

Neural Network Basics

Dr. Unchalisa Taetragool

Department of Computer Engineering, Faculty of Engineering King Mongkut's University of Technology Thonburi







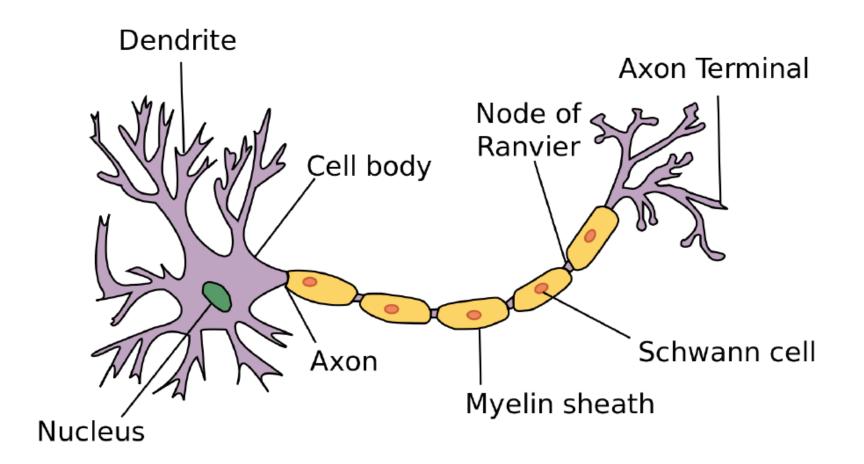
Outline

- Introduction to neural network
- Single neuron and simple network
- Training neural network
- NN hyperparameters
- Avoiding overfitting through regularization





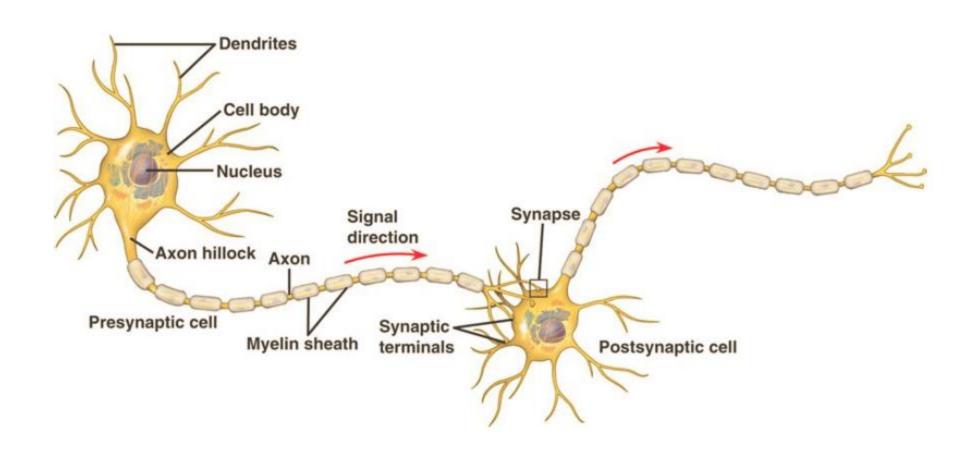
Human Neuron Cell







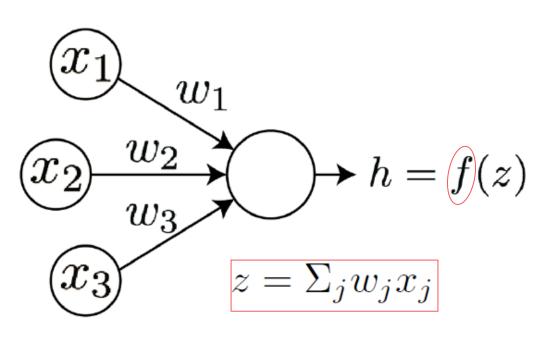
Human Neuron Interaction







An Artificial Neuron

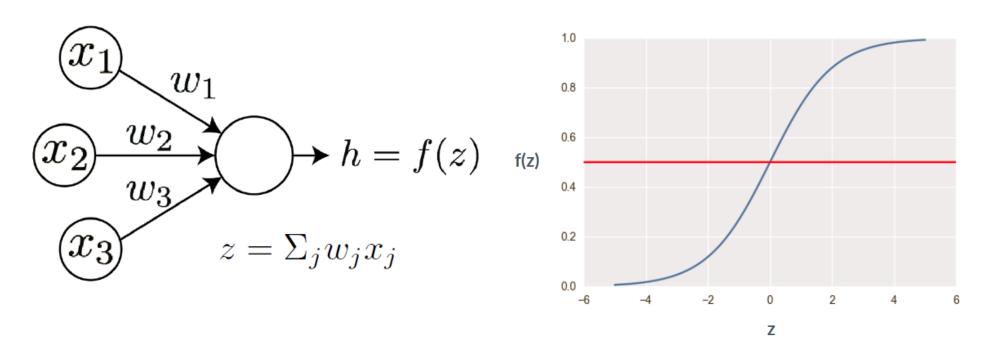


- x: features
- w: weights (parameters)
- z: sum of weights * features (neuron's current)
- **f**: activation function
- h: the model



The Activation Function

Signal received by a neuron (z) is passed to an "Activation Function" to get output (neural activity).



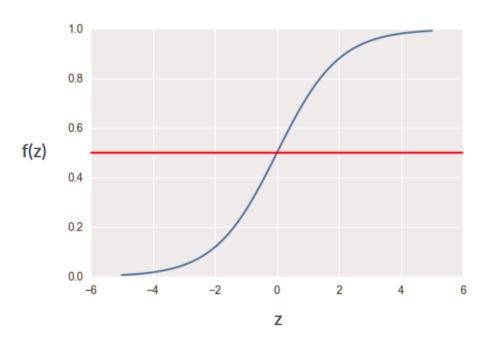
A common activation is **sigmoid** function.





The Activation Function

A common activation function is **sigmoid** or **logistic** function.



