

Computer Vision & Multimedia Analysis Course — A.A. 2019/2020

Lab 2:

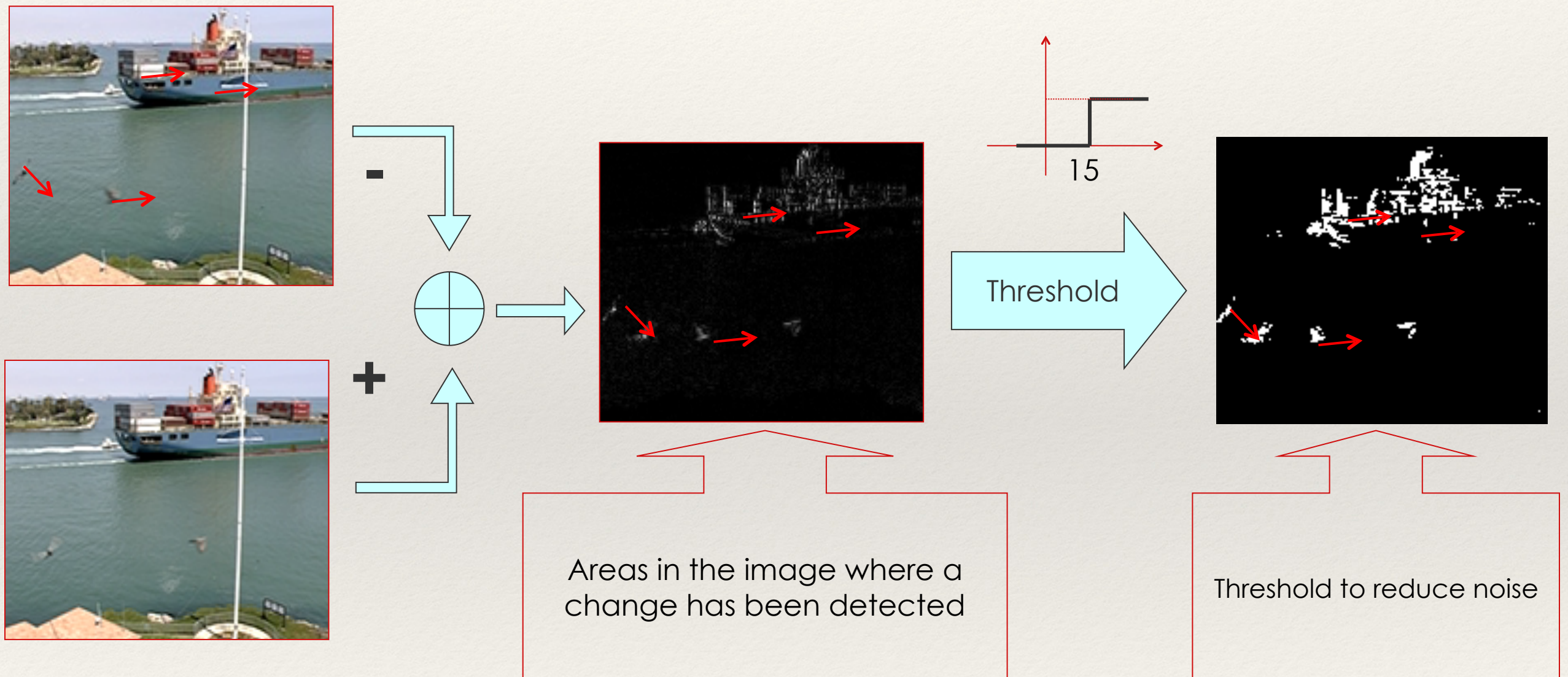
Motion Detection

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What's up today (and tomorrow)

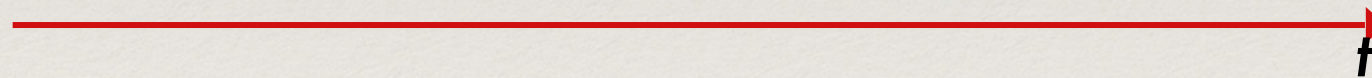
- ❖ Frame differencing
- ❖ Background Subtraction
- ❖ Adaptive Background Subtraction
- ❖ Adaptive Background Subtraction: Mixture of Gaussians

