## UseThread.java

```
1package ThreadInJava;
 3 public class UseThread extends Thread {
5
      public void run()
 6
 7
          System.out.println("This is a runnable thread...");
8
      }
 9
      public static void main(String args[])
10
11
          UseThread ust = new UseThread();
12
13
          ust.start();
14
      }
15
16 }
17
```