A **sigmoid** or **logistic** functional form:

$$f(z) = \frac{1}{1 + e^{-z}}$$



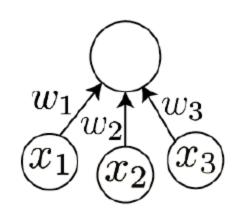
Single Neuron Quiz

Find the current input (z) into the top neuron. What class (y') would the neuron predicts for each sample?

$$\int_{\mathbb{R}^{2}} \mathbb{E} \left\{ \mathbf{w}_{j} \mathbf{x}_{j} = -1.\mathbf{S}(1) + 1(0) + 1(0) = -1.\mathbf{S} \rightarrow \mathbf{Z} < 0 \right\} \mathbf{y}' = 0 \quad h = f(\Sigma_{j} w_{j} x_{j})$$

x1	x2	х3	Z	y'
1	0	0	-1.5	0
1	1	0	-0.5	0
1	0	1	-0.5	0
1	1	1	0,5	1

w1	-1.5
w2	1
w3	1



$$y' = 1$$
, if $f(z) > 0.5$ or $z > 0$
 $y' = 0$, if $f(z) < 0.5$ or $z < 0$

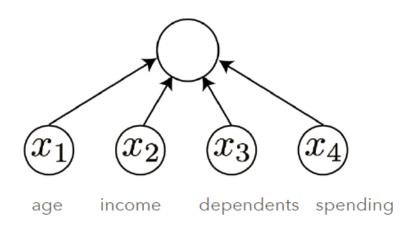




Let's look at a simple 2-layer neural network for example:

Suppose we want to predict if a given bank customer will be good or bad loan taker.

$$h = f(\Sigma_j w_j x_j)$$



x1	x2	х3	x4	history
40	50	0	30	1
25	40	2	35	1
18	10	0	12	0
34	22	1	10	1



We first need to do preprocessing, such as normalization and standardization.

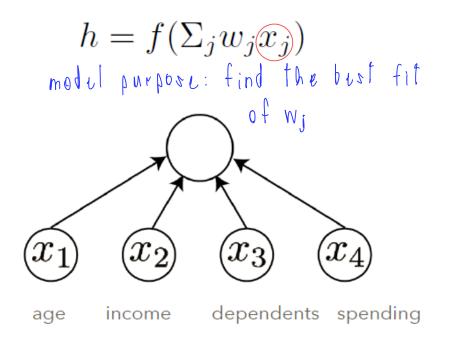
x1	x2	х3	x4	history
40	50	0	30	1
25	40	2	35	1
18	10	0	12	0
34	22	1	10	1

x1	x2	х3	х4	history
0.44	0.63	0	0.6	1
0.28	0.50	0.5	0.7	1
0.20	0.13	0	0.24	0
0.38	0.28	0.25	0.2	1



Then fit the neural network to the data.

Suppose after fitting, here are the weight numbers.

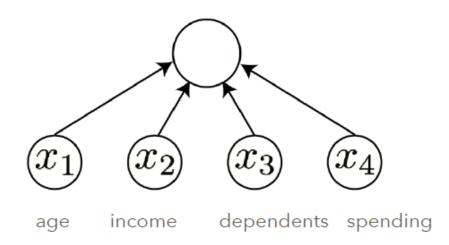


w1	0.7
w2	0.6
w3	-0.1
w4	-0.2



Let us make prediction for a single customer...

$$h = f(\Sigma_j w_j x_j)$$



	X	W	X*W
age	0.44	0.7	0.31
income	0.63	0.6	0.38
dependent	0.00	-0.1	0.00
spending	0.60	-0.2	-0.12
		sum:	0.57
		h.	0.64



What the output means

Neural network classification

	Χ	W	X*W
age	0.44	0.7	0.31
income	0.63	0.6	0.38
dependent	0.00	-0.1	0.00
spending	0.60	-0.2	-0.12
		sum:	0.57

h indicates the probability of customer being good

h = 0.64

64% chance that he will be good

36% chance that he will be bad

h: 0.64

if act. func. = sigmoid

Two layer neural network is almost equivalent to logistic regression.

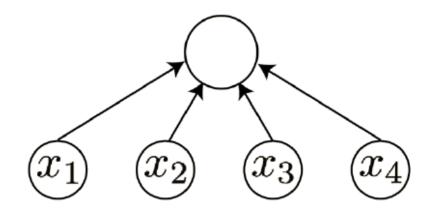




2-Layer Perceptron

So far, we have seen only neural network with two layers, so called multilayer perceptron

$$h = f(\Sigma_j w_j x_j)$$



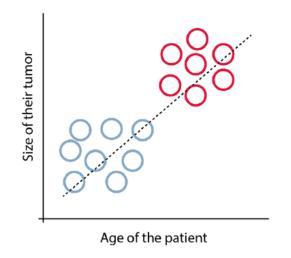
Layer 2: Output

Layer 1 : Input



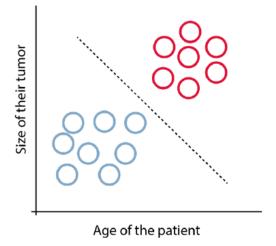
Linear Decision Boundary

2-layer neural network fits a linear decision boundary. It is the so-called "Linear Classifier." For high-dimension, you might think of it as a decision hyperplane.



$$w_1 = 0, w_2 = 1$$

$$\frac{\cos t \text{ function high}}{|_{0 \neq s}, \text{ error}}$$



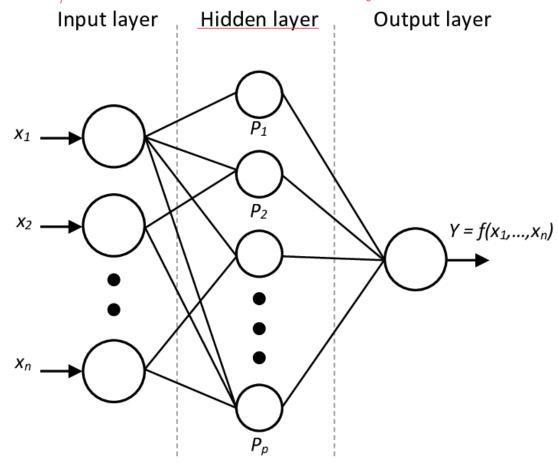
$$w_1 = 1, w_2 = -1$$
 cost function low





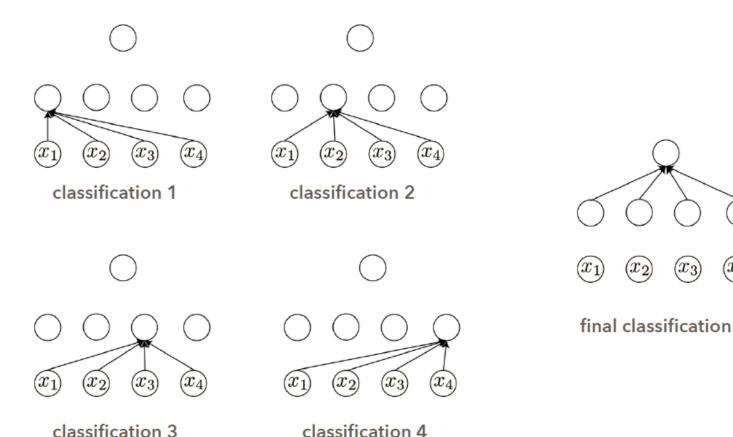
Multilayer Perceptron (MLP)

for coptron = every nodes fully connected (in At. understanding)





Multilayer Perceptron (MLP)







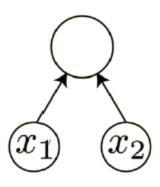
MLP Quiz

How many layers, units, and weights we have in these two neural networks?

