Number.java

```
1package NegativePositive;
 2 import java.util.*;
 4 public class Number {
 6
      public static void main(String args[])
 7
 8
          int x;
 9
          System.out.println("Please insert any number: ");
10
          Scanner sc = new Scanner(System.in);
11
          x = sc.nextInt();
12
13
          if(x<0)
14
              System.out.println("This is a negative number");
15
16
          }
17
          else
              System.out.println("This is a positive number");
18
19
      }
20
21 }
22
```