end{aligned}$$

**Example 3.7**

What should be the thickness of quarter-wave glass for a light of wavelength  $\lambda_0 = 540\text{ nm}$  and  $n = 1.544$ ?

**Solution:**

$$\begin{aligned}d &= \frac{\lambda}{4(n_2 - n_1)} \\ \text{for glass } n_2 &= n_1 = n \\ \text{Thus } d &= \frac{\lambda}{4(n - 1)} = \frac{540 \times 10^{-9}}{4(1.544 - 1)} \\ &= \frac{540 \times 10^{-9}}{4(0.544)} \\ &= 246 \times 10^{-9} \text{ m}\end{aligned}$$

**Example 3.8**

A given infinite plate behaves as a half-wave plate for a particular wavelength  $\lambda$ . Assuming variation of refractive index with  $\lambda$  to be negligible, how would the same plate behave for the light of wavelength  $2\lambda$ ?

**Solution:**

The thickness of a half-wave plate of refractive index  $n$  is given by

$$\frac{\lambda}{2(n - 1)} = \frac{2\lambda}{4(n - 1)} = \frac{\lambda}{2(n - 1)}$$

Thus, for wavelength  $2\lambda$ , it will behave as a quarter-wave plate.

**Example 3.9**

Calculate the thickness of a crystal plate which would convert plane polarized light into circularly polarized light. The principal refractive indices of the crystal along  $x$  and  $y$  are,  $n_x = 1.640$  and  $n_y = 1.462$ .

**Solution:**

The plane polarized light is converted into circularly polarized light if the plate introduces a path

difference of  $\frac{\lambda}{4}$  or an odd multiple of  $\frac{\lambda}{4}$  between ordinary and extraordinary rays. Thus, if  $d$  is the thickness of the crystal plate, then

$$\begin{aligned}\frac{(2n - 1)\lambda}{4}, n &= 1, 2, 3, \dots \\ \frac{(2n - 1)\lambda}{4} &= \frac{2(n_x - n_y)d}{\lambda} \\ \text{Thus, } d &= \frac{(2n - 1)\lambda^2}{4(n_x - n_y)\lambda} \\ &= \frac{(2n - 1)(1.640 - 1.462)}{4} \times \frac{10^{-6}}{\lambda} \\ &= \frac{(2n - 1)0.178}{4} \times 10^{-6} \text{ m}\end{aligned}$$

Thus, the least thickness is  $0.178 \times 10^{-6} \text{ m}$  and all the odd multiples of this will convert plane polarized light into circularly polarized light.

**Example 3.10**

A calcite plate of thickness  $0.170 \text{ cm}$  is cut with optic axis parallel to the face. If  $n_o = 1.658$  and  $n_e = 1.486$  (ignoring variation with wavelength), what are the wavelengths in the visible range (400 nm to 700 nm) for which the plate behaves as a half-wave plate and also those for which the plate behaves as a quarter-wave plate?

**Solution:**

For a half-wave plate

$$\begin{aligned}\frac{(2n - 1)\lambda}{2}, n &= 1, 2, 3, \dots \\ \frac{2(n_o - n_e)d}{\lambda} &= \frac{2(1.640 - 1.462) \times 0.0018}{\lambda} \\ &= \frac{0.000636}{\lambda} \times 10^{-6} \text{ m} = \frac{0.636}{\lambda} \times 10^{-6} \text{ m}\end{aligned}$$

For  $n = 1, 2, 3, 4$  we get  $\lambda = 1672, 1114, 836$  and  $627 \text{ nm}$  in the visible region, for which the plate behaves as a half-wave plate.

For quarter-wave plate

$$\frac{(2n - 1)\lambda}{4}, n = 1, 2, 3, \dots$$



$$\frac{9\lambda_0 - \lambda_0}{(2n - 1)} = \frac{8\lambda_0}{(2n - 1)}$$

$$\frac{40,648 - (1.401) \times 0.0020}{(2n - 1)} \text{ cm}$$

$$\frac{13560}{(2n - 1)} \times 10^{-9} \text{ cm} = \frac{13560}{(2n - 1)} \text{ \AA}$$

In substituting, we find that for  $n = 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19, 20$ , the results require for which the given value plane before was quarter-wave plate.

#### 1.11 PRODUCTION OF PLANE, CIRCULARLY AND ELIPTICALLY POLARIZED LIGHT

**a. Plane Polarized Light:** To produce plane polarized light, a beam of unpolarized light is passed through a Nicol prism. As the beam enters the Nicol prism, it splits up in ordinary and extraordinary components. The ordinary component is totally internally reflected at the Canada Balsam layer and is absorbed, while the extraordinary component passes through the Nicol prism. This emergent beam is plane polarized, having its vibration parallel to the shorter diagonal of the end face of the prism.

**b. Circularly Polarized Light:** To produce circularly polarized light, the plane polarized light waves vibrating at right angles to each other, having the same amplitude and time period, having a phase difference of  $\frac{1}{2}\pi$  or a path

$$\frac{\lambda}{2}$$

difference of  $\frac{\lambda}{2}$  should be made to interfere.

For this purpose, a small beam of circularly polarized light is allowed to fall on a Nicol prism (Fig. 11.12). The beam on passing through  $N_1$  gets plane polarized. Another Nicol prism  $N_2$  is placed at some distance from  $N_1$  such that  $N_1$  and  $N_2$  are in crossed position. Therefore, the field of view seen through  $N_2$  will be dark. Now, a quarter-wave plate  $Q$  is inserted on a tube  $T$ . The tube  $T$  can rotate about the central axis tube  $T$ , placed between the prisms  $N_1$  and  $N_2$ . Now, when light beam  $Q$  passes through  $P$  to  $N_2$ , the field of view will be no longer dark and it turns bright. The quarter-wave plate  $Q$  is removed and the field of view is dark. Keeping  $Q$  fixed, tube  $T$  is rotated till the beam  $P$  on the glass  $P$  coincides with one beam on  $T$ . Therefore, by rotating the quarter-wave plate  $Q$ , the beam  $P$  can be made to coincide with  $Q$  such as the tube  $T$ .

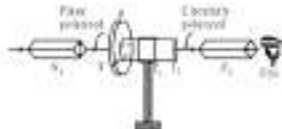


Fig. 11.12

The quarter-wave plate  $Q$  is kept in the crossed position and the vibrations of the plane polarized light falling on the glass  $P$  make an angle of  $45^\circ$  with the direction of the optic axis of the quarter-wave plate  $Q$ . In this condition, the plane polarized light on entering the glass  $P$  splits up into ordinary and extraordinary components having equal amplitude and time period and no emerging out of the glass  $Q$ , the beam is circularly polarized. If the Nicol prism  $N_2$  is rotated now, the field of view is sufficient to intensity, similar to the ordinary light passing through a Nicol prism.

**c. Elliptically Polarized Light:** To produce elliptically polarized light, the plane polarized light waves vibrating at right angles to each other having unequal

$$\frac{\lambda}{2}$$

$$\frac{\lambda}{2}$$

amplitude should have phase difference of  $\frac{\lambda}{2}$  or a phase difference of  $\frac{\lambda}{2}$ .

The same arrangement and procedure, shown in Fig. 11.12, and discussed earlier, can be used for this purpose. The only difference being that in this case, the vibrations of the plane polarized light falling on the quarter-wave plate should be made to make an angle of  $45^\circ$  with the optic axis and so, the path  $P$  and  $Q$  coincide with  $45^\circ$  such as the tube  $T$ . Thus, to produce elliptically polarized light, a parallel beam of unpolarized light is allowed to fall on Nicol prism  $N_1$ . Another prism  $N_2$  is placed such that  $N_1$  and  $N_2$  are crossed and so the field of view is dark. A quarter-wave plate  $Q$  is introduced between  $N_1$  and  $N_2$  so that the plane polarized light beam  $P$  falls normally on the quarter-wave plate. The field of view gets illuminated as the light emerging from the glass  $P$  is elliptically polarized. It should be ensured that the vibrations of the plane polarized light falling on the glass  $P$  do not make an angle of  $45^\circ$  with the optic axis, otherwise light will be circularly polarized. When the prism  $N_2$  is rotated, the intensity of illumination of the field of view changes from maximum to minimum.

#### ANALYSIS OF POLARIZED LIGHT

(i) **Plane Polarized Light:** The beam of light under investigation is allowed to fall on a Nicol prism. The Nicol prism is rotated. If the light gets completely unpolarized (complete darkness or intensity minimum is seen) when in one complete rotation of the Nicol prism, the beam is plane polarized.

(ii) **Circularly Polarized Light:** The circularly polarized light, when observed through a rotating Nicol prism shows no change in the intensity of illumination.

The same is observed when unpolarized light is viewed through a rotating Nicol prism. In this respect there is no difference between circularly polarized and unpolarized light.

To distinguish between circularly polarized and unpolarized light, the beam is allowed to fall on a quarter-wave plate. On passing through a quarter-wave plate, circularly polarized light gets converted into plane polarized light, while unpolarized light remains unchanged. The light emerging out of the quarter-wave plate is viewed through a rotating Nicol prism. If the original beam is circularly polarized, light is completely extinguished when in each rotation of the Nicol prism. While if the original beam is unpolarized, no variation in the intensity of illumination is observed when viewed through the rotating Nicol prism.

In fact, when a circularly polarized light is allowed to fall on a quarter-wave plate and observed through a rotating Nicol prism, the light gets completely extinguished when in each rotation of the prism.

(iii) **Elliptically Polarized Light:** The beam of light is allowed to fall on a rotating Nicol prism. If the beam is elliptically polarized, the intensity of illumination changes from a maximum to a minimum four times. The intensity is maximum when the principal plane of the Nicol prism is parallel to the major axis of the ellipse and minimum, when parallel to the minor axis. However, the observed variation of intensity in this case is the same as that is observed when a mixture of unpolarized light and plane polarized light is incident on a rotating Nicol prism.

To distinguish elliptically polarized light from a mixture of unpolarized and plane polarized light, the beam under investigation is passed through a quarter-wave plate. The quarter-wave plate converts the elliptically polarized light into plane polarized light, which, when viewed through a rotating Nicol prism, gets completely extinguished when in each rotation. While the mixture of unpolarized and polarized light is not completely extinguished.

The above discussion is presented in Table 3.2 to the analysis of polarized light.

Table 3.2



### 3.12 OPTICAL ACTIVITY

Consider two Nicol prisms placed in normal position, as shown in Fig. 3.17. Plane light falls on the Nicol  $N_1$ , so light emerges from Nicol  $N_1$  as unpolarized light. However, if a quartz plate is introduced between  $N_1$  and  $N_2$ , such that the plane polarized light from  $N_1$  falls normally on the quartz, the light emerges out from  $N_2$  as unpolarized light. In the first case i.e., without quartz, the plane polarized light from  $N_1$  is not able to pass through  $N_2$ , because of its vibration being perpendicular to the principal plane of  $N_2$ . However, in the latter case, i.e., with quartz, the quartz rotates the plane of polarization of the plane polarized light from  $N_1$  and as the vibration is no longer perpendicular to the principal plane of  $N_2$ , it is able to pass through  $N_2$ . Also, if the Nicol  $N_2$  is rotated slowly about the direction of propagation of light at some angle, there is again complete extinction of light. This shows that the light emerging from quartz is still plane polarized but the plane of polarization has rotated through a certain angle, as shown in Fig. 3.18. The extent of rotation through which the plane of vibration is turned, depends upon the thickness of the quartz plate and the wavelength of light.

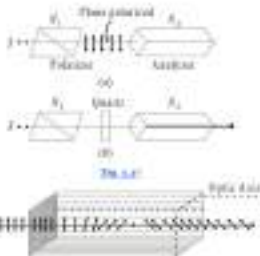


Fig. 2.17. Rotation of plane of polarization.

The property of rotating the plane of vibration of plane polarized light, when its direction of propagation is normal to the crystal or substance, is known as optical activity. The phenomenon of optical rotation and such substances are known as optically active substances. Crystals such as quartz, sugar crystals, sodium chlorate, cinnabar and calcite like the foregoing, rotate solution, positive rotatory solution, are optically active substances. However, calcite is not an optically active substance.

There are two types of optically active substances:

(i) **Right-handed or Positive Rotations:** These are optically active substances which rotate the plane of polarization in a clockwise direction i.e. as the plane wave is looking towards light travelling towards him. In other words, these substances rotate the plane of vibration to the right i.e. as the plane wave is looking towards light travelling towards him. Quartz and most sugar solutions are such substances.

(ii) **Left-handed or Negative Rotations:** These are optically active substances which rotate the plane of polarization in an anticlockwise direction i.e. as the plane wave is looking towards light propagating towards him. In other words, these substances rotate the plane of vibration to the left i.e. as the plane wave is looking towards light travelling towards him.

**Short Observation:** Rot. in  $45^\circ$ , made an extensive study of the optical rotation and made the following observations:

1. The amount of rotation  $R$  produced by an optically active substance is directly proportional to the length  $l$  measured in the medium by the light, i.e.

$$R \propto l$$

2. In case of solution and vapours, the amount of rotation produced by a given

length is proportional to the concentration  $c$  of the solution or vapour, i.e.

$$R \propto c$$

3. The rotation produced is inversely proportional to the square of the wavelength  $\lambda$  of the light, i.e.

$$R \propto \frac{1}{\lambda^2}$$

Thus, it is least for red colour light and the highest for violet colour light.

4. When there is more than one optically active substance, the total rotation produced is the algebraic sum of the rotations  $R_1, R_2, R_3, \dots$  produced by individual substances, i.e.

$$R = R_1 + R_2 + R_3 + \dots$$

The rotation is additive in nature as positive value that is clockwise direction is taken as positive.

**Cause of Optical Activity:** It is the anisotropy of the arrangement of the substance which is responsible for its optical activity. It was suggested that the optically active crystals are made of molecules (or ions) which are slightly rotated from one another, so that the atoms have a spiral like arrangement. In the light incident on dextro-rotatory crystals, the layers are built up plane-by-plane around the optic axis, whereas in the left-handed or levo-rotatory crystals, the layers are built up anticlockwise.

In quartz ( $\text{SiO}_2$ ) crystal, silicon ( $\text{Si}$ ) and oxygen ( $\text{O}$ ) atoms are arranged in the form of spiral around the optic axis (Fig. 2.18). The optical activity arises due to the fact that there spiral of atoms have planes which are slightly rotated from one another.



Fig. 2.18.

In liquids, the optical activity is due to the molecular structure and has been called structural anisotropy in their molecules. The molecules of an optically active compound possess at least one chiral centre (i.e., carbon atom connected by four different groups of atoms in tetrahedral arrangement). Fig. 2.19 represents the tetrahedral arrangement in atomic groups  $F, Cl, Br, I$  around the Carbon. In Fig. 2.20,  $Cl, Br, I$  and  $F$  are arranged anticlockwise while in Fig. 2.21, they are arranged clockwise. This structure is mirror image of the other about  $PC$ . The rotation is equal in magnitude but opposite in nature with the other. This suggests that the optical activity is due to the mirror image asymmetry. Thus, the structural requirement for such asymmetry is that a tetrahedral atom such as  $C$  or  $P$  is attached to four different atomic groups.



FIG. 2.49

**FRESNEL'S THEORY OF OPTICAL ROTATION**

Fresnel's theory is based on the fact that a linearly polarized light can be considered a mixture of two circularly polarized vibrations rotating in opposite directions with the same frequency:

**Exercise 1. Assumption:** If plane polarized light enters a crystal along the optic axis, it splits up into two circularly polarized vibrations, one clockwise and the other anticlockwise.

(1) In an optically inactive substance like quartz, the two circularly polarized vibrations travel with the same angular velocity.

(2) In an optically active substance like quartz, the two circularly polarized vibrations travel with different velocities. In a dextro-rotatory substance, the velocity of right-handed circularly polarized light is greater than the left-handed circularly polarized light. While in a laevo-rotatory substance the velocity of left-handed circularly polarized light travels faster than right-handed circularly polarized light. Hence, in an optically active substance, a phase difference is developed between the two beams while travelling through the substance.

(3) After emerging from the crystal, the two circular vibrations recombine to produce a plane polarized light whose plane of vibration or polarization has been rotated i.e., the incident beam. The angle of rotation depends upon the phase difference developed between the two beams in the crystal.

**Light Incident on Calcite:** Let a plane polarized beam be incident on a calcite crystal which is an optically inactive substance. According to Fresnel's theory, the incident plane polarized light, on passing the crystal, splits up into two opposite circularly polarized vibrations rotating with the same angular velocity. In [Fig. 2.50](#), OA is circularly polarized wave rotating in anticlockwise direction and OB is circularly polarized wave rotating in clockwise direction. The resultant vector of OA and OB is OA. Circularly polarized light is the resultant of two perpendicular components having a phase difference of  $\pi/2$ .



FIG. 2.50

For circularly polarized vibrations

$$C_x = \sin \omega t$$

$$C_y = \sin \omega t + \pi/2$$

For anticircularly polarized vibrations

$$C_x = -\sin \omega t$$

$$C_y = \sin \omega t$$

Therefore, the resultant vibration along the x-axis

$$C = C_x + C_x = \sin \omega t - \sin \omega t = 0$$

and that along the y-axis  $y = C_y + C_y = \sin \omega t + \sin \omega t$

$$y = \sin \omega t$$

Thus, the resultant vibration has an amplitude in only y plane polarized. The plane of vibration is the same as that of the incident vibration. The entire vibration lies in the plane of vibration, i.e., it is a plane polarized vibration.

**Light Incident on Quartz:** In quartz, the linearly polarized light on entering the crystal, splits up into two circularly polarized vibrations rotating in opposite directions. The right-handed quartz crystal, the clockwise (or right-handed) vibrations travel faster than the anticlockwise (or left-handed) vibrations. Just as with an emerging out, the clockwise vibrations are rotated by a greater angle  $\theta$  than the anticlockwise vibrations. The resultant of these vibrations comes out (OA and OB) along OA. Therefore the resultant vibration lies along OA. Before entering the crystal, the plane of vibration is along AB. Therefore, the plane of vibration has rotated by an angle of  $\theta/2$ . The value of this angle depends upon the thickness of the crystal. Hence, the plane difference between the two components is  $\theta$ . Thus, for clockwise vibrations

$$C_x = \sin \omega t \cos \theta/2$$

$$C_y = \sin \omega t \sin \theta/2$$

for anticlockwise vibrations  $C_x = -\sin \omega t \cos \theta/2$

$$C_y = \sin \omega t \sin \theta/2$$

Therefore, the resultant displacement along the x-axis is

$$C = C_x + C_x = \sin \omega t \cos \theta/2 - \sin \omega t \cos \theta/2$$

$$= 2 \sin \frac{\theta}{2} \sin \left( \omega t + \frac{\theta}{2} \right) \quad \text{--- (2.51)}$$

$$y = C_y + C_y = \sin \omega t \sin \theta/2 + \sin \omega t \sin \theta/2$$

$$= 2 \sin \frac{\theta}{2} \sin \left( \omega t + \frac{\theta}{2} \right) \quad \text{--- (2.52)}$$



Fig. 3.40

It is evident that the resultant vibration along the  $x$ -axis will have the same phase

$$\frac{\delta}{2}$$

Therefore, the resultant vibration is plane polarized and it makes an angle  $\frac{\delta}{2}$  with the original

$$\frac{\delta}{2}$$

direction. Therefore, the plane of vibration has rotated through an angle  $\frac{\delta}{2}$  in passing through the crystal.

Dividing Eq. (3.40) by Eq. (3.39) we get

$$\tan \frac{\delta}{2} = \frac{\pi}{\lambda}$$

If  $a_1$  and  $a_2$  are the respective indices of the extraordinary and ordinary vibrations respectively, then the path difference in passing through a thickness  $d$  of the crystal is equal to  $(a_1 - a_2)d$  if  $d$  is the wavelength of the light, then

$$\text{phase difference } \delta = \frac{2\pi}{\lambda} \times \text{path difference}$$

$$= \frac{2\pi}{\lambda} \times (a_1 - a_2)d$$

$$\Rightarrow \delta = \frac{2\pi}{\lambda} (a_1 - a_2)d$$

Let the resultant in the plane of vibration be

$$\theta = \frac{\delta}{2} = \frac{\pi}{\lambda} (a_1 - a_2)d \quad \text{--- (3.41)}$$

If  $v_1$  and  $v_2$  are the velocities of the left-handed and right-handed circularly polarized lights respectively and  $c$  the speed of light, then

$$\frac{c}{v_1} = \frac{1}{a_1} \quad \text{and} \quad \frac{c}{v_2} = \frac{1}{a_2}$$

Substituting these values in Eq. (3.41)

$$\begin{aligned} \theta &= \frac{\pi d}{\lambda} \left( \frac{c}{v_1} - \frac{c}{v_2} \right) \quad \text{--- (3.42)} \\ \Rightarrow \theta &= \frac{\pi d}{\lambda} \left( \frac{1}{v_1} - \frac{1}{v_2} \right) \left( v_1 \frac{c}{c} - \frac{c}{c} \right) \quad \text{--- (3.43)} \end{aligned}$$

where  $T$  is the time period.

For the left-handed circularly polarized crystal,  $a_1 = v_1$

$$\theta = \frac{\pi d}{\lambda} (a_1 - a_2) \quad \text{--- (3.44)}$$

$$\Rightarrow \theta = \frac{\pi d}{\lambda} \left( \frac{1}{v_1} - \frac{1}{v_2} \right) \quad \text{--- (3.45)}$$

**Fraunhofer's Experiment:** Fraunhofer experimentally that transmits polarized light sources are optically active substances, it is observed that even circularly polarized substances which rotate with different velocities.

As shown in Fig. 3.42, Fraunhofer arranged a number of right-handed (R) and left-handed (L) quartz prisms, each having its optic axis parallel to its base. In order to verify Fraunhofer's theory, a beam of plane polarized light is allowed to fall normally on the face AB of the first prism. If the theory is correct, the incident plane polarized beam will split up into two circularly left-handed and right-handed polarized beams, which recombine, the difference velocities are in the same direction. When the beam is incident on the second prism (L), the beam which was lower to the first prism becomes slower in the second prism and vice versa. The second prism is optically active the right-handed beam and lower beam towards normal, while the left-handed beam bends away from the normal. Thus, the two beams are separated as they pass through the prism L. After at the boundary of the next prism R, the speeds are interchanged and the beam that is bent towards the normal in L, moves away from the normal. Thus, the two beams are separated more and more as they propagate through the arrangement and when the two beams emerge out, they are widely separated. When these beams are recombined using a quarter-wave plate and a third prism, both are found to be circularly polarized, verifying the correctness of the theory.

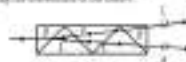


Fig. 3.42

## 2.11 SPECIFIC NOTATION

Optically active substance (e.g., sugar solution, tourmaline or alcohol, etc.) rotates the plane of polarization of light. The angle of rotation depends upon (i) the thickness of the medium, (ii) concentration of the solution or the density of optically active substances in the solution, (iii) wavelength of light and (iv) temperature of the solution.

The optical activity of a substance is measured in terms of specific rotation. It is defined as the rotation produced by a substance (in degrees) per unit length of liquid containing one gram of the substance in one cm. of the solution. That is

$$\alpha_s = \frac{\alpha}{lC} \quad (2.3.11)$$

where  $\alpha_s$  represents the specific rotation (degrees/cm) for the light of wavelength  $\lambda$ ,  $\alpha$  is the angle of rotation (in degrees),  $l$  is the length of the solution in decimetres and  $C$  the concentration of solution in g/cm<sup>3</sup>, i.e. the unit is degrees (decimetres)<sup>-1</sup> (g/cm<sup>3</sup>)<sup>-1</sup>. If the length of the liquid is taken in cm, the specific rotation can be expressed as

$$\alpha_s = \frac{100}{lC} \quad (2.3.12)$$

### 2.3.3 POLARIZATION

The device which is used to measure the angle through which the plane of polarization is rotated by an optically active medium is called polarimeter. When a polarimeter is calibrated in directly and the percentage of sugar in a solution, it is called a saccharimeter. The device has two types of polarizers: (i) Laurent's half-shade polarizer and (ii) tourmaline polarizer.

**Laurent's Half Shade Polarizer:** The perpendicular of various components of a Laurent's half-shade polarizer is shown in Fig. 2.3.24. It consists of two Nicol prisms  $N_1$  and  $N_2$ ,  $N_1$  acts as an analyzer, while  $N_2$  acts as an analyzer. First in  $N_1$  is a half-shade crystal,  $M$ , one half of which is a half-wave plate of quartz which covers up half of the field of view while the other half is a glass plate  $G$ .  $P$  is a glass plate having a larger diameter to the middle. The optically active solution is filled in this tube. The larger diameter at the middle ensures that there is no bubble (even if it is present) in this tube. The tube is closed at the ends by screw stops. The Nicol  $N_2$  is equal to  $N_1$  and is rotated about a common axis of  $N_1$  and  $N_2$ . The rotation of the solution can be read on a circular scale attached to a microscope.



Fig. 2.3.24: Laurent's half-shade polarizer

Light from a monochromatic source  $S$  is incident on a microscope lens  $L$ , which renders the incident light into a parallel beam. After passing through  $N_1$ , the beam gets plane polarized and is incident on the half-shade crystal.

**Action of Half-Shade Device:** A half-shade device, as shown in Fig. 2.3.24(b) consists of a small circular plate of quartz, one side of which is parallel to the optic axis with thickness such that it acts as a half-wave plate, i.e. it introduces a path difference of  $\lambda/2$  or a phase difference of  $\pi$  between the  $O$  and  $E$  vibrations. The other half is made up of a small circular plate of glass of suitable thickness such that it transmits and absorbs the same amount of light as the quartz plate.

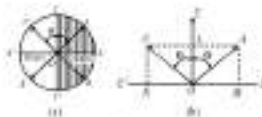


Fig. 2.3.25

Let the plane of vibration of the plane polarized light be parallel to  $AB$ , i.e., the principal plane of polarizing Nicol  $N_1$  is parallel to  $AB$ . Incident on an angle  $\theta$  to the optic axis,  $ON_1$  of the quartz half  $P$  is passing through the glass half, the vibrations of light resolve in the same plane  $AB$ , while  $Q$  is set up in the quartz half. On passing through the quartz, the half, the beam is split up into the  $E$  component along the optic axis ( $ON_1$ ) of the quartz and the  $O$  component perpendicular to the optic axis,  $OA$ ,  $OB$ ,  $OC$ . On emerging from the quartz two components  $AB$  and  $AC$  in phase by  $\pi$ , the  $O$  component and a phase of  $\pi$  over the  $E$  component as the velocity of the  $O$  component in quartz is higher than that of the  $E$  component. Therefore, the direction of the  $O$  component is reversed, i.e., from initial position  $OA$ , it is now represented by  $OC$ . Now, the resultant of  $E$  component  $AB$  and  $O$  component  $OC$  is  $AC$  making an angle  $\theta$  with  $Y$  axis, instead of the original incident  $OA$ . Thus, the effect of quartz plate here rotates the plane of polarization by  $2\theta$ . When the plane of vibration of the beam emerging out from the quartz plate is along  $CD$ , the plane of vibration of the beam emerging from the glass plate remains along  $AB$ .

Thus, there are two plane polarized beams (Fig. 2.3.25)  $AC$ , one emerging from the glass half with vibrations along  $AB$ , while the other emerging from the quartz half with vibrations along  $CD$ . If the principal plane of the analyzing Nicol is parallel to  $AC$ , then the light from the glass half will pass unobscured, while light from the quartz half will be partly obscured by the analyzing Nicol and hence the glass half will appear brighter than the quartz half. On the other hand, if the principal plane of  $N_2$  is parallel to  $CD$ , the light from the quartz half will pass unobscured while light from glass half will be partly obscured by the analyzing Nicol and hence the quartz half will appear brighter than the glass half. However, the principal plane of  $N_2$  is parallel to  $CD$ , it is equally inclined to two plane polarized light and hence the half of view will be equally bright (or more precisely, equally dark). The appearance of the circular spot, in three positions is shown in Fig. 2.3.26 (a), (b) and (c) respectively.



Fig. 2.3.26

It is obvious from the above discussion that the half-shade device has the purpose of dividing the field of view into two halves. There is small change in the position of analyzing Nicol  $N_2$  about the position of equal brightness produces a marked change in the brightness of the two halves and in the angle

of emission of the plane of polarization is also accurately measured using this polarimeter. However, a particular half shade device requires the light of particular wavelengths only.

**Determination of Specific Rotation:** To determine specific rotation given by Eq. 12.17, samples of liquid for the length  $l$  of the solution of concentration  $C$  needs to be measured.

For this purpose, the tube  $T$  is first filled with water and the analyzer  $A$  is set to the position of equal brightness of the field of view and readings of the two rotators are noted as the two rotators are rotated on the circular scale. Now the tube is filled with the optically active solution (say, sugar solution) of known concentration. The analyzer is rotated and the position of equal brightness is again obtained. The new positions of the two rotators are again noted on the circular scale. The difference in the two readings of the same rotator gives the angle of rotation produced by the solution. The process is repeated for different concentrations of the solution. A graph is plotted

$$\left( \frac{\alpha}{C} \right)$$

between  $\theta$  and  $C$ , which comes out to be a straight line. The slope  $\left( \frac{\alpha}{C} \right)$  is calculated and using Eq. 12.17 the specific rotation can be calculated.

**Rotatory Polarimeter:** A Rotatory polarimeter is identical to a Lissajous half shade polarimeter except the half shade device is replaced by a higney prism and instead of monochromatic (colored) light, white light is used. It is more accurate for the determination of the angle of rotation produced by an optically active substance than Lissajous half shade polarimeter.

**Action of Rotatory Prism:** It consists of two semicircular glass prisms, each of thickness 2.5 cm. One half consists of left-handed optically active quartz while the other half is right-handed optically active quartz. Both halves are set perpendicular to the optic axis and joined together along the diameter  $AB$ , as shown in Fig. 12.27. Both the halves rotate the plane of polarization by values  $180^\circ$ .



Fig. 12.27

When white light, randomly plane-polarized by the polarizer, travels through the higney assembly, travelling along the optic axis from the plates are not perpendicular to the optic axis, the phenomenon of ordinary dispersion takes place, i.e., different colours suffer different rotations. For longer wavelengths, the dispersion is less while for the shorter wavelengths, it is more. For yellow sodium, the rotation is  $90^\circ$  and  $120^\circ$  is a straight line.

If the principal plane of the analyzer is parallel to  $PQ$ , the yellow light will not be transmitted through the analyzer while the entire blue-green-violet-violet passes to the next perpendicular to each half. Thus, the appearance of the two halves is identical. The two halves have a gradient-white and gradient, called the line of passage or achroic line. When the analyzer is rotated to one side

from this position, one half of the field of view appears blue, while the other half appears red. If the analyzer is rotated in the opposite direction, the colors are changed, i.e., the first half which was blue appears green-red and the second half which was red appears yellow. The position of maximum blue is highly sensitive and with the angle of rotation rotation can be accurately determined.

#### Example 3.21

For quartz, the rotatory indices for right-handed and left-handed directions are  $+0.0090$  and  $-0.0090$  respectively for  $\lambda = 4000\text{\AA}$ . Find the minimum required rotation produced in  $\lambda = 4000\text{\AA}$  for a quartz plate of thickness  $1\text{ cm}$  to be perpendicular to the optic axis.

#### Solution:

The angle of rotation of the plane of polarization is given by:

$$\theta = \frac{\pi d}{\lambda} (\mu_R - \mu_L)$$

$$\text{Here, } d = \text{thickness of quartz} = 1\text{ cm} = 10^{-2}\text{ m} = 10\text{ mm}$$

$$\mu_R = +0.0090, \mu_L = -0.0090$$

∴ Desired rotation:

$$\theta = \frac{\pi \times 10^{-2}}{40 \times 10^{-9}} (0.0090 - (-0.0090))$$

$$= 1.78\text{ radians}$$

$$\frac{1.78 \times 180}{3.14} = 99^\circ$$

#### Example 3.22

The rotation in the plane of polarization for the light of wavelength  $\lambda = 254\text{ nm}$  by a certain substance is  $90^\circ$ . Calculate the difference between the refractive indices for right and left circularly polarized light in the substance.

#### Solution:

$$\text{Here, } \theta = 90^\circ, d = 1\text{ cm}, \lambda = 254\text{ nm} = 254 \times 10^{-9}\text{ m} = 254\text{ nm}$$

$$\text{We know, } \theta = \frac{\pi d}{\lambda} (\mu_R - \mu_L)$$

$$\therefore \mu_R - \mu_L = \frac{\theta \lambda}{\pi d} = \frac{90 \times \pi \times 254 \times 10^{-9}}{\pi \times 1 \times 10^{-2}}$$

$$\left( 18^\circ = \frac{18 \times \pi}{180} \text{ radians} \right)$$

$$= 5.87 \times 10^{-6}$$

#### Example 3.23

a tube of length 10 cm containing only sugar solution across the plane of polarisation. Is 100°? What is the specific rotation of the sugar solution?

**Solution:**

The specific rotation is given by:

$$\begin{aligned} \beta &= \frac{100}{lC} \\ \text{Thus, } \beta &= 10.0^\circ, C = 10 \times 12.2 / 10 = 12.2 \\ \frac{100 \times 12.2}{20 \times 0.1} &= 60^\circ \\ \therefore \beta &= 60^\circ \end{aligned}$$

**Example 3.14**

A 30 cm long tube containing sugar solution is placed between two crossed Nicols and illuminated by light of wavelength 6000 Å. If the specific rotation is 60° and optical rotation produced is 12°, what is the strength of the solution?

**Solution:**

$$\begin{aligned} \text{Thus, } l &= 30 \text{ cm, } \alpha = 12 \text{ deg, } \beta = 60^\circ \text{ and } \alpha = 12 \text{ deg} \\ \alpha &= \beta l C \\ \therefore C &= \frac{\alpha}{\beta l} \end{aligned}$$

$$\text{We know, } \beta = \frac{100}{C}$$

$\therefore$  Concentration or strength of the solution

$$\begin{aligned} C &= \frac{\alpha}{\beta l} \\ \frac{100}{\beta} &= \frac{12 \times 30}{20 \times 60} \Rightarrow \frac{1}{\beta} \text{ g/cc} = 0.1 \text{ g/cc} \end{aligned}$$

**Example 3.15**

A length of 24 cm of a solution containing 20 g of a substance across a rotation of the plane of polarisation of light is 4°. Find the rotation of the plane of polarisation for a length 30 cm of solution containing 300 g of a substance.

**Solution:**

$$\begin{aligned} \text{Thus, } l_1 &= 24 \text{ cm,} \\ C &= \frac{50}{3000} = 0.01 \text{ g/cc, } \beta = 4^\circ \end{aligned}$$

$\therefore$  Specific rotation of the solution

$$\begin{aligned} \beta &= \frac{100}{C} = \frac{100 \times 3}{25 \times 0.05} = 240^\circ \\ \text{For the length, } l &= 30 \text{ cm and} \end{aligned}$$

$$\begin{aligned} C &= \frac{100}{1000} \text{ g/cc} = 0.1 \text{ g/cc} \\ &= \text{Concentration} \\ \text{Thus, } \beta &= \frac{50^\circ}{10} = \frac{40 \times 60 \times 0.1}{30} = 24^\circ \end{aligned}$$

**Exercise**

**Short Answer Type**

- What do you mean by polarisation?
- Why do we talk of rotation of plane of light when in the polarisation phenomenon?
- Define and depict (i) plane of vibration and (ii) plane of polarisation of a plane polarised light.
- Can sound waves be polarised? Why?
- State Malus' law.
- Can light be polarised by reflection? Define polarising angle. What is its value for the glass surface?
- State Brewster's Law.
- What is a Brewster window? Explain.
- What is Double Refraction? Why are ordinary and extraordinary rays so called?
- Write crystal rule for which (i)  $n_o > n_e$  and (ii)  $n_o < n_e$ .
- Ortho and Para and Principal Plane.
- Draw one example of each, distinguish between ordinary and double refraction.
- Distinguish between positive and negative crystals. Give examples of both.
- Briefly explain the working of a Nicol prism.
- What is Cornu helix? Is a subdimensional crystal? Is a Nicol prism?
- What is the main limitation of a Nicol prism?
- Point out the conditions for the production of elliptically and circularly polarised light.
- What is a half wave plate? What is its use?
- What is the use of a quarter wave plate?
- How circularly polarised light can be produced naturally?
- Explain the production for the production and detection of elliptically polarised light.
- What do you mean by optical activity? Give one example each of dextro-rotatory and laevo-rotatory substances.
- Define Brewster's angle where does optical rotation.
- Define specific rotation. On what factors does it depend? By the sign with



30. Polarize sunlight? **Ans.** By scattering.
31. What is "polarization"? What is the difference between Linear's half-wave and quarter-waveplates? **Ans.** See above.
32. What is a "waveplate"? **Ans.** See above.
33. What does mean by the "optical axis"? **Ans.** See above.

#### Long Answer Type

1. Distinguish between unpolarized and plane polarized light. Explain one method by obtaining plane polarized light. **Ans.** See above.
2. Describe one experiment to show the transverse nature of light. **Ans.** See above.
3. State and explain Brewster's law. Show that when light is incident on a transparent interface the polarizing angle, the reflected and refracted rays are at right angles to each other. **Ans.** See above.
4. Show that the process of polarization using a pile of plates. **Ans.** See above.
5. Why cannot crystals like calcite show double refraction, while glass does not? Is calcite crystal which is "birefringent"? **Ans.** See above.
6. Distinguish between uniaxial and biaxial crystals. Explain the terms optic axis, principal axes and principal planes. **Ans.** See above.
7. What is "birefringence"? Explain its principles, construction and working. Distinguish between positive and negative crystals. **Ans.** See above.
8. Discuss the conditions and the formation of a third order. **Ans.** See above.
9. Give the Rayleigh's explanation of double refraction phenomenon. **Ans.** See above.
10. Considering the interference of polarized light, obtain the condition for the production of (a) maxima (b) elliptically and (c) circularly polarized light. **Ans.** See above.
11. What is quarter-wave plate and half-wave plate? Obtain the expressions for required thickness both positive and negative crystals. **Ans.** See above.
12. Discuss the method of production and analysis of (i) plane, (ii) circular and (iii) elliptically polarized light. **Ans.** See above.
13. What is optical activity? Distinguish between light scattered and left-handed rotation. **Ans.** See above.
14. Describe Fresnel's theory of optical rotation and obtain an expression for the rotation produced in the plane of polarization. **Ans.** See above.
15. Describe the construction and working of Linear's half-wave plate. **Ans.** See above.
16. In what way is a quarter-waveplate different from Linear's half-wave plate? Discuss its working. **Ans.** See above.

#### Shorter type

1. A ray of light is incident on the surface of a glass plate of refractive index 1.5 at the polarizing angle. Calculate the angle of reflection. **Ans.**  $22^\circ 37'$
2. A polarizer and an analyzer are oriented so that the intensity of light transmitted is maximum. The analyzer is rotated so that the intensity of the transmitted light reduced when the analyzer is rotated through (a)  $30^\circ$ , (b)  $45^\circ$ , (c)  $60^\circ$  and (d)  $90^\circ$ . **Ans.** (a)  $1/4$ , (b)  $3/8$ , (c)  $1/8$ , (d)  $0$

3. A polarizer and analyzer are oriented so that the intensity of light transmitted is maximum. Then will you observe the analyzer when the transmitted light is rotated to (a)  $45^\circ$ , (b)  $90^\circ$ , (c)  $135^\circ$ , (d)  $180^\circ$ , (e)  $225^\circ$ , (f)  $270^\circ$  of the maximum value? **Ans.** (a)  $45^\circ$ , (b)  $90^\circ$ , (c)  $135^\circ$ , (d)  $180^\circ$ , (e)  $225^\circ$ , (f)  $270^\circ$
4. Calculate the thickness of a quartz waveplate for light of wavelength  $589\text{ nm}$ , for which the  $n_o$  and  $n_e$  refractive indices are 1.5442 and 1.5533 respectively. **Ans.**  $1.675 \times 10^{-3}\text{ cm}$
5. The refractive index of calcite is 1.496 for O-ray and 1.486 for E-ray. A plane parallel plate of calcite is cut of thickness  $0.5\text{ cm}$ . For what wavelengths in the visible region will the plate behave as a (i) quarter-wave plate, (ii) half-wave plate. **Ans.** (i)  $610\text{ nm}$ ,  $616\text{ nm}$ ,  $621\text{ nm}$  and  $626\text{ nm}$ ; (ii)  $610\text{ nm}$  and  $626\text{ nm}$
6. Calculate the thickness of a doubly reflecting crystal required to introduce a path difference of (i) between the O and E-rays, when  $n_o = 1.5$ ,  $n_e = 1.6$ , and  $\lambda_o = 540\text{ nm}$ . **Ans.**  $0.45\text{ cm}$
7. A beam of plane polarized light is converted into circularly polarized light by passing it through a crystal plate of thickness  $z = 0.5\text{ cm}$ . Calculate the difference in the refractive indices of the two rays inside the crystal assuming the above thickness to be the minimum value required to produce the observed effect for the wavelength of light  $589\text{ nm}$ . **Ans.**  $2.5 \times 10^{-3}$
8. The plane of polarization of a plane polarized light is rotated through  $45^\circ$  by passing through a length of  $40\text{ cm}$  of sugar solution of  $5\%$  concentration. Calculate the specific rotation of the sugar solution. **Ans.**  $45^\circ$
9. A polarizer is cut at  $45^\circ$  and introducing a sugar solution rotates the plane of polarization through  $45^\circ$ . Is the specific rotation of sugar is  $50^\circ$ , calculate the strength of sugar solution. **Ans.**  $0.45\%$
10. The value for index of quartz for O-ray is 1.5442 and the maximum refractive index for E-ray is 1.5533, when converted into light of wavelength  $589\text{ nm}$ , find the minimum thickness of quartz placed between a polarizer and an analyzer to produce maximum of the light. **Ans.**  $0.00167\text{ cm}$

## Optical Instruments

### § 2. Combined systems of optical lens systems

Most of the optical instruments consist of systems from one lens. When a number of lenses having a common principal axis are used, the combination of such lenses is referred to as a *combined lens system*.

In case of a single thin lens, the thickness of the lens is neglected in the derivation of the lens formula and other equations. It is a *combined lens system* which point of the lens has thickness not neglected. However, in case of a thick lens, or a combination of lenses, the thickness of the lens cannot be neglected. Moreover, the method of calculating the distance of the image, considering refraction at each surface of a lens, is extremely tedious. Hence in § 2.1, to overcome this difficulty, proved that any number of optical lenses can be treated as one unit and the usual formulas for thin lenses can be applied, provided all the distances are measured from two convenient parallel planes fixed with respect to the refracting system.

The points of intersection of these planes with the axis are called the *principal or linear points*. For any system of lenses, there are six points called *cardinal points*, among which the two principal points, in a lens system can be described unambiguously and uniquely knowing the structure of the system. The two cardinal points are (i) two principal points, (ii) two focal points and (iii) two nodal points.

(i) **Principal Points:** The conjugate planes characterized by unit, positive transverse magnification are called principal planes. The points, where the principal planes intersect the principal axis are the *principal points*. Thus, we can define *principal points* as a pair of conjugate points on the principal axis having unit positive linear transverse magnification. If an object is placed at one of the principal points, then an image of same size is formed at the other principal point.

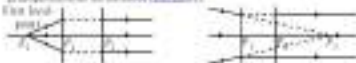
As shown in Fig. 2.1, consider two lenses  $L_1$  and  $L_2$  placed axially with focal points  $F_1$  and  $F_2$ . Let  $AB$  be a ray of light incident on the system parallel to the principal axis. The ray passes through the focal point  $F_1$  of the second lens. The emergent ray intersects the incident ray at (beyond)  $B$ . The perpendicular  $OP$  intersects the principal axis at  $P$ , and this point gives the location of *second principal point*. A plane passing through  $P$ , and perpendicular to the principal axis is the *second principal plane*. Similarly, if we consider the ray  $BC$ , then the emergent ray will be parallel to the principal axis. The emergent ray and the incident ray that intersects at  $C$ . The perpendicular  $OQ$  intersects the principal axis at  $F$ , and this gives the location of the *first principal point*. A plane passing through  $F$  and perpendicular to the principal axis is the *first principal plane*.



Fig. 2.1

(ii) **Focal Points:** The two focal points are a pair of points lying on the principal axis and conjugate to the points at infinity.

**First Focal Point:** First focal point  $F_1$  is an object point on the principal axis of optical lens system for which the image point lies at infinity. For a converging lens, the ray diverging from the first focal point  $F_1$  becomes parallel to the principal axis after the refraction (Fig. 2.2) (i). Similarly, for a concave lens diverging lens, the ray directed towards first focal point  $F_1$  becomes parallel to the principal axis after the refraction (Fig. 2.2) (ii).



(i) Converging lens

(ii) Concave lens

Fig. 2.2

A plane normal to the principal axis and passing through the first focal point is the *first focal plane*.

**Second Focal Point:** Second focal point  $F_2$  is an image point of the principal axis of a optical lens system for which the object point lies at infinity. For a convex lens, the ray incident parallel to the principal axis converges at this point after refraction through lens (Fig. 2.3) (i). Similarly, for a concave lens, the incident parallel ray after refraction through the lens appear to diverge from  $F_2$  (Fig. 2.3) (ii).



Fig. 2.3

A plane passing through the second focal point  $F_2$  and perpendicular to the principal axis is the *second focal plane*.

(iii) **Nodal Points:** There are a pair of conjugate points on the principal axis having unit positive angular magnification. This means a ray of light directed

merely one of the rays passing, after refraction through the optical system, appears to be emerging from the second (2) principal focus. In [Fig. 10.14](#),  $V$  and  $N$  are the two nodal points.

The planes passing through the nodal points and perpendicular to the principal axis are called the nodal planes.

The distance between the two nodal points is always equal to the distance between the two principal points. Now, the principal points coincide with the nodal points when the optical system is situated in the same medium, i.e., the medium on both sides of the optical system is the same. In such a case, the number of nodal points reduces to two. This is clear from the following discussion.

In [Fig. 10.15](#),  $M_1P_1$  and  $M_2P_2$  represent the first and second principal planes respectively of the lens system, while  $N_1P_1$  and  $N_2P_2$  represent the first and second nodal planes respectively. As a point on the first focal plane and  $A_1B_1$  is a line that is parallel to the principal axis. The ray going up will pass through  $H_1$ , a point on the second principal plane such that  $N_1P_1 = N_2P_2$ , and pass through the second focal point  $F_2$ .

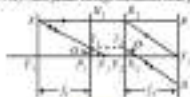


Fig. 10.14

Consider another ray  $A_1T_1$  parallel to the principal axis. If  $H_2P_2$  is an arbitrary ray of  $H_1$ , a point on the second principal plane such that  $T_1E = T_2P_2$  and is always parallel to  $A_1F_1$ , both the rays originate at  $A_1$ , a point on the first focal plane. The points of intersection of the incident ray  $A_1T_1$  and the emergent ray  $H_2P_2$  with the axis give the positions of the two nodal points. Thus, the two points  $V_1$  and  $V_2$  are equidistant from the principal points and the incident ray  $A_1T_1$  is parallel to the emergent ray  $T_2P_2$ .

$$\therefore V_1P_1 = V_2P_2 = \text{say, } x$$

$$\frac{\sin i}{\sin r} = \frac{V_1P_1}{V_2P_2} = 1$$

∴ the angle is equal to  $T_1F_1N_1$  and  $T_2P_2N_2$ .

$$T_1F_1 = T_2P_2$$

$$\text{and, } T_1N_1P_1 = T_2N_2P_2 = x$$

Hence, the two triangles  $T_1F_1N_1$  and  $T_2P_2N_2$  are congruent.

$$\therefore F_1N_1 = F_2N_2$$

Adding  $N_1P_1$  to both sides, we get

$$F_1N_1 + N_1P_1 = F_2N_2 + N_2P_2$$

$$\text{i.e., } F_1P_1 = F_2P_2$$

The distance between the nodal points  $V_1$  and  $V_2$  is equal to the distance between the

principal points  $P_1$  and  $P_2$ . Now, consider the two right-angled triangles  $A_1F_1V_1$  and  $H_2P_2F_2$ .

$$A_1F_1 = H_2P_2$$

$$\text{and, } \angle A_1F_1V_1 = \angle H_2P_2F_2$$

Hence, the two triangles  $A_1F_1V_1$  and  $H_2P_2F_2$  are congruent.

$$\therefore F_1V_1 = F_2P_2$$

$$\text{i.e., } F_1V_1 = F_2P_2 = F_1P_2$$

$$\text{i.e., } F_1V_1 = F_2P_2 = F_1P_2$$

$$\text{We know } F_1V_1 = F_2P_2$$

$$\therefore F_1V_1 = F_2P_2 = F_1P_2$$

$$\therefore F_1V_1 = F_2P_2 = F_1P_2$$

If the medium on both sides of the system is equally the same, then

$$F_1V_1 = F_2P_2$$

$$\therefore F_1V_1 = F_2P_2 = 0$$

which implies that the principal points coincide with the nodal points. Thus, when the medium on both sides of the system is equally the same, the total number of nodal points reduces to two.

### Definition Produced by an Optical System

The angle of deviation for simple deviation by an optical system is defined as the angle between the incident ray and the corresponding emergent ray.

In [Fig. 10.15](#), the nodal points of a lens system, with the same medium on both the sides are shown. Consider a ray  $A_1B_1$  incident parallel to the principal axis at a height  $h$ . The ray  $A_1B_1$  passes through the second focal point  $F_2$  in the emergent ray.



Fig. 10.15

The angle  $A_1B_1F_2$  is the angle of deviation.

$$\frac{A_1B_1}{A_1F_2} = \frac{H_2P_2}{F_2P_2} = \frac{h}{f_1} = \frac{h}{f_2}$$

In  $\triangle A_1B_1F_2$ , and

where  $f_1 = f_2$  is the focal length of the system.

Normally, the angle of deviation is very small, therefore

$$\delta = \frac{h}{f} \quad (10.11)$$

Thus, the deviation produced is equal to the ratio of the height at which the ray is incident on the first principal plane to the focal length of the optical system.



Fig. 14

Now consider the situation when the incident ray is not parallel to the principal axis, as shown in Fig. 14. From the geometry of the figure, distance  $BC = b + (-b_1)$  when  $b_1 = \angle F_1OB$ , where  $b$  is measured in anticlockwise direction while  $b_1 = \angle F_2OD$ , is taken as negative, as measured in clockwise direction. For the small values of  $b$  and  $b_1$ , we have

$$\begin{aligned} \theta_1 &= \frac{M_1P_1}{BO} = \frac{b}{-u} \\ \text{and } \theta_2 &= \frac{M_2P_2}{F_2D} = \frac{b}{v} \\ \text{and, and } \theta_2/\theta_1 &= \frac{v}{-u} \\ \theta_2 + (-\theta_1) &= \frac{b}{-u} + \frac{b}{v} = b \left( \frac{1}{-u} - \frac{1}{v} \right) = \frac{b}{f} \end{aligned}$$

which is the same as obtained earlier. Thus,  $\theta$  defines the ray is neither parallel to the principal axis nor are the distances defined by it to the rays of the height at which the ray is incident on the first principal plane to the focal length of the optical system.

#### Equivalent Focal Length and Cardinal Points of a Compound Lens System

Consider two equally spaced convex lenses  $L_1$  and  $L_2$ , is at a distance  $d$  apart (Fig. 14.15). A ray of light AP is incident on the lens  $L_1$ , parallel to the principal axis at a height  $h$ . After refraction by the lens  $L_1$ , the ray gets deviated by an angle  $\theta_1$  and strikes the lens  $L_2$  at a height  $h_1$ . Upon refraction from  $L_2$ , it is again further deviated by an angle  $\theta_2$  and emerges through  $F$ , the second focal point, in the distance of the lens  $L_2$ , the ray would have passed through  $F$ .

$$\theta_1 = \frac{h_1}{f_1}$$

The deviation produced by the first lens  $L_1$ , where  $f$  is the focal length of lens  $L_1$ .

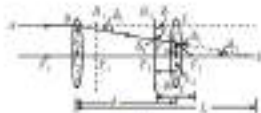


Fig. 15

$$\theta_2 = \frac{h_1}{f_2}$$

The deviation produced by the second lens  $L_2$ , where  $f$  is the focal length of lens  $L_2$ . In order to find the total deviation produced by the combination of lenses,  $\theta$  is extended in the forward direction and  $F'$  is the backward direction and thus meet at  $F$ . The  $\angle F'PF = \theta$  is the total deviation produced by the combination. The distance  $h$  is also expressed as

$$\frac{h}{f}$$

where  $f$  is the equivalent focal length of the combination. The plane passing through  $K$  and perpendicular to the principal axis meets the principal axis at  $F_1$ , the second principal point. The separation between  $F_1$  and  $F_2$  is the second principal focal length and is denoted by  $f$ .

**Power Length of Combination:** The total deviation produced by the combination is given by

$$\frac{h}{f} = \frac{h_1}{f_1} + \frac{h_1}{f_2} \quad (14.16)$$

The triangles  $CT_1D$  and  $BT_2D$  are similar.

$$\begin{aligned} \frac{BT_2}{CT_1} &= \frac{f_2D}{f_1D} \\ &= \frac{h_1}{f_1} = \frac{f_2}{(f_1 - d)} \quad (14.17) \\ \text{or, } h_1/f_1 &= \frac{f_2}{f_1 - d} \end{aligned}$$

Substituting the above value of  $h_1$  in Eq. 14.16, we get

$$\frac{h}{f} = \frac{h}{f_1} + \frac{h}{f_2} - \frac{hf_2}{f_1f_2}$$

$$\text{as } \frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} + \frac{d}{ff_2} \quad (14.13)$$

The above expression gives the focal length  $f$  of the combination of two lenses of focal lengths  $f_1$  and  $f_2$ , separated by distance  $d$ .

When the two lenses are in contact, i.e.,  $d = 0$ , the focal length of the combination is given by

$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} \quad (14.14)$$

Eq. 14.12 can also be put in the form

$$\frac{ff_2}{f_1 + f_2 - d} = -\frac{ff_2}{d} \quad (14.15)$$

**Positions of Principal Points:** Let the separation between the second lens  $L_2$  and the second principal point be  $\beta$ . The distance  $\beta$ , according to the sign convention, will be negative as it is measured to the left of lens  $L_2$ .

The distances  $H_1P_1P_2$  and  $H_2L_2$  are related

$$\frac{H_1P_1}{O_1U_1} = \frac{H_2P_2}{O_2U_2}$$

$$\text{as } \frac{h_1}{A_1} = \frac{f}{f - \beta} \quad (14.16)$$

Comparing Eqs. 14.12 and 14.16, we get

$$\frac{f}{f + \beta} = \frac{h_1}{h_2 - d}$$

$$\text{as } \beta = H_1P_1 = H_2P_2$$

$$= -\frac{H_2P_2}{f_2} \quad (14.17)$$

The negative sign indicates that the second principal point lies towards the left of the second lens. Proceeding in a similar way, we can find the separation  $\alpha$  between the first lens and the first principal plane which is equal to

$$\alpha = \frac{H_1P_1}{f_1} \quad (14.18)$$

The positive sign indicates that the first principal point lies on the left side of the lens  $L_1$ .

**Position of the Focal Points:** The distance  $f$ , i.e., the distance between the second lens and the second focal point locates the position of second focal point.

$$L_2P_2 = PP_2 = -P_2L_2 = f - \beta = f + \beta$$

$$f + \beta = f - \frac{\beta}{f_2} = f \left( 1 - \frac{\beta}{f_2} \right)$$

$$\text{as } L_2P_2 = f$$

Similarly, the location or the position of the first focal point is

$$H_2P_2 = L_2P_2 = f - \frac{\beta}{f_2}$$

$$\text{as } P_2 =$$

$$-f \left( 1 - \frac{\beta}{f_2} \right) \quad (14.19)$$

#### 4.4 Wedge/Slab assembly: location of cardinal points

A **wedge/slab assembly** is an apparatus which is used to form the cardinal points. It has an optical bench, normally 1.2 m in length and is provided with two supports. An eye-sight stand at one end and at the other, is connected a large microscope with a circular opening for light to pass out and illuminate the object slit in a second plate mounted on the sliding supports. The unit supports carries the wedge/slab and it is called to increase by sliding the supports, the position of the second focal point of the lens or the lens system can be located. It is capable of rotation about a vertical axis and by angle of rotation can be rotated from its position, thereby lens. The lenses are placed in the holder on the carriage and the separation between the lenses can be read on the scale provided with the carriage. The carriage can be made to slide and on each, the unit or rotation of the wedge/slab, which remains fixed, can be made to pass through one point on the axis of the lens system. To find the axis of the lens system, the axis of rotation of the wedge/slab is passing through a center mark made on the slide through which the carriage with moves. The scale marks the axis of the rotation of the wedge/slab.

The double-slit aperture carries a glass screen which is capable of rotation about a horizontal axis perpendicular to the length of the bench.

The working of a wedge/slab is based on the following facts

- (i) A beam of parallel rays, after refraction through the system, converge on the second focal point.
- (ii) An incident ray, directed towards the first focal point, after refraction, has the system, emerges from the second focal point in a parallel direction.
- (iii) When the system is rotated slightly about a horizontal axis passing through the second focal point, the image which is observed on the second focal plane, remains stationary.
- (iv) When the wedge/slab is held the axis of the system are the same, the principal points and the focal points coincide.

Suppose a beam of parallel rays is incident on an optical system in an object-slit plane, extending with the principal points, are  $P_1$  and  $P_2$  (Fig. 4.21). After refraction, the emergent rays converge at  $F_2$ , the second focal point and a real image is formed on the screen placed in the second focal plane. If the system is rotated about a horizontal axis through  $O$  (Fig. 4.21) formed

between  $N$ , and  $F$ ,  $N$ , and  $B$ , was now given  $N'$  and  $F'$ , respectively, a ray incident at  $N$  emerges from  $N'$ , taking the path  $N'V'$  (parallel to the incident ray). Since the incident beam is parallel, the image must lie in the second focal plane. Therefore,  $F'$  is the new location of the image as the eye ( $E$ ) assumes the second focal plane at this point.

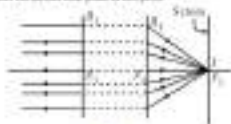


FIG. 4.2



FIG. 4.3

Now, suppose the axis of rotation passes through  $O$  (FIG. 4.3). Instead of being  $F'$ , then a small rotation of the system displaces  $N$  to  $N'$  and  $F'$  to  $F''$ , as shown in the figure. A ray of light incident at  $N'$  emerges from  $N'$  in the direction  $F''$ , since  $F''$  is the new location of image.



FIG. 4.4

Now, suppose the axis of rotation passes through  $N$  (FIG. 4.5). Then, on a slight rotation of the system, the location of  $N'$  changes to  $N''$  while  $F'$  remains fixed. Since  $N'$  remains stationary, so the position of the parallel ray (and  $F'$ ) is unchanged, and the image remains stationary at  $F'$ .

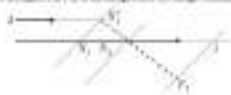


FIG. 4.5

From the above discussion, it is clear that when the axis of rotation is at any point other than  $N$ , a slight rotation of the system in any direction displaces the image in the same direction. Moreover, if the axis of rotation passes through the location of  $N$ , there is no displacement of the image, and it remains stationary. In this way, the position of the second axial point can be located. In this position, the distance between the screen and the axis of rotation gives the focal length of the system.

In the axial displacement, the system is assumed perfectly and a well-defined image of the slit is obtained on the screen. The screen is now rotated through a small angle and it will be found that the image shifts towards the left or to the right. The screen and the eye light starting the axial point are then rotated till the location of an axial point of the image is found, i.e., the axial point is located (FIG. 4.6). The distance between the screen and the eye of rotation gives the focal length of the image system. By knowing the focal length of the system, the second focal length of the lens system can be determined.

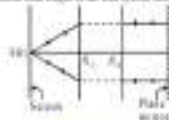


FIG. 4.6

#### Example 4.1

A second lens system placed in air consists of two lenses of focal lengths  $f_1$  and  $f_2$  separated by a distance  $d$ . Find the position of the cardinal points.

**Solution:**

$$\begin{aligned} \text{Here, } Z' &= 2f_1, Z = f_1, d = d \\ \frac{1}{f} &= \frac{1}{f_1} + \frac{1}{f_2} - \frac{d}{f_1 f_2} \\ &= f_1 \\ \frac{f_1 f_2}{f_1 + f_2 - d} &= \frac{3f_1^2}{4f_1^2 - 2f_1^2} = \frac{3f_1^2}{2f_1^2} = \frac{3}{2} f_1 \end{aligned}$$

The separation is of the first principal point from the first lens:

$$\frac{P_1}{f_1}$$

$$\frac{\frac{1}{2}F - 2F}{F} = \frac{2F}{F} \Rightarrow +2F$$

The ray sign indicates that the first principal point  $F_1$  is on the right side of the first lens.

$$\begin{aligned} \text{The second principal point } F_2 &= \frac{-M}{f_1} \\ &= \frac{-1/2F - 2F}{M} = -F \end{aligned}$$

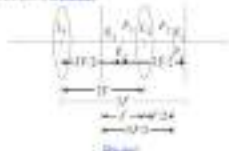
Thus, the second principal point  $F_2$  is on the left side of the second lens.

In the system as built, since the two lenses are equal, the ray makes points  $F_1$  and  $F_2$  coincide with  $F$  itself.

$$F_1 = -f \left( 1 - \frac{d}{f_1} \right) = -\frac{3}{2}f \left( 1 - \frac{2F}{f} \right) = +\frac{3}{2}f \quad \text{from the first lens.}$$

$$F_2 = f \left( 1 - \frac{d}{f_1} \right) = \frac{3}{2}f \left( 1 - \frac{2F}{f} \right) = \frac{f}{2} \quad \text{from the second lens.}$$

The second focal point  
Thus, the focal points are shown in [Fig. 4.22](#).



#### Example 4.8

A thin converging lens and a thin diverging lens each of focal length 40 cm are placed coaxially 3 cm apart. Find the (i) focal length, (ii) power and (iii) principal points of the combination.

**Solution:**

$$\text{Here, } f = 40 \text{ cm, } f' = -40 \text{ cm, } d = 3 \text{ cm}$$

$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} - \frac{d}{f_1 f_2}$$

$$\frac{1}{f} = \frac{1}{40} + \frac{1}{-40} - \frac{3}{40 \times 40} = -\frac{1}{160}$$

or,  $f = -160 \text{ cm}$

$$P = \frac{1}{f} (\text{in dioptre}) = \frac{1}{-1.6} = -0.625 \text{ Dpt}$$

(ii) Power

$$M = \frac{f_2}{f_1} = \frac{20 \times 3}{-40} = -1.5 \text{ (iii)}$$

(iii) First principal point

Thus, the first principal point  $F_1$  is on the left side of the first lens at a distance of 48 cm.

$$F_1 = \frac{-M}{f_1} = \frac{-20 \times 3}{40} = -1.5 \text{ (iii)}$$

Second principal point

Thus, the second principal point  $F_2$  is on the left of the second lens at a distance of 48 cm.

#### Example 4.9

Two thin converging lenses of focal lengths 3 cm and 4 cm respectively are placed coaxially 10 cm apart and separated by a distance of 4 cm. An object is placed 4 cm to the left of the first lens. Find the position and nature of the image and the lateral magnification.

**Solution:**

$$\text{Here, } f = 3 \text{ cm, } f' = 4 \text{ cm, } d = 10 \text{ cm}$$

$$\begin{aligned} \frac{1}{f} &= \frac{1}{f_1} + \frac{1}{f_2} - \frac{d}{f_1 f_2} \\ \frac{1}{f} &= \frac{1}{3} + \frac{1}{4} - \frac{10}{3 \times 4} = \frac{4+3-10}{12} = -\frac{3}{12} \\ &= -\frac{1}{4} \end{aligned}$$

or,  $f = -4 \text{ cm}$

First principal point  $F_1$

$$\frac{M}{f_1} = \frac{2.4 \times 2}{4} = 1.2 \text{ cm}$$

Second principal point  $F_2$

$$-\frac{M}{f_2} = -\frac{2.4 \times 2}{3} = -1.60 \text{ cm}$$

These values are depicted in [Fig. 4.23](#).

Object distance for the lens system

$$u^2 + v^2 = 1.0521^2 + 0.0000$$

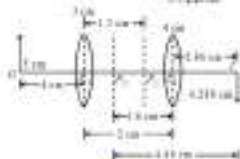
$$\frac{1}{v} = \frac{1}{u} + \frac{1}{f}$$

$$\frac{1}{v} = \frac{1}{1.0521} + \frac{1}{2.4}$$

$$\frac{1}{v} = 0.9500 + 0.4167$$

$$\frac{1}{v} = 1.3667$$

$$v = 0.7317 \text{ m}$$



Diagram

The distance of the image from lens 2,  $v = 0.7317 \text{ m}$ . Thus, the image is real.

$$\text{Linear magnification} = \frac{v}{u} = \frac{0.7317}{1.0521} = 0.6957$$

Since the image is inverted,

### 4.2 Effects of the image aberrations

While studying reflection between object and image, distance, and focal length of a lens, it is assumed that (i) all the incident rays make small angles with the principal axis and (ii) the aperture of the lens is small. However, in practice, to form a bright image, we use lenses of large apertures. Also, we have a large field of view, rays having greater angles of incidence are incident on the lenses. However, due to finite size of the object, rays from different portions of the object are incident on the lens at different angles and heights. It is well known that the deviation produced by any ray depends upon the height of the point of incidence and the angle of incidence. Therefore, parallel rays from parallel (or marginal) rays come to focus at different points.

Due to the above mentioned reasons, the image formed is very often not as predicted by relations derived using simplifying assumptions. The image formed by the lenses can have some defects just as light waves in the normal image are called aberrations.

The deviation from the ideal size, shape and position of an image compared to predicted using the thin lens formula, are called the aberrations produced by a lens. The aberrations can be

divided into two categories:

(i) **Monochromatic or Spherical Aberrations:** The aberrations which are present even if the incident light consists of single wavelength (i.e., the incident light is monochromatic) are called monochromatic aberrations. The causes of these aberrations have been discussed above. Primarily, monochromatic aberrations arise due to the participation of both parallel and non-parallel rays in image formation.

There are five types of monochromatic aberrations. These are (i) spherical aberration, (ii) coma, (iii) astigmatism, (iv) curvature of the field, and (v) distortion.

(ii) **Chromatic Aberrations:** It is well known that the refractive index and hence the focal length of a lens is different for different wavelengths of the incident light. For a given lens, the refractive index of incident light is higher (lower) than that for red light. Thus, if the incident light is a beam of red monochromatic, a number of colored images, corresponding to each wavelength, are formed. Since if the images are formed only by parallel rays, they are formed at different positions and are of different sizes.

The aberrations which arise due to the presence of more than one wavelength in the incident light are called chromatic aberrations.

### 4.2.1 chromatic aberration

We have so far defined the chromatic aberration. The same can also be stated as the inability of a lens to form a white image of a white object, i.e., it forms colored images of an object with white light.

The chromatic aberration is due to the fact that the refractive index of the material of a lens is different for different wavelengths (colours) of light. Hence, the focal length is different for different wavelengths. According to two-colour formula, the focal length of a lens having radii of curvature  $R_1$  and  $R_2$  is given as:

$$\frac{1}{f} = (\mu - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

where  $\mu$  is the refractive index, which is different for different wavelengths. Its monochrome with

$$\mu = 1 + \frac{A}{\lambda^2}$$

Cauchy's law:

1. Hence, the focal length is also different for different wavelengths.

Due to the above mentioned reasons, the image of an object when seen in white light is coloured and blurred. This object is known as chromatic aberration. The chromatic aberrations are of two types: (i) longitudinal (or axial) chromatic aberration and (ii) lateral (or transverse) chromatic aberration.

**Longitudinal Chromatic Aberration:** The refractive index for violet colour  $\mu_v$  is greater than that for red colour  $\mu_r$  (i.e.,  $\mu_v > \mu_r$ ). Therefore, the focal length for violet colour  $f_v$  is smaller than that for red colour  $f_r$ . The light of other intermediate colours lies in between these two. Thus, when a beam of white light is incident parallel to the principal axis on a convex lens (Fig. 4.23(a)), the violet rays converge first (i.e., closer to the lens) and the red rays converge last, i.e., further from the lens. If the screen is placed at  $F_v$ , the centre of the image will be violet while the surround



image will be real if the object is placed at  $F$ , the centre of the image will be real while the extended object will be virtual.

The separation between focal points of violet colour  $F_v$  and that of red colour  $F_r$  are the principal ray measures the longitudinal aberration. Thus,  $BF_vBF_r$  represents the focal lengths of violet and red colours respectively, that

$$\text{Longitudinal aberration} = f_v - f_r$$

If an object is placed at the point  $O$  on the principal axis ( $OB_v = OB_r = OB$ ), then the image (violet)  $I_v$  and the red image is formed at  $I_r$ . The separation between  $I_v$  and  $I_r$  measures the longitudinal chromatic aberration when the object is at this distance. That is,

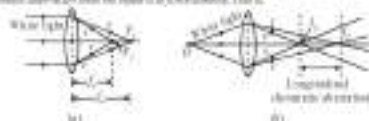
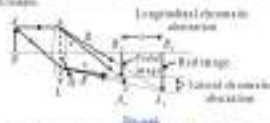


Fig. 3.2.10 Longitudinal chromatic aberration.

The longitudinal chromatic aberration is taken as positive when measured from  $I_v$  to  $I_r$  along the direction of the incident rays. Thus, in case of a convex lens, it is positive while in case of a concave lens, it is negative.

**Lateral Chromatic Aberration:** Suppose an object is placed on the principal axis in front of a convex lens as shown in Fig. 3.2.11. When viewed by white light, the lens forms separate images corresponding to each colour present in the incident light. The violet image is represented by  $I_v$  and the red image is represented by  $I_r$  in the figure. The images of other colours lie in between the violet and red images.



As the magnification of the image is dependent on the focal length of a lens, which is different for different colours, the size of the images of different colours is different. The size of the red image is the largest while that of violet image is the smallest.

This defect, i.e., difference size of images of different colours, is known as lateral (or transverse) chromatic aberration. We know,

$$\text{magnification}, m = \frac{\text{Size of the image}}{\text{Size of the object}}$$

$$\frac{\text{Size of the image}}{\text{Size of the object}} = \frac{\text{Distance of the image}}{\text{Distance of the object}}$$

As the distance of the images of different colours are different, the magnification and hence the size of the images of different colours are different, leading to lateral chromatic aberration. The difference  $(I_r I_v)$  is a measure of lateral chromatic aberration.

#### Calculation of Longitudinal Chromatic Aberration

We find below the expression for the longitudinal chromatic aberration in the two cases (i) when the object is at infinity and (ii) when the object is at a finite distance.

(i) **Longitudinal chromatic aberration when the object is at infinity:** The focal length of a thin biconvex lens of refractive indices  $\mu_v$  and  $\mu_r$  is given by:

$$\frac{1}{f} = (\mu - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

where  $\mu$  is refractive index of the material of the lens.