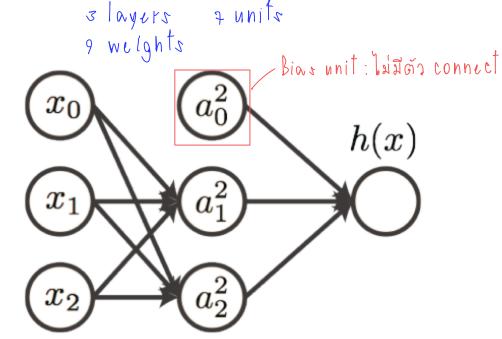
2 layers

3 units

2 weights



fully connected
= node นิง ต่อกับทุก nodeใน
layer ก่อน

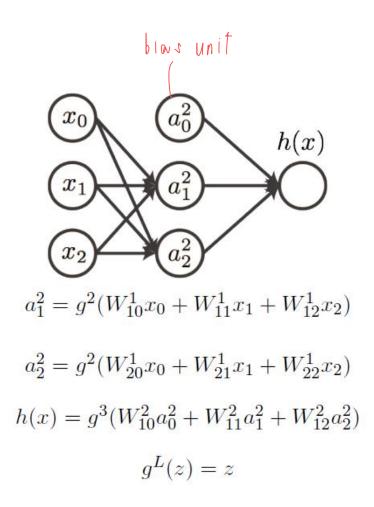


Network 1 Network 2



Bias Units

- Bias units allows us to add any constant to the computation of each layer
- In regression, this is similar to the term θ_0
- This provides a baseline for activity of neurons in each layer.





Training Neural Network

- Each neuron receives input from their friends and pass those inputs through a logistic function. Each neuron performs classification
- It sends the vote (answer) to friends in the next layer
- Before training, each neuron is not accurate about its classification. The purpose of training is to adjust the weight to make these classifications more accurate.



Training Neural Network

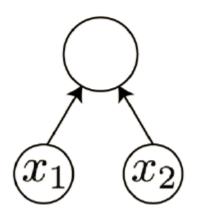
- Initialize neural network with number of layers and units we desire
- Initialize the network weights to be random numbers
- Measure the goodness of our neural network with a cost function (at first cost function should be high)
- Adjust the weights with a learning algorithm to minimize cost function



Training Neural Network Example

We will start simple by training our neural network to perform regression task with 2D input

$$h = f(\Sigma_j w_j x_j)$$



Linear Activation Function

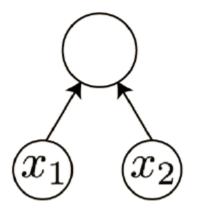
$$f(z) = z$$



Training Neural Network Example

The purpose of regression is to adjust W to minimize regression cost function (sum of square error)

$$h = f(\Sigma_j w_j x_j)$$



Cost Function

$$E(W) = \Sigma_i E^i$$

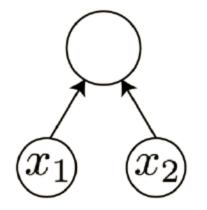
$$= \Sigma_i (h^i - y^i)^2$$

$$= \Sigma_i ((w_1 x_1^i - w_2 x_2^i) - y^i)^2$$



Weight Initialization

$$h = f(\Sigma_j w_j x_j)$$



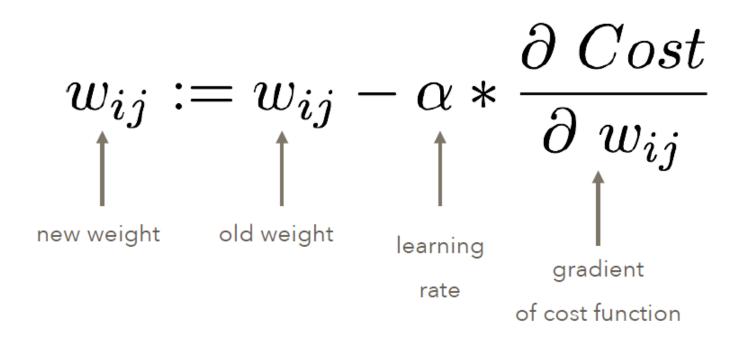
$$\vec{w} = \begin{bmatrix} w_1 & w_2 \end{bmatrix}$$

- We will pick random numbers for the weights
- Note that the weights cannot start at zeros
- Often times, these random initial conditions are constrained to be small.



Weight Adjustment Algorithm

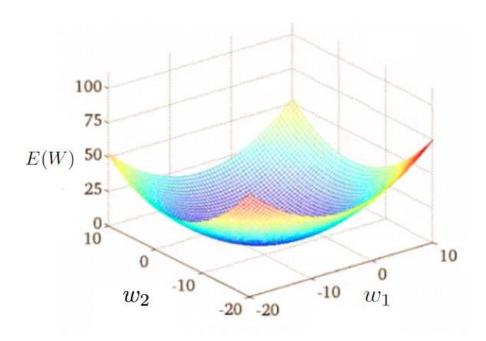
• In this example, we will use **gradient descent algorithm** to adjust weights.





Understanding Gradient Descent

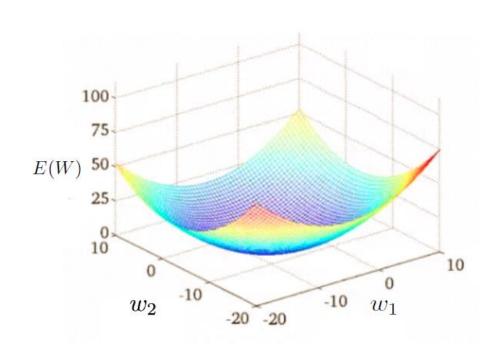
• In this example, we use gradient descent algorithm to adjust neural network weights.



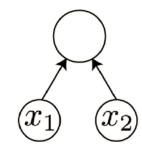
- To understand gradient descent, let's start with understanding the idea of cost function landscape.
- Given a set of x and y, we can plot cost function as a function of w1 and w2.