Frame differencing



Frame Differencing: Time Scaling

$$D(N) = \|I(t) - I(t + N)\|$$

**I(t)****D(-1)****D(-3)****D(-5)****D(-9)****D(-15)****t**

Exercise: frame differencing

- ❖ Initialise a new project

- ❖ Open a video

- ❖ Convert frames to grayscale

```
cvtColor(frame_color, frame_gray, CV_RGB2GRAY);
```

- ❖ Use an array to store frames!

```
Mat* frames = new Mat[1000] ;
```

```
NB!!!: how to copy: frame_gray.copyTo(frames);
```

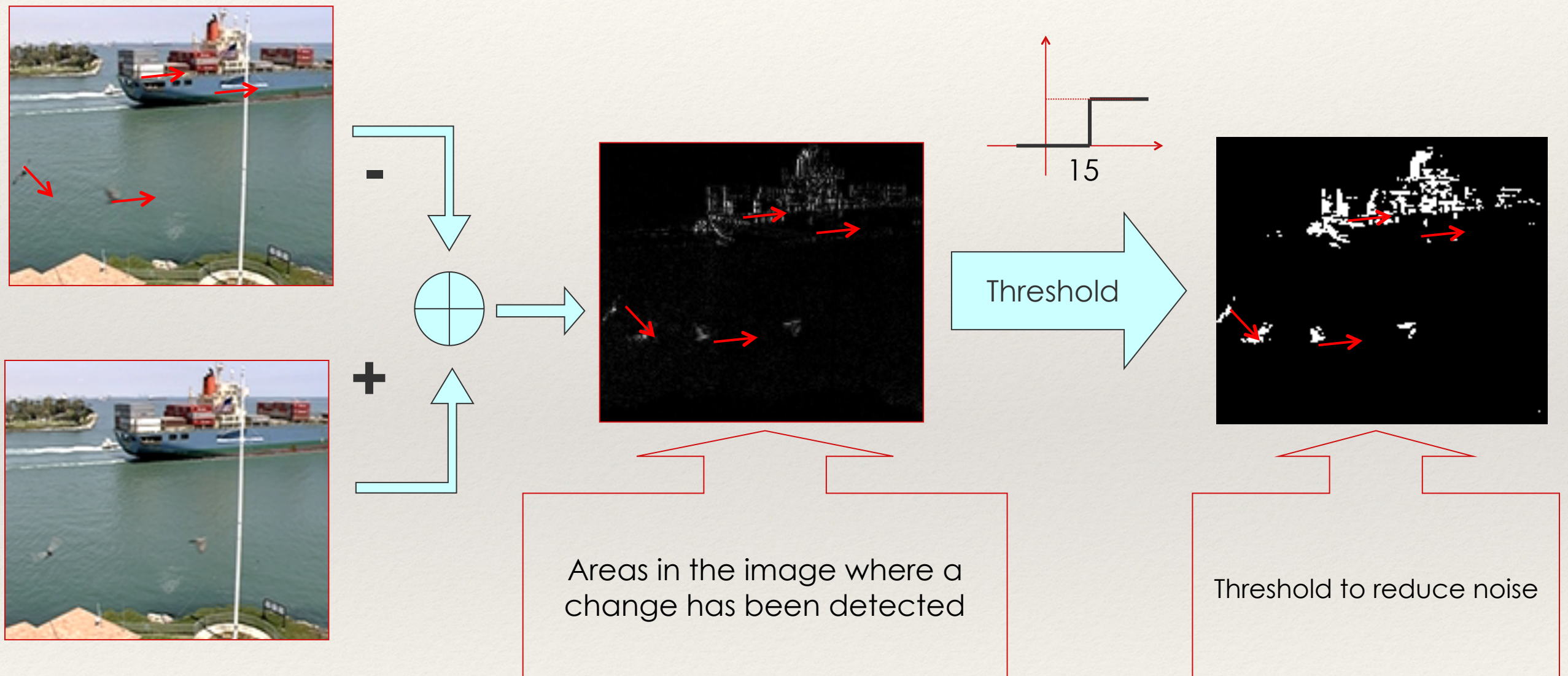
```
NB!!!: deallocate memory before return 0; -> delete[] frames;
```