If  $f_v$ ,  $f_r$  and  $f$  be the focal lengths of the lens for violet, red and white (mean) colours respectively and  $\mu_v$ ,  $\mu_r$  and  $\mu$  the corresponding refractive indices, then

$$\frac{1}{f_v} = (\mu_v - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad (3.2.42)$$

$$\frac{1}{f_r} = (\mu_r - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad (3.2.43)$$

$$\frac{1}{f} = (\mu - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad (3.2.44)$$

Subtracting Eq. (3.2.43) from Eq. (3.2.42), we get

$$\frac{1}{f_v} - \frac{1}{f_r} = (\mu_v - \mu_r) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$= \frac{f - f_r}{f f_r} = \frac{(\mu_v - \mu_r)}{(\mu - 1)} (\mu - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right)$$

$$= \frac{f - f_r}{f_r} = \frac{(\mu_v - \mu_r)}{(\mu - 1)} \frac{1}{f} \quad \left( \because f f_r = f_r^2 \right)$$

$$\frac{f_2 - f_1}{f_1^2} = \frac{m}{f_2}$$

$$\left( \therefore m = \frac{f_2 - f_1}{f_2} = \text{Dispersion power} \right)$$

iii. Longitudinal chromatic aberration

$$\Delta f = f' - f = f' - f(\Delta n)$$

Thus, the longitudinal chromatic aberration of a thin lens, when the object is at infinity, is equal to the product of dispersion power of the lens and the focal length of the lens (see Fig. 14.20).

(ii) Longitudinal chromatic aberration when the object is at a finite distance: For a doublet, the relation between  $n_1$ ,  $n_2$  and  $f$  is given by

$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2}$$

When the object is at a finite distance,  $n_1$ ,  $n_2$  is a function of wavelength with colour as differentiating factor. In other expression, we get

$$\frac{df}{f^2} = -\frac{dn}{f^2}$$

$$\therefore \frac{df}{f^2} = \frac{dn}{f^2} \quad \text{---(14.17)}$$

If  $n_1$  and  $f_1$  represent the refractive index and focal length for crown glass and  $n_2$  and  $f_2$  that for red glass, then

$$m = n_2 - n_1 \text{ and } \Delta f = f' - f = m \cdot f$$

Putting these values in Eq. 14.17, we get

$$\frac{f_2 - f_1}{f_1^2} = \frac{m f_2}{f_1}$$

where we have used  $n_2 - n_1$  and  $f' - f$ , the mean or yellow colour

$$m = n_2 - n_1 = \frac{m}{f_1} \cdot f_1 \quad \text{---(14.18)}$$

From the Eqs. 14.17 and 14.18, we observe that the longitudinal chromatic aberration depends upon:

- The dispersion power of the lens material
- The refractive index of the lens
- The image distance of the mean or yellow ray  $v_1$ , which is again depends upon the object distance  $u$ .

#### 4.2.4 achromatism

It is possible to minimise chromatic aberration by a suitable combination of the lenses. Such a combination of lenses is referred to as achromatic combination and this phenomenon achieved by such a combination is known as achromatism. The process of minimisation of chromatic aberration is known as achromatization.



Fig. 4.27 Achromatic doublet

It is possible to minimise chromatic aberration by using the combination of a suitable convex lens with a concave lens. Such a combination is known as achromatic doublet. The term an achromatic doublet, a convex glass comprises lens of low focal length (or high power) and a flint glass concave lens of high focal length (or low power) are used. This condition is essential for the doublet to function as well as a convex lens. We discuss the following two cases:

(i) **Two Lenses in Contact:** We have discussed earlier that in a convex lens, violet image is closer to the lens than the red image. While if a concave lens is in contact with a convex lens, then the violet image is closer to the lens than the red image. Therefore, by using a combination of a convex and concave lens, an achromatic doublet can be formed, i.e., both the colours can be made to focus at the same point. In other words, the focal length of achromatic doublet is independent of wavelength (or refractive index) of the incident light. An achromatic doublet is shown in Fig. 4.27. The condition we obtain for achromatism for such a doublet is given below. We know that the focal length of a lens is given by:

$$\frac{1}{f} = (n - 1) \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad \text{---(14.19)}$$

where the symbols have their usual meanings. The change in focal length  $f$  is dependent on the change in refractive index  $n$ . Differentiating the above equation, we have

$$d\left(\frac{1}{f}\right) = n \left( \frac{1}{R_1} - \frac{1}{R_2} \right) \quad \text{---(14.20)}$$

Dividing Eq. 14.19 and Eq. 14.20

$$f \cdot d\left(\frac{1}{f}\right) = \frac{dn}{n - 1}$$

$$d\left(\frac{1}{f}\right)_{\lambda=\lambda_0} = \frac{1}{f_0} \frac{df_0}{d\lambda} \frac{1}{f} = \frac{m}{f} \quad (4.20)$$

$$m = \frac{d\lambda}{(\lambda - \lambda_0)}$$

where  $\lambda_0$  is the dispersive power of the lens.

Let the focal lengths of the two lenses be  $f_1$  and  $f_2$ , and  $m_1$  and  $m_2$  their respective dispersive powers for the two wavelengths, be which the combination is to function as an achromatic doublet. The equivalent focal length of the combination is given by:

$$\frac{1}{F} = \frac{1}{f_1} + \frac{1}{f_2}$$

If the combination is to function as achromatic, the focal lengths must be the same for all the wavelengths, i.e.

$$d\left(\frac{1}{F}\right)_{\lambda=\lambda_0} = 0 \\ d\left(\frac{1}{f_1}\right) + d\left(\frac{1}{f_2}\right) = 0$$

Using Eq. (4.20), we have

$$d\left(\frac{1}{f_1}\right) = \frac{m_1}{f_1} \text{ and } d\left(\frac{1}{f_2}\right) = \frac{m_2}{f_2} \\ \frac{m_1}{f_1} + \frac{m_2}{f_2} = 0 \quad (4.21)$$

This is the *achromatic condition for achromatism*. For this condition to be satisfied  $f_1$  and  $f_2$  should be of opposite sign as  $m_1$  and  $m_2$  are always positive. In other words, if one lens is convex (or converging), the other lens must be concave (or diverging). Such doublets are widely used in microscopes, telescopes, photographic cameras, etc., as objectives. Since the objective of most of the optical instruments should normally be convex, therefore, the converging (or convex) lens should be more powerful or should have smaller focal length compared to the diverging (or concave) lens. Thus,  $m_1/f_1$  is required from Eq. (4.21) that the achromatic condition is held as  $m_2 = -m_1$ . Therefore, the convex lens of the doublet is a more powerful converging lens, made of crown glass while the concave is less powerful, made of flint glass.

**(ii) Two Lenses Separated by a Distance** Let two convex lenses of focal lengths  $f_1$  and  $f_2$  be separated by a variable distance  $x$  in which the combination behaves as an achromatic combination. It is also supposed that the material of both

the lenses is the same and hence their dispersive power is also the same. If  $F$  is the equivalent focal length of the two lenses, then

$$\frac{1}{F} = \frac{1}{f_1} + \frac{1}{f_2} - \frac{x}{f_1 f_2}$$

Now, since changes in  $f_1$  and  $f_2$  with wavelength (or refractive index) are responsible for the change in  $F$ , so differentiating the above equation partially w.r.t.  $\lambda$ , we

$$d\left(\frac{1}{F}\right) = d\left(\frac{1}{f_1}\right) + d\left(\frac{1}{f_2}\right) - d\left(\frac{x}{f_1 f_2}\right) \\ = d\left(\frac{1}{f_1}\right) + d\left(\frac{1}{f_2}\right) - \frac{x}{f_1} d\left(\frac{1}{f_2}\right) - \frac{x}{f_2} d\left(\frac{1}{f_1}\right)$$

$$\text{where } d\left(\frac{1}{f_1}\right) = \frac{m_1}{f_1} \text{ and } d\left(\frac{1}{f_2}\right) = \frac{m_2}{f_2} \text{ therefore,}$$

$$d\left(\frac{1}{F}\right) = \frac{m_1}{f_1} + \frac{m_2}{f_2} - \frac{x m_2}{f_1 f_2} - \frac{x m_1}{f_2 f_1}$$

For the combination to be achromatic,  $F$  or  $\frac{1}{F}$  should not change with  $\lambda$ , i.e.,

$$d\left(\frac{1}{F}\right)_{\lambda=\lambda_0} = 0 \\ \frac{m_1}{f_1} + \frac{m_2}{f_2} - \frac{x m_2}{f_1 f_2} - \frac{x m_1}{f_2 f_1} = 0 \\ \frac{m_1}{f_1} + \frac{m_2}{f_2} - \frac{x m_2}{f_1 f_2} + \frac{x m_1}{f_2 f_1} = 0 \\ \frac{m_1 f_2 + m_2 f_1}{f_1 f_2} - \frac{x(m_2 + m_1)}{f_1 f_2} = 0$$

$$\frac{m_1 f_1 + m_2 f_2}{m_1 + m_2} = 14.332$$

In the case where the two lenses are made of the same material, so that  $n_1 = n_2 = n$ , then

$$\frac{m_1 f_1 + m_2 f_2}{m_1 + m_2} = \frac{m(f_1 + f_2)}{2m} = \frac{f_1 + f_2}{2} = 14.332$$

Thus, for the combination to be achromatic, the separation between the two lenses must be equal to the mean focal length of the two lenses. Huygen's eyepiece satisfies this condition. In this case, the light of all colors do not lie at the same location, however, the size of all colored images are the same and a sensation of achromatism is created in the eye. Hence, usually the formal achromatic aberration is ignored and not the longitudinal chromatic aberration.

#### Example 4.1

Two lenses of focal lengths 8 cm and 6 cm are placed at a certain distance apart. If they form an achromatic combination, find the separation between them assuming that they have the same dispersive power.

**Solution:**

For an achromatic combination, the separation is given by

$$\begin{aligned} \frac{f_1 + f_2}{2} \\ \text{Hence, } f_1 + f_2 &= 8 \text{ cm} + 6 \text{ cm} \\ \text{Separation} &= \frac{8 + 6}{2} = 7 \text{ cm} \end{aligned}$$

#### Example 4.2

The objective lens of a telescope is an infrared of focal length 60 cm. If the dispersive power of the two lenses are 0.014 and 0.020 find the focal lengths of the two lenses.

**Solution:**

For an achromatic objective,

$$\begin{aligned} \frac{m_1}{f_1} + \frac{m_2}{f_2} &= 0 \\ \frac{1}{f_1} + \frac{m_2}{m_1 f_2} &= \frac{0.014}{0.016 f_2} = -\frac{2}{3 f_2} \end{aligned}$$

If  $f_1$  is the focal length of the objective, then

$$\begin{aligned} \frac{1}{f_1} + \frac{1}{f_2} &= \frac{1}{f_1} \\ \frac{1}{60} + \frac{1}{f_2} &= \frac{1}{36} \\ \frac{1}{f_2} &= \frac{1}{36} - \frac{1}{60} = \frac{2}{36} \\ \text{Hence, } f_2 &= 18 \text{ cm} \\ \frac{1}{f_1} &= \frac{1}{60} = \frac{1}{2} \times \frac{1}{30} = -\frac{1}{30} \text{ cm} \end{aligned}$$

#### Example 4.3

In an achromatic doublet, the converging lens is made of crown glass having dispersive power 0.012 and the diverging lens is made of flint glass having dispersive power 0.020. The two lenses are in contact and form an achromatic converging combination of focal length 30 cm. Calculate the focal lengths of the two lenses.

**Solution:**

For achromatic,

$$\begin{aligned} \frac{m_1}{f_1} + \frac{m_2}{f_2} &= 0 \\ \text{Hence, } m_1 = 0.012 \text{ and } m_2 = 0.020 \\ \frac{0.012}{f_1} + \frac{0.020}{f_2} &= 0 \\ \frac{1}{f_1} + \frac{0.012}{0.020 f_2} &= -\frac{0.6}{f_2} \end{aligned}$$

If  $f_1$  is the focal length of the achromatic combination, then

$$\begin{aligned} \frac{1}{f_1} + \frac{1}{f_2} &= \frac{1}{f_1} \\ \frac{1}{30} + \frac{1}{f_2} &= \frac{0.6}{f_2} \\ \frac{1}{f_2} &= \frac{0.6}{f_2} - \frac{1}{30} = \frac{12}{30} = 20 \text{ cm} \end{aligned}$$

Thus, the focal length of the converging (or crown) lens is 30 cm and that of diverging (or flint) lens is 20 cm.

**Example 4.7**

The refractive indices of crown glass for red and blue lights are 1.52 and 1.53 respectively and the corresponding values for dense flint glass are 1.62 and 1.63. Find the focal lengths of the combination in the design of a planoconvex achromatic doublet of focal length 50 cm.

**Solution:**

$$\begin{aligned} \text{Then, } n_{r1} &= 1.52 \text{ and } n_{b1} = 1.53 \\ n_{r2} &= \\ \frac{n_{b1} - 1}{(n_{r1} + n_{b1}) - 2} &= \frac{0.008}{0.520} = 1.5 \times 10^{-2} \\ n_{r2} &= 0.62 \text{ and } n_{b2} = 0.63 \\ n_{r2} &= \\ \frac{n_{b2} - 1}{(n_{r2} + n_{b2}) - 2} &= \frac{0.012}{0.057} = 2.12 \times 10^{-2} \end{aligned}$$

For achromatic doublet

$$\begin{aligned} \frac{n_{r1} + n_{b1}}{f_1} + \frac{n_{r2} + n_{b2}}{f_2} &= 0 \\ - \left( \frac{n_{b1}}{n_{r1}} \right) f_1 &= \left( \frac{n_{b2}}{n_{r2}} \right) f_2 \quad (n_{r1} = n_{r2} = n_r) \\ &= -0.62 \\ \frac{1}{f} &= \frac{1}{f_1} + \frac{1}{f_2} \\ \frac{1}{0.54 f_2} &= \frac{1}{f_2} \quad \therefore f = 0.54 f_2 \\ \therefore f &= 0.54 \times 50 = 0.27 \times 50 \text{ cm} \end{aligned}$$

**Example 4.8**

The refractive index of a glass equals to 1.5 for red and 1.2 for violet light. The radius of curvature of the convex surface is 4 cm. Find the separation between violet and red foci of the lens.

**Solution:**

$$\begin{aligned} \text{Then, } n_r &= 1.5, n_v = 1.2 \\ R &= 4 \text{ cm, } R_2 = \infty \end{aligned}$$

Using the lens maker's formula

$$\begin{aligned} \text{for violet colour, } \frac{1}{f_v} &= (n_v - 1) \left( \frac{1}{R_1} + \frac{1}{R_2} \right) \\ &= \frac{(1.2 - 1)}{0.6} = 0.20 \\ \therefore f_v &= 0.20 \text{ m} \\ \text{for red colour, } \frac{1}{f_r} &= (n_r - 1) \left( \frac{1}{R_1} + \frac{1}{R_2} \right) \\ &= \frac{(1.5 - 1)}{0.2} = 0.2 \\ \therefore f_r &= 0.2 \text{ m} \end{aligned}$$

Separation between violet and red foci  $F_v - F_r = 0.20 - 0.20 = 0.0 \text{ m}$

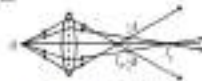
**4.5 spherical aberration**

Fig. 4.10 Spherical aberration

In figure 4.10.10, consider a point source of monochromatic light placed on the optical axis of a large aperture convex lens. The rays from the source incident on the lens close to the rim, called paraxial rays, converge at the point  $F_1$ . While the rays from the source incident towards the ends of the lens, called marginal or peripheral rays, come to focus at  $F_2$ . Thus, the paraxial rays form the image at  $F_1$  while the marginal rays form the image at  $F_2$ . In other words, the parallel rays from the source at a longer distance from the lens than the paraxial rays. The image is not sharp at any point (not in spread) to the right of  $F_1$  or  $F_2$ . The failure in imaging of a lens in focusing the paraxial and marginal rays as a single point after refraction through it is called spherical aberration. If the source is placed perpendicular to the axis at  $AB$  (the location where paraxial and marginal rays meet), the image appears to have circular spots at distances  $AB$ . If the source is placed at any position on the two sides of  $AB$ , the image spots has a larger diameter. For this reason, the point at the distance  $AB$  is called the circle of least confusion and this is the position of the best image.

The source of spherical aberration can be understood as follows. A lens can be assumed to be made up of small double convex. The focal lengths of the many are slightly with radius of the many, i.e., different rays have different focal lengths. The focal length of the marginal rays is longer than the paraxial rays and hence, the marginal rays are focused earlier than paraxial rays. The spherical aberration can also be explained by saying that the marginal rays suffer greater deviation compared

is greater than the focal length, and the incident ray is larger than the parallel ray. In short, we see that the spherical aberration arises due to the fact that different parallel rays have different focal lengths.

**Longitudinal Spherical Aberration:** The separation between  $F_1$  and  $F_2$  on the axis is equal to the longitudinal spherical aberration.

**Lateral Spherical Aberration:** The radius of the circle at least contains is called the lateral spherical aberration.

The spherical aberration produced by a convex lens is shown in [Fig. 4.10](#). The spherical aberration produced by a convex lens is approximately the same as that produced by a convex mirror or prism.

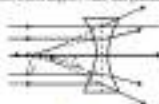


Fig. 4.10

#### Spherical Aberration Due to Refraction at a Spherical Surface

As shown in [Fig. 4.11](#), a ray of light is incident at the point  $P$  at height  $h$  on a spherical surface  $AB$  with radius of curvature  $R$ . The ray gets refracted and intersects the axis at a point  $F_1$ .  $O_1$  is the focal point of the parallel rays with height  $h$  is  $F_1$ . The distance  $O_1F_1$  is the focal length for the rays refracted at point  $P$ .

From the figure,  $O_1F_1 = R - O_1C$  ... (4.10)

From the triangle  $O_1PF_1$ , we have

$$\frac{O_1F_1}{h} = \frac{R}{h(R - r)}$$



Fig. 4.11 Spherical aberration from refraction at a spherical surface

$$\text{as } O_1F_1 = \frac{R(h)r}{h(R - r)} = \frac{R^2r}{h(R^2 - r^2)}$$

$$= \frac{R^2r}{h(R^2 - r^2)} \left( \frac{1}{\mu} \mu = \frac{h(R)}{h(R - r)} \right)$$

$$= \frac{R}{h(R - r - Rr)} \quad \dots (4.11)$$

Substituting the  $h$  in Eq. (4.11), we get

$$F_1 = \frac{R}{h(R - r - Rr)}$$

$$F_1 = \frac{R}{R \left[ 1 + \frac{1}{\mu(R - r)} \right]}$$

For spherical rays in the limiting case  $h \rightarrow 0$  and  $r \rightarrow 0$  and we have to write as that the focal length of parallel rays

$$F_1 = \frac{R}{R \left[ 1 + \frac{1}{\mu - 1} \right]} = \frac{\mu R}{\mu - 1} \quad \dots (4.12)$$

Therefore, the change in focal length for  $h$  rays compared to the axial rays is given by

$$f_p - f_a = \frac{\mu R}{\mu - 1} - R \left[ 1 + \frac{1}{\mu(R - r - Rr)} \right]$$

$$= R \left[ \frac{1}{\mu - 1} - \frac{1}{\mu(R - r - Rr)} \right] \quad \dots (4.13)$$

This relation represents the spherical aberration caused due to refraction at a spherical surface of radius of curvature  $R$  and refractive index  $\mu$ . The above equation can be simplified in the following representation:

$$\text{From the figure, as } r \ll R$$

$$\text{we can write, } \frac{R}{\mu R}$$

$$\text{then, as } r \ll R, \sqrt{R^2 - r^2} \approx R$$

$$\left( 1 - \frac{R^2}{R^2} \right) = \left( 1 - \frac{R^2}{R^2} \right)$$



total deviation produced by the lens is that  $S + E = 0$ . Thus, spherical aberration is 0.

$$= (R_1 + R_2) \\ = (R_1 + R_2) + dSR.$$

Clearly, spherical aberration will be minimum when  $R_1 = R_2$ . i.e., the deviation is equally divided at the two surfaces. In a plano-convex lens, however, a ray is equally shared between the two surfaces when the convex side faces the incident parallel beam and elsewhere it has less spherical aberration, as illustrated in [Fig. 4.20](#).

The spherical aberration can be minimised by using meniscus lens. Using Eq. (4.18) for the meniscus lens, it is found that for



[Fig. 4.19](#) Spherical aberration in a plano-convex lens.

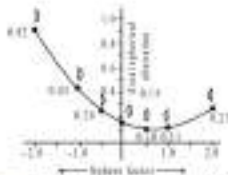
$$\begin{aligned} \text{(i) } d = +1, \\ \frac{R_2}{R_1} &= -\frac{1}{6} \\ \text{(ii) } d = +0.5, \\ \frac{R_2}{R_1} &= -\frac{1}{6.5} \\ \text{(iii) } d = 0, \\ \frac{R_2}{R_1} &= 0 \\ \text{(iv) } d = -1, \text{ then} \\ \frac{R_2}{R_1} &= 0 \end{aligned}$$

The meniscus lens is equally plano-convex in case (i) and (iv), and results in case (ii), a plano-concave lens with a concave surface of radius 6.5R<sub>1</sub> is ideal for minimum spherical aberration.

In general, spherical aberration can be minimised by choosing proper radii of curvature of the lens. The shape factor of a lens is given by

$$q = \frac{R_2 + R_1}{R_2 - R_1} \quad (4.20)$$

[Table 4.20](#) shows the variation of longitudinal ray width spherical aberration as a function of shape factor for various lens shapes having the same focal length and refractive index. The spherical aberration for a plano-convex lens (shape factor = +1) is minimum when the curved surface faces the incident light and it is only slightly more than the double-convex lens.



[Fig. 4.20](#) Spherical aberration as a function of the shape factor.

(b) **By Using Two Plano-convex Lenses Separated by a Distance equal to the Difference in their Focal Lengths:** The spherical aberration can be minimised by using two plano-convex lenses of the same material (same  $n$ ) placed at a distance equal to the difference in their focal lengths. In this arrangement, the aberration produced is equally shared by the two lenses.

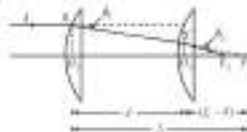
In [Fig. 4.21](#), two plano-convex lenses L<sub>1</sub> and L<sub>2</sub> of focal lengths  $f_1$  and  $f_2$  are separated by a distance  $d$ . Let a ray of light AB, parallel to the axis, is incident on lens L<sub>1</sub>, at the

$$A_1 = \frac{h}{f_1}$$

point P at height  $h$ , and suffers a deviation  $\alpha$ . The deviated ray is directed towards P', the second focal point of L<sub>1</sub>. But it suffers further deviation at C, given by

$$\alpha_2 = \frac{h}{f_2}$$

The emergent ray meets the axis at P', the second focal point of the combination.



[Fig. 4.21](#)

We know, for minimum spherical aberration  $f_1 = f_2$ .



$$\frac{h_1}{f_1} = \frac{h_2}{f_2}$$

$$\frac{h_1}{h_2} = \frac{f_2}{f_1} \quad (4.47)$$

From Eqs. (4.46) and (4.47), we have

$$\frac{h_1}{h_2} = \frac{BO_1}{CO_2} = \frac{O_2F_2}{O_1F_1} = \frac{f_2}{f_1 - d} \quad (4.48)$$

From Eqs. (4.46) and (4.47), we get

$$\frac{f_2}{f_1} = \frac{f_1}{f_1 - d}$$

$$f_1 f_2 = f_1^2 - d f_1$$

$$d = f_1 - f_2 \quad (4.49)$$

This is the condition for perfect spherical correction.

(c) **By Using a Biconvex Lens and Concave Lens Doublet.** Spherical aberration for a convex lens is positive, while that for concave lens is negative. By using a suitable combination of convex and concave lenses, the spherical aberration can be corrected.

**Example 4.20** Let us show the spherical aberration due to a convex lens, the marginal image lies left of the paraxial image, while in case of a concave lens (Fig. 4.21) the marginal image is on the right side of paraxial image. By using a suitable combination (Fig. 4.22) of the two lenses, the spherical aberration can be corrected. The problem with this combination is that it works only for a particular size of object and image.

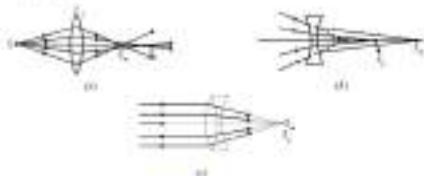


Fig. 4.21 The lens doublet

#### 4.7 Other Monochromatic aberrations

In addition to spherical aberration, following are the other monochromatic aberrations:

(i) **Coma.** This is an optical defect due to which a point like image is formed instead of a point image of a point object situated away from the principal axis of a lens (Fig. 4.23). Coma can be reduced or removed by using a stop or an aperture. Thus, a lens free from spherical aberration will come to fulfil an additional law.



Fig. 4.23 Coma

(ii) **Astigmatism.** In this defect, the horizontal and vertical lines of an object are focused in different planes. Thus, a sharp image cannot be obtained anywhere and the image gets tangentially or radially blurred, particularly in its some parts (Fig. 4.24).

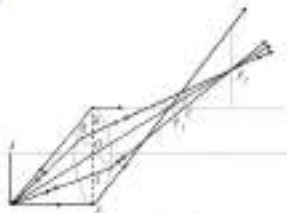


Fig. 4.24 Astigmatism

Astigmatism can be corrected by using an astigmatic lens. Convex and concave lenses produce astigmatism of opposite nature and therefore it is possible to eliminate this defect by making use of a suitable convex and a concave lens, separated by a proper distance. Such a combination of lenses is called astigmatic lens and is used in cinematography.

(iii) **Curvature.** Due to this defect, the image of a flat two-dimensional object becomes curved. This is shown in Fig. 4.25 where  $AB$  is a flat two-dimensional object and  $A'B'$  its image. The cause of this defect is that the focal length of the lens

by parallel lines become greater than straight ones. This defect can be removed by using two lenses of opposite focal length in Petzval condition and i.e. a (1) and using a single combined lens with a proper stop at the right place.

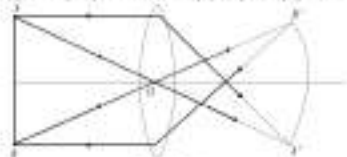


Fig. 4.10b Curvature

(iii) Distortion: The distortion refers to a lens if the magnification is dependent on the distance from the principal axis. If the direct magnification produced is different from different parts of a straight image, then the images of equal parts of an object will not be equally long. This defect is called distortion (Fig. 4.10c).

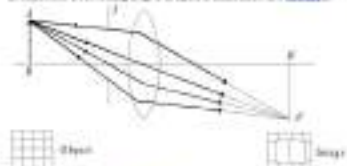


Fig. 4.10c Distortion

Suppose, if a plane mirror is used as an object (Fig. 4.10a & b), then a lens with the defect produces its image as shown in Fig. 4.10a & b. Inverted images or positive shaped distortion or as shown in Fig. 4.10c & d causes the images as negative shaped distortion. Distortion can be eliminated by using a lens combination called anastigmatic double or apert-multiple lens combination (see the usage of this book).



(i) Circular



(ii) Positive shaped distortion



(iii) Negative shaped distortion

Fig. 4.10a

#### Example 4.4

Two thin lenses of focal lengths  $f_1$  and  $f_2$  separated by a distance  $d$  form an equivalent focal length  $f$  as in. The combination has no chromatic aberration and minimum spherical aberration assuming that both the lenses are made up of the same material that the values  $f_1$  and  $f_2$ .

#### Solution:

If  $F$  is the focal length of the combination, then

$$\frac{1}{F} = \frac{1}{f_1} + \frac{1}{f_2} - \frac{d}{f_1 f_2}$$

$$\text{Then, } F = \frac{f_1 f_2}{f_1 + f_2 - d}$$

Also, for no chromatic aberration

$$d = \frac{f_1 + f_2}{2} \quad \text{---(1)}$$

and for minimum spherical aberration

$$d = \frac{f_1 + f_2}{2} \quad \text{---(2)}$$

$$f_1 + f_2 = 2d$$

$$m, d = \frac{f_1 + f_2}{2}$$

$$m, d = \frac{f_1 + f_2}{2}$$

$$f_1 + f_2 = 2d$$

$$3f_1 - f_2 = 2f_2 \Rightarrow f_2 = \frac{d}{2}$$

$$\text{Using (1), } d =$$

$$\frac{3d}{2}$$

Putting these values of  $d$  and  $f_2$  in Eq. (1) we have

$$\frac{1}{50} = \frac{\frac{M}{2} + \frac{d}{2} - d}{\left(\frac{M}{2}\right) + \frac{d}{2}}$$

Rearranging, we get

$$\begin{aligned} \frac{200}{3} &= 68.67 \text{ cm} \\ \frac{M}{2} &= \frac{1 \times 100}{2 \times 1} = 50 \text{ cm} \\ \frac{d}{2} &= \frac{200}{2 \times 1} - \frac{100}{2} = 50 \text{ cm} \end{aligned}$$

#### Example 4.10

Two thin lenses of focal lengths  $f_1$  and  $f_2$ , separated by a distance  $x$  have an equivalent focal length  $f$  and both the lenses are of the same material. The combination satisfies the condition of aplanatism and spherical aberration. Find the values of  $f_1$  and  $f_2$ .

**Solution:**

For no chromatic aberration

$$\frac{f_1 + f_2}{2}$$

For no spherical aberration

$$\begin{aligned} x + f_1 &= 0 \\ \frac{f_1 + f_2}{2} &= f_1 + f_2 \\ \Rightarrow f_1 &= 2f_2 \end{aligned}$$

If the combination has length of the combination then

$$\begin{aligned} \frac{1}{f} &= \frac{1}{f_1} + \frac{1}{f_2} - \frac{x}{f_1 f_2} \\ &= \frac{1}{10} = \frac{1}{3f_2} + \frac{1}{f_2} - \frac{2f_2}{3f_2^2} \\ \frac{1}{3f_2} + \frac{1}{f_2} - \frac{2}{3f_2} &= \frac{1+3-2}{3f_2} = \frac{2}{3f_2} \end{aligned}$$

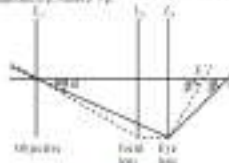
$$\begin{aligned} \frac{2 \times 30}{3} &= 20 \text{ cm} \\ \text{and } f_1 &= 2 \times f_2 = 2 \times 10 = 20 \text{ cm} \end{aligned}$$

#### 4.5 Aplanatism

In optical instruments such as telescopes and microscopes, the objective lens forms the object and forms an image of the object and the eyepiece receives the light from the objective lens and forms the required image. An image formed by a lens suffers from two main defects: (i) chromatic aberration and (ii) spherical aberration. To minimize chromatic aberration, an achromatic combination of lenses is used. To reduce spherical aberration, the aperture of the lens is reduced or stops are used which, however, reduces the field of view and the amount of light reaching the eye lens gets reduced, resulting in the dimming of the brightness of the image.

To increase the brightness of the image and the field of view, an additional lens of comparatively larger aperture known as field lens is placed between the objective and the eye lens. The field lens and the eyepiece together constitute an eyepiece or ocular. Normal's angle of a lens, an eyepiece increases the field of view, the brightness of the image. The eye lenses of an eyepiece are so oriented that the combination is achromatic and free from spherical aberration.

In [Fig. 4.11](#),  $L_1$ ,  $L_2$  and  $L_3$  are the objective lens, field lens and eye lens respectively. The lenses  $L_1$  and  $L_2$  together constitute an eyepiece. The entrance ray that can be collected by the eyepiece  $L_2$ , is the aperture of the field lens  $L_1$ , makes an angular extent field  $\omega$  and the eyepiece forms field  $\beta$ . The hair position for the eye is the centre of the exit pupil in this case is  $F'$ . When the field lens  $L_2$  is placed at the location where the image of the object due to the objective lens is formed, even the ray represented by dotted line, which was earlier not collected by the eye lens, is now collected by it, i.e., the field of view and the brightness of the image increases on placing the field lens. Now, the centre of the exit pupil shifts to  $F'$  because then we get and the angular extent field  $\omega'$ , where  $\omega' > \omega$  and the eyepiece forms field  $\beta'$  where  $\beta' > \beta$ .



[Fig. 4.11](#)

From the above diagram, we can conclude that the field lens: (i) increases the angular extent field  $\omega$  by bringing the centre of the exit pupil near the eye lens and (ii) helps minimize aberrations. Examine the types of responses to the question responses and (iii) increases the response and used in optical instruments, which are discussed below.

### Raigher's telescope

**Construction:** A system of two plano-convex lenses having focal lengths in the ratio  $2:1$  ( $2f$  and  $f$ ) and the distance between them is equal to the difference in their focal lengths ( $2f$ ). The focal length and the positions of the two lenses are such that the eyepiece is achromatic and has zero spherical aberration, i.e., chromatic and spherical aberrations are eliminated. Sometimes, two lenses of focal lengths  $f'$  and  $f''$  separated by  $2f''$  are used as the eyepiece.

The arrangement of the lenses is shown in Fig. 4.12. The plano-convex lenses satisfy the condition of minimum spherical and chromatic aberration. The convex side of the lenses faces the incident rays. For the spherical aberration to be minimum, the separation between the two lenses must be equal to the difference of their focal lengths. For Raigher's telescope, the separation between the lenses is  $d = 2f' - f'' = 2f$ . Hence, this telescope satisfies the condition of minimum spherical aberration.



Fig. 4.12 Raigher's telescope.

For the chromatic aberration to be minimum, the separation between the two lenses must be equal to the sum of the two focal lengths. For Raigher's telescope, the separation between the

$$d = \frac{2f' + f''}{2} = 2f.$$

lenses

is such that the system also satisfies the condition for minimum chromatic aberration.

**Working:** As shown in Fig. 4.12,  $f'$  gives us the image of the distant object formed by the objective as the distance of the field lens. But in the presence of field lens, the rays get refracted on passing through it and the image  $I$  is formed. This image lies at the focus of the eye lens, so that the final image is seen at infinity, i.e., the final image is formed at infinity. As the focal length of the eye lens is  $f$  and the separation between the two lenses is  $2f$ , hence image  $I$  lies in the middle of the two lenses, i.e., at a distance  $f$  from eyepiece towards the lens. Thus,

$$\begin{aligned} \text{or using } d = f' \text{ and } f' = 2f \\ \frac{1}{f'} - \frac{1}{d} = \frac{1}{f} \quad \text{or here,} \\ \frac{1}{f} - \frac{1}{2f} = \frac{1}{f} \end{aligned}$$

$$\begin{aligned} \frac{1}{f} - \frac{1}{2f} &= \frac{1}{f} \\ \frac{1}{2f} &= \frac{1}{f} \end{aligned}$$

Therefore, the eyepiece is so situated that the image formed by the objective of distance  $2f$

is at a distance  $\frac{2f}{2}$  from the field lens. This means that virtual object for the field lens and distance is formed at  $f$ , which acts as an object for eye lens and it forms the image at infinity.

**Eraper's telescope:** A telescope in the eyepiece system has one real and inverted image  $I'$  formed by the objective of microscope or telescope lens behind the field lens and this image acts as a virtual object for the eye lens. This eyepiece system is used to examine directly an object as a real image formed by the objective. When the measurement of the final image is required, the cross wires should be placed between the field lens and the eye lens. But the cross wires are placed through the eye lens only, while the distant object is viewed, by eye coloured through the lens. Due to this reason, angular lengths of the cross wires and the image are disproportionate. Hence, cross wires cannot be used in a Raigher's telescope and this is called Eraper's telescope. Therefore, this telescope is not used in microscope and other optical instruments which are used to measure and angle measurements.

**Cardinal Point:** The final image  $I'$  of the combination of field lens and eyepiece lens is

$$\begin{aligned} \frac{1}{f'} - \frac{1}{f} + \frac{1}{2f} &= \frac{2f}{3f^2} \\ \frac{1}{f'} - \frac{1}{f} &= \frac{1}{3f} \\ \text{or } f' &= \frac{3}{2}f \end{aligned}$$

**First Principal Point:**  $P$  is a distance  $\frac{3}{2}f$  from the field lens

$$\begin{aligned} \frac{f'}{f} &= \frac{3}{2} \\ \frac{3}{2}f &= \frac{2f}{f} \end{aligned}$$

Thus, the first principal point  $P$  is at a distance  $\frac{3}{2}f$  from the first (or field) lens towards the light.

**Second Principal Point:**  $P'$  is at a distance  $f$  from the eyepiece

$$b = \frac{Ff}{f} - \frac{\frac{1}{2}f}{\frac{1}{2}f} = -f$$

Thus, the second principal point  $F'$  is at a distance  $f$  from the eye lens towards the left. Also, the second point coincides with the principal point of the system in water.

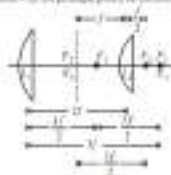


Fig. 6.10

**First Focal Point:** The location of the first focal point  $F$  from the first lens is given by

$$\begin{aligned} \text{i.e., } & -f \left( 1 - \frac{d}{f} \right) \\ &= -\frac{3f}{2} \left( 1 - \frac{2f}{f} \right) = \frac{3f}{2} \end{aligned}$$

Thus, the first focal point  $F$  lies at a distance  $\frac{3f}{2}$  from the first lens towards right.

**Second Focal Point:** The second focal point  $F'$  lies at a distance  $\frac{3f}{2}$  from the second principal

point towards the right. This point is at a distance  $\frac{3f}{2} - f = \frac{f}{2}$  to the right of the eye lens. The second point coincides with  $F'$  in air.

**2. An astronomical telescope**

**Construction:** It consists of two plano-convex lenses with equal focal length  $f$  separated by a

distance  $\frac{2f}{3}$ , i.e., equal to two-thirds of the focal length  $f$ . The convex lens are parallel and separated by half the focal length of the lens to form the objective (Fig. 6.11).

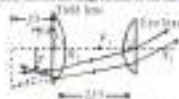


Fig. 6.11 Astronomical telescope

In this telescope, no-where are parallel and it is used to observe and when spaced sufficiently widely after increases the dimensions of the image.

The astronomical observation by Huygens's telescope is small but very magnified, almost as the

$$\frac{2f}{3}$$

separation between the lenses is  $\frac{2f}{3}$  and not  $f$ , the condition for astronomical is not quite satisfied. However, in some cases, both the lenses are made of a combination of convex and the glass and chromatic aberration is almost eliminated. In both the lenses are plano-convex and their convex surfaces are facing each other, spherical aberration is very small. This is a possible exception.

**Working:** The image  $I'$  formed by the objective serves as the object for the eyepiece. This eyepiece is so placed that the image  $I'$  formed by the half lens lies in the first focal plane of the eye lens as the eye lens forms the final image at infinity. As the focal length of eye lens is  $f$  and the distance

between the two lenses is  $\frac{2f}{3}$ , hence the image  $I'$  lies at a distance  $\frac{f}{3}$  from the field lens towards the left.

The image  $I'$  formed by the objective acts as the object for the field lens. As it lies at the distance  $\frac{f}{3}$  from the objective, it is then that

$$\begin{aligned} u &= -\frac{f}{3}, \quad f = f \\ \text{and } v &= ? \end{aligned}$$

Putting these values in the lens formula, we have

$$\begin{aligned} \frac{1}{f} - \frac{1}{v} &= \frac{1}{f} \\ \frac{1}{f} - \frac{1}{v} &= \frac{1}{f} \\ \frac{1}{v} &= -\frac{1}{f} + \frac{3}{f} = \frac{2}{f} \end{aligned}$$

$$= \frac{f}{4}$$

Thus, the image  $I'$  is formed at a distance  $\frac{f}{4}$  from the field lens towards left. The image is therefore, as obtained from the image formed by the objective of microscope or telescope lens at a

distance  $\frac{f}{4}$  from the field lens towards left. Now this image  $I'$  acts as an object for the field lens and the image is formed at  $I$ . This image  $I$  then acts as an object for the eye lens, which forms the final image at infinity.

The eyepiece is placed at the distance where the distance from the image  $I$ , i.e., at a distance  $\frac{f}{4}$  towards the left of field lens.

Focal length  $F$  of the eyepiece lens is

$$\begin{aligned} \frac{1}{F} &= \frac{1}{f_1} + \frac{1}{f_2} = \frac{d}{f_1 f_2} \\ \frac{1}{f} &= \frac{1}{f} - \frac{2f}{3f^2} = \frac{2}{f} - \frac{2}{3f} = \frac{4}{3f} \\ \therefore F &= \frac{3f}{4} \end{aligned}$$



Fig. 3.10

**Finalised Point:** The finalised points are shown in Fig. 3.10 and their values are calculated as given below:

**First Principal Point  $P_1$**  is at a distance  $\frac{3}{4}f$  from the field lens.

$$= \frac{f_2}{f_1}$$

$$= \frac{\left(\frac{3f}{4}\right)\left(\frac{2f}{3}\right)}{f}$$

$$= \frac{f}{2}$$

Thus, the first principal  $P_1$  is at a distance  $\frac{f}{2}$  from the lens towards the right side.

**Second Principal Point  $P_2$**  is at a distance  $f$  from the field lens.

$$= \frac{f_2 d}{f_1} = \frac{\left(\frac{3f}{4}\right)\left(\frac{2f}{3}\right)}{f} = \frac{f}{2}$$

Thus, the second principal point  $P_2$  is at a distance  $\frac{f}{2}$  towards left of the eye lens. Since the lenses are in air, the mid-point coincides with the principal points.

**First Focal Point  $F_1$**  is at a distance  $\frac{3}{4}f$  equal to the focal length of the eyepiece from the first principal point towards left. The distance of point  $F_1$  from the first lens is given by

$$\begin{aligned} dF_1 &= f \left(1 - \frac{d}{f_1}\right) = -\frac{3f}{4} \left(1 - \frac{2f}{3f}\right) \\ &= -\frac{3f}{4} \times \frac{1}{3} = -\frac{f}{4} \end{aligned}$$

Thus, the first focal point is at a distance  $\frac{f}{4}$  from the field lens towards left.

**Second Focal Point  $F_2$**  lies at a distance of  $\frac{3}{4}f$  from the second principal point towards right. The distance of point  $F_2$  from the second lens is given by

$$\frac{1}{x} = \frac{1}{f} + \frac{1}{y} \quad \text{or} \quad \frac{1}{x} = \frac{1}{f} + \frac{1}{y}$$

Thus, the second focal point is at a distance  $f/4$  from the eye lens towards the right side.

#### 4.40 Comparison between Huygens's and Ramsden's eyepieces

Huygens's Eyepiece	Ramsden's Eyepiece
1. It is a negative eyepiece. The image formed by the object lies between the field lens and the eye lens, i.e., virtual—this can be used.	1. It is a positive eyepiece. The image formed by the object lies in front of the field lens and is, hence, virtual and can be used.
2. It satisfies the condition of minimum chromatic aberration (i.e., $f_1 = f_2/2$ ).	2. It does not satisfy the condition of minimum chromatic aberration.
3. The condition of minimum spherical aberration, i.e., $f_1 = f_2$ , is satisfied.	3. The condition of minimum spherical aberration is not satisfied.
4. In power, it is weaker as both the lenses are positive.	4. In power, it is stronger as both lenses are negative.
5. The eye chamber is formed.	5. The eye chamber is comparatively larger.
6. It is generally used in the optical instruments used.	6. It is used in instruments used for measurements.
7. Its field of view is large.	7. Field of view is large in this eyepiece also.
8. The two principal planes are separated.	8. The two principal planes are separated.
9. It cannot be used as a simple microscope.	9. It can be used as a simple microscope.
10. It cannot be first lens placed in the right of the field lens and the final plane is formed.	10. Because the two principal planes lie to the left of the field lens and the final plane is not formed.
11. Final image is erect, inverted, and real.	11. Final image is real.

#### 4.41 Gauss eyepiece

As shown in [Fig. 4.36](#), this eyepiece is a slight modification over Ramsden's eyepiece. In Ramsden's eyepiece, a linear eyepiece consists of two plano-convex lenses of equal focal length separated by a distance equal to two-thirds of the focal length of either. In this eyepiece, a glass plate  $G$  is placed at an angle of  $45^\circ$  to the axis of the lens system, so that it rotates the field of view. The glass plate reflects the light incident on it from the object  $O$ , thus rotating the field of view. The

object is not placed at  $F$ , as in Ramsden's eyepiece, but at a distance  $\frac{f}{4}$  from the field lens. It is generally used in the telescopes of a spectrometer.



Fig. 4.36

#### Example 4.40

Light is incident on a Ramsden's eyepiece of each lens is 5 cm in diameter from the axis. Locate the position of the image formed and also find the point from which the diameter is to be measured.

#### Solution

$$\text{Then, } f = 5 \text{ cm}$$

Distance between the lenses

$$f_1 = \frac{2}{3}f = \frac{2}{3} \times 5 = 3.33 \text{ cm}$$

Focal length of the equivalent lens

$$\frac{1}{f} = \frac{1}{f_1} + \frac{1}{f_2} = \frac{1}{3.33} + \frac{1}{5} = 0.3$$

Since the object is at infinity, the image will be formed at the second focal plane, i.e., at a distance of 3.33 cm from the second principal plane.

Distance of the second principal plane from the eye lens

$$\frac{Ff_2}{f} = \frac{3.33 \times 5}{5} = 3.33 \text{ cm}$$

#### Example 4.41

The objective focal length of Ramsden's eyepiece is 5 cm. What is the focal length of a single lens? Also find the separation between the lenses.

#### Solution

$$\text{Then, } F = 5 \text{ cm, } f_1 = f_2 = f$$

We know that in a Ramsden's eyepiece the focal length of both the lenses is the same, i.e.,  $f$  and

the separation between them is  $\frac{2}{3}f$ . We know that

$$\frac{1}{F} = \frac{1}{f_1} + \frac{1}{f_2} = \frac{2}{f}$$

$$\begin{aligned}
 d &= \frac{3f}{2} \\
 \text{Then } f &= \frac{2}{3}d \\
 \frac{1}{f} &= \frac{3}{2d} \\
 \frac{1}{f} + \frac{1}{f} &= \frac{2f}{2 \cdot \frac{2}{3}d \cdot \frac{2}{3}} = \frac{2}{f} = \frac{2}{\frac{2}{3}d} + \frac{2}{\frac{2}{3}d} = \frac{4}{\frac{2}{3}d} \\
 \text{or } \frac{1}{f} &= \frac{2}{d} \\
 f &= \frac{4f}{2} = \frac{4 \times 3}{2} = 6 \text{ cm} \\
 \text{Therefore, } d &= \frac{3}{2}f = \frac{3}{2} \times 6 = 9 \text{ cm}
 \end{aligned}$$

∴ Total length of a single lens.

#### 4.25 Electron microscope

The human eye is a weak optical instrument having a wide field of view and a great range in distance. However, it has limitations too. We know that the limiting angle of resolution of a human eye is about  $1'$  i.e. if the angle subtended by two objects is less than  $1'$  it seems to be indistinguishable. In fact, whether an object is visible clearly or not, depends both on its size and distance. The human eye cannot clearly see anything which is closer than 25 cm and less than one mm. Thus, a very fine optical microscope is required to see the details of the object having dimensions less than what can be seen clearly by a normal eye. It is well known that lower the wavelength of light used, higher is the resolving power of the microscope.

In 1924, de Broglie applied these experiments to find that when electrons are confined in

$$\lambda = \frac{h}{mv}$$

where  $h$  is Planck's constant,  $m$  is mass of the electron,  $v$  is velocity of the electron. As electron accelerated through a potential difference of

$$V \text{ (volts)}$$

kinetic energy

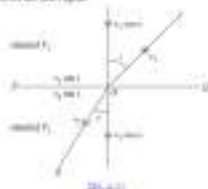
of the electron is given by  $\frac{1}{2}mv^2 = eV$  (as  $e$  is unit of charge).

Thus, it is clear that a microscope could be constructed with electron beam. It would be possible to have much larger resolving power than that of an optical microscope. In 1926, a vacuum sealed glass vessel that is known as electron gun has been used by which electron and magnetic fields as light is focused using glass lens by optical microscope. These developments paved the way for the construction of electron microscope and this first electron microscope was constructed in 1931. With continuous perfection of technique, an electron microscope can give a magnification up to

1,00,000 compared to the maximum magnification of an optical microscope upto 1,000.

Thus, the working principle of an electron microscope can be stated as (i) a beam of electron strikes upon surface closer to light rays, but of much shorter wavelength, and (ii) a beam of electrons can be focused by suitable electric and magnetic fields, even much the light rays are focused by glass lens.

**Electrostatic focusing:** as shown in Fig. 4.27, let  $P$  and  $q$  be the locations of two regions of uniform electrostatic potential  $V_1$  and  $V_2$  between  $V_1 > V_2$  and  $z = 0$  and  $z = d$  be the distance of the two negative regions from the lens. If  $v$  and  $v'$  be the initial and final velocity of the electron respectively, then the final velocity



$$\frac{1}{2}mv'^2 = \frac{1}{2}mv^2 + eV$$

$$v' = \sqrt{\frac{2eV}{m}} \quad \text{--- (4.27)}$$

Similarly, in the second region, velocity of the electron is given by

$$v_2 = \sqrt{\frac{2eV_2}{m}} \quad \text{--- (4.28)}$$

Drawing Fig. 4.28 by Eq. (4.27) we have

$$\frac{v_2}{v} = \sqrt{\frac{V_2}{V}} \quad \text{--- (4.29)}$$

Resolving the velocity  $v$  and  $v_2$  into perpendicular and parallel components, if  $\theta$  is the angle of incidence and  $\phi$  the angle of refraction, the perpendicular components are  $v \sin \theta$  and  $v_2 \sin \phi$  and the parallel components are  $v \cos \theta$  and  $v_2 \cos \phi$ . Since  $V_2 < V$ , the component  $v \cos \theta$  is greater than  $v_2 \cos \phi$  and hence the electron is accelerated in the direction of the field. Therefore, if  $V_2 < V$ , then the electron will be retarded. As Fig. 4.29 is an approximate surface there is no change in the component parallel to  $Pq$  and hence



4.26 (a), (b) continue

$$\frac{d\mathbf{A}}{dt} = \frac{F_2}{q} = \text{constant}$$

$$\frac{d\mathbf{A}}{dt} = \frac{F_2}{q} \quad (4.26)$$

The expression is similar to Snell's law of refraction. From the above expression we have

$$\frac{d\mathbf{A}}{dt} = \frac{F_2}{q} = \sqrt{\frac{F_2}{F_1}} \quad (4.27)$$

For  $F_1 = F_2$ , the electron beam is deflected exactly like normal and for  $F_1 > F_2$ , the beam is deflected away from the normal, similar to the refraction of light.

The experimental arrangement used for electrostatic focusing of electron is called electrostatic electron lens or simply electron lens. There are various types of electron lenses such as symmetrical electron lens, asymmetrical electron lens and bi-field electron lens. The simplest of them, the symmetrical electron lens is described below.

The simplest electrostatic electron lens consists of two cylindrical tubes  $A$  and  $B$ , separated by a plate and charged to different positive potentials with the tube  $A$  at a higher potential than tube  $B$  (Fig. 4.28). The resulting electric field is shown by dotted lines while the equipotential surface can be represented by continuous curves. The curved equipotential surface forms the electrostatic lens. The effect of this lens is that the beam passing through it gets focused, as  $F$ . By making  $F$  larger than  $B$ , the electric lines of force can be made to spread out more and create a corresponding change in the curvature of the equipotential surface and hence the point of focus. In this set up, the electron beam travels from a region of low potential and enters, in a region of high potential and emerges, finally in a high potential region (a curved equipotential surface) where it is focused from six focus positions. To observe the effect of a lens, a high potential ring is placed between the two electrodes. This is illustrated by Fig. 4.29, along with the optical analogue. It is important to note that the focal length of an electron lens and the velocity of the electron can be changed by changing the potentials of the electrodes and the optical lens which have fixed focal length.

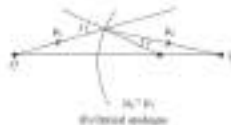
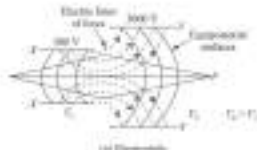


Fig. 4.28

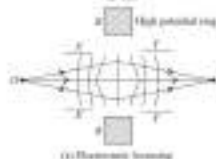
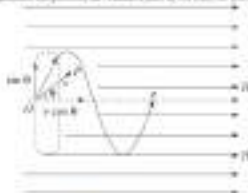


Fig. 4.29

Most of the times, however, it is magnetic focusing that is used in electron microscopes. The principle of magnetic focusing is described below.

**Magnetic focusing.** Suppose an electron moving with velocity  $v$  enters a region of uniform

magnetic field  $\vec{B}$  making an angle  $\alpha$  with the direction of the field ([Fig. 3.4.20](#)). Resolving the velocity  $v$  represented by  $\vec{OP}$ , into the two components  $v \cos \alpha$  to the component in the direction of the field while  $v \sin \alpha$  is the component perpendicular to the direction of the field. If only the parallel component  $v \cos \alpha$  are present, the electron will move in the direction of the magnetic field. While in the presence of only the perpendicular component  $v \sin \alpha$  the electron will move in a circular path. When both the components are present, the resultant path of the electron lies helix.



[Fig. 3.4.20](#) Magnetic Insulating

The radius  $r$  of the circle due to the component  $v \sin \alpha$  is given by

$$\frac{mv^2 \sin^2 \alpha}{r} = v \sin \alpha B \quad (3.4.20)$$

where  $m$  is the mass of the electron and  $v$  the charge on it.

$$r \sin \alpha = \frac{mv \sin \alpha}{B}$$

Time taken for the electron to complete one circle

$$T = \frac{2\pi r}{v \sin \alpha} = \frac{2\pi m}{B} = \frac{2\pi m}{\hbar \gamma} = \frac{2\pi}{\omega} \quad (3.4.21)$$

The pitch of the helix  $p$  is the distance travelled by the electron parallel to the magnetic field in time  $T$ .

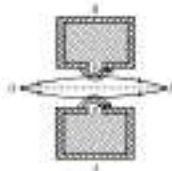
$$p = v \cos \alpha T$$

$$p = v \cos \alpha \frac{2\pi m}{\hbar \gamma} = \frac{2\pi m v \cos \alpha}{\hbar \gamma} \quad (3.4.22)$$

From Equation (3.4.22) that the pitch  $p$  is independent of  $\sin \alpha$ . Therefore, an electron starting from  $O$  in any direction will arrive at  $P$  in the same time. In the absence of the magnetic field, the electron would have moved along  $OP$ . Thus, it follows that if electrons emitted from a source at  $O$

and forming a divergent beam, is observed as a uniform magnetic field, emerges as a point  $P$  distant  $L$  equal to the pitch of the helix. The value of  $L$  can be varied by changing the value of the applied magnetic field  $B$ . The screen of this magnetic field is thus similar to that of a converging lens or a divergent beam of light rays. Hence, the magnetic field is referred to as magnetic lens of focal length  $L$ . It is so obtained that the electron tube has two or three magnetic sections in the bulb, the final point will occur at  $O$ ,  $L$ ,  $2L$ , ... Thus, unlike an optical lens which has a fixed focal length, a magnetic lens has a variable focal length determined by the value of the magnetic field.

There are many types of magnetic lenses. In [Fig. 3.4.21](#), the most common type of the magnetic lens is shown. An electromagnetic coil consists of coils  $A$  and  $B$  is shown in the figure. The coil is surrounded by a soft iron shield with gaps  $p$  and  $q$ , in the form of rings, so discontinuously separate positions. A strong magnetic field exists across the gap and the field is concentrated along the axis  $OP$ . If the electrons are produced by a source at the position  $O$ , the divergent beam of electron converges at the point  $P$ . The focal length of a magnetic lens is small. Magnetic lens is usually employed in electron microscopes particularly where an intense and very low beam of electron is required.



[Fig. 3.4.21](#)

**Electron Gun:** Intensive diagram of an electron microscope is shown in [Fig. 3.4.22\(a\)](#). The microscope with an optical microscope, in [Fig. 3.4.22\(b\)](#), electron diagram of an optical microscope is also shown. Following are the essential parts of an electron microscope.

**(a) Electron Gun:** The electrons are produced by the electron gun. Electrons are emitted from the hot filament. The filament is surrounded by a carefully shielded kept at a negative potential, which stops the electron from spreading due to repulsion and a fine beam of electron is produced. The beam is then accelerated through a high potential region or DC  $\times$  1000; with these accelerated electrons, the source of very short wavelength is constituted.

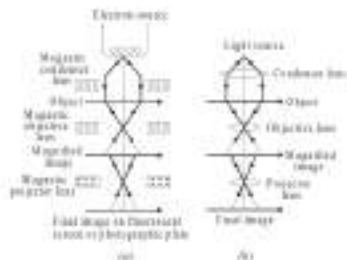


FIG. 36.40

There are three main types of electron microscope. There are (i) scanning (STEM), (ii) transmission (TEM), and (iii) field emission electron microscopes. In the first two types, electrons are generated in an electron gun, so not using the photo effect of the specimen. While in field emission type, the specimen itself is a source of electrons.

**(i) Magnets for Electromagnetic Lens:** The basic function of the condenser lens is to focus the electron beam from the electron gun so as to produce a parallel electron beam and focuses it on the image. The different parts of the specimen absorb electrons differently and a corresponding image is formed. The objective lens has no initial enlarged image of the dimensional specimen in a plane that is suitable for further enlargement in the projector lens. The projector lens, as the name indicates, is used to project the final magnified image on to the screen or photographic plate.

**(ii) Fluorescent Screen or Photographic Plate:** The electron image is converted into visible light image on the fluorescent screen or photographic plate. To avoid the collision of electron with air molecules, the entire system is enclosed inside a vacuum frame and a high degree of vacuum is maintained with a high speed diffusion pump.

**Uses of Electron Microscopes:** Electron microscope is very useful tool for all types of research work in biology, for testing system, human and other microorganisms, materials science for studying crystal structure, health technology, for the investigation of three points, etc.

#### Exercise

#### Short Answer Type

1. Name the six cardinal points and represent them diagrammatically.
2. Define Principal Point and Principal Plane.
3. Define Focal Point and Focal Plane.
4. Define Focal Point and Focal Plane.
5. It tells explain the properties of principal point and focal point.
6. Define angle of deviation for an optical system and write an expression for it.
7. Plot the equivalent for the principal point and focal point of a lens system consisting of two thin lenses of focal lengths  $f_1$  and  $f_2$  placed coaxially, as a diagram figure.
8. For what purpose is a model with assembly made? How? Explain briefly.
9. What do you mean by Aberration? Name and mention the cause of the two types of aberrations.
10. What do you mean by Monochromatic and Chromatic aberration? Differentiate between the two types of aberrations.
11. Define (i) Longitudinal Chromatic aberration and (ii) Lateral Chromatic aberration. Explain both cases.
12. Write suitable expressions for longitudinal chromatic aberration and hence mention the factors on which it depends.
13. What do you mean by Astigmatism and Astigmatism?
14. Write the condition for achromatic lens for the two lenses are in contact.
15. Why is an achromatic doublet the converging lens is more powerful and made of crown glass, while the diverging lens is less powerful and made of flint glass?
16. When the two lenses of same dispersive power are separated by a distance, what is the condition for their achromatism? What can be suitable material, to avoid longitudinal chromatic aberration?
17. What is spherical aberration? How can it be minimized?
18. What is coma aberration? How is it minimized?
19. Mention various causes of astigmatism of optical system.
20. What is coma? How can it be minimized?
21. What is coma? How can it be minimized?
22. What is coma? How can it be minimized?
23. What is coma? How can it be minimized?
24. What is coma? How can it be minimized?
25. What is coma? How can it be minimized?
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35. What is coma? How can it be minimized?
36. What is coma? How can it be minimized?
37. What is coma? How can it be minimized?
38. What is coma? How can it be minimized?
39. What is coma? How can it be minimized?
40. What is coma? How can it be minimized?

below?

38. Show the important cases of the above statements.

#### Long Answer Type

1. Explain/Describe/Labelled points for a wave lens system.
2. Explain the formation of image using the paraxial optics of a lens system.
3. Show that the principal points coincide with nodal points if the medium on both sides of the lens system is optically the same.
4. Derive an expression for the angle of deviation produced by an optical system.
5. Two thin lenses of focal lengths  $f$  and  $f'$  are placed coaxially at a distance  $d$  apart. Find an expression for the equivalent focal length of the combination. Also, obtain the expressions for principal points and focal points for this lens system.
6. Describe the construction and working of a nodal slide and explain how the nodal points of a lens system can be located with its help.
7. Define 'aberrations'. Name various types of aberrations and briefly discuss their causes.
8. What is meant by 'chromatic aberration'? Giving a suitable diagram, differentiate between longitudinal and lateral chromatic aberrations.
9. What do you mean by longitudinal chromatic aberration? Obtain an expression for the same when the object is (i) at infinity and (ii) at finite distance. On what factor does it depend?
10. What is 'achromatization'? Deduce the condition for achromatization of two lenses (i) in contact and (ii) separated by a distance.
11. What do you mean by 'spherical aberration'? Differentiate between longitudinal and lateral spherical aberration. Briefly mention the various ways of minimisation of spherical aberration.
12. Obtain an expression for the lateral aberration due to refraction at a spherical surface.
13. Name and explain various types of achromatization aberrations. How are they to be minimised?
14. What is an 'astigmatism'? Giving a suitable diagram, explain the astigmatism of rays in an optical tract at single ray lens.
15. Give the construction and theory of Huygens's Eyepiece. Why cannot a microscope be made with it?
16. Find the cardinal points of Huygens's Eyepiece and represent them diagrammatically.
17. Give the construction and theory of Ramsden's Eyepiece.
18. Find the cardinal points of Ramsden's Eyepiece and represent them diagrammatically.
19. Show that the Huygens's Eyepiece satisfies the condition of minimum spherical aberration and chromatic.

40. Give important differences and similarities between Huygens' and Ramsden's Eyepieces.

41. Explain the principle, construction and working of an 'Ehrenst Mikroskop'.

#### Numericals

1. Two thin convex lenses of focal lengths 4 cm and 2 cm are placed coaxially 4 cm apart. What is the power of the combination? [Ans. 22.5 Dioptre]
2. Two thin convex lenses having focal lengths 3 cm and 4 cm are placed 3 cm apart coaxially. Find the equivalent focal length and the positions of principal points. [Ans.  $e = 3$  cm,  $g = 2$  cm,  $e' = 4$  cm]
3. Two thin converging lenses of focal lengths 10 cm and 40 cm are placed 10 cm apart coaxially. An object is placed at a distance of 20 cm from the first lens. Find the positions of the principal points, focal points and the position of the image. [Ans.  $e = -20$  cm,  $e' = -20$  cm,  $F_1 = -20$  cm,  $F_2 = -20$  cm, Image at 40 cm right of the second lens]
4. Calculate the separation between two thin lenses of focal lengths 12 cm and 4 cm respectively. If the combination is to function as a lens of effective length 6 cm. [Ans. 3 cm]
5. A convex lens of 25 cm focal length is placed at 15 cm from a convex lens of 15 cm focal length. Find the cardinal points and represent them diagrammatically. [Ans. Principal points  $-15$  cm,  $-25$  cm, focal points  $-15$  cm, 15 cm]
6. Two thin converging lenses of focal lengths 20 cm and 10 cm are placed 10 cm apart coaxially. An object is placed at a distance of 30 cm from the first lens. Find the positions of focal and principal points and the position of the image. [Ans.  $F = 10$  cm,  $g = 10$  cm,  $F' = 4$  cm,  $g' = 12$  cm]
7. Two thin convex lenses of focal lengths 10 cm and 4 cm are placed 8 cm apart coaxially. Find the cardinal points of the system and represent them diagrammatically. [Ans. Principal points at 10 cm,  $-4$  cm, focal points 10 cm, 4 cm]
8. Two lenses of focal lengths 10 cm and 15 cm are placed a certain distance apart. Calculate the distance between the lenses if they form an afocal system combination. [Ans. 5 cm]
9. The dispersive powers for crown and flint glass are 0.015 and 0.025 respectively. Calculate the focal lengths of the lenses if the combination is an achromatic doublet of focal length 10 cm, when placed in contact. [Ans. 90 cm,  $-45$  cm]
10. An achromatic doublet of focal length 10 cm is to be formed out of a combination of crown and flint glasses. The radius of curvature of the lens is constant at 15 cm. Calculate the radius of curvature of the other lens, given the

dispersive powers of the crown and flint glasses are 0.017 and 0.04 respectively and their refractive indices follow are 1.52 and 1.62.

[Ans. 0.029 and 0.03 cm]

11. Calculate the equivalent focal length of an achromatic combination of two thin lenses of focal lengths 1 m and 0.5 m respectively separated by a distance. Assume that both the lenses are of the same material.

12. Two glasses having dispersive powers in the ratio of 1 : 2 are to be used in making an achromatic doublet of focal length 40 cm. Calculate the focal lengths of the two lenses.

[Ans. 60 cm and -40 cm]

13. An equiconvex system of two convex lenses of focal lengths 3 cm and 5 cm are placed 5 cm apart. Calculate the focal length of the compound lens, nature of the position of the object for which the image is formed at infinity and (ii) the position of the image, if object is placed at infinity.

[Ans.  $\frac{24}{5}$  cm,  $\frac{8}{5}$  cm, left of the lens,  $\frac{8}{5}$  cm, right of the lens]

## Unit III



### Laser

#### 4.1 INTRODUCTION

The term LASER stands for *Light Amplification by Stimulated Emission of Radiation*. The discovery of laser is one of the most important discoveries of the last century. The first successful operation of a laser was demonstrated by T. Maiman in 1960 using a ruby crystal as LSA. In the following year, the first gas laser was fabricated for all other gas elements. Since then, different types of lasers using solid, liquid and gas as laser have developed. The numerous use of laser, from laser to medicine and from welding to computer have made it most popular.

#### Characteristics of Laser Light

Like ordinary light, laser light is electromagnetic in nature. However, there are their characteristics of laser light are pronounced by the normal light. Some of these characteristics of laser light are mentioned below:

(i) **Directionality:** The laser beam is highly directional having almost no divergence (except the diffraction effect). The output beam of a laser has a well-defined cross-section such direction, i.e. is highly directional. Due to its high directionality, a laser beam can be focused on a point by passing it through a suitable convex lens. If a laser beam of wavelength  $\lambda$  is from a laser cavity of size  $L$  passed through a convex lens of focal length  $f$ , then the size of the spot at the focal plane is of the order of:

$$\frac{2\lambda f}{a^2} \approx \frac{\pi \times (6 \times 10^{-7} \text{ m})^2 \times (5 \times 10^3)^2}{(2 \times 10^{-3} \text{ m})^2}$$

$$\left( \frac{2f}{a} \approx \text{radius of central maximum} \right)$$

$$= 0.6 \times 10^{-1} \text{ m}$$

which is extremely small.

The typical laser beam, the laser divergence is less than 0.05 milliradians, i.e. for a meter of propagation, the spread is less than 0.05 mm. The normal light from a strong source spreads to about one kilometre for every kilometre of its propagation. Just imagine how much a normal beam of light would diverge when it reaches moon at a distance of 384,000 km while a laser beam spreads no less than few kilometres in reaching the moon.

(ii) **Monochromaticity:** The laser light is nearly monochromatic in reality, i.e. light is perfectly monochromatic, i.e. it is not characterized by a single wavelength or frequency or has instead, it is characterized by spread in frequency. As about the normal frequency (or  $1/\lambda$  in case of wavelength  $\lambda$ ). The monochromaticity of a light

$$\frac{\Delta t}{\nu}$$

is defined by  $\frac{\Delta t}{\nu}$ . For perfect monochromaticity  $\Delta\lambda \rightarrow 0$ , which is not realistic in practice, but the value of  $\Delta\lambda$  is much smaller for laser compared to ordinary light. For an ordinary light  $\Delta\lambda$  is of the order of  $10^{-7}$  m. The value for a laser is of the order of  $10^{-10}$  m. Thus, for light of wavelength  $\lambda = 600$  nm frequency  $\nu = c/\lambda = 5 \times 10^{14}$  Hz.

$$\frac{\Delta t}{\nu} = \frac{10^{-10} \text{ Hz}}{5 \times 10^{14} \text{ Hz}} = 2 \times 10^{-25}$$

monochromaticity of ordinary light,

$$\frac{\Delta t}{\nu} = \frac{500 \text{ Hz}}{5 \times 10^{14} \text{ Hz}} = 10^{-12}$$

monochromaticity of laser light.

Thus, laser light is highly monochromatic compared to ordinary light.

Monochromaticity of the laser is a measure of spectral purity. Smaller the value of monochromaticity, higher the purity of spectrum.

**(iii) Coherence:** Laser radiation is characterized by high degree of coherence, both spatial and temporal. In other words, a constant phase relationship exists in the radiation field of laser light source at different locations and times. It is possible to observe interference effects from two independent laser beams. In fact, coherence is the main feature which distinguishes laser radiation from ordinary light and other electromagnetic phenomena. Monochromaticity and temporal are related to the high degree of coherence.

In general, the coherence or phase between two light waves can vary from point to point. In spatial or change from instant to instant (in time). Thus, there are two types of coherence, which we can distinguish below:

**Temporal Coherence:** It refers given by a light source maintains coherence at a point at two different points in time, i.e., coherence is maintained with respect to time by a source, this type of coherence is referred as temporal coherence.

**Spatial Coherence:** If the two waves maintain a constant phase relationship over any time at different points in space, the waves are said to be spatially coherent. This is possible when when two beams are initially same in nature, as long as any phase change in one beam is accompanied by a simultaneous equal phase change in the other beam (as in Young's double slit experiment).

Temporal (or time) coherence is characteristic of a single beam of light, whereas spatial (or space) coherence involves the relationship between two separate beams of light.

As discussed earlier, light waves given out by the emission of atoms are produced in the form of wave trains. These wave trains are of finite length, each wave train contains only a limited number of waves. The length of the wave train  $\Delta x$  is called the coherence length and it is equal to the product of the number of waves  $N$  contained in the wave train and the wavelength  $\lambda$ , i.e.,  $\Delta x = N\lambda$ . Since, velocity is defined as the distance covered per unit time  $\nu$  take a wave train of length  $\Delta x$  a certain length of time  $\Delta t$ , is given as follows.

$$\frac{\Delta x}{\nu}$$

where  $\nu$  is the velocity of light. The length of time  $\Delta t$  is called the coherence time.

Ordinary light consists of large number of separate wave trains without any phase relationship, travelling and interacting with other randomly. The constant or prolonged change from one point to the other and from instant to instant. Thus, there is neither spatial nor temporal coherence in ordinary light.

**(iv) Intensity:** The laser beam is highly intense compared to ordinary light. Since, the laser power is concentrated in a beam of very small diameter ( $\sim 1$  cm) and, even a small laser can deliver very high intensity at the head plane of the laser. For example, if the power ( $P$ ) of a laser beam is 1 watt, the intensity at focal point is given by:

$$I = \frac{P}{A_{\text{area}}} = \frac{P}{\pi r^2} = \frac{1 \text{ W}}{\pi (0.5 \times 10^{-2} \text{ m})^2}$$

$$= 1.4 \times 10^5 \text{ W/m}^2$$

Note that even a small power of 1 watt results in an intensity of  $10^5 \text{ W/m}^2$ , which is extremely high.