Cost Function Landscape



$$h = f(\Sigma_j w_j x_j)$$



Cost Function

$$J(W) = \sum_{i} E^{i}$$

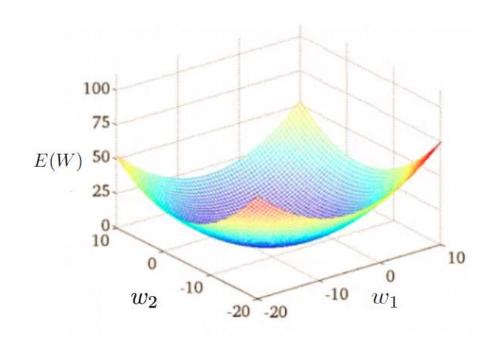
$$= \sum_{i} (h^{i} - y^{i})^{2}$$

$$= \sum_{i} ((w_{1}x_{1}^{i} - w_{2}x_{2}^{i}) - y_{i})^{2}$$



Gradient Descent Algorithm

Getting to the bottom of the bowl with gradient descent

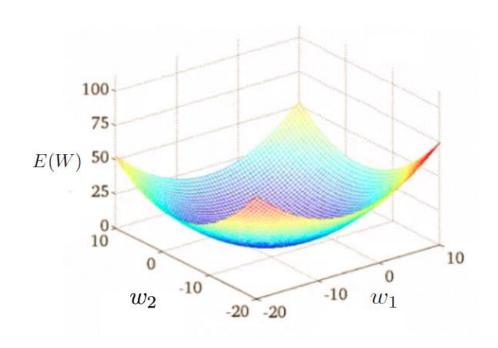


- Pick any pair of w1 and w2, getting dropped at any point in the landscape.
- Find a gradient at that point.
- Gradient $(-\nabla J(\theta_0, \theta_1))$ will always point to the steepest direction down the bowl.



Gradient Descent Algorithm

Getting to the bottom of the bowl with gradient descent



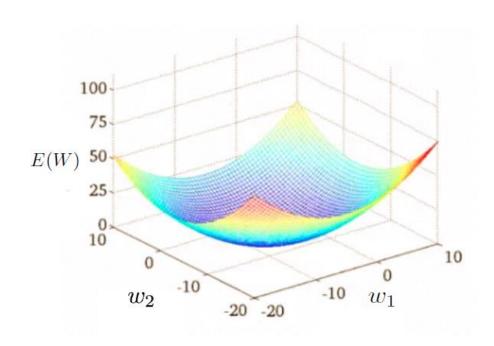
- Take a step down the bowl with the length of the footstep = α
- Each step, you will move from one point to another:

$$\begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix} \rightarrow \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix} - \alpha \nabla J(\theta_0, \theta_1)$$



Gradient Descent Algorithm

Summary of GD algorithm



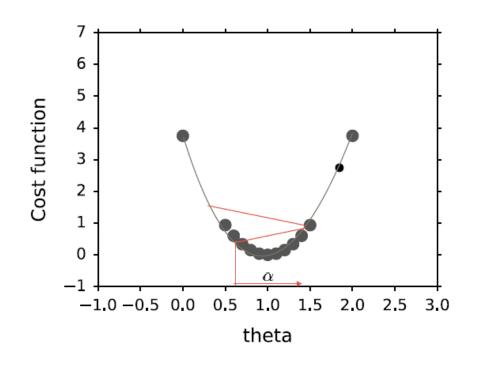
- Continue walking with the same rule, over and over.
- Eventually, gradient will be around zero, and your step is tiny
- No matter where you step at the bottom, no lower points can be found
- At that point, you have reached the solution!





Picking the Right Alpha

$$w_{ij} := w_{ij} - \alpha * \frac{\partial \ Cost}{\partial \ w_{ij}}$$



- Alpha is usually between 0 and 1
- Large alpha: big step downhill
- Small alpha: small step
- *You don't want too big or too small alpha

risk with local optimum



Picking the Right Alpha

- The gradient is big at the top of the bowl and scale smaller at the bottom of the bowl
- $\nabla J(\theta_0, \theta_1)$ controls both direction and step size.
- So at the bottom of the bowl, you don't need to scale down the learning rate, because the decreasing gradient will take care of it.
- If you overshoot the minimum though you will not see it again.



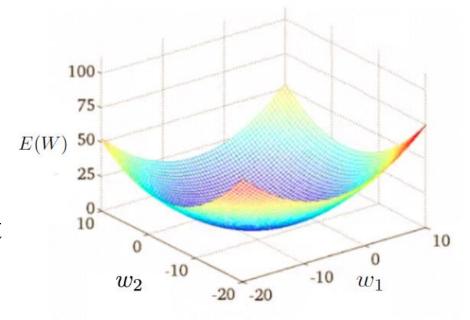


Gradient Descent Summary

- Randomly initialize w1 and w2
- Calculate the gradient
- Update the algorithm with the following formula:

$$\begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix} \rightarrow \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix} - \alpha \nabla J(\theta_0, \theta_1)$$

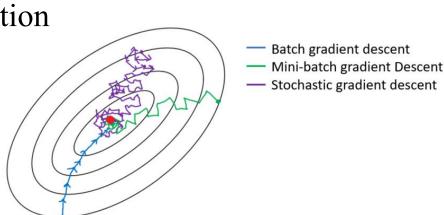
- Monitor the cost function. Cost should be lower any time you update alpha.
- When cost function is low enough, stop updating.





Batch/Mini-Batch/Stochastic Gradient Descent

- Batch gradient descent
 - Use all *n* training instances in each iteration
- Mini-batch gradient descent
 Use b training instances in each iteration
- Stochastic gradient descent (SGD) subset training
 - Use 1 training instance in each iteration





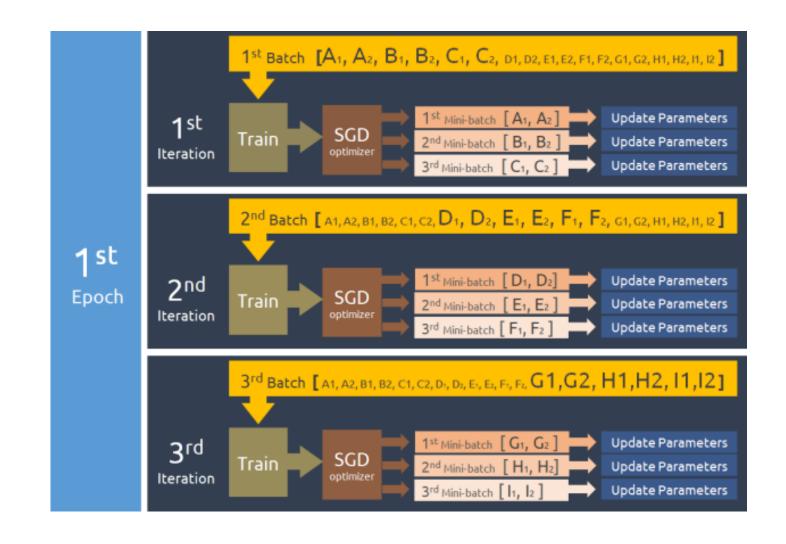
Epoch/Batch/Mini-Batch

- Assuming you have *n* training instances
- * 1 Epoch means your algorithm sees EVERY training instance once
- Batch update:
 - Every parameter update requires your algorithm see each of the *n* instances exactly once
 - Every epoch, your parameters are updated once
- Mini-batch update with batch size = b:
 - Every parameter update requires your algorithm see b of n instances
 - Every epoch, your parameters are updated about n/b times
- SGD update:
 - Every parameter update requires your algorithm see 1 of *n* instances
 - Every epoch, your parameters are updated about *n* times





