Advanced Responsive UI/UX Web Designing Live Course

HTML5 | CSS3 | Jquery | JavaScript | Bootstrap Framework

Module 1 - HTML & XHTML (Extensible Hyper Text Markup Language)

- Difference between HTML and XHTML.
- Why XHTML? not HTML.
- Understanding DOCTYPE.
- Understanding basic XHTML tags
- General form of a tag.
- HTML attributes.
- Basic text styling.
- HTML Heading.
- HTML Paragraph.
- HTML fonts.
- HTML color codes.
- Hexadecimal color coding.
- Working with table.
- Adding image to webpage.
- Working with Anchor, Image and Iframe tag.
- Working with HTML forms.
- Basic layout design using tables.
- Learning about the various deprecated tags in XHTML

> VS Code IDE

- Installations.
- Introduction to VS Code.
- Understanding the 3 modes (Design, Split, and Code).

CSS2 (Cascading Style sheet)

- Use of CSS.
- Three types of CSS.
- Basic CSS properties.
- Basic text styling using CSS.
- CSS Background Properties.
- CSS box model.
- Border.
- Padding.
- Margin.
- Tag selector, Id selector, Class selector, Attribute selectors.

- Grouping and Nesting of selectors.
- Pseudo classes and Pseudo elements.
- Working with DIV tags.
- Understanding DIV alignment, float, andclear properties.
- Understanding CSS positions.

Module 2 - JavaScript

- Use of JavaScript.
- DHTML.
- JavaScript Popup boxes.
- JavaScript Events.
- Events handling.
- Manipulating DOM with JavaScript.
- JavaScript Operators.
- Control Structure.
- Writing functions.
- Tag and ID selector.
- JavaScript Objects.
- Making Light box with JavaScript.
- Making an image viewer with JavaScript
- Working with arrays.
- JavaScript Timers.
- Making JavaScript Image Slide Show
- JavaScript Date and Time Functions.
- JavaScript form validations using Regular Expression.
- Application of JavaScript.

- > JQuery
 - JQuery syntax.
 - JQuery selectors.
 - Creating, inserting, and manipulating web page content.

Layout and template design (Building

Creating Simple drop-down menus.

Fixing the compatibility issues is

Table less websites).

Various Browsers.

- JQuery predefined functions.
- Understanding JQuery plugins.
- Using event ready handlers that work across browsers.
- Working with JQuery effects, such as showing, hiding, sliding and fading page elements.
- JQuery call-back functions.
- Creating custom animations with specialized properties and options.
- JQuery events.
- Understanding Elements Hierarchy.
- Using the JQuery UI plug-in to give pages a polished look.
- Developing JQuery applications and Plugins (like Facebook and Twitter).
- Making JQuery sliding menus.
- Making JQuery lightbox.
- Making JQuery image slider.
- Making JQuery image slideshow.
- Making jQuery Image Carousel.
- Making JQuery Image Zoom viewer.
- Making JQuery Collapsable Menu.

Module 3 - CSS 3

- Understanding CSS3.
- Using CSS3 advance Tag and Attributes selectors.
- Clearfix with CSS3.
- CSS3 Rounded Coners.
- CSS3 Box shadow properties.
- CSS3 Text Shadow properties.
- CSS3 Background Gradients.
- Making beautiful buttons using CSS3.

- CSS3 Transformations Properties.
- CSS3 Rotate, Translate, Skew, Scale properties.
- CSS3 transitions.
- CSS3 transitions delays.
- CSS3 transition functions.
- CSS3 key frames.
- Creating animations Using Keyframes
- Animating webpages using CSS3.

- Mixing CSS3 and JQuery animations to create advance plugins.
- CSS3 Image slideshow.
- CSS3 Media Queries.
- Understanding Responsive Layouts.

≻ HTML5

- What is HTML5?
- How is HTML5 different from XHTML.
- Drawbacks of XHTML.
- HTML5 future uses.
- Understanding HTML5 doctype.
- HTML5 Basic tags.
- HTML5 Advance Tags.
- Replacing XHTML Divs with HTML5 advance tags.
- Making a website template using HTML5.
- Fixing HTML5 compatibility issues in different browsers.
- HTML5 SHIV.

- Making Basic Responsive Layout in CSS3 Media Query.
- Making Advance Website Template in CSS3 Media Query.
- Making HTML5 compatible in IE-8 and lesser using HTML5 SHIV.
- HTML5 custom data attributes.
- Holding custom data in HTML5 data attributes.
- Working with HTML5 data attributes and jQuery.
- Understanding HTML5 Canvas.
- Working with HTML5 Canvas using JavaScript and jQuery.
- Drawing runtime graphics and Animations using HTML5 Canvas.
- Playing with HTML5 canvas animations and characters using JavaScript and jQuery.

Module 4 - Twitter Bootstrap Framework

- Downloading and Installing Bootstrap 3 framework.
- Understanding various Components of Bootstrap Framework.
- Working with Bootstrap Components
 - Navbar
 - Menu
 - Buttons
 - Jumbotron
 - Input groups
 - Buttons
 - Page Header
 - Page Footer
 - Forms
 - Panels
- Making jQuery Slider in Bootstrap 3.
- Making Responsive GRID layout using Bootstrap GRID.
- Making a final Website Layout.

Website Hosting

- Webhosting basics.
- Hosting packages.
- File Manager.

- Creating Email accounts.
- · Using FTP client.
- Working with FileZilla.
- Making your website LIVE.

Understanding Compatibility issues

- Issues with different browser versions.
- Issues with CSS.
- Testing a website in different browsers.

SEO (Search Engine Optimization)

- Understanding SEO and its scope.
- Difference between On page and Off page SEO.
- Understanding Google Search Engine.
- Meta Description and Keywords.
- Enhancing SEO of your website.

> Tools and IDE used

- Notepad++
- Dreamweaver
- Adobe Photoshop.

Module 6 - Project

• Live Project on Static Website

Please find the course details. Classes & Course can be designed/customize as per request

Course Module	Course Duration
Responsive UI/UX Web Designing Live Course	40-45 (Hours)

Batch Timings -

Days	Class Available Between	Class Duration	Course Duration
Monday-Friday	09:00 11:00 2:30 4:30	2 Hours	1 Month
Saturday & Sunday	09:00 11:00 2:30 4:30	3 Hours	2 Months
Sunday	09:00 11:00 2:30 4:30	4 Hours	3 Months