The intensity of the laser beam is so high that it allows rapid removal from a hot object it would have to be heated to  $10^5 \text{ K}$ .

#### Example 3.1

The output of a laser has a pulse duration of  $30$  ns and average output power of  $1 \text{ W}$  per pulse. How much energy is obtained per pulse and how many photons does each pulse contain if the wavelength of the laser beam is  $600 \text{ nm}$ ?

#### Solution:

$$\text{Energy} = \text{Power} \times \text{Time}$$

$$= 1 \text{ W} \times 30 \times 10^{-9} \text{ s}$$

$$= 3 \text{ energy units}$$

Number of photons in each pulse

$$\frac{\text{Energy}}{h\nu} = \frac{\text{Energy}}{hc} \times \lambda$$

$$= \frac{0.003 \text{ J} \times 6.6 \times 10^{-34} \text{ m}}{6.6 \times 10^{-34} \text{ J} \times 3 \times 10^8 \text{ m/s}} = 10^6$$

#### Example 3.2

Laser light beam is  $1 \text{ mW}$  power of spectral diameter  $1.2 \text{ cm}$  and wavelength  $600 \text{ nm}$  is focused by a biconcave lens having  $20 \text{ cm}$ . Calculate the area and intensity of the image.

#### Solution:

Area of the image

$$= \frac{m_0^2 c^2}{h^2}$$

$$\text{Thus, } \lambda = \frac{h}{p} = \frac{h}{m_0 v} = \frac{h}{m_0 f} = \frac{h}{m_0 c \nu} = \frac{h}{m_0 c \nu}$$

$$\frac{1.5}{\nu} = 0.75 \times 10^{-15} = 0.75 \times 10^{-15} \text{ m}$$

$$\frac{3.14 \times 5.8 \times 10^{-17}}{0.75 \times 10^{-15}} = 5.8 \times 10^{-17} \times 0.2 \times 0.2$$

$$= 0.4 \times 10^{-17} \text{ m}$$

$$\frac{P_{\text{emitted}}}{A_{\text{em}}} = \frac{2 \times 10^{-17} \text{ W}}{5.6 \times 10^{-18} \text{ m}^2}$$

$$= 0.357 \times 10^{-17} \text{ W/m}^2$$

#### Example 3.4

For an infrared light source the wavelength  $\lambda = 10^{-5} \text{ m}$ . Obtain the degree of ionisability for  $\lambda = 6000 \text{ \AA}$ .

**Solution**

$$\left( \text{degree of ion.} \right) = 1 - 10^{-\alpha}$$

$$1 - 10^{-\alpha} = \frac{1}{10^{10}} = 10^{-10} \text{ Hz}$$

$$6000 \text{ \AA} \quad \nu_0 = \frac{c}{\lambda_0} = \frac{3 \times 10^8}{6 \times 10^{-7}}$$

$$= 5 \times 10^{14} \text{ s}^{-1} = 5 \times 10^{-14} \text{ Hz}$$

$$\left( \text{degree of ion.} \right)$$

$$\frac{\Delta \nu}{\nu} = \frac{10^{10}}{5 \times 10^{14}} = 2 \times 10^{-5}$$

#### 3.4 Absorption and emission (spontaneous and stimulated) of radiation

To understand the principle of working of a laser, it is necessary to understand the radiative absorption and emission of photons in an atomic system. According to quantum theory, atoms exist only in certain discrete energy states and absorption and emission of photons causes them to make a transition from one discrete energy state to another. Transition from one energy level to another can occur by stimulated absorption (or simply absorption), spontaneous emission, and stimulated (or induced) emission. We shall see that the stimulated emission is particularly important for us.

**Let:**

**Absorption (Fig. 3.1a):** Suppose the absorption process is a two-energy level atom. The atom (or molecule) is in the lower energy state  $E_1$ . When radiation is incident on the atom, the atom absorbs a photon of frequency  $\nu$  such that  $h\nu = E_2 - E_1$  and makes a transition to higher energy level  $E_2$ . This process is known as stimulated (or induced) absorption or simply absorption. The process is represented as



Fig. 3.1a Absorption of photon

The amount indicates an excited atom. In this process, only the photons of frequency

$$\nu = \frac{E_2 - E_1}{h}$$

are absorbed out of the incident photons of different frequencies.

In an atomic system, the absorption process strongly depends on the results of the collision  $\nu$  of the incident radiation field and the number of atoms  $N_1$  in the ground state  $E_1$ . Absorption decreases the number of ground state atoms. This is transition to higher energy state with a rate of

$$R_{12} = \frac{dN_2}{dt} = R_{12} N_1 \quad (3.1)$$

where  $R_{12}$  is a measure of probability that an atom in the ground state  $E_1$  absorbs a photon and goes to the excited state  $E_2$ .

**Emission:** The excited state is an unstable state. An atom which has been excited by absorption, remains in the excited state only for a certain time, called the life time  $\tau$ ,  $\tau = 10^{-8} \text{ s}$  and afterwards, makes a transition to the lower energy state  $E_1$ , resulting in the emission of photon. This emission process can occur in the following three ways:

(i) **Spontaneous Emission:** When an atom undergoes transition to a lower energy state emitting a photon, without any external stimulation, the process is known as spontaneous emission (Fig. 3.1b). The process is represented as

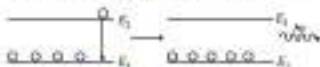


Fig. 3.1b Spontaneous emission

Because induced by different means or substances by spontaneous emission are stimulated and non-spontaneous. Light from an ordinary light source (including light-emitting diode (LED)) is given out of this process and hence, it is incoherent. The spontaneous emission is not influenced by external radiation field. It depends

in the population  $N_1$  of excited atoms (states  $E_2$ ). The rate of spontaneous emission is represented by

$$R_{sp} = -\left(\frac{dN_1}{dt}\right)_s = A_2 N_1 \quad (14.11)$$

where  $A_2$  is a constant of proportionality, also known as Einstein's coefficient, which is the probability per unit time for the spontaneous transition. The spontaneous emission rate gives the rate at which atoms are de-excited from the state  $E_2$  to  $E_1$ .

**(ii) Stimulated (or induced) Emission:** This process occurs when a photon, from the incident radiation, having an energy equal to the difference between the two states ( $E_2 - E_1$ ), interacts with the atoms in the excited state, inducing it to transit to the lower energy state (Fig. 14.1). It can be represented as

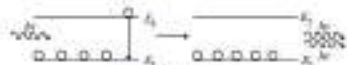


Fig. 14.1: Stimulated emission.

In this process, a new photon of the same frequency, phase, polarisation and direction of propagation, as the stimulating photon, is generated. Thus, an incoming photon triggers the generation of an additional photon. Contrary to spontaneous emission, where radiation is obtained in the mode of vacuum, this implies that when an atom is stimulated to emit light energy by an incident wave, the stimulated light energy adds up to the wave in a constructive manner providing amplification of light. This process of light amplification is the basic principle of the device called *Laser* which stands for *Light Amplification by Stimulated Emission of Radiation*. Unlike spontaneous emission, stimulated emission is directly proportional to the energy density  $u_\nu$  of the external radiation field. Also, stimulated emission rate  $R_s$  increases with the increase in number  $N_2$  of excited atoms. The rate of stimulated emission is given by:

$$R_s = -\left(\frac{dN_1}{dt}\right)_s = B_{12} u_\nu N_2 \quad (14.12)$$

where  $B_{12}$  is a constant of proportionality also known as Einstein's stimulated coefficient.

### 14.3 Relation Between Einstein's Coefficients

In any emission process two energy states are involved. Let us consider a system having two energy states, a lower state of energy  $E_1$  with population  $N_1$  and a higher state of energy  $E_2$  with population  $N_2$ .

The population  $N_i$  (i.e., number of atoms per unit volume) in the energy state  $E_i$  according to

Boltzmann distribution law is given by:

$$N_i = N e^{-E_i/kT} \quad (14.13)$$

where  $N$  is the population in the ground state ( $E = 0$ ),  $k$  is the Boltzmann's constant and  $T$  the absolute temperature. From this above equation it is clear that the population is maximum in the ground state and decreases exponentially as one goes to higher energy states. The rate equation for the Boltzmann distribution law, we have

$$\frac{N_2}{N_1} = \frac{e^{-E_2/kT}}{e^{-E_1/kT}} = e^{-(E_2-E_1)/kT} \quad (14.14)$$

$$= e^{-h\nu/kT} = N_2 e^{-h\nu/kT} \quad (14.15)$$

Using the relation  $E_2 - E_1 = h\nu$ , we get

$$N_2 = N_1 e^{-h\nu/kT} \quad (14.16)$$

In a closed system under thermal equilibrium, the net rate of transitions must equal the net rate of other process. That is,

$$R_s + R_{sp} = R_a$$

Using Eqs. (14.11) and (14.12) we get

$$B_{12} u_\nu + A_2 N_2 = B_{21} u_\nu N_1$$

$$= u_\nu \frac{N_2 A_2}{N_1 B_{21} - N_2 B_{21}}$$

$$= u_\nu \frac{N_2 A_2}{N_1 B_{21} \left( \frac{N_2 B_{21}}{N_1 B_{21}} - 1 \right)}$$

$$= u_\nu \frac{N_2}{B_{21}}$$

Substituting the value of  $\frac{N_2}{N_1}$  from Eq. (14.16) we get

$$= u_\nu \frac{A_2}{B_{21} \left( \frac{N_2}{N_1} e^{h\nu/kT} - 1 \right)} \quad (14.17)$$

The energy density  $u_\nu$  from Planck's radiation law is given by:

$$u_\nu = \frac{8\pi h \nu^3}{c^3} \frac{1}{e^{h\nu/kT} - 1} \quad (14.18)$$

where  $c$  is the speed of light in free space.

Combining Eqs. (14.17) and (14.18) we get

$$R_s + R_{sp} = R_a \quad (14.19)$$





and. The energy level diagram of such systems are shown in Fig. 2.3.3. These systems are characterized by the presence of a metastable state in which atoms spend an unusually long time. It is the existence from this metastable state that the stimulated processes in lasing action takes place.



Fig. 2.3.3 Energy level diagrams showing population inversion and lasing for (a) two-level system and (b) three-level system.

**Three-level Systems:** In shown in Fig. 2.3.3 (b), a three-level system system consists of a ground level  $E_1$ , a metastable level  $E_2$ , and a third level  $E_3$ , above the metastable level. In equilibrium, the atoms distribution follows the Boltzmann's distribution law. However, with suitable pumping some of the atoms are excited from the ground state into the higher energy level  $E_3$ . The atoms rapidly decay to the non-radiative processes to either  $E_1$  or slowly to  $E_2$ . Hence, large ratio in their population in the level  $E_2$ . The population from  $E_2$  is characterized by a longer lifetime ( $\tau_2 \gg \tau_1$ ) of the atoms than that in  $E_1$ . Due to this, larger number of atoms accumulate in the metastable level  $E_2$ . Over a period, the number of atoms in the metastable level  $E_2$  becomes more than that in the ground state  $E_1$ , thereby achieving population inversion between the level  $E_2$  and  $E_1$ . Stimulated emission and lasing action are that occur by radiative transition from  $E_2$  to  $E_1$ .

Ruby laser is a three-level laser. The drawback with three-level laser is that it generally requires very high pumping power. It is as because ground state being the excited state more than half the ground state atoms must be pumped into the metastable state to achieve population inversion.

**Four-level Systems:** A four-level system, depicted in Fig. 2.3.4. It is a four-level system is characterized by most lasers pumping requirement. In such systems, pumping excites the atoms from the ground state  $E_1$  to the level  $E_4$ . The excited atoms then decay to the metastable level  $E_3$ . Here the population of  $E_3$  and  $E_2$  remains practically unchanged, even a small increase in the number of atoms in the level  $E_4$  causes population inversion. Thus, stimulated emission or lasing action takes place between level  $E_3$  and level  $E_2$ .

#### Example 2.4

Find the relative population of atoms in the two lowest two energy level that produces a light beam of wavelength  $694.3 \text{ nm}$  in a ruby laser.

**Solution**

The relative population of atoms in two energy levels  $E_3$  and  $E_2$  is given by

$$\begin{aligned} \frac{N_3}{N_2} &= e^{-(E_3 - E_2)/kT} \\ E_3 - E_2 &= h\nu \\ \frac{N_3}{N_2} &= \frac{6.8 \times 10^{26} \times 1.6 \times 10^{19}}{1.6 \times 10^{19} \times 1.6} = \frac{12,000 \times 10^{26}}{1.6} \\ &= \frac{12,000 \times 10^{26}}{6.63 \times 10^{34}} = 1.79 \\ \frac{N_3}{N_2} &= \left[ \frac{1.79}{5.61 \times 10^{13} \times 300} \right] \approx 1.07 \end{aligned}$$

#### 2.5 Components of a Laser System

A laser system requires three essential components for its operation. These are:

- (i) An active medium in which the lasing action takes place.
- (ii) An energy source or the pumping source which excites the atoms to higher energy state, achieving the population inversion.
- (iii) A resonant cavity or optical cavity to provide the feedback by light amplification.

The active medium can be solid, liquid or gas. In most lasers, the active medium is enclosed in a series formed by two mirrors (planes or curved) facing each other. One of the mirrors of the cavity is totally reflecting, while the other mirror is partially transparent or silver mirror as the reflection is poor through. The optical cavity is analogous to an antenna as it provides positive feedback of the photons by reflection, at the entrance, at either end of the cavity. Therefore, the area enclosed inside the optical cavity is also called as optical resonator. After multiple passes through the cavity due to reflection in the mirrors, light amplification becomes very large. One of the mirrors is partially transparent and the laser output is obtained through this mirror. A schematic diagram representing essential components and their arrangement is shown in Fig. 2.5.1.

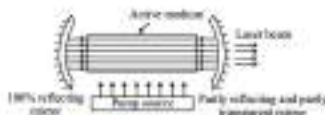


FIG. 12.10 Basic components of a laser

### Cavity Configuration

A single passage of light through the active medium is a loss of not enough for the amplification of light. To amplify light to a suitable level and get intense laser output, the light is made to pass through the active medium repeatedly. To do this, the active medium is placed inside an optical cavity called resonator. Such a system is also known as laser oscillator. A resonator consists of a pair of mirrors that reflect the light back and forth through the active medium. One of the mirrors is totally (100%) reflecting while the other is partially transparent through which the laser output is allowed to pass through.

In the beginning, the optical cavity consisted of two identical plane mirrors enclosing the active medium. However, these days, a spherical cavity which has two identical mirrors separated by a distance equal to their radius  $R$ , is used. A spherical resonator, which has two mirrors mirror, of equal radius  $R$  separated by a distance  $2R$  is also used. Another type of cavity, called hemispherical cavity, which consists of a concave mirror at one side and a plane mirror at the other, is common in the laser resonator. It is sometimes also employed. It is easier to align this resonator although the output power is less. Nowadays, the most commonly used cavity is the ring cavity which has two mirrors mirror of equal and long radius of curvature, separated by a distance less than the radius of curvature.

**Modes in the Cavity:** Let us consider the simplest form of the cavity, the two parallel plane mirrors. A standing wave pattern is formed inside the cavity with nodes at the ends. If  $L$  is the length of the cavity, then the wavelength of the standing wave is given by

$$\frac{2L}{\lambda} = n \quad n = 1, 2, 3, \dots \quad (12.11)$$

where  $n$  is an integer called the total mode number which denotes the number of half-wavelengths or equal number that fit into the cavity.

For the wavelengths which satisfy Eq. (12.11), the cavity is said to be resonant. Since the cavity performs the active medium, it is called laser. In fact, the length  $L$  has no physical limit. The optical path  $L$ , if the optical path  $L$  is defined by  $R$ , then

$$\frac{2L}{\lambda} = n \quad \text{or} \quad \frac{2R}{\lambda} = n \quad (12.12)$$

$$\text{Frequency, } \nu = \frac{c}{\lambda} = \frac{cn}{2R} \quad (12.13)$$

The frequency difference between the consecutive modes is

$$\nu - \nu_{n-1} = \frac{cn}{2R} - \frac{c(n-1)}{2R} = \frac{c}{2R} \quad (12.14)$$

Due to the presence of different modes, the output need not be monochromatic. In addition to these odd modes, we also have the transverse electromagnetic (TEM) modes. Usually, the TEM modes are less in number. Since the TEM, has the same phase across the aperture, it can be focused to the least spot size giving the highest intensity. Hence, TEM, mode is widely used.

**Factor  $Q$**  The population inversion exists in the active medium of the laser. The amplification of radiative state, plus, increases in such a fashion, the gain due to stimulated radiation is more than the loss due to absorption. The intensity of the laser  $I$  at frequency  $\omega$  is given by

$$I = I_0 e^{\gamma L} \quad (12.15)$$

where  $I_0$  is the intensity of the laser at  $x = 0$  and  $\gamma$  is the gain coefficient of frequency  $\omega$ .

As the reflection is internal back and forth between the mirrors, a certain fraction of it is lost due to scattering and reflection losses. For the laser to oscillate in the cavity, the gain must exceed or at least equal the losses (L).

This is,

$$\frac{I_0 - I_L}{I_0} \geq L$$

$$0 < L < 1, \quad (12.16)$$

Substituting the value of  $L$  from Eq. (12.11)

$$e^{\gamma L} - 1 \geq L \quad (12.17)$$

Since the length of the cavity is  $L$ , the length covered in one reflection is  $2L$  or  $n = 1$  and then to  $n = 2, 3, 4, 5$ . Hence the oscillation condition given by Eq. (12.16) reduces to

$$e^{2\gamma L} - 1 \geq L \quad (12.18)$$

From Eq. (12.18) the threshold condition reduces to

$$0 < L < 1, \quad (12.19)$$

If at a given frequency, the gain exceeds the loss, the laser action will take place, i.e., intensity of the radiation builds up. However, after the time the population difference reduces and hence the gain is reduced.

$$0 < L < 1, \quad (12.20)$$

The above condition is the threshold condition for the occurrence of the laser action.

### Laser Mediums

The active medium is a laser may either be a solid, liquid or gas. Very often the source of energy required to start or directly the laser or solid state laser, gas laser, semiconductor laser, etc. In the first case, we make a ruby and use it as the active medium. Ruby consist of  $Al_2O_3$  doped with  $Cr^{3+}$  ions. The  $Cr^{3+}$  ions serve as the active medium and it has a concentration of nearly 0.05 percent by weight. Second only is use a suitable active medium, due to the presence of crystal lattices and

trans. (laser), another side of ruby grown from sapphire disk, and LiCl, are used as active medium. Ruby laser gives out pulsed output (duration  $\sim 10^{-6}$  s) of wavelength 694.3 nm. The Nd:YAG laser (Y, Al, Si,  $\sim 95\%$  - sapphire host) is another common solid state laser which gives out both continuous and pulsed (duration  $\sim 10^{-6}$  s) pulsed output of wavelength 1063 nm. Blue laser with Bi<sup>3+</sup> active ion also gives out pulsed (duration  $\sim 1$  ns) output of wavelength 480 nm. Thus, the wavelengths of the lasers present here induced in alternative region.

The lasers with gas as active media are also very popular. The active elements in gas laser can be noble gas (He, Ne, Xe), rare earth gases of wavelength 633 nm (He-Ne), 633 nm (He-Ne), a positive ion (Ar laser), a neutral molecule (CO laser), a metal atom (Na-Cd laser) and so on.

Semiconductor lasers such as GaAs, InP, InGa, InGaAs, InGaAsP, InGaAsP, InGaAsP, etc., are also used extensively these days. The advantage of semiconductor lasers are their high efficiency and low cost with which they can be employed in optical communication.

Free laser (laser) free described in details will be discussed another type of active medium. The laser output is mostly in the visible region.

### 1.6 Ruby Laser

Ruby laser is a three-level solid state laser and it was the first laser demonstrated by Maiman in 1960. Ruby crystal which is a crystal of  $Al_2O_3$  with some  $Cr^{3+}$  ions replaced by  $Cr^{3+}$  ions becomes known as the impurity for hundreds of years, as a naturally occurring precious stone. For the laser, the ruby crystal is grown from a molten mixture of  $Al_2O_3$  and  $Cr_2O_3$ . Typical  $Cr^{3+}$  concentration in the crystal is about 0.05 weight per cent. In the ruby crystal,  $Cr^{3+}$  ions are the active components. Ruby crystal is taken in the form of a cylindrical rod of 2 or 3 cm length and 1 cm in diameter. One end of the rod is completely polished while the other end is made partially reflecting. Hence, the rods work as the active medium.

The energy levels of  $Cr^{3+}$  ions responsible for the laser action is shown in Fig. 1.6. It has three energy levels  $E_1$ ,  $E_2$  and  $E_3$ . The uppermost level  $E_3$  consists of two levels  $E_3'$  and  $E_3''$ . The states in these levels have extremely small lifetime of the order of  $10^{-14}$  s. The second energy level  $E_2$  is a metastable state and has a lifetime of the order of  $10^{-3}$  s, several orders of magnitude longer than that of  $E_3$ . The level  $E_1$ , at last, has two sublevels of difference of about 14 K. The transition from  $E_3$  to  $E_1$  is an emission which constitutes laser  $E_3$  to  $E_1$  is radiative and is responsible for the laser action.



Fig. 1.6 Energy levels of chromium ion

The ruby rod is placed between sapphire flash lamp as shown in Fig. 1.7.

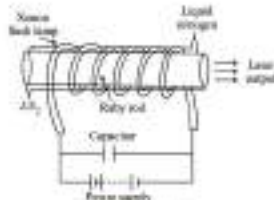


Fig. 1.7 Ruby laser

The light from the flash lamp pumps the  $Cr^{3+}$  ions in the energy levels  $E_3'$  and  $E_3''$ . The ions in these levels make a rapid non-radiative transition to the metastable state  $E_2$ . Due to the longer lifetime in this level, the number of  $Cr^{3+}$  ions keeps on increasing. Subsequently, population inversion takes place between the levels  $E_2$  and  $E_1$ . When the required population inversion is reached, laser action is initiated triggered by spontaneous emission which are available in the system and spontaneous incident, self fluorescence, typical of ruby, with a peak near 694.3 nm is produced. But as the pumping energy is increased and the population inversion exceeds the threshold, stimulated emission occurs and coherent laser light with a sharp peak at 694.3 nm is produced. Because of the efficiency in  $E_2$ , some other wavelengths are possible, particularly for spontaneous transitions but by stimulated emission, the wavelength 694.3 nm is the most efficient laser. The stimulated emission depletes the level  $E_2$  at a faster rate than the pumping rate, stopping the laser action momentarily. However, before the output falls to zero, the population again builds up in the level  $E_2$ , exceeds the threshold value and the laser action restarts. This process repeats many times before the pumping flash ends. When, the output consists of a series of spikes as shown in Fig. 1.8, the laser is called as a pulsed laser. When the flash lamp operates in a pulsed, the laser output is also pulsed, i.e., the laser beam is emitted in the form of pulses lasting a few milliseconds.

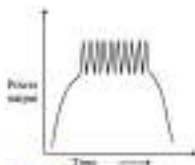
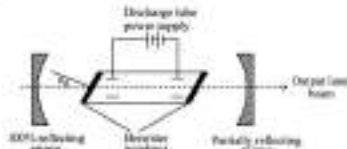


Fig. 10.3.2 Pulse or ruby laser output.

A large amount of energy is absorbed in the ruby rod and it has to be cooled for efficient continuous operation. Liquid nitrogen is essential for this purpose.

### 10.7 Helium-Neon Laser

He-Ne laser was the first commercially operated gas laser, brought in operation in 1965 by Javan, Javan and Barakat. Unlike ruby laser, this laser gives a continuous laser beam. Its salient proper characteristics, laser beam of wavelength  $632.8 \text{ nm}$  and  $633 \text{ nm}$  is produced. It is a low-power laser with typical output power of few milliwatt. It is a four-level laser. **Construction:** The He-Ne laser consists of a long discharge tube in a wet end and narrow (diameter is in mm) discharge tube filled with helium and neon gases with typical partial pressures of  $1 \text{ mm Hg}$  ( $1 \text{ mm Hg}$  and  $1 \text{ mm Hg}$  is a unit respectively). The laser action takes place due to the transition in neon atoms with the helium atoms help by the excitation of same energy. The side of the centre are enclosed by two mirrors, mirrors. One of the mirrors is totally reflecting at the facing end and the other is partially reflecting. Earlier, the mirrors used to be polished inside the glass but the tubes does not last long since the gas gets eroded. Therefore, in 1965 it is coated with a special mirror arrangement is produced. The glass tube is closed by windows which are fixed at the broader ends. Such windows allow the light waves with electric field in the plane of the paper to pass through without any reflection. The light waves with electric field perpendicular to the plane of the paper, are reflected away from the cavity. With such windows, the output laser beam is easily polarized. Inside the tube, there are electrodes connected to the terminals of the power supply.



### 10.3.3 He-Ne laser

**Lasing Action:** The energy levels of He and Ne are shown in Fig. 10.3.3. When an electrical discharge is passed through the gas, high energy electrons produced in the discharge collide with the gas atoms. As the concentration of helium atoms is higher, the probability of collision with He atoms is higher than that with the neon atoms. These collisions excite the helium atoms to the higher energy level. The helium atoms tend to accumulate to the metastable states  $E_4$  and  $E_3$ , with respective lifetimes of  $10^{-7} \text{ sec}$  and  $10^{-8} \text{ sec}$ . The energy levels  $E_4$  and  $E_3$  of neon atoms have shorter the same energy as the levels  $E_4$  and  $E_3$  of the helium atoms. Due to collision between helium and neon atoms, the excited helium atoms excite the neon atoms to the levels  $E_4$  and  $E_3$ . We now represent this process as

$$He^*(E_4) + Ne(E_1) \rightarrow He(E_1) + Ne^*(E_4)$$

$$He^*(E_3) + Ne(E_1) \rightarrow He(E_1) + Ne^*(E_3)$$

where the asterisk is denoted either to the corresponding energy level of atom.

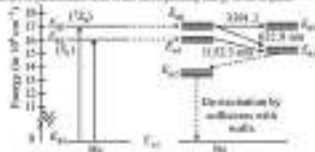


Fig. 10.3.3 Energy levels and laser transitions in He-Ne laser.

The difference in the energy level of  $E_4$  of He and  $E_4$  of Ne is nearly zero i.e. This difference in energy appears as the kinetic energy of the Ne atoms. Other transitions of the atoms to the levels  $E_3$  and  $E_2$  are also possible. However, due to less number of Ne atoms in the tube, it is less likely. Depending upon the energy levels involved in the transition, the laser transitions are as follows:

- (i) **The 3300 Å Transition:** When the laser transition is from  $E_4 \rightarrow E_1$ , the wavelength of the produced laser beam is  $3300 \text{ Å}$ . The level  $E_4$  is  $4f$ , and  $E_1$  is  $1s^2$ . This is the most commonly observed laser beam in the He-Ne laser. The lifetime of  $E_4$  is of the order of  $10^{-7} \text{ sec}$  while that of  $E_1$  is  $10^{-15} \text{ sec}$ , hence population inversion build up a possible between these two levels.
  - (ii) **The 633 nm Transition:** The transition from  $E_3 \rightarrow E_1$  produces a laser beam of  $633 \text{ nm}$  or  $6330 \text{ Å}$  and. The upper level is same as this case and is the  $4f$  level transition.
  - (iii) **The 632.8 nm Transition:** This case the output wavelength of the laser He-Ne laser. The transition from  $E_4 \rightarrow E_2$  produces plasma beam of  $632.8 \text{ nm}$  or  $6328 \text{ Å}$  wavelength.
- The He-Ne laser is widely used in laboratories where highly coherent and monochromatic beams are needed. It is also used in superconducting systems.

gram, Fourier transform spectrometry, holography, etc.

## 2.8 Applications of Lasers

Lasers are being used increasingly nowadays in every field of the life, from arts to medicine. Some of the important applications are mentioned below:

**a. Communications:** In optical communication, laser is used as optical carrier signal. Because of the large bandwidth, the information carrying capacity of laser light is enormous. The way in which the information gets is transmitted is proportional to bandwidth and the bandwidth is proportional to the carrier frequency which is of the order of  $10^{14}$  Hz for optical signals. High bandwidth together with low transmission loss, immunity to interference, signal security, reliability, etc., make optical communication the most advantageous mode of information transmission.

Laser is used in LIDAR (Light Detection and Ranging). It is used as range finder. The transit time of transmitted and reflected pulse of laser light is recorded and the distance of the reflecting object is computed. This method is widely used for finding range and detecting clouds by fog, smoke and underwater. Laser range finders are used for military surveillance. Optical fibres are used as telegraphic, endoscopes, periscopes, etc.

In high speed photography, laser is used as a cue source that creates indirect and motion.

Laser is also used in holography which can be said to be a kind of three-dimensional photography. A normal photograph represents a two-dimensional recording of a three-dimensional scene. A hologram produces a three-dimensional image of a three-dimensional scene. A hologram also records the phase of the reflected light in addition to the amplitude of the reflected light. A hologram reproduces the image using a process called reconstruction. The availability of coherent laser radiation has made the reconstruction possible. The holography pattern recognition is used for identifying fingerprints, facial features, etc. Holograms are also used as data storage devices.

**b. Medical Applications:** A narrow and intense beam of laser is used for destroying tumorous tissues. It is also used for other kinds of surgeries. During the procedure, the heat generated seals up capillaries and blood vessels preventing blood loss. For certain internal surgeries, the laser beam is injected to the spot through a catheter tube.

The most successful application of laser has been in the eye surgery for the treatment of detached retina in the ophthalmologists. This low power laser of short pulse duration is used for this purpose.

**c. Industrial Applications:** Lasers are used for cutting, welding, drilling, etc. Because the laser beam can be focused into a fine spot, it is particularly suitable for welding of fine wires, contacts in automatic assemblies, drilling holes, etc. It is used to drill small and penetrable cavities in jet engine, aircraft and others of difficult to drill. Drilling of fine holes using laser is done in thousands of parts daily, etc.

Lasers are used to treat people in dentistry industry for the treatment of denture components and improved denture design as well as patterns. Dental offices also, various surgeries, production of smile for long-held denture, cleaning of teeth and thin film coatings, etc.

**d. Scientific Research Applications:** Laser is used for the determination of chemical and structural processes of molecules, i.e., laser spectroscopy. It is also used extensively in Raman spectroscopy to investigate the molecular structure. It is used to produce irreversible chemical changes in laser photochemistry.

It is used in non-linear optics, where a strong beam of laser light interacts with a medium to produce the medium. The polarisation  $P$  is given by:

$$P = \epsilon_0 \epsilon_1 E + \epsilon_0 \epsilon_2 E^2 + \epsilon_0 \epsilon_3 E^3 + \dots, \quad (2.10)$$

where  $E$  is the electric field associated with the incident radiation,  $\epsilon$  is the dielectric susceptibility of the medium and  $\epsilon_1, \epsilon_2, \dots$  are higher order susceptibilities. With the normal incident light, only the first term which is linear in  $E$  can be observed. The non-linear (or higher order) terms which give the non-linear effects in  $E$  can be observed only for the radiation having extremely high electric field  $E$ . From a given pulse of laser we can produce signals by such fields.

**e. Laser Induced Nuclear Fusion:** Nuclear fusion is the process in which two protons (deutrons) merge and the resulting laser beam attempts to carry out nuclear fusion in the laboratory. One of the difficulties for nuclear fusion to occur is the requirement of very high temperatures ( $10^8$  or  $10^9$  K). This is achieved by increasing the molecular velocities between the nuclei so that they fuse together. With the availability of high power laser pulse, creation of such high temperatures seems achievable. Many countries are developing laser induced nuclear fusion facilities.

**f. Applications to Metrology:** The characteristics of laser such as coherence, low divergence and monochromaticity have been used in metrology. The  $\lambda$ -line is the most visible and best known of its visible spectra, low power and low cost, lasers are used for precision distance measurement, effective testing equipment with standards, etc. Optical interferometer technique using laser as a parallel measurement system has been used for the determination of distance of very thin films, or direct read-out technique in surface measurements, etc. Laser ranging groups to measure the moon's distance and distance between stars.

## EXERCISES

### Short Answer Type

1. What does the term laser stand for? What is meant by the first laser and when?
2. State the characteristics which differentiate laser light from the normal light.
3. Define the term Stimulated Emission. Give the order of magnitude of spontaneous emission for ordinary light and laser light.
4. Differentiate between Spontaneous and Stimulated Emission.
5. Explain Spontaneous and Stimulated Emission.
6. What is population inversion and what is its significance for the laser action?
7. Why is it easier to achieve the laser action in a three-level system compared to

7. Why it is easier to achieve the laser action in a four-level system compared to the two + three-level system?
8. What is pumping? Briefly describe various modes of pumping.
9. What is a Laser Oscillator? Briefly explain its working.
10. What is mirror isolation? Briefly describe the losses in the laser cavity system.
11. The upper energy level in a laser system need be a short lived one. Why?
12. Why is a Ruby Laser called so? What is the frequency of the laser light given out by a ruby laser?
13. What is the active material in a He-Ne laser? What is the population inversion achieved in a He-Ne laser?
14. What is LIDAR? What is laser light suitable for it?
15. Mention a few important applications of lasers.

#### Laser Answer Type

1. What do you mean by 'Laser'? Explain the characteristics of this phenomenon and make laser light model compared to normal light.
2. Describe the following processes: (i) Absorption, (ii) Spontaneous Emission, (iii) Stimulated Emission, (iv) Spontaneous Emission, and (v) Pumping.
3. Discuss Einstein's coefficients. Derive the relation between them.
4. Discuss with configurations and explain the role of optical laser.
5. Name the basic components of a laser system. Explain the function of each component.
6. State and explain the threshold condition for lasing action.
7. Describe the working principle and construction of a ruby laser.
8. Discuss how the laser action is achieved in He-Ne laser. What are the laser transitions in this laser?
9. Discuss the applications of laser in the field of communication.
10. Describe medical applications of lasers.
11. Mention the industrial applications of laser.

#### Worked Ex

1. If the peak width of a laser at wavelength only  $100 \text{ nm}$  and the average output power per pulse is  $0.8 \text{ W}$ , calculate the number of photons in each pulse.  
(Ans.  $4.0 \times 10^{17}$ )
2. The intensity of an ordinary light source is  $10^{-10} \text{ W m}^{-2}$ . Calculate the number of photons per  $\text{m}^2$  of wavelength  $5461 \text{ \AA}$ .  
(Ans.  $1.6 \times 10^{17}$ )
3. Calculate the number of photons emitted by a  $0.2 \text{ mW He-Ne laser}$  in  $1 \text{ hour}$ .  
(Ans.  $7.92 \times 10^{17}$ )
4. A laser resonator is defined the density of a spherical surface covered on the

and having a radius equal to that of the Earth's mean orbital radius, it has a rate of  $0.14 \text{ W m}^{-2}$ . If we assume an average wavelength of about  $700 \text{ nm}$ , how many photons are emitted in each square meter per second of a laser 'spot' just above the atmosphere?

(Ans.  $4.95 \times 10^{17}$ )

## 6

## Fibre Optics

## 6.1 INTRODUCTION

In the middle of the last century, engineers were worried not to find the viability of propagating information carrying light beams through the open atmosphere. It was realised that besides a large loss of intensity, variable losses like rain, fog, dust, etc., are indispensable guiding medium in a sense through which light can propagate. After intensive investigations, optical fibres were found to be the most viable option. Today optical fibre, information carrying light can be transmitted over a long distance without any significant loss. Optical fibre also enables us to peep into otherwise inaccessible locations like the interior of human body or the jet engines.

John Drakall, in 1880, in Rural Societies in England, for the first time showed that light could follow a curved path. In such cases, transmission of picture along an elongated bundle of flexible glass fibres was attempted with considerable success. This led to the development of the first plastic fibreglass by Hiram Hopkins and S. Karpov. However, the first practical fibre-optic fibre and the first fibre optics was coined by Hovis Smith.

With the advent of laser, the field of fibre-optics got an added impetus. Therefore, optical fibre is being used for the transmission of voice, video and digital signals. Optical fibres are replacing conventional metal cables for all forms of transmission.

## 6.2 Optical Fibres

An optical fibre is a very thin, flexible strand of transparent glass or plastic in which light is transmitted through multiple total internal reflection. It consists of a central cylinder, called core, surrounded by a layer of material called cladding, which is core is surrounded by protective jacket. It is the core through which the light actually propagates and is usually made up of glass or plastic of refractive index  $n_1$ . Cladding keeps the light waves within the core because the refractive index  $n_2$  of the cladding material is less than that of the core ( $n_2 < n_1$ ). It is also made up of glass or plastic and provides some strength to the core. The jacket protects the fibre from abrasion, crushing, moisture, etc. A schematic representation of an optical fibre is shown in Fig. 6.1. Typically, the core diameter varies from 7  $\mu$ m to 100  $\mu$ m while the cladding diameter is usually about 125  $\mu$ m.

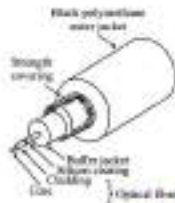


Fig. 6.1 Typical optical fibre

Glass, plastic, silica and plastics are used in the construction of optical fibres. The basic requirement is the possibility to vary the refractive index. A typical fibre consists of an  $\text{SiO}_2$ - $\text{GaO}_3$  core with 10% cladding. Addition of  $\text{GaO}_3$  raises the refractive index of  $\text{SiO}_2$ . Plastic fibres have the advantage of higher flexibility over glass fibres and are preferred to systems that require higher flexibility. However, attenuation (or loss) of signal is higher in the plastic fibres than that in the glass fibres. It is assumed that the core and cladding are lossless, microscopic cracks or flaws in the interior. In case of plastics, the core can be polystyrene or polymethyl methacrylate while the cladding is polymethyl methacrylate or silicon.

Fibre optics are made either entirely from plastic or with silica core and plastic claddings. Full plastic fibres suffer from very high attenuation and losses are critical for short distances and low bandwidth systems, probably in fibre-optic sensor applications. These fibres can be made with large diameters due to higher flexibility.

## Light Propagation in an Optical Fibre

The propagation of light through an optical fibre (over-guided) is depicted in Fig. 6.2. It is the phenomenon of total internal reflection at the core-cladding interface which guides the light from one end of the fibre to the other and through the core of the fibre. We know that the two essential conditions for the total internal reflection to take place are:

- The light wave should be propagating from an optically denser medium to a rarer medium.
- The angle of incidence should be greater than the critical angle of incidence.

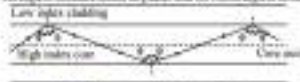


Fig. 6.2 Propagation of light in optical fibre



As the refractive index  $n_2$  of core is higher than that of cladding  $n_1$ , the first condition is satisfied for the light incident from the core-core-cladding interface.

If the angle of incidence is greater than critical angle of incidence for the core-cladding interface:

$\left( \phi > \theta_c = \sin^{-1} \frac{n_1}{n_2} \right)$  the light ray undergoes repeated total internal reflection at core-cladding interface.

For a core of refractive index  $n_2 = 1.47$  and a cladding of refractive index  $n_1 = 1.45$ , the critical angle of incidence is equal to:

$$\sin^{-1} \left( \frac{1.45}{1.47} \right) = 78.3^\circ$$

In Fig. 3.3, it is assumed that the angle of incidence  $\phi$  at the interface is greater than the critical angle of incidence  $\theta_c$  for the core-cladding interface and, therefore, totally internally reflected, according to the laws of reflection. A light ray such as the one shown in Fig. 3.3 is known as meridional ray. A meridional ray is one which remains in the plane of the fiber.

Here, it is important to remember that we have assumed a perfect fiber, i.e., without any imperfections, any imperfections and discontinuities in the core-cladding interface can cause scattering instead of total internal reflection causing loss of light ray into the cladding.

**Acceptance angle:** From the above discussion, it is clear that not all the light rays incident on the fiber will be transmitted through the fiber. Only the rays which are incident such that their angle of incidence at the interface is greater than  $\theta_c$ , shall be transmitted. Other rays are lost even upon entering the fiber. This is illustrated in Fig. 3.4.

As shown in Fig. 3.4, any ray of light incident on the fiber core at an angle greater than the critical angle  $\theta_c$  will not be transmitted through the fiber because such a ray will be incident at the interface at an angle less than  $\theta_c$ . Such a ray is refracted into the cladding and is eventually lost. In other words, only the rays incident on the core at an angle less than a specific angle called acceptance angle  $\theta_a$  is transmitted through the fiber.



Fig. 3.4 The acceptance angle  $\theta_a$  is an critical angle.

The maximum (critical) angle for the fiber core at which light entering the core is transmitted through the fiber, is called the acceptance angle. All the rays incident at the fiber at an angle greater than  $\theta_a$  are eventually lost. The acceptance angle is unique for a particular fiber and differs for different fibers and depends on the refractive index of core and cladding and core diameter.

From geometry considerations, it can be seen that the emerging angle of the emerging ray from the fiber is equal to the incidence angle of the entering ray into the fiber, provided the condition of

both the ends are the same. We have the same refractive index.

## 3.2 Numerical Aperture

It is not always practical to talk about acceptance angle and refractive indices of core and cladding using the ray theory of light. A parameter called the numerical aperture (NA) of the fiber, is more meaningful in practical terms.

Figure 3.5 shows a light ray incident on the fiber core at an angle  $\theta$  to the fiber axis, which is less than the acceptance angle  $\theta_a$  of the fiber. The ray enters the fiber from a medium (air) of refractive index  $n_0$ . The core and cladding has refractive indices  $n_2$  and  $n_1$  ( $n_2 > n_1$ ) respectively. According to the ray theory, we have to be careful in the core and cladding, for refraction at the interface between it, from Snell's law we have

$$\frac{\sin \theta}{\sin \theta_c} = \frac{n_2}{n_1} \quad (3.1)$$

From the right angled triangle,

$$\theta_c = \frac{\pi}{2} - \theta_2$$

$$\theta_c = \frac{\pi}{2} - \theta_2$$

$$\sin \left( \frac{\pi}{2} - \theta_2 \right) = \cos \theta_2$$

$$\therefore \sin \theta_c =$$



Fig. 3.5

Substituting the value for Eq. (3.1), we get

$$\frac{\sin \theta}{\cos \theta} = \frac{n_2}{n_1} \quad (3.2)$$

Using the identity  $\tan \theta = \sin \theta / \cos \theta$ , we have  $\tan \theta = \sqrt{1 - \sin^2 \theta} / \sin \theta$ . Then, Eq. (3.2) can be written as

$$\frac{\sin \theta}{\sqrt{1 - \sin^2 \theta}} = \frac{n_2}{n_1} \quad (3.3)$$

$$\theta = \theta_1 = \sin^{-1} \left( \frac{\theta_1}{P_1} \right)$$

For the limiting case of total internal reflection,

also in the limiting case,  $\theta$  increases equal to acceptance angle for the flow,  $\theta = \theta_1$ . Putting these limiting values in Eq. (3.5), we get

$$\mu_{\text{critical}} = \sqrt{n_1^2 - n_2^2} \quad (3.6)$$

The parameter  $\mu_{\text{critical}}$  is called the numerical aperture (NA), hence, the numerical aperture maximum line called the figure of merit of the optical fibre, is given by

$$\text{NA} = P_1 \sin \theta_1 = \sqrt{n_1^2 - n_2^2} \quad (3.7)$$

When value of the difference is small, then  $n_2 \approx n_1$ , then we can

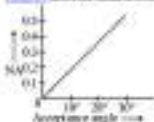
$$\text{NA} = \sqrt{n_1^2 - n_2^2} \approx n_1 \theta_1 \quad (3.8)$$

So,  $\theta_1$  is small  $\theta$  for propagation (i.e.  $\theta < \theta_1$ ), therefore, the following approximation can be made in order to express NA in terms of the relative refractive index difference  $\Delta$ . From Eq. (3.6), we have

$$\begin{aligned} \text{NA} &= \sqrt{n_1^2 + \mu_1^2 - n_2^2} = \sqrt{n_1^2 (1 + \mu_1^2 - n_2^2/n_1^2)} \\ &= \sqrt{n_1^2 \left( 1 + \frac{n_1^2 - n_2^2}{n_1^2} \right)} = n_1 \sqrt{2\Delta} \\ \Delta &= \frac{n_1 - n_2}{n_1} \end{aligned} \quad (3.9)$$

where,  $n_1 > n_2$ ,  $\Delta$  is small

**Example 3.1** A fibre has numerical aperture of 0.25 with acceptance angle  $\theta_1$ .



**Fig. 3.1**

In addition from the above equation, a larger value of NA implies a larger acceptance angle. NA is a measure of the light gathering ability of a fibre. It is independent of the fibre core diameter and depends upon the refractive indices of the core and cladding.

So, the numerical aperture for fibres used in short distance communication (i.e. in the range of 0.2 to 0.4) for the fibre used in long distance communication, it is kept between 0.1

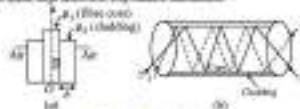
and 0.2.

### 3.4 Types of Optical Fibres

There are two types of optical fibres: (i) step-index optical fibres and (ii) graded-index optical fibres.

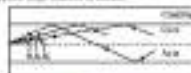
(i) **Step-index Optical Fibre (SI Fibre)** In this type of fibre, the core is homogeneous with constant refractive index  $n_1$  and the cladding has the constant refractive index  $n_2$ ,  $n_1 > n_2$ , as shown in Fig. 3.2(a). As there is no abrupt change of refractive index at the core-cladding interface, hence it is called a step-index fibre. In Fig. 3.2(b) the paths of rays in a step-index fibre are shown. The rays enter the fibre at different angles of incidence with the axis, travel along two different paths and emerge out at different times. The light path gets distorted as it propagates through the fibre. The mechanism of light propagation in SI fibre is explained in section 3.5.

Step-index fibre can be single mode or multimode. Single mode or monomode SI fibre allows only one mode of ray to propagate through it. The core diameter is very small,  $\approx 8 \mu\text{m}$ . This numerical aperture and acceptance angle is small, making insertion of the light is difficult. However, these fibres are most efficient and are used for high-speed, long bandwidth, long distance communication.



**Fig. 3.2** Step-index fibre.

The multimode SI fibre has large diameter in the range of 50 to 100  $\mu\text{m}$ . As shown in Fig. 3.2.1, it supports large number of modes.



**Fig. 3.3**

The numerical aperture (multimode) fibre larger path for propagation than the monomode and get distorted. This time delay known as modal dispersion (up to 20 ns/m), causes distortion in the pulse. Due to this, short light pulse gets broadened, decreasing the transmission speed (or bandwidth). Also, there may be interaction between solid and void material (i.e. coating) inside coating. These factors make these fibres less efficient. However, these fibres are cheap and have high numerical aperture and are good for short distance.

**(D) Graded-index Optical Fibre (GRIN Fibre):** In this type of fibre, the core has a non-uniform refractive index that gradually decreases from the centre towards the core-cladding interface, while the cladding has a constant refractive index, as shown in Fig. 3.13.1(a). The path of the ray inside is shown in Fig. 3.13.1(b). These fibres are refractive type, i.e., light travels in a continuous curve undergoing refraction, i.e., a ray of light upon entering the fibre, bends and takes a periodic path along the axis. The rays entering the fibre at different angles follow different paths with the same period, both in space and time. Thus, there is a periodic self-focusing of the ray. The principle diagram is for this type of fibre.

**Light Propagation:** In such fibres, as the ray goes from a region of higher refractive index to a region of lower refractive index, it is bent away from the normal progressively till the condition of total internal reflection is met and the ray repeats, i.e., the core acts as a lens being continuously refocused. The change of direction (or total internal reflection) may occur even before the ray reaches the core-cladding interface. The process repeats itself again and again. In such fibres, though the rays making larger angles with the axis traverse a longer path, they do so in a region of lower refractive index and hence, at a higher speed of propagation. Consequently, all rays have the same optical path and reach the other end at the same time giving coherent transmission.

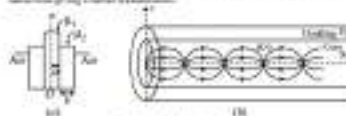


Fig. 3.13. Graded-index fibre.

The number of modes in a graded-index fibre is only about half, compared to a similar step-index fibre. The lower number of modes means less dispersion (or a smaller delay). Hence, graded-index fibres have higher data transmission capabilities. The transmission of GRIN fibres is comparatively difficult owing to the problem in controlling the refractive-index variation. The acceptance angle of these type of fibre being less than a similar step-index fibre, coupling of the source to the fibre is difficult. The diameter is approximately 1/2 of normal ones more than 20 fibres.

The size of the optical fibre is approximately represented as the ratio of core and

cladding diameters. Size of step-index fibres are  $\frac{50}{125}$ ,  $\frac{800}{140}$ ,  $\frac{200}{130}$ , etc. (Table 3.1).

Size of GRIN fibres are  $\frac{50}{125}$ ,  $\frac{62.5}{125}$ ,  $\frac{80}{125}$ , etc. A fibre with  $\frac{50}{125}$  means the core of fibre is 50  $\mu$ m in diameter, while the cladding is 125  $\mu$ m in diameter.

**Normalized Frequency (V) or  $V$ -number of a fibre:** The  $V$ -number, also known as normalized frequency or mode number, determines the number of modes a fibre can support or propagate.

$$V \text{ is given by, } V = \frac{2\pi a}{\lambda} \sqrt{n_1^2 - n_2^2} \quad (3.16)$$

where,  $a$  is radius of the core and  $\lambda$  is the wavelength in free space.

Also, as the normalized equation is given by:

$$V = \frac{2\pi a}{\lambda} \sqrt{n_1^2 - n_2^2} = k_1 a \sqrt{2\Delta} \quad (3.17)$$

The maximum number of modes  $N_m$  for a fibre is

$$N_m = \frac{V^2}{2} \quad (3.18)$$

If  $V < 2.405$ , the maximum number of modes is given by  $N_m = 0$  i.e., for  $V < 2.405$ , only one mode can be supported by the fibre and such a fibre is called single mode fibre (SMF). For multimode fibre (MMF),  $V > 2.405$ . The wavelength corresponding to  $V = 2.405$  is called the cut-off wavelength  $\lambda_c$ .

The maximum number of modes in a graded-index (GRIN) fibre is about half of that in SMF and is given by:

$$N_m = \frac{V^2}{4} \quad (3.19)$$

### 3.2. Modes of Propagation in optical fibre

An optical fibre is analogous to an optical waveguide. In optical fibre, light propagates as electromagnetic waves. The propagation of electromagnetic waves can be analysed using Maxwell's equations with appropriate boundary conditions. It is found that the propagating waves have discrete sets of solutions known as modes. In simple words, we can express the number of propagations in an optical fibre as the different discrete paths light can take while propagating through the fibre.

In an optical fibre, all light rays entering within the acceptance angle will be trapped in the fibre due to total internal reflection. However, all the rays do not propagate through the fibre and only certain ray directions are allowed for propagation. These allowed directions correspond to the modes of the fibre. The path of the ray inside the fibre is always discrete or always fixed except those propagating along the axial direction (also called axial ray). The rays near the core-cladding interface undergo some phase shift at each reflection. As light rays along same discrete paths may be in phase and get reinforced, while some others may be in antiphase, undergoing destructive interference and thus fading out. The light ray guides along which the source are in phase reinforce the modes. The number of modes a fibre can support depends on the ratio  $d/\lambda$ , where  $d$  is diameter of the fibre core and  $\lambda$  is the wavelength of the propagating waves. Total no

points to the non-order ray while the higher order propagation is smaller angle than the lower order modes. [Figure 8.1](#) shows three modes of propagation. Each mode is a pattern of electric and magnetic fields distributed that is repeated along the fibre at equal intervals. For lower order modes, the fields are concentrated near the centre of the fibre. For higher order modes, the fields are distributed towards the edge of the core and tend to avoid the light being lost during.

Optical fibres, on the basis of the mode of propagation, are classified as: (i) Single-mode fibre (SMF) and (ii) Multimode fibre (MMF). A single-mode fibre has a smaller core diameter while a multimode fibre has a large core diameter. A multimode step-index fibre has a diameter of 50 to 600  $\mu\text{m}$ .

There are three basic types of fibres: single-mode step-index fibre, multimode step-index fibre and multimode graded-index fibre. The mode features of these fibres are summarised in [Table 8.1](#).

**Table 8.1** Types of optical fibres

	Single-Mode Fibre	Multimode Step-index Multimode Fibre	Graded-index Multimode Fibre
1. Bandwidth	Very wide (up to 10 Gb/s)	Large (up to 100 Gb/s)	Very large (up to 100 Gb/s)
2. Losses	Low	Low or LEP	Low or LEP
3. Splicing	Very difficult (since small core)	Difficult	Difficult
4. Applications	Submarine cable system	Data links	Telephone-cable line
5. Cost	Least expensive	Least expensive	More expensive

#### Example 8.1

In a step-index fibre, the refractive indices of core and cladding are 1.45 and 1.4, respectively. Calculate the critical angle, numerical aperture, the acceptance angle and accepted aperture.

**Solution:**

$$\text{Given: } n_1 = 1.45, n_2 = 1.4$$

$$\sin^{-1} \frac{n_2}{n_1} = \sin^{-1} \left( \frac{1.4}{1.45} \right)$$

$$\text{Critical angle, } \theta_c = 73.74^\circ$$

Numerical aperture

$$\frac{n_1^2 - n_2^2}{n_1} = \frac{1.45^2 - 1.4^2}{1.45} = 0.820$$

Acceptance angle,  $\theta_a$  is

$$\sin^{-1} \sqrt{n_1^2 - n_2^2} = \sin^{-1} \sqrt{0.437^2 - 0.407^2}$$

$$\sin^{-1} \sqrt{0.0619} = \sin^{-1} 0.2488 = 14.94^\circ$$

$$\text{Accepted aperture} = \text{diam.} \times \sin \theta_a = 0.8 \text{ mm}$$

#### Example 8.2

An optical fibre is air has a numerical aperture of 0.3, a core refractive index of 1.45 and a core diameter of 50  $\mu\text{m}$ . It is operated at a wavelength of 1.55  $\mu\text{m}$ . Find (i) the fibre V-number and (ii) the number of modes the fibre is designed.

**Solution:**

$$\text{Given: } NA =$$

$$0.3, n_1 = 1.45, a = \frac{50}{2} \mu\text{m} = 25 \times 10^{-6} \text{ m}$$

$$\lambda = 1.55 \mu\text{m} = 1.55 \times 10^{-6} \text{ m}$$

$$V = \frac{2\pi a}{\lambda} NA = \frac{2 \times 25 \times 10^{-6} \times 0.3}{1.55 \times 10^{-6}} = 6.77$$

$$\text{(i) Number of modes, } M_{\text{core}} = \frac{V^2}{2} = \frac{(6.77)^2}{2} = 23$$

#### Example 8.3

An optical fibre with refractive indices of 1.45 and 1.40 of core and cladding respectively supports only one mode at a wavelength of 1  $\mu\text{m}$ . What is the maximum possible radius of the fibre?

**Solution:**

For single mode fibre,  $V < 2.405$

$$\frac{2\pi a}{\lambda} \sqrt{n_1^2 - n_2^2} < 2.405$$

$$a < \frac{2.405 \lambda}{2\pi \sqrt{n_1^2 - n_2^2}}$$

$$= \frac{2.405 \times 1.00 \times 10^{-6}}{2 \times 3.14 \times \sqrt{0.47^2 - 0.40^2}}$$

$$= \frac{2.405 \times 1.3 \times 10^{-6}}{0.78 \times \sqrt{0.0319}}$$

$$= 1.41 \mu\text{m}$$

Thus, the maximum radius is 1.41  $\mu\text{m}$ .

#### Example 8.4

Find the maximum value of  $\lambda$  for a single mode fibre with core of diameter of 1  $\mu\text{m}$  and refractive index 1.4. The signal transmitted through the fibre is of wavelength 1.2  $\mu\text{m}$  while the V-number of the fibre is 1.405. Also, find the refractive index of the cladding.

**Solution:**

$$\begin{aligned}
 \text{For loss, } T &= \frac{\pi d}{k} \cdot \frac{W}{A} \quad \text{for unit} \\
 &= \frac{T}{A} \times \frac{W}{k} \\
 \frac{T}{A} &= \frac{2.865 \times 1.2 \times 10^{-4}}{3.14 \times 10 \times 10^{-4}} = 0.0057 \\
 &\quad \text{, Absorption coefficient} \\
 \text{So, loss (attenuation)} &= \alpha \times l \\
 \text{Thus, } T &= 0.0057 \times 2.5 \\
 \text{or, } T &= \\
 \frac{T}{I_0} &= \frac{(0.0057)^2}{2 \times (1.5)^2} = 0.0022 = 2.2 \times 10^{-4} \\
 \frac{I_1 - I_2}{I_1} &= \frac{I_1 - I_2}{I_1} \\
 \text{Thus, } \alpha &= \frac{I_1 - I_2}{I_1 \cdot l} \\
 \therefore \alpha &= \frac{1 - 0.0022}{2.5 \times 10^{-4}} = 3.9976 \approx 4.000
 \end{aligned}$$

### 6.6. Windows in Optical Fibres

Many types of losses occur during the propagation of light in an optical fibre, i.e., an optical signal gets progressively weaker as it propagates through the fibre. The reduction of signal strength is called **attenuation of signal**. The attenuation of signal is measured by a parameter  $\alpha$ , called **loss attenuation coefficient** expressed as:

$$\alpha = \frac{10}{l} \log \frac{P_i}{P_o} \quad \text{dB/km}$$

where  $P_i$  is the input optical power,  $P_o$  the output optical power and  $l$  the length of the optical fibre in km.

In the ideal case,  $P_i = P_o$  and  $\alpha$  is equal to 0 dB/km, i.e. practically means, no attenuation upto 2 dB/km is within permissible limit. The optimum is dependent upon the wavelength of the signal. The losses in optical fibres occur due to the following three reasons:

- Scattering of signal
- Scattering of signal
- Refractive index

(i) **Absorption Losses** Absorption of light by glass at which the fibre is made and the impurities present in the major mass of fibre, also called **intrinsic losses** in optical fibre.

Even the purest glass shows reduction in optical wavelength range. This inherent property of the substance is called the **intrinsic absorption**. Intrinsic absorption, particularly, the electronic absorption, is very strong in UV region while the electronic absorption is strong in IR region (i.e.  $> 7$  to  $11 \mu\text{m}$ ). Because the wavelength range and

in IR region (wavelength is  $> 7$  to  $11 \mu\text{m}$ ) so the above mentioned losses are not important.

(ii) The loss due to **scattering absorption**, i.e., absorption due to impurities, which is the main source of loss in optical fibre. Two important types of impurities are the transition metal ions and the hydroxyl ( $\text{OH}^-$ ) ions. The transition metal impurities such as Fe, Cu, V, Ga, Ni, Mn and Cr absorb strongly in the region of visible. Hence, the fibre should be free from these impurities to electronic absorption, i.e., free from electronic absorption photons to go to the higher energy state. The trapped  $\text{OH}^-$  ions at the terminal, absorb at 0.95, 1.35 and 1.39  $\mu\text{m}$ , all in the region of interest. It is called C respectively in Fig. 6.3. Therefore, the presence of  $\text{OH}^-$  ions should be avoided, more for long fibres than for short fibre-optical system.

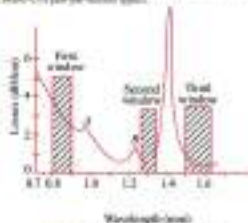


Fig. 6.3: Fiber losses due to  $\text{OH}^-$  ions.

Refractive index shows the losses in optical fibre in wavelength for a silica based fibre. There are certain wavelength range of which attenuation is minimum. Such a range of wavelength is selected as to optical window or transmission window due to minimum attenuation in the wavelength range. These windows are suitable for transmission of information. The first, second and third window extend from 0.8–0.9  $\mu\text{m}$ , 1.25–1.35  $\mu\text{m}$  and 1.55–1.65  $\mu\text{m}$  respectively.

(iii) **Scattering Losses** During fibre construction, despite all precautions, localized refractive index variation in density and doping impurities cannot be removed completely due to statistical variations in refractive index set in. These variations act as small scattering centres embedded in otherwise homogeneous medium. The size of these scattering centres are either smaller than the wavelength, if losses of light propagating through the fibre suffer losses due to Rayleigh scattering. Then,

$$\propto \frac{1}{\lambda^4}$$

So, Rayleigh scattering  $\propto \frac{1}{\lambda^4}$ . Rayleigh scattering with a lower limit in wavelength that can be transmitted through a glass fibre is nearly 0.8  $\mu\text{m}$ . Below

the wavelength, scattering loss is approximately equal to

**Guidance Due to Geometrical Effects:** Scattering (backscattering and nonbackscattered) at fibers, during transmission and/or reflection, causes loss of power. Backscattering occurs by small modes in the plane. Absorbing scattering occurs when the modes extend to a large distance along the length of the fiber. Due to nonbackscattered modes, scattering loss occurs while nonbackscattered modes propagate.

### 6.7 Dispersion in Optical Fibers

Broadening or spreading of pulse during its propagation through an optical fiber is referred to as dispersion. Due to dispersion, a pulse is broader at the output of an optical fiber compared to that at the input. At a point, the pulse gets distorted (22.3.24). The distortion of pulse due to dispersion effect is measured in terms of picoseconds per km (ps/km).



Fig. 8.35 Dispersion in multimode step-index fiber

There are three types of dispersion. These are:

(i) Intermodal Dispersion, (ii) Material Dispersion, and (iii) Waveguide Dispersion.

(i) **Intermodal Dispersion:** Intermodal Dispersion is present in multimode fiber. A ray of light follows a zigzag path inside the fiber core. When a number of modes are available in a fiber, the axial and nonaxial rays travel at different speeds. The nonaxial rays take a longer path than the axial ray. Therefore, the axial rays reach at the output earlier than the nonaxial rays. i.e., there is a time delay between different rays. This causes a spread in the pulse or a dispersion is produced. This type of dispersion does not depend on the speed of light of the source and even a pulse from a pure monochromatic source shows intermodal dispersion. Naturally, single-mode fiber (SMF) does not show this dispersion.

Figure 8.36 shows the pulse spread by the rays of different modes.

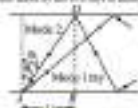


Fig. 8.36

Let  $\Delta T = t_2 - t_1$  then

$$\Delta T = \frac{L}{v_1} - \frac{L}{v_2}$$

if  $L$  is the length of the optical fiber, then from the above equation, it follows that the corresponding path  $L_2$  is given by:

$$L_2 = \frac{L}{\sin \theta_2}$$

$$\frac{L}{\sin \theta_2}$$

$$\text{In general, } L = \frac{L_0}{\sin \theta} = \frac{L_0}{\sin \theta_0}$$

where  $\theta$  is the angle of incidence to the normal inside with the normal to the wall of the fiber. In the higher order mode, the angle of incidence is continuously equal to the critical angle of incidence ( $\theta_c$ ).

$$L_c = \frac{L_0}{\sin \theta_c} = \frac{L_0}{\sin \theta_c}$$

where  $L_0$  is the refractive index of the cladding material and  $n_1$  that of core material. In the lower order mode, the path length is given by:

$$L_c = \frac{L}{\sin \theta_c} = \frac{L}{\sin \theta_c} = \frac{L}{\sin \theta_c}$$

The higher order path length is given by:

$$L_c = \frac{L}{\sin \theta_c} = \frac{L}{\sin \theta_c} = \frac{L}{\sin \theta_c}$$

Let  $\Delta L$  be the path difference between the two rays:

$$\Delta L = L_2 - L_1 = L_2 - L_1$$

$$L_2 = \frac{L_1}{\sin \theta_2}$$

As, relative refractive index difference

$$\frac{n_1 - n_2}{n_1}$$

$$L_2 = \frac{L_1}{\sin \theta_2}$$

$$\Delta L = \frac{L}{\sin \theta_2} - L = L \left( \frac{1}{\sin \theta_2} - 1 \right) \quad (8.14)$$

The blue ray is a shorter wavelength of shorter energy (say  $\lambda = 450$  nm) or the speed of light inside the fibre is less than the speed of light in free space. The phase velocity  $v_p$  is given by

$$v_p = \frac{1}{\sqrt{\mu_0 \epsilon_0 n^2}} \quad (28.42)$$

where  $n$  is the permittivity in free space and  $\epsilon_0$  is the permeability in free space. The speed of light in free space is given by

$$\begin{aligned} c &= \frac{1}{\sqrt{\mu_0 \epsilon_0}} \\ v_p &= \frac{c}{n} \\ \text{Then } n &= \frac{c}{v_p} \\ n &= \frac{c}{\frac{1}{\sqrt{\mu_0 \epsilon_0}}} \end{aligned} \quad (28.43)$$

This phase velocity is the same as that in a transmission line for which the relation between the refractive index and dielectric constant is given by

$$\epsilon_r = n^2$$

Using the above expression, Eq. (28.43), becomes

$$v_p = \frac{c}{\sqrt{\epsilon_r}} \quad (28.44)$$

FFM is the fibre that has the highest and lowest order mode, then

$$\begin{aligned} \frac{\Delta n}{\Delta \lambda} &= \gamma_p \\ \lambda \cdot \left( \frac{\Delta}{1 - \Delta} \right) \cdot \frac{1}{v_p} &= \lambda \cdot \left( \frac{\Delta}{1 - \Delta} \right) \cdot \frac{B_1}{c} \\ \frac{\lambda}{c} &< \frac{\Delta}{1 - \Delta} \cdot B_1 \end{aligned} \quad (28.45)$$

This time delay is the characteristic of the fibre and is of the order of nanoseconds per kilometre.

The graded-index FGRF fibres have a parabolic refractive index profile and the light takes zigzag path from a higher to a lower refractive index and back again. The zigzagging fibre time delay due to chromatic dispersion is given by

$$\frac{2L\Delta n^2}{\lambda^2} \quad (28.46)$$

where  $n$  is the refractive index in the core centre and  $\Delta$  is the fractional refractive index change from core centre to cladding. The GRF fibres have lower intermodal dispersion (say, from 3 ns/km compared to 35 ns/km). This is because light travels from the centre towards cladding, taking a longer path. Overall, refraction of

$$v_p = \frac{c}{n}$$

decreasing refractive index. As light, phase velocity,  $v_p$ , in the phase velocity increases with distance and is maximum at the outer edge. Hence phase velocity increases as the ray moves towards the core. Thus, there is an advanced ray and all of group velocity with a higher average phase velocity is higher modes than that in the lower modes which propagate along the core axis, which results in lower intermodal dispersion.

(C) **Material Dispersion:** Light of different wavelengths have different velocities in any medium. Thus a short pulse of light is not strictly monochromatic but spread about certain wavelength. So, a mixture of short and long wavelengths light of different wavelengths travels slower than those of longer wavelengths. This causes dispersion at the output end and a short pulse of light gets broadened as it moves through an optical fibre. This type of dispersion is called material dispersion. Overall, the spread with rate determines the extent of dispersion. The material dispersion in an optical fibre of length  $L$  is given by

$$\Delta t_m = \frac{L(\Delta n_c)}{c} + L \frac{d^2 n}{d\lambda^2} \quad (28.47)$$

where  $\lambda$  is the peak wavelength,  $n$  is refractive index of core and  $c$  is the speed of light.

An LED giving red light of wavelength 650 nm with  $\Delta\lambda = 30$  nm gives a material dispersion of 1 ns/km, while a laser with peak wavelength of 650 nm and  $\Delta\lambda = 1$  nm gives a material dispersion of just 0.1 ns/km. Clearly, laser is the spread with of the order lower is the material dispersion.

(d) **Waveguide Dispersion:** Waveguide dispersion arises due to the guiding properties of the fibre and is important in single-mode fibres. Like material dispersion, waveguide dispersion is also wavelength dependent. Effective refractive index for a mode of propagation varies with wavelength. Higher the wavelength, more is the fractional mode spread from the core into cladding which causes the fractional mode to propagate faster. This phenomenon is wavelength dependent and causes a time delay at the output. Waveguide dispersion can be reduced by the profile structure of the refractive index.

The total dispersion is equal to the vector sum square of all the dispersions. In GRF, all the dispersions are observed simultaneously while in GRF, only material and waveguide dispersion are observed. In the fibre with low material dispersion, similar

Dispersion is observed while in fibre with high numerical apertures, large dispersive elements. Dispersion can be reduced considerably with waves of narrow spectral width and low numerical apertures fibres.

Dispersion limits the bandwidth of the fibre. Bandwidth is typically the range of frequencies that can be transmitted without any significant distortion. Bandwidth for an optical fibre is given by:

$$\text{Bandwidth (GHz km)} = \frac{310}{\text{Dispersion (ps/nm km)}} \quad (3.22)$$

Bandwidth is large for fibre with low numerical apertures. The product of bandwidth distance specifies the information-carrying capacity of an optical fibre.

The gain cannot play the role at which information can be transmitted through the fibre. Maximum bit rate  $R_m$  is given by:

$$R_m = \frac{1}{5(\text{Dispersion})} \quad (3.23)$$

#### Example 3.4

An optical fibre has an attenuation of 2.5 dB/km at 1310 nm. If 0.1 dB of optical power is lost per metre of the fibre, calculate dispersion coefficient a km of propagation through the fibre.

**Solution:**

Given, attenuation  $\alpha = 2.5$  dB/km

$$P_r = 0.1 \text{ dB}, L = 1 \text{ km}, P_t = 1$$

$$\text{we know, } \alpha = \frac{10}{L} \log \frac{P_r}{P_t}$$

$$10 \log \frac{P_r}{P_t} = \alpha L = 2.5 \times 1 = 2.5 \text{ dB}$$

$$\log_{10} \frac{P_r}{P_t} = 0.25$$

$$\log_{10} \frac{0.1}{P_t} = 0.25$$

Using antilog method, we have

$$\frac{0.1}{P_t} = 0.56$$

$$\therefore P_t = \frac{0.1}{0.56} = 17.9 \mu\text{W}$$

#### Example 3.5

Calculate the dispersion/ km of length and total dispersion in a 40 km length of a fibre having non-dispersive index = 1.48 and fractional refractive index = 0.02.

**Solution:**

Maximum dispersion

$$\frac{\Delta n}{n} = \frac{\Delta \lambda}{1 - \Delta \lambda}$$

Maximum dispersion/ km

$$\frac{1.558}{2 \times 10^9} = \frac{0.026}{1 - 0.026} \times (100) = 13.9 \times 10^{-9} \text{ sec}$$

$$\therefore 13.9 \text{ ns}$$

$$\text{Dispersion at km} = (13.9 \times 40) = 556 \text{ ns}$$

#### Example 3.7

A Si polymer fibre has a core refractive index of 1.4 and cladding refractive index of 1.406. Find (i) numerical factor of the fibre, (ii) dispersion in a 40 km length, and (iii) maximum bit rate (km).

