

```
public decimal CalculateSalary(Employee employee)
       // pensja zasadnicza
       decimal salary = employee.GetSalary();
       // premia za nadgodziny
       salary += (decimal) employee.OvertimeSalary.TotalHours *
amountPerHour;
       // premia za oddanie każdego projektu
       for (int i = 0; i < employee.NumberOfProjects; i++)
          salary += bonusPerProject;
       return salary;
```

```
public decimal CalculateSalary(Employee employee)
       // pensja zasadnicza
       decimal salary = employee.GetSalary();
      // premia za nadgodziny
       salary += (decimal) employee.OvertimeSalary.TotalHours *
amountPerHour;
       // premia za udział w szkoleniu
       return salary;
```

```
var stream = new MemoryStream()
    new FileStream(Stream stream)
    new ZipStream(Stream stream)
```

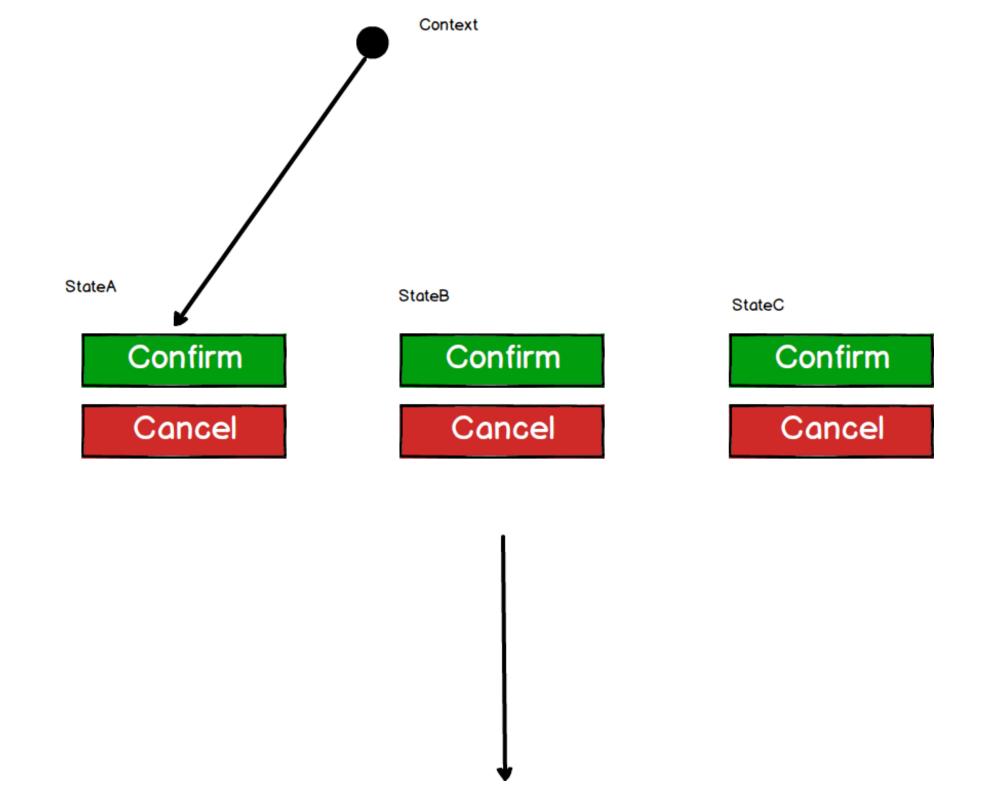
A Subtitle

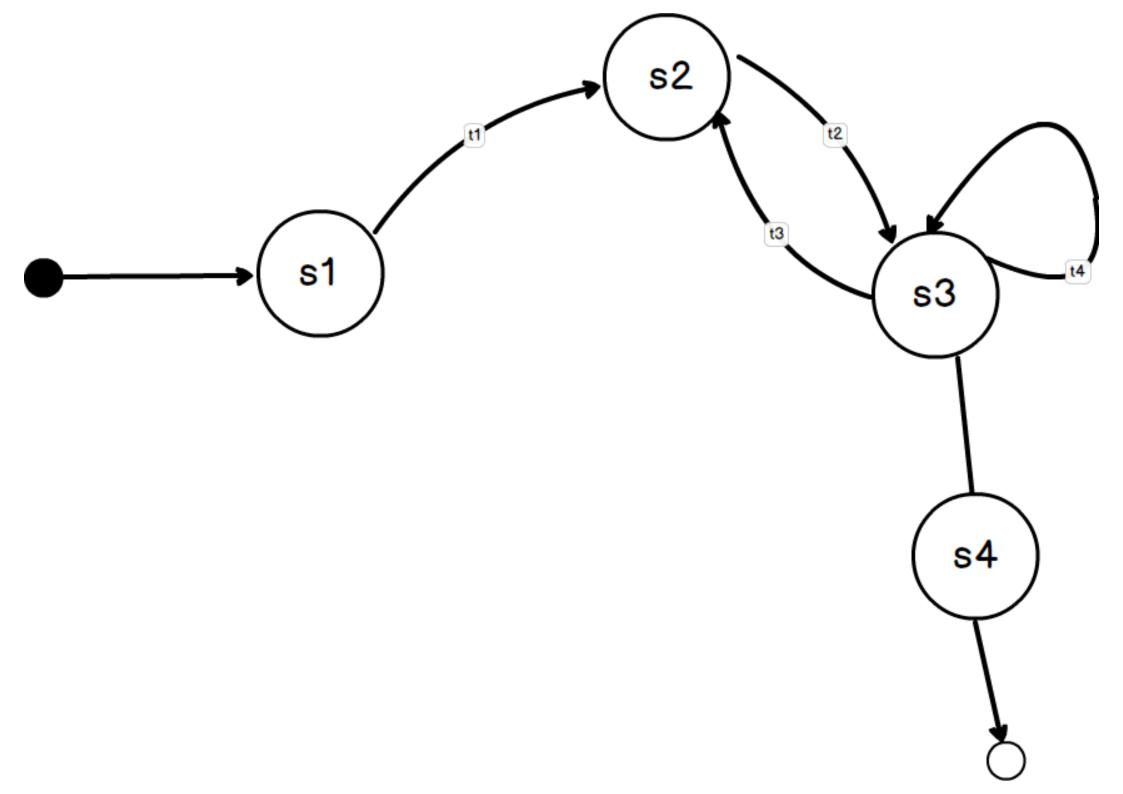
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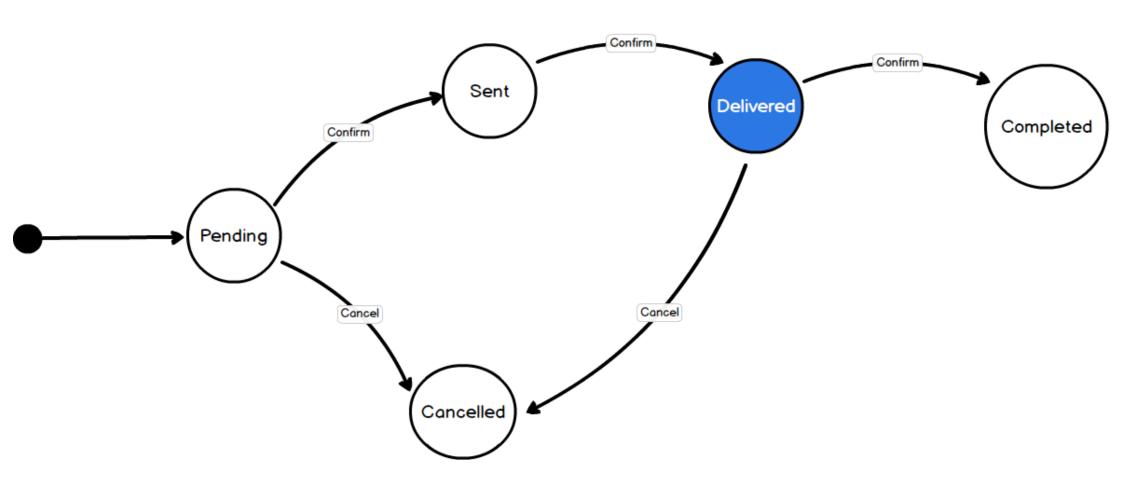
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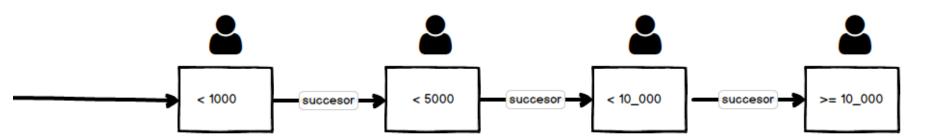
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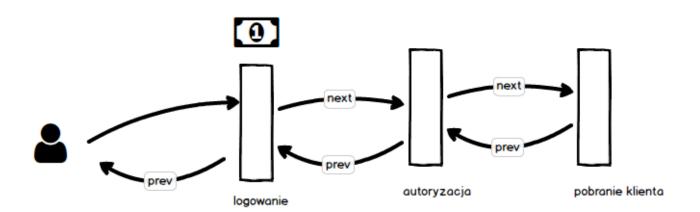
	HappyHours	Gender	Holiday	
Percentage	✓	>	>	
Fixed	✓	>	>	
Gratis				











if (
logowanie
authoryzacja
pobranie klienta
)

