

## Number.java

```
1 package EvenOdd;
2 import java.util.*;
3
4 public class Number {
5
6     public static void main(String args[])
7     {
8         int x;
9         System.out.println("Please insert any number: ");
10        Scanner sc = new Scanner(System.in);
11        x = sc.nextInt();
12
13        if(x % 2 == 0)
14            System.out.println("This is an even number");
15        else
16            System.out.println("This is an odd number");
17    }
18
19 }
20
```