**Solution:**

$$\text{Numerical factor} = \sqrt{n_1^2 - n_2^2} = 0.448$$

(i) For a km length of fibre

$$\frac{\Delta n}{n} = \frac{\Delta \lambda}{1 - \Delta \lambda}$$

$$\frac{1.4 \times 100 \text{ m}}{2 \times 10^9} = \frac{0.00115}{1 - 0.00115}$$

$$\therefore \text{wavelength} = 10^{-9} \text{ sec} = 1 \text{ ns}$$

(ii) Total Dispersion for 40 km length

$$\text{dispersion} = \text{length} \times \text{dispersion} = 40 \times 1 \text{ ns}$$

$$\frac{1}{100 \text{ km}} = \frac{1}{\text{NR}_{\text{max}}} = \frac{1}{8 \times 119.85} = 0.00165 \times 10^9 \text{ bits/s}$$

$$= 1.65 \times 10^6 \text{ bits/sec} = 1.65 \text{ Mbits/sec}$$

#### 3.8 Optical Communication

Optical communication refers to the transfer of information-carrying light from one place to



surface, using light as a carrier. Here also, optical fibre is used as the medium which carries light waves. Therefore, when the term optical fibre communication is used, the extensive information-carrying capacity of the optical system makes optical communication unique. The frequency of speech signal is from 300 to 3000 Hz, i.e., a bandwidth of a kHz is required for the transmission of speech signal. The bandwidth of 20 MHz and 4000 are required for the transmission of music and television signals respectively. The frequency of a microwave channel extends from  $40 \times 10^9$  to  $3 \times 10^{10}$  Hz. Therefore, the microwave frequency range, nearly  $10^9$  speech signals, or  $10^4$  music signals or 300 TV signals can be transmitted. The frequency of the visible light extends from  $4 \times 10^{14}$  to  $8 \times 10^{14}$  Hz and, therefore, it is possible to transmit about  $10^{11}$  TV signals simultaneously. In other words, the information-carrying capacity of light is extremely high.

#### Optical Fibre Communication System

A block diagram representation of optical fibre communication system is shown in Fig. 3.30. It basically consists of three blocks: transmitter, optical fibre and the receiver. It transmits a signal as an optical wave (alternating current) and receives a signal as an electrical signal. During the transmission process, electrical signal is converted into light by the process called modulation. The light waves are in either visible light waves are generated by a suitable semiconductor laser or a light emitting diode (LED). The message signal in the form of an electrical signal is supplied to the optical source and the light signal follows the variation of the message signal, i.e., modulated signal is generated. Digital modulation is preferred over analogue modulation due to better efficiency of digital modulation. Digitally modulated signals are used for long distance transmission while analogue modulated signals are not used to do so because of

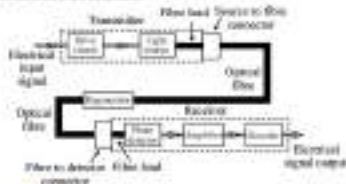


Fig. 3.30 Block diagram representation of an optical communication system

Due to transmission of optical signal over large distances due to various losses and dispersion in the optical fibre, the signal must be regenerated. For this, repeaters (or amplifiers) are placed at regular intervals. A repeater consists of a light receiver, photon-to-electron converter, amplifier, pulse shaper and finally the electron-to-photon converter. Together, these units regenerate the signal to the original level and transmit it onwards.

At the receiving end, an optical receiver is used to detect the light coming from the fibre as a phenomenon which converts the received light into an electrical signal. The message is recovered

from this converted signal using a suitable decoder.

The information transmission capacity is increased by transmitting several signals in a single fibre. Multiplexing is the process in which more than one signal is transmitted over a single fibre.

#### Advantages of Optical Communication

Following are the advantages of communication using optical fibre.

(i) **Extremely Large Bandwidth:** More than one GHz of bandwidth is available for communication using optical fibre. Such a large bandwidth makes it possible to transmit a large volume of information in a single communication system over the same fibre.

(ii) **Smaller Diameter and Light Weight:** Optical fibres are very thin. The diameter of an optical fibre is less than that of a human hair. Even with the pressure (stress), optical fibres are smaller in diameter and lighter in weight compared to conventional copper cables. This makes optical fibre especially suitable for use in satellites, ships, aircrafts, high-rise buildings etc.

(iii) **Immunity to Electromagnetic Interference—Electrical Isolation:** Because optical fibre is made up of dielectric materials, it is free from induced electromagnetic fields due to electrical sources and/or to metallic cables. This makes it possible to use optical fibre even in a noisy electrical environment.

(iv) **No Extension of Signal:** Optical fibre cables do not radiate signals and so there do not exist fields which other systems. In other words, signal confinement is excellent.

(v) **Highly Secure:** In conventional communication systems, signals often leak from one circuit to another, resulting in eavesdropping, i.e., other calls being heard by the bystanders. Even when large number of fibres are pulled together, there is negligible leakage.

(vi) **Long Life:** Optical cables are reliable and have a lifespan of around 30 to 40 years in air, except in the case of plastic or metal optical fibres are made, do not corrode, there is no corrosion problem with optical fibre and the estimated life of an optical fibre is around 30 to 40 years.

(vii) **Greater Safety:** In conventional cables, heat of short circuits presents their own fire hazard with no electrical protection and also with voltage spikes. There is no combination with optical fibre and there can be no electrical or other transmission is at all.

(viii) **High Reliability in Performance and Economy:** As optical fibres are made of glass or plastic, they have high resistance to temperature extremes as well as to liquids and corrosive gases.

(ix) **Conservation of Natural Resources:** It is commonly possible sand and glass, rather than more expensive like copper and tin, is used to make optical fibre, it helps conserve the existing natural resources.

(x) **Low Cost:** The glass and plastic, of which optical fibre is made, is much cheaper than the conventional conductors made from copper. Although, the cost of

semiconductor laser, photodiode, receiver and isolator are built by insulating the interactive carrying regions, contacts, diodes, waveguide, etc. the second and third order layers.

Owing to the above mentioned advantages, optical communication is progressively becoming the preferred mode of communication, thus and hence various companies are replacing their network by fibre communication based network.

#### Key Applications of Optical Fibres

Optical fibre is being extensively used in almost all fields of human activities. Some of the important applications are mentioned below:

(i) **Optical Communication:** It is one of the most important applications of optical fibre. The advantages of optical communication has been discussed already. Optical fibres are replacing satellite telephone lines. Long distance optical fibre links have been established connecting various cities and countries. Compared to about 300 communication at sea surface through satellite cables, thousands of communications are possible in an optical fibre cable. About 1000 km optical fibre cable link, for TST-0 (transatlantic telephone), was established between T2N, TB and France in 1988.

(ii) **Medical Applications:** Optical fibres are used extensively for medical applications. Endoscopy using optical fibre to inspect internal organs such as lungs, intestine, colon, etc. Doctors use optical fibre for dermoscopy observations of the organs while performing microsurgery. Ophthalmologists, dermatologists, radiologists, etc. use optical fibre based instruments for diagnosis.

(iii) **Military Applications:** Optical fibres are being used in various military and military applications. Due to their lightweight, high capacity, secure, etc. optical fibres are more convenient than copper cables in submarines, ships, satellites, earth stations and communication lines. Optical sensors are mounted on the surface of various fibres instruments which is convenient to operate manual, from where further command is sent to the surface. This helps in steering the target.

(iv) **Entertainment/Telephony Applications:** Optical fibres are useful for communication links from the studio to the transmitter or the output to the equipment etc. A coloured optical fibre bundle can be used to transmit the colour of an image on a viewing screen.

(v) **Industrial Applications:** Optical fibre is used in inspection of the blowings, which is used to examine walls, cracks and combustion chamber inside jet aircraft engines, which is otherwise impractical. In automobile industry, optical fibre cables are used for light display panels and in indicator lamps.

(vi) **Computer Networking:** Optical fibres are used for networking of computers and other equipment in local area networks (LANs), generally used for linking systems in a building or distance less than 1 km. It is also used for metropolitan area networks (MANs) and for linking systems in a big city and wide area networks (WANs) and for linking systems in a wide area of a city. The optical links carry voice, video, data linking computers, TV and telephone including video telephony. There are many more applications like in holography, sensors, etc.

#### Exercises

##### Short Answer Type

1. What do you mean by optical fibre and what?
2. Explain the basic structure of an optical fibre.
3. Why refractive index of core is higher than that of cladding?
4. What is the size of a jacket in an optical fibre?
5. Give the relative merits and demerits of plastic fibre and glass fibre.
6. What do you mean by acceptance angle of an optical fibre? Explain.
7. What is numerical aperture of an optical fibre? What is its physical meaning?
8. Differentiate between step index and graded index fibres.
9. What is T-number? What is its significance?
10. What do you mean by modes of propagation? Explain.
11. What are multimodal and single mode?
12. What is optical communication? What do you mean by large bandwidth?
13. Mention any three important advantages of optical communication.
14. What are optical fibre sensors? Give the principle of working of a glass sensor used to measure mechanical stress.
15. Briefly explain theoretical applications of optical fibres.
16. Name the coupling components of optical fibres and briefly explain their role.
17. What do you mean by attenuation of optical fibre? Explain.
18. Name the three different types of losses in an optical fibre.
19. What do you mean by 'dispersion' in optical fibre? Name various types of dispersion.
20. What is material dispersion? What is TST sheet (material dispersion)?
21. Explain the cause of material dispersion.

##### Long Answer Type

1. What is an optical fibre? Giving suitable diagram, explain the construction and its various parts of an optical fibre.
2. Explain the terms: (i) acceptance cone, (ii) acceptance angle, and (iii) numerical aperture for an optical fibre. Show that numerical aperture is equal to  $\sqrt{n_1^2 - n_2^2}$ .
3. What is the difference between step index and graded index fibres. Explain with suitable diagrams. How, discuss the mechanism of light propagation in both types of fibres.
4. Differentiate between multimodal and single mode fibres and explain their characteristics.
5. What are the causes of propagation of signal in optical fibres? Explain.
6. What is dispersion? Explain various types of dispersion in optical fibres.
7. Explain the advantages of optical communication.

## 4. Distinguish different applications of optical fibres.

## Problems

4. A light ray enters from air ( $n = 1$ ) into an optical fibre. The fibre has core of refractive index 1.5 and cladding of refractive index 1.48. Calculate (i) the critical angle, (ii) the fractional refractive index, (iii) the acceptance angle, and (iv) numerical aperture of the fibre.

[Data:  $30.96^\circ$ , 0.015,  $33.63^\circ$ , 0.191441]

5. A step-index optical fibre has 1.54 at a point in core, of diameter 50  $\mu\text{m}$ , has refractive index 1.48. It is operated with a signal of wavelength 0.85  $\mu\text{m}$ . What is the normalized frequency of the fibre and how many modes it can support?

[Data: 0.022, 0]

6. A step-index fibre has core of refractive index 1.5, diameter of 80  $\mu\text{m}$  and cladding refractive index of 1.485. Signal of wavelength 1.5  $\mu\text{m}$  is transmitted through it. Calculate (i) the fibre V-number and (ii) the number of modes the fibre will support.

[Data: 4.945, 9]

7. Find the core diameter necessary for single mode operation at 1550 nm for NA fibre with  $n_1 = 1.485$  and  $n_2 = 1.47$ . What is the NA for the minimum acceptance angle of the fibre?

[Data: 0.27, 0.39]

## Holography

### 7.1 Basic Principles of Holography

It is familiar with photograph and photography. In conventional photography, a photograph is a two-dimensional recording of a three-dimensional scene or object. What is recorded is merely the intensity distribution in the targeted scene onto light-sensitive medium which is sensitive only to the intensity variations of light. Consequently, the information about the relative phase of the light waves from different parts of the scene is lost. In other words, information about the phase or the relative optical paths from different parts of the scene is lost. Therefore, a photograph gives a two-dimensional view of a three-dimensional object. Thus, the three-dimensional character (viz. profile) of the object is lost.

The intention of photography is reversed in holography. In holography the recipient can still both the intensity and the phase of the light waves after the object is recorded. The holography was developed in 1947 (after 1947) (invented by Dr. D. Gabor in 1947) in which he conceived the idea of recording the phase and amplitude of the light scattered by the object. Since all recording media respond only to the intensity, it is necessary to convert the phase information of the scattered light into intensity variation. This is done by coherent illumination directed to the next section. A hologram is a two-dimensional recording but contains a three-dimensional image (able to look around, rotate). The wide availability of laser light has made the use of holography more widespread.

### 7.2 Construction and reconstruction of image on hologram

The process of recording the image on a hologram is the construction of hologram as shown in Fig. 7.1. In this process, also called coherent illumination, the coherent wave (emanating from the object) is superimposed with another coherent wave, called the reference wave (usually a plane wave) and the photographic plate is used to record the resulting interference pattern. Thus, what is recorded on the photographic plate is the interference pattern produced by the two interfering waves. The intensity at one point in this pattern depends on the phase as well as the amplitude of the wave scattered by the object. The processed photographic plate, called a hologram, contains information on both the phase and the amplitude of the object wave. Unlike a photograph, a hologram does not transform to the object and the information in the hologram only is coded into.

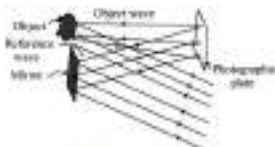


Fig. 1.22 Recording a hologram

The technique by which images is obtained from a hologram is called *reconstruction*. In the reconstruction process, the hologram is illuminated by a wave called the *reconstruction wave*. The reconstruction wave is identical to the reference wave used during the formation of the hologram. When the hologram is illuminated by the reconstruction wave, two waves are produced (Fig. 1.23). One wave appears to diverge from the object and provides the virtual image of the object. The second wave converges to form a real image of the object. The virtual image has all the characteristics of the object like 3D view, parallax, etc. Therefore, one can have different views of the object by changing the position of the eye. The real image can be photographed directly by placing a light sensitive medium in the location of the real image.

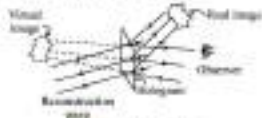


Fig. 1.23 Reconstruction process

In a hologram each point contains light from the whole of the original scene. Therefore, whole scene can be reconstructed from an arbitrarily small part of the hologram. It is possible to break a hologram in small pieces and reconstruct the entire object from each small part. However, the resolution decreases as the size of the hologram is reduced, i.e. the large hologram has more

### 1.3 applications of holography

The principle of holography is being used by a variety of applications. Some of them are mentioned below.

- (i) **Interferometry:** Interferometry is one of the most important applications of the holography. The ability of the holographic process to release the object wave when reconstructed with a reconstruction wave enables it possible to perform interferance between different waves which exist in different times. Therefore, it is technique often called *double exposure holography* or *interferometry*. The

photographic plate is first partially exposed to the object wave and the reference wave. Then the object is removed and the photographic plate is again exposed along with the same reference wave. The photographic plate is developed to obtain a hologram. When the hologram is illuminated with a reconstruction wave, two object wave emerge from the hologram—one corresponding to the (actual) object and the other corresponding to the (virtual) object. These two object wave interferes to produce interference fringes. These fringes are characteristic of the object added to the body. When viewed through the hologram one finds a reconstruction of the object superimposed with fringes. Another image and member of the fringe pattern produced in the body gives the distribution of phase in the object. This technique is used in non-destructive testing (NDT).

(ii) **Data Storage:** Holography is used in holographic data storage. Using this technique one can store information as high density inside crystals or photopolymers. This is highly important for electronic data storage devices.

(iii) **Transient Microscopy:** The ability of the hologram to record the information about the depth of the recorded scene makes holography useful in studying transient microscopic events. It can be used to study a transient phenomenon occurring in minute volume. Thus using ordinary microscope is becomes difficult to locate the exact position and make observation. However, if one records the hologram of the event, then the exact place (time) is from the hologram. The observer can focus through the depth of the reconstructed image from the hologram and can make observations at any one point.

(iv) **Character Recognition:** Holography is being used to identify fingerprints, postal address, etc. The complicated structure from an object is generated from a hologram by the single scattering of the reference beam. The process is reversible and, therefore, the reference wave can be generated by the object wave. This principle is the basis of holographic pattern recognition.

(v) **Production of Diffraction Gratings:** Holography technique have been used to produce diffraction gratings. The reconstructed diffraction gratings are given to fabricate such as mirrors, or other optics. The holographic gratings are very fine.

(vi) **Security Holography:** Holograms can be made with acoustic waves (also with microwave and visible light can be used for reconstruction. This has made it possible to obtain pictures which are otherwise not visible.

In addition to the above mentioned uses, holography is used in the production of photographic media used in the production of microelectronic circuit, network, security hologram, etc. Security holograms are difficult to forge as they are replicated from a master hologram which requires expensive, specialized and technologically advanced equipment. Large number of computer put security holograms on their product to avoid forgery. This has become a widespread application. The price of holography is in fact falling.

### Exercise

1. What is holography? Differentiate between photography and holography.
2. Mention the advantages of hologram over photography.
3. Discuss the process of reconstruction and reconstruction of image on a

together with suitable diagrams.

4. What do you mean by reference mass? Explain.
5. Discuss the applications of holography.

## Unit IV

8

### Mechanics

#### 8. FUNDAMENTAL INTERACTIONS

We know about different types of forces like weight, friction, tension, fluid resistance, etc. But all the forces or interactions in nature can be classified into the following four types of interaction. In other words, there are following four types of fundamental interaction in nature.

- (i) Gravitational interaction.
- (ii) Electromagnetic interaction.
- (iii) Strong (nuclear) interaction, and
- (iv) Weak interaction.

The first two are familiar forces in our everyday life, but other two involve interactions between subatomic particles and cannot be observed with unaided senses.

All the interactions are mediated or mediated with the help of various particles, called *gauge particles*, which are discussed below.

**Gravitational Interaction:** Gravitational interaction, the weakest interaction between two masses in the universe known, it acts along a line joining the centres of the two bodies. It is a long range force, it can be felt at any distance and can be called infinite range force. Inverse square law, it decreases as  $1/r^2$  from. The gravitational interaction is mediated by a massless particle called the graviton. The graviton travels at the speed of light and has a spin of 2. This particle has not been observed, because of its extremely weak interaction with the measuring device. The obvious aspect that by treating gravitational waves from supernova outbursts, the existence of the particle graviton can be proved.

**Electromagnetic Interaction:** Electromagnetic interaction exists between charged particles and their interaction with electric and magnetic fields. It is mediated by exchange of photons, a massless particle of spin 1. The electromagnetic interaction is responsible for the processes like reaction (or emission) of photon from the energy released in atomic (elementary) reactions and absorption of photons in optical transitions. This is about long range force.

This interaction is responsible for binding in atoms, in molecules, with formation of molecules, generation and detection of electrical and optical signals and occurrence of many chemical and biological processes. In fact, almost all the interactions that we observe, which are not due to gravitational interaction, are due to electromagnetic interaction.

**Strong Interaction:** The strong interaction is responsible for binding the nucleons (protons and neutrons) together in a nucleus. It is the strongest form of all the fundamental forces. It keeps the protons inside the nucleus despite their repulsive force. It is responsible for nuclear reactions and decay of some of the elementary particles. It is a short range force.

The particles that mediate the strong interaction are called *hadrons* e.g., protons, neutrons, etc. etc. In fact, some of these particles are truly elementary and are made up of six different elementary quark-like particles called *quarks*. The particles that mediate the strong force between quarks are called *gluons*, a photon like massless particle of spin 1.

**Weak Interaction:** Weak interaction occurs between the which electrons and neutrinos are

probably and it is left to the weak force because  $\beta$ -decay were very slowly compared to the processes involving the strong force. Had interaction is useful in explaining the properties of various elementary particles. The particles responsible for the weak interaction are called the  $W$  and  $Z$  particles. These particles are of spin one. The electroweak theory, unified the electromagnetic and weak interaction and its interactions strong with those of  $W$  and  $Z$  particles. The electromagnetic and weak force are independently enough to extremely high particle energies.

The relative strength of an interaction determines the time-scale over which it acts, a short time of the order of  $10^{-25}$  second is sufficient for a strong force to cause a decay or a reaction. But for a weak force, a longer time of the order of  $10^{-12}$  second is required. Hence, the time interval of a decay process is an index of the type of interaction responsible for the process. Table 8.1 lists the relative strengths, ranges, gauge particles, etc. of the four fundamental forces.

Table 8.1

Interaction	Particle affected	Relative strength	Range	Gauge particles	Characteristics	Rule
Gravitational	particles	$10^{-39}$	$\infty$	None	Very weakly attractive	
Electromagnetic	charged particles	$10^{-16}$	$\infty$	Photon	Attractive between opposite charges, repulsive between like charges	
Weak	quarks, leptons	$10^{-13}$	$10^{-16}$ m	$W^{\pm}, Z^0$	Responsible for radioactive decay	
Strong	quarks, gluons	$10^{-8}$	$10^{-15}$ m	Gluons	Attractive between quarks, repulsive between antiquarks	

The electroweak theory is a theory which unifies the theories of electromagnetism and weak interaction. It is based on the gauge theory called a grand unified theory (GUT) and further attempts are being made towards a possible unification of all interactions into a theory of everything (TOE).

### 8.1 Law of conservation of energy

When only conservative forces are acting on a particle or a system of particles, the mechanical energy, i.e., the sum of its kinetic energy and potential energy remains conserved. That is

$$E = K + U = \text{constant}$$

The above statement is referred to as the law of conservation of energy.

The same can also be stated as, the change in total mechanical energy ( $\Delta E$ ) of a system is zero, i.e.,

$$\Delta E = \Delta K + \Delta U = 0$$

Consider a freely falling body, ignoring the air resistance. Let  $y_1$  and  $y_2$  be the heights and velocity at two instants of time  $t_1$  and  $t_2$  respectively. According to work-energy theorem, the total work done on the body equals the change in its kinetic energy,  $W = \Delta K = K_2 - K_1$ . If the gravitational force is the only force acting on the body  $W = -\Delta U = U_1 - U_2$  then equating the two expressions

$$\Delta K = -\Delta U \text{ or } K_2 - K_1 = U_1 - U_2$$

$$\text{or } K_2 + U_2 = K_1 + U_1$$

$$\text{or } \frac{1}{2}mv_2^2 + mgy_2 = \frac{1}{2}mv_1^2 + mgy_1$$

$$\text{or } E_2 = E_1 = \text{constant}$$

In other words, when only the gravitational force is acting on a body, the mechanical energy of the system is conserved.

When a ball is thrown up, its speed decreases with increasing height as its kinetic energy decreases ( $\Delta K < 0$ ) while the potential energy increases ( $\Delta U > 0$ ). The process is true when the ball is falling down, however total mechanical energy remains conserved.

When the body is acted upon by non-conservative force (e.g., frictional or viscous force), some amount of work appears in the form of heat, sound, light, etc. and is dissipated. Naturally, the amount of dissipation will depend on the actual path taken. When both conservative and a non-conservative force are acting on a body and  $W_1$  and  $W_2$  are the work done by conservative and non-conservative force respectively and  $\Delta E$  is change in kinetic energy, then

$$W_1 + W_2 = \Delta E$$

$$\text{For } W_2 = -\Delta E \text{ (dissipation)}$$

$$W_1 = -\Delta E + \Delta E$$

$$\text{or } W_1 = K_2 - K_1 \text{ (work)}$$

$$\Delta E = 0$$

That is, the change in the total energy of the particle is equal to the work done by the non-conservative force. When the non-conservative force is a frictional force, the work done by which appears as heat,  $W_2 = -Q$ , then

$$\Delta E = -Q \text{ or } \Delta E + Q = 0$$

That is, the change in the total energy of the particle is equal to its total energy variation conserved. Thus, the law of conservation of energy holds good in the case of both conservative and non-conservative forces.

### Example 8.1

In Fig. 8.1 a curved track is shown on which a particle of mass  $m$  is moving. At the point  $A$  the horizontal velocity of the mass is  $u$ . Assume the track to be frictionless, except in the region  $B$  to  $C$  of length  $\Delta x$ . Find the velocity of the mass at the points  $A$  and  $B$ . (b) Calculate the constant deceleration required to stop the mass at  $C$ , if the remaining frictionless part starts operating at point  $D$ .



Fig. 8.1

### Solution:

(a) Kinetic energy of the point mass at  $A$

$$E = \frac{1}{2}mv_1^2$$

Potential energy of the point mass at  $B$

$$U = mgh_1$$

(b) Total energy of the point mass at  $B$

$$U = U' + U'' \\ \frac{1}{2}mv_i^2 + mgh$$

Since at  $C'$  the potential energy of the particle is the same as that at  $B$ , therefore, the principle of conservation of energy requires that its kinetic energy is also the same as at  $B$  (keeping the total energy constant). Hence, the velocity of the mass at  $C'$  is the same as that at  $B$ .

At  $D$ , the potential energy of the mass is zero. Therefore, the principle of conservation of energy implies that the remaining potential energy,  $mgh$ , is converted into kinetic energy at  $D$ . Thus,

Kinetic energy of the particle at  $D$  is

$$K_D = \frac{1}{2}mv_i^2 + \frac{mgh}{2}$$

If  $u$  is the velocity at  $D$ , then

$$K_D = \frac{1}{2}mv_u^2$$

$$\frac{1}{2}mv_i^2 = \frac{1}{2}mv_u^2 + \frac{mgh}{2}$$

$$v_u = \sqrt{v_i^2 + gh}$$

At  $A$ ,  $E$ , the potential energy is reduced, in fact, to zero, so that all its energy is now kinetic. E.g., at the velocity of the mass at  $E$ , then

$$\frac{1}{2}mv_i^2 = \frac{1}{2}mv_E^2 + mgh$$

$$v_E = \sqrt{v_i^2 + 2gh} \quad (12)$$

Let us find the equivalent acceleration as experienced by the mass at  $B$ .

Then using  $v = v_0 + at$ , we have

$$v_E - v_i = at = \frac{v_E^2 - v_i^2}{2a}$$

Using Eq. (12), the required acceleration is

$$a = \frac{v_E^2 - v_i^2}{2a}$$

### 8.3. Force and potential energy

In physics, we come across many situations in which we have the expression for the potential energy as a function of position (potential energy  $U(x) = mgh$ , where potential energy

$U(x) = 1/2 kx^2$ ) and have to find the corresponding force (potential force  $F(x) = -mg$ , where force  $F(x) = -kx$ ). To develop the appropriate relation, we consider the following example.

Consider the motion of a particle along a path so that the force may be assumed to be  $F(x)$  and the potential energy  $U(x)$ . Now, displacement that the particle undergoes, the work done  $W$  by a conservative force is equal to the negative of the change in potential energy.

$$W = -\Delta U = U_2 - U_1$$

Now consider that the particle undergoes a small displacement  $dx$ . The work done by the force  $F(x)$  is constant over the distance  $dx$ . Using Eq. (10), we have

$$F(x) dx = -\Delta U \\ F(x) = -\frac{\Delta U}{\Delta x} \\ F(x) = -\frac{dU(x)}{dx} \quad (13)$$

That is, a conservative force is the negative of the rate of change of potential energy. The above expression is unambiguously true when  $U(x)$  changes rapidly with  $x$ , i.e.,  $dU/dx$  is large. In any manner of work is done during a given period, during a given displacement, and this implies a large force magnitude. Also, when  $F(x)$  is in the positive  $x$ -direction,  $U(x)$  decreases with increase in  $x$ . In other words,  $F(x)$  and  $dU/dx$  have opposite sign. Similarly, Eq. (13) implies that a conservative force always acts in such a way that it tends to reduce the value of the potential energy.

For example, consider gravitational potential energy,  $U(x) = mgh$

$$\therefore \text{force } F(x) = -\frac{dU(x)}{dx} = -\frac{d(mgh)}{dh} = -mg \quad (14)$$

which we know is the usual expression for the gravitational force. The variation of  $U(x)$  and  $F(x)$  is depicted in [Fig. 8.2](#). Consider another example of elastic potential energy

$$U(x) = \frac{1}{2}kx^2 \\ \therefore \text{force } F(x) = -\frac{dU(x)}{dx} = -kx \quad (15)$$

which we know is the usual expression for the force exerted by an ideal spring (Hooke's law). The variations of  $U(x)$  and  $F(x)$  are shown in [Fig. 8.3](#).

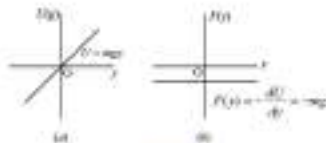


FIG. 8.1

**Conservative Forces and the Negative Gradient of  $U = F \cdot r$** 

We now return the previous discussion to a three-dimensional situation, where the particle can move in the  $x, y, z$  directions under the action of a conservative force having components  $F_x, F_y$ , and  $F_z$ . Then the potential energy  $U$  is also a function of these coordinates. We now use Eq. (8.4) to find each component of force. The three components of the force are given by

$$F_x = -\frac{\partial U}{\partial x}, \quad F_y = -\frac{\partial U}{\partial y}, \quad F_z = -\frac{\partial U}{\partial z}.$$

In the limits  $dx \rightarrow 0, dy \rightarrow 0, dz \rightarrow 0$  and regarding the derivatives as partial derivatives using

$$\frac{\partial U}{\partial x} \text{ instead of } \frac{dU}{dx} \text{ we have}$$

$$\begin{aligned} F_x &= -\frac{\partial U}{\partial x}, \quad F_y = -\frac{\partial U}{\partial y}, \quad F_z = -\frac{\partial U}{\partial z} \\ \therefore \mathbf{F} &= F_x \mathbf{i} + F_y \mathbf{j} + F_z \mathbf{k} \\ &= -\left( \frac{\partial U}{\partial x} \mathbf{i} + \frac{\partial U}{\partial y} \mathbf{j} + \frac{\partial U}{\partial z} \mathbf{k} \right) = -\left( \frac{\partial}{\partial x} + \frac{\partial}{\partial y} + \frac{\partial}{\partial z} \right) U \\ &= -\nabla U = -\text{grad } U \quad (8.5) \\ \therefore \text{Gradient } \nabla &= \frac{\partial}{\partial x} \mathbf{i} + \frac{\partial}{\partial y} \mathbf{j} + \frac{\partial}{\partial z} \mathbf{k} \end{aligned}$$

Thus, a conservative force is equal to the negative gradient of potential energy  $U$ .

Note,  $\text{grad } F = -F = -\nabla U = -\mathbf{F}$ .

$$\begin{aligned} -\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ F_x & F_y & F_z \end{vmatrix} &= -\begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial U}{\partial x} & \frac{\partial U}{\partial y} & \frac{\partial U}{\partial z} \end{vmatrix} \\ &= -\left[ \left( \frac{\partial U}{\partial x} \mathbf{j} - \frac{\partial U}{\partial y} \mathbf{i} \right) + \left( \frac{\partial U}{\partial x} \mathbf{k} - \frac{\partial U}{\partial z} \mathbf{i} \right) + \left( \frac{\partial U}{\partial y} \mathbf{k} - \frac{\partial U}{\partial z} \mathbf{j} \right) \right] \end{aligned}$$

Since  $\mathbf{F}$  is a vector differential,

$$\begin{aligned} \frac{\partial U}{\partial x} \mathbf{i} \\ \frac{\partial U}{\partial y} \mathbf{j} + \frac{\partial U}{\partial z} \mathbf{k} &= \frac{\partial U}{\partial x} \mathbf{i} + \frac{\partial U}{\partial y} \mathbf{j} + \frac{\partial U}{\partial z} \mathbf{k} \\ &= \nabla U \end{aligned}$$

and  $\nabla U = -\mathbf{F}$  (8.6)

The condition that  $\text{curl } \mathbf{F} = 0$  implies the existence of a potential function  $U$  such that  $\mathbf{F} = -\text{grad } U$ . It also follows that  $\text{curl } \mathbf{F} = 0$  is a necessary and sufficient condition for a conservative field of force  $\mathbf{F}$ .

**Example 8.1**

A particle is moving in a potential energy field  $U = 4 + 3x + 5y$ , where all constants are positive.

(a) Obtain expression for the restoring force.

(b) Is the potential field conservative?

(c) Is this a point of stable equilibrium? If yes, obtain the value of the force constant.

**Solution:**

(a) The restoring force

$$\begin{aligned} \mathbf{F} &= -\frac{\partial U}{\partial x} \\ &= -\frac{d}{dx} (4 + 3x + 5y) = -3 - 2C \end{aligned}$$

Thus, the force restoring force

$$F = 3 + 2C$$

(b) The force differential is



$$\frac{dU}{dx} = 0$$

$$m(g - 2C) = 0 \Rightarrow g = 2C$$

$$m = \frac{g}{2C}$$

$$\text{At } U \text{ stable equilibrium, } \frac{d^2U}{dx^2} > 0$$

$$\frac{d^2U}{dx^2} = \frac{d}{dx} F = \frac{d}{dx} (g - 2Cx) = -2C$$

$$-2C > 0$$

Since  $C$  is given to be positive, the point  $U=0$  is a point of minimum potential energy and will, therefore, be a point of stable equilibrium.

From the relation  $F = g - 2Cx$ , it is clear that  $U=0$  is the force neutral.

The variation of potential energy and force with  $x$  is shown in Fig. 3.1.

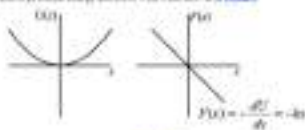


Fig. 3.1

### 3.1 conservative and non-conservative forces

A force, the work done by which in displacing a particle between two points is constant, depends only on the initial and final positions and not on the actual path taken in moving from the initial to final position, is called a **conservative force**. While, in the case of a non-conservative force, the work done depends on the actual path taken.

All the natural forces are conservative forces, e.g., gravitational and electrostatic forces. Such forces are position dependent forces. Their lines depend only on the instantaneous position of the particle and are independent of the final cause and acting time. The work done by a conservative force is reversible. The work done by a non-conservative force is a cyclic process (force initial and final point is zero).

In general, velocity-dependent forces, i.e., the forces whose magnitude depends upon the magnitude and direction of velocity. The kinetic friction and fluid resistance are non-conservative forces. Such forces cause mechanical energy to be lost or dissipated or dissipative forces are non-conservative forces. These are called non-conservative forces that increase mechanical energy. The

fragment of an exploding dynamite by all with very large forces energy loss in chemical reaction of dynamite with oxygen. The force generated by the reaction are non-conservative because the process is not reversible.

Linear force (Fig. 3.2), although velocity dependent, is conservative because it acts in a direction perpendicular to both the magnetic field  $\mathbf{B}$  and the direction of the particle velocity  $\mathbf{v}$ . Therefore, the work done by it, irrespective of the path taken is zero and thus independent of the path.

A region of space in which a particle experiences a conservative force at every point is referred to as conservative force field. If the force happens to be the constant force, the field is also referred to as constant force field.

**Conservative Force – A Conservative Force** Consider a position dependent force is expressed as  $\mathbf{F} = F(x)\hat{i}$ , where  $F(x)$  is a function of  $x$  only (scalar) and  $\hat{i}$  is a unit vector along  $x$ . The work done by such a force in displacing a particle from a point  $A$  to a point  $B$  is given by:

$$W_{A \rightarrow B} = \int_A^B \mathbf{F} \cdot d\mathbf{r} = \int_A^B F(x) \hat{i} \cdot \hat{i} dx = \int_A^B F(x) dx$$

Thus,  $W_{A \rightarrow B}$  depends only on function form of  $F(x)$  and the initial and terminal points. That is, the force  $\mathbf{F}$  is a conservative force.

It is clear from the above that the work done by the force  $\mathbf{F}$  in moving the particle from  $A$  to  $B$  along any path (Fig. 3.3a) is given by:

$$W_{A \rightarrow B} = \int_A^B \mathbf{F} \cdot d\mathbf{r} = \int_A^B F(x) dx = W_{B \rightarrow A}$$



Fig. 3.3

The above equation implies that the work done by a conservative force along a closed path is zero. This fact is expressed as:

$$\oint \mathbf{F} \cdot d\mathbf{r} = 0$$

This is a characteristic property of a conservative force. In fact, a conservative force is both defined as a force by which the work done in a closed loop is zero and a non-conservative force is a force by which the work done in a closed loop is non-zero. In a conservative force field, when the particle comes back to its initial point, it regains the same kinetic energy and potential energy as

that before it started, so that its ability to do work is conserved. While it is not so in the case of a non-conservative force field.

#### Example 8.2:

A particle bring in the  $x-y$  plane acted upon by a force of magnitude  $F(x,y) = \sqrt{x^2 + y^2}$ . Distance from the origin directed towards the origin. Let's calculate the work needed to be done to move the particle from the origin to the point  $(2, 2)$  along the radial vector. (a) What is the work done if the particle is free when  $t = 0$ , it end close down to  $(2, 2)$  to the force conservative?

**Solution:**

(a) Work done is moving the particle from the origin to  $(2, 2)$

$$\int_{C_1} \mathbf{F} \cdot d\mathbf{r} = \int_0^1 \mathbf{F} \cos 0 \cdot dr = \int_0^1 r dr$$

$$C_1: \text{Radial Vector } r = 1$$

Given,  $\mathbf{F} = \mathbf{r}$

$$\mathbf{F} = \frac{1}{2} dr = \left[ \frac{dr^2}{2} \right]_0^1 = \frac{dr^2}{2} \quad (1)$$

when  $t = 0$ ,  $x = 0, y = 0, r = 0$ ,  $r^2 = \sqrt{x^2 + y^2} = \sqrt{0}$

$$\frac{d(\sqrt{x^2 + y^2})}{dt} = \frac{dr}{dt}$$

Thus, the work done is 1 unit.

(b) Work done is moving the particle from  $(2, 2)$  to  $(0, 0)$ ,  $(2, 2)$

$$\int_{C_2} \mathbf{F} \cdot d\mathbf{r} = \left[ \frac{dr^2}{2} \right]_2^0 = \frac{1}{2} - 0 = \frac{1}{2} \text{ units}$$

Work done is moving the particle from  $(2, 2)$  to  $(0, 0)$ ,  $(2, 2)$

$$\int_{C_2} \mathbf{F} \cdot d\mathbf{r} = \left[ \frac{dr^2}{2} \right]_2^0 = \frac{1}{2} - 0 = \frac{1}{2} \text{ units}$$

$$\frac{1}{2} + \frac{1}{2} = 1 \text{ units}$$

Total work done =

Since the work done is path independent, the force is a conservative force.

#### Example 8.3:

Show that the following force field is conservative:

$$\mathbf{F} = (y^2 - x^2) \mathbf{i} + xy \mathbf{j}$$

$$\mathbf{F} = (y^2 - x^2) \mathbf{i} + xy \mathbf{j}$$

Also, calculate the work done on a body to move it from the point  $A(2, 1)$  to  $B(4, 3)$ .

**Solution:**

For a force to be conservative, the curl  $\nabla \times \mathbf{F}$  should be zero.

$$\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ y^2 - x^2 & 2xy & 0 \end{vmatrix}$$

$$\left[ \left( 0 - \frac{\partial}{\partial z} (2xy) \right) \right] \mathbf{i} + \left[ \left( \frac{\partial}{\partial z} (y^2 - x^2) - 0 \right) \right] \mathbf{j}$$

$$+ \left[ \left( \frac{\partial}{\partial x} (2xy) - \frac{\partial}{\partial y} (y^2 - x^2) \right) \right] \mathbf{k}$$

$$= 0 \mathbf{i} + 0 \mathbf{j} + 0 \mathbf{k} = 0$$

Thus, the curl  $\nabla \times \mathbf{F} = 0$  is a conservative force field  $\mathbf{F} = \mathbf{F}$ .

$$\nabla \times \mathbf{F} = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ (2xy + x^2) & x^2 & 2xy \end{vmatrix}$$

$$\left[ \left( \frac{\partial}{\partial y} (2xy) - \frac{\partial}{\partial z} (x^2) \right) \right] \mathbf{i} + \left[ \left( \frac{\partial}{\partial z} (2xy + x^2) - \frac{\partial}{\partial x} (2xy) \right) \right] \mathbf{j}$$

$$+ \left[ \left( \frac{\partial}{\partial x} (x^2) - \frac{\partial}{\partial y} (2xy + x^2) \right) \right] \mathbf{k}$$

$$= 0 \mathbf{i} + 0 \mathbf{j} + 0 \mathbf{k} = 0$$

Since, the curl  $\nabla \times \mathbf{F} = 0$  is a conservative force.

The work done,  $W$  by a body  $\mathbf{F}$  in displacing a body from  $A$  to  $B$  is given by:

$$\int_{C_1} \mathbf{F} \cdot d\mathbf{r}$$

$$= 17 \text{ units}$$

$$\begin{aligned} & \int_0^{\pi} [(2xy + x^2y + x^2) + 2xz\mathbf{k}] (dx + dy + dz) \\ &= \int_0^{\pi} (2xy + x^2y + x^2)dx + 2xzdz \\ &= \int_0^{\pi} (2xy + x^2y + x^2)dx + 2xz(2x) \\ &= \int_0^{\pi} d(x^2y + x^2z) \\ &= [x^2y + x^2z]_0^{\pi} \\ &= (2 + 2) - (0) = 4 \text{ units.} \end{aligned}$$

Thus, the work done by the force is 4 units.

#### Example 9.4.

A unit particle of mass, position of a particle given by  $\mathbf{r} = \cos t\mathbf{i} + \sin t\mathbf{j}$ . Show that the force acting on the particle is a conservative force. Also find the expression for total energy.

**Solution:**

Position  $\mathbf{r} = \cos t\mathbf{i} + \sin t\mathbf{j}$

If unit the angular velocity, then the position at time  $t$  is,

$$\begin{aligned} \mathbf{r} &= \cos \omega t\mathbf{i} + \sin \omega t\mathbf{j} \\ &= \text{Velocity } \mathbf{v} = \end{aligned}$$

$$\frac{d\mathbf{r}}{dt} = \mathbf{j}(-\sin \omega t) - \omega\mathbf{i} + \mathbf{i}(\cos \omega t) - \omega\mathbf{j}$$

$$\frac{d^2\mathbf{r}}{dt^2} = \frac{d\mathbf{v}}{dt} = -\omega^2[\mathbf{i} \cos \omega t + \mathbf{j} \sin \omega t] = -\omega^2\mathbf{r}$$

Acceleration  $\mathbf{a} =$

$\mathbf{F}$  is a force on the particle from acting on it is

$$\mathbf{F} = m\mathbf{a} = -m\omega^2\mathbf{r}$$

The force is the conservative  $\mathbf{F} = -\nabla U$

$$\begin{aligned} \text{Thus, } \mathbf{F} &= -\nabla U \\ &= -\left( \mathbf{i} \frac{\partial}{\partial x} + \mathbf{j} \frac{\partial}{\partial y} + \mathbf{k} \frac{\partial}{\partial z} \right) U \\ &= \left( \begin{array}{ccc} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ 0 & 0 & 0 \end{array} \right) U \quad \text{(1) (is independent of } x, y, z \text{)} \end{aligned}$$

Thus, the force acting on the particle is a conservative force. Therefore,  $\mathbf{F} = -\nabla U$ , where  $U$  is the potential energy of the particle.

$$\begin{aligned} \mathbf{F} &= -\nabla U \\ &= -\left( \mathbf{i} \frac{\partial U}{\partial x} + \mathbf{j} \frac{\partial U}{\partial y} + \mathbf{k} \frac{\partial U}{\partial z} \right) = -\frac{\partial U}{\partial t} \\ &= -\frac{d}{dt} U = -\frac{d}{dt} \left( \frac{1}{2} m \omega^2 r^2 \right) = -\frac{d}{dt} \left( \frac{1}{2} m \omega^2 r^2 \right) \end{aligned}$$

Since  $\mathbf{r}$  is the fixed velocity of the particle, its kinetic energy is constant.

$$\begin{aligned} \frac{1}{2} m \omega^2 r^2 &= \frac{1}{2} m \omega^2 r^2 \cdot \frac{1}{2} m \omega^2 r^2 \\ &= \frac{1}{2} m \omega^2 r^2 \\ \mathbf{F} + \mathbf{F} &= \frac{1}{2} m \omega^2 r^2 + \frac{1}{2} m \omega^2 r^2 = m \omega^2 r^2 \end{aligned}$$

Thus, the total potential energy is  $\frac{1}{2} m \omega^2 r^2$ .

#### 9.5 Law of conservation of momentum

Consider a particle of mass  $m$ , moving with a linear velocity  $\mathbf{v}$ , the product of the mass and linear velocity is called its momentum or linear momentum  $\mathbf{p}$ .

Linear momentum  $\mathbf{p} = m\mathbf{v}$ , where  $\mathbf{p} = m\mathbf{v}$ .

According to Newton's second law of motion, the rate of change of momentum of a particle is equal to the force acting on the particle.

$$\mathbf{F} = \frac{d\mathbf{p}}{dt} = \frac{d(m\mathbf{v})}{dt} = m \frac{d\mathbf{v}}{dt} = m \mathbf{a}$$

Impulsive force, respect to time,  $\mathbf{F} = \mathbf{p}$ .

$$\begin{aligned} \int_0^T \mathbf{F} dt &= \int_0^T \frac{d\mathbf{p}}{dt} dt \\ &= \mathbf{p}_2 - \mathbf{p}_1 \end{aligned}$$

where  $\mathbf{p} = m\mathbf{v}$  is the change in momentum, in the time interval  $t = 0$  to  $t = T$ . In other words, the change in momentum of a particle during a time interval equals the impulse of the net force acting on the particle during the interval.

Thus, the net force acting on a body is zero, so that

$$\frac{d\mathbf{P}}{dt} = \frac{d(\sum \mathbf{p}_i)}{dt} = 0 \\ \mathbf{P} = \mathbf{p}_1 + \mathbf{p}_2 + \dots + \mathbf{p}_n = \text{constant} \quad (11a)$$

That is, the sum of the momenta of the system is constant. Assuming the forces result in a system of non-interacting bodies, the law of conservation of momentum states that the net external force on a system is zero, the total momentum of the system remains constant. That is,

$$\mathbf{P} = \mathbf{p}_1 + \mathbf{p}_2 + \dots + \mathbf{p}_n = \text{constant} \quad (11b)$$

We can generalize this principle. Let  $m_1, m_2, \dots, m_n$  be the masses of  $n$  interacting particles in a system having velocities  $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_n$ , respectively. The total momentum of the system is,

$$\mathbf{P} = \mathbf{P}_1 + \mathbf{P}_2 + \dots + \mathbf{P}_n = m_1 \mathbf{v}_1 + m_2 \mathbf{v}_2 + \dots + m_n \mathbf{v}_n$$

Differentiating with respect to time,

$$\frac{d\mathbf{P}}{dt} = \frac{d\mathbf{P}_1}{dt} + \frac{d\mathbf{P}_2}{dt} + \dots + \frac{d\mathbf{P}_n}{dt} = \mathbf{F}_1 + \mathbf{F}_2 + \dots + \mathbf{F}_n \\ = \mathbf{F}_1 + \mathbf{F}_1 + \mathbf{F}_2 + \dots + \mathbf{F}_n \quad (12a)$$

where  $\mathbf{F}_1, \mathbf{F}_2, \dots, \mathbf{F}_n$  are the forces acting on the particles of masses  $m_1, m_2, \dots, m_n$ , respectively. The internal forces may be acting, but they cannot bring any change in the momentum, because for every pair of equal and opposite forces they give rise to equal and opposite changes of momentum which cancel out.

$$\frac{d\mathbf{P}}{dt} = 0 \\ \text{or } \mathbf{P} = \text{constant} \quad \text{and direction,} \\ \mathbf{P} = \mathbf{p}_1 + \mathbf{p}_2 + \dots + \mathbf{p}_n = \text{constant} \\ \mathbf{P} = m_1 \mathbf{v}_1 + m_2 \mathbf{v}_2 + \dots + m_n \mathbf{v}_n = \text{constant} \quad (12b)$$

That is, the sum of momentum  $\mathbf{P}$  remains constant. Although, the individual values of  $\mathbf{p}_1, \mathbf{p}_2, \dots$  may change but the sum remains constant. This is the law of conservation of momentum and may be stated as when the entire sum of the external forces acting upon a system of particles, equal to zero, the total linear momentum of the system remains constant. In a three-dimensional case, momentum being a vector quantity, each component ( $x, y, z$ ) will be conserved. The conservation of linear momentum of a system is a direct consequence of the translational invariance of the potential energy of the system.

### 8.5-collisions

The common perception of the term collision is a body striking against another, like what happens when two vehicles moving in opposite directions undergo an accident or collide. However, to physics the term collision does not necessarily mean a particle striking against another, but any interaction of two or short duration for which energy and momentum of the system is affected. The essential feature of a collision is that there is a redistribution of momentum of the system before and after.

**(i) Elastic Collision:** When the forces between the bodies are conservative so that no mechanical energy is lost or gained in the collision, the total kinetic energy of the system is the same after the collision as before. Such a collision in which the kinetic energy of the particles is conserved is called elastic collision. In such a collision between two masses,  $m_1$  and  $m_2$ ,

$$m_1 \mathbf{u}_1 + m_2 \mathbf{u}_2 = m_1 \mathbf{v}_1 + m_2 \mathbf{v}_2 \quad \text{and} \\ \frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2$$

where  $\mathbf{u}_1$  and  $\mathbf{u}_2$  are the velocities before collision and  $\mathbf{v}_1$  and  $\mathbf{v}_2$  after the collision. Collision between some atoms (fundamental particles) are elastic collisions. Also, collision between two spheres or two billiard balls is almost elastic.

**(ii) Inelastic Collision:** A collision in which total kinetic energy after the collision is less than that before the collision is called an inelastic collision. A bullet embedded in a block of wood is an example of inelastic collision.

In such a collision, the law of conservation of energy remains valid in the form of heat energy due to dissipation, increased vibrations, etc. On average only, an atom may be considered higher energy state. If this has to be true,

$$\frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2 = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 + Q$$

Normally, in an inelastic collision, the two particles stick together after the collision, thus the law of conservation of momentum applies,

$$m_1 \mathbf{u}_1 + m_2 \mathbf{u}_2 = (m_1 + m_2) \mathbf{v}$$

where  $\mathbf{v}$  is the common velocity after the collision.

### Example 8.4

A car of mass 1200 kg moving east with 10 m/s collides with a car of 800 kg mass moving south with 15 m/s. The cars stick together after the collision. What are the velocity and its kinetic energy change will happen to second?

### Solution:

The linear momentum must be conserved in both east-west and north-south directions, i.e.,  $x$  and  $y$  directions respectively, as shown in Fig. 8.5. In accordance with the law of conservation of momentum,

Initial collision = momentum after collision

Initial  $x$ -direction

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

Along  $y$ -direction

$$m_1 u_1 + m_2 u_2 = m_1 v_1 + m_2 v_2$$

$$\text{Here } u_1 = 10 \text{ m/s along } x, \text{ so } m_1 u_1 = 12000$$

$$u_2 = 15 \text{ m/s along } y, \text{ so } m_2 u_2 = 12000$$

$$u_1 = 10 \text{ m/s along } x, \text{ so } m_1 u_1 = 12000$$

$$u_2 = 15 \text{ m/s along } y, \text{ so } m_2 u_2 = 12000$$

From Eq. (3), we have

$$\frac{m_1 v_{1x} + m_2 v_{2x}}{m_{\text{eff}}} = \frac{1200 \times 12 + 0}{2000} = \frac{14400}{2000} \\ = 7.2 \text{ m/s}$$

From Eq. (4), we have

$$\frac{m_1 v_{1y} + m_2 v_{2y}}{m_{\text{eff}}} = \frac{0 + 100 \times 15}{2000} = \frac{1500}{2000} = 0.75 \text{ m/s}$$

Therefore, the magnitude of the velocity  $v_{\text{cm}}$  is

$$v_{\text{cm}} = \sqrt{v_{\text{cm},x}^2 + v_{\text{cm},y}^2} = \sqrt{(7.2)^2 + (0.75)^2} = 7.27 \text{ m/s}$$

The direction of  $v_{\text{cm}}$  must be specified by the angle  $\theta$  between  $v_{\text{cm}}$  and  $v_{1x}$ . From [Eqs. \(2\)–\(4\)](#), we have

$$\frac{v_{\text{cm},y}}{v_{\text{cm},x}} = \frac{0.75}{7.2} = 1.2 \Rightarrow \theta = 59.19^\circ$$


**FIG. 8.1**

Thus, after the collision the wreckage begins to move at  $7.27 \text{ m/s}$  in a direction  $59.19^\circ$  of  $v_{1x}$ .

#### Example 8-7

A  $2 \text{ kg}$  golf ball is struck by a club and flies off at  $60 \text{ m/s}$ . If the head of the club was in contact with the ball for  $0.4 \text{ ms}$ , how much average force was exerted on the ball during the impact?

**Solution:**

Since the ball was at rest before impact,  $v_{1x} = 0$

$$\begin{aligned} \text{Impulse } \vec{F} \Delta t &= m \vec{v}_2 - 0 \text{ (initially)} \\ &= 2(60) = 0.12 \text{ kg}\cdot\text{m/s} \end{aligned}$$

$\Rightarrow$  Change in momentum

$$\begin{aligned} v_{2y} - v_{1y} &= v_{\text{avg}} \Delta t - 0 \\ &= 120 \text{ m/s} \end{aligned}$$

Assume that

$$\text{Time of contact} = 0.4 \text{ ms} = 4 \times 10^{-4} \text{ s}$$

$$\frac{\text{Change in momentum}}{\text{time}} = \frac{4 \text{ kg}\cdot\text{m/s}}{4 \times 10^{-4} \text{ s}} \\ = 10^4 \text{ Newtons or } 10^4 \text{ N}$$

#### Example 8.8

An airplane weighing  $8000 \text{ lb}$  (see [Figure 8.1](#)) is in a horizontal climb at  $100 \text{ mi/h}$ . Its engine develops a total thrust of  $75 \text{ lbf}$ . Ignoring air resistance, fuel consumption and change in altitude, how long does the plane take to reach the maximum altitude, starting from rest?

**Solution:**

From [Eq. \(1\)](#), we get

$$v_{\text{cm},x} = \frac{800 \times 100}{68 \times 60} \text{ m/s} = 222.22 \text{ (m/s)}$$

Impulse = change in momentum

$$F \Delta t = m(v_2 - v_1) = mv_2$$

$$\frac{80,000 \times 222.22}{75,000} = 178 \text{ seconds}$$

$\Rightarrow$  constant (38 minutes)

#### 8-7 Circular Motion: Uniform Angular Velocity

The forces which are directed towards or away from a fixed centre and act along the line joining the two bodies and whose magnitude is a function of the distance  $r$  between the centres of the two bodies are called central forces. Gravitational and electrostatic forces are central forces.

Let  $r$  be the distance between the two bodies, the central force operating between them is given by

$$F = F(r)$$

$$F\left(\frac{r}{r}\right)$$

where  $F(r)$  is a function of distance  $r$  and  $\frac{r}{r}$  is a unit vector along the vector  $r$ . If one of the two bodies is fixed, the force on the other can be represented by

$$F(r) \frac{\vec{r}}{r} = F(r) \hat{r}$$

If the central force is attractive,  $F(r) < 0$  or  $-ve$ , while  $F(r)$  is repulsive,  $F(r) > 0$  or  $+ve$ .

When a particle is moving under the influence of a central force, its angular momentum is conserved. This can be proved as follows: If  $\vec{r}$  is the vector joining the two bodies, then it is given by

$$\begin{aligned}\frac{d\mathbf{F}}{dt} &= \mathbf{r} \times \mathbf{F} \\ &= \mathbf{r} \times F(\mathbf{r}) \frac{\mathbf{r}}{r} \\ &= 0 \\ \Rightarrow \frac{d\mathbf{L}}{dt} &= 0 \text{ or } \mathbf{L} = \text{constant}\end{aligned}$$

It can be seen that the constancy of angular momentum implies that the motion of the particle remains confined to a plane. If  $\mathbf{p}$  is the linear momentum of the particle, then,

$$\begin{aligned}\mathbf{L} &= \mathbf{r} \times \mathbf{p} \\ \Rightarrow \mathbf{L} \cdot \mathbf{L} &= \mathbf{r} \cdot \mathbf{L} \times \mathbf{p} \\ \text{Using triple product rule, } \mathbf{A} \cdot (\mathbf{B} \times \mathbf{C}) &= (\mathbf{A} \times \mathbf{B}) \cdot \mathbf{C} = 0 \\ \text{Thus,}\end{aligned}$$

$$\mathbf{r} \cdot \mathbf{L} = \mathbf{r} \cdot (\mathbf{r} \times \mathbf{p}) = 0 \quad (\mathbf{A} \cdot (\mathbf{A} \times \mathbf{B}) = 0)$$

Thus,  $\mathbf{r} \cdot \mathbf{L} = 0$ , i.e.,  $\mathbf{r}$  and  $\mathbf{L}$  are perpendicular to each other so the motion of the particle is confined to a plane.

The general form of central force is represented by the following expression, called inverse-square law,

$$\mathbf{F} = -\frac{C}{r^2} \hat{\mathbf{r}}, \text{ (attractive)}$$

where  $C$  is a constant and is  $+$  or  $-ve$  if the force is attractive and  $+$  or  $-ve$  if the force is repulsive.

A central force is a conservative force. Therefore, if  $C$  is the potential energy of a particle, then,

$$-\text{grad } U = -\frac{dU}{dr} \hat{\mathbf{r}}, \text{ (attractive)}$$

Using Eq. (3.46) and (3.47), we get,

$$\frac{C}{r^2} = \frac{dU}{dr}$$

Upon integrating, we have,

$$U(r) = \frac{C}{(n+1)r^{n+2}} + k,$$

where  $k$  is constant of integration.

Let  $n = -n$ , potential energy  $U = n$ . Using this in the above equation, we find  $C = -n$ .

$$U(r) = \frac{C}{(2-n)r^{2-n}} = -\frac{n}{2-n} \frac{1}{r^{2-n}}.$$

Now, let us consider the following examples:

(i) If  $n = -1$  and  $C$  is negative, from Eq. (3.47), we get

$$F(r) = -C/r$$

Therefore, from Eq. (3.46), we have,

$$\frac{C}{2r^2} = \frac{dU}{dr}$$

which is a well-known expression for the potential energy of a charge harmonically confined. The force is a charge harmonically confined, the force is also harmonically confined around a fixed point. Therefore, the force is a central force.

(ii) If  $n = -2$  then from Eq. (3.47) and (3.46), we get,

$$F(r) = -\frac{C}{r^2} \text{ and } U(r) = \frac{C}{r},$$

where  $C$  may be  $+$  or  $-ve$ . If the force is attractive, depending on the sign of interacting charges, if the force is repulsive,  $C$  is always negative.

We find that the force between two interacting particles (or point charges) is inversely proportional to the square of the distance between them. Such force is known as inverse square law force and the law pertaining to it is called the inverse square law. i.e., the force between two particles (or point charges) is inversely proportional to the square of the distance between them.

The inverse square law forces apply only to Eq. (3.47). The two common force laws are,

$$\left( \mathbf{F} = -G \frac{m_1 m_2}{r^2} \hat{\mathbf{r}} - C = -G m_1 m_2 \right)$$

Newton's law of gravitation.

Electrostatic force

where  $m_1$  and  $m_2$  are represented by  $m$  and Coulomb's law of electrostatic interaction between two particles

$$\left( \mathbf{F} = \pm k \frac{q_1 q_2}{r^2} \hat{\mathbf{r}}, C = \pm k q_1 q_2, -ve \text{ for attraction and } +ve \text{ for repulsion} \right)$$

where  $k$  is charge  $k$  and  $C$  is represented by Eq. (3.47).

**Monopoles Under Inverse Square Law Force Field and Stability:** When a large number of masses or point charges are acted upon by an Inverse Square Law Force, they assume all masses or test. This important conclusion has been derived from the following discussion.

Consider a group of masses or charges and the experimental laws in uniform field in space. The force in the case of a point charge, the experimental laws are characteristic of an inverse square and decreasing values of potential with the point charge or masses of these charges. For a charged sphere, the charge behaves as if it were concentrated at its centre and the experimental confirms that all concentric spheres of decreasing values of potential about the charged sphere. For a test charge to be in stable equilibrium at any point is an impossibility. The potential of all other neighbouring points must be higher or lower than that of the point where the charge under consideration is located is consistent with the test charge being positive or negative. This is physically impossible in the field of charges whether point charges or charged spheres.

Now consider two fixed equal positive or negative charges (Fig. 3.10). The experimental confirms

of these charges are shown in the figure. If a test charge is placed at any point in such an electric field, the two charges, the potential there will neither be lower nor higher than that at either neighboring point, and the test charge will not, therefore, remain in static equilibrium at that point or any other point in the resulting electric field. The same is true if the location of charges is non-linear.



FIG. 8.2

However, if a charged particle, positive or negative, is placed at a point somewhere between two double charges, where the electric field is zero (neutral point), the test particle may remain in equilibrium. Although, it will not be in stable equilibrium, as a slight displacement from the equilibrium position will alter the field and the test charge will not be able to regain its previous position. Thus, we conclude that no static equilibrium is possible in an inverse square law force field.

The above theorem is also applicable for any two bodies whose interaction is at least, the same as a pair of the same two poles. We can, therefore, conclude that the center of mass of a system must consist of two or more bodies, in which a static state of the bodies is impossible.

### 8.2 Symmetry, conservation and conservation laws

We have seen some conservation laws for momentum, energy, angular momentum, electric charge, linear and angular momenta, magnetic poles, statistics, etc. Now we give a thought that if there is any relation between these conservation laws and "some symmetry operation" that then, you have done like or not, long back, a famous lady mathematician Emmy Noether worked on the relation between symmetry and conservation principle and concluded that every conservation principle corresponds to a symmetry in nature.

Symmetry implies some sort of invariance. A symmetry of a particular field means when a certain operation leaves something unchanged or invariant in appearance or in any other feature. For example, rotation of a cylinder about its axis leaves the appearance of the cylinder unchanged. It is this symmetry which implies its conservation.

In physics, translation in space is the simplest symmetry operation, which implies that the laws of physics do not depend on where we choose the origin of the coordinate system. The law of conservation of linear momentum is a consequence of the symmetry of the operation of translation in space. Another simple symmetry operation is rotation in time, i.e. it is invariant when one does not  $t \rightarrow t + \text{const}$  or when one shifts measuring time. The invariance gives rise to the principle of conservation of energy. Invariance under rotation in space, i.e. laws of physics do

not depend on the orientation of the coordinate system in which they are expressed, gives rise to the law of conservation of angular momentum.

Conservation of electric charge is related to gauge transformation, which results in shifts of phase of the wave potential  $\Psi(x) \rightarrow \Psi(x) + \theta$  and vector potential  $\mathbf{A}(x) \rightarrow \mathbf{A}(x) + \nabla\theta$ . Gauge transformations leave  $\mathbf{E}$  and  $\mathbf{B}$  unaffected by differentiating the potential, thus invariance leads to charge conservation.

The Noether's theorem states that if a field is invariant under a symmetry operation which leaves the dynamics of the system invariant. In Noether's theorem, even though a continuous under-lying symmetry of classical physics (e.g.,  $t \rightarrow t + \Delta t$ ,  $\mathbf{x} \rightarrow \mathbf{x} + \Delta \mathbf{x}$ ) leads to Noether's theorem, the same theorem is not true for quantum mechanics. Invariance of physics (e.g.,  $t \rightarrow t + \Delta t$ ,  $\mathbf{x} \rightarrow \mathbf{x} + \Delta \mathbf{x}$ ) does not imply that an isolated system can change the statistical behavior of that system. A system showing Noether's theorem cannot spontaneously exhibit time-like motion or vice versa. The conservation principle has applications in modern physics where it is observed that matter consisting of some number of particles from some number of other Noether's theorem, while there will still some number of other Noether's theorem. Conservation of statistics is thus an additional condition a system must meet to show.

These conservation laws which are observed in all interactions are called absolute conservation laws, e.g., conservation laws for momentum, energy, angular momentum, electric charge, statistics, linear momenta. There are however, conservation of 2 particles, e.g., particle number, and linear momenta, etc.

There are quantities which are conserved in some but not in all interactions, e.g., baryon and parity. These are useful in identifying elementary particles and their interactions. Despite it is generally used to describe charge independence of the strong interaction. It is conserved in strong interactions which are charge independent but not in electromagnetic and weak interactions. Parity, which describes the comparative behavior of the two systems that are mirror images of each other, is conserved in strong and electromagnetic interactions but not in weak interactions. C.D. Lee and C.N. Yang proposed Parity in 1956 for testing the conservation of parity in weak interactions.

In quantum, the conservation law and symmetry is related in a way that when a conservation law is violated in an interaction, the symmetry is broken to a discrete breaking operation.

### 8.3 Oscillatory motion

A motion that repeats itself after a fixed interval of time, called the time period, is referred to as a periodic motion. If the periodic motion is such that it traces the same path back and forth about a mean position, then the periodic motion is called an oscillatory (or vibratory) motion or an oscillation (or vibration). For example, Fig. 8.3, a mass attached by a spring to a fixed point sliding on a smooth surface, is an example of an oscillatory and a periodic motion. In an oscillatory motion, the displacement of the body on either side of its mean position remains constant within a well defined limit.

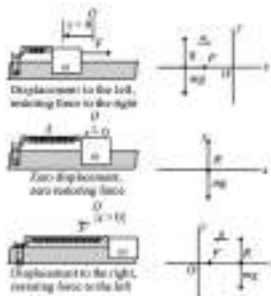


Fig. 15.1

Whenever the body is displaced from its equilibrium position  $O$ , a restoring force is developed in the spring, which tends to restore the body. Oscillations occur only if a restoring force develops, which tends to bring the body to its equilibrium position.

A particle undergoing periodic motion has some stable equilibrium position. When it is moved from its stable equilibrium position, a restoring force is developed, which takes it back to its equilibrium position. However, by the time, the body reaches its equilibrium position, it acquires some kinetic energy due to which it overshoots, stopping somewhere on the other side and again the restoring force develops which pulls it back towards the equilibrium position. In this way, it keeps moving back and forth.

All oscillatory motions are also periodic motions, but all periodic motions need not be oscillatory. For example, the motion of earth around the sun is periodic, but not oscillatory. Whereas the motion of a simple pendulum is both periodic and oscillatory.

Several of the common terms associated with oscillatory and periodic motions are defined below.

**Amplitude ( $A$ ):** The amplitude is the maximum magnitude of displacement from the equilibrium position. It is denoted by  $A$ . When the body moves from equilibrium ( $O$ ) to  $A$ , from  $A$  to  $-A$  and comes back to equilibrium position  $O$ , its motion is said to have been completed. The  $A$  and  $-A$  is mean.

**Time Period ( $T$ ):** The time taken by the body to complete one cycle is called its time period. It is denoted by  $T$  and its SI unit is second. Its dimension is  $[T]$ .

**Frequency ( $f$ ):** The number of cycles completed in one second is called the frequency of the oscillating body. It is denoted by  $f$  ( $f = 1/T$ ). Its SI unit is  $\text{sec}^{-1}$  (It is named after German physicist

Heinrichertz. Sometimes instead of  $f$  they often use  $\omega$  (rad/sec) instead of this word. The frequency is the reciprocal of the time period.

$$\text{Angular Frequency } (\omega): \text{ It is the angle subtended per unit time. Its unit is radian per second.}$$

$$2\pi f = \frac{2\pi}{T}$$

### 8.10 Simple Harmonic Motion

The simplest kind of oscillatory motion occurs, as discussed in the previous section, when the restoring force developed is directly proportional to the displacement from equilibrium. This is possible if the spring used is ideal and obeys Hooke's law. If  $k$  is the force constant of the spring used, then the restoring force developed may be represented as

$$F = -kx \quad (15.1)$$

The force constant  $k$  is always positive and its value represents the spring's resistance to pulling of the force, whether it is positive or negative or zero. It has been assumed that there is no frictional force on the oscillating mass.

As mentioned in Eq. (15.1), when the restoring force is directly proportional to the displacement from the equilibrium position and oppositely directed (towards equilibrium position), the oscillatory motion is called simple harmonic motion. The maximum displacement or amplitude of the body on either side of mean position is equal. A body undergoing simple harmonic motion is called a harmonic oscillator. There are periodic motions in which restoring force is not proportional to displacement and they are not simple harmonic motions.

Using Newton's second law of motion,  $F = ma$  and Eq. (15.1), we have

$$a = -\frac{k}{m}x \quad (15.2)$$

The  $-x$  sign signifies that the acceleration and displacement always have an opposite sign. Also, we can express Eq. (15.2) as

$$\frac{d^2x}{dt^2} = -\frac{k}{m}x$$

$$\frac{d^2x}{dt^2} + \frac{k}{m}x = 0 \quad (15.3)$$

This equation is the differential equation of motion of a simple harmonic oscillator and by solving this equation, we can find the dependence of the displacement upon time.

It follows from Eq. (15.2) that the acceleration is directly proportional to the displacement  $x$  and always has the opposite sign. This is the basic characteristic of simple harmonic motion.

### Simple Harmonic Motion along a Circle

Any repetitive motion having a simple harmonic motion, must represent the displacement  $x$  of the



body as a function of time  $t$  such that the acceleration  $\frac{d^2x}{dt^2}$  is equal to  $-\frac{k}{m}$  times the displacement itself. It is found that the simple harmonic motion is the projection of uniform circular motion onto a diameter. In short, in [Fig. 8.2](#), suppose a body at the point  $Q$ , at any instant is moving in a circle with constant angular speed  $\omega$ . A circle is fixed, the body is moving so that its projection is equivalent to the motion of a oscillating body, to call the circle of reference, while the point  $Q$  being the centre of the circle, the vector  $OQ$  is called the reference vector. The point  $O$  being the centre of the circle, the vector  $OQ$  has a magnitude equal to  $a$ , the radius vector is called a phasor. The  $x$ -component of the phasor at time  $t$  for the  $x$ -component of the point  $Q$  is given by:

$$x = a \cos \theta = a \cos \omega t \quad (8.3.1)$$

where  $\theta = \omega t$  and  $\omega = \frac{2\pi}{T}$ . The angle  $\theta$  is called the phase of the point  $Q$  for the projection of the point  $Q$  on the  $x$ -axis. Since the point  $Q$  is in uniform circular motion, its acceleration is always directed towards the point  $O$ .

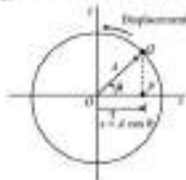


Fig. 8.2

$$\therefore \text{Velocity } \frac{dx}{dt} = -a\omega \sin \omega t \quad (8.3.2)$$

$$\text{and acceleration } \frac{d^2x}{dt^2} = -a\omega^2 \cos \omega t \quad (8.3.3)$$

Thus, the acceleration is directly proportional to the displacement and always has  $-$  sign, the natural oscillation is known to be simple harmonic.

Comparing Eq. (8.3.1) and (8.3.3), the expression for angular frequency  $\omega$  is given by

$$\omega = \frac{2\pi}{T} \text{ or } \omega = \sqrt{\frac{k}{m}} \quad (8.3.4)$$

$$\therefore \text{Angular frequency } \omega = \frac{2\pi}{T} = \frac{1}{2\pi} \sqrt{\frac{k}{m}} \quad (8.3.5)$$

$$\therefore \text{Time period } T = \frac{1}{f} = \frac{2\pi}{\omega} = 2\pi \sqrt{\frac{m}{k}} \quad (8.3.6)$$

It is obvious from Eqs. (8.3.1) and (8.3.2) that if a body has large  $a$ , the frequency of oscillation will be low and its time will be high. This is important to note that  $f$  and  $T$  of a body are determined by its mass and spring constant  $k$  and are independent of the amplitude of oscillation. The independence of time period on the amplitude may seem to be paradoxical, however, this can be easily understood physically. When the amplitude is large, the body has high  $x$  and consequently a large restoring force. Due to large restoring force, the average speed of the body is large and it completes the oscillation quickly, which compensates for the body having to travel a larger distance. Thus, the body covers a larger distance in the same time interval.