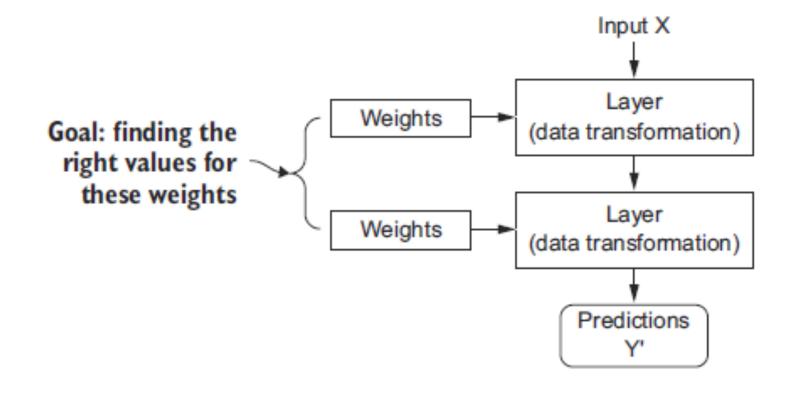
Stochastic Gradient Descent







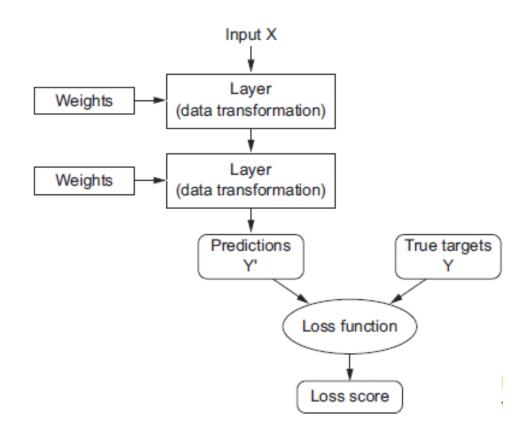
How Neuron Networks Work







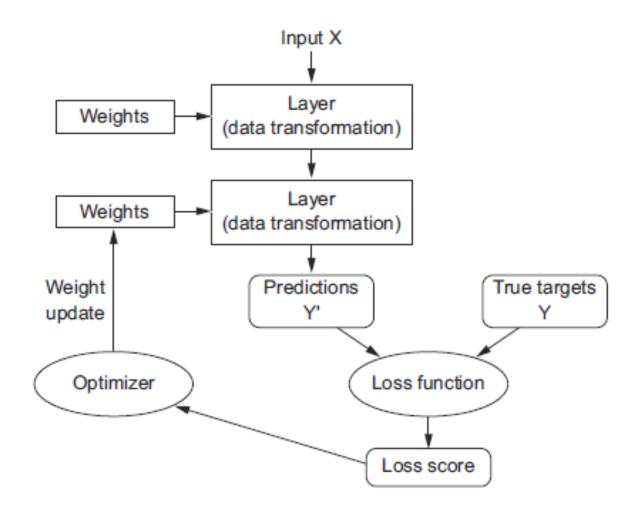
How Neuron Networks Work







How Neuron Networks Work







Data representations for neural networks

- Data stored in multidimensional Numpy "arrays", also called "tensors"
- A tensor is a container for data—almost always numerical data!

Scalars (0D tensors)

```
>>> import numpy as np
>>> x = np.array(12)
>>> x
array(12)
>>> x.ndim
0
```

In the context of tensors, a *dimension* is often called an *axis*

Vectors (1D tensors)

```
>>> x = np.array([12, 3, 6, 14])
>>> x
array([12, 3, 6, 14])
>>> x.ndim
1
```

Matrices (2D tensors)





Real-World Examples of Data Tensors

- *Vector data*—2D tensors of shape (samples, features)
- *Timeseries data* or *sequence data*—3D tensors of shape (samples, timesteps, features)
- *Images*—4D tensors of shape (samples, height, width, channels) or (samples, channels, height, width)
- *Video*—5D tensors of shape (samples, frames, height, width, channels) or (samples, frames, channels, height, width)





Neural Network Cost Function

Cost function: sum of errors from classifying $\sum_{i} (E_i)$

$$E_i = -(y^i log(h(x^i)) + (1 - y^i) log(1 - h(x^i)))$$

This cost function is 'cross entropy' error, defining how actual classes match your class predictions.

h	У	cost
8.0	1	0.10
0.1	1	1.00
0.1	0	0.05

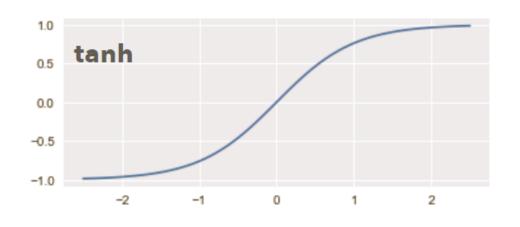


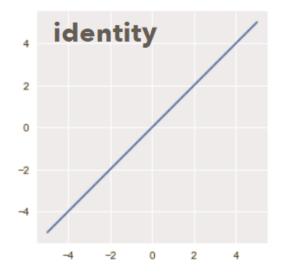
Neural Network Hyperparameters

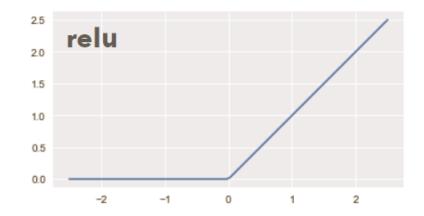
- Not only can you use any imaginable how neurons are interconnected, but even in a simple MLP you can change
 - the number of layers
 - the number of neurons per layer
 - the type of activation function to use in each layer
 - the weight initialization logic
 - and much more.



