



# C PROGRAMING

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# Type qualifier – const

- const keyword inform compiler that the variable is not intended to be modified.
- Compiler do not allow using any operator on the variable which may modify it e.g. ++, --, =, +=, -=, etc.
- Note that const variables may be modified indirectly using pointers. Compiler only check source code (and do not monitor runtime execution).



# Constant pointers

- `int a = 10;`
- `const int *ptr = &a;`
- `int const *ptr = &a;`
- `int * const ptr = &a;`
- `int * ptr const = &a;`
- `const int * const ptr = &a;`
- `const int * const ptr = &a;`



# String

- String is character array terminated with '\0' character.
  - '\0' is character with ASCII value = 0.

- Example :

```
char arr[5] = "abcde";  
int j;  
for(j=0; j<5; j++)  
    printf("%c",arr[ j ]);
```

- String input/output

- char str[20];
- scanf("%s",str); /\*Input\*/
- printf("%s",str); /\*Output\*/
- gets(str); /\*Input\*/
- puts(str); /\*Output\*/
- scanf("%[^\n]", str); // scan whole line



# String functions

- C library have many string functions.
- They are declared in string.h
  - `strlen()` – `size_t strlen(const char *s);`
  - `strcpy()` – `char* strcpy(char *dest, const char *src);`
  - `strcat()` – `char* strcat(char *dest, const char *src);`
  - `strcmp()` – `int strcmp(const char *s1, const char *s2);`
  - `strchr()` – `char* strchr(const char *s, int ch);`
  - `strstr()` – `char* strstr(const char *s1, const char *s2);`
  - `strrev()` – `char* strrev(char *s);`





Thank you!

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