### Displacement, Velocity and Acceleration in SHM

As shown in [Fig. 8.2](#), suppose that at  $t = 0$ , the particle is at  $Q$  such that  $t = 0$  instant. At any other time  $t$ , the phasor makes an angle  $\theta = \omega t = \frac{2\pi}{T}t$  with  $x$ -axis.

$$\therefore \text{Amplitude} = OQ = a$$

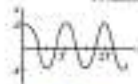


Fig. 8.3

The constant  $a$  is called the initial phase angle and indicates that at  $t = 0$ , when the particle is at its lowest. The  $\omega t + \phi$  is the phase angle at any instant  $t$ . The displacement  $x$  of a particle undergoing SHM is obtained in [Fig. 8.3](#). It becomes clear that in SHM the motion is periodic and sinusoidal function of time. Simple harmonic motion represented by Eq. (8.3.1) can also be represented using either sine or cosine function using appropriate trigonometric identity.

It is obvious from [Fig. 8.3](#) as well as Eq. (8.3.1) that the displacements of the particle varies from  $+a$  to  $-a$  continuously and the speed reaches its maximum value at  $\pm \frac{\pi}{2}$ .

If  $t = 0$ , the pathline is defined by  $x =$

$$x = a \cos \omega t$$

where  $a$  is  $a$  or  $-a$ ,  $x = a \cos \omega t$ , i.e., body starts at its maximum positive displacement

$x = a$  or  $x = -a$  when  $t = 0$ , i.e., body starts from its extreme position

where  $x = a$  or  $x = -a$ , i.e., body starts at its maximum negative displacement

Using Eq. (8.3.2), the velocity of the body undergoing simple harmonic motion is,

$$\frac{dv}{dt} = -\omega A \sin(\omega t + \phi) \quad (15.31)$$

In the case of simple harmonic motion, the velocity oscillates between  $+\omega A$  and  $-\omega A$ , i.e., velocity amplitude is  $v = \omega A$ .

Differentiating Eq. (15.31) again, we have

$$a = \frac{dv}{dt} = -\omega^2 A \cos(\omega t + \phi) \quad (15.32)$$

Thus, the acceleration oscillates between  $+\omega^2 A$  and  $-\omega^2 A$ , i.e., acceleration amplitude is  $a = \omega^2 A$ .

It is clear from the above that when a body is simple harmonic motion passes through the Equilibrium position, the velocity is maximum and the acceleration is zero. At either end of the motion, the velocity is zero and the body is instantaneously at rest. At these points, the restoring force and acceleration have their maximum magnitudes.

### 6. Energy of a harmonic oscillator

A body executing simple harmonic motion, possesses both kinetic energy and potential energy. We know that the acceleration of a body executing simple harmonic motion is always directed towards the equilibrium position, i.e., opposite to the direction in which its displacement increases. Thus it follows, that during the displacement of the body and the body, therefore, possesses potential energy. Also, the body has velocity and, therefore, possesses kinetic energy.

If there is no dissipative force (e.g., friction, air resistance, etc.) as the body is oscillating, the sum of the kinetic energy and potential energy of the body remains constant, i.e., the mechanical energy of the oscillator remains constant. Consider a body of mass  $m$  executing simple harmonic

motion connected to an ideal spring, its kinetic energy is  $E_k = \frac{1}{2}mv^2$  and its potential energy is  $E_p = \frac{1}{2}kx^2$ .

$$\therefore \text{Total energy } E = \frac{1}{2}mv^2 + \frac{1}{2}kx^2 = \text{constant} \quad (15.33)$$

At the extreme ends, i.e., when the amplitude is maximum, the body comes to an instantaneous rest, the kinetic energy becomes zero and whole of its energy is potential. At the mean position, the velocity is maximum and, therefore, its kinetic energy is maximum and the potential energy is zero. In between these two extreme positions, the energy of the oscillator is partly kinetic and partly potential. This can also be seen mathematically as given below:

$$a = \frac{d^2x}{dt^2} = -\omega^2 x.$$

The acceleration of the particle

= Force required to cause a displacement  $x$ ,  $F = m \times a$ ,

= Work done in causing the displacement,  $dx = m \times a \times dx$

$$\int m \omega^2 x dx$$

Potential energy at displacement  $x$ ,  $F =$

$$= \frac{1}{2} m \left( \frac{dx}{dt} \right)^2 v^2 = \frac{1}{2} kx^2 \quad (15.34)$$

We see that the potential energy of the oscillator is directly proportional to the square of the displacement.

At extreme displacement,

$$E_p = \frac{1}{2} k A^2$$

$$v = 0$$

Potential energy

$$E_k =$$

$$\frac{1}{2} k [A \cos(\omega t + \phi)]^2 = \frac{1}{2} k A^2 \cos^2(\omega t + \phi) \quad (15.35)$$

Kinetic energy of the particle

$$v =$$

$$\frac{dv}{dt} = \frac{d}{dt} [A \cos(\omega t + \phi)] = -\omega A \sin(\omega t + \phi)$$

Kinetic energy

$$E_k = \frac{1}{2} mv^2 = \frac{1}{2} m [-\omega A \sin(\omega t + \phi)]^2$$

$$= \frac{1}{2} m \omega^2 A^2 \sin^2(\omega t + \phi)$$

$$= \frac{1}{2} k A^2 \sin^2(\omega t + \phi) \quad (15.36)$$

$$= \frac{1}{2} mv^2 + \frac{1}{2} kx^2$$

Total energy  $E =$

$$\frac{1}{2} m \left[ -\omega A \cos(\omega t + \phi) \right]^2 + \frac{1}{2} k [A \cos(\omega t + \phi)]^2$$

$$= \frac{1}{2} k A^2 \sin^2(\omega t + \phi) + \frac{1}{2} k A^2 \cos^2(\omega t + \phi)$$

$$\frac{1}{2}kA^2\sin^2\omega t + 0 + \cos^2\omega t + 0 = \frac{1}{2}kA^2$$

(3.36)

Thus, the total energy is independent of the displacement  $x$  and remains constant throughout the motion. Since total energy is conserved, one form of energy can increase only at the expense of the other and kinetic energy is maximum when potential energy is zero and vice versa. This also implies that the maximum value of one or the form of energy must be equal to the total energy of the system. The variation of energy with displacement is shown in Fig. 3.36. The potential energy curve is parabolic in shape with its vertex at  $x = 0$ . The kinetic energy is also parabolic and vertex of the parabola, touching the upper horizontal line at total energy curve at  $x = \pm a$ . The total energy is represented by the upper horizontal line at this maximum value. Thus, we conclude that the total energy remains constant throughout and is independent of both displacement and time.

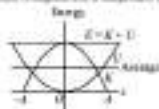


Fig. 3.36

**Average Values of Kinetic and Potential Energies of a Harmonic Oscillator:** A useful observation of Fig. 3.36 indicates that the average value of kinetic energy and potential energy

$$\frac{1}{4}kA^2 = \frac{1}{4}m\omega^2A^2$$

is the same and is equal to

We can also observe this result mathematically as follows:

Potential energy of particle in displacement  $x$

$$U = \frac{1}{2}m\omega^2x^2 = \frac{1}{2}m\omega^2A^2\cos^2\omega t + 0$$

Average value of potential energy

$$U_{\text{avg}} = \frac{1}{T} \int_0^T \frac{1}{2}m\omega^2A^2\cos^2\omega t + 0$$

$$= \frac{m\omega^2A^2}{4T} \int_0^T [1 + \cos 2(\omega t + 0)] dt$$

As the average of a cosine or a sine function over a complete cycle is zero,

$$U_{\text{avg}} = \frac{m\omega^2A^2}{4T} \left( \int_0^T 1 dt + \frac{m\omega^2A^2}{4T} \int_0^T \cos 2\omega t dt \right) = \frac{1}{4}m\omega^2A^2$$

Kinetic energy in displacement  $x$

$$K = \frac{1}{2}m\left(\frac{dx}{dt}\right)^2$$

$$\frac{1}{2}m\left[\frac{d}{dt}(A\sin\omega t + 0)\right]^2 = \frac{m\omega^2A^2}{2}(\sin^2\omega t + 0)$$

Average kinetic energy over a cycle

$$K_{\text{avg}} = \frac{1}{T} \int_0^T \left( \frac{m\omega^2A^2}{2} \right) (\sin^2\omega t + 0) dt$$

$$= \frac{m\omega^2A^2}{4T} \int_0^T \sin^2\omega t + 0 dt$$

$$= \frac{m\omega^2A^2}{4T} \int_0^T [1 - \cos 2(\omega t + 0)] dt$$

$$= \frac{m\omega^2A^2}{4T} \left( \int_0^T 1 dt - \frac{m\omega^2A^2}{4T} \int_0^T \cos 2\omega t dt \right)$$

$$= \frac{1}{4}m\omega^2A^2$$

Thus, we find that the average value of kinetic and potential energies in one cycle and is equal to

$$\frac{1}{4}kA^2$$

### 8. An example of simple harmonic motion

**a. Simple Pendulum:** A simple pendulum consists of a point mass suspended from one end of an inextensible and massless string whose other end is fixed at a rigid support, this fixed point is referred to as the point of suspension. Such a pendulum is an idealised simple pendulum. A simple pendulum is shown in Fig. 3.37.



Fig. 15.10 A simple pendulum.

Let  $O$  be the point of suspension of the pendulum and  $C$  the equilibrium or mean position of the mass. Let  $l$  be the length of the pendulum (that is, the distance from the point of suspension to the centre of mass of the bob). On displacing the bob a little from its equilibrium position and then gently releasing it, the pendulum starts oscillating about its mean position. The path of the bob is not a straight line, but the arc of a circle of radius  $l$  is approx to the length of the string.

Let  $\theta$  be the instant  $\theta$  the bob of the pendulum, so  $\theta$  is, at any instant  $\theta$ , with respect to the equilibrium position. The weight  $Mg$  of the bob can be resolved into two parts  $Mg \sin \theta$  and  $Mg \cos \theta$ . The component  $Mg \sin \theta$  is resolved to the motion  $\theta$ . The restoring force  $F$  is the tangential component of the net force,

$$F = -Mg \sin \theta = -(Mg) \sin \theta$$

which tends to bring back the bob to its equilibrium position. The “ $-$ ” sign indicates that the restoring force is oppositely directed to the angular displacement  $\theta$ . It is important to note that the restoring force is proportional to  $\sin \theta$  and not  $\theta$  and so the motion is not simple harmonic. However, if displacement  $\theta$  is small, then  $\sin \theta$

$$\sin \theta \approx \theta = \frac{\theta^2}{2!} + \frac{\theta^4}{4!} + \dots$$

for small  $\theta$ , the mean  $\theta$  and higher order terms can be neglected. Then Eq. (15.1) can be approximated as

$$F = -Mg \sin \theta \approx -Mg \theta = -\frac{Mg}{l} \theta$$

Thus, the restoring force is proportional to  $-\theta$  (i.e.,  $\theta$  is small), and directed towards the equilibrium position. Equation (15.2) can also be put in terms of moment

$$\frac{d^2 \theta}{dt^2}$$

of inertia  $I$ .  $\frac{d^2 \theta}{dt^2}$  is the acceleration of the bob towards the mean position and  $I$  the moment of inertia about the point of suspension  $O$ , and “ $-$ ” sign still the torque about the

point of suspension, then

$$I \frac{d^2 \theta}{dt^2} = -Mg l \sin \theta$$

The small  $\theta$ ,  $\sin \theta \approx \theta$

$$I \frac{d^2 \theta}{dt^2} = -Mg l \sin \theta \approx -\frac{Mg l}{I} \theta$$

Since moment of inertia of the bob about the point of suspension is  $I$ , then

$$\frac{d^2 \theta}{dt^2} = -\frac{Mg l}{I} \theta = -\frac{g}{L} \theta = -\omega^2 \theta \quad (15.3)$$

$$\theta = \frac{x}{L}$$

The quantity  $\frac{x}{L}$  is the maximum possible displacement. From Eq. (15.3) it is evident that the pendulum is proportional to angular displacement  $\theta$ , and is directed towards mean position. Thus, the pendulum executes simple harmonic motion, and its time period is given by

$$T = 2\pi \sqrt{\frac{I}{Mg l}} = 2\pi \sqrt{\frac{I}{Mg l}} \quad (15.4)$$

$$T = 2\pi \sqrt{\frac{I}{Mg l}} = 2\pi \sqrt{\frac{I}{Mg l}} \quad (15.4)$$

The displacement in this case being small, it is obvious that this is an example of simple harmonic motion. The time period is dependent on the length of the pendulum and is proportional to square root of the length.

It is important to remember that the above discussion is based on the assumption that the displacement is very small, but is positive. It is impossible to have a point mass and a weightless string and the numerous behaviour of two is appreciable effect the motion of the pendulum. The motion of bob is not strictly linear, but it also has a rotary motion about the point of suspension. In the analysis of a pendulum is only approximately simple harmonic. But in those period, where the value of  $\theta$  is small, using a simple pendulum is not very accurate. For the reason, a physical (or compound) pendulum, discussed below, is a better option for the calculation of  $g$ .

**4. Physical (Compound) Pendulum:** A physical or a compound pendulum is any rigid pendulum of any shape and size capable of oscillating about a horizontal axis passing through it, unlike a simple pendulum in which all mass is supposed to be concentrated at a single point.

Figure 15.11 shows a physical pendulum capable of oscillating about  $O$ , the point of suspension in the equilibrium position of rest, the centre of gravity  $C$  lies vertically below  $O$ . The distance between point (or centre) of the suspension and the centre of gravity of the pendulum is known as the length  $l$  of the pendulum.



FIG. 8.44

Suppose the pendulum is displaced from its equilibrium position by a small angle  $\theta$  so that its new centre of gravity is  $G'$ , where  $OG' = l$ . The weight  $mg$  of the pendulum acting at  $G'$  acts vertically downwards and its reaction at the point of suspension exerts a torque which tends to return the pendulum to its equilibrium position. The torque is given by

$$\tau = -mg \sin \theta \cdot l \quad (8.43)$$

The  $- \sin \theta$  sign shows that the restoring torque is clockwise and the displacement is anticlockwise and vice versa. When  $\theta$  is small,  $\sin \theta \approx \theta$ ,  $l, g$  are the moments of inertia of

the pendulum (here, the rate of angular velocity  $\frac{d^2\theta}{dt^2}$  is angular acceleration) then the

torque  $\tau = I \frac{d^2\theta}{dt^2}$ . Therefore, from Eq. (8.43) we have

$$I \frac{d^2\theta}{dt^2} = -mg\theta$$

$$\frac{d^2\theta}{dt^2} = -\left(\frac{mg}{I}\right)\theta = -\omega^2\theta \quad (8.44)$$

The quantity  $\omega = \frac{mg}{I}$  is the angular frequency per unit displacement, in which  $\frac{g}{l}$  is in the spring mass system.

$$\omega = \sqrt{\frac{mg}{I}} = \frac{2\pi}{T} = \frac{2\pi g}{T}$$

$$= \text{Time period, } T = \frac{2\pi}{\omega} \sqrt{\frac{I}{mg}} \quad (8.45)$$

$$\frac{1}{T} = \frac{1}{2\pi} \sqrt{\frac{mg}{I}} \quad (8.46)$$

Equation (8.44) is commonly used to experimentally determine the moment of inertia of a body of an irregular and complicated shape. For this, the centre of gravity is located by bisecting it and then the body is suspended by measuring  $T$  and  $l$  and knowing  $g$  at the place,  $I$  can be calculated. If  $I = ml^2$ ,  $I$  the value of moment of inertia of the pendulum about an axis through its centre of gravity  $G'$  parallel to the axis through  $O$ , then from the theorem of parallel axis,  $I = I' + m l^2 = ml^2 + ml^2 = 2ml^2$ . From Eq. (8.44)

$$T = \frac{2\pi}{\omega} \sqrt{\frac{mg(l^2 + l^2)}{I}} = \frac{2\pi}{\omega} \sqrt{\frac{l^2 + l^2}{I}}$$

$$= \frac{2\pi}{\omega} \sqrt{\frac{l^2 + l^2}{I}} = \frac{2\pi}{\omega} \sqrt{\frac{l^2}{I}}$$

$$I = \frac{K^2}{l} + I$$

where  $K$  is the radius of gyration of the compound pendulum. Thus, the time period of the compound pendulum is the same as that of a simple pendulum of length,  $K$ , called the length of an equivalent simple pendulum to the actual length of the compound pendulum.

**Centre of Oscillation of a Compound Pendulum.** A point  $O'$  on the vertical axis

at a distance  $\frac{K^2}{l}$  of the pendulum from the line  $OG$  and a distance  $\frac{K^2}{l}$  from  $G$  is called the centre of oscillation of the pendulum and a horizontal axis passing through it and parallel to the horizontal axis through  $G$  is called the axis of oscillation of the

$$I = \frac{K^2}{l} + I$$

pendulum. Clearly,  $\frac{K^2}{l}$  is the length of the equivalent simple pendulum. It can be seen that the centres of suspension and oscillation are interchangeable in its either case, the time period of the pendulum is the same. Also there are two other points at either side of  $G$  about which the time period of the pendulum is the same as about  $C$  and  $O$ . They are at distances  $l$  and  $l$  on either side of  $G$ .



(Fig. 3.4)

**Example 8.6**

(a) Find the time period and frequency of a simple pendulum 1.5 m long at a place where  $g = 9.8 \text{ m/s}^2$ .

(b) A uniform rod of length 1.0 m pivoted at one end undergoes simple harmonic motion at the same place. Is the time period and frequency of the rod less or greater to that of the simple pendulum?

**Solution:**

(a) Time period

$$T = \frac{2\pi}{\theta} = 2 \times 3.14 \times \sqrt{\frac{1.5 \text{ m}}{9.8 \text{ m/s}^2}}$$

$\approx 2.45 \text{ s}$

$$\text{Frequency } f = \frac{1}{T} = \frac{1}{2.45} = 0.41 \text{ Hz}$$

(b) Moment of inertia of a rod

$$= \frac{1}{3} ML^2$$

Distance from the pivot to the centre of gravity

$$= \frac{L}{2}$$

Time period,  $T =$

$$2\pi \sqrt{\frac{I}{mgL/2}} = 2\pi \sqrt{\frac{\frac{1}{3} ML^2}{mgL/2}} = 2\pi \sqrt{\frac{2L}{3g}}$$

$$= 2 \times 3.14 \times \sqrt{\frac{2 \times 1.5}{3 \times 9.8}} = 2.0 \text{ s}$$

$$\text{Frequency } f = \frac{1}{T} = \frac{1}{2.0} = 0.5 \text{ Hz}$$

Thus, while the time period of the rod is less, its frequency is higher.

**8.4.3 Damped oscillations**

We have so far discussed idealized harmonic systems in which there was no non-conservative force. In such systems, the total energy remains constant and a system set into motion continues oscillating forever with no decrease in amplitude. However, all practical systems always encounter some resistance or friction, hence a continuous dissipation of energy and amplitude of the oscillations keeps on decreasing until finally the oscillations die out.

The decrease in amplitude caused by dissipative forces is called *damping* and this damped amplitude oscillations are called *damped oscillations*.

The simplest example is a simple harmonic oscillator with a frictional damping force which is directly proportional to the velocity of the oscillating body.

Consider a body mass  $m$  attached to a spring of force constant  $k$ . Let us now consider the

$$\frac{dx}{dt}$$

displacement of the mass to be  $x$  and let instantaneous velocity be

The forces acting on the body are

(i) a restoring force,  $-kx$

(ii) a damping force due to friction (proportional to the velocity observed)

$$-b \frac{dx}{dt}, \quad \text{where } b \text{ is a positive constant}$$

oppositely to the direction of motion.

Total instantaneous force acting on the body

$$F = -kx - b \frac{dx}{dt}$$

According to Newton's second law of motion,

$$m \frac{d^2x}{dt^2} = -kx - b \frac{dx}{dt}$$

Putting  $\frac{b}{m} = 2\gamma$  ( $\gamma$  is the damping constant) and  $\frac{k}{m} = \omega_0^2$  ( $\omega_0$  is the natural frequency of the oscillator) we get

$$\frac{d^2x}{dt^2} + 2\gamma \frac{dx}{dt} + \omega_0^2 x = 0, \quad \gamma > 0.$$

This is the differential equation of a damped harmonic oscillator.

To solve this homogeneous linear second-order differential equation, we try

$$x = Ae^{\lambda t} = Ae^{\mu t}$$

where  $A$  and  $\lambda$  are arbitrary constants. Differentiating Eq. (1.23) with respect to  $t$ , we get

$$\frac{dx}{dt} = \lambda Ae^{\lambda t} \quad \text{and} \quad \frac{d^2x}{dt^2} = \lambda^2 Ae^{\lambda t}.$$

Substituting these in Eq. (1.23) we get

$$\lambda^2 Ae^{\lambda t} + 2\lambda Ae^{\lambda t} + \omega_0^2 Ae^{\lambda t} = 0$$

$$(\lambda^2 + 2\lambda + \omega_0^2) Ae^{\lambda t} = 0$$

$$\lambda^2 + 2\lambda + \omega_0^2 = 0$$

$$\lambda = -1 \pm \sqrt{1 - \omega_0^2}$$

$$\lambda = -1 \pm \sqrt{1 - \omega_0^2}$$

Thus,  $\lambda$  has two values

$$\lambda_1 = -1 + \sqrt{1 - \omega_0^2}$$

$$\text{and } \lambda_2 = -1 - \sqrt{1 - \omega_0^2}$$

General solution of Eq. (1.23) is the linear combination of the two solutions obtained from these eigenvalues, i.e.

$$x = A_1 e^{\lambda_1 t} + A_2 e^{\lambda_2 t} = A_1 e^{(-1 + \sqrt{1 - \omega_0^2})t} + A_2 e^{(-1 - \sqrt{1 - \omega_0^2})t} \quad (1.24)$$

where  $A_1$  and  $A_2$  are two arbitrary constants. The actual form of the above equation depends on the value of  $\omega_0^2$  and  $\omega_0$  is as discussed below.

**Case I:** When  $\omega_0^2 < 1$  (Under damping): In such cases  $\sqrt{1 - \omega_0^2}$  is real and less than 1.

$$\left[ -1 + \sqrt{1 - \omega_0^2} \right] \quad \text{and} \quad \left[ -1 - \sqrt{1 - \omega_0^2} \right]$$

are negative. This implies that the displacement  $x$  of the particle continuously decreases with time. The displacement also exhibits an amplitude that decays exponentially with time without changing direction. Thus, there is no oscillation and the motion is said to be heavily damped or over-damped or non-oscillatory motion. Examples of this type of motion are a pendulum oscillating in a viscous fluid (the dash pot) and for a moving coil galvanometer (shown by a very low resistance). This is represented in curve (a) in Fig. 1.24.

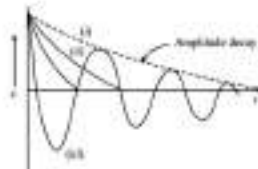


Fig. 1.24

**Case II:** When  $\omega_0^2 = 1$  (critical damping case): If we put  $\omega_0^2 = 1$  in Eq. (1.24), each of the two terms becomes infinite and the solution hardly decays. Thus, for a critically damped system  $\sqrt{1 - \omega_0^2} = 0$  and we have a very small damping  $\beta$ . Thus, we have

$$\lambda_1 = \lambda_2 = -1 \pm \sqrt{1 - 1} = -1$$

$$x = A_1 \left( 1 + \frac{t}{2} + \frac{t^2}{2} \right) + A_2 \left( 1 - \frac{t}{2} + \frac{t^2}{2} \right) \quad (1.25)$$

Expanding the second and higher order terms of  $t$ , we have

$$x = 2A_1(1 + t) + 2A_2(1 - t)$$

$$= 2(1 + t)A_1 + 2(1 - t)A_2$$

$$\text{where } A = A_1 + A_2 \text{ and } B = A_1 - A_2$$

The curve (b) representing the above equation is shown in Fig. 1.25. In this case, the displacement of the oscillator increases and then returns back rapidly to its equilibrium position. The motion of the oscillator thus becomes non-periodic or non-oscillatory, i.e., it ceases to oscillate. This is called the non-critical damping and the system is said to be critically damped, the condition for which  $\omega_0^2 = 1$ . This knowledge is used in the design of many pointer-type instruments (thermometers) in which the pointer returns to the correct position and remains back to zero position in a very short time.

**Case III:**  $\omega_0^2 > 1$  (Over or underdamping case): This is the actual case of an underdamped

oscillator. In this case,  $\sqrt{1 - \omega_0^2}$  becomes imaginary. Let  $\sqrt{1 - \omega_0^2} = i\sqrt{\omega_0^2 - 1}$ , where  $i = \sqrt{-1}$ . So  $\sqrt{\omega_0^2 - 1}$  is real. Thus, (1.24) becomes

$$x = A_1 e^{(-1 + i\sqrt{\omega_0^2 - 1})t} + A_2 e^{(-1 - i\sqrt{\omega_0^2 - 1})t}$$

$$\begin{aligned}
 &= -\gamma_0 \mathcal{L}^2 + 4\mathcal{L}^2 + 1 \\
 &+ \mathcal{L}^2 \gamma_0 (\cos \omega t + \beta \sin \omega t) + 4\mathcal{L}^2 (\cos \omega t - \beta \sin \omega t) \\
 &+ \mathcal{L}^2 (\gamma_0 + 4\beta \sin \omega t + \beta_0 + 4\beta \sin \omega t) \\
 &4\mathcal{L}^2 + 4\mathcal{L}^2 + (\beta_0 \sin \omega t + \beta_0 + 2\mathcal{L}^2) + \cos \omega t, \text{ where } \omega \text{ and } \gamma_0 \text{ are two constants.}
 \end{aligned}$$

(2)  $\Rightarrow 0$  "undamped + overdamped"  
 $\Rightarrow \omega^2 - \gamma_0^2 = 0 \Rightarrow \gamma_0 = \omega$  (3.20)  
 This is the Equation of undamped harmonic oscillation, with the following particular **amplitude**. The amplitude of the oscillation is  $\omega^{-1}$ , which obviously is not constant but decays with time to zero, in accordance with the term  $\mathcal{L}^2$ , called the **damping factor**. That is explained by the term (10) in (2.1.1). Although the amplitude decreases exponentially with time, the under-damped harmonic oscillation does perform a set of oscillations before. Of course, the motion is not stopped as such and thus the motion is not periodic since at the usual cases of periodic motion.

The time interval in which the amplitude of the oscillation falls to  $\frac{1}{e}$  of its initial is called the **mean lifetime**  $\tau$  of the oscillation.

$$\begin{aligned}
 \text{Then, } d(e^{-\gamma_0 t}) &= -\frac{1}{\tau} e^{-\gamma_0 t} \Rightarrow e^{-\gamma_0 t} = e^{-t/\tau} \quad \text{Taking log of} \\
 &\quad \text{the both sides} \\
 &= -1 \Rightarrow \frac{t}{\tau} = \frac{1}{\tau}
 \end{aligned}$$

Thus, the mean lifetime is equal to  $\frac{1}{\tau} = \frac{2\gamma_0}{\beta}$ . In the absence of any damping ( $\gamma_0 = 0$ ), the mean lifetime would be infinite, i.e., the amplitude oscillates as sustained motion.

**Time Periods** From Eq. (3.16), it is clear that if we replace  $t$  by  $t + \frac{2\pi}{\omega}$ ,  $\gamma$  remains unchanged.

i.e., the time period of the damped oscillation is  $\frac{2\pi}{\omega}$ .

Obviously, this is larger than  $\frac{2\pi}{\omega_0}$ , the time period of the undamped oscillation.

$$\text{Therefore, } \beta = \frac{1}{\tau} = \frac{1}{2\tau} \sqrt{\omega_0^2 - \gamma^2}$$

$$\begin{aligned}
 \text{where, } \omega &= \sqrt{\frac{k}{m}} \quad \text{and } \tau = \sqrt{\frac{k}{2\gamma^2}} \\
 &= \frac{1}{2\gamma} \sqrt{\frac{k}{m}} \quad \text{--- (3.21)}
 \end{aligned}$$

It is clear that while the time period of the oscillation increases a little, the frequency decreases a little in case of damped harmonic oscillation compared to the (or undamped) oscillation.

**Logarithmic Decrement**: The amplitude in the case of a damped harmonic oscillation goes on decreasing continuously. It's given:

$$\begin{aligned}
 x &= a e^{-\gamma t} \cos(\omega t + \phi) \quad \text{--- (3.22)} \\
 \frac{x}{x_0} &= \frac{a}{a_0} e^{-\gamma t} \quad \text{--- (3.23)}
 \end{aligned}$$

At  $t = 0, 2\pi/\omega, 4\pi/\omega, \dots$ , the amplitudes are  $a_0, a_1, a_2, \dots$  for the amplitudes at times  $0, T, 2T, \dots$ , where  $T$  is the time period of oscillation then,

$$\begin{aligned}
 a_0 &= a e^{-\gamma \cdot 0} = a = a e^{-\gamma T} \\
 a_1 &= a e^{-\gamma T} = a e^{-\gamma T} \dots
 \end{aligned}$$

We thus have

$$\frac{a_0}{a_1} = \frac{a_1}{a_2} = \frac{a_2}{a_3} = \dots = e^{\gamma T} = e^{\lambda_0}$$

where  $\lambda_0 = \gamma T = \frac{\gamma T}{2\pi}$  is the logarithmic decrement. Taking log of the above expression

$$\log_e \frac{a_0}{a_1} = \log_e \frac{a_1}{a_2} = \log_e \frac{a_2}{a_3} = \dots$$

Thus, we define logarithmic decrement as the logarithm of the ratio of two successive amplitudes measured in time period of the damped oscillation.

**Power Dissipation**: The amplitude of damped harmonic oscillation keeps on decreasing exponentially with time due to resistive force such as air friction. In other words, the energy of the oscillator is continuously dissipated. We obtain below an expression for the power dissipation of a damped harmonic oscillator. The displacement  $x$  of the oscillator at any time  $t$  is given by

$$x = a e^{-\gamma t} \cos(\omega t + \phi)$$

For weak damping,  $\gamma^2 \ll \omega_0^2$ ,  $\frac{\gamma^2}{\omega_0^2} \ll \frac{1}{\omega_0^2}$ . For convenience, let us  $\gamma$  is so small

$$\gamma = \gamma_0 \sin \omega t$$



$$\begin{aligned} \text{where, } \omega &= \sqrt{\frac{k}{m}} \quad \text{and } r = \sqrt{\frac{k}{2m}} \\ &= \sqrt{\frac{1}{2n} \sqrt{\frac{k}{m}} \frac{d^2}{dt^2}} \quad \text{---(1)} \end{aligned}$$

It is clear that with the decrease of the resistance (increasing  $n$ ), the frequency becomes a little less and the logarithmic oscillation approaches to that of undamped oscillation.

**Logarithmic Decrement:** The magnitude of a damped harmonic oscillation goes on decreasing continuously. We have

$$x = e^{-\gamma t} \sin(\omega_d t + \phi) \quad \text{---(2)}$$

$$\frac{\pi}{\omega_d}, \quad \tau = \frac{1}{\omega_d} \cos 90^\circ$$

Let  $t = t_1$ , then  $x = x_1$ . Let  $x_1, x_2, x_3, \dots$  be the amplitudes at times  $T, 2T, 3T, \dots$  where  $T$  is the time period of oscillation then,

$$x_1 = x_0 e^{-\gamma T}, \quad x_2 = x_0 e^{-2\gamma T}, \dots$$

$$x_3 = x_0 e^{-3\gamma T}, \dots$$

We have here

$$\frac{x_2}{x_1} = \frac{x_3}{x_2} = \frac{x_4}{x_3} = \dots, \quad e^{-\gamma T} = e^{-\gamma T}$$

where  $\lambda_1 \left( = e^{-\gamma T} = \frac{1}{2n} \right)$  is the logarithmic decrement. Taking log of the above expression,

$$\log \frac{x_2}{x_1} = \log \frac{x_3}{x_2} = \log \frac{x_4}{x_3} = \dots$$

Thus, we define logarithmic decrement as the quantity of the ratio of two successive amplitudes separated by time period of the damped oscillation.

**Power Dissipation:** The magnitude of damped harmonic oscillation goes on decreasing exponentially with time due to resistive force such as air friction. In other words, the energy of the oscillation is continuously dissipated. We derive below an expression for the power dissipation of a damped harmonic oscillation. The displacement  $x$  of the oscillation at any time  $t$  is given by,

$$x = e^{-\gamma t} \sin(\omega_d t + \phi)$$

For weak damping,  $\gamma^2 \ll k/m$ ,  $\frac{d^2}{dt^2} \ll \frac{k}{m}$ . For convenience, let  $\omega = \omega_d$  as then,

$$\omega = \omega_d \approx \omega_0$$

$$\frac{dx}{dt} = -\gamma e^{-\gamma t} \sin(\omega_d t + \phi) + e^{-\gamma t} \omega_d \cos(\omega_d t + \phi)$$

$$\begin{aligned} \text{Hence, energy} &= \frac{1}{2} m \left( \frac{dx}{dt} \right)^2 + \frac{1}{2} k x^2 \\ &= \frac{1}{2} m \gamma^2 e^{-2\gamma t} \sin^2(\omega_d t + \phi) + \frac{1}{2} k e^{-2\gamma t} \sin^2(\omega_d t + \phi) \end{aligned}$$

$$\frac{1}{2} m \gamma^2 e^{-2\gamma t} \sin^2(\omega_d t + \phi) + \frac{1}{2} k e^{-2\gamma t} \sin^2(\omega_d t + \phi)$$

For average kinetic energy, we take the average of the above expression

$$\frac{1}{2} m \gamma^2 e^{-2\gamma t} \sin^2(\omega_d t + \phi)$$

$$+ \frac{1}{2} k e^{-2\gamma t} \sin^2(\omega_d t + \phi)$$

$$= \frac{1}{2} m \gamma^2 e^{-2\gamma t} \left[ \frac{1}{2} \sin^2(\omega_d t + \phi) + \frac{1}{2} \right]$$

$$\cos^2(\omega_d t + \phi) \approx \frac{1}{2}$$

Time average of  $\sin^2 t$  and  $\cos^2 t$  is  $\frac{1}{2}$  and time of average is zero. Also  $\gamma^2 \ll \omega^2$  is taken while the integral assuming that the magnitude of oscillation  $x$  is positive and constant in one cycle of motion.

$$E_k = \frac{1}{4} m \gamma^2 e^{-2\gamma t} (\omega_d^2 + \gamma^2) \quad \text{---(3)}$$

$$\text{For low damping, } \gamma^2 \ll \omega^2$$

$$E_k = \frac{1}{4} m \gamma^2 \omega_d^2 e^{-2\gamma t} \quad \text{---(4)}$$

Periodic average of the oscillation

$$= \frac{1}{2} \gamma^2 = \frac{1}{2} b^2 \omega^2 \sin^2(\omega_d t + \phi)$$

$$\frac{1}{2} m \dot{x}^2 e^{-\gamma t} = \frac{1}{2} m \omega_0^2 x^2 e^{-\gamma t} = \frac{1}{2} m \omega_0^2 A^2 e^{-\gamma t} \cos^2(\omega_0 t + \phi)$$

$$\left( \sqrt{\frac{E}{m}} = \omega_0 A \right)$$

Average  $\overline{E}$  over a cycle:

$$\overline{E}_c = \frac{1}{2} m \omega_0^2 A^2 e^{-\gamma t} \frac{1}{T} \int_0^T \cos^2(\omega_0 t + \phi) dt$$

$$= \frac{1}{4} m \omega_0^2 A^2 e^{-\gamma t} \quad (8.42)$$

Total average energy:

$$E = E_c + E_p$$

$$\frac{1}{4} m \omega_0^2 A^2 e^{-\gamma t} + \frac{1}{4} m \omega_0^2 A^2 e^{-\gamma t} = \frac{1}{2} m \omega_0^2 A^2 e^{-\gamma t}$$

$$(8.43)$$

$$E_0 = \frac{1}{2} m \omega_0^2 A_0^2$$

(at  $t=0$ ):

The mean or flat of undamped oscillator

$$E = E_0 e^{-\gamma t} \quad (8.44)$$

The loss of energy is due to the work done against the damping or dissipative force and actually appears in the form of heat.

**Relaxation Time:** The time required for the decay of mechanical energy to  $\frac{1}{e}$  times its initial value is called the relaxation time of the oscillator. We have

$$E = E_0 e^{-\gamma t}$$

$$E = \frac{E_0}{e}$$

$$\ln t = \ln$$

$$\frac{E_0}{e} = E_0 e^{-\gamma t} \Rightarrow -1 = -\gamma t \Rightarrow t = \frac{1}{\gamma}$$

$$(8.45)$$

Average frequency of damped oscillator

$$\gamma = 2.2 \times 10^{-3} \text{ s}^{-1} \Rightarrow \gamma \text{ (Hz)}$$

$$\text{Power } P = \frac{2\pi E}{T} = \frac{E}{T} \quad (8.46)$$

### 8.11 Quality Factor

Quality factor is a measure of damping or the rate of energy decay of the oscillator. Lower the damping, lower is the quality of the harmonic oscillator as an oscillator and hence higher is its quality factor. Inversely, it is also referred to as the figure of merit of the harmonic oscillator.

The quality factor of a harmonic oscillator is defined as it shows the ratio of the energy stored to the energy lost per period. That is,

$$Q = \frac{2\pi \times \text{energy stored}}{\text{energy lost per period}} = \frac{2\pi E}{P T}$$

$$P = \frac{E}{T}$$

where  $P$  is average loss of energy over a period. From Eq. (8.46),

$$\frac{E_0}{P} = \frac{E_0}{E/T} = \pi Q$$

$$\Rightarrow Q = \frac{E_0 T}{E}$$

For a damped oscillator  $x$  oscillates and decays, by Eq. (8.41)

### Example 8.10

A body of mass  $2 \text{ kg}$  is subjected to an elastic force of  $48 \text{ newtons}$  and a frictional force of  $2 \text{ newtons}$ . It is displaced through  $5 \text{ cm}$  and then released. Find whether the resulting motion is oscillatory or not. Also find the time period, if it is oscillatory.

### Solution:

The equation of motion can be represented as

$$\frac{d^2x}{dt^2} + 2\gamma \frac{dx}{dt} + \omega_0^2 x = 0$$

$$\text{where } \gamma = \frac{b}{m} \text{ and } \omega_0^2 = \frac{k}{m}$$

The motion is oscillatory if  $\gamma < \omega_0$ , and the time period is

$$T = \frac{2\pi}{\sqrt{\omega_0^2 - \gamma^2}}$$

Here  $m = 2 \text{ kg}$ ,  $k = 48 \text{ newtons/m}$  and  $b = 2 \text{ newtons}$

(or)

$$\gamma = \frac{b}{m} = \frac{2}{2 \times 1} = 1$$

$\therefore$  Damping constant,  $\gamma = 1$

Angular frequency,  $\omega_0 =$

$$\sqrt{\frac{L}{m}} = \sqrt{\frac{30}{5}} = \sqrt{6} \approx 2.42$$

Thus  $v = v_0$  and hence the motion is oscillatory.

$$\frac{2\pi}{\sqrt{\frac{L}{m}-r^2}} = \frac{2\pi \times 5.14}{\sqrt{6-(0.5)^2}} = \frac{2\pi \times 5.14}{2.78} \approx 2.28 \text{ sec}$$

#### Example 8.41

A particle of mass  $m$  is projected upwards with a damping force proportional to its velocity. If its velocity is diminished from  $u$  (in cm/sec) at time  $t$  to  $v$  (in cm/sec) at time  $t + \tau$ , (i) find the damping force when its velocity is  $u$  (in cm/sec), (ii) find the time in which its kinetic energy is reduced to one-fourth of its initial value and (iii) find the total distance travelled if its initial velocity is  $u$  (in cm/sec) (use  $\log_e u = 1.204$ ).

#### Solution:

Let at any instant  $t$  the velocity of the particle be  $v$ . Then the instantaneous damping force is  $-bv$ , where  $b$  is constant. If no other force is acting on the particle, then by using Newton's second law of motion we have

$$m \frac{dv}{dt} = -bv$$

$$\text{since } \frac{dv}{dt} = -2v$$

The above expression can be written as

$$\begin{aligned} \frac{dv}{v} &= -2dt \\ \text{Integrating, } \log v &= -2t + C \text{ (constant of integration)} \\ \text{At } t=0, v=u, \text{ then } C &= \log u \\ \therefore \log v &= -2t + \log u \\ \therefore \log \frac{v}{u} &= -2t \\ \therefore \frac{v}{u} &= e^{-2t} \\ \therefore v &= ue^{-2t} \end{aligned}$$

This is the expression for the (damped) velocity, which decays exponentially with time.

Given:  $u = 100$  cm/sec, diminished to  $v = 75$  cm/sec in  $t = 20$  seconds. Putting these in the above expression we get

$$\begin{aligned} u &= ue^{-2t} \\ \frac{1}{10} &= e^{-2t} \quad \text{[ } \frac{75}{100} = \frac{3}{4} = \frac{1}{\frac{4}{3}} \text{]} \\ \therefore \log \left( \frac{1}{10} \right) &= \log e^{-2t} = -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \end{aligned}$$

Eq. (1) becomes

$$\begin{aligned} \log \frac{1}{10} &= -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \end{aligned}$$

$$\begin{aligned} \log \frac{1}{10} &= -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \\ \therefore \log \frac{1}{10} &= -2t \log e \end{aligned}$$

(ii) The damping force  $F = -bv$  is given by

$$\begin{aligned} F &= -bv \\ &= -bue^{-2t} \\ &= -bue^{-2t} \end{aligned}$$

(iii) Kinetic energy

$$\begin{aligned} K &= \frac{1}{2}mv^2 = \frac{1}{2}mu^2e^{-4t} \\ \therefore K &= \frac{1}{2}mu^2e^{-4t} \\ \therefore K &= \frac{1}{2}mu^2e^{-4t} \end{aligned}$$

Putting  $\log$  both sides

$$\begin{aligned} \log K &= \log \left( \frac{1}{2}mu^2e^{-4t} \right) \\ \therefore \log K &= \log \left( \frac{1}{2}mu^2e^{-4t} \right) \end{aligned}$$

Given  $\omega = 100$  rad/s, the spring is  $k = 30$  newtons/m ( $\omega^2 = 10,000$  newtons/m). Putting these in the above equation we get

$$m \ddot{x} + 1000 \dot{x} + 30x = 0$$

$$\text{or } \frac{1}{10} \ddot{x} + \dot{x} + 30x = 0$$

Taking log on both sides

$$\log(\ddot{x}) + \log 10 + \log x = 0$$

$$\frac{2.3}{10} + \frac{2.3}{10} + \frac{1}{10} = 0$$

$$\text{or } \log x = 0$$

Eq. (2) becomes

$$x = 10^0 = 1$$

(a) Let  $v$  be the velocity, then i.e., the time required in which velocity reduces to

$$\frac{1}{10}$$

of time to initial value then from Eq. (2) we have

$$\frac{1}{10} = 10^{\log x}$$

$$\log x = \log \frac{1}{10}$$

$$\log x = -1$$

$$\log(100x) = 0$$

$$\text{or } x = 0.01 \text{ m/sec}$$

(b) The damping force  $F = -b\dot{x} = 0$  when

$$\frac{1}{10} = 30 \times 30 = -258 \text{ dynes}$$

$$K = \frac{1}{2} m v^2 = \frac{1}{2} m \left( \frac{1}{10} \right)^2$$

(c) Kinetic energy

$$\text{at } t = 0, E = E_0 \text{ (constant)}$$

$$E = 30 E_0$$

(d) In the time in which kinetic energy reduces to  $\frac{1}{10}$  of its initial value, then

$$\frac{K}{K_0} = \frac{1}{10} = e^{-2\lambda t} \quad \text{or } e^{-2\lambda t} = 10$$

Taking log on both sides

$$\log(10) = \log(e^{-2\lambda t})$$

$$-2\lambda t = 1 = 0.4343 \quad \text{or } t = 0.217 \text{ second}$$

$$y = \frac{dz}{dt}$$

(a) Using  $y = \frac{dz}{dt}$  in Eq. (1) and integrating, we get

$$y = 0.25 = 1 - 0.25 = 0.75 \text{ (constant of integration)}$$

$$\Delta t = 0.25 = 0.25$$

$$C = 0.25$$

Putting the value in (2), we get

$$y = -0.25 \left( \frac{1}{10} + 0.25 \right) = -0.25 \left( \frac{1}{10} + 0.25 \right)$$

$$\Delta t = 0.25 \left( \frac{1}{10} + 0.25 \right) = 0.25 \left( \frac{1}{10} + 0.25 \right)$$

Total distance travelled by the rocket up to this time is equal to

$$y = 0.25 \times 0.25 \times 10 = 0.0625 \text{ m}$$

### Example 8.25

The differential equation of an oscillator is

$$\frac{d^2x}{dt^2} + 2\gamma \frac{dx}{dt} + \omega_0^2 x = 0$$

If  $\omega_0 = 1$ , then calculate the time in which (i) amplitude becomes  $\left(\frac{1}{e}\right)$  of its initial value, (ii)

energy becomes  $\left(\frac{1}{e}\right)$  of its initial value and (iii) energy becomes  $\frac{1}{e^2}$  of its initial value

**Solution:**

The given condition of  $\omega_0 = 1$  along with the differential equation indicates that the motion of the oscillator is for or underdamped whose solution is

$$x = e^{-\gamma t} \sin(\omega t + \phi)$$

$$\text{where } \omega = \sqrt{\omega_0^2 - \gamma^2}$$

where  $\phi$  and  $\gamma$  are arbitrary constants and

The amplitude of oscillation is  $e^{-\gamma t}$

(i) Let  $A_0$  be the amplitude at  $t = 0$  and at the instant  $t = t_1$  becomes  $\left(\frac{1}{e}\right)$  of its

initial value, i.e.,  $A(t_1) = \frac{A_0}{e}$ . Then we have

$$\frac{A_0}{e} = A_0 e^{-\gamma t_1}$$

$$\text{or } e^{-\gamma t_1} = \frac{1}{e} \quad \text{or } \gamma t_1 = 1$$

$$m, t = \frac{1}{f} \text{ second}$$

which corresponds to mean motion.

(ii) The instantaneous energy of damped oscillation is given by:

$$E = E_0 e^{-\gamma t}$$

whose energy becomes  $\left(\frac{1}{e}\right)$  of the initial value, i.e.,

$$E = \frac{E_0}{e}, \text{ then}$$

$$\frac{E_0}{e} = E_0 e^{-\gamma t}$$

$$e^{-\gamma t} = \frac{1}{e}$$

$$\text{or } \gamma t = 2.303 = 2.303 \times t$$

$$m, t = \frac{1}{\gamma}$$

which is the relaxation time of the oscillator.

(iii) Mean energy becomes  $\frac{1}{e}$  times its initial value, then,

$$\frac{E_0}{e} = E_0 e^{-\gamma t}$$

$$\text{or } \gamma t = 2.303 = 2.303 \times t$$

$$m, t = \frac{2}{\gamma} \text{ second}$$

#### Example 8.12

The quality factor of a damped oscillator is  $Q = 20$ . After what time, its energy will fall to  $\frac{1}{10}$  of its initial value? The frequency of oscillation is  $500 \text{ Hz}$  and  $\omega = 2\pi f$ .

**Solution:**

The quality factor of a damped oscillator is  $Q = 20$ .

$$Q = \frac{2\pi}{\gamma}$$

$$\text{Hence, } \gamma = \frac{2\pi}{Q} = \frac{2\pi}{20} = 0.314 \text{ s}^{-1}$$

$$= \frac{5.0 \times 10^4}{1000}$$

$$= 50 \text{ s}^{-1}$$

The energy of a damped oscillation is  $E = E_0 e^{-\gamma t} = E_0 e^{-\gamma t}$ , where  $\gamma = \frac{1}{\tau}$ . Let  $t$  be the

time in which energy falls to  $\frac{1}{10}$  of its initial value. Then,

$$\frac{E_0}{10} = E_0 e^{-\gamma t}$$

$$\text{or } e^{-\gamma t} = \frac{1}{10}$$

$$\text{or } \gamma t = 2.303$$

$$\frac{5.0 \times 10^4 \times 2.303}{1000 \times 1.14} = 61 \text{ seconds}$$

#### Example 8.13

The amplitude of a damped harmonic oscillator reduces from 10 cm to 2.5 cm after 100 complete oscillations each of period 0.5 seconds. Calculate logarithmic decrement of the system,  $\log_e 10 = 2.3$ .

**Solution:**

Given, amplitude ratio of oscillation required for one oscillation is

$$\frac{2.5 \text{ cm}}{10 \text{ cm}} = 0.25$$

Logarithmic decrement

$$\lambda = \frac{1}{100} \log_e 10 = \frac{2.3}{100} = 0.023$$

#### Example 8.14

Quality factor of oscillator is 100. On starting the oscillation, its amplitude is 10 cm. Find the time after which the amplitude decreases to  $\frac{1}{e}$  of its initial value.

**Solution:**

Quality factor,

$$Q = 100$$

$$\text{Then, } Q = \frac{2\pi}{\gamma}, \text{ or } \gamma = \frac{2\pi}{Q} = \frac{2 \times 3.14}{100} = 0.0628 \text{ s}^{-1}$$

$$\text{Relaxation time, } \tau = \frac{1}{\gamma}$$

$$\frac{Q}{\omega} = \frac{100}{0.0628} = 1592 \text{ seconds}$$

$$\text{or } 15.92 \text{ minutes}$$

If  $x_0$  is the initial amplitude at  $t = 0$  and  $\frac{dx_0}{dt}$  is the initial velocity then

$$\begin{aligned} \frac{dx_0}{dt} &= -\omega x_0 \\ \text{as } T &= \frac{2\pi}{\omega} \\ \text{as } T &= 0.5 \\ \frac{1}{T} &= 0.5 \times 0.56 \text{ seconds} \\ \left( -\tau = \frac{1}{2T} \right) \\ &= 0.28 \text{ seconds} \end{aligned}$$

#### Example 8.4f

How fast is the process of damping, the frequency of an oscillator reduced by 1.0%? Assume it is 10 cycles later.

#### Solution:

Let  $\omega_0$  and  $\omega$  be the frequency of the oscillator in the absence and presence of damping respectively. We have that

$$\begin{aligned} \omega_0 &= \left( \frac{1}{4\pi} \right) \\ &= \frac{\omega_0^2}{\omega^2} = 1 - \frac{1}{4\pi\omega_0^2} \\ &= 1 - \frac{1}{4\pi^2} \quad \text{as } \omega_0 = 1 \\ &= \frac{\omega}{\omega_0} = \left( 1 - \frac{1}{4\pi^2} \right)^{1/2} \\ &= 1 - \frac{1}{8\pi^2} \quad \text{Using binomial expansion (neglecting higher order terms)} \\ &= \frac{2\pi\tau}{2\pi\omega_0} = 1 - \frac{1}{8\pi^2} \end{aligned}$$

$$\text{as } \frac{\omega}{\omega_0} = 1 - \frac{1}{8\pi^2} \text{ at } t_0 = \tau = \frac{1}{8\pi^2} \times t_0$$

Change in Frequency

$$t_0 - \tau = \frac{1}{8\pi^2} \times t_0$$

Percentage change in Frequency

$$\frac{\Delta\omega}{\omega_0} \times 100 = \frac{1}{8\pi^2} \times 100 = \frac{12.5}{\pi^2}$$

#### 8.12 Forced oscillations: Resonance

When a body oscillates in any medium other than free space, its oscillations get damped, i.e., its amplitude falls exponentially with time as seen. Therefore, if we apply an external periodic force to the oscillator, its amplitude of the mean frequency or that of the natural frequency of the oscillator, then the applied force tends to keep the oscillator oscillating against damping tendency of the medium. After some initial steady transients, the oscillator starts oscillating with the frequency of the applied force (also called the driving force) having a constant amplitude and phase as long as the applied or driving force remains constant. Such oscillations of the body are called the forced or driven harmonic oscillations and the body undergoing such oscillations is called a forced harmonic oscillator.

The particular case, when the frequency of the applied force is the same as the natural frequency of the oscillator, the phenomenon of resonance or maximum absorption occurs. In such a case, as we shall see later, the amplitude of oscillation increases enormously.

Consider a body of mass  $m$  oscillating about an equilibrium position (Fig. 8.12) undergoing a damped harmonic motion. Suppose a sinusoidal driving force  $F \sin \omega t$  is applied on it. The driving

force is a sinusoidal force of amplitude  $F$  and frequency  $\frac{\omega}{2\pi}$ .

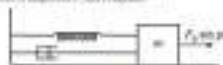


Fig. 8.12

The forces acting on the oscillator are

(i) Restoring force  $x = -kx$

$$= -k \frac{dx}{dt}$$

(ii) Damping force

(iii) Applied driving force  $= F \sin \omega t$

(iv) Net force on the oscillator is

$$F_1 \sin pt = \Delta \frac{dx}{dt} - kx$$

$$F_1 = m \frac{d^2x}{dt^2} \quad \text{the equation of motion becomes}$$

$$m \frac{d^2x}{dt^2} - F_1 \sin pt = \Delta \frac{dx}{dt} - kx$$

$$m \frac{d^2x}{dt^2} + \Delta \frac{dx}{dt} + kx = F_1 \sin pt$$

$$\Rightarrow \frac{d^2x}{dt^2} + \frac{\Delta}{m} \frac{dx}{dt} + \frac{k}{m} x = \frac{F_1}{m} \sin pt \quad (3.14)$$

$$\frac{1}{m} = 2\gamma, \frac{k}{m} = \omega_0^2 \text{ and } \frac{F_1}{m} = f_0 \quad \text{so that the above equation takes the form}$$

$$\frac{d^2x}{dt^2} + 2\gamma \frac{dx}{dt} + \omega_0^2 x = f_0 \sin pt \quad (3.15)$$

The complete solution of this equation has two parts:

(i) A **Complementary Function**: When  $f_0 \sin pt = 0$  i.e.  $F_1 \sin pt = 0$  so that

$$\frac{d^2x}{dt^2} + 2\gamma \frac{dx}{dt} + \omega_0^2 x = 0$$

The solution is the equation represents transient part which dies away with time and is called as equation of damped harmonic oscillation (transient motion).

(ii) **Steady State Function**: When the steady state is attained, i.e., when the motion between the damping and the applied force is settled and the resultant oscillates with the frequency of the applied force  $p$  (or)  $\omega$  and a constant amplitude. Let  $x = a \sin(p t + \alpha)$  be a particular solution of Eq. (3.15), then  $\alpha$  is the phase difference between the applied force and the displacement of the oscillation. Differentiating with respect to time, we get

$$\frac{dx}{dt} = p a \cos(p t + \alpha)$$

$$\frac{d^2x}{dt^2} = -p^2 a \sin(p t + \alpha)$$

$$\times \frac{dx}{dt} \text{ and } \frac{d^2x}{dt^2}$$

Substituting the values of  $\frac{dx}{dt}$  and  $\frac{d^2x}{dt^2}$  in Eq. (3.15) we get:

$$-p^2 a \sin(p t + \alpha) + 2\gamma p a \cos(p t + \alpha) + a \sin(p t + \alpha)$$

$$= f_0 \sin(p t + \alpha)$$

$$\Rightarrow -p^2 a \sin(p t + \alpha) + 2\gamma p a \cos(p t + \alpha) + a \sin(p t + \alpha) = f_0 \sin(p t + \alpha)$$

If this equation is to be satisfied for all values of  $t$ , then the coefficients of  $\sin(p t + \alpha)$  and  $\cos(p t + \alpha)$  on the two sides must be equal. Equating them we obtain

$$a(1 - p^2) = f_0 \cos \alpha \quad (3.16)$$

$$\text{and } 2\gamma p a = f_0 \sin \alpha \quad (3.17)$$

Squaring and adding Eqs. (3.16) and (3.17), we get

$$f_0^2 \cos^2 \alpha + f_0^2 \sin^2 \alpha = f_0^2$$

$\therefore$  Amplitude of the forced or driven oscillation,

$$a = \frac{f_0}{\sqrt{\omega_0^2 - p^2 + 4\gamma^2 p^2}} \quad (3.18)$$

Taking both positive value of the square root, as the negative value will mean opposite phase, there would be no effect on the value of  $a$ .

Dividing Eq. (3.17) by Eq. (3.16), we get

$$\tan \alpha = \frac{2\gamma p}{\omega_0^2 - p^2} \quad (3.19)$$

$\therefore$  Phase difference between forced oscillation and the applied force is

$$\tan^{-1} \left( \frac{2\gamma p}{\omega_0^2 - p^2} \right) \quad (3.20)$$

Substituting the value of  $a$  from Eq. (3.18), we get

$$x = \frac{f_0}{\sqrt{\omega_0^2 - p^2 + 4\gamma^2 p^2}} \sin(p t + \alpha) \quad (3.21)$$

This is the solution of the differential Eq. (3.15) of a forced harmonic oscillation and represents a harmonic oscillation of frequency  $p$  (or) the same as that of the driving force but lagging behind in phase by  $\alpha$  given by Eq. (3.19).

**Amplitude Resonance:** Equation (3.18) implies that the amplitude of the forced oscillation, depends upon  $\omega_0 - p$ , i.e., difference in frequency between the natural frequency  $\omega_0$  of the oscillator and frequency  $p$  of the applied force. It is clear that smaller this difference, larger will be the amplitude.

**At Very Low (Strong) Frequency** ( $p \rightarrow 0$ ,  $\omega_0 \gg p$ ) we have

$$\frac{F_0}{m} = \frac{F_0}{k} \cdot \frac{k}{m} = \frac{F_0}{k}$$

small oscillations, that the amplitude depends only on the force constant. Thus, at very low driving frequency, the amplitude is independent of mass of the oscillator, the damping, the driving force and the driving frequency.

(i) **At Very High Driving Frequency** ( $\omega \rightarrow \infty$ ), we have

$$\frac{F_0}{\omega^2} = \frac{F_0}{\omega^2} = \frac{F_0}{\omega^2}$$

Thus, at a very high driving frequency, the amplitude depends upon the mass and becomes inversely proportional to the driving frequency squared.

**Resonant Driving Frequency** The particular driving frequency at which the amplitude of the driven oscillator is maximum is known as resonant frequency and the phenomenon of amplitude increasing maximum is known as amplitude resonance. For this, the denominator in Eq. (14b) should be a minimum, that is

$$\frac{d}{d\omega} [4\omega_0^2 - \omega^2]^2 + 4\omega^2 \omega_0^2 = 0$$

$$-8\omega(\omega_0^2 - \omega^2) - 4\omega^3 \omega_0^2 = 0$$

$$\text{or, or, } \omega^2 = \omega_0^2$$

$$\text{or, } \omega = \sqrt{\omega_0^2 - 2\omega_0^2}$$

For simplicity, let  $\omega = \omega_0$ , at resonance.

$$\omega = \sqrt{\omega_0^2 - 2\omega_0^2} \quad (15a)$$

Thus, the amplitude of the driven oscillator is maximum when the driving frequency is

$$\frac{\omega}{\omega_0} = \frac{\sqrt{\omega_0^2 - 2\omega_0^2}}{\omega_0} \quad (15b)$$

which is slightly less than the natural or undamped frequency  $\omega_0$  as well as the damped

frequency  $\omega_d$  of the oscillator.

Substituting  $\omega$  in Eq. (14b), we have

$$A_{\text{max}} = \frac{F_0}{2\omega_0 \sqrt{\omega_0^2 - \omega^2}}$$

maximum amplitude

Substituting  $\omega = \omega_0$  in Eq. (15a), we have

$$A_{\text{max}} = \frac{F_0}{2\omega_0 \sqrt{\omega_0^2 - \omega^2}} = \frac{F_0}{2\omega_0 \sqrt{\omega_0^2 - \omega_0^2}}$$

Having that the denominator is the greater to the value of 0.

In the case where the damping is small ( $\gamma \rightarrow 0$ ), the resonant frequency is nearly equal to the

$$\frac{\omega_0}{\omega_d}$$

natural frequency. In the ideal case of no damping ( $\gamma = 0$ ) and therefore,

$$\omega_d = \omega_0$$

Therefore, in the absence of damping, the resonance occurs when the frequency of the applied force is equal to the natural frequency of the oscillator. In the absence of damping ( $\gamma = 0$ ), the amplitude should become infinite. However, damping is never actually zero and so the amplitude is never infinite. Thus, we see that the damping controls the response rate of resonance.

**Phase Difference**  $\phi$  between displacement and driving force is given by

$$\tan \phi = \frac{2\gamma\omega}{\omega_0^2 - \omega^2}$$

(i) At low driving frequency ( $\omega \rightarrow 0$ ),  $\tan \phi$  is a small positive quantity and the driven oscillator is nearly in phase with driving force.

(ii) At high driving frequency ( $\omega \rightarrow \infty$ ),  $\tan \phi$  is a small negative quantity and the driven oscillator is out of phase with the driving force, i.e., there is a phase

difference of  $\pi$  ( $\text{or } \frac{\pi}{2}$ ) between the driven oscillator and the driving force.

$$\tan \phi = \frac{2\gamma\omega}{\omega_0^2 - \omega^2} = 0 \text{ or } \phi = \frac{\pi}{2}$$

(iii) At resonance,  $\omega = \omega_0$ ,

$$\frac{\pi}{2} \left( \text{or } \frac{\pi}{4} \right)$$

displacement lags behind the driving force by

From the above, it is clear that the phase angle  $\phi$  changes from 0 to  $\pi$ , the resonance position depending. The variation of phase lag with the increase of the driving frequency is shown in Fig. 5.4d.

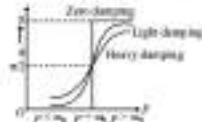


Fig. 5.4d



In the next, following points may be observed:

- From the damping is zero, the curve may almost along the frequency axis is in  $\infty$ , and again parallel to it, from  $\infty$  to  $\infty$ , has differs from the first by  $\pi$ , by other words, for  $p = \omega_0$ ,  $q = 0$  and for  $p = \infty$ ,  $q = \pi$ .
- In the presence of damping, phase lag increases from  $0$  to  $\pi/2$  at the driving frequency increases from  $0$  to  $\infty$ , and approaches  $\pi$  at  $p$  increases beyond  $\infty$ .
- The rate of change of phase angle is maximum for damping is lower than when it is high.

$$q = \frac{\pi}{2}$$

- All curves pass through  $\frac{\pi}{2}$  when  $p = \omega_0$ , i.e., amplitude resonance occurs when the driving frequency is equal to the undamped natural frequency of the oscillator at the resonance frequency, all these curves intersect.

### 8.6 Sharpness of resonance

The amplitude of forced oscillations attains peak value, when frequency of the applied force satisfies the resonance condition. In case as the frequency changes from the resonance frequency, the amplitude falls. The rate at which the amplitude falls as the frequency is changed on either side of resonance frequency is related with the sharpness of resonance. It fall in amplitude for a small change in frequency from the resonance value is high, then the resonance is said to be sharp, while if the fall in amplitude is small, then the resonance is said to be flat. In other words sharper the fall in amplitude on either side of the resonance frequency, sharper is the resonance.

**Effect of Damping on the Sharpness of the Resonance:** The amplitude of forced oscillations is given as:

$$A = \frac{f_0}{\sqrt{(\omega_0^2 - p^2)^2 + 4\gamma^2 p^2}}$$

Thus, the amplitude  $A$  depends upon the ratio of the frequency of the applied force  $p$  and the resonance frequency  $\omega_0$ , and the damping  $\gamma$  (Eq. 8.4) shows the variation of amplitude of each the frequency of the driving force, for different range of damping  $\gamma$ . Following points can be observed from the curve:

In low driving frequency, for all values of damping, the amplitude is nearly the same. As the frequency  $p$  increases, the amplitude increases. However, the extent of increase and the peak value depends upon the damping process. When there is no damping ( $\gamma = 0$ ), the amplitude becomes infinite at resonance. As the damping increases, the peak of the curve moves towards the left, i.e., the frequency  $p$  of the driving force for which amplitude is maximum, i.e., the frequency  $p$  of the driving force for which amplitude is maximum decreases. Also, with increasing damping, the peak moves downward, i.e., the maximum amplitude of the oscillation falls as resonance.

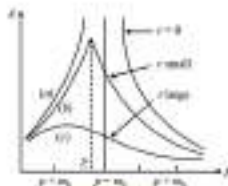


Fig. 8.5(a)

As the driving frequency  $p$  increases beyond resonance frequency, the amplitude falls and tends towards zero for all values of damping. Lower the value of damping, more rapid is the fall. We can also observe that for the deviation from resonance frequency, the amplitude of oscillation falls more rapidly for low damping, even compared to that with high damping.

Thus, smaller the damping, sharper is the resonance and larger the damping, flatter is the resonance.

### 8.7 Velocity resonance

We have seen that the displacement of a driven oscillator is given by:

$$A \sin(p\tau - \theta) = \frac{f_0}{\sqrt{(\omega_0^2 - p^2)^2 + 4\gamma^2 p^2}} \sin(p\tau - \theta)$$

The velocity is maximum  $v$  is

$$\begin{aligned} \frac{dx}{dt} &= \frac{f_0 p}{\sqrt{(\omega_0^2 - p^2)^2 + 4\gamma^2 p^2}} \cos(p\tau - \theta) \\ v &= v_0 \cos(p\tau - \theta) \quad \text{where } v_0 = \frac{f_0 p}{\sqrt{(\omega_0^2 - p^2)^2 + 4\gamma^2 p^2}} \quad (8.7) \\ \text{where } v_0 &= \end{aligned}$$

is the expression for the velocity amplitude of the forced harmonic oscillator.

$$\text{Differentiating } v_0 \text{ w.r.t. } p \text{ gives } \frac{dv_0}{dp} = 0 \quad (8.7)$$

This shows that the velocity leads the displacement  $\frac{1}{2}\pi$ . From Eq. (8.7) it is clear that the velocity amplitude depends upon the values of  $p$ ,  $\omega_0$  and  $\gamma$ . It is zero when  $p = 0$  and increases when  $p > 0$ ,  $\omega_0$  and the maximum value for

$$x = \frac{F_0}{k} \cos pt \quad (10.6)$$

Assuming resonance, i.e. by a driven oscillator, it becomes a velocity resonance and we have

$$v_0 = \left( \frac{F_0}{m} \right)$$

when the driving frequency is equal to the natural frequency. However, by the damping. Normally, for all other frequencies  $p$  greater than or smaller than  $p_0$ , the velocity magnitude will be smaller than this or resonance.

We have seen earlier that the displacement of resonance lags in phase by  $\pi/2$  behind  $x$ . While the velocity leads the displacement at phase by  $\pi/2$ . Thus, at resonance the velocity of the driven oscillator is in phase with the driving force. This is, therefore, the most favourable circumstance for the transfer of energy from the driving force to the driven oscillator without  $F$  and vice versa to be out of phase and hence at its maximum, the rate of transfer of energy is, in this highest possible value.

#### 6.4.1 Power dissipation by forced oscillation

The power loss or expenditure for the average power absorbed per cycle by a driven oscillator in response to an input of power is proportional to the frequency and thus to resonance in oscillation. When the steady state is reached, the average power absorbed is equal to the average power dissipated.

The displacement  $x$  of an oscillator subjected to driving force  $F_0 \cos pt$  is given by

$$x = \frac{F_0}{(m_0^2 - p^2)^2 + 4p^2} \cos(pt - \theta)$$

$$\text{where } F_0 = \frac{F_0}{m}, \quad r = \frac{1}{2m}, \quad \omega_0 = \sqrt{\frac{1}{m}}, \quad \text{is a damping constant, and } \omega_0 = \sqrt{\frac{1}{m}}, \quad \text{is a spring constant and}$$

$$F = \frac{3\pi}{2} \frac{F_0}{m_0^2 - p^2}$$

then The velocity is in phase with

$$\dot{x} = \frac{F_0 p}{(m_0^2 - p^2)^2 + 4p^2} \cos(pt - \theta)$$

The power absorbed by the oscillator is

$$P = \langle F_0 \dot{x} \cos pt \rangle = \frac{F_0 p}{(m_0^2 - p^2)^2 + 4p^2} \cos(pt - \theta) \cos pt$$

$$= \frac{m_0^2 p^2}{(m_0^2 - p^2)^2 + 4p^2} \cos^2(pt - \theta) \quad (10.7)$$

$$r \left( \frac{1}{2} \right)$$

It is important to note that period

$$\frac{1}{T} \int_0^T \sin pt \cos pt dt = 0 \quad \text{and} \quad \frac{1}{T} \int_0^T \sin^2 pt dt = \frac{1}{2},$$

$$P = \frac{m_0^2 p^2}{(m_0^2 - p^2)^2 + 4p^2} \left( \frac{1}{2} \right) \cos^2 \theta$$

$$\text{then } \cos^2 \theta = \frac{2\pi}{m_0^2 - p^2} \quad \text{and hence} \quad \cos^2 \theta = \frac{2\pi}{\sqrt{m_0^2 - p^2 + 4p^2}}$$

$$P = \frac{m_0^2 p^2}{(m_0^2 - p^2)^2 + 4p^2} \quad (10.8)$$

This is the expression for the average power absorbed by the oscillator.

$$\text{then } \frac{F_0^2 p^2}{(m_0^2 - p^2)^2 + 4p^2} = \frac{1}{2} \quad \text{where } \frac{1}{2} \text{ is the velocity magnitude}$$

$$\text{or } \frac{1}{2} = \frac{m_0^2}{2\pi} \quad (10.9)$$

**Power Dissipation by Driven Oscillation:** The power absorbed from the driving force is

$$-k \left( \frac{dx}{dt} \right) dt = 2\pi r \left( \frac{dx}{dt} \right)$$

disipated in doing work against the damping force

done each cycle against the driving force  $F$  against the damping force by the oscillator is given by

$$P = \left( 2\pi r \frac{dx}{dt} \right) \frac{dx}{dt} = 2\pi r \left( \frac{dx}{dt} \right)^2$$

$$= \frac{2\pi r F_0^2 p^2}{(m_0^2 - p^2)^2 + 4p^2} \cos^2(pt - \theta)$$

$$\text{then } \frac{1}{T} \int_0^T \cos^2(pt - \theta) dt = \frac{1}{2}$$

hence the average power dissipated is

$$P = \frac{m_0^2 p^2}{(m_0^2 - p^2)^2 + 4p^2} \quad (10.10)$$

Thus, we see that the average power absorbed is equal to the average power dissipated.