The Activation Functions



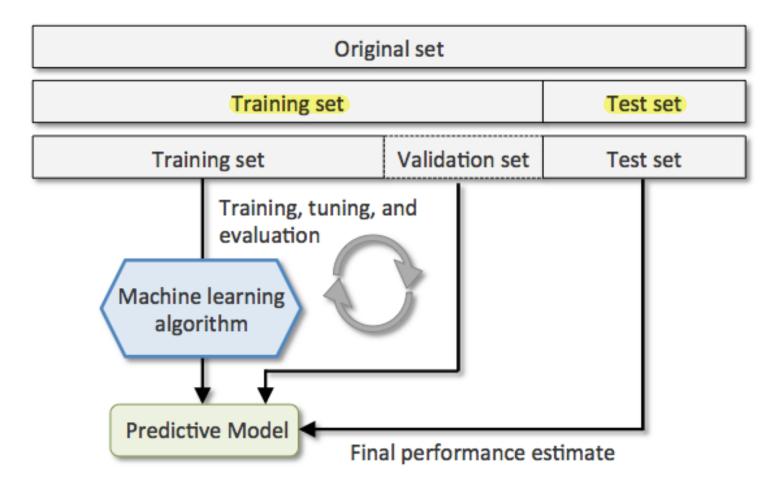








Training-Validating-Testing Data





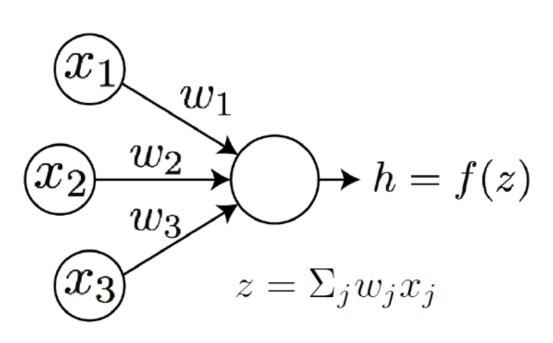


Lab: Introduction to Keras





An Artificial Neuron



- x: features
- w: weights (parameters)
- z: sum of weights * features (neuron's current)
- **f**: activation function
- h: the model



An Artificial Neuron

```
import keras
                                                                       • z: sum of weights *
from keras import models
from keras import layers
                                                                         features
neuron = models.Sequential()
                                                                       • f:activation function
neuron.add(layers.Dense(1,
                   activation='relu', ◆
                                                                       • x: features
                   input_shape=(3*1,),←
                   kernel initializer=initializers.RandomNormal(stddev=0.001)
                                                                       Input size is the shape
                                                                       Of train data.
                                                                        • w: weights
                      h: the model
```

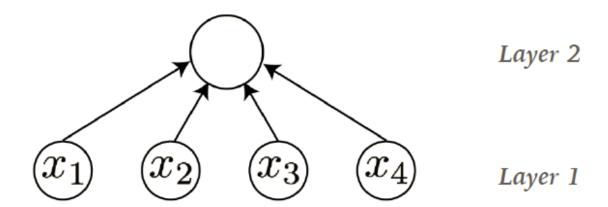




2-Layer Perceptron

So far, we have seen only neural network with two layers, so called multilayer perceptron

```
neuron.add(layers.Dense(4, activation='relu', input_shape=(3*1,),))
neuron.add(layers.Dense(1,activation='sigmoid'))
```







Training Neural Network in Keras





Hyperparameters in Neural Network





Hyperparameters in Neural Network

- NN Model
 - Number of layers
 - Number of neurons per layer
 - Type of activation function to use in each layer
 - Weight initialization logic
 - * Optimizer
- Optimizer
 - Learning rate
 - Mini-batch size
 - Number of epochs





Number of Hidden Layers

- For many problems, you can start with just one or two hidden layers and it will work just fine
- For more complex problems, you can gradually ramp up the number of hidden layers, until you start overfitting the training set
- Very complex tasks, such as large image classification or speech recognition, typically require networks with dozens of layers (or even hundreds, but not fully connected ones)





Number of Neurons per Hidden Layer

- Obviously, the number of neurons in the input and output layers is determined by the type of input and output your task requires
- As for the hidden layers, a common practice is to size them to form a funnel, with fewer and fewer neurons at each layer—the rationale being that many low-level features can merge into far fewer high-level features
 - You may simply use the same size for all hidden layers
 - A simpler approach is to pick a model with more layers and neurons than you actually need, then use early stopping to prevent it from overfitting (and other regularization techniques, especially *dropout*)



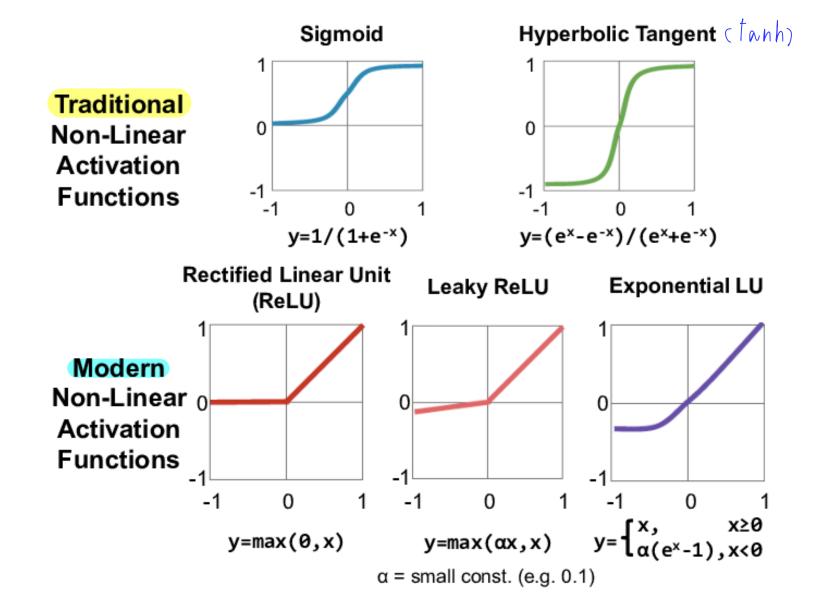


Activation Functions

- Activation functions are used to **introduce nonlinearity** to models
- In most cases you can use the ReLU activation function in the hidden layers
 - It is a bit faster to compute than other activation functions
- For classification tasks, the softmax activation function is generally a good choice for the output layer
- For regression tasks, you can simply use no activation function at all









Activation Functions

	Pro	Con
Linear	• It gives a range of activations, so it is not binary activation	• Derivative is a constant. That means, the gradient has no relationship with X
ReLU	<u> </u>	• It should only be used within hidden layers of a Neural Network Model.
Sigmoid	 It is nonlinear in nature It's good for a classifier 	• It gives rise to a problem of "vanishing gradients"
Tanh	• The gradient is stronger for tanh than sigmoid - derivatives are steeper	 Tanh also has the vanishing gradient problem
multi-	class = softwax	59



