Interactive Recipe Management Application

This project is a console-based application developed in C to simplify recipe organization and access. It features user account management, recipe searching, and the ability to add customized recipes in an interactive and visually appealing environment.

Key Features

Account Management:

- User registration with secure username and password storage.
- Login functionality for personalized access.

Recipe Search

- o Find recipes by typing the name or browsing by category filters.
- o Display user-submitted recipes with their names appended to the recipe name.

Add Recipes

- o Add detailed recipes, specifying ingredients, procedure, serving size, and preparation time.
- o Recipes are saved with the user's name included, ensuring clear attribution.

Categorized Recipes:

o Organized into Snacks, Main Course, Desserts, and Beverages for ease of access.

• User-Friendly Interface:

o Includes effects like typing animations and a loading spinner to enhance the experience.

New Functionalities

• Personalized Recipe Addition:

- Users can input their own recipes, which are saved with their usernames appended to the recipe names.
- When searched, these personalized recipes are displayed prominently along with their details.

Project Layout

- Header File (features.h): Defines function declarations, global variables, and macros for dynamic UI elements.
- Feature Implementations (features.c): Contains logic for user login, file listing, typing effects, and file operations.
- Application Core (Recipe.c): Manages the main application flow, including menu handling and recipe search filters.

Getting Started

Prerequisites

- C compiler (e.g., GCC).
- A terminal or IDE for running the application.

Compilation & Execution

- 1. Clone or download the repository.
- 2. Compile the source files using:

gcc b24ci1008_b24ee1085_b24bb1024_b24cy1015Recipe.c b24ci1008_b24ee1085_b24bb1024_b24cy1015features.c -o RecipeApp

3. Run the executable:

./RecipeApp