**Maximum Power Absorption:** The average power absorbed is given by

$$P_{avg} = \frac{\omega_m^2 C^2 r^2}{(\omega_m^2 - r^2)^2 + 4r^2 r^2}$$

For  $P_{avg}$  to be maximum, the denominator  $(\omega_m^2 - r^2)^2 + 4r^2 r^2$  should be minimum. Since the minimum value of a squared term is zero, finding  $r$  gives a clue. Thus, for maximum power absorption,

$$(\omega_m^2 - r^2)^2 = 0$$

$$\omega_m^2 = r^2$$

which is the condition for critically damped. Hence, it can be concluded that the power absorbed from the driving force to the oscillator is maximum at the frequency of natural motion and hence to

$$\frac{\omega_m^2 C^2 r^2}{4r^2 r^2} = \frac{\omega_m^2 C^2}{4r^2} = \frac{\omega_m^2 C^2}{2\pi / \pi} = \frac{\omega_m^2 C^2}{2\pi} \quad \text{---(3.43)}$$

$P_{avg}$  increases as  $\omega_m$  increases.

#### 3.4 bandwidth of resonance curve

The power absorbed by a driven oscillator depends upon the frequency of the driving force. It is maximum, when the frequency of driving force is equal to the natural frequency of the oscillator. A typical frequency vs power absorption curve is shown in [Fig. 3.4a](#). It is symmetrical about the natural frequency, indicating that it is maximum at resonance frequency and falls on either side of it. Therefore, there must be a frequency on either side of  $\omega_0$  at which the absorbed power is half of the maximum power.

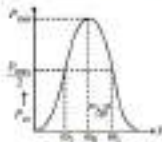


Fig. 3.4a

If  $\omega_1$  and  $\omega_2$  are the values of  $r$  for which power absorbed is half of the maximum power, the  $2(\omega_2 - \omega_1)$  is called the bandwidth of the resonance curve. The expression for the average power is

$$P_{avg} = \frac{\omega_m^2 C^2 r^2}{(\omega_m^2 - r^2)^2 + 4r^2 r^2}$$

$$P_{avg} = \frac{F_0^2}{m} \sin^2 \phi = \frac{F_0^2}{2m} \quad \text{---(3.44)}$$

$$\sin^2 \phi = 1$$

$$\sin \phi = 1$$

$$P_{avg} = \frac{F_0^2}{2m}$$

$$\frac{1}{2}$$

$$\omega_1 = \omega_0 - \Delta\omega, \quad \omega_2 = \omega_0 + \Delta\omega$$

$$\frac{\omega_m^2 C^2 r^2}{(\omega_m^2 - r^2)^2 + 4r^2 r^2} = \frac{1}{2} \frac{\omega_m^2 C^2}{4r^2}$$

$$= \frac{(\omega_m^2 - r^2)^2 + 4r^2 r^2}{4r^2} = \frac{1}{2}$$

$$(\omega_m^2 - r^2)^2 = 2r^2 r^2$$

$$= \omega_m^2 - r^2 = \pm \sqrt{2} r$$

$$= \omega_m^2 - r^2 = \pm \sqrt{2} r$$

$$= \omega_m^2 - r^2 = \pm \sqrt{2} r$$

$$= \omega_m^2 - r^2 = \pm \sqrt{2} r$$

$$= \omega_m^2 - r^2 = \pm \sqrt{2} r$$

If  $\omega_1$  and  $\omega_2$  are the values of  $r$  for which power absorbed is half of the maximum power, then

$$\frac{2\pi r}{\omega_0 + r}$$

$$= \frac{2\pi r}{\omega_0 + r}$$

$$= \frac{2\pi r}{\omega_0 + r}$$

$$= \frac{2\pi r}{\omega_0 + r}$$

Subtracting (3.45)

$$\frac{4\pi r}{\omega_0 + r} = \frac{4\pi r}{\omega_0 + r}$$

$$= \frac{4\pi r}{\omega_0 + r}$$

$$= \frac{4\pi r}{\omega_0 + r}$$

$$= \frac{4\pi r}{\omega_0 + r}$$

$$= \frac{4\pi r}{\omega_0 + r}$$

$$= \frac{4\pi r}{\omega_0 + r}$$

$$= \frac{4\pi r}{\omega_0 + r}$$

where  $\left(\frac{1}{2\pi}\right)$  is the relaxation time

Then the quality factor  $Q$  is the sharper is the resonance and narrower.

Using Eq. (3.42) we write that

$$m_0 \ddot{x} + m_1 \dot{x} + m_2 x = A \cos \omega t$$

This change lies in the value of driving frequency  $\omega$  for which the average power absorbed by the driven oscillator falls from its maximum value  $P_{\text{max}}$  to half its value at the half-width of the average power absorbed. From Eq. (3.42) it follows

$$\Delta \omega = \frac{1}{2\tau} = \frac{1}{2Q\tau_0}$$

**quality factor in terms of half-band width**

$$\begin{aligned} \text{quality factor } Q &= \frac{2\pi \times \text{average energy stored}}{\text{energy dissipated per cycle}} = 2\pi \frac{E}{P\tau} \\ \text{Energy } E &= \frac{1}{2} m_0 \dot{x}^2 \cos^2(\omega t - \phi) + \frac{1}{2} m_2 x^2 \cos^2(\omega t - \phi) \\ &= \frac{1}{2} \end{aligned}$$

Then the average value of  $\cos^2(\omega t - \phi)$  and  $\sin^2(\omega t - \phi)$  over a cycle is  $\frac{1}{2}$  and average power

$$P_{\text{av}} = \frac{m_0 \dot{x}^2}{2\tau} = \frac{m_2 x^2}{2\tau} \quad \text{we have}$$

$$\begin{aligned} 2\pi \frac{\frac{1}{4} m_0 \dot{x}^2 + \frac{1}{4} m_2 x^2}{\left( \frac{m_0^2 \dot{x}^2}{2\tau} \right) + P} &= 2\pi \frac{\frac{1}{4} m_2 x^2 (\dot{x}^2 + x^2)}{\left( \frac{m_0^2 \dot{x}^2}{2\tau} \right) + P} \\ \frac{1}{2} \frac{(\dot{x}^2 + x^2)}{\dot{x}^2} \cdot \tau &= \frac{1}{2} \left( \tau + \frac{m_2}{P} \right) \cdot \tau \\ &= \frac{1}{2} \left( 1 + \frac{m_2}{P} \right) \tau \\ \text{if } m_2 \ll P, \tau &\approx \tau_0 = \frac{2\pi}{\omega_0} \end{aligned}$$

At low damping,  $\tau$  is large so that the quality factor  $Q = \omega_0 \tau$  will be large making resonance sharp. Thus, the quality factor  $Q$  is a measure of resonance sharpness in the case of a driven harmonic

oscillator.

### 8. an electric circuit circuit

A series RLC circuit containing an inductance  $L$ , a capacitance  $C$  and a resistance  $R$  is shown in Fig. 3.43. It is to construct an electrical circuit to supply the necessary energy to make and maintain oscillations. It is used for the most common example of a driven oscillator.

Let  $\mathcal{E} = \mathcal{E}_0 \sin \omega t$  (the voltage) and applied to the circuit. Let  $q$  be the charge on the capacitor at a given instant and  $i$  the charge on the plates of the capacitor then

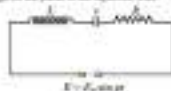


Fig. 3.43

potential drop across inductor  $= -L \frac{di}{dt}$   
potential drop across capacitor  $= \frac{q}{C}$ , and  
potential drop across resistor  $= iR$ .

$$\begin{aligned} \mathcal{E} - L \frac{di}{dt} + \frac{q}{C} + iR &= 0 \\ \text{or } L \frac{di}{dt} + iR + \frac{q}{C} &= \mathcal{E} = \mathcal{E}_0 \sin \omega t \quad (3.44) \\ \text{or } \frac{dq}{dt} + \left( \frac{R}{L} \right) q + \frac{Q}{LC} &= \left( \frac{\mathcal{E}_0}{L} \right) \sin \omega t \\ \text{or } \frac{dq}{dt} + \left( \frac{R}{L} \right) q &= \frac{dQ}{dt} \\ \text{or } \frac{dQ}{dt} + \left( \frac{R}{L} \right) \frac{dQ}{dt} + \frac{Q}{LC} &= \left( \frac{\mathcal{E}_0}{L} \right) \sin \omega t \quad (3.45) \end{aligned}$$

This is an equation identical to Eq. (3.43), with  $q$  being replaced by  $Q = \frac{R}{L} \frac{dQ}{dt}$  and  $\mathcal{E}$  by  $\mathcal{E}_0$ .

In steady state solution is

$$Z = \frac{E_0 / L}{\sqrt{\left(\frac{1}{LC} - \omega^2\right) + \left(\frac{R}{L}\right)^2}} \sin(\omega t - \phi)$$

$$\tan^{-1} \frac{R/L}{\frac{1}{LC} - \omega^2}$$

$$\phi = \tan^{-1} \frac{R/L}{\frac{1}{LC} - \omega^2}$$

We can differentiate Eq. (8.94) with respect to time to obtain the expression for  $i$ . Alternatively, we can obtain the solution of Eq. (8.93) by assuming that

$$i = I_m \sin(\omega t - \phi)$$

$$\frac{di}{dt} = I_m \omega \cos(\omega t - \phi)$$

$$\sin \phi = \frac{R}{\omega L}$$

$$I_m \cos \phi = \left[ I_m \sin(\omega t - \phi) \right] \omega L = \frac{E_0}{\omega L} \cos(\omega t - \phi)$$

Substituting these values in Eq. (8.94), we get

$$I_m \sin(\omega t - \phi) = \frac{E_0}{\omega L} \cos(\omega t - \phi)$$

$$= \frac{E_0 \cos \phi}{\omega L \sin \phi}$$

$$\left( L\omega - \frac{1}{C\omega} \right) \cos(\omega t - \phi)$$

$$= L \cos \phi$$

$$= L \sin \phi$$

$$L\omega - \frac{1}{C\omega} = \omega L \sin \phi$$

$$\omega L \left( 1 - \frac{1}{\omega^2 LC} \right) = \omega L \sin \phi$$

$$\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2} \sin \phi = \left( L\omega - \frac{1}{C\omega} \right) R$$

Substituting these values of  $R \sin \phi$  in Eq. (8.94), we get

$$I_m \sin(\omega t - \phi) = \frac{E_0 \sin \phi}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}}$$

$$= \frac{E_0 \sin \phi}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}} \sin \omega t = E_0 \sin \phi$$

$$I_m \sin \phi = \frac{E_0}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}}$$

$$I_m = \frac{E_0}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}} \sin \phi$$

$$I_m \sin \phi = \frac{E_0}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}} \sin \phi$$

$$I_m = \frac{E_0}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}}$$

$$I_m \sin \phi = \frac{E_0}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}} \sin \phi$$

$$I_m = \frac{E_0}{\sqrt{R^2 + \left( L\omega - \frac{1}{C\omega} \right)^2}}$$

If the denominator of  $I_m$  is put, the expression is equivalent to the effective resistance of the pure LC circuit and is called impedance (Z) of the circuit.



Fig. 8.10

The impedance here has two parts. Frequency independent ohmic resistance  $R$  and the

$$\left( L\omega - \frac{1}{C\omega} \right)$$

frequency dependent term called the reactance (X). The above relation between  $R$ , reactance and impedance is shown in Fig. 8.10. The reactance  $X$  also has two parts, i.e., the

maximum day is the inductor's self inductive reactance ( $X_L$ ) and  $C_s$ , the reactance due to the capacitor (called capacitive  $X_C$ ). Thus:

$$\begin{aligned} X &= X_L - X_C \\ \text{Equation 2-1} \\ \sqrt{R^2 + X^2} &= \sqrt{R^2 + (X_L - X_C)^2} \end{aligned}$$

Peak value of current:

$$\begin{aligned} I_p &= \frac{E_s}{Z} \\ I_p(\sin(\phi) - \theta) &= \frac{E_s}{Z}(\sin(\phi) - \theta) \end{aligned}$$

Clearly, the current lead and lags in the circuit by phase angle  $\phi$ , where:

$$\phi = \tan^{-1} \left( \frac{X_L - \frac{1}{C\omega}}{R} \right) / R = \tan^{-1} \left( \frac{X_L - X_C}{R} \right)$$

The phase impedance  $Z$  being independent of frequency, but no effect on the phase angle. While, the inductor's a circuit makes the end lead (in phase) the current lead the capacitor in a circuit does the opposite, i.e., it makes the current lead the end in phase. In an RCR circuit containing both  $L$  and  $C$ , the phase relation between current and end depends upon the values of  $X_L$  and  $X_C$ . The following three cases arise:

(i)  $X_L = X_C$ : When the value of the frequency and the applied end is such that  $X_L = X_C$  then  $X_L - X_C = 0$ .

$$X_L = X_C$$

That is, the impedance of the circuit is equal to resistance  $R$  and the current is equal to the maximum possible value and this is the condition of resonance.

$$I_p = \frac{E_s}{R}$$

$\phi$  Approaches zero value of current, which approaches  $\pi$  as  $R \rightarrow \infty$ .

That is, there is no phase difference between current and end as they are in the same phase.

Thus, the condition for resonance is:

$$X_L = X_C \Rightarrow I_p = \frac{1}{C\omega}$$

$$\frac{1}{LC\omega} \Rightarrow \omega = \frac{1}{\sqrt{LC}}$$

$$\begin{aligned} \omega_0 &= \frac{1}{\sqrt{LC}} = \frac{1}{2\pi\sqrt{LC}} \\ \text{Resonance Frequency} \end{aligned}$$

The condition of current resonance is analogous to voltage resonance in case of

mechanical system:

(i)  $X_L = X_C$ : When the value of the frequency  $\omega$  is such that  $X_L = X_C$  or

$$L\omega = \frac{1}{C\omega}$$

then the net reactance is inductive and is infinite (see Eq. 2-4a). This case is a positive, indicating that the current lags behind the end. The value step by phase then is:

(ii)  $X_L = X_C$ : When the value of the frequency  $\omega$  is such that  $X_L = X_C$  or

$$L\omega = \frac{1}{C\omega}$$

then the net reactance is capacitive and being  $\pi - \phi$ , indicating that the current leads the end. The value of  $\phi$  is less than  $\pi$ .

The above-mentioned variation of peak current  $I_p$  and phase angle  $\phi$  with frequency  $\omega$  are shown in Fig. 2.3 (a) and (b) respectively, for different values of  $R$  which corresponds to damping in the case of mechanical systems. It is observed that lower value of  $R$ , changes in the maximum end the resonant frequency of both the end depending on whether  $\phi$  is greater or less than  $\pi$ .

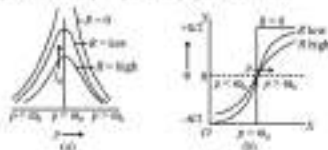


Fig. 2.3

### Example 2.1

A harmonic oscillation of quality factor  $Q$  is subjected to a sinusoidal applied force of frequency  $\omega$  and  $\pi$  half times the natural frequency of the oscillation. If the damping is small, obtain (i) the amplitude of the forced oscillation in terms of its maximum amplitude and (ii) the angle  $\phi$  by which it will be out of phase with the driving force.

**Solution:**

(i) The amplitude of the forced oscillation is given by:

$$\frac{1}{\sqrt{(m_0^2 - p^2)^2 + 2p^2p^2}} = \frac{1}{m_0 \sqrt{(1 - \frac{p^2}{m_0^2})^2 + \frac{2p^2}{m_0^2}}}$$

where the symbols have their usual meaning.

$$\begin{aligned}
 Q = m_0 \ddot{x} &= \frac{3g}{2} = 15; & \text{Reaction } R &= \frac{3g}{10} \\
 \text{Hence } m_0 \ddot{x} &= \frac{R}{4} = \frac{3}{4} \\
 \text{Then } x &= \frac{\frac{3}{4}}{\frac{1}{4}} \\
 &= \frac{3}{1} \\
 &= 3 \text{ ft.} \\
 &= \frac{\frac{3}{4}}{\sqrt{\left(1 - \left(\frac{3}{2}\right)^2\right) + \left(\frac{1}{18}\right)\left(\frac{3}{2}\right)^2}} \\
 &= \frac{\frac{3}{4}}{\sqrt{\left(1 - \frac{9}{4}\right) + \frac{1}{180}}} \\
 &= \frac{\frac{3}{4}}{\sqrt{\left(-\frac{5}{4}\right) + \frac{1}{180}}} = \frac{30g}{\sqrt{634}}
 \end{aligned}$$

The free damping amplitude is maximum when  $p = \omega$ , i.e. free.

$$\begin{aligned}
 \frac{f_0}{m_0 \sqrt{1 - D^2 + \frac{1}{100} + 1}} &= \frac{f_0}{m_0 \sqrt{1.100}} \\
 \frac{f_0}{m_0 \left(\frac{1}{30}\right)} &= \frac{18f_0}{m_0} \\
 &= \frac{1}{\frac{1}{30}} \\
 \frac{30f_0}{m_0 \sqrt{310}} &= \frac{f_0}{18f_0} = \frac{1}{\sqrt{310}} = \frac{1}{27.58} = 0.0364 = 0.08
 \end{aligned}$$

or amplitude is 0.08 ft.

$$\begin{aligned}
 \tan \phi &= \frac{2\gamma}{m_0^2 - p^2} = \frac{m_0 \gamma}{m_0^2 - p^2} = \frac{10}{m_0^2 - p^2} = \frac{10}{m_0^2 - \left(\frac{30g}{2}\right)^2} = \frac{36g}{20} = \frac{4}{5} \\
 \therefore \frac{1}{25} &= 0.12 \\
 \therefore p &= \tan^{-1}(0.12) = 6.7^\circ
 \end{aligned}$$

#### Example 8.19

A 0.5 kg mass is suspended from a linear spring of free-extended length 5 cm and a damping coefficient  $b = 0.04$  newton-sec/cm. An external force  $F \sin pt$  is applied where  $F = 12.5$  and  $p$  is twice the natural frequency of the system. Calculate (i) the amplitude of resulting motion, the phase shift of displacement with respect to the driving force.

**Solution:**

(i) The amplitude of the displacement, neglecting the gravitational effect is given by

$$\begin{aligned}
 x &= \frac{f_0}{\sqrt{(m_0^2 - p^2)^2 + 4b^2 p^2}} \\
 \frac{F_0}{m_0} &= \frac{25}{0.5} = 50 \text{ N/kg} \\
 \text{where } \omega &= \frac{p}{\pi} = 0.5 \\
 m_0^2 &= \frac{4}{0.5^2} = 2000 \text{ sec}^{-2} \\
 p &= \omega \\
 \therefore p &= 0.5 \\
 \frac{1}{\pi} &\Rightarrow \pi = \frac{6}{2\pi} = \frac{0.05}{2 \times 0.5} = 0.05 \text{ sec}^{-1} \\
 \therefore x &= \frac{f_0}{\sqrt{(m_0^2 - (2m_0)^2)^2 + 4^2 (2m_0)^2}} \\
 &= \frac{f_0}{\sqrt{36m_0^2 + 16m_0^2 m_0^2}} \\
 &= \frac{50}{\sqrt{9 + (2000)^2 + 16 + (0.05)^2 \times (2000)^2}}
 \end{aligned}$$

$$= \frac{90}{4 \times 10^7} = 8.33 \times 10^{-7} \text{ s} = 8.33 \text{ ns}$$

$$\phi = \tan^{-1} \left( \frac{2\gamma}{\omega_0^2 - \gamma^2} \right)$$

(c) From (18)

$$\tan^{-1} \left( \frac{2\gamma(2\omega_0)}{\omega_0^2 - (2\omega_0)^2} \right) = \tan^{-1} \left( \frac{4\gamma}{3\omega_0} \right)$$

$$\tan^{-1} \left( \frac{4 \times 0.05}{3 \times 1000} \right) = \tan^{-1}(6.667 \times 10^{-5})$$

#### Exercises

- What does one mean by fundamental ‘interactions’? Name them and discuss the nature of these interactions.
- What are gauge particles? Name the gauge particles for all the fundamental forces.
- What does one mean by ‘electroweak’ forces and ‘Grand Unified Theory’?
- Give a quantitative description of the fundamental forces.
- State and explain the Law of Conservation of Energy.
- Show that conservation of energy is the negative gradient of potential energy.
- Show that for a conservative force, one of the laws is true.
- Differentiate between Conservation and Non-conservation Forces. Give examples of both types of forces.
- Show that the work done by a conservative force is a scalar quantity.
- State and explain the Law of Conservation of Momentum.
- Differentiate and differentiate between Elastic and Inelastic Collisions.
- What are central forces? Show that the angular momentum of a particle moving under the influence of a central force is constant.
- So energy equalization is possible in an inelastic system (see Ex. 12.12) Explain.
- Justify the statement: ‘the entire linear momentum must consist of moving bodies in which a small mass of the bodies is responsible.’
- Discuss the symmetry of interaction and conservation laws, giving suitable examples.
- What is meant by damping? How does a damped harmonic system differ from an ideal simple harmonic motion. Explain.
- Obtain the differential equation representing a damped harmonic oscillator and solve it. Discuss different types of motion of a damped oscillator.
- Obtain the expression for the velocity of a damped harmonic oscillator and describe its appearance and behaviour of motion over time from it.

- Obtain an expression for the average real power and average power dissipation in a damped harmonic oscillator.
- Define a relaxation time and obtain the expression for periodic damped and undamped motion.
- What is meant by terms of logarithmic decrement and Q quality factor of a damped harmonic oscillator? Derive the expression for them.
- Justify the statement: ‘the smaller the damping, the larger is the relaxation time and the larger is the quality factor.’
- Show that the relaxation time of a damped harmonic oscillator has the dimensions of time. Also, show that (a) the time (b) the amplitude of the oscillation falls to e-folds of its undamped value and (c) it is reduced to half its undamped value to have 1.39, 1.16, 1.1 and 1.1, respectively.
- What do you mean by forced vibration? Explain.
- What is meant by the term resonance? Explain giving suitable example.
- Obtain and solve the differential equation of a damped harmonic oscillator subjected to a sinusoidal force and obtain expression for maximum amplitude and quality factor.
- Show that for an oscillator undergoing forced oscillations, the response is (i) independent of its mass  $M$  ( $\gamma \propto M$ ), and (ii) independent of the spring constant  $K$  ( $\gamma \propto K$ ).
- Show that for a driven oscillator, the maximum power is absorbed at the frequency of velocity resonance and not at the frequency of amplitude resonance.
- Discuss the dependence of maximum average power of a forced oscillator and hence justify the statement that ‘the quality factor  $Q$  is a measure of the sharpness of resonance in the case of a driven oscillator.’
- Discuss and LCR series circuit as an example of a forced oscillator and hence define resonance and impedance. Explain whether the current lags or leads the applied ‘voltage’ when the net reactance in the circuit is (i) inductive and (ii) capacitive.

#### Problems

- The four engines of an airplane develop a total power of 24 MW. What is thrust in kg per sec. How much fuel is it consuming?  
[Ans. 4510]
- A hammer with a 1.5 kg head is used to drive a nail into a wooden board. If hammerhead is moving at 3 m/s when it strikes the nail and the nail comes to rest into the board, find the average force the hammer head exerts on the nail.  
[Ans. 1.25 kN]
- A 1000 kg car moving east at 30 km/h collides with an 800 kg car moving south at 20 km/h. The cars stick together after the collision. Find the velocity magnitude and direction of the wreckage.  
[Ans. 20 km/h at  $36.9^\circ$  to the east]



4. A shot of mass  $g$  penetrates thickness  $x$  of a fixed plate of mass  $M$ . Prove that if  $g$  is free to move, the distance penetrated is  $2x(2 + \pi)$ .

5. A smooth particle is kept on a light elastic spring. When a ball of mass  $kg$  mass is dropped on the pan from a height of  $h$  cm, the ball strikes the pan and the spring compresses by  $2.5h$  cm. Prove what height should the ball be dropped to cause compression of  $3.5h$  cm?

(Ans.  $2.5h$  cm)

$$E' = E - \frac{B}{x} + \frac{C}{x^2},$$

6. The energy of a particle is given by: where  $A$ ,  $B$  and  $C$  are all positive constants. What is the position of stable equilibrium of the particle? What is the time constant for small oscillations of the particle about this position? For what values of the total energy can the motion of the particle be bounded?

(Ans.  $2\sqrt{B/A}$ ,  $B/30A$ , for total energy  $E < 3A$ )

$$\frac{d^2x}{dt^2} + 2\frac{dx}{dt} + 5x = 0$$

7. Solve the equation  $\Rightarrow$  a using the condition that at  $t = 0$ ,

$$\frac{dx}{dt} = -5,$$

$x = 3$  and Also, write out the exact physically:

(Ans.  $x = e^{-t}(\cos 2t + 3 \sin 2t)$ )

8. A particle of mass  $2m$  is on a light elastic spring suspended from a fixed end and a vertical spring having the spring constant  $4k$  N/m. The damping force proportional to the instantaneous speed of mass is opposite to  $\dot{x}$  where the speed is  $x$  cm/s. What is the resonance frequency?

$$\frac{5\pi}{6} \text{ rad/sec}$$

(Ans.  $\frac{5\pi}{6}$  rad/sec)

9. A damped harmonic oscillator is subjected to a sinusoidal driving force whose frequency is varied and amplitude is kept constant. It is found that the amplitude of the oscillator increases from  $3.0$  cm at very low driving frequency to  $4.0$  cm at a frequency of  $100$  cps. Obtain the value of (a) the quality factor, (b) the resonance time, (c) the damping factor, and (d) the half-width of the resonance curve.

(Ans. (a) 0.6, (b)  $1.57 \times 10^{-3}$  sec, (c)  $0.157$ , (d)  $1.57 \times 10^{-3}$  sec)

10. In an L/R series circuit containing an inductor of  $10$  mH, a sinusoidal of  $100$  mV and a resistance of  $20 \Omega$ , an rms voltage of  $400$  V is applied. Calculate the frequency at which the circuit will be in resonance and the current of the circuit. Also find the value of the current.

(Ans.  $1000$  Hz and  $20$  A)

11. A damped harmonic oscillator of quality factor  $Q$  is subjected to a sinusoidal driving force of frequency twice the natural frequency of the oscillator. If the damping is small, what fraction will the amplitude of the oscillator be of its

resonance value and by what angle will it differ in phase from the driving force?

(Ans.  $1/\sqrt{2}$ ,  $1/\sqrt{2}$  rad out of phase)

## 9 Wave Motion

### 9.1 Two main types of waves

There are the two main types of energy transfer from one point to another. You must have studied waves on the water surface and in a long tube when one end of the tube is bent, while the other end is moved up and down quickly. Sound waves, light waves, radio waves, all carry energy from the source point to other points. In all cases of wave motion, the particles of the transmitting medium do not get transferred, while the disturbance moves. In our course we consider medium as all for their propagation. In this respect, the waves are classified in two broad categories (i) The waves which require a material medium for their propagation, called 'mechanical' waves, and (ii) the waves which do not require a material medium for their propagation are called 'non-mechanical' or 'electromagnetic' waves. We will consider separately the nature of mechanical waves in this chapter.

The medium (solid, liquid or gas) through which mechanical waves are propagated should possess both inertia and elasticity. The individual particles of the medium does not travel with the wave but undergoes simple harmonic motion about their equilibrium position. The mechanical waves are of two types: Transverse and Longitudinal.

(i) **Transverse Wave:** In a transverse wave motion, the particles of the medium move up and down about their equilibrium position perpendicular to the direction of propagation of the wave. Hence, the wave motion propagates leaving crests and troughs (Fig. 9.1). A crest and an antinode (being from one crest to next), and a compression or a node of pulse constitutes a wave motion. A wave travelling along a stretched string is an example of transverse wave.

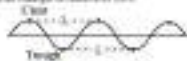


Fig. 9.1 Transverse wave

Transverse wave is possible in a medium having the property of elasticity of shape or rigidity, e.g., a solid. Although liquids, in general, do not possess the property of rigidity, however, they have the property of sustaining any vertical displacement or keeping their level intact and therefore, transverse waves are possible on liquid surface. While the gases neither have rigidity nor possess any vertical displacement of the particles. Therefore, transverse waves are not possible in gaseous medium.

(ii) **Longitudinal Wave:** In longitudinal waves, the particles of the medium oscillate to and fro about their mean or equilibrium position along the direction of propagation of the wave. Such waves travel in the form of compressions (particles come closer) and rarefactions (particles move apart), as shown in Fig. 9.2. Therefore, the medium should possess elasticity of volume i.e., longitudinal waves can propagate through solids and liquids as well as gases. Sound waves in a closed organ pipe is an example of longitudinal waves. There is a slight delay when one end of the

pipe is suddenly compressed or pulled out then released is another example of longitudinal wave. In longitudinal waves, the particles of the medium oscillate and the vibrating medium (compressions) move from wave to pulse and their oscillation of from wave to wave.

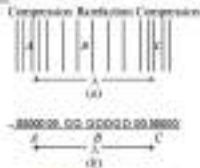


Fig. 9.2 Longitudinal waves

As in the case of surface or transverse wave motion, the waves are either purely transverse or longitudinal. In such cases, the particles of the medium oscillate along to and fro perpendicular to the direction of propagation of wave, resulting in an elliptical path of the particles. However, in all medium one dimension is the pre-dominant and longitudinal wave.

**Characteristics of Wave Motion:** The following important points concerning wave motion are important to remember:

- Whether the wave motion is transverse or longitudinal, it is the disturbance, a condition or state of motion that travels through the medium and there is no transfer of matter from one point to another. The particles of the medium simply undergo to and fro or up and down oscillating about their mean position and the particles do not travel with the wave.
- In both particles of the medium medium, the disturbance or energy flows in perpendicular, perpendicular for surface motion and parallel to the direction of the wave motion according particles. Thus, there is a definite time or phase lag between any two particles.
- The velocity of the particles of the medium (or particles velocity) is entirely different from the velocity of the wave motion in the same direction.

**Monochromatic plane wave motion:** When all the particles of the medium are in the same phase or identical state of motion at a given instant is called a monochromatic.

In a homogeneous and isotropic medium, the disturbance is always perpendicular to the direction of propagation of the wave. A line drawn perpendicular to the disturbance is called a ray and is also given the direction of propagation of the wave.

Plane wave and spherical waves are the two main common types of waves. In case the waves are one-dimensional, such as those travelling along a stretched string or a spring. The wave produced by back and forth motion of a plane surface in a gaseous medium, plane monochromatic is generated which is referred to as plane waves.

Wells is near the wave is produced from a point source is a homogeneous medium resulting in a spherical wave, stretched a spherical wavefront is obtained. Since the radius of a spherical wavefront goes on increasing as the wave goes outward, its surface goes on increasing increasingly until at an infinite or large distance from the source, it becomes a plane wave. The shape of a plane wavefront, in fact, at a large distance from the source, a portion of spherical wavefront can be treated as plane wave.

**Wavelength:** The distance between the two nearest particles of the medium in the same phase of the wave motion is called the wavelength  $\lambda$  of the wave. In the case of transverse wave (Fig. 3.11), wavelength is the distance between two consecutive crests of two consecutive troughs is equal to the wavelength. While in the case of longitudinal waves (Fig. 3.12), the distance between the crests of two consecutive compressions or two consecutive rarefactions is equal to the wavelength.

Alternatively, wavelength may also be defined as the distance covered by the disturbance or wave in one complete (T).

The SI unit of wavelength is metre (m) and in CGS unit is centimetre (cm).

**Frequency:** The number of waves produced per second in the frequency  $f$  of the wave motion. Usually, it is also equal to the number of oscillations completed in one second by the particles of the medium. Frequency is a scalar (the component of this vector). That is,

$$\frac{1}{T} \quad \left( \text{as } \omega = 2\pi f = \frac{2\pi}{T} \right)$$

is equal to  $\frac{1}{\text{Time (s) or one period (s)}}$ . Angular frequency  $\omega$  is equal to the time rate of change of the phase of the wave motion. It is phase change of one radian then phase is measured in the unit period. For the wave motion,

**Wave Number:** The number of waves contained in a distance equal to the wavelength of the wave motion is called the wave number, i.e.,

$$\frac{1}{\lambda}$$

It is also defined as space rate of change of phase. At a phase change of  $2\pi$  radians occur in a distance of  $\lambda$ .

**Phase Velocity:** It is the velocity with which phase of equal phase (e.g., crest or trough) propagates in the medium. It is also called the wave velocity and is given by

$$v = \frac{\lambda}{T}$$

**Particle Velocity:** The particle velocity is the simple harmonic velocity with which particles of the medium oscillate about its equilibrium position.

**It is a propagation for plane progressive harmonic wave**

A wave travelling outward in a given direction through a medium without any perturbation so that its amplitude remains constant, is referred to as a plane progressive wave. Irrespective of the nature of the wave, transverse or longitudinal, there exists a regular phase difference between any two consecutive particles of the medium.

Suppose a wave is vibrating at  $O(0,0,0)$  to travelling along  $xy$ -axis. If  $y_0$  is the single harmonic displacement of particle at position  $P$ , distance  $x$  from  $O$  at a time  $t$  after it is started with then it is expressed as

$$y = a \sin(\omega t - kx) \quad (3.13)$$

where  $a$  is the amplitude,  $\omega$  is the angular velocity and  $k$  the phase lag of the particle. Since the successive particles in the right respect  $O$  positive and repeat the harmonic motion after a definite interval of time resulting in a phase lag. This phase lag goes on increasing with increasing distance from  $O$ .



Fig. 3.13

If  $\lambda$  is the wavelength, then we have a distance  $x$  corresponding to a phase difference of  $\phi$ . Thus,

$$\phi = \frac{2\pi x}{\lambda} \quad \text{Substituting } \omega t = \frac{2\pi}{T}$$

A path difference of  $x$  corresponds to a phase difference  $\phi = \frac{2\pi x}{\lambda}$  is  $\phi_0, \phi_0 + 2\pi, \dots$

$$\begin{aligned} \phi &= \frac{2\pi}{T} \left( \frac{2\pi x}{T} - \frac{2\pi x}{\lambda} \right) \quad (3.14) \\ v &= \frac{\lambda}{T} \quad \text{or } \lambda = \frac{v}{f} \end{aligned}$$

It is the wave or phase velocity, that

$$v = \frac{\lambda}{T}$$

Substituting the value of  $T$  in the above equation we have

$$\begin{aligned} v &= \frac{\lambda}{T} = \frac{\lambda}{\frac{2\pi}{\omega}} = \frac{\lambda \omega}{2\pi} \\ &= \frac{\lambda \omega}{2\pi} \left( \frac{2\pi}{\lambda} - \frac{2\pi x}{\lambda} \right) \quad (3.15) \end{aligned}$$

Equation (3.15) can also be expressed in terms of wave number  $k$ . We have  $\frac{2\pi}{\lambda} = k$ , therefore,

$$\begin{aligned}
 y &= A \sin(\omega t - \alpha) \\
 &= A \sin \frac{2\pi}{\lambda} \left( vt - \frac{x}{v} \right) \quad \text{--- (9.15)} \\
 &= A \sin \frac{2\pi}{\lambda} \left( vt - \frac{x}{v} \right) \quad \text{--- (9.16)}
 \end{aligned}$$

Place the zero in travelling towards the left, i.e.,  $-x$  in the wave equation expressed by Eq. (9.15), then we obtain as

$$\begin{aligned}
 y &= A \sin \frac{2\pi}{\lambda} (vt + (-x)) = A \sin \frac{2\pi}{\lambda} (vt + x) \\
 &= A \sin \frac{2\pi}{\lambda} (vt + x) \quad \text{--- (9.17)} \\
 \text{or } y &= A \sin(\omega t + kx) \quad \text{--- (9.18)}
 \end{aligned}$$

The quantity  $\alpha$  in Eq. (9.15) represents the phase of the wave motion. We have assumed that  $\alpha = 0$ , i.e.,  $x = 0$ , i.e., initial time is 0. If this is not the case and the particle has some initial phase  $\phi$ , the wave equation is represented as

$$y = A \sin(\omega t - kx + \phi) \quad \text{--- (9.19)}$$

#### 9.2 wave for phase velocity and particle velocity

$$y = A \sin \frac{2\pi}{\lambda} (vt - x)$$

In the expression for the displacement  $y$  is the wave for phase velocity which is the rate at which the wave or disturbance travels across the medium.

Particle velocity, i.e., the velocity with which the particles of the medium vibrate is obtained by differentiating Eq. (9.15) with respect to  $t$ , that is:

$$\begin{aligned}
 \text{Particle velocity } v &= \frac{dy}{dt} = \frac{2\pi A}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x) \\
 &= \frac{2\pi A}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x) \quad \text{--- (9.20)}
 \end{aligned}$$

Differentiating Eq. (9.20) with respect to  $x$  gives the displacement of wave which physically represents the strain or compression, i.e.,

$$\frac{dy}{dx} = -\frac{2\pi A}{\lambda} \sin \frac{2\pi}{\lambda} (vt - x) \quad \text{--- (9.21)}$$

$$\text{Particle velocity } v = \frac{dy}{dt} = -\frac{dy}{dx} \frac{dx}{dt} \quad \text{--- (9.22)}$$

or particle velocity at a point

$$= -(\text{strain velocity}) = \text{rate of change of displacement w.r.t. time at that point}$$

$$\frac{dy}{dt} = -\frac{dy}{dx} \frac{dx}{dt}$$

Therefore, the  $-$ ve sign in the expression is ignored. Figure 9.4 shows the direction of

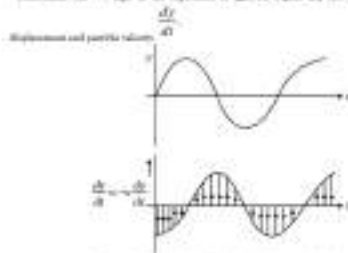


Fig. 9.4 The magnitude and direction of the particle velocity

#### Differential Equation of Wave Motion

Differentiating Eq. (9.15) with respect to  $x$ , we have the acceleration of the particle

$$\begin{aligned}
 \frac{d^2 y}{dx^2} &= -\frac{2\pi^2 A}{\lambda^2} \sin \frac{2\pi}{\lambda} (vt - x) \\
 &= -\frac{2\pi^2 A}{\lambda^2} y \quad \text{--- (9.23)}
 \end{aligned}$$

Also, differentiating Eq. (9.20) with respect to  $x$ , we have the rate of change of compression with distance

$$\frac{d^2 y}{dx^2} = -\frac{2\pi^2 A}{\lambda^2} \sin \frac{2\pi}{\lambda} (vt - x) \quad \text{--- (9.24)}$$

From Eqs. (9.23) and (9.24) we get

$$\frac{d^2 y}{dx^2} = -\frac{d^2 y}{dx^2} \quad \text{--- (9.25)}$$

This equation is referred to as the differential equation of a plane wave-dimensional progression

ture in which coefficient of  $\frac{d^2y}{dx^2}$  (the variation of displacement once) gives the square of the wave velocity. Equation (1) may be written as  
particle acceleration at a point

$$= (\text{force value}) \div (\text{mass of displacement wave at that point})$$

### 8.2 variation of velocity and pressure in a progressive wave

A plane progressive wave is represented by the equation

$$y = a \sin \frac{2\pi}{\lambda} (vt - x)$$

and the graphical representation of variation of displacement  $y$  is shown in Fig. 8.1.

The particle velocity is given by

$$\frac{dy}{dt} = \frac{2\pi av}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x)$$

and its variation is shown in Fig. 8.2.

The resultant wave in the medium is given by

$$\frac{dy}{dx} = -\frac{2\pi a}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x) \quad (8.3)$$

The variation of density ( $\rho$ ) of a medium is defined as

$$\frac{\text{Change in pressure}}{\text{Volume change}} = -\frac{dP}{dy \div dy}$$

$$= \rho \left( \frac{dy}{dx} \right)$$

$$= \rho \left( -\frac{2\pi a}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x) \right) \quad (8.4)$$

In a region where  $\frac{dy}{dx}$  is +ve, so that  $dP$  is -ve, i.e., it is a region of compression, &  $\frac{dy}{dx}$  is -ve, then  $dP$  is +ve, i.e., it is a region of rarefaction.

Using Eqs. (8.3) and (8.4), we have

$$dP = \frac{2\pi \rho a}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x) \quad (8.5)$$

The variation of  $dP$  is shown in Fig. 8.3, which is the resultant pressure of the medium when the wave is in C.M.P. (page 109).

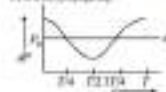


Fig. 8.1

### 8.3 energy of a plane progressive wave

In a plane progressive wave, the energy derived from a source is passed on from one particle of the medium to the next, and so on, resulting in regular transmission of energy across every section of the medium.

The energy density ( $E$ ) of a plane progressive wave is the total energy (kinetic + potential) per unit volume of the medium through which the wave is passing.

The displacement  $y$  of a particle of the medium distant  $x$  from the wave originating point, at an instant  $t$  is given by

$$y = a \sin \frac{2\pi}{\lambda} (vt - x)$$

Particle velocity,  $u =$

$$\frac{dy}{dt} = \frac{2\pi av}{\lambda} \cos \frac{2\pi}{\lambda} (vt - x)$$

Particle acceleration,  $a =$

$$\begin{aligned} \frac{d^2y}{dt^2} &= \frac{d^2y}{dt^2} = -\frac{2\pi^2 a v^2}{\lambda^2} \sin \frac{2\pi}{\lambda} (vt - x) \\ &= -\frac{4\pi^2 a v^2}{\lambda^2} y \end{aligned}$$

Now, we consider unit volume of the medium in the form of extremely thin element of the medium parallel to the wavefront, as that

mass of the element  $\times v$ , the kinetic energy per unit volume

Considering the loss to be negligible this, we can assume the velocity of all the particles in the mass to be the same. Therefore,

Kinetic energy per unit volume of the medium

$$= \frac{1}{2} \times (\text{mass}) \times (\text{velocity})^2 = \frac{1}{2} \rho u^2$$

$$\begin{aligned}
 &= \frac{1}{2} \mu \frac{4\pi^2 \gamma^2}{\lambda^2} a^2 \cos^2 \frac{2\pi}{\lambda} (x - ct) \\
 &= \frac{2\pi^2 \gamma^2 \mu}{\lambda^2} a^2 \cos^2 \frac{2\pi}{\lambda} (x - ct) \quad \text{---(3.41)}
 \end{aligned}$$

Following on with volume

$\rightarrow$  mass  $\times$  acceleration

$$\mu \Delta x \frac{d^2 y}{dt^2} = \frac{4\pi^2 \gamma^2 \mu}{\lambda^2} \Delta x$$

We have ignored the  $\pm$  signs in acceleration as it is only indicated that the acceleration and displacement is oppositely directed.

$\rightarrow$  Total mass  $\times$  displacement of the wave

$\rightarrow$  mass  $\times$  displacement

$$\frac{4\pi^2 \gamma^2 \mu \Delta x}{\lambda^2} = \Delta x$$

Total work done for displacement

$$\begin{aligned}
 &\int_0^L \frac{4\pi^2 \gamma^2 \mu}{\lambda^2} dy = \frac{4\pi^2 \gamma^2 \mu}{\lambda^2} \int_0^L dy \\
 &= \frac{4\pi^2 \gamma^2 \mu}{\lambda^2} \frac{L^2}{2} = \frac{2\pi^2 \gamma^2 \mu L^2}{\lambda^2} \\
 &= \frac{2\pi^2 \gamma^2 \mu}{\lambda^2} a^2 \cos^2 \frac{2\pi}{\lambda} (x - ct)
 \end{aligned}$$

This work done is equal to the work done in the form of potential energy.

Thus potential energy per unit volume of the medium

$$\frac{2\pi^2 \gamma^2 \mu}{\lambda^2} a^2 \cos^2 \frac{2\pi}{\lambda} (x - ct)$$

Thus, total energy per unit volume of the medium is energy density of the plane progressive wave is given by

$$E = E.E + P.E$$

$$\frac{2\pi^2 \gamma^2 \mu}{\lambda^2} a^2 \cos^2 \frac{2\pi}{\lambda} (x - ct) + \frac{2\pi^2 \gamma^2 \mu}{\lambda^2} a^2 \sin^2 \frac{2\pi}{\lambda} (x - ct)$$

$$\frac{2\pi^2 \gamma^2 \mu a^2}{\lambda^2}$$

$$2\pi^2 \left( \frac{v}{\lambda} \right)^2 \mu a^2 = 2\pi^2 v^2 \mu a^2$$

$$\left( \text{frequency of } v = \frac{v}{\lambda} \right) \quad \text{---(3.42)}$$

Thus, it is important to note that both kinetic and potential energies of the waves depend upon the  $v$  and  $\lambda$  values while the total energy is independent of both  $v$  and  $\lambda$ .

**Energy flux and intensity of a wave** If we take the square-sectional area of the wave to be unity, we may regard the total energy per unit volume or energy density  $E$  as the energy per unit length of the wave. In a progressive wave, average length equal to its velocity  $v$  is set into motion every second, the energy transmitted per second is the energy contained in a wavelength.

The rate of flow of energy per unit cross-sectional area of the medium along the direction wave propagation is called the energy flux or  $E$  or the energy flux of the wave is equal to  $E \cdot v$ .

$\rightarrow$  Energy flux or energy intensity of a plane progressive wave is

$$E \cdot v \quad \text{---(3.43)}$$

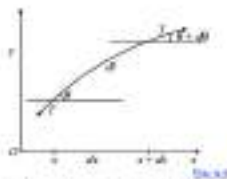
Thus we define the intensity of the wave  $I$  as the quantity of incident energy per unit area of the wavelength per unit area. That is, it is the same quantity as the energy flux or the energy current given by

$$I = E \cdot v \quad \text{---(3.44)}$$

showing that  $I \propto E$ , i.e., the intensity is proportional to the square of the amplitude of the wave.

### 3.4 function of transverse wave on a string wave equation

Let us consider the motion of transverse waves on a uniform string, a small section of which is shown in [Fig. 3.15](#). This section will produce vertical simple harmonic motion, and oscillate in transverse. The displacement  $y$  will depend on time  $t$  in addition to its variation with position  $x$  of observation. The wave equation, therefore, must relate the displacement  $y$  with time  $t$  and position  $x$ . We will discuss the motion in the plane of the paper so that we can view the transverse motion on the string as plane polarised.



Let a curved string, of mass  $m$ , be stretched in the vertical plane, and let its length be  $l$ . We will neglect the effect of gravity in our discussion. The force acting on the central element of length  $dl$  is  $T$  at its right end and  $T$  at its left end, and  $T$  is an angle  $\theta$  to the

right axis. If the differential  $\frac{dy}{dx}$  represents the slope or inclination, then the length of the corresponding is given by:

$$dl = \left[ 1 + \left( \frac{dy}{dx} \right)^2 \right]^{1/2} dx \quad (3.1)$$

When the magnitude of  $\frac{dy}{dx}$  is very small, so that the square term in the above expression can be neglected, then  $dl = dx$ . The mass of differential of the string is  $dl \cdot w$ .

The perpendicular force on the element is given by:

$$T \sin \theta + dl \cdot w = T \sin \theta + dl \cdot w$$

In the positive  $y$ -direction. Since  $dl$  is very small, we have the force is given by:

$$T \left[ \left( \frac{dy}{dx} \right)_{x+dx} - \left( \frac{dy}{dx} \right)_x \right]$$

where the subscripts refer to the point where the derivative is evaluated. The difference between

the two terms in the bracket follows the differential coefficient of the derivative  $\frac{dy}{dx}$  along the  $x$ -axis. The resultant force is zero, since the net force is

$$T \frac{d^2y}{dx^2} dx$$

Applying Newton's law,  $F = ma$ , we have

$$T \frac{d^2y}{dx^2} dx = \mu dx \frac{d^2y}{dt^2}$$

$$\frac{d^2y}{dx^2} = \frac{\mu}{T} \frac{d^2y}{dt^2} \quad (3.2)$$

The term  $\frac{\mu}{T}$  has the dimension of velocity square. If  $v$  is the wave velocity, then

$$\frac{d^2y}{dx^2} = \frac{1}{v^2} \frac{d^2y}{dt^2} \quad (3.3)$$

This is the wave equation, relating acceleration  $\frac{d^2y}{dt^2}$  of a string element, coefficient  $\mu$  is a

measure to the second derivative of its displacement  $\frac{d^2y}{dx^2}$  with respect to position.

Comparing Eq. (3.2) and (3.3), the velocity of transverse wave along the string is given by:

$$v = \sqrt{\frac{T}{\mu}} = \sqrt{\frac{\text{TENSION IN THE STRING}}{\text{MASS PER UNIT LENGTH OF THE STRING}}} \quad (3.4)$$

Thus, the velocity of the transverse wave along the string depends only upon its tension applied to the string and its mass per unit length, and is independent of the shape and amplitude of the displacement produced in it.

**Solution of the Wave Equation:** Any solution of the wave equation (Eq. 3.2) will certainly be dependent on the variables  $x$  and  $t$ . A general solution of the latter is  $y = f(x - vt) + g(x + vt)$  or  $y = f(x - vt) + g(x + vt)$ . Therefore, a more complete solution is a superposition of the form:

$$y = f(x - vt) + g(x + vt)$$

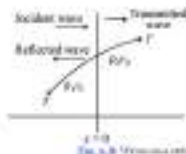
If  $y$  is the displacement of the transverse  $l$ , then

$$\frac{dy}{dx} = f'(x - vt) + g'(x + vt)$$

$$\text{and } \frac{d^2y}{dx^2} = f''(x - vt) + g''(x + vt)$$





Fig. 1.3.9: A wave on a string reflected and transmitted at  $x = 0$ .

An incident wave travelling along the string (into the discontinuity) is impinging on the position  $x = 0$ . Therefore, at this position, some of the incident wave is reflected and the remaining part of it is transmitted into the region of impedance  $Z_2$ .

The incident wave is represented as

$$y_i = A_i e^{i(kx - \omega t)}$$

a wave of real amplitude  $A_i$  (not a complex quantity) travelling in the positive  $x$ -direction with velocity  $v$ . The displacement of the reflected wave is represented as

$$y_r = B_i e^{i(kx + \omega t)}$$

having amplitude  $B_i$  and travelling in the negative  $x$ -direction with velocity  $v$ .

The transmitted wave displacement is represented as

$$y_t = A_t e^{i(kx - \omega t)}$$

having amplitude  $A_t$  and travelling in the positive  $x$ -direction with velocity  $v$ .

In order to find the reflection and transmission coefficients (i.e., the relative values of  $B$  and  $A$ , with respect to  $A_i$ ), we apply the conditions which must be satisfied at the impedance discontinuity at  $x = 0$ . The boundary conditions applicable at  $x = 0$  are:

- (1) A principle of continuity that the displacement in the wave on the left and right of  $x = 0$  are all time are due due to no discontinuity of displacement.

$$y\left(\frac{dx}{dt}\right)$$

- (2) A second condition that there is continuity of the transverse force.

If  $F = \tau \frac{dy}{dx}$ , then  $F$  is continuous profile. This is an assumed condition. If it is not an  $A$  finite difference in the force will be an infinitesimally small mass of the string resulting in an infinite acceleration, which is unreasonable.

The boundary condition (1) implies

$$y_i + y_r = y_t \quad \text{at } x = 0$$

$$A_i e^{i(kx - \omega t)} + B_i e^{i(kx + \omega t)} = A_t e^{i(kx - \omega t)}$$

At  $x = 0$ , the represented wave simplifies as:

$$A + B = A_t \quad \text{---(1)}$$

The boundary condition (2) implies

$$F \frac{dy}{dx} (y_i + y_r) = F \frac{dy}{dx} y_t$$

Putting the value of  $\mu_1, \mu_2$  and  $v$ , differentiating and using  $e^{-i\omega t} = 1/e^{i\omega t}$ , we obtain

$$-i\omega A_i + i\omega B_i = -i\omega A_t$$

$$\frac{\mu_1 A_i}{Z_1} + \frac{\mu_1 B_i}{Z_1} = \frac{\mu_2 A_t}{Z_2}$$

$$\frac{A_i}{Z_1} + \frac{B_i}{Z_1} = \frac{A_t}{Z_2}$$

$$\text{or } \frac{A_i}{Z_1} + \frac{B_i}{Z_1} = \frac{A_t}{Z_2}$$

$$\text{Putting } A_t = A_i + B_i \text{ in Eq. (1), we get}$$

$$A_i + B_i = A_i + B_i + B_i$$

$$\text{or } A_i + B_i = A_i + B_i + B_i$$

Reflection coefficient of amplitude

$$\frac{B_i}{A_i} = \frac{Z_2 - Z_1}{Z_2 + Z_1} \quad \text{---(2)}$$

Putting Eq. (2) in Eq. (1), we get

$$A_i + \frac{Z_2 - Z_1}{Z_2 + Z_1} A_i = A_i + B_i + B_i$$

$$\text{or } A_i + \frac{Z_2 - Z_1}{Z_2 + Z_1} A_i = A_i + B_i + B_i$$

Transmission coefficient of amplitude

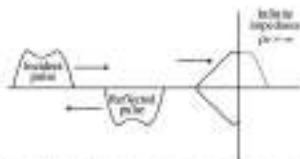
$$\frac{A_t}{A_i} = \frac{2Z_2}{Z_2 + Z_1} \quad \text{---(3)}$$

It is clear that these coefficients are independent of  $\omega$ , i.e., the relations hold for waves of all frequencies. They are real and, therefore, they have phase angles other than  $\pi/2$  radians which will change the sign of  $\omega$  term. This also depends on the value of impedances. If  $Z_2 > Z_1$ , i.e.,  $x > 0$  is a fixed end of the string and no transmission of wave possible. So that,

$$\frac{B_i}{A_i} = -1$$

$$\text{or } B_i = -A_i = -A_i$$

implying that the wave is completely reflected with a phase change of  $\pi$  radians (phase reversal) which is material for the formation of standing wave. In case of Fig. 1.3.10, a group of waves having many component frequencies will have shape upon reflection at  $Z_2 > Z_1$  but suffer phase reversal.



**FIG. 6.12** A pulse travels to the right and is partly reflected and partly transmitted.

If  $Z_2 > Z_1$ ,  $v_2 < v_1$  at the end of the string, then

$$\frac{B}{A} = -\frac{A_1}{A_2} < 0$$

This explains the flip at the end of a string in the initial string, when a wave reaches it.

#### a. reflection and transmission of energy

In this section, we consider changes in energy when waves reach a boundary between two media having different impedances. Let  $v$  be the wave speed,  $\lambda$  the length of the string and the string is a sinusoidal wave of maximum amplitude  $A$ , so that its total energy is

$$E = \frac{1}{2} \rho v \omega^2 A^2$$

where  $\omega$  is the wave frequency.

The wave is propagating with velocity  $v$  so that each unit of length of the string takes up the collision with the passage of the wave. The rate at which energy is being transmitted is

$$\text{energy} = \text{velocity} \times \frac{1}{2} \rho v \omega^2 A^2$$

Thus, the rate of energy arrival at the boundary  $v = v$  is the energy arriving with the incident wave, that is,

$$\frac{1}{2} \rho v \omega^2 A_1^2 v = \frac{1}{2} Z_1 \omega^2 A_1^2$$

The rate at which energy leaves the boundary through reflected and transmitted waves is

$$\begin{aligned} & \frac{1}{2} \rho_1 v_1 \omega^2 B^2 - \frac{1}{2} \rho_2 v_2 \omega^2 A_2^2 \\ &= -\frac{1}{2} Z_1 \omega^2 B^2 - \frac{1}{2} Z_2 \omega^2 A_2^2 \end{aligned}$$

which from the ratio  $\frac{B}{A}$  and  $\frac{A_2}{A_1}$  becomes

$$\begin{aligned} & -\frac{1}{2} \omega^2 A_1^2 \frac{Z_1(Z_2 - Z_1)^2 + 4Z_1^2 Z_2}{(Z_1 + Z_2)^2} \\ & -\frac{1}{2} Z_2 \omega^2 A_1^2 \end{aligned}$$

which is equal to the incident energy. Thus, the energy is conserved; energy arriving at incident wave is equal to the energy leaving as reflected and transmitted waves.

**Reflected and Transmitted Intensity Coefficients.** These are given by the following relations:

$$\begin{aligned} & \frac{\text{Reflected energy}}{\text{incident energy}} \\ & \frac{Z_1 B^2}{Z_1 A_1^2} = \left( \frac{B}{A_1} \right)^2 = \left( \frac{Z_2 - Z_1}{Z_1 + Z_2} \right)^2 \quad (6.14) \\ & \frac{\text{Transmitted energy}}{\text{incident energy}} \\ & \frac{Z_2 A_2^2}{Z_1 A_1^2} = \frac{4Z_1 Z_2}{(Z_1 + Z_2)^2} \quad (6.15) \end{aligned}$$

It is clear from Eq. (6.14) that  $BZ = Z_2$ , so energy is reflected, i.e., the entire incident energy is transmitted, as  $Z = Z_1$ . The impedances are said to be matched.

#### a. an impedance matching

Impedance matching is an important practical consideration in the process of energy transfer of any kind. Long distance radio, carrying electrical energy, must be perfectly impedance matched at all the points to avoid wastage of energy from reflection. The power transfer from any generator is maximum when the load matched the generator impedance. A impedance is matched to the impedance of an amplifier, by choosing the correct size of the coupling transformer. The method of using a suitable coupling element to match the impedance to a load and an impedance is engineering, physics, electronics and optics. We take here the example of waves on a string, but the methods could be all wave systems.

We have discussed earlier that when a smooth joint exists between two strings of different impedances, energy is reflected at the boundary. We are now going to see that the insertion of a particular length of another string between the two mismatched strings matches the impedances and helps in eliminating energy reflection. In [FIG. 6.13](#), we want to match the impedances  $Z_1 = \rho_1 v_1$  and  $Z_2 = \rho_2 v_2$ , by inserting a string of length  $l$  having impedance  $Z = \rho v$ . Our problem here is to find

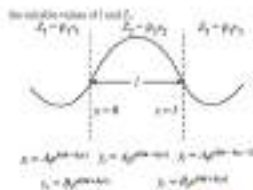


Figure 9.10 depicts the incident, reflected and transmitted displacements of the harmonic  $y = A \sin(2\pi x/\lambda)$  and  $y = B \sin(2\pi x/\lambda)$ . The displacement is under the axis.

$$\frac{\text{Transmitted energy}}{\text{Incident energy}} = \frac{Z_2 A^2}{Z_1 A^2}$$

equal in energy. The boundary conditions are that  $y$  and  $\frac{\partial y}{\partial x}$  are continuous across the interface  $x=0$  and  $x=\lambda$ . The results of the displacement  $y$  across  $Z_1$  and  $Z_2$  regions:

$$A e^{i2\pi x/\lambda} + B e^{i2\pi x/\lambda} = C e^{i2\pi x/\lambda}$$

as  $x \rightarrow 0$ , the exponential terms cancel giving

$$A + B = C = D = 0 \quad (9.12)$$

Similarly, the continuity of  $\frac{\partial y}{\partial x}$  gives  $\frac{\partial y}{\partial x} = 0$  at  $x=0$  and  $x=\lambda$  gives

$$2\pi A = 2\pi B = 2\pi C = 2\pi D = 0 \quad (9.13)$$

Adding the above equations throughout by  $x$  and using the identity

$$\frac{\partial}{\partial x} \left( \frac{y}{x} \right) = \frac{y}{x} + \frac{\partial y}{\partial x} = 0$$

gives

$$-2\pi A = -2\pi B = -2\pi C = -2\pi D = 0$$

$$\text{multiplying throughout by } x \text{ we get}$$

$$2\pi A = 2\pi B = 2\pi C = 2\pi D = 0 \quad (9.14)$$

Similarly, as  $x \rightarrow \lambda$  the continuity of  $y$  requires

$$A e^{i2\pi x/\lambda} + B e^{i2\pi x/\lambda} = C e^{i2\pi x/\lambda} = D$$

Putting  $x = \lambda$  we have

$$A e^{i2\pi} + B e^{i2\pi} = C e^{i2\pi} = D$$

The continuity of  $\frac{\partial y}{\partial x}$  as  $x \rightarrow \lambda$  gives

$$2\pi A e^{i2\pi} + 2\pi B e^{i2\pi} = 2\pi C e^{i2\pi} = 2\pi D$$

Substituting  $D = C = B = A$  from (9.12) and (9.13) we get

$$2\pi A = 2\pi B = 2\pi C = 2\pi D = 0$$

$$\frac{A}{2\pi} = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\text{as } x \rightarrow 0, \quad \frac{A}{2\pi} = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\text{where } \frac{A}{2\pi} = \frac{B}{2\pi}$$

Equations (9.12) and (9.13) give us

$$A = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\text{and } B = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\text{where } \frac{A}{2\pi} = \frac{B}{2\pi}$$

Equations (9.12) and (9.13) give

$$A = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\frac{A}{2\pi} = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\frac{A}{2\pi} = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\text{as } x \rightarrow 0, \quad \frac{A}{2\pi} = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\frac{A}{2\pi} = \frac{B}{2\pi} = \frac{C}{2\pi} = \frac{D}{2\pi} = 0$$

$$\text{where } \frac{A}{2\pi} = \frac{B}{2\pi}$$

$$\frac{k_1}{2n_1} \left[ (n_1 + 1) \cos k_1 l + n_1 (n_1 + r_{12}) \sin k_1 l \right]$$

$$\left[ \frac{k_1}{k_2} \right]^2$$

$$\frac{k_2}{(n_2 + 1)^2 \cos^2 k_2 l + (n_1 + r_{12})^2 \sin^2 k_2 l}$$

$$\frac{\text{Transmitted energy}}{\text{Incident energy}} = \frac{Z_2 A_2^2}{Z_1 A_1^2} = \frac{1}{r_1} = \frac{A_2^2}{A_1^2}$$

$$\frac{k_2}{(n_1 + 1)^2 \cos^2 k_2 l + (n_1 + r_{12})^2 \sin^2 k_2 l}$$

$$l = \frac{\lambda}{4}, \cos k_2 l = 0$$

According

$$\text{and } \sin k_2 l = 1, \text{ we get}$$

$$\frac{Z_2 A_2^2}{Z_1 A_1^2} = \frac{k_2}{k_1}$$

Along  $z = z_1$ , we have

$$\frac{Z_2 A_2^2}{Z_1 A_1^2} = 1$$

$$\frac{Z_2 A_2^2}{Z_1 A_1^2}$$

This is an objective of finding

equal intensity is satisfied by

$$Z_2 = Z_1$$

$$\frac{Z_2}{Z_1} = \frac{Z_2}{Z_1}$$

$$\text{or } Z_2 = \sqrt{\frac{Z_1}{Z_2}} = \sqrt{\frac{Z_1}{Z_2}}$$

This is the impedance of the coupling medium is the harmonic mean of the two impedances to

$$\frac{Z_2}{Z_1} = \frac{Z_2}{Z_1} \quad \text{where} \quad k_1 = \frac{2\pi}{\lambda_1}$$

be matched and the thickness of the coupling medium is  $\frac{\lambda_1}{4}$  where  $\lambda_1$  is the wavelength of the wave in the coupling medium. Special cases are noted with a

this directly layer of thickness one quarter of wavelength of the light is used to eliminate reflection of the incident light in the optical instruments. Transmission loss is predicted easily by inserting quarter wavelength value of loss with the appropriate impedance.

#### 4.1.1 Superposition of waves: standing waves

According to the principle of superposition, when two or more waves propagating through a medium simultaneously overlap, the resultant displacement at any point is the vector sum of the displacements due to individual waves.

$$\text{That is, } y(x, t) = y_1(x, t) + y_2(x, t) + y_3(x, t) + \dots$$

Here,  $y(x, t)$  is the resultant displacement at the position  $x$  and instant  $t$  while  $y_1(x, t)$ ,  $y_2(x, t)$ ,  $y_3(x, t)$ , ... are the displacements due to the waves  $1, 2, 3, \dots$  respectively, at the same location  $x$  and the same instant of time  $t$ .

This principle depends upon the linearity of the wave equation and the corresponding linear combination property of its solution. It is also called the principle of linear superposition. The principle is of central importance and applies to all types of waves, including electromagnetic waves.

**Standing Waves are a Thing of Fixed Length.** We have seen that a progressive wave is completely reflected at an infinite impedance and open reflection, phase reversal or a phase change of  $\pi$  occurs. A string of fixed length  $l$  with both its ends being rigidly clamped is equivalent to both ends having infinite impedance.

Consider a sinusoidal wave of frequency  $\omega$  and amplitude  $a$  propagating along  $+x$  direction and another wave of amplitude  $b$  and frequency  $\omega$  moving in the  $-x$  direction. Applying the principle of superposition, the displacement on the string at any instant  $t$  is given by:

$$y = a \sin(\omega t - kx) + b \sin(\omega t + kx)$$

Using the boundary condition  $y = 0$  at  $x = 0$  and  $x = l$  for all time  $t$ . Using the boundary condition  $y = 0$  at  $x = 0$ , gives

$$a = b$$

$$\text{or } a = b \quad \text{or } a = b$$

This implies the fact that a wave in either direction carrying the infinite impedance at both end is completely reflected with a  $\pi$  phase change in amplitude.

This is a potential with the all wave shapes and frequencies.

Thus, using  $a = b$ , we have

$$y = a \sin(\omega t - kx) + a \sin(\omega t + kx)$$

$$= 2a \sin(\omega t) \cos(kx)$$

This equation satisfies the standing wave that independent from of the wave equation.

$$\frac{\partial^2 y}{\partial x^2} + k^2 y = 0$$

$$\text{Thus } \frac{1}{x^2} \frac{\partial^2 y}{\partial x^2} = \left( -\frac{k^2}{x^2} \right) y$$

Thus, it can be seen to give

$$\lim_{x \rightarrow 0} \frac{1}{x^2} \frac{d^2 y}{dx^2} = \left( -\frac{2x^2}{x^2} \right) x = -2x$$

Using the boundary condition  $y = 0$  at  $x = l$  for all  $n$  gives

$$\begin{aligned} \lim_{x \rightarrow 0} \frac{dy}{dx} &= \lim_{x \rightarrow 0} \frac{2x}{l} = 0 \\ \lim_{x \rightarrow 0} \frac{d^2 y}{dx^2} &= \lim_{x \rightarrow 0} 2 = 2, \end{aligned}$$

This gives the values of allowed frequencies

$$\begin{aligned} \omega_n &= \frac{2\pi\nu_n}{l} \\ \lim_{x \rightarrow 0} \frac{d^2 y}{dx^2} &= \frac{2\pi\nu_n}{l} \\ \omega_n^2 &= \frac{\pi^2 \nu_n^2}{l^2} \\ \omega_n^2 &= \frac{\pi^2}{l^2} \\ \lim_{x \rightarrow 0} \frac{d^2 y}{dx^2} &= \frac{2\pi\nu_n}{l} \\ \lim_{x \rightarrow 0} \frac{d^2 y}{dx^2} &= \frac{2\pi\nu_n}{l} \end{aligned}$$

Thus

These frequencies  $\omega_n$ ,  $n = 1, 2, 3, \dots$  are called normal frequencies or mode of vibration; also referred to as eigen frequencies particularly in wave mechanics. Each allowed frequency gives the length of the string as an integral multiple of half wavelength.

For  $n = 1$ , the fundamental mode of vibration, from Eq. (2.42) we have

$$\lim_{x \rightarrow 0} \frac{dy}{dx} = \frac{2\pi\nu_1}{l}$$

Velocity of wave  $v = \omega_1 / k_1 = \lambda_1$

Similarly, for  $n = 2, 3, \dots$ , and harmonics

$$\lim_{x \rightarrow 0} \frac{dy}{dx} = \frac{2\pi\nu_n}{l} \Rightarrow \lambda = \lambda_n$$

for  $n = 2, 3, \dots$ , 2nd harmonics

$$\lim_{x \rightarrow 0} \frac{dy}{dx} = \frac{2\pi\nu_n}{l} \Rightarrow \lambda_n = \frac{2}{3} \lambda$$

for  $n = 4, 5, \dots$ , 4th harmonics

$$\lim_{x \rightarrow 0} \frac{dy}{dx} = \frac{2\pi\nu_n}{l} \Rightarrow \lambda_n = \frac{1}{2} \lambda$$

The string displacement for the first four harmonics are shown in [Fig. 2.42](#), as observed in this figure, for harmonic  $n = 1$ , in addition to the two end points, there are other positions which are at rest. These positions are called nodal points or simply nodes of the standing wave. The nodal points occur when

$$\begin{aligned} \lim_{x \rightarrow 0} \frac{dy}{dx} &= \lim_{x \rightarrow 0} \frac{2\pi\nu_n}{l} = 0 \\ \lim_{x \rightarrow 0} \frac{dy}{dx} &= \lim_{x \rightarrow 0} \frac{2\pi\nu_n}{l} = 0 \\ \lim_{x \rightarrow 0} \frac{dy}{dx} &= \lim_{x \rightarrow 0} \frac{2\pi\nu_n}{l} = 0 \\ \lim_{x \rightarrow 0} \frac{dy}{dx} &= \lim_{x \rightarrow 0} \frac{2\pi\nu_n}{l} = 0 \end{aligned}$$

Fig. 2.42

When value  $n = 1$  and  $n = 2$  correspond to  $n = 1, 2$  and  $n = 3$  respectively, and as between the two ends, there are  $n - 1$  positions equally spaced along the string in the odd harmonics where the displacement is zero, that the standing wave is formed. Standing waves are formed, when a particular mode (or harmonic) is excited and the incident and reflected waves are superposed. If the amplitudes of these progressive waves are equal and opposite, nodal points occur in between. If the nodal points occur, it is confirmed that waves travelling in opposite directions are exactly the same in all respects, so that the energy carried in one direction is exactly equal to that carried in the other direction. Thus, in this case energy lies in the energy carried across and not across perpendicular to a standing wave system is zero.

However, sometimes the reflection of waves may not be complete and the waves in the opposite direction may not travel back with completely. Therefore, the formation of nodal points is not perfect. In such cases, a term called standing wave ratio or SWR and is defined below:

**Standing Wave Ratio:** When a progressive wave is partially reflected, the reflection coefficient  $R$  is

defined by  $R = \frac{A_{\text{reflected}}}{A_{\text{incident}}}$ . The standing wave formed in such situations will have maximum amplitude  $A + R$  at the antinodes (or maxima) and minimum amplitude  $A - R$  at the nodes (or minima). In such cases, we define a parameter called standing wave ratio which is the ratio of maximum to minimum amplitudes in the standing wave. Thus

Standing wave ratio  $S$

$$\frac{A+B}{A-B} = \frac{1+R/L}{1-R/L} = \frac{1+r}{1-r}$$

Also, by assuming the positions and intensities constant, we can determine coefficients:

$$\frac{R}{A} = \frac{3VR-1}{3VR+1}$$

where  $VR$  stands for standing-wave ratio.

#### §. 21 Effect of mode of standing waves in a stretched string

Suppose a string of length  $l$  is fixed at both ends so that it is held tightly along various mathematical positions. If it is plucked at any point, various vibrations which travel to the end points get reflected and form standing or stationary waves.

Depending upon the point at which the string is plucked, it can be in one or two different modes of vibration, i.e., stationary waves of different wavelength and frequency may be produced. The two fixed end points, however, in all the modes remain nodes or displacement nodes. If the string is plucked in the middle, it vibrates in one segment giving the fundamental tone or the lowest frequency (Fig. 9.10(a)). If the string is plucked in the middle and plucked at the mid-point of either half, it vibrates in two segments (Fig. 9.10(b)) producing a note of twice the frequency of the fundamental note. Similarly, by plucking at a suitable point a note of frequency multiple of fundamental note can be produced.



