

Pattern.java

```
1 package Triangle;
2
3 public class Pattern {
4
5     public static void main(String args[])
6     {
7         int x,y,z;
8         for(x=7;x>=1;x--)
9         {
10             for(y=7;y>x;y--)
11             {
12                 System.out.print(" ");
13             }
14             for(z=1;z<=x;z++)
15             {
16                 System.out.print("*");
17             }
18             System.out.println();
19         }
20     }
21
22 }
23
24
```