Weight Initialization

- Gradient descent uses randomness during initialization
 - in order to find a good enough set of weights for the specific mapping function from inputs to outputs that is being learned
- Why Not Set Weights to Zero?
 - Symmetric weights lead to symmetric gradient updates and the network can't force these 'neurons' to learn different things
 - Also lead to the **dying** ReLU problem ReLU(z) = max(0, z)
 - When the input to the ReLU is a negative number, the gradient is 0
 - If the gradients remain 0, and the network can no longer learn using this neuron





Weight Initialization

- Traditionally, the weights of a neural network were set to small random numbers.
- Keras offers a host of NN initialization methods
 - **Zeros**: Initializer that generates tensors initialized to 0.
 - **Ones**: Initializer that generates tensors initialized to 1.
 - **Constant**: Initializer that generates tensors initialized to a constant value.
 - RandomNormal: Initializer that generates tensors with a normal distribution.
 - **RandomUniform**: Initializer that generates tensors with a uniform distribution.
 - **TruncatedNormal**: Initializer that generates a truncated normal distribution.
 - VarianceScaling: Initializer capable of adapting its scale to the shape of weights.
 - Orthogonal: Initializer that generates a random orthogonal matrix.
 - **Identity**: Initializer that generates the identity matrix.
 - lecun uniform: LeCun uniform initializer.
 - **glorot_normal**: Glorot normal initializer, also called Xavier normal initializer.
 - he uniform: He uniform variance scaling initializer.





- Training a very large deep neural network can be painfully slow
- Ways to speed up training (and reach a better solution)
 - applying a good initialization strategy for the connection weights
 - using a good activation function
 - using Batch Normalization
 - reusing parts of a pretrained network
 - using a faster optimizer than the regular Gradient Descent





Momentum optimization

- A method that helps accelerate SGD in the relevant direction and dampens oscillations
- When using momentum, we push a ball down a hill
 - The ball <u>accumulates momentum</u> as it rolls downhill, becoming <u>faster and faster</u> on the way
- The momentum term increases for dimensions whose gradients point in the same directions and reduces updates for dimensions whose gradients change directions

Nesterov Accelerated Gradient (NAG)

• A smarter ball: it has a notion of where it is going so that it knows to slow down before the hill slopes up again





- AdaGrad
 - An algorithm for gradient-based optimization
 - It adapts the learning rate to the parameters,
 - performing smaller updates (i.e. low learning rates) for parameters associated with frequently occurring features
 - larger updates (i.e. high learning rates) for parameters associated with infrequent features

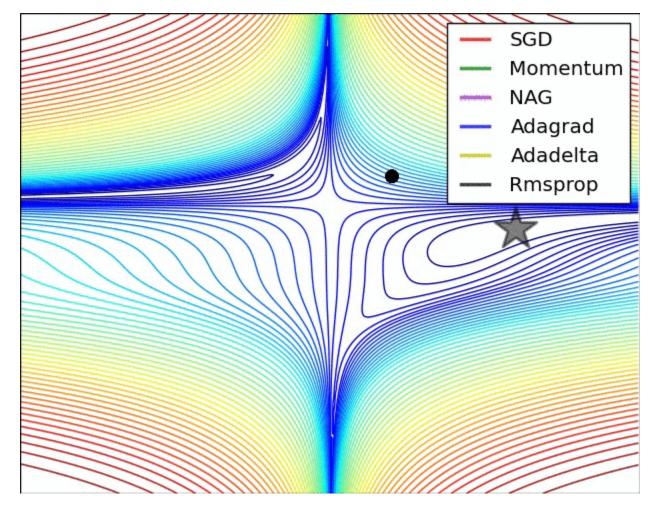




- Adaptive Moment Estimation (Adam) Optimization
 - Another method that computes adaptive learning rates for each parameter
 - Adam also keeps an exponentially decaying average of past gradients, similar to momentum
 - like a heavy ball with friction



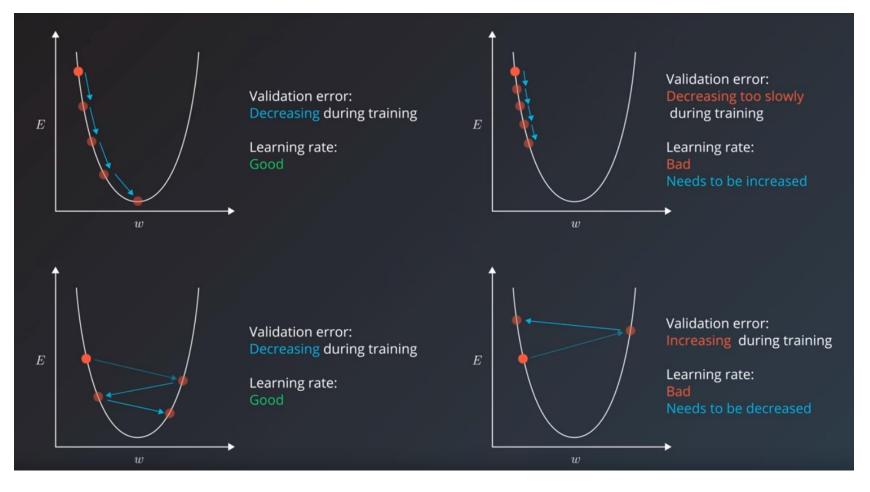








Optimizer Hyperparameters: Learning Rate







Optimizer Hyperparameters

- Mini-batch size
 - A larger mini-batch size
 - utilizes matrix multiplication in the training calculations
 - but needs more memory for the training process
 - A smaller mini-batch size
 - induces more noise in error calculations
 - more useful in preventing the training process from stopping at local minima
 - Good value for mini-batch size = 32
- Number of epochs
 - Increase the number of epochs until the validation accuracy starts decreasing even when training accuracy is increasing (overfitting)





Overfitting





Overfitting

underfit: train nei test nei overfit: train me test nei

- Deep neural networks typically have tens of thousands of parameters, sometimes even millions
- With so many parameters, the network has an incredible amount of freedom and can fit a huge variety of complex datasets
- BUT this great flexibility also means that it is prone to overfitting the training set