Fig. 9.10

Produce these modes mathematically.

$$y_1 = a \sin \frac{2\pi}{l}(x-t)$$

Let  $y$  denote harmonic wave propagating along  $+x$ -direction which on getting reflected at the fixed end starts travelling along  $-x$ -direction represented as

$$y_2 = -a \sin \frac{2\pi}{l}(x+t).$$

The resulting harmonic wave can be represented as:

$$y = y_1 + y_2$$

$$= a \sin \frac{2\pi}{l}(x-t) - a \sin \frac{2\pi}{l}(x+t)$$

$$= -2a \sin \frac{2\pi}{l}x \cos \frac{2\pi}{l}t$$

$$a, b \neq 0$$

If the length of the string is  $l$ , then putting  $x = l$  at  $x = 0$ , we get

$$\sin \frac{2\pi}{l}l = \frac{2a}{l} \cos \frac{2\pi}{l}l$$

Since the displacement at the fixed end is always zero, the above relation is valid for all values of  $l$ . Therefore,

$$\sin \frac{2\pi}{l}l = 0$$

$$\frac{2\pi}{l}l = n\pi$$

$$2l = n\lambda, \quad n = 1, 2, 3, 4, \dots$$

$$\lambda = \frac{2l}{n} = \frac{2}{n} \times l$$

$\therefore$  Frequency of the vibrating string

$$n = \frac{v}{\lambda}$$

If  $v$  is the wave speed and length, then velocity

$$v = \frac{2l}{\lambda} \times \frac{1}{n}$$

$\therefore$  Frequency  $n = \frac{v}{\lambda}$

For fundamental mode or first harmonic  $n = 1$ ,  $\lambda = 2l$

$$\therefore \text{Frequency } n = \frac{1}{2l} \times \frac{v}{\lambda}$$

which is the lowest frequency of the vibration.

For second harmonic or first overtone  $n = 2$ ,  $\lambda = l$

$$\therefore \text{Frequency } n = \frac{1}{l} \times \frac{v}{\lambda}$$

which is twice the frequency of the fundamental wave.

$$n = 3, \lambda = \frac{2l}{3}$$

For third harmonic or second overtone

$$\therefore \text{Frequency } n = \frac{3}{2l} \times \frac{v}{\lambda}$$

which is three times the frequency of the fundamental wave. Similarly, we can find the frequencies of fourth harmonic or third overtone, and so on.

#### §. 22 group and phase velocity

a plane progressive wave propagating along positive  $x$  axis is represented as

$$y = a \sin \left( \frac{2\pi}{\lambda} (x - vt) \right)$$

where  $v$  is the wave velocity. We can also write the above expression as

$$y = a \sin \left( \frac{2\pi\nu}{\lambda} t - \frac{2\pi x}{\lambda} \right)$$

i.e.  $\frac{v}{\lambda} = \nu$ , the frequency of the wave and  $\frac{2\pi}{\lambda} = k$ , the propagation constant, also called wave number, or wave vector.

$$y = a \sin(2\pi kx - 2\pi \nu t)$$

This equation implies that the constant phase  $2\pi kx - 2\pi \nu t = \text{const.}$  of the wave travels along the positive

direction of the  $x$  axis with velocity  $\frac{dx}{dt}$ , i.e., the phase velocity of the wave is

From the wave eq. (16.1) we can find wave velocity, as differentiating this with respect to time, we get

$$0 = k \left( \frac{dx}{dt} \right) - \nu \Rightarrow \frac{dx}{dt} = \frac{\nu}{k}$$

i.e. Phase velocity of the wave  $\frac{dx}{dt} = \frac{\nu}{k}$  (16.2)

$$\frac{2\pi\nu}{2\pi/\lambda} = \nu\lambda = \frac{\lambda}{T} = \text{wave velocity } v$$

Thus, for a single wave (a wave packet),

$$\text{phase velocity} = v = \frac{\omega}{k} = \frac{\lambda}{T}$$

Let us now consider two (or more) wave trains propagating in the same direction in a medium. Suppose, the two wave trains are of wavelengths  $\lambda$  and  $\lambda + \delta\lambda$  and their amplitudes are the same, equal to  $a$ . We also assume that the medium is not dispersive, so that the wave velocity  $v$  is independent of wavelength, i.e., both the wave travel with same velocity  $v$ . Here both the wave are travelling along the same path and in the same direction, they superpose each other.

The points where the positive (or negative) maximum displacements of the two waves meet, they reinforce and a maxima of resulting wave is formed there. While the points where the positive maximum of one wave the negative maximum of the other, two displacements of the resulting wave cancel. As between these two extremes, the displacement of the resulting wave has intermediate values. The resulting wave is shown in Fig. 16.2(a), which is similar to that wave consists of a group

of waves with the maximum displacements in the centre of the group and falling off gradually to zero on either side. The velocity with which the envelope of these groups of waves travel is called the group velocity, but of the resultant wave.

In a non-dispersive medium the resulting wave consisting of group of wave also travels with the same velocity, as that of each constituent wave and the shape or profile of the groups, therefore, remains intact. In other words, in a non-dispersive medium, the group velocity is equal to the phase velocity of the wave.

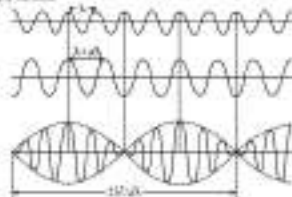


Fig. 16.2(a)

Now, for a dispersive medium, the group velocity  $v$  is not equal to the wave velocity  $v$  and for an infinite wave

$$v = \frac{dx}{dt} = \frac{d\omega}{dk}$$

In a non-dispersive medium,  $\frac{d\omega}{dk} = \omega/k$ , i.e., there is no change in velocity with wavelength, therefore  $v = v$ . Hence, in such a medium, wave groups propagate keeping their form of profile same, say, round wave in any homogeneous medium, or light wave in vacuum. On the other hand, in a dispersive medium, with normal dispersion, in general, wave velocity increases with wavelength, i.e.  $\frac{d\omega}{dk}$  is positive. Therefore, the group velocity is greater, it is less than the wave (or

phase) velocity. If the dispersive medium exhibits anomalous dispersion,  $\frac{d\omega}{dk}$  is negative and  $v < v$ .

#### 16.11 Longitudinal (sound) waves

In the longitudinal waves the particles of the medium vibrate in the direction of the wave propagation. Sound wave is the most common example of longitudinal waves. These waves are

propagates in all phases of matter—gases, liquids, solids and plasmas. However, we will confine our discussion to that propagator in a gaseous medium.

**Sound Wave in a Gaseous Medium:** In a gaseous medium, only longitudinal waves can propagate in a gas or a liquid (since solids, by themselves, don't possess the compressibility of gaseous media). So, then, the sound wave propagates in the form of compressions (particle moves forward) and rarefactions (particle moves apart). Namely, as the sound wave propagates, variation in pressure and density of the medium takes place.

Let us consider a piston (oscillates) move of a gas at equilibrium pressure  $P$ , volume  $V$ , and density  $\rho$ . Suppose when the wave propagates the pressure changes to  $P + P'$  or  $P - P'$ . The volume becomes equal to  $V + V'$  or  $V - V'$  while the new density becomes  $\rho + \rho'$  or  $\rho - \rho'$ . Let the maximum pressure amplitude be denoted by  $P'$ , and  $V'$  be the maximum volume amplitude (also denoted by  $V'$ ).

When the sound wave propagates, the changes in the medium are of an extremely small order and can be taken within which the wave equation is appropriate. The fractional volume change

$$\frac{V'}{V} = \Delta \quad \text{is called the dilative strain; the fractional change in density } \frac{\rho'}{\rho} = \Delta \quad \text{is called the compressional strain.}$$

The actual sound waves, for values of  $\Delta$  and  $\rho$  of the order of  $10^{-5}$  and a value of  $P$ ,  $\rho$  and  $\rho'$  of the order of  $10^{-5}$  atmospheric pressure, gives a condition which is suitable at a little.

In the case of the gas, we have

$$P' = \rho V' \frac{d^2 \Delta}{dt^2} \quad \text{or} \quad P' = \rho V' \frac{d^2 \Delta}{dt^2} \quad \text{or} \quad P' = \rho V' \frac{d^2 \Delta}{dt^2}$$

giving to a close approximation  $\Delta = \frac{P'}{\rho V' \omega^2}$ .

That is, dilative strain is equal and opposite to compressional strain.

The elastic property of a gas, it is a measure of its compressibility and is defined as some of its bulk modulus,  $B$ , given by:

$$B = -\frac{dP}{dV} \quad \text{or} \quad B = -\frac{dP}{dV} \quad \text{or} \quad B = -\frac{dP}{dV}$$

Thus, the bulk modulus is the ratio of change in pressure to a fractional change in volume and the negative sign indicates that an increase in volume is accompanied by a fall in pressure. Explain and correctly regard that when sound waves propagate through a gas, the compressions and rarefactions occur and, when rapidly, the gas has a gas, variation of both the equilibrium of temperature is not possible across the region of compressions and rarefactions, i.e., the condition is not isothermal. However, the total heat content of the system remains constant, i.e., the condition is suitable to the medium during the propagation of sound waves.

For adiabatic changes

$$P V^\gamma = \text{constant} \quad \text{or} \quad P V^\gamma = \text{constant}$$

where  $\gamma$  is the ratio of specific heats or constant pressure and constant volume.

Differentiating Eq. (14.4), we get

$$P \gamma V^{\gamma-1} dV + V^\gamma dP = 0 \quad \text{or} \quad P \gamma V^{\gamma-1} dV + V^\gamma dP = 0 \quad \text{or} \quad P \gamma V^{\gamma-1} dV + V^\gamma dP = 0$$

$$P \gamma V^{\gamma-1} dV + V^\gamma dP = 0 \quad \text{or} \quad P \gamma V^{\gamma-1} dV + V^\gamma dP = 0 \quad \text{or} \quad P \gamma V^{\gamma-1} dV + V^\gamma dP = 0$$

The adiabatic condition is suitable for a gas, the bulk modulus is constant, the elastic property of the gas,  $B$ , is a constant. We know  $P = \frac{1}{3} \rho \overline{v^2}$ , so the sound pressure, giving

$$P' = \frac{1}{3} \rho \overline{v^2} \quad \text{or} \quad P' = \frac{1}{3} \rho \overline{v^2} \quad \text{or} \quad P' = \frac{1}{3} \rho \overline{v^2}$$

**Wave Equation:** In a sound wave, the particle displacement and velocity are along the direction of propagation, so along the direction of propagation, any small element of the medium (of length  $\Delta x$ ).

Let us consider the motion of an element of the gaseous medium of thickness  $\Delta x$  and unit mass under the influence of the sound waves. The displacement of the element is depicted in Fig. 14.10. The particle in the layer  $x$  may displaced by a distance  $\Delta x$  while those at  $x + \Delta x$  are displaced by a distance  $\Delta x + \Delta x$ . Thus, the increase in distance by  $\Delta x$  is the change of unit mass motion, which equals the increase in velocity, i.e.

$$\frac{d\Delta x}{dt} = \frac{d\Delta x}{dt} \quad \text{or} \quad \frac{d\Delta x}{dt} = \frac{d\Delta x}{dt} \quad \text{or} \quad \frac{d\Delta x}{dt} = \frac{d\Delta x}{dt}$$

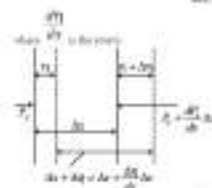


Fig. 14.10

Because the pressure along the  $x$ -axis on either side of the thin element are not balanced, the medium gets deformed. The net force acting on the element is given by:

$$F_1 - F_2 = \Delta x \quad \text{or} \quad F_1 - F_2 = \Delta x \quad \text{or} \quad F_1 - F_2 = \Delta x$$



$$-\frac{d}{dt}(B_1 + p)dx = -\frac{dp}{dt}dx$$

The rate of the combined stress is equal to  $\rho dx$  and its acceleration is  $\frac{d^2\eta}{dt^2}$ . Using Newton's second law of motion, we have

$$-\frac{d\rho}{dt}dx = \rho_0 dx \frac{d^2\eta}{dt^2} \quad (10.121)$$

$$-\rho_0 \delta = -\rho_0 \frac{d\eta}{dt}$$

where  $p =$

$$\text{so that } \frac{d\rho}{dt} = \rho_0 \frac{d^2\eta}{dt^2} \quad (10.122)$$

From this equation (10.122), we have

$$\rho_0 \frac{d^2\eta}{dt^2} = \rho_0 \frac{d^2\eta}{dt^2} \quad (10.123)$$

so  $\frac{\rho}{\rho_0} = \frac{\partial \eta}{\partial x}$  is the ratio of the density to the inertia or density of the gas (this ratio has the dimension)

$$\frac{\text{force volume}}{\text{area stress}} = \text{inertia}$$

$$\frac{\partial \eta}{\partial x} = \rho$$

or speed of sound wave,

$$v = \sqrt{\frac{\gamma \text{ pressure}}{\text{density}}} = \sqrt{\frac{\text{adiabatic elasticity}}{\text{density}}} \quad (10.124)$$

From Eq. (10.124), we have

$$\frac{\partial \rho}{\partial t} = \frac{1}{v^2} \frac{\partial^2 \eta}{\partial t^2} \quad (10.125)$$

is the wave equation of the propagating sound wave

Denoting the maximum amplitude displacement by  $b$ , for a wave propagating in the positive  $x$ -direction, we have

$$\text{Displacement } b = b_0 e^{i(\omega t - kx)}$$

$$\text{particle velocity } \frac{\partial \eta}{\partial t} =$$

$$\frac{\partial \eta}{\partial t} = i\omega b_0 e^{i(\omega t - kx)} = i\omega \eta \quad (10.126)$$

$$\frac{\partial \eta}{\partial x} = -ik\eta = -i$$

$$\text{Displacement } b =$$

$$\text{or } \text{Displacement } b = b_0$$

$$\text{and wave pressure } p = \rho_0 b_0 \omega^2 e^{i(\omega t - kx)}$$

The phase relationship between these parameters is shown in Fig. 10.127 when the wave is propagating in  $+x$ -direction. The wave pressure  $p$ , the fractional density increase and the particle velocity  $\frac{\partial \eta}{\partial t}$  are all  $\pi/2$  radian ahead in phase compared to displacement  $b$ . On the other hand, the volume change  $\delta$  (ratio of pressure with density change) is  $\pi/2$  radian behind the displacement.

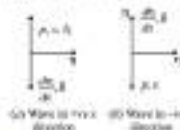


FIG. 10.127: Phase relationships between the particle displacement  $b$ , particle velocity  $\frac{\partial \eta}{\partial t}$ , wave pressure  $p$  and volume change  $\delta$  for a wave propagating in the  $+x$ -direction.

In the case of wave propagating along negative  $x$ -direction, the above equations become

$$\text{Displacement } b = b_0 e^{i(\omega t + kx)}$$

$$\text{particle velocity } \frac{\partial \eta}{\partial t} =$$

$$\frac{\partial \eta}{\partial t} = i\omega b_0 e^{i(\omega t + kx)} = i\omega \eta \quad (10.127)$$

$$\text{wave pressure } p = \rho_0 b_0 \omega^2 e^{i(\omega t + kx)}$$

The particle displacement in both the cases is measured in the  $x$ -direction and the first element of the pressure medium (or, medium) forces the value  $b = a$  which defines its equilibrium or mean position. For a wave in the positive  $x$ -direction, the value  $b = a$  with  $\frac{\partial \eta}{\partial t}$  a maximum in the positive  $x$ -direction (plus a maximum positive wave pressure (or compression) with a maximum condensation  $\rho$ , maximum density) and minimum volume. For a wave propagating in negative  $x$ -

$$\text{Displacement, } h = h_0 e^{i(\omega t - kx)} \quad (2.12.1)$$

$$\text{Particle velocity, } \frac{dh}{dt}$$

$$\frac{dh}{dt} = i\omega h_0 e^{i(\omega t - kx)} = i\omega h \quad (2.12.2)$$

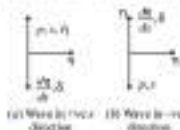
$$\frac{dh}{dt} = -ik\eta = -i\omega \eta$$

$$\text{Displacement, } h =$$

$$\text{or Displacement, } h =$$

$$\text{and wave pressure, } p = \rho_0 a \frac{dh}{dt} = -i\rho_0 a \omega h \quad (2.12.3)$$

The phase relationship between these parameters is shown in [Fig. 2.12.2](#). Thus, the wave is propagating in the  $+$  direction. The wave pressure  $p$ , the fluctuating density increase and the particle velocity  $u$  are all  $\pi/2$  before (lead) in phase compared to displacement  $h$ . On the other hand, the volume change (or volume strain) is  $\pi/2$  behind (lags) the displacement.



**FIG. 2.12.2:** Phase relationships between the particle displacement  $h$ , particle velocity  $\frac{dh}{dt}$ , wave pressure  $p$  and compression  $-\frac{dh}{dx} = -\frac{1}{a} \frac{dh}{dt}$ .

In the case of waves propagating along negative  $x$  direction, the above equations become:

$$\text{displacement, } h = h_0 e^{i(\omega t + kx)}$$

$$\text{particle velocity, } \frac{dh}{dt}$$

$$\frac{dh}{dt} = -i\omega h_0 e^{i(\omega t + kx)} = -i\omega h \quad (2.12.4)$$

$$\text{wave pressure, } p = \rho_0 a \frac{dh}{dt} = -i\rho_0 a \omega h$$

The particle displacement in both the cases is measured in the  $x$  direction and the direction of the pressure variation (i.e., oscillate about the value  $h = a$  which defines the equilibrium or normal position). For a wave in the positive  $x$  direction the value  $h = a$  with  $\frac{dh}{dt}$  a maximum in the positive  $x$  direction gives a maximum positive wave pressure (or compression) with a maximum maximum  $a$  (maximum density) and minimum volume. For a wave propagating in negative  $x$

direction, the value  $h = a$  with  $\frac{dh}{dt}$  maximum in the positive  $x$  direction gives a maximum negative wave pressure (or compression), a maximum volume and a minimum density.

## 2.12 Acoustic impedance

The impedance offered by a medium to a wave through which it is propagated is given by:

$$\text{specific acoustic impedance}$$

$$= \frac{\text{wave pressure}}{\text{particle velocity}} = \frac{p}{u} \quad (2.12.5)$$

which is equal to the ratio of a force per unit area to the velocity. We know, for a wave propagating in positive  $x$  direction,

$$p = \rho_0 a \frac{dh}{dt} \quad \text{and} \quad u = \frac{dh}{dt} \quad (2.12.6)$$

Thus, acoustic impedance offered by a medium to the wave is equal to the product of density and the wave velocity and thus depends on the elastic properties of the medium.

For a wave propagating in negative  $x$  direction, the specific acoustic impedance is given by:

$$\frac{p}{u} = \frac{\rho_0 a \frac{dh}{dt}}{\frac{dh}{dt}} = -\rho_0 a \quad (2.12.7)$$

Thus, there is change of sign due to the changed phase relationship. The value of  $u$  is  $\log \omega$  and for the same value is unity giving  $\log \omega = 0$  for waves  $1.43 \times 10^3$  or  $\log \omega = 1$  and  $\log \omega = 0$  or  $\log \omega = 0$ .

For plane sound waves, the specific acoustic impedance  $Z$  is a real quantity. However, for

$$\frac{dh}{dt}$$

spherical waves  $h$  has an added negative component  $\frac{1}{r}$  for spherical waves, where  $r$  is the distance travelled by the wavefront. Naturally, as  $r$  becomes large,  $\frac{1}{r}$  is the spherical wave term and the shape of wave fronted, the spherical part of the wavefront has become negligible.

## 2.13 Reflection and transmission of sound waves

When a sound wave propagating in medium encounters a boundary separating two media of different acoustic impedances, the following two boundary conditions must be met with respect to

the reflection and transmission of the wave. (1) The particle velocity  $\frac{dh}{dt}$  (2) the acoustic wave pressure  $p$  are continuous across the boundary. Physically, this means that the two media are in complete contact throughout the boundary.

As shown in [Fig. 2.13.1](#), suppose a plane sound wave is propagating a medium of specific acoustic impedance  $Z_1$  to the right and it reaches normally at an infinite plane boundary separating this medium from another medium of specific acoustic impedance  $Z_2$  to the left. The above-mentioned boundary conditions require

$$E_1 + E_2 = E_{\text{transmitted}}$$

$$\text{and } p_1 + p_2 = p_{\text{transmitted}}$$

where the value of  $p_2$  is not decomposed, reflected and transmitted wave.

Incident	Transmitted
Reflected	
$E_1$	$E_2$

Fig. 2.10

For the incident wave  $E = E_1$  and for the reflected wave  $p = -p_2$  in Eq. (2.52) becomes

$$E_1 E_1 - p_1 v E_1 = p_2 v E_2$$

$$\text{or } Z_1 E_1 - Z_1 E_2 = Z_2 E_2 \quad (2.53)$$

Eliminating  $E_2$  from Eqs. (2.42) and (2.43), we get

$$Z_1 E_1 - Z_1 E_2 = Z_2 (E_1 + E_2)$$

$$\text{or } Z_1 E_1 - Z_1 E_2 = Z_2 E_1 + Z_2 E_2$$

$$\text{or } E_1 (Z_1 - Z_2) = E_2 (Z_1 + Z_2)$$

$$\frac{E_2}{E_1} = \frac{Z_1 - Z_2}{Z_1 + Z_2} = \frac{Z_1 - Z_2}{Z_1 + Z_2} \quad (2.54)$$

Similarly, eliminating  $E_1$  from Eqs. (2.42) and (2.43), we get

$$\frac{E_2}{E_1} = \frac{E_2}{E_1} = \frac{2Z_1}{Z_1 + Z_2} \quad (2.55)$$

$$\text{Thus, } \frac{E_2}{E_1} = \frac{Z_1 - Z_2}{Z_1 + Z_2} = \frac{Z_2 - Z_1}{Z_1 + Z_2} = \frac{E_2}{E_1} \quad (2.56)$$

$$\text{and } \frac{E_2}{E_1} = \frac{2Z_1 E_1}{Z_1 + Z_2} \quad (2.57)$$

If we choose from Eqs. (2.42) and (2.54) that  $Z_1 > Z_2$ , the incident and reflected particle velocities

are in phase and the incident and reflected acoustic pressure are in opposite phase. The superposition of incident and reflected velocities which are in phase leads to the quadrature of pressure in pressure node in the standing wave. If  $Z_1 < Z_2$ , the pressure are in one phase and the velocities are in opposite phase.

The transmitted particle velocity and acoustic pressure are shown in phase with their incident counterparts.

At a rigid wall, where  $Z_2 = \infty$ , the velocity  $E = 0$ . From Eq. (2.54)  $E_1 + E_2 = 0$  which leads to the doubling of pressure at the boundary.

#### 2.4.2 reflection and transmission of sound intensity

Intensity of sound wave is a measure of the energy flux, i.e., the rate at which energy crosses unit area so that it is equal to the product of the energy density (kinetic + potential) and the velocity  $v$ . The intensity of sound wave is expressed as

$$I = \frac{1}{2} \rho v^2 E^2 = \frac{1}{2} \rho v^2 E^2 = E_1 v E_1$$

$$I_{\text{trans}} = E_2 v E_2$$

Sound waves cause an intensity between  $10^{-12}$  to  $10^0$  W/m<sup>2</sup>, which is very low and indicates the sensitivity of the ear. The ear of the people is a full square centimetre, getting a good pressure level energy but enough to hear range of tone.

The maximum level of sound intensity in I, and is given by

$$I = 10^{-12} \text{ W/m}^2$$

which is the intensity of the average environmental sound from human ear. pressure causing nearly doubling for one person increases the intensity for the other by a factor of one and when the intensity of sound wave is in the range  $10^{-12}$  to  $10^0$  W/m<sup>2</sup>, the sound wave is in the range.

The response of the human ear to the sound intensity is not proportional to the intensity, as doubling the actual intensity of a certain sound does not lead to the sensation for a sound twice as loud, but only one of four is slightly louder than the original. For this reason, the decibel (dB) scale is used for loudness or sound intensity level. At intensity of  $10^{-12}$  W/m<sup>2</sup>, which is just audible, is given the value 0 dB, a sound of three times louder is given the value of 30 dB, a sound of ten times louder than it is given the value of 10 dB, a sound of one hundred times louder than it is given the value of 20 dB, and so forth. Formally, the sound intensity level  $L$  in dB of a sound wave whose intensity is  $I$  in W/m<sup>2</sup> is given by

$$L = 10 \log \frac{I}{I_0} \quad (2.58)$$

where  $I_0 = 10^{-12}$  W/m<sup>2</sup>. Sound transmission might be 60 dB, and traffic noise might be 90 dB, and a jet aircraft might produce as much as 140 dB, which may cause damage to the ear at a distance of 30 m. Long-term exposure to intensity levels of 120 dB usually leads to permanent hearing damage.

The quantity  $(U = p_1 v_1^2 \zeta_1^2 = Z_1 v_1^2)$  coefficients of reflection and transmission of sound waves at the boundary between the two media is given by

$$\frac{Z_2}{Z_1} = \frac{Z_2 \rho_2^2 \zeta_2^2}{Z_1 \rho_1^2 \zeta_1^2}$$

$$\left( \frac{Z_2 - Z_1}{Z_2 + Z_1} \right)^2 \quad \text{--- (26-7)}$$

$$\frac{1}{Z_1} = \frac{1}{Z_2}$$

$$\frac{Z_2 \rho_2^2 \zeta_2^2}{Z_1 \rho_1^2 \zeta_1^2} = \frac{Z_2}{Z_1} \left( \frac{Z_2}{Z_1 + Z_2} \right)^2 = \frac{4 Z_2 Z_1}{(Z_1 + Z_2)^2}$$

Using Eqs. (26-3) and (26-7)

$$\frac{1}{Z_1} + \frac{1}{Z_2} = \frac{(Z_2 - Z_1)^2}{(Z_1 + Z_2)^2} + \frac{4 Z_2 Z_1}{(Z_1 + Z_2)^2}$$

$$\frac{Z_1^2 + Z_2^2 - 2 Z_1 Z_2 + 4 Z_1 Z_2}{(Z_1 + Z_2)^2} = \frac{Z_1^2 + Z_2^2 + 2 Z_1 Z_2}{(Z_1 + Z_2)^2}$$

$$\frac{(Z_1 + Z_2)^2}{(Z_1 + Z_2)^2} = 1$$

$$\frac{1}{Z_1} + \frac{1}{Z_2} = \frac{1}{Z_1}$$

$$\text{Hence, } \frac{1}{Z_2} = 0 \quad \text{--- (26-8)}$$

which is in accordance with the law of conservation of energy. As mentioned earlier, there is a large difference in impedance between the acoustic impedances of air on one side and water on the other. Due to which, there is an almost total reflection of sound wave-energy at an air-water interface. Independent of the side from which the wave approaches the boundary. Although a small wave transmits there is only 14% of acoustic energy transmission at the interface. A function which is a linear combination of reflection transmission and impedance difference will be an acoustic

#### a. of Fourier's Theorem

Until now we have discussed the single harmonic waves, which can be represented by a sine or a cosine wave. However, actual waves may not be so simple. The example, a musical sound, although

it may be periodic in the sense that it repeats itself periodically, it is not a simple harmonic wave. Waves of this type, having an irregular profile, are called complex waves and the vibrations which are the source of these waves are called complex vibrations.

Further, a French mathematician, showed that such complex waves may be resolved into an set of simple harmonic waves. In fact, any periodic motion, may be represented as a combination of sinusoidal or single harmonic motions, whose frequencies are an integral multiple of the periodic motion under consideration.

The following are the conditions, which the periodic function must satisfy so that it can be resolved:

(i) It must be continuous or the function should have only finite number of discontinuities of slope or magnitude in its time interval of one oscillation.

(ii) It should be a single-valued function, i.e., it should have only one value at any given instant.

None of the mechanical waves, including sound waves, satisfy the above mentioned conditions.

The Fourier's theorem can, however, be used to any finite, single-valued periodic function, which is either continuous or which possesses only a finite number of discontinuities of slope or magnitude in its time interval of one time period, may be regarded as a combination of simple harmonic vibrations whose frequencies are integral multiples of that of the given function.

Suppose  $y = f(t)$  is finite, single-valued, continuous function of  $t$  representing displacement (or pressure variation) with time having time period  $T$  such that  $y = f(t) = f(t + T)$ . That is, it is a

periodic function of frequency  $\frac{1}{T} = \frac{\omega}{2\pi}$ . In accordance with the Fourier's theorem, this finite, single-valued, continuous periodic function  $f(t)$  can be expressed into the following summation or series (the called Fourier series) given by:

$$y = f(t) = A_0 + A_1 \sin \omega t + A_2 \sin 2\omega t + \dots + A_n \sin n\omega t$$

$$+ B_1 \cos \omega t + B_2 \cos 2\omega t + \dots + B_n \cos n\omega t$$

$$\text{or } y = A_0 + A_1 \sin \omega t + B_1 \cos \omega t + (A_2 \sin 2\omega t + B_2 \cos 2\omega t) + \dots + (A_n \sin n\omega t + B_n \cos n\omega t) \quad \text{--- (26-9)}$$

The constant  $A_0$  represents the zero frequency term (very often it is equal to zero) and is a measure of the mean displacement of the function. The sine and cosine terms represent the essential vibrations of frequency which are integral multiples of frequency  $\omega/(2\pi)$  of the periodic function and  $A_1, A_2, \dots, A_n$  and  $B_1, B_2, \dots, B_n$  are amplitudes of these vibrations when referred to as Fourier amplitudes. However, it is not necessary that all of these are present in a given series.

**Evaluation of Fourier Coefficients:** The values of the Fourier coefficients may be obtained easily. The process of this evaluation is also known as Fourier (or harmonic) analysis.

(i) Evaluation of  $A_0$ : Integrating both sides of Eq. (26-9), we get

$$\int_0^T y dt = A_0 \int_0^T dt + A_1 \int_0^T \sin \omega t dt + B_1 \int_0^T \cos \omega t dt + \dots + A_n \int_0^T \sin n\omega t dt + B_n \int_0^T \cos n\omega t dt$$

$$+ B_1 \int_0^T \cos \omega t \, dt + \dots + B_n \int_0^T \cos n\omega t \, dt \\
= \frac{1}{\omega} \left[ -\frac{1}{2} \sin \omega t + \frac{1}{2} \cos \omega t - \frac{1}{2} \cos \omega t + \frac{1}{2} \sin \omega t + \dots \right] \\
= \frac{1}{\omega} \left[ \frac{1}{2} \right] \sin \omega t \quad (3.68)$$

Picking the above expression, it is clear that  $A_n$  represents the mean value of the function (e.g., displacement) during a full time period. Thus,  $A_n$  is twice the area under the function (displacement curve) available along the time axis.

(E) Evaluation of Coefficients  $A_1, A_2, \dots, A_n$ : Multiplying Eq. (3.67) by  $\cos \omega t$  and integrating between the limits  $t = 0$  and  $t = T$  we have

$$\int_0^T y \sin \omega t \, dt \\
= A_1 \int_0^T \sin \omega t \, dt + A_2 \int_0^T \sin 2\omega t \, dt + \dots + A_n \int_0^T \sin n\omega t \, dt \\
+ B_1 \int_0^T \sin \omega t \cos \omega t \, dt + \dots + B_n \int_0^T \sin \omega t \cos n\omega t \, dt \\
= A_n \int_0^T \sin^2 \omega t \, dt$$

All integrals on R.H.S. except results to zero in the above limits. Thus,

$$\int_0^T y \sin \omega t \, dt = A_n \int_0^T \sin^2 \omega t \, dt \\
= \frac{A_n}{2} \left[ 0 - \cos 2\omega t \right]_0^T = \frac{A_n T}{2} \\
\therefore A_n = \frac{2}{T} \int_0^T y \sin \omega t \, dt = \frac{2}{T} \int_0^T y \sin \frac{2\pi \omega t}{T} \, dt \quad (3.69)$$

Picking  $n = 1, 2, 3, \dots$  we can obtain the value of the coefficients  $A_1, A_2, \dots, A_n$  using the above equation.

(F) Evaluation of coefficients  $B_1, B_2, \dots, B_n$ : Multiplying Eq. (3.67) by  $\sin \omega t$  and integrating between the limits  $t = 0$  and  $t = T$  we have

$$\int_0^T y \sin \omega t \, dt \\
= A_1 \int_0^T \sin \omega t \, dt + A_2 \int_0^T \sin 2\omega t \, dt + \dots + A_n \int_0^T \sin n\omega t \, dt \\
+ B_1 \int_0^T \cos \omega t \sin \omega t \, dt + \dots + B_n \int_0^T \cos n\omega t \sin \omega t \, dt \\
= B_n \int_0^T \cos^2 n\omega t \, dt$$

All integrals on the R.H.S. except results to zero in the above limits. Thus,

$$\int_0^T y \sin \omega t \, dt = B_n \int_0^T \cos^2 n\omega t \, dt \\
= \frac{B_n}{2} \left[ 0 + \cos 2n\omega t \right]_0^T = \frac{B_n T}{2} \\
\therefore B_n = \frac{2}{T} \int_0^T y \sin \omega t \, dt = \frac{2}{T} \int_0^T y \cos \frac{2\pi \omega t}{T} \, dt \quad (3.70)$$

Picking  $n = 1, 2, 3, \dots$  we can obtain the value of the coefficients  $B_1, B_2, B_n$  using above equation.

**Application of Fourier's Theorem:** The Fourier series, an example of Fourier analysis.

(i) The square wave, the shown in Fig. 3.67, resembles a square wave, sometimes also referred to a square wave because of its resemblance with the shape of a square.

$$\text{Here, } y = f(t) = +a \text{ from } t = 0 \text{ to } T/2 \\
\text{and } y = f(t) = -a \text{ from } t = T/2 \text{ to } T$$

(ii) We

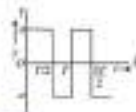
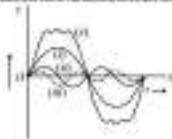


Fig. 3.67



corresponding to  $y_1 = \frac{4y_0}{3\pi} \sin \omega t$  having amplitude  $\frac{1}{3}$ rd that of  $y_0$  and the frequency three times that of  $y_0$ . The superposition of these waves results in curve (3), which has only a period commensurate to the given square wave. However, if we also consider  $y_2, y_3, y_4, \dots$  the resultant curve will become more and more close to the given square wave.



See ex. 4.

#### Exercises

##### Short Answer Type

1. What do you mean by 'Wave Motion'? Differentiate between Mechanical and Non-mechanical waves.
2. List the properties of the medium required for the propagation of mechanical waves.
3. What are Transverse Waves? Briefly discuss their characteristics.
4. What are Longitudinal Waves? Explain their propagation mechanism.
5. Define Wavefront. Briefly explain various types of wavefronts.
6. Define the terms (i) Wavelength, (ii) Frequency, (iii) Phase, (iv) Phase Velocity and (v) Particle Velocity.
7. Write an expression relating Wave Velocity and Particle Velocity.
8. Define Group-velocity and obtain an expression for the same. Hence, define Velocity of Wave.
9. What do you mean by Impedance-matching? Discuss.
10. State and explain Principle of Superposition.
11. Differentiate between Group Velocity and Phase Velocity.
12. Explain the terms (i) Co-propagation, (ii) Reflection, (iii) Refraction and (iv) Coherencence.
13. Define velocity impedance of sound medium when it is equal to 1.
14. Show  $(-1)^n = (-1)^n$ .

##### Long Answer Type

1. Discuss the various types of waves. Describe the propagation mechanism of transverse and longitudinal waves.
2. Obtain an expression for the displacement of a plane progressive wave. Hence, derive expression for wave velocity and differential equation of wave motion.
3. Show the equation of velocity and pressure for a plane progressive wave during their variation graphically.
4. Show that for a plane progressive wave, both kinetic and potential energies depend on  $x$  and  $t$  but the total energy is independent of both  $x$  and  $t$ .
5. Discuss the notion of transverse wave on a string and obtain an expression for the wave equation.
6. Show that the characteristic impedance  $(Z = \rho v)$  where the symbols have their usual meaning.
7. Discuss reflection and transmission of waves on a string and derive the expressions for reflection and transmission coefficients of amplitude.
8. Discuss 'impedance matching' between two media coupled by an intervening medium. Show, also, that for the impedance matching  $Z$ , should be equal to  $\sqrt{\frac{Z_1 Z_2}{Z_1 + Z_2}}$ .
9. Discuss the formation of standing waves on a string of fixed length. Hence, derive standing wave ratio.
10. State and explain Fermat's theorem and obtain the values of Fermat coefficients. Apply the theorem to a square wave.
11. Obtain the wave equation for sound waves.
12. Discuss reflection and transmission of partial waves on a boundary between the two media and hence show that if  $Z_1 > Z_2$ , the incident and reflected particle velocities are in phase and the incident and reflected pressure-pressure are in opposite phase.

##### Numericals

1. A plane progressive wave starts at frequency 400 Hz has a phase velocity of 400 m/s. How far apart are two points  $\frac{\pi}{2}$  out of phase? (4) What is the phase difference between two displacements at a given point at times  $t_1 = 0$  and  $t_2 = 10^{-3}$  s? (Ans.  $30.15^\circ, 36.15^\circ, 15.144^\circ$ )
2. A plane progressive wave starts at frequency 400 Hz during the  $xz$ -direction has the following characteristics:  $x = 0.1$  cm,  $v = 200$  m/s and  $z = 60$  cm. (a) Write down the equation for (i)  $x$  when displacement is zero at  $t = 0$  and  $t = 10^{-3}$  s, and (ii) when displacement is maximum at  $t = 0$  and  $t = 10^{-3}$  s. (b) Obtain the displacement at  $t = 0.01$  s and  $t = 1.01$  s and  $t = 1.02$  s. (Ans. (a) (i)  $y = 0.001 \sin(400\pi t - \pi/6)$ , (ii)  $y = 0.001 \sin(400\pi t - \pi/6)$  (b)  $y = 0.001 \sin(400\pi t - \pi/6)$ )
3. A plane progressive harmonic wave, travelling along the  $xz$ -direction has an amplitude of 5 cm and frequency, 600 cps. If the velocity is 3000 cm/s, obtain

(b) value of  $\lambda$  (c) wave number (d) displacement (e) particle velocity and (f) particle acceleration at  $x = 0$  at time  $t = \frac{1}{2}\pi\omega$ .

[Ans. (c) number/cm, (d) m, (e)  $\text{cm/s}$  and (f)  $\text{cm/s}^2$ ]

4. A wave propagates sinusoidal wave is propagating with a velocity of  $300 \text{ m/s}$  in a medium of density  $0.001 \text{ g/cm}^3$ . If the amplitude of the wave is  $10 \text{ cm}$  and the frequency  $500 \text{ Hz}$ , obtain the value of (i) average density and (ii) average current flow.

[Ans. (i)  $0.001 \text{ g/cm}^3$  and (ii)  $0.001 \text{ g/cm}^2 \text{ s}$ ]

5. A piece of wire  $1.0 \text{ m}$  in long and mass  $1.0 \text{ kg}$  is stretched by a load of  $10 \text{ N}$ . What is the frequency of the second harmonic?

[Ans.  $100 \text{ Hz}$ ]

6. A string of mass  $1 \text{ g/cm}$  in the progressive wave of amplitude  $1.0 \text{ cm}$ , frequency  $100 \text{ Hz}$  and speed  $300 \text{ m/s}$ . Calculate (i) the average rate of length of the rope, (ii) the rate of energy propagation in the rope.

[Ans. (i)  $30 \text{ cm/s}$  and (ii)  $0.03 \text{ W}$ ]

## Unit V

### 10

## Relativity

### 11.1 RELATIVITY: INTRODUCTION and common sense

While sitting in a moving vehicle, if you look at the distant objects like trees or anything stationary, they appear to move in a direction opposite to the direction of the motion of the vehicle. It is easy to realize that for a person standing on the ground, you will appear to be moving in a particular direction, while to you, the standing person would appear to move in a direction opposite to your direction of motion. In other words, what you observe is relative. It is not absolute and depends on the state of motion of the observer.

The other motion example, a ball sitting in a moving vehicle moves a ball upward and the ball moves to the back when stationary and it is being watched by a person standing outside. Then, imagine what is observed by the boy and the person standing outside. For the boy, the ball has moved up straight and come down straight into his hand, as if he had been stationary. What does the person standing outside observe? He observes that when the boy has thrown the ball and because the boy is continuously moving, the ball takes a parabolic path before finally coming to his hand. These two examples make it clear that what an observer observes depends on his state or his frame of reference, as discussed below.

Newton, Galileo, Lorentz, Michelson, Morley, Einstein and others have made significant contributions in developing the subject of relativity, the understanding of which is necessary for knowing the structure of physics. We are going to see that length, mass, time, etc. are not absolute and their values depend on the state of the observer.

Some of the common terms used in relativity are defined below:

(i) **Particle:** A particle is a small piece of matter, having practically no finite dimensions, but only a position or a point. It is characterized by its mass and charge.

(ii) **Observer:** A person who knows, records, measures and interprets an event is called an observer.

(iii) **Event:** In relativity, an event implies anything that occurs suddenly or discontinuously at a point in space. It involves a position and a time of occurrence. (iv) **Frame of Reference:** One of the basic physical quantities like displacement, velocity, time, mass, etc. are not absolute and the measured values are relative. Depending upon the reference and the state of observer. To locate the coordinates of a point, we assign a position  $x, y, z$  and a value of a coordinate system. Let us origin of  $O$  with  $t = 0, x = 0$  and  $z = 0$ . If the origin of the coordinate system is changed, the coordinate of the point also changes. We can state that the reference of the point that changed and the coordinate also has a reference frame.

A system of coordinate axes which defines the position of a particle or specifies the location of an event is called a frame of reference. The simplest frame of reference is the Cartesian system of coordinate in which the location of a point is specified by the three  $x, y$  and  $z$  coordinates.

However, the complete specification of an event by a reference frame, i.e., for



Acceleration of its rest frame as well as the rest state of its contents in addition to the three space coordinates, another coordinate, time  $t$  of its occurrence should be specified. A frame of reference having two coordinates,  $x, y, z$  and  $t$  is referred to as a space-time frame—the two axes defining a four-dimensional spacetime manifold.

#### 10.1.1 Inertial and non-inertial frames of reference

Newton's laws of motion are valid in the frame of reference in which they are valid. Newton's first law, also called the law of inertia, states that a body at rest will continue to remain at rest while the one in motion will continue to move along a straight line, in other words, the body will have no acceleration. If this is viewed from the point of view of inertia, the previous statement is meaningless because the frame of reference is not mentioned and cannot be taken to be fully understood.

If we have a frame of reference in which the Newton's first law is true, then in another frame moving with respect to the former with an acceleration, the same body (not acted by external force) will appear to have an accelerated motion. The former is called an *inertial frame of reference* while the latter is called a *non-inertial frame of reference*. Thus, there are two types of frames of reference which are as follows:

- Inertial Frame of Reference:** Consider a system  $S$  of coordinate  $(x, y, z)$  with respect to which a body is in uniform motion. The velocity of the body is given by:

$$\frac{dx}{dt} = v_x, \frac{dy}{dt} = v_y, \frac{dz}{dt} = v_z$$

where  $v_x, v_y$  and  $v_z$  are the velocity components along  $x, y$  and  $z$  directions respectively.

Also, since the body is in uniform motion,

$$\frac{d^2x}{dt^2} = \frac{d^2y}{dt^2} = \frac{d^2z}{dt^2} = 0$$

$$\frac{d^2x}{dt^2} = \frac{d^2y}{dt^2} = \frac{d^2z}{dt^2} = 0$$

where  $a_x, a_y$  and  $a_z$  denote the acceleration along  $x, y$  and  $z$  directions.

Thus, with respect to this frame of reference, the body moves in a straight line with a uniform velocity when no external force is acting on it, i.e. acceleration with Newton's law. So it is possible to choose a frame of reference with respect to which the body is at rest or is in uniform motion, moving with a constant velocity, i.e., with respect to this frame of reference, the body is unaccelerated. Such a frame of reference is called an *inertial frame of reference*.

Hence, an *inertial frame of reference* is the one in which bodies undergo uniform motion with constant velocity when no external force is acting on it.

Alternatively, an *inertial frame of reference* may be defined as a frame of reference in which the law of inertia and other laws of Newtonian mechanics are

valid. Such a frame of reference is also referred to as *Newtonian or Galilean frame of reference*. All frames of reference, moving with constant velocity with respect to an inertial frame are also called frames of reference. The former frames are non-accelerating frames.

**10.1.2 Non-inertial Frame of Reference:** A frame of reference in which a body, not acted by an external force, is accelerated and hence the law of inertia and other laws of Newtonian mechanics are not valid. It is referred to as a *non-inertial frame of reference*.

Let us consider two frames of reference  $S$  and  $S'$ , where the frame  $S$  is moving with an acceleration  $a$  with respect to the frame  $S'$ . Now suppose a particle of mass  $m$  is moving with a uniform velocity  $v$  with respect to an observer in frame  $S$ . The particle will appear to be moving with an acceleration  $-a$  to an observer in  $S'$ . Therefore, the observer in  $S'$  will observe a force  $-ma$  acting on the particle. This force is known as *fictitious force* as it is observed due to the frame  $S$  accelerating with respect to the frame  $S'$ . The frame  $S'$  is a *non-inertial frame* as the Newton's law does not hold in it. In such a frame while moving with acceleration  $a$  to frame  $S$  then the observed acceleration in  $S'$  will be  $a' = a + a$  and the resulting force will be  $ma' = ma$ . Thus,  $a' = ma + ma = ma + (-a) = a$ . And force  $ma' = ma$  is known as *fictitious force*. The force  $a$  is known as *apparent force* in  $S'$ . It is due to the fictitious force that a mass inside the lift, when the lift is moving up, feels down weight than the real weight and feels lighter when the lift is moving down with uniform acceleration.

#### 10.2 Galilean Relativity

An event observed simultaneously in two separate reference frames has two different sets of coordinates. A set of equations relating to the two sets of coordinates of an event in the two frames of reference are called *transformation equations*, because they enable the observations made in one frame to be transformed into those made in the other. If the two reference frames happen to be inertial or Galilean, the transformation is referred to as *Galilean-relativity equation*.

Consider a frame of reference  $S'$  which is moving, there is another frame of reference  $S$  with axes  $x, y, z$  parallel to the axes  $x', y', z'$  and the frame  $S'$  has velocity  $v$  along the  $x$ -axis and  $v = 0$  for the two frames coincided, i.e., at  $t = 0$ , the axes of  $S$  and  $S'$  overlapped or  $S' = S$ . At any time  $t$ , the  $x$ -coordinate in  $S$  matches due to  $S'$  by the distance covered by  $S'$  in time  $t$  by the  $x$ -direction. Therefore, the observed coordinates in the two frames are given by the transformation equations:

$$\left. \begin{aligned} x' &= x - vt \\ y' &= y \\ z' &= z \end{aligned} \right\} \quad (10.1)$$

where  $t$  is universal and frame  $S' = 1$ .

The above law applies to all known motions (provided it applies to frame  $S$  or  $S'$ ).

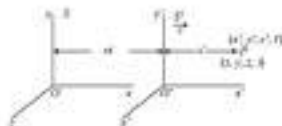


FIG. 26.4

The inverse transformation from  $S'$  to  $S$  is given by

$$\left. \begin{aligned} x &= \gamma(x' + vt't) \\ t &= \gamma(t' + vx'/c^2) \\ y &= y' \\ z &= z' \end{aligned} \right\} \quad (26.12)$$

The general form of transformation equations is  $x' = \gamma(x - vt)$  and that of inverse transformation equations is  $x = \gamma(x' + vt')$ . Differentiating the transformation Eq. (26.12), we obtain velocity transformation equations if we let  $dx/dt = U$ . These are

$$\left. \begin{aligned} U'_x &= \frac{U_x - v}{1 - vU_x/c^2} \\ U'_y &= \frac{U_y}{\gamma(1 - vU_x/c^2)} \\ U'_z &= \frac{U_z}{\gamma(1 - vU_x/c^2)} \end{aligned} \right\} \quad (26.13)$$

Thus, velocity is not invariant in Galilean transformation. In general, the velocity transformation is given by

$$\frac{d\mathbf{r}'}{dt'} = \frac{d\mathbf{r}}{dt} - \mathbf{v} \quad (\mathbf{v} \cdot \mathbf{r} = 0 \text{ or } \mathbf{v} = 0)$$

While the Lorentz transformation is given by

$$\mathbf{r}' = \gamma(\mathbf{r} - \mathbf{v}t)$$

The acceleration transformation equation is obtained by differentiating Eq. (26.12) and is given by

$$\left. \begin{aligned} a'_x &= \gamma^3 a_x \\ a'_y &= \gamma^2 a_y \\ a'_z &= \gamma^2 a_z \end{aligned} \right\} \quad (26.14)$$

Thus, the acceleration is invariant in Galilean transformation. According to Newton's second law  $\mathbf{F} = m\mathbf{a}$ ,

namely,

$$\left. \begin{aligned} \mathbf{F}' &= m\mathbf{a}' = m\gamma^3 \mathbf{a} = \gamma^3 \mathbf{F} \\ \mathbf{F}'_x &= \gamma^3 F_x \\ \mathbf{F}'_y &= \gamma^2 F_y \\ \mathbf{F}'_z &= \gamma^2 F_z \end{aligned} \right\} \quad (26.15)$$

Thus, the Newton law is valid in both  $S$  and  $S'$ , i.e., both  $S$  and  $S'$  are inertial frames. The generalization of this statement is that since *all frames of reference moving with a uniform velocity with respect to an inertial frame are also inertial*.

We can easily show that length or distance  $l = \Delta x = x_2 - x_1$ ,  $t = t_2 - t_1$ ,  $l' = \Delta x'$  measured in Galilean transformation.

**Galilean Principle:** As Newton laws are valid in both  $S$  and  $S'$ , no mechanical experiment will be able to distinguish between the two frames, one of which is in uniform relative motion with respect to the other. Galileo discovered that the long before Newton did, therefore, the inertial frames are the frames in Galilean frame is here used by Einstein. The only physical laws known at the time of Galileo were the laws of mechanics, so the following principle is known as the principle of Galilean relativity.

The laws of physics are identical in all frames in the inertial frames of reference.

If the two observers, as well as the two inertial frames  $S$  and  $S'$ , perform experiments in their respective frames independently, they will discover the same laws of physics.

The length, time and mass are invariant in Galilean transformation.

#### 16.4 Incompatibility of ether hypothesis

The formulation of Maxwell's equations in the year 1861 showed that electromagnetic waves propagate through the free space with the speed of light  $c$ . There had previously and Maxwell electromagnetic waves in the laboratory. It was concluded that light is an electromagnetic wave. Since light reaches us from distant stars in enormous millions of kilometers through the space is vacuum. Up to that time, all the waves known to mankind were mechanical waves (e.g., sound waves and so, required a material medium for its propagation and the ether was called as medium the like of waves propagating through free space of vacuum. It was assumed that on all pervading medium called ether filled the entire universe, due to which light waves could travel to us from the distant stars. Robert Hooke, and the later Huygens and later on light waves propagated through it. It was assumed that all planets, stars and heavenly bodies move through the hypothetical medium, which offers no resistance to their motion, from the empty space of this universe and nowhere was assumed to be filled with ether. All the efforts to measure the weight of the ether failed and it was supposed to be weightless.

Interferometer used to detect and substantiate the relative motion of physical bodies with respect to ether. If the material bodies such as sea or air moving in space (ether) ether (ether) ether with them, there would be no relative motion between the two frames. There will be no change in the velocity of light and the absolute motion of the moving bodies with respect to ether would not be detected. On the other hand, if the material bodies move in space and the ether remains at rest, there would be relative motion between the two frames. There would be a change in the velocity of light with respect to the moving bodies on account of their motion in ether and the absolute motion of the moving bodies would be detected.

In order to substantiate the existence of ether, many experiments were conducted, the most famous among them being Michelson-Morley experiment, which we are discussing below. The negative

results of this experiment ruled out the existence of the hypothetical medium.

### 10.2 Michelson-Morley Experiment

Michelson devised an apparatus to detect the motion of the earth relative to ether as well. He improved the accuracy of the setup with the collimator Moller. He was awarded the Nobel Prize for this experiment. It was expected that light would propagate with different speeds in different directions as viewed from the earth. The earth is moving with respect to ether at  $v$  (at a speed of  $v = 10^{-8}$  m/s). Therefore, the time taken by light to travel equal distances in different directions would be different. The objective of the experiment was to find this time difference from which the relative velocity between ether and the earth could be estimated.

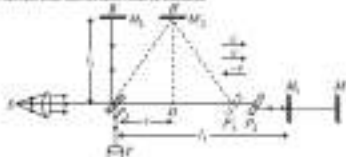


Fig. 10.2

The experimental arrangement is shown in Fig. 10.2. A beam of light from a monochromatic source  $S$  falls upon a half-silvered glass plate  $G$ , inclined at  $45^\circ$  to the direction of propagation of light and is partly reflected and partly transmitted. The reflected ray goes to mirror  $M_1$ , gets reflected at  $M_1$  and returns to  $G$ , and finally reaches the eyepiece  $E$ . Another portion of the light is reflected and transmitted through  $G$  and passes through a compensating glass plate  $F$ , which is used to equalize the total distance travelled by both the light to the two paths. The ray goes collected by mirror  $M_2$ , returns to  $G$ , and then gets reflected at  $G$  and finally reaches the ether eye to the eyepiece. Since the glass plates  $G$  and  $F$  are equally thick, on the path measured by the two rays through the glass, namely, the path, crossing ether through the glass. Equalizing upon the path, no phase difference between the two rays, bright or dark interference fringes are formed.

Let us assume that the sun ( $S$ ) is in the direction of the earth's velocity through the ether towards the light ( $E$ ).  $u$  is the distance of mirror  $M_1$  from  $G$ , then the time required by the light ray to

travel the distance is  $\frac{u}{c \pm v}$ , where  $c$  is the speed of light,  $v$  that of apparatus (i.e., the earth) relative to the ether and  $c \pm v$  being the relative velocity of light with respect to the apparatus. The time required for returning the distance in the opposite direction after reflecting from the mirror

is  $\frac{u}{c - v}$ . Using the relative velocity of light in both directions, the time taken in the complete journey is

$$t_1 = \frac{u}{c + v} + \frac{u}{c - v} = \frac{u(c - v) + u(c + v)}{c^2 - v^2}$$

$$= \frac{2u}{c^2 - v^2} = \frac{2u}{c^2} \frac{1}{1 - \frac{v^2}{c^2}} \quad (10.4)$$

Now, let us find the time taken by light to go to and fro between the mirror  $M_2$ . Since the earth is in motion, suppose the mirror  $M_2$  moves to  $M_2'$ . During the time the ray of light reaches  $M_2$ , then  $M_2$  moves, for any instance the path  $F, M_2', F, E$  is the position of the mirror in triangle  $F, M_2', F$ . Hence,  $EF$  is perpendicular to  $F, M_2', F$ ,  $2(F, M_2') = 2u$  and  $u$  the distance of mirror  $M_2$  from  $F$ , then

using Pythagoras's theorem,  $FF' = \sqrt{u^2 + v^2}$ .  $FF'$  is the period the point  $F$  moves to  $F'$  due to the earth's motion. So, the distance  $FF'$  is the same time, then,

$$\frac{u}{v} = \frac{\sqrt{u^2 + v^2}}{c} \Rightarrow \frac{u^2}{v^2} = \frac{u^2}{c^2} + \frac{u^2}{c^2}$$

$$= \frac{1}{\frac{c^2}{v^2} + 1} = \frac{1}{\frac{c^2}{v^2} + 1}$$

$$= \frac{u}{\frac{c^2}{v^2} + 1} = \frac{1}{\frac{c^2}{v^2} + 1}$$

$$= \frac{u}{\sqrt{1 + \frac{v^2}{c^2}}} = \frac{u}{\sqrt{1 + \frac{v^2}{c^2}}} \quad (10.5)$$

$$\frac{u}{\sqrt{1 + \frac{v^2}{c^2}}}$$

The time taken by the light ray to cover the distance  $u$

$$= \frac{u}{c \sqrt{1 - \frac{v^2}{c^2}}}$$

Hence, the time for the to and fro motion of the second ray

$$t_2 = \frac{2u}{c \sqrt{1 - \frac{v^2}{c^2}}} \quad (10.6)$$

Interference fringes are produced due to path difference between the two rays or difference between  $t_1$  and  $t_2$ . If the mirrors  $A_1$  and  $A_2$  are exactly perpendicular to each other, the interference fringes will be vertically visible. Actually, in the Michelson-Morley experiment, the angle between the mirrors was kept slightly less than  $90^\circ$  so that the fringes were parallel lines as we obtained from a crystal. They were Eqs. (10.10) and (10.11).

$$\Delta t = \frac{1}{c} \left( \frac{2}{\sqrt{1-\frac{v^2}{c^2}}} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \right) \quad (10.10)$$

The interference fringes shifted through  $2\pi$  in one fringe the two arms.

Naturally it takes the place of  $t_1$  and this case and vice versa:

$$t_1 = \frac{2}{c\sqrt{1-\frac{v^2}{c^2}}} \quad \text{and} \quad t_2 = \frac{2}{c\sqrt{1-\frac{v^2}{c^2}}}$$

$$\Delta t = \frac{1}{c} \left( \frac{2}{\sqrt{1-\frac{v^2}{c^2}}} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \right) \quad (10.11)$$

The interference fringes shift only if the time difference changes. This change is given by

$$\Delta t = \frac{2}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \quad (10.12)$$

Expanding the expression into a binomial series and retaining the terms only upto second

$$\frac{1}{\sqrt{1-\frac{v^2}{c^2}}} \approx 1 + \frac{1}{2} \frac{v^2}{c^2}$$

gives us

$$\Delta t = \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \approx \frac{1}{c} \left( 1 + \frac{1}{2} \frac{v^2}{c^2} - 1 \right) \quad (10.13)$$

$$\Delta t = \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \approx \frac{1}{c} \left( 1 + \frac{1}{2} \frac{v^2}{c^2} - 1 \right)$$

The corresponding path difference

number of fringes is

Then, the shift in the

$$\begin{aligned} \Delta t &= \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \\ &= \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \\ &= \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \\ &= \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \\ &= \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \\ &= \frac{1}{c} \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) \end{aligned}$$

Estimating the orbital velocity of the earth  $v = 3 \times 10^4$  m/s, as the atmosphere should be able to detect the change of the order of  $10^{-8}$  in one year in one (transmission). In 1887, Michelson took  $\lambda = 546$  nm and for the light of wavelength  $\lambda = 546$  nm  $\lambda = 546$  nm, he obtained

$$\frac{\Delta t}{t} = 0.000$$

Although, the instrument was capable of measuring such a small shift, no fringe shift was actually observed.

In 1891, Michelson improved the accuracy of measurement and repeated the experiment with his interferometer. The length of the path was increased by allowing light rays to be reflected in

$$\frac{\Delta t}{t} = 10^{-8}$$

their path so that  $v = 3 \times 10^4$  m/s,  $\lambda = 546$  nm,  $\lambda = 546$  nm. Then the fringe shift was seen to be

$$\frac{\Delta t}{t} = 0.000$$

i.e., a fringe shift of five-maths. Although, the instrument was capable of detecting

$$\frac{\Delta t}{t} = 10^{-8}$$

a fringe shift of  $10^{-8}$  of a fringe, again no fringe shift was observed.

To avoid the effect of vibration on the instrument and the stress produced by rotating the set, they fixed the instrument in a stone slab and floated it in mercury. In subsequent years, they repeated the experiment many times with more accurate measurements, but still no fringe shift could be detected.

The negative result of this experiment proved that the ether is motionless in which light propagated in one moving relative to the earth. In 1905, Einstein formulated the theory of relativity. He concluded that the velocity of light is always the same in all directions and is independent of the relative motion of the observer, medium and source. If it is so, we will have a constant  $c = 3 \times 10^8$  m/s.

$$\frac{\Delta x}{\Delta t} = c.$$

→ giving Hence, the null or negative result of Michelson-Morley experiment can be explained on the basis of the constancy of the speed of light.

The following two important conclusions are drawn on the basis of the result of this experiment:

- (i) There has no detectable properties and there is nothing like absolute space or a fixed fundamental frame of reference with respect to which absolute motion of the bodies can be determined. In other words, absolute motion is meaningless.
- (ii) The velocity of light is same in all directions and is independent of the relative motion of the source or the observer or body.

#### Example 19.1

What is the expected length shift in Michelson-Morley experiment, if  $\lambda = 11.61$ ,  $v = 30$  km/sec and  $L = 1000$  ft?

**Solution:**

$$\frac{\Delta L}{L}$$

The expected length shift is

$$\begin{aligned} \Delta L &= L \left( \frac{v^2}{c^2} \right) = \frac{1000 \times (30)^2}{(3 \times 10^8)^2} \\ &= \frac{1000 \times 900}{9 \times 10^{16}} = 1 \times 10^{-14} \text{ m} \\ &= 1.1 \times 10^{-14} \text{ m} \end{aligned}$$

#### 19.4 Einstein's special theory of relativity

The special theory of relativity deals with solving the problems of absolute motion. According to Einstein, the concept of 'absolute motion' is meaningless. There are two postulates of Einstein's special theory of relativity, the first postulate (the principle of equivalence) is basically the principle of Galilean relativity and is stated as follows:

All laws of physics remain invariant in all inertial (or Galilean) frames. In other words, the fundamental laws of physics are the same when stated in all inertial frames of reference in uniform motion relative to each other. All inertial frames are equivalent and no absolute experiment will be able to find a difference between these frames.

Michelson-Morley and other experiments proved that the velocity of light is same in all Galilean frames and is independent of the direction of propagation. Einstein based his second postulate (constancy of the velocity of light) on this result, according to which the velocity of light in free space is constant and independent of not only the direction of propagation, but also the relative velocity between the source of light and the observer.

Einstein had developed Lorentz transformation independently and showed that this is not independent of the coordinate system, i.e.,  $x' \neq x$ . This drastically changed the age-old concept of space and time. Although it was somewhat difficult to accept the frame transformation of time, as classical physics tells us  $t' = t$ , i.e., the time is absolute.

#### 19.7 Lorentz transformations

Description of any physical event is specified by three coordinates ( $x, y, z$ ) and the time  $t$ , i.e., space-time coordinates ( $x, y, z, t$ ). Lorentz transformation relates the space and time coordinates of an event as observed in two inertial frames.

Let us consider two frames of reference  $S$  and  $S'$  (Figure 19.1), the frame  $S'$  moving with uniform velocity  $v$  along the  $x$ -axis. Suppose, there are two observers  $O$  and  $O'$  in the frames  $S$  and  $S'$  respectively. At some instant of time, origin of these measurements  $x$  and  $x'$ , the origins of the coordinate frames were coincident. i.e., at this instant of space and time, a light signal is emitted. For both the observers, signal travels in a spherical wavefront with same velocity  $c$  in every direction. For the observer  $O$  in the frame  $S$ , the wavefront passes through a point  $P(x, y, z, t)$ , with equation of spherical wavefront being

$$x^2 + y^2 + z^2 = c^2 t^2 \quad (19.1)$$

Similarly, for the observer  $O'$  in the frame  $S'$ , the coordinates of  $P$  are  $(x', y', z', t')$  and the equation for the wavefront after time  $t'$  is given

$$x'^2 + y'^2 + z'^2 = c^2 t'^2 \quad (19.2)$$

According to the second postulate, the value of  $c$  being the same in all inertial frames. Thus, we need to study the transformation connecting  $x, y, z, t$  and  $x', y', z', t'$  such that Eqs. (19.1) and (19.2) are satisfied, i.e.,

$$x'^2 + y'^2 + z'^2 + c^2 t'^2 = x^2 + y^2 + z^2 + c^2 t^2 \quad (19.3)$$

where  $g$  is any Galilean transformation. As the velocity is constant along  $x$ -axis, it is evident that

$$y = y' \text{ and } z = z' \quad (19.4)$$

But  $g$  is from Eq. (19.3), we have

$$x'^2 - c^2 t'^2 = x^2 - c^2 t^2 \quad (19.5)$$

The linear and single transformation between  $x$  and  $x'$  for  $x = x'$  can be written as

$$x' = \gamma(x - vt) \quad (19.6)$$

where constant  $\gamma$  is independent of  $x$  and  $t$ . The form of Eq. (19.6) is due to the fact that the transformation must reduce to Galilean transformation for low value of  $v$ , i.e.,  $v/c \rightarrow 0$ .

From the second relation, we can well assume that the frame  $S'$  is moving with velocity  $-v$  along  $x$ -axis, therefore

$$x = \gamma(x' + vt')$$

Putting the value of  $x'$  from Eq. (19.6) in Eq. (19.7), we get

$$x = \gamma(x - vt) = x(1 - v^2/c^2)$$

$$\left[ 1 - \frac{v^2}{c^2} \left( 1 - \frac{1}{\gamma^2} \right) \right] = 1$$

$$\gamma = \frac{1}{\sqrt{1 - v^2/c^2}}$$

Substituting the value of  $\gamma$  into Eq. (19.6) and (19.7), in Eqs. (19.6) and (19.7), we get

$$x' = \gamma(x - vt)$$

$$x' = \gamma \left( x - \frac{v}{c} \frac{x}{\gamma} - \frac{v}{c} \frac{t}{\gamma} \right)$$

$$x' = \gamma \left( x - \frac{v}{c} \frac{x}{\gamma} - \frac{v}{c} \frac{t}{\gamma} \right)$$

$$x^2 - 20x + 100 = 2ax^2 + 2bx + c \left( x - \frac{1}{2} \right) \left( x - \frac{1}{2} \right) = 0$$

$$x^2 - 20x + 100 = 2ax^2 + 2bx + c \left( x - \frac{1}{2} \right) \left( x - \frac{1}{2} \right) = 0$$

In order to verify this identity, the coefficient of various powers of  $x$  and  $x$  should match separately. Equating coefficients of various power

$$20x = \frac{2c^2x^2}{x} \left( x - \frac{1}{2} \right) = 0$$

$$20x = \frac{2c^2x^2}{x} \left( x - \frac{1}{2} \right) = 0$$

$$20x = \frac{2c^2x^2}{x} \left( x - \frac{1}{2} \right) = 0$$

Putting the value of  $x$  in (1), (2) & (3) we get

$$20x = \frac{2c^2x^2}{x} \left( x - \frac{1}{2} \right) = 0$$

Further, from (1) & (2), we have

$$\left( x - \frac{1}{2} \right) \left( x - \frac{1}{2} \right) = \frac{1}{x} \left( x - \frac{1}{2} \right) \left( x - \frac{1}{2} \right)$$

$$\frac{1}{x} \left( x - \frac{1}{2} \right) \left( x - \frac{1}{2} \right)$$

$$\frac{1}{x} \left( x - \frac{1}{2} \right) \left( x - \frac{1}{2} \right)$$

Combining Eqs. (1), (2), (3) and (4), we have

$$\left. \begin{aligned} x' &= \frac{x - y}{\sqrt{1 - \frac{y^2}{c^2}}} \\ y' &= \frac{y}{\sqrt{1 - \frac{y^2}{c^2}}} \\ z' &= z \end{aligned} \right\}$$

$$\left. \begin{aligned} x' &= \frac{x - y}{\sqrt{1 - \frac{y^2}{c^2}}} \\ y' &= \frac{y}{\sqrt{1 - \frac{y^2}{c^2}}} \\ z' &= z \end{aligned} \right\} \quad (2.12)$$

These are called Lorentz transformation equations.

**Inverse Lorentz Transformations:** If we consider the event to be observed in the frame  $S'$  rather than in  $S$ , then the corresponding transformations, called, Inverse Lorentz transformations can be obtained by changing  $x \rightarrow -x$  and placed quantities (not repeated) quantities and vice versa.

Thus, the transformations, i.e., equations relating coordinates in the frame  $S(x, y, z, t)$  to that in the frame  $S'(x', y', z', t')$  are given by

$$\left. \begin{aligned} x &= \frac{x' + y'}{\sqrt{1 - \frac{y'^2}{c^2}}} \\ y &= \frac{y'}{\sqrt{1 - \frac{y'^2}{c^2}}} \\ z &= z' \\ t &= \frac{t' + \frac{y'x'}{c^2}}{\sqrt{1 - \frac{y'^2}{c^2}}} \end{aligned} \right\} \quad (2.13)$$

If  $y = 0$ , i.e., Lorentz transformation reduce to

$$\left. \begin{aligned} x' &= x \\ y' &= y \\ z' &= z \\ t' &= t \end{aligned} \right\}$$

which are Galilei transformations. Thus, for the low values of velocity  $v$ , the Lorentz transformations reduce to Galilei transformations.

#### Example 10.1

Show that quantities  $x' = \gamma(x - vt)$  and  $t' = \gamma(t - vx/c^2)$  are Lorentz transformation.

$$\left. \begin{aligned} x' &= \frac{x - vt}{\sqrt{1 - \frac{v^2}{c^2}}} \\ y' &= y \\ z' &= z \\ t' &= \frac{t - \frac{vx}{c^2}}{\sqrt{1 - \frac{v^2}{c^2}}} \end{aligned} \right\} \quad (102)$$

These are called *Lorentz transformation equations*.

**Inverse Lorentz Transformation:** If we consider the axes to be observed in the frame  $S$  when they lie in the corresponding transformation, called *inverse Lorentz transformation* can be obtained by changing  $v$  to  $-v$  and placed quantities into required quantities and vice versa.

Thus, the transformations, i.e., equations relating coordinates in the frame  $S$  to  $S'$  to that in the frame  $S'$  to  $S$  is defined by

$$\left. \begin{aligned} x &= \frac{x' + vt'}{\sqrt{1 - \frac{v^2}{c^2}}} \\ y &= y' \\ z &= z' \\ t &= \frac{t' + \frac{vx'}{c^2}}{\sqrt{1 - \frac{v^2}{c^2}}} \end{aligned} \right\} \quad (103)$$

When  $v < c$ , the Lorentz transformation reduces to

$$\left. \begin{aligned} x &= x' \\ y &= y' \\ z &= z' \\ t &= t' \end{aligned} \right\}$$

which are Galilean transformation. Thus, for the low values of velocity, i.e., the Lorentz transformation reduces to Galilean transformation.

#### Example 10.1

Show the quantity  $x^2 + y^2 + z^2 - c^2 t^2$  is invariant under Lorentz transformation.

#### Solution:

In order to prove that  $x^2 + y^2 + z^2 - c^2 t^2$  is invariant under Lorentz transformation, we need to show:

$$x^2 + y^2 + z^2 - c^2 t^2 = x'^2 + y'^2 + z'^2 - c^2 t'^2$$

where  $(x, y, z)$  and  $(x', y, z')$  are the coordinates of the same event observed in the frames  $S$  and  $S'$  respectively, with  $S'$  moving with velocity  $v$  relative to  $S$ . Let us consider the quantity  $x^2 + y^2 + z^2 - c^2 t^2$  and using Lorentz transformation, evaluate

$$x^2 + y^2 + z^2 - c^2 t^2 =$$

$$\begin{aligned} & \frac{(x' + vt')^2}{1 - \frac{v^2}{c^2}} + y'^2 + z'^2 - c^2 \left[ \frac{\left( t' + \frac{vx'}{c^2} \right)^2}{1 - \frac{v^2}{c^2}} \right] \\ &= \frac{1}{1 - \frac{v^2}{c^2}} \left[ x'^2 + 2x'vt' + v^2 t'^2 + y'^2 + z'^2 - c^2 t'^2 - \frac{2x'vt'}{1 - \frac{v^2}{c^2}} - \frac{c^2 v^2 t'^2}{1 - \frac{v^2}{c^2}} \right] + x'^2 + y'^2 \\ &= \frac{1}{1 - \frac{v^2}{c^2}} \left[ x'^2 + y'^2 + z'^2 - c^2 t'^2 - \frac{2x'vt'}{1 - \frac{v^2}{c^2}} - \frac{c^2 v^2 t'^2}{1 - \frac{v^2}{c^2}} \right] + x'^2 + y'^2 \\ &= \frac{1}{1 - \frac{v^2}{c^2}} \left[ \frac{c^2 x'^2 + c^2 y'^2 + c^2 z'^2 - c^2 t'^2}{c^2} - \frac{2x'vt'}{1 - \frac{v^2}{c^2}} - \frac{c^2 v^2 t'^2}{1 - \frac{v^2}{c^2}} \right] + x'^2 + y'^2 \\ &= \frac{1}{1 - \frac{v^2}{c^2}} \left[ (c^2 x'^2 - c^2 v^2 t'^2) \frac{1 - \frac{v^2}{c^2}}{c^2} + y'^2 + z'^2 \right] \\ &= \frac{1}{1 - \frac{v^2}{c^2}} \left[ (c^2 x'^2 - c^2 v^2 t'^2) \left( 1 - \frac{v^2}{c^2} \right) \right] + y'^2 + z'^2 \\ &= c^2 x'^2 + y'^2 + z'^2 - c^2 t'^2 \end{aligned}$$

Thus, the quantity  $x^2 + y^2 + z^2 - c^2 t^2$  is invariant under Lorentz transformation.

#### 10.8 consequences of Lorentz transformation

We discuss below some of the interesting consequences or effects of relativity of Lorentz transformation. A line of thought appears to be quite strange and surprising, due to the small relative motion between the frames of reference considered in our study. We, so to say, are studying some serious resulting relativistic phenomena.

#### 10.8.4 Lorentz-Fitzgerald (Length) Contraction

Since physics Lorentz and Irish physicist Fitzgerald independently proposed the hypothesis

$$\sqrt{1 - \frac{v^2}{c^2}}$$

that every body, moving at a velocity  $v$ , has its length contracted by the factor  $\sqrt{1 - \frac{v^2}{c^2}}$  in the direction of its motion, while the dimensions in the direction perpendicular to the direction of motion remain unchanged. Therefore, an observer at rest with respect to the body will not be aware of this contraction as the scale with which he measures will also get contracted by the same amount.

Let a rod be placed along the  $x$ -axis of the frame  $S$  ( $Ox_1, y_1, z_1$ ) with coordinates of its end points being  $(x_1, 0, 0)$  and  $(x_2, 0, 0)$ . So the length of this rod measured by an observer stationary in the frame  $S$  is given by

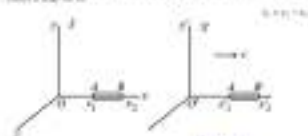


FIG. 10.8.4

The length measured by an observer in a frame at rest relative to the rod is called its proper length, i.e.,  $l_0$ , is the proper length of the rod.

If an observer in the frame  $S'$  moving with uniform velocity  $v$  relative to measure the length of the rod  $AB$ , he will measure the length to be  $l = l_0 \sqrt{1 - \frac{v^2}{c^2}}$ , where  $c$  is  $c'$  and  $v$  are the end points  $(x_1, 0, 0)$  and  $(x_2, 0, 0)$  of the rod in the frame  $S$ . Using Lorentz transformation, we have

$$x_1' = \frac{x_1 - vt}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{and} \quad x_2' = \frac{x_2 - vt}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$l = x_2' - x_1' = \frac{x_2 - x_1}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{l_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$x_1' = \frac{x_1 - vt}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$x_2' = \frac{x_2 - vt}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{--- (10.8.5)}$$

In the discussion in the Figure 5 think the rod  $AB$  in the frame  $S$  to be contracted. This is called Lorentz-Fitzgerald contraction.

**Reciprocity of Length Contraction:** Imagine the rod to be placed at rest in the frame  $S'$  with same coordinates  $(x_1', 0, 0)$  and  $(x_2', 0, 0)$ . So that the length of the rod measured by the observer  $O'$  in the frame  $S'$  is

$$l_0 = x_2' - x_1'$$

If an observer  $O$  in the frame  $S$  measure the length of the rod, he will observe

$$x_1 = \frac{x_1' + vt'}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{and} \quad x_2' = \frac{x_2' + vt'}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$x_2' - x_1' = \frac{x_2' - x_1'}{\sqrt{1 - \frac{v^2}{c^2}}} = \left( \frac{x_2' - x_1'}{\sqrt{1 - \frac{v^2}{c^2}}} \right)$$

$$l_0 = x_2' - x_1' = \frac{l_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$l = \frac{l_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

Thus, we find that every rigid body appears to be of maximum length in the coordinate system in

$$\sqrt{1 - \frac{v^2}{c^2}}$$

which it is at rest, while its length appears to be contracted by  $\sqrt{1 - \frac{v^2}{c^2}}$  when it is in the relative velocity.

Since the contraction depends upon the square of  $v$ , it is unchanged when  $v$  is replaced by  $-v$ , i.e., contraction is reciprocal. The reciprocity is consistent with the first postulate. Besides, if the contraction occurred only in one frame and not in the other, then we could determine the absolute velocity which is in contradiction with the principle of relativity.

Further, due to the reciprocity, if there are two identical rods at rest, one in frame  $S$  and the other in  $S'$



each of the observers finds that the rod in the other frame is shorter. Also, as  $v \rightarrow c$ , from Eq. (20-24) we find that  $\gamma \rightarrow \infty$ , i.e., as  $v$  approaches the velocity of light, the measured length approaches zero. If  $v = c$ ,  $\gamma \rightarrow \infty$ , and the rod becomes still shorter, i.e., its length becomes zero, which is physically impossible.

### 20-24 Relativity of Time: Time Dilation

The time interval measured between two events that occur at the same point in a particular frame is a more fundamental quantity than the interval between events at different points. It is now called **proper time**. Denoted by  $\Delta t_0$ , it is used to describe the time interval between two events that occur at the same point in a frame of reference in which the clock is at rest.

Let us consider two frames of reference  $S$  and  $S'$ , where  $S'$  is moving with uniform velocity  $v$  to the right of frame  $S$  along the  $x$ -axis. Let two events take place at the same point in space. The time interval between these events as measured by an observer at rest in frame  $S$ , the rest frame, is  $\Delta t_0$ , the proper time. Thus, the proper time is given by

$$\Delta t_0 = t_2 - t_1 = 0$$

where  $t_1$  is the instant of the first event and  $t_2$  that of the second.

For an observer in frame  $S'$ , the corresponding time interval is given by

$$\Delta t = t_2' - t_1' = \Delta t_0$$

where  $t_1'$  is the instant of the first event and  $t_2'$  that of the second.

Using Lorentz transformations, we have

$$t_1' = \gamma \left( t_1 - \frac{v}{c^2} x_1 \right)$$

$$t_2' = \gamma \left( t_2 - \frac{v}{c^2} x_2 \right)$$

$$\text{and so, } \Delta t =$$

Substituting these in the expression for  $\Delta t_0$ , we get

$$\Delta t_0 = \gamma \left( \Delta t - \frac{v}{c^2} \Delta x \right)$$

$$(20-25)$$

$$\Delta t = \frac{\Delta t_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\Delta t = \Delta t_0 \gamma \quad (20-26)$$

$$\Delta t = \frac{\Delta t_0}{\sqrt{1 - \frac{v^2}{c^2}}}$$

Since  $v < c$ ,  $\gamma > 1$ ,  $\Delta t$  is always larger than  $\Delta t_0$ , i.e., the time interval between two events occurring at a given point as observed by an observer in moving frame  $S'$  appears to be longer or dilated by the factor  $\gamma$  compared to proper time. In other words, the proper time interval is minimum. This effect is known as **time dilation** and is equivalent to the slowing down of moving clocks.

A clock at rest in the frame  $S$  will appear to run at a slower rate to an observer in the frame  $S'$ . Therefore, we can think a ground clock moving clock appears to run at its slower rate when it is at

$$\sqrt{1 - \frac{v^2}{c^2}}$$

rest, relative to the observer that appears to be slowed down by the factor  $\sqrt{1 - \frac{v^2}{c^2}}$  relative to an observer moving with velocity  $v$ .

Related to the effect of time dilation is **length contraction**, i.e., of the two identical twins, Elmer goes at a high speed to a market and the other stays behind on the earth. On return, what he cannot find is the earth, as will be explained later.

$$\frac{L}{L_0} = \sqrt{1 - \frac{v^2}{c^2}}$$

If  $v \rightarrow c$ ,  $L \rightarrow 0$ , i.e., the time intervals between the events in which the stationary and the moving frames are the same, i.e., coincident frames.

In order to observe time dilation in the laboratory the following conditions must be satisfied:

- (i) The body should be moving with relative speed  $v$ .
- (ii) The phenomenon is independent of the speed  $v$ .
- (iii) The time interval between the events should be sufficiently short so that the time interval within a reasonably short interval of the body, otherwise the laboratory necessary will be inconveniently long.

**Experimental Verification:** Many fundamental particles disintegrate spontaneously after a very short time interval, called their lifetime. In a frame of reference  $S'$  in which the particle is at rest, i.e., in its rest frame of reference, the mean lifetime is denoted by  $\Delta t_0$  and is called the **proper lifetime** of the particle. In a frame of reference  $S$  (say, laboratory frame) in which it is moving with velocity  $v$  relative to  $S'$ , the lifetime gets dilated to

$$\tau = \frac{t}{\sqrt{1 - \frac{v^2}{c^2}}} = \gamma \left( t + \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} \right) \quad (20.18)$$

The moving particles,  $\pi^+$  mesons, are produced with speed  $v = 0.99c$  where high energy particles generated by a cyclotron accelerate a target. These mesons decay (break into  $\mu^+$  mesons and neutrinos) such that in every time interval of  $1.2 \times 10^{-8}$  second, half of the particles disappear, i.e., its half life is  $1.2 \times 10^{-8}$  sec. If the time of  $\pi^+$  mesons is measured at two locations, (i) to obtain the laboratory measurement (20) by measuring the distance given by

$$\frac{30 \pm 0.50}{0.99 \times 3 \times 10^8 \text{ m/s}} = 1.0 \times 10^{-9}$$

which is about  $\gamma$  times its half lifetime  $\tau_0 = 1.2 \times 10^{-8}$  sec. If the half lifetime of the particles be  $\tau_0$ , then

$$\frac{\tau}{\tau_0}$$

after time  $t$ , the fractional flux  $\frac{\tau}{\tau_0}$  values is

$$\left(\frac{1}{2}\right)^{t/\tau_0} = \left(\frac{1}{2}\right)^{1.0} = 2^{-1.0} = 0.50 \text{ or } 50\%$$

Since, the flux of  $\pi^+$  mesons should decrease by approximately 50% of the original flux in travelling for an. But the flux, actually observed was nearly 10%.

This discrepancy can be explained by calculating the proper time  $t_0$  by using the relation

$$\begin{aligned} \tau_0 &= \frac{\Delta t_0}{\sqrt{1 - \frac{v^2}{c^2}}} \\ \Delta t_0 &= \frac{\Delta t \sqrt{1 - \frac{v^2}{c^2}}}{\gamma} \\ &= 1.2 \times 10^{-8} \text{ sec.} \end{aligned}$$

This is 10 times the half life. Hence, during this time the flux should reduce to  $10^{-1}$  or 10% only, the same is observed.

From this experiment, it is clear that in the laboratory measurement, the time value is  $\gamma$  times

for  $\pi^+$  mesons (i.e.  $\pi^+ = \pi^+ + \text{neutrino}$ ), while for the  $\pi^-$  mesons (deuteron) (i.e.  $\pi^- = \pi^- + \text{neutrino}$ ). Thus, particle lifetime or elongation of life time occurs in this experiment.

### 20.3 Length Transformation or Velocity

We now want to obtain transformation equations concerning the velocities of a particle in the frames  $S$  and  $S'$ . Let the velocity in the frame  $S$  be  $u_x, u_y, u_z$  and that in  $S'$  be  $u'_x, u'_y, u'_z$ . Then

$$\begin{aligned} \frac{dx}{dt} &= \frac{dx'}{dt'} \quad \text{and} \\ \frac{dy}{dt} &= \frac{dy'}{dt'} \end{aligned}$$

From Lorentz transformation from  $S_0$  (20.14), we have

$$\frac{dx}{dt} = \frac{dx' + v dt'}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \frac{dx'}{dt'} = \frac{dx}{dt} \sqrt{1 - \frac{v^2}{c^2}}$$

$$\frac{dy}{dt} = \frac{dy' + \frac{v}{c^2} dx'}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{and } \frac{dy}{dt} = \frac{dy'}{\sqrt{1 - \frac{v^2}{c^2}}}$$

Dividing  $dx', dy', dz'$  by  $dt'$  we get

$$\frac{dx'}{dt'} = \frac{dx - v dt}{dt - \frac{v}{c^2} dx}$$

$$\frac{dy'}{dt'} = \frac{dy \sqrt{1 - \frac{v^2}{c^2}}}{dt - \frac{v}{c^2} dx}$$

$$\frac{dz'}{dt'} = \frac{dz \sqrt{1 - \frac{v^2}{c^2}}}{dt - \frac{v}{c^2} dx}$$

Further, dividing the numerators and denominators of the right-hand sides of all the above equations by  $dt$  we get

$$\left. \begin{aligned} x'_1 &= \frac{x_1 - vt}{1 - \frac{v}{c^2}x_2} \\ x'_2 &= \frac{x_2 + \frac{v}{c^2}x_1}{1 - \frac{v}{c^2}x_2} \\ x'_3 &= \frac{x_3 + \frac{v}{c^2}x_1}{1 - \frac{v}{c^2}x_2} \end{aligned} \right\} \quad (10.9)$$

The inverse transformations are

$$\left. \begin{aligned} x_1 &= \frac{x'_1 + vt}{1 + \frac{v}{c^2}x'_2} \\ x_2 &= \frac{x'_2 + \frac{v}{c^2}x'_1}{1 + \frac{v}{c^2}x'_2} \\ x_3 &= \frac{x'_3 + \frac{v}{c^2}x'_1}{1 + \frac{v}{c^2}x'_2} \end{aligned} \right\} \quad (10.10)$$

In the non-relativistic approximation  $\frac{v}{c} \ll 1$ ,  $\frac{v}{c^2}x'_2$  reduces to  $\frac{v}{c^2}x_2$ , and so

$$x_1 = x'_1$$

$$x_2 = x'_2$$

$$x_3 = x'_3$$

which are the classical results, i.e., the same as the Galilean transformation. When the particle is moving along  $x$ -axis,

$$x_2 = x'_2 = 0$$

$$x_1 = x'_1 + vt$$

Thus, from Eq. (10.9), we get

$$\left. \begin{aligned} x'_1 &= \frac{x_1 - vt}{1 - \frac{v}{c^2}x_2} \\ x'_2 &= \frac{x_2 + \frac{v}{c^2}x_1}{1 - \frac{v}{c^2}x_2} \\ x'_3 &= \frac{x_3 + \frac{v}{c^2}x_1}{1 - \frac{v}{c^2}x_2} \end{aligned} \right\} \quad (10.11)$$

When  $x_2 = 0$ ,

That is, when a particle is moving with velocity of light it is possible for a particle having zero rest mass (relative to  $S$ ), its velocity as observed by an observer in the frame  $S'$  is still  $c$ . This illustrates that velocity transformations are consistent with the hypothesis of relativity, i.e., constancy of velocity of light. This is evident when the Lorentz transformation are based on the principle of constancy of velocity of light.

#### 10.4 Relativity of Simultaneity

From Relativity or Galilean relativity, it follows that if two events are simultaneous for one observer, it will be simultaneous for all other observers, irrespective of the state of motion of the source and the observer. It is not so in Lorentz relativity.

Consider frames  $S'$  and  $S$  moving with uniform velocity  $v$  such that their coordinate systems coincide when  $t = 0$  (Fig. 10.1). If two events occur simultaneously in the frame  $S$  at  $x_1$  and  $x_2$ , and  $t = 0$ , in the frame  $S'$ , the two events are not simultaneous in the frame  $S'$ , as we have seen before. The time of occurrence for the frame  $S'$  at the two locations  $x_1$  and  $x_2$  respectively are

$$\left. \begin{aligned} t_1 &= \frac{1 - \frac{v}{c^2}x_1}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{and} \quad t_2 = \frac{1 - \frac{v}{c^2}x_2}{\sqrt{1 - \frac{v^2}{c^2}}} \\ t_2 - t_1 &= \frac{\frac{v}{c^2}(x_1 - x_2)}{\sqrt{1 - \frac{v^2}{c^2}}} \end{aligned} \right\} \quad (10.12)$$

As  $x_1 \neq x_2$ , therefore,  $t_1 \neq t_2$ . That is, the two events are not simultaneous when observed along the frame  $S'$ . Thus, Relativity of simultaneity is relative and not absolute.

#### 10.5 Relativity of Mass

In classical physics, it is assumed that the mass of a body remains constant irrespective of the fact whether the body is at rest or it is moving. Using Lorentz relativity, we shall see that it is not so. The change in mass with velocity changes the momentum, energy and force.

Consider two identical and perfectly elastic particles of masses  $m_0$  and  $m_0'$  in the frame  $S$ , moving with velocities  $+u$  and  $-u$  parallel to the  $x'$ -axis, undergo a head-on collision. Due to the collision, the particles come to rest momentarily and then rebound back. The elastic forces act on them back

with velocity  $-v$  and  $v$  is negative (Fig. 10.4(c)).

Let us consider the same collision as viewed from the frame  $S$ , which is moving with velocity  $-u$  relative to  $S'$  along the  $x$ -axis. Let the particles of masses  $m_1$  and  $m_2$  have velocities  $u_1$  and  $u_2$  before the collision with respect to the frame  $S$ . At the instant of collision, the colliding particles seem to rest relative to each other. Thus the instant when the particles are together, the velocities must be  $u$  as measured in the frame  $S$  (Fig. 10.4(c)). At the instant of collision, the colliding particles are at rest with respect to the frame  $S'$  but, move with velocity  $-v$  relative to the frame  $S$ . Applying the law of conservation of momentum, we have

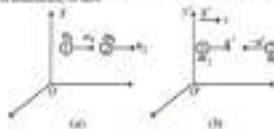


Fig. 10.4

$$m_1 u_1 + m_2 u_2 = (m_1 + m_2)u \quad (10.49)$$

$$\text{where } u_1 + u_2 = 0.$$

Using the relation

$$u_1 = \frac{u_1' + v}{1 + \frac{uv}{c^2}} \quad (10.48)$$

$$\text{Particle 1: } u_1 = \frac{u_1' + v}{1 + \frac{uv}{c^2}} \quad (10.50)$$

$$\text{Particle 2: } u_2 = \frac{u_2' + v}{1 + \frac{uv}{c^2}} \quad (10.51)$$

The direction is sign of  $u$ , depends on the relative magnitudes of  $v$  and  $u$ . Substituting the above values of  $u_1$  and  $u_2$  in Eq. (10.49), we get

$$m_1 \left( \frac{u_1' + v}{1 + \frac{uv}{c^2}} \right) + m_2 \left( \frac{u_2' + v}{1 + \frac{uv}{c^2}} \right) = (m_1 + m_2)v$$

$$m_1 \left( \frac{u_1' + v}{1 + \frac{uv}{c^2}} - v \right) + m_2 \left( \frac{u_2' + v}{1 + \frac{uv}{c^2}} - v \right) = 0$$

Simplifying and cancelling the common terms, we get

$$\frac{m_1}{c^2} \frac{u_1' + v}{1 + \frac{uv}{c^2}} + \frac{m_2}{c^2} \frac{u_2' + v}{1 + \frac{uv}{c^2}} = 0 \quad (10.52)$$

From Eqs. (10.49) and (10.52), it can be shown

$$\frac{m_1}{c^2} \frac{u_1' + v}{1 + \frac{uv}{c^2}} + \frac{m_2}{c^2} \frac{u_2' + v}{1 + \frac{uv}{c^2}} = 0 \quad (10.53)$$

Substituting the value of  $\frac{m_1}{c^2}$  from Eq. (10.49) in Eq. (10.53) and simplifying further, we get

$$\frac{m_1}{c^2} \frac{u_1' + v}{1 + \frac{uv}{c^2}} + \frac{m_2}{c^2} \frac{u_2' + v}{1 + \frac{uv}{c^2}} = 0 \quad (10.54)$$

It can be seen from Eq. (10.54) that before collision,  $u_1 + u_2 = 0$ , i.e.,

$$\frac{m_1}{c^2} \frac{u_1' + v}{1 + \frac{uv}{c^2}} + \frac{m_2}{c^2} \frac{u_2' + v}{1 + \frac{uv}{c^2}} = 0 \quad (10.55)$$

In Eq. (10.55),  $u$  is the mass of the particle moving with velocity  $u$ , and  $u'$  is its mass when its velocity is zero. The mass of a particle when it is at rest is called its rest or proper mass, and is usually denoted by  $m_0$ . Thus, using  $m = m_0$ ,  $u = u_0$ , and  $u' = u_0$ , Eq. (10.55) can be expressed as

$$m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} \quad (20.40)$$

This equation gives the variation of the mass of a particle with velocity. The mass of a particle when it is moving with velocity  $v$  comparable to speed of light  $c$  is called its relativistic or relativistic mass. Thus, for the conservation of both linear and momentum to hold during collision, the mass of the particle moving with velocity  $v$  with respect to the frame  $S$  increases with the increase of velocity. Hence, the rest mass of a particle is the lowest possible mass of a particle.

It is implied from Eq. (20.40) that the mass of a particle goes on increasing with increasing

$$\frac{m}{m_0} = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

velocity, the variation is shown in Fig. 20.41. When  $v \rightarrow c$ ,  $\frac{m}{m_0} \rightarrow \infty$ , i.e., when the velocity of a particle approaches the velocity of light, the mass of the particle becomes infinite. This indicates that the speed of light  $c$  is a limiting velocity accessible by a material body.

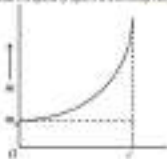


Fig. 20.41

When  $v \ll c$ , Eq. (20.40) can be expressed as

$$m = m_0 \left[ 1 + \frac{1}{2} \left( \frac{v^2}{c^2} \right) + \frac{3}{8} \left( \frac{v^4}{c^4} \right) + \dots \right]$$

$$\frac{d^2}{dt^2}$$

For  $v \ll c$ , neglecting  $\frac{v^4}{c^4}$  and higher order terms,  $m \approx m_0$ , i.e., mass of the particle is equal to the rest mass of the particle as in classical physics.

#### 20.4 Relativistic Momentum and Force

Momentum of a particle of mass  $m$  moving with velocity  $v$  is given by

$$p = \frac{m_0 v}{\sqrt{1 - \frac{v^2}{c^2}}}$$

Force acting on a body is equal to the rate of change of momentum,

$$F = \frac{dp}{dt} = \frac{d}{dt} \left( \frac{m_0 v}{\sqrt{1 - \frac{v^2}{c^2}}} \right) = \frac{m_0}{\left( 1 - \frac{v^2}{c^2} \right)^{3/2}} \frac{dv}{dt} \quad (20.41)$$

Now rest mass of a photon. The momentum of a photon is given by

$$p = \frac{m_0 v}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$p = \frac{h}{\lambda}$$

According to de Broglie hypothesis,

A photon travels with the speed of light  $v = c$  then

$$p = \frac{h}{\lambda}$$

That is, the rest mass of a photon is zero.

#### 20.5 Einstein's Mass-Energy Relation

According to our kinetic theory, the kinetic energy of a moving body is equal to the amount of work done by the external force on the body. Let us, if  $W$  is the force acting on the body, then work done by the force is increasing by velocity  $v$  then it is given by

$$\int_0^v F \cdot dv$$

where  $dx$  is the small displacement in the direction of the force. Kinetic energy of the body is, so

$$K = \int_0^v F \cdot dv$$

$$\int_0^1 F \cdot \frac{dr}{dt} dt = \int_0^1 F \cdot v dt$$

$$\int_0^1 \frac{dr}{dt} \cdot v dt \left( \because F = \frac{dp}{dt} \right)$$

$$\int_0^1 r \cdot \frac{dr}{dt} (mv) dt \quad (\because p = mv)$$

$$\frac{1}{2} r \cdot d(mv)$$

$$m = \frac{m_0}{\sqrt{1-\frac{v^2}{c^2}}}$$

Use Special Relativity relation, we have

Therefore,

$$\int_0^1 v \cdot d \left( \frac{m_0}{\sqrt{1-\frac{v^2}{c^2}}} \cdot r \right)$$

$$m_0 \int_0^1 v dt \left[ \left( 1 - \frac{v^2}{c^2} \right)^{-\frac{1}{2}} \right]$$

$$m_0 \int_0^1 \left[ \left( 1 - \frac{v^2}{c^2} \right)^{-\frac{1}{2}} v + \frac{1}{2} \left( 1 - \frac{v^2}{c^2} \right)^{-\frac{3}{2}} \left( -\frac{2v}{c^2} \right) v \right]$$

$$m_0 \int_0^1 v \left( 1 - \frac{v^2}{c^2} \right)^{-\frac{3}{2}} \left[ 1 - \frac{v^2}{c^2} + \frac{v^2}{c^2} \right] dt$$

$$m_0 \int_0^1 \frac{v dt}{\left( 1 - \frac{v^2}{c^2} \right)^{\frac{3}{2}}}$$

$$\text{Substituting } 1 - \frac{v^2}{c^2} = y, \quad -\frac{2v}{c^2} dt = dy, \quad \Rightarrow dy = -\frac{v}{c^2} dt$$

$$m_0 \int_1^{\frac{1}{2}} \left\{ \frac{c^2}{2} \right\} \frac{dy}{y^{\frac{3}{2}}} \left[ \because v = 0, \quad r = 1 \right. \\ \left. \therefore v = c, \quad r = 1 - \frac{v^2}{c^2} \right]$$

$$\frac{m_0 c^2}{2} \left[ \frac{y^{-\frac{1}{2}}}{-\frac{1}{2}} \right]_1^{\frac{1}{2}}$$

$$m_0 c^2 \left[ \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right] = \frac{m_0 v^2}{\sqrt{1-\frac{v^2}{c^2}}} - m_0 c^2$$

$$m_0 c^2 \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) = 100.477$$

This is a relativistic expression for kinetic energy. Thus, the kinetic energy for a moving body is equal to the gain in mass times the square of speed of light. Since  $m_0$  is the rest mass of the body, the term  $m_0 c^2$  is called the rest energy which can be regarded as stored (latent) energy in the body. The total energy of the body is the sum of the rest energy and the relativistic kinetic energy of the body, i.e.,

$$E = \text{rest energy} + \text{relativistic kinetic energy}$$

$$= m_0 c^2 + \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) m_0 c^2$$

$$= m c^2 \quad (\text{since } m = \frac{m_0}{\sqrt{1-\frac{v^2}{c^2}}})$$

$E = mc^2$  is the famous Einstein mass-energy relation, which states a universal equivalence between mass and energy.

**Non-relativistic case:** The relativistic kinetic energy

$$K = \left( \frac{1}{\sqrt{1-\frac{v^2}{c^2}}} - 1 \right) m_0 c^2$$

$$= \left( \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} - m_0 \right) c^2$$

$$= \left[ \left( 1 - \frac{v^2}{c^2} \right)^{-1/2} - 1 \right] m_0 c^2$$

In non-relativistic cases,  $v \ll c$ , so regarding the above expression by binomial theorem:

$$= m_0 c^2 \left[ 1 + \frac{1}{2} \frac{v^2}{c^2} + \frac{3}{8} \frac{v^4}{c^4} + \dots \right] - m_0 c^2$$

Expanding the term  $\frac{v^4}{c^4}$  and higher orders, we have:

$$= m_0 c^2 \left[ \frac{1}{2} \frac{v^2}{c^2} + \frac{3}{8} \frac{v^4}{c^4} + \dots \right] = \frac{1}{2} m_0 v^2 \quad (10.44)$$

which is the same result expression for kinetic energy. Thus, we can conclude that for non-

relativistic cases ( $v \ll c$ ), the kinetic energy is  $\frac{1}{2} m_0 v^2$  which is relativistic cases, the correct expression is  $E_k = m_0 c^2 \left[ \left( 1 - \frac{v^2}{c^2} \right)^{-1/2} - 1 \right]$ .

Since, as  $v \rightarrow c$ ,  $\frac{v}{c} \rightarrow 1$ , the term  $\frac{v^2}{c^2}$  and kinetic energy tends to infinite value could require an infinite amount of external work to be done on the particle to accelerate it to the speed of light. This indicates the impossibility of attaining the speed of light by a material particle having finite rest mass.

#### Example of Mass-Energy Interconversion

(i) **Pair Production:** When a photon of enough energy then or equal to 1.02 MeV, passes close to an atomic nucleus, it disappears and a pair of electron and positron is created. It is represented as:

a photon (photon)  $\rightarrow$  e<sup>-</sup> (electron) + e<sup>+</sup> (positron).

This phenomenon is known as pair production. In this process, the energy of a photon is particle of rest and mass is converted into mass in accordance with mass-energy relation. The rest energy of both electron and positron is 0.511 MeV and that is why the energy of the photon must be at least 1.02 MeV. If the photon has energy higher than 1.02 MeV, the remaining energy appears as the kinetic energy of

created particles and their motion.

(ii) **Pair Annihilation:** When an electron and a positron encounter each other, they annihilate each other and an equivalent amount of energy is produced in the form of two photons. This is known as pair annihilation and is represented as:

$$e^- + e^+ \rightarrow 2\gamma$$

Both the processes are in accordance with the law of conservation of momentum, conservation of charge and mass-energy relation. The process of pair production and pair annihilation also occurs in other particle-antiparticle pairs such as proton-anti-proton, etc.

#### 10.10.10. Mass-Energy Equivalence

Mass-energy is a particle of mass  $m$  and moving with velocity  $v$  is given

$$E = \frac{m_0 c^2}{\sqrt{1 - \frac{v^2}{c^2}}}$$

The total energy of this particle is

$$E = \frac{m_0 c^2}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$= \frac{m_0 c^2}{1 - \frac{v^2}{c^2}}$$

Putting the above value in the expression  $E = (m_0 + m) c^2$ , we get

$$\frac{m_0 c^2}{1 - \frac{v^2}{c^2}} + m_0 c^2 = \frac{m_0 c^2}{\sqrt{1 - \frac{v^2}{c^2}}} + \frac{m_0 c^2}{1 - \frac{v^2}{c^2}}$$

$$= \frac{m_0 c^2}{1 - \frac{v^2}{c^2}} = E$$

$$= \frac{m_0 c^2}{\sqrt{1 - \frac{v^2}{c^2}}} + \frac{m_0 c^2}{1 - \frac{v^2}{c^2}} \quad (10.45)$$

This is Einstein's well known relation between mass and energy.

Thus, for a particle at rest ( $v = 0$ ),  $E = m_0 c^2$ , (10.45)

Equation (10.45) also implies that a particle may have energy and momentum even if its rest mass is zero, i.e.,  $m_0 = 0$ .





$$u^2 = 0.75c^2$$

Component of the proper length, perpendicular to the direction of motion  $\rightarrow$  is  $u^2 = 0.75c^2$ .

Only the distance component, i.e., component along the direction of motion undergoes length contraction in the frame  $S$  and let it be denoted  $L_{\parallel}$ .

$$L_{\parallel} = \frac{0.75L_0 \sqrt{1 - \frac{0.8^2}{c^2}}}{1 - \frac{0.8^2}{c^2}} \\ = 0.75L_0 = 0.6L_0 \\ = 6.48 \text{ km.}$$

The other component remains unchanged in  $0.75L_0$ .

Total length in the frame  $S$ ,

$$L = \sqrt{0.75L_0^2 + (0.426L_0)^2} \\ = 0.84L_0$$

Percentage contraction

$$\frac{L_0 - 0.84L_0}{L_0} \times 100 = 16\%$$

$\theta$  is the angle that the length of the rod appears to make with the direction of velocity  $v$  of the frame  $S$ ; then

$$\tan \theta = \frac{\text{length component perpendicular to } v}{\text{length component parallel to } v} \\ = \frac{0.75L_0}{0.82L_0} \\ = 0.90 \\ \theta = 42^\circ 22'$$

Thus, the rod makes an angle of  $42^\circ 22'$  with the direction of motion.

#### Example 16.7

A rocket of length 100 m moves with respect to the ground. At what speed will an observer on the ground observe its length as 90 per cent?

**Solution:**

$$\text{Here, } L_0 = 100 \text{ m, } L = 90 \text{ m, } v = ? \\ 90 = 100 \sqrt{1 - \frac{v^2}{c^2}} \\ \text{or } 0.9 = \sqrt{1 - \frac{v^2}{c^2}}$$

$$\begin{aligned} 1 - \frac{v^2}{c^2} &= \frac{81 \times 100}{100 \times 100} \\ \frac{v^2}{c^2} &= 1 - \frac{8100}{10000} = \frac{1900}{10000} \\ \frac{v}{c} &= \frac{\sqrt{19}}{100} = 3 \times 10^{-8} \text{ m/s} \\ \text{or } v &= 3 \times 10^{-8} \text{ m/s.} \end{aligned}$$

#### Example 16.8

A particle with a mass proper lifetime of  $1 \mu\text{s}$  moves through the laboratory with a speed of  $0.8c$ . Calculate its lifetime as measured by an observer in the laboratory.

**Solution:**

Here,  $\Delta t_0 = 1 \mu\text{s}$ ,  $v = 0.8c$ ,  $\Delta t = ?$ ,  $\Delta x = 0$ ,  $\Delta x' = 0$

$$\begin{aligned} \Delta t &= \frac{\Delta t_0}{\sqrt{1 - \frac{v^2}{c^2}}} \\ &= \frac{1 \times 10^{-6}}{\sqrt{1 - \frac{0.8^2}{c^2}}} \\ &= \frac{1 \times 10^{-6}}{\sqrt{1 - 0.64}} \\ &= \frac{1 \times 10^{-6}}{\sqrt{0.36}} \\ &= \frac{1}{0.6} \times 10^{-6} \text{ sec.} \\ &= 1.67 \times 10^{-6} \text{ sec.} \end{aligned}$$

#### Example 16.9

The proper lifetime of a  $\pi$  meson is  $2.6 \times 10^{-8} \text{ sec}$ . What is the velocity if the meson life is observed to be  $4.2 \times 10^{-8} \text{ sec}$ ?

**Solution:**

Here,  $\Delta t_0 = 2.6 \times 10^{-8} \text{ sec}$ ,  $\Delta t = 4.2 \times 10^{-8} \text{ sec}$ ,  $v = ?$

$$\begin{aligned}
 \frac{\Delta t}{\sqrt{1-\beta^2}} &= \frac{t}{\sqrt{1-\beta^2}} \\
 \left(\frac{\Delta t}{\Delta t'}\right)^2 &= \left(\frac{2.5 \times 10^4}{2.5 \times 10^3}\right)^2 = 10^2 \\
 \frac{\beta^2}{1-\beta^2} &= 99 \\
 \beta^2 &= 9.99 \\
 \beta &= 0.999
 \end{aligned}$$

**Example 10.10**

A burst of  $\gamma$ -rays having mean proper lifetime of  $\tau = 10^{-12}$  sec are produced at a certain height in the atmosphere. These  $\gamma$ -rays travel towards the earth at a speed of  $c$ . If only 1% of  $\gamma$ -rays produced reach the earth, estimate the height at which the burst takes place.

**Solution:**

The apparent half-life of these  $\gamma$ -rays is given by the decay law:

$$N = N_0 e^{-\lambda t'}$$

where  $N$  is the initial concentration,  $N_0$  is concentration at the instant  $t$  and  $t'$  is time lifetime. Here,

$$\begin{aligned}
 \frac{N}{N_0} &= \frac{1}{100} \\
 \frac{1}{100} &= e^{-\lambda t'}
 \end{aligned}$$

Taking log on both sides and simplifying we get

$$\begin{aligned}
 -\lambda t' &= \ln \left( \frac{1}{100} \right) = -2.303 \times \log_{10} 100 \\
 &= -2.303 \times 2.303 = -5.298 = -5.3
 \end{aligned}$$

The time consumed by  $\gamma$ -rays to reach earth

$$\begin{aligned}
 t' &= \frac{1}{\lambda} \\
 &= 1.9 \times 10^{-11} \text{ sec}
 \end{aligned}$$

$$\begin{aligned}
 \frac{0.288 \times 10^{-9}}{\sqrt{1-\beta^2}} &= \frac{0.288 \times 10^{-9}}{\sqrt{1-0.99}} = \frac{0.208 \times 10^{-9}}{0.045} \\
 &= \frac{0.208 \times 10^{-9} \text{ sec}}{0.045}
 \end{aligned}$$

Height at which  $\gamma$ -rays are produced

$$\begin{aligned}
 &= 0.464 \times 10^{-7} \times 10^3 \\
 &= 0.464 \times 10^{-4} = 0.464 \times 10^{-4} \times 10^3 = 0.464 \times 10^{-1}
 \end{aligned}$$

**Example 10.11**

There are two observers, Ram on the earth and Shyam is in a rocket, whose speed is  $v = 0.8c$  m/s, both see their watches at zero, when the rocket takes off (a) What Ram's watch reads when he looks at Shyam's watch through a telescope (b) What Shyam's watch reads as he looks at Ram's watch through a telescope (c) What do the two watches read mutually?

**Solution:**

Here, proper time interval is 10 to 10 seconds.

Therefore, the time interval  $\Delta t'$  as recorded by Ram for Shyam's watch is the moving watch stop at

$$\frac{\Delta t_0}{\sqrt{1-\beta^2}} = \frac{10}{\sqrt{1-\left(\frac{0.8c}{c}\right)^2}} = \frac{10}{\sqrt{1-\frac{64}{64}}} = 40.15 \text{ sec}$$

Thus, Shyam's watch, as seen by Ram, will read 40.15 sec when his own watch reads 10 sec.

Now, this relation is a reciprocal effect. Ram's watch, as seen by Shyam through the telescope will also read 40.15 sec when his own watch reads 10 sec.

**Example 10.12**

On his early birthday a young lady decides that she would like to remain on for the next 100 years. In order to do that, she takes a journey into outer space with uniform velocity. What should be the speed with which she should move relative to the laboratory, so that when she returns after 10 years (calculated in the laboratory) she can still be that she is only 10. This one-way trip is then.

**Solution:**

The speed should be such that the period of 100 years (in the laboratory) is equivalent to a trip

$$\begin{aligned}
 \frac{1}{100} \text{ years} \\
 \text{then, } \Delta t = 10 \text{ years} \\
 \Delta t = \frac{1}{100} \text{ years, } \beta = 0.99
 \end{aligned}$$



$$\begin{aligned}
 & \text{Using binomial series} \\
 & 50,000 \left[ 1 - \sqrt{1 - \left( \frac{10^6}{3 \times 10^9} \right)^2} \right] \\
 & 50,000 \left[ 1 - \sqrt{1 - \frac{1}{900}} \right] \\
 & 50,000 \left[ 1 - \left( 1 - \frac{1}{900} \right)^{1/2} \right]
 \end{aligned}$$

Using binomial theorem and neglecting higher order terms we get

$$50,000 \left[ 1 - \left( 1 - \frac{1}{2 \times 900} \right) \right] = \frac{50,000}{1800} = 27.78$$

**Example ex. 36**

Two particles approach each other with a speed  $u$  &  $v$  with respect to the laboratory. What is their relative speed?

**Solution:**

The problem consists of two velocities  $-u$  &  $v$  as it is to be observed from laboratory and therefore, to find the required velocity, we will have to apply the formula of addition of velocities. For the solution of the problem, consider a system  $S'$  to which the particle having velocity  $-u$  is at rest. i.e., we can suppose that the system  $S'$  i.e., laboratory is moving with velocity  $-u$  is relative to the system  $S$ , i.e.,  $u = u$ . Then we have to find the velocity of the particle moving with velocity  $+v$  is relative to the system  $S'$  or laboratory as the system  $S$ . From the law of addition of velocities we have

$$\begin{aligned}
 \frac{u' + v}{1 + \frac{u'v}{c^2}} &= \frac{0 + v}{1 + \frac{(0 + v)(-u)}{c^2}} \\
 \frac{u' + v}{1 + \frac{u'v}{c^2}} &= \frac{v}{1 - \frac{uv}{c^2}}
 \end{aligned}$$

Thus the relative speed of the particles is  $u$  &  $v$ .

**Example ex. 37**

Two particles, A and B approach each other with a velocity of  $0.5c$ . What is their relative velocity as observed by A and B as observed by a stationary observer?

**Solution:**

The problem is identical to the previous one.

$$\begin{aligned}
 & \text{Here } u = 0.5c, v = 0.5c \\
 & \frac{u' + v}{1 + \frac{u'v}{c^2}} = \frac{0.5c}{1 + \frac{(0.5c)(0.5c)}{c^2}} = \frac{1.5c}{1 + 0.25} = 1.15c
 \end{aligned}$$

The relative speed of particles is both constant and it is  $1.15c$ .

**Example ex. 38**

A space liner flies north in a rocket ship and another rocket ship in the opposite one which is a light years away at a speed of  $0.8c$ . How much longer will it be as for return compared to the other direction one did not take return?

**Solution:**

The rocket ship's direction, the apparent length will be equal to

$$\begin{aligned}
 & L_0 \sqrt{1 - \frac{v^2}{c^2}} \\
 & 4 \times 10^8 \times \sqrt{1 - \frac{(0.8c)^2}{c^2}} \\
 & 4 \times 10^8 \times 0.6 = 2.4 \times 10^8 \text{ m} \\
 & = 2.4 \times 10^8 / 3 \times 10^8 \text{ s} \\
 & = 0.8 \text{ years}
 \end{aligned}$$

Total apparent length of the rocket ship is

$$\frac{\text{Distance}}{\text{speed}} = \frac{4 \times 10^8}{0.8c} = 6 \text{ years}$$

Due to time dilation, the time taken is more i.e.

$$\begin{aligned}
 & \frac{t}{\sqrt{1 - \frac{v^2}{c^2}}} \\
 & \frac{6}{\sqrt{1 - \left( \frac{0.8c}{c} \right)^2}} \text{ years} = \frac{6}{0.6} \text{ years} = 10 \text{ years}
 \end{aligned}$$

i.e., it will be longer than the time taken for  $10 - 6 = 4$  years, i.e. the time taken to return.

**Example ex. 39**

A nuclear submarine observes that a rocket ship is moving relative to him with velocity  $v = 0.8c$  m/s

with a particle  $B$  that moves with a velocity of  $3.8 \times 10^8$  m/s with respect to the atom. Calculate the velocity of the scattered particle relative to the atom.

**Solution:**

Consider the particle  $A$  to be in system  $F$  and the particle  $B$  to be in the system  $F'$ , so that

$$\frac{u'^2 + v^2}{1 + \frac{v^2}{c^2}}$$

Then  $u'$  = velocity of the particle  $B$  relative to  $F'$  =  $3.8 \times 10^8$  m/s.

$v$  = velocity of the system  $F'$  relative to  $F$  =  $3 \times 10^8$  m/s.

$u$  = velocity of the particle  $B$  relative to  $F$ ?

$$\frac{3.8 \times 10^8 + 3 \times 10^8}{1 + \frac{(3 \times 10^8)(3 \times 10^8)}{c^2}} = \frac{6.8 \times 10^8}{1 + \frac{9}{9}}$$

$$= 3.4 \times 10^8 \text{ m/s.}$$

#### Example 10.16

Show that if in the  $S$  frame velocities  $u' = +\beta c$  and  $u'' = -\beta c$  are in the frame  $S'$ ,  $u = +u'$ ,  $u = -u'$ . From  $S'$  frame with velocity  $V$  with respect to the frame  $S$ .

**Solution:**

From frame  $S'$  is moving relative to  $S$  in the  $x$ -direction with velocity  $V$  we have, using Lorentz transformation,

$$\frac{u' + V}{1 + \frac{u'V}{c^2}} = \frac{u' \sqrt{1 - \frac{V^2}{c^2}}}{1 + \frac{u'V}{c^2}}$$

Putting  $u' = +\beta c$  and  $u' = -\beta c$  we get

$$\frac{c \cos \theta + V}{1 + \frac{V \cos \theta}{c}} = \frac{c^2 \sin^2 \theta \left( 1 - \frac{V^2}{c^2} \right)}{\left( 1 + \frac{V \cos \theta}{c} \right)^2}$$

$$\frac{1}{\left( 1 + \frac{V \cos \theta}{c} \right)^2} = \frac{c^2 \sin^2 \theta + c^2 \cos^2 \theta + V^2 \sin^2 \theta - V^2 \cos^2 \theta}{\left( 1 + \frac{V \cos \theta}{c} \right)^2}$$

$$\frac{1}{\left( 1 + \frac{V \cos \theta}{c} \right)^2} = \frac{c^2 + 2V \cos \theta + V^2 (1 - \sin^2 \theta)}{\left( 1 + \frac{V \cos \theta}{c} \right)^2}$$

$$\frac{1}{\left( 1 + \frac{V \cos \theta}{c} \right)^2} = \frac{c^2 + 2V \cos \theta + V^2 \cos^2 \theta}{\left( 1 + \frac{V \cos \theta}{c} \right)^2}$$

$$\frac{c^2}{\left( 1 + \frac{V \cos \theta}{c} \right)^2} \left( 1 + \frac{2V \cos \theta}{c} + \frac{V^2 \cos^2 \theta}{c^2} \right)$$

$$= \frac{c^2}{\left( 1 + \frac{V \cos \theta}{c} \right)^2} \left( 1 + \frac{2V \cos \theta}{c} + \frac{V^2 \cos^2 \theta}{c^2} \right) = c^2$$

$$1 + 2V \cos \theta + V^2 = 1$$

#### Example 10.17

The velocity of a particle is  $u = \beta c + \alpha c$  in a frame of reference  $S'$  moving with velocity  $v$  along the  $x$ -axis, relative to a reference frame  $S$  at rest. What is the velocity of the particle in the frame  $S$ ?

**Solution:**

The velocity  $u$  of the particle in the moving frame is given by  $u' = \beta c + \alpha c$ , so that  $\alpha = \beta$  m/s,  $\alpha' = 2 \beta$  m/s and  $\alpha'' = \alpha$  m/s. The velocity of the frame  $S'$  relative to  $S$  is  $v$  m/s, i.e.  $v = \alpha c$  using Lorentz transformation, we have

$$\frac{u' + v}{1 + \frac{u'v}{c^2}} = \frac{\beta c + \alpha c}{1 + \frac{\beta c \alpha c}{c^2}} = \frac{\beta c + 2 \beta c}{1 + \frac{2 \beta^2 c^2}{c^2}}$$

$$= \frac{3 + 2.4 \times 10^8}{10^8 + 0.8} = 10^8 = 2.4 \times 10^8 \text{ m/s}$$

$$u = 2.4 \times 10^8 \text{ m/s}$$

$$\frac{u'_x}{1 + \frac{v^2}{c^2}} = \frac{u_x \sqrt{1 - \frac{v^2}{c^2}}}{1 + \frac{0.6c}{c} \cdot 1} = \frac{4\sqrt{1 - 0.64}}{1 + 0.6} = 2.4$$

$$\frac{u'_y}{1 + \frac{v^2}{c^2}} = \frac{u_y \sqrt{1 - \left(\frac{0.6c}{c}\right)^2}}{1 + \frac{0.6c}{c} \cdot 1} = \frac{4\sqrt{1 - 0.64}}{1 + 0.6} = 2.4$$

Thus the velocity of the particle in frame  $S'$  is  $u' = 2.4i + 2.4j + 0.8k$ .

**Example 10.15**

Two velocities of  $u$  (in cm/sec) are inclined to each other at an angle of  $30^\circ$ . Find their resultant  $u'$ .

**Solution.**

Imagine one of the velocities of  $u$  to be along the  $x$ -axis and the other inclined to it at an angle of  $30^\circ$ . This is equivalent to a reference frame  $S'$  moving along  $x'$ -axis with a velocity of  $u$  (the relative and parallel to a stationary frame  $S$  and a particle is moving with a velocity  $u$  (inclined to  $x$ ), at an angle of  $30^\circ$ ). Thus the resultant velocity of the particle, as appearing in an observer in frame  $S'$  can be determined as:

Velocity of frame  $S'$  relative to  $S$ , along the  $x'$ -axis,  $v = u$ .

Velocity of the particle at an angle  $30^\circ$  with  $x$ -axis (in the velocity  $v$ )  $u = u$ .

Resulting  $u'$  along  $x'$ -axis only,  $u'$ .

component along  $x'$ -axis,  $u'$ .

$$u' \cos 30^\circ = 0.6c \cos 30^\circ = 0.6c \times \frac{\sqrt{3}}{2} = 0.52c$$

component along  $y'$ -axis

$$u' \sin 30^\circ = 0.6c \sin 30^\circ = 0.6c \times \frac{1}{2} = 0.3c$$

Using Lorentz transformation, the value of these components as observed in frame  $S$  are given by:

$$\frac{u'_x + v}{1 + \frac{u'_x v}{c^2}} = \frac{0.52c + 0.6c}{1 + \frac{0.52c(0.6c)}{c^2}} = \frac{1.12c(0.52 + 0.6)}{1 + 0.52(0.6)}$$

$$= \frac{1.12c(1.12)}{1 + 0.312} = 1.554c = 0.96c$$

$$\frac{u'_y}{1 + \frac{v^2}{c^2}} = \frac{0.3c \sqrt{1 - \left(\frac{0.6c}{c}\right)^2}}{1 + \frac{0.4c(0.6c)}{c^2}} = \frac{0.3c \sqrt{1 - 0.64}}{1 + 0.312}$$

$$\frac{0.3c(0.8)}{1.312} = 0.15c$$

Resultant velocity  $u'$  is determined as:

$$u' = \sqrt{(0.96c)^2 + (0.15c)^2} = \sqrt{0.9442}c = 0.97c$$

The angle  $\phi$  of this resultant velocity makes with the  $x$ -axis

$$\tan^{-1} \left( \frac{y}{x} \right) = \tan^{-1} \left( \frac{0.15}{0.96} \right) = \tan^{-1} 0.1562 = 9^\circ 13'$$

**Example 10.16**

At what velocity will the mass of a particle be doubled compared to its rest mass?

**Solution.**

Let mass

$$\frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} = 2m_0$$

$$\frac{1}{\sqrt{1 - \frac{v^2}{c^2}}} = 2$$

$$1 - \frac{v^2}{c^2} = \left( \frac{1}{2} \right)^2 = \left( \frac{1}{2} \right)^2 = \frac{1}{4}$$

$$\frac{v^2}{c^2} = 1 - \frac{1}{4} = \frac{3}{4}$$

(or  $v =$ )

$$\frac{\sqrt{3}}{2}c = 0.866 \times 3 \times 10^8 \text{ m/s} = 2.598 \times 10^8 \text{ m/s}$$

**Example 19-19**

A man weighs 60 kg on the earth. When he is in a rocket ship in flight, his mass is 40 kg as measured by an observer on the earth. What is the speed of the rocket?

**Solution:**

$$\text{Here } m_0 = 60 \text{ kg, } m = 40 \text{ kg, } v = ?$$

$$\text{Putting the value in } m = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} \quad \text{or get}$$

$$\frac{40}{60} = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

$$\frac{v^2}{c^2} = 1 - \left(\frac{40}{60}\right)^2 = 1 - \frac{1600}{3600} = \frac{121}{3600}$$

(or  $v =$ )

$$\frac{11}{60}c = \frac{11}{60} \times 3 \times 10^8 \text{ m/s} = 3.3 \times 10^8 \text{ m/s}$$

**Example 19-20**

- (a) Calculate the rest energy of an electron ( $m_0 = 9.11 \times 10^{-31} \text{ kg}$  and  $c = 3 \times 10^8 \text{ m/s}$ ) in joules and electron volts.  
 (b) An electron is accelerated through (i) a potential of 50 V in a TV picture tube and (ii) in high voltage 2-ray machine through a potential of 2 MV. Calculate the speed of electron in each case.

**Solution:**

(a) We know, rest energy  $E_0 =$

$$\text{Here, } m_0 = 9.11 \times 10^{-31} \text{ kg, } c = 3 \times 10^8 \text{ m/s}$$

$$E_0 = m_0 c^2 = (9.11 \times 10^{-31}) \times (3 \times 10^8)^2$$

$$= 8.199 \times 10^{-14} \text{ J}$$

$$\frac{1eV}{1.602 \times 10^{-19} \text{ J}}$$

$$= 8.199 \times 10^{-14} \text{ J}$$

$$= 5.11 \times 10^{-4} \text{ eV}$$

$$\frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

(or the term  $\frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$ )  
 getting by  $v =$  or get

$$c\sqrt{1 - \frac{v^2}{c^2}}$$

The total energy  $E$  of the accelerated electron is the sum of its rest energy  $E_0$  and the kinetic energy  $E_k$  gained from the work done on it by the electric field, i.e.,

$$E = E_0 + E_k = m_0 c^2 + E_k$$

Dividing throughout by  $m_0 c^2$  we get

$$1 + \frac{E_k}{m_0 c^2}$$

(i) An electron accelerated through potential of 50 V gains an amount of energy of 50 eV. Thus, for this electron

$$1 + \frac{50 \text{ eV}}{0.511 \text{ MeV}} = 1 + \frac{50 \times 10^3 \text{ eV}}{0.511 \times 10^6 \text{ eV}}$$

or

$$1.0979$$

$$\sqrt{1 - \left(\frac{1}{1.0979}\right)^2}$$

(i) Speed of electron  $v = c$

$$= 3 \times 10^8 \text{ m/s}$$

$$= 0.999 \text{ c}$$

$$= 0.999 \times 3 \times 10^8 \text{ m/s}$$

(ii) Here,  $E = 2 \text{ MV} = 2 \times 10^6 \text{ eV}$

$$\frac{eV}{m_0 c^2} = \frac{5 \times 10^6 \text{ eV}}{0.511 \times 10^6 \text{ eV}} = 9.784$$

$$\text{and } 1 + \frac{E_k}{m_0 c^2} = 9.784 = 10.784$$

$$\sqrt{1 - \left(\frac{1}{10.784}\right)^2}$$

$$1 + \frac{E_k}{m_0 c^2} = 9.784 = 10.784$$





Mass of the electron as measured by the observer is

$$\begin{aligned} m &= m_0 \gamma \\ &= (9.11 \times 10^{-31}) \gamma \text{ kg} \\ &= 27.24 \times 10^{-31} \text{ kg} \end{aligned}$$

Using the relation

$$\begin{aligned} \frac{m_0}{\gamma} &= \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} \\ \frac{1}{\gamma} &= \sqrt{1 - \frac{v^2}{c^2}} \\ 1 - \left( \frac{m_0}{m} \right)^2 &= 1 - \left( \frac{9.11 \times 10^{-31}}{27.24 \times 10^{-31}} \right)^2 = 0.882 \\ \sqrt{0.882} &= 0.942 \times 10^{-10} = 2.38 \times 10^9 \text{ m/s} \end{aligned}$$

Thus the speed of the electron is  $2.38 \times 10^9 \text{ m/s}$ .

**Example 16.14**

$$\left( 1 + \frac{E}{mc^2} \right)$$

The velocity of a proton is such that  $\left( 1 + \frac{E}{mc^2} \right)$  has a value of 1.002. Find the corresponding relativistic energy and momentum.

**Solution:**

Rest mass of a proton

$$\begin{aligned} m_0 &= 1.67 \times 10^{-27} \text{ kg} \\ \frac{E}{mc^2} &= 0.002 \text{ and } \gamma = 0.998 \\ \frac{1}{\gamma} &= 1.002 \end{aligned}$$

By using the relation

$$\frac{m_0}{\gamma} = \frac{m_0}{\sqrt{1 - \frac{v^2}{c^2}}} = \frac{1.67 \times 10^{-27}}{\sqrt{1 - (0.998)^2}} \text{ kg}$$

Relativistic energy

$$E = \frac{1.67 \times 10^{-27}}{\sqrt{1 - (0.998)^2}} = 3.3 \times 10^{-17} \text{ J}$$

$$\frac{1.67 \times 10^{-27}}{\sqrt{1 - 0.998^2}} = \frac{1.67 \times 10^{-27}}{0.1}$$

$$= 1.67 \times 10^{-26} \text{ J}$$

$$\text{Momentum } p = \gamma m_0 v = \gamma m_0 c \beta$$

$$\frac{p}{\gamma} = \frac{m_0 c \beta}{\gamma}$$

$$p = \frac{m_0 c \beta}{\gamma}$$

$$\frac{\sqrt{(1.3 \times 10^{-17})^2 - (1.67 \times 10^{-27})^2 (3 \times 10^8)^2}}{3 \times 10^8}$$

$$\frac{\sqrt{2.25 \times 10^{-34} - 0.0225 \times 10^{-34}}}{3 \times 10^8}$$

$$\frac{\sqrt{2.2275 \times 10^{-34}}}{3 \times 10^8} = \frac{1.49 \times 10^{-17} \text{ kg m/s}}{3 \times 10^8}$$

$$= 4.97 \times 10^{-17} \text{ kg m/s}$$

**Example 16.15**

(a) Estimate the momentum of a photon having energy  $3.0 \times 10^{-17} \text{ J}$ .

(b) Calculate the kinetic energy of an electron for which  $\beta = 0.99$ .

**Solution:**

(a) Rest mass of a photon is zero. Therefore, its momentum is

$$\frac{E}{c} = \frac{3.0 \times 10^{-17}}{3 \times 10^8} = 1.33 \times 10^{-26} \text{ kg m/s}$$

(b) Kinetic energy = total energy - rest energy

$$E^2 - m_0^2 c^4 = \gamma^2 m_0^2 c^4 - m_0^2 c^4 = m_0^2 c^4 (\gamma^2 - 1) \left( \gamma = \frac{1}{\sqrt{1 - \beta^2}} \right)$$

For electron,  $m_0 = 9.11 \times 10^{-31} \text{ kg}$

$$\begin{aligned} \frac{E}{m_0 c^2} &= 1.99 \\ \text{Then } E &= 1.99 \times 9.11 \times 10^{-31} \times (3 \times 10^8)^2 \\ &= 1.6 \times 10^{-17} \text{ J} \end{aligned}$$

$$\frac{1}{\sqrt{1-0.99^2}} = \frac{1}{\sqrt{1-0.98}} = \frac{1}{\sqrt{0.02}} = \frac{1}{0.14} = 7.07$$

(Klein energy)

$$E = 6.33 \times 10^{-14} \text{ J} \times 7.07 = 4.47 \times 10^{-13} \text{ J}$$

$$= 6.33 \times 10^{-14} \text{ J} \times 6.40 \times 10^{18} \text{ eV} = 411 \text{ eV}$$

$$\frac{4.95 \times 10^{-13} \text{ J}}{1.6 \times 10^{-19} \text{ J}} = 3.1 \times 10^6 \text{ eV} = 3.1 \text{ MeV}$$

**Example 10.22**A photon (a photon of frequency  $\omega$ ) is emitted by a nucleus of mass  $M$ . Show that the loss ofrest mass energy suffered by the nucleus is  $\left(1 + \frac{\hbar \omega}{2Mc^2}\right)$  and not  $\hbar \omega$ .**Solution:**The energy of the photon is  $\hbar \omega$ .

The momentum imparted to the photon

$$\frac{E}{c} = \frac{\hbar \omega}{c}$$

The nucleus has lost an equal amount of momentum and recoils with a velocity  $v$  such that

$$= \frac{1}{2} M v^2$$

taking an additional amount of energy

The total energy lost by the nucleus is

$$\hbar \omega + \frac{1}{2} M v^2$$

$$\hbar \omega + \frac{(\hbar \omega)^2}{2Mc^2}$$

Show now that the loss of momentum of the nucleus, equal in magnitude to the gain in momentum  $p$  of the photon.

The total energy lost is

$$\hbar \omega + \frac{p^2}{2M} = \hbar \omega + \frac{(\hbar \omega)^2}{2Mc^2} = \hbar \omega \left(1 + \frac{\hbar \omega}{2Mc^2}\right)$$

**Example 10.23**Show that the momentum of a particle of rest mass  $m_0$  and kinetic energy  $K$  can be expressed as

$$p = \sqrt{\frac{K^2}{c^2} + 2m_0 K}$$

**Solution:**

No hint.

Show the total energy is

$$E = pc + m_0 c^2$$

$$m_0^2 c^4 + p^2 c^2 = E^2 = m_0^2 c^4 + p^2 c^2$$

$$E = \text{total energy} = \text{Klein's energy}$$

$$= m_0 c^2 + K$$

Squaring the above two expressions for  $E$ , we get

$$\sqrt{m_0^2 c^4 + p^2 c^2} = m_0 c^2 + K$$

Squaring both sides, we get

$$m_0^2 c^4 + p^2 c^2 = m_0^2 c^4 + K^2 + 2m_0 c^2 K$$

$$m_0^2 c^4 + p^2 c^2 = m_0^2 c^4 + K^2 + 2m_0 c^2 K$$

$$p^2 c^2 = K^2 + 2m_0 c^2 K$$

$$p = \sqrt{\frac{K^2}{c^2} + 2m_0 K}$$

**Exercises****Short Answer Type**

1. Define the terms: (i) Fermi or Debyeans and (ii) Fermi and Debyeans Quantity.
2. Differentiate between Fermi and Debyeans Quantity of electrons.
3. Is there any Fermi or Debyeans Quantity?
4. Check Fermi or Debyeans Quantity for spin-orbit.
5. Why was it assumed that the spin is filled with Fermi or Debyeans?
6. Why was it assumed that the spin is filled with Fermi or Debyeans?
7. Why was it assumed that the spin is filled with Fermi or Debyeans?
8. Why was it assumed that the spin is filled with Fermi or Debyeans?
9. Why was it assumed that the spin is filled with Fermi or Debyeans?
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13. Why was it assumed that the spin is filled with Fermi or Debyeans?
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15. Why was it assumed that the spin is filled with Fermi or Debyeans?
16. Why was it assumed that the spin is filled with Fermi or Debyeans?
17. Why was it assumed that the spin is filled with Fermi or Debyeans?
18. Why was it assumed that the spin is filled with Fermi or Debyeans?
19. Why was it assumed that the spin is filled with Fermi or Debyeans?
20. Why was it assumed that the spin is filled with Fermi or Debyeans?

13. What does not point to Time Dilation? (Underpage hint)
14. What is a twin paradox?
15. Is duration of a body increased? Explain.
16. What do you mean by mass-energy equivalence relation?
17. What is Lorentz mass of a planet?

#### Long Answer Type

1. What do you mean by an inertial frame of reference? Show that acceleration and force are invariant under Galilean Transformation.
2. Show that effects of phenomena during a uniform translatory motion relative to an inertial frame is also inertial.
3. Via Galilean Transformation to show that the distance between the two points is invariant in the inertial frame.
4. Discuss Michelson-Morley experiment and explain the significance of the result obtained.
5. How and apply the postulates of the special theory of relativity and derive Lorentz transformation and Lorentz-Lorentz transformation.
6. What is proper length? Discuss Lorentz Fitzgerald contraction relation.
7. Deduce an expression for time dilation using Lorentz transformation. Give an example during experimental verification of time dilation.
8. Show using addition of velocities that the velocity of light is an absolute constant, independent of the frame of reference and it is the maximum velocity possible in nature.
9. Show that two events simultaneous in one frame of reference, will not be simultaneous in another frame moving with constant velocity relative to it.

$$\gamma = \frac{1}{\sqrt{1 - \frac{v^2}{c^2}}}$$

10. Define rest mass of a body and show  $\gamma$  relates the speeds how their mass changes. Represent graphically the variation of mass with velocity.
11. Obtain the expression for relativistic momentum and force.
12. Obtain the relations  $\gamma$  and  $\gamma$  and explain its significance.
13. Prove the relation  $E = mc^2$  where  $E$  is the relativistic momentum.

#### Problems

1. There are two frames  $S$  and  $S'$  such that  $S'$  has velocity  $(\beta c = \beta \cdot 3 \times 10^8)$  m/s relative to  $S$ . If the spatial distance between two events initially and simultaneously in any point after  $t = 0$  are  $(4, 5)$  in  $S$  frame relative to  $S'$ . Find the coordinates of the point relative to  $S$ .  
(Ans.  $3, -\frac{1}{2} \times 10^8$ )
2. A particle has velocity  $(\beta c = \beta \cdot 3 \times 10^8)$  m/s relative to a rest moving with velocity  $(\beta' c = \beta' \cdot 3 \times 10^8)$  m/s relative to an observer on the ground. Calculate the

velocity of the particle relative to the observer on the ground.

(Ans.  $(\beta \beta' c + \beta' c) / (1 + \beta \beta')$ )

3. Calculate the expected fringe shift in the Michelson-Morley experiment if the effective length of each path be 1 metre, velocity of the earth  $v = 30$  m/s and the wavelength of the monochromatic light used is  $500 \text{ nm}$ .  
(Ans.  $0.12$  fringe shift)

4. The horizontal speed of the earth through the ether is its orbital speed of  $3 \times 10^4$  m/s. If the light takes  $t = 30 \times 10^{-8}$  s to travel through the Michelson-Morley experiment in the direction parallel to the motion, how long will it take to travel through it in the direction perpendicular to this motion?

(Ans.  $2 \times 10^{-8}$  s)

5. The interval  $\Delta t$  between the two events is defined by the relation  $S_1 = x_1 + ct_1 = x_2 + ct_2 = S_2$  where  $x_1 = x_2$  is  $\sqrt{1 - \beta^2}$ . Using Lorentz Transformation, show that  $\Delta t$  has the same value in all inertial frames, though distances and times may have different values.

6. Two events have the space-time coordinates (1, 2, 3, 4) and (2, 3, 4, 5). It is a given frame  $S$ . (a) What is the time interval between them? (b) Show the velocity of a frame in which (a) the two events occur simultaneously, and (b) the first event occurs at an earlier time than the second.

(Ans. (a)  $2 \times 10^8$  m/s; (b)  $0.6 \times 10^8$  m/s)

7. A rocket ship is not on the ground. When it is in flight, its length is  $100$  m as measured on the ground. What is its speed?

(Ans.  $0.33 \times 10^8$  m/s)

8. A rod has length  $100$  m. When the rod is in a rest frame moving with velocity  $0.6c$  the velocity of light relative to laboratory, what is the length of the rod as measured by the observer (a) in the rest frame, (b) in the laboratory.

(Ans. (a)  $100$  m; (b)  $80$  m)

9. An unstable particle has the mean proper lifetime of  $1$  sec. What will be its lifetime when it is travelling with a speed of  $0.8c$ .

(Ans.  $1.67$  sec)

10. Calculate the percentage contraction in the length of a rod moving with a speed of  $0.6c$  relative to rest. It might be  $10^8$  m or  $10^{-8}$  m length.

(Ans.  $15\%$ )

11. A moving particle has a lifetime  $\tau = 10^{-8}$  sec. (a) What is the mean lifetime when the particle is travelling with a speed of  $0.8c$  or  $0.9c$  or  $0.99c$ ? (b) How far does it go during its mean life? (c) What distance it will travel around without relativistic effect?

12. A beam of particles of half life  $1.6 \times 10^{-8}$  sec travels in the laboratory with speed  $0.9c$ . Show the speed of light. How much distance does the beam travel before the particles to half the initial flux.

(Ans.  $1.81 \times 10^8$  m)

13. The mass of a moving electron is  $1.1$  times its rest mass. Find its kinetic

energy and momentum.

(Ans.  $8.4\gamma \times 10^{-14}$  J,  $4.91\gamma \times 10^{-14}$  kg)

43. Compute the speed of the electron at which its mass becomes 2 times its rest mass.

(Ans.  $1.54 \times 10^8$  m/s)

44. In the laboratory, the two particles are stopped by a wall in opposite directions with speed  $1.8 \times 10^8$  m/s. Find the rest mass of particles.

(Ans.  $1.664 \times 10^{-27}$  kg)

45. Calculate the mass and speed of a  $\beta$  ray electron. The rest mass of an electron is  $9.1 \times 10^{-31}$  kg.

(Ans.  $5.00 \times 10^{-31}$  kg,  $0.999c$ )

46. If the kinetic energy of a particle is twice its rest mass energy, find its velocity.

(Ans.  $0.82c$ )

47. Find the velocity that an electron must be given so that its momentum is as close to its mass times the speed of light. What is the energy in this case?

(Ans.  $2.08 \times 10^8$  m/s,  $8.21 \times 10^{-14}$  J)

48. What is the total energy of a  $1.02$  MeV photon?

(Ans.  $2.02$  MeV)

49. The velocity of a particle in a frame  $S'$ , moving relative to a frame  $S$  with a velocity of  $u$  in the  $x$  axis is expressed by  $w = (y + \beta)u$ . When will be the velocity of the particle in frame  $S$ ?

(Ans.  $1.2 \times 10^8$  m/s,  $0.4 \times 10^8$  m/s)

50. An airplane can not fly at  $300$  miles per hour, since that it would have to fly for more than a thousand years in order to make a difference of 1 second between the time recorded by a clock in the airplane and a clock on the ground.

51. The length of the side of a square, as measured by an observer in a stationary frame of reference is  $1$  m. What will be its apparent area, as observed by him in a reference frame  $S'$  moving relative to  $S$  with velocity  $v$  along one of the sides of the square?

52. How fast should a rocket ship move relative to an observer in order that one way or the other depends to minimum on the way?

(Ans.  $1.245 \times 10^8$  m/s)

53. At what speed will a proton's mass exceed its rest mass ( $m_0 = 1.67 \times 10^{-27}$  kg) by 50%? What kinetic energy ( $E_k$ ) does this speed correspond to?

(Ans.  $4.2 \times 10^8$  m/s,  $6.3 \times 10^{-13}$  J)

54. Calculate the wavelength of the radiation emitted by the annihilation of an electron with a positron, each of rest mass  $m_0 = 9.1 \times 10^{-31}$  kg, at rest.

(Ans.  $0.022 \times 10^{-10}$  m)

55. (a) What is the small momentum in the laboratory of a  $1.02$  MeV electron resulting due to the annihilation of a pair?

(b) What is the mass equivalent of the energy from an annihilation of  $1$  g of matter energy for 12 hours?

(Ans. (a)  $1.7 \times 10^{-14}$  kg per second, (b)  $1.4 \times 10^{-14}$  kg)





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