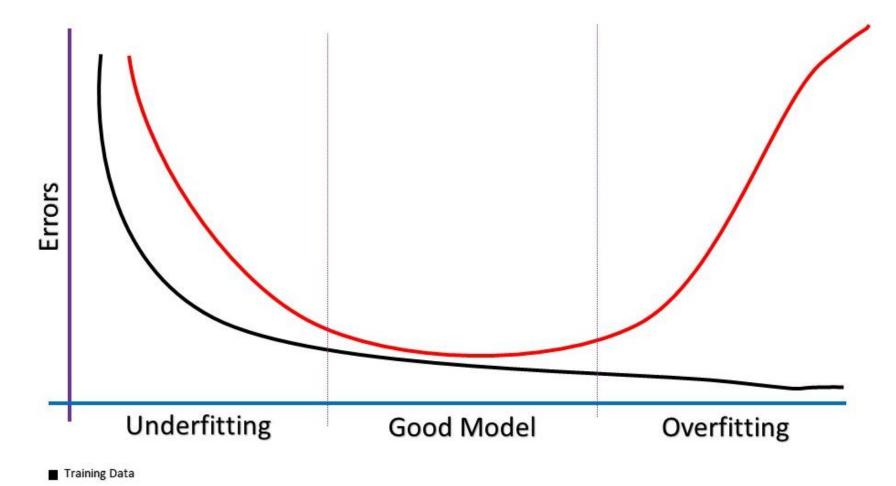
Overfitting Case 1: test with training data

- Learning the parameters of a prediction function and testing it on the same data is a methodological mistake:
 - a model that would just repeat the labels of the samples that it has just seen would have a perfect score but would fail to predict anything useful on yet-unseen data.
- This situation is called **overfitting**.





Overfitting Case 2: too complex model

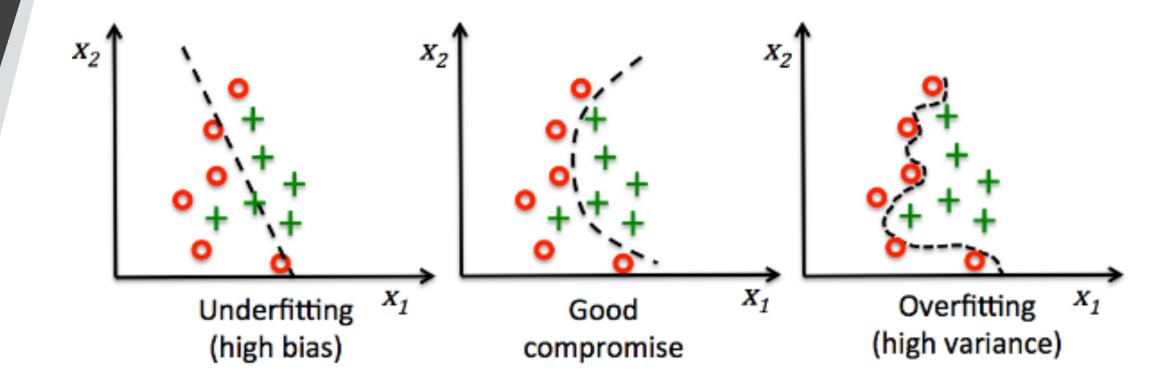




Test Data



Bias vs Variance







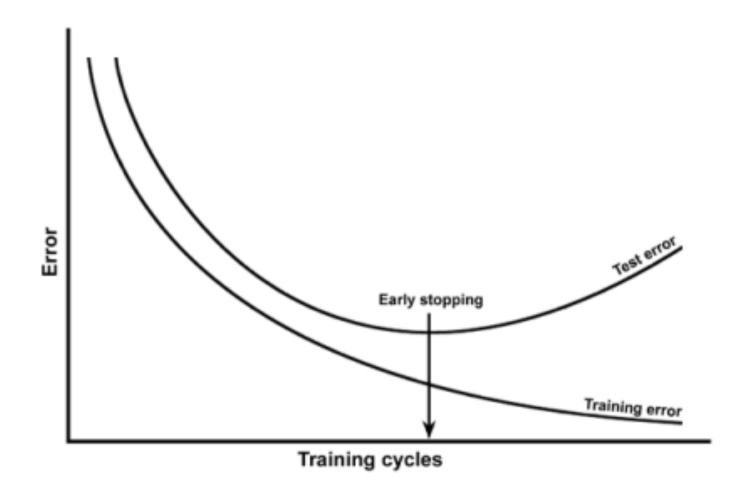
Avoiding Overfitting

- Early stopping
 - just interrupt training when its performance on the validation set starts dropping
- L1 and L2 regularization
- Dropout





Early Stopping







Avoiding Overfitting

- L1 and L2 regularizations
 - Regularization makes slight modifications to the learning algorithm such that the model generalizes better
 - These update the general cost function by adding another term known as the regularization term
 - In L2 (weight decay),

$$Cost function = Loss + \frac{\lambda}{2m} * \sum ||w||^2$$

• In L1,

$$Cost function = Loss + \frac{\lambda}{2m} * \sum ||w||$$





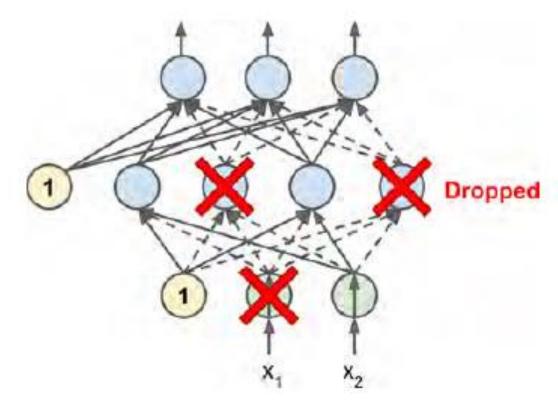
Avoiding Overfitting: Dropout

- Dropout
 - The most popular regularization technique for deep neural networks
 - A simple algorithm:
 - At every training step, every neuron (including the input neurons but excluding the output neurons) has a probability *p* of being temporarily "dropped out"
 - meaning it will be entirely ignored during this training step
 - but it may be active during the next step
 - The hyperparameter p is called the dropout rate, and it is typically set to 50%.
 - After training, neurons don't get dropped anymore





Avoiding Overfitting: Dropout



Dropout Regularization





Keras Model training

https://keras.io/api/models/model_training_apis/





compile

In []:

```
Model.compile(
    optimizer="rmsprop",
    loss=None,
    metrics=None,
    loss_weights=None,
    weighted_metrics=None,
    run_eagerly=None,
    steps_per_execution=None,
    **kwargs
```

fit

In []:

```
Model.fit(
       x=None,
       y=None,
        batch_size=None,
        epochs=1,
        verbose=1,
        callbacks=None,
        validation_split=0.0,
 8
        validation data=None,
 9
10
        shuffle=True,
        class_weight=None,
11
12
        sample_weight=None,
        initial epoch=0,
13
14
        steps_per_epoch=None,
15
        validation_steps=None,
        validation_batch_size=None,
16
17
        validation_freq=1,
18
        max_queue_size=10,
19
       workers=1,
        use_multiprocessing=False,
20
21 )
```