- ❖ Implement the function

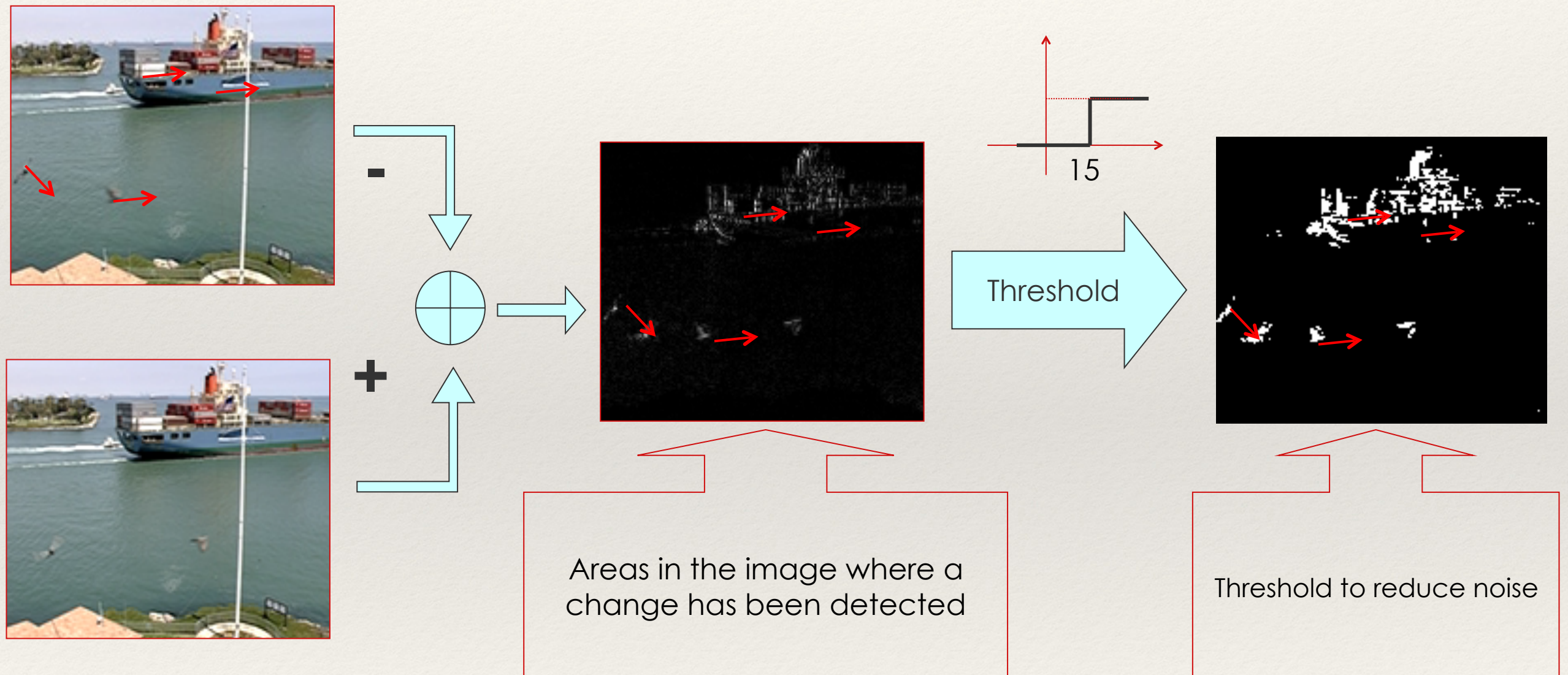
```
absdiff(I(t), I(t+N), result);
```

$$D(N) = \|I(t) - I(t + N)\|$$

What's missing in the implementation?



Apply thresholding on the mask



❖ `threshold(InputArray src, OutputArray dst, double thresh, double maxval, int type)`

Adaptive Background Subtraction

- ❖ Use a parameter α to weight the contributions
- ❖ $B_t = \alpha I_t + (1-\alpha) B_{t-1}$
 - ❖ $\alpha = 0 \rightarrow$ bg sub, no update
 - ❖ $\alpha = 1 \rightarrow$ frame differencing

Mixture of Gaussians

$$P(\mathbf{x}_t) = \sum_{i=1}^K \omega_{i,t} \eta(\mathbf{x}_t, \mu_{i,t}, \Sigma_{i,t})$$

- ❖ $\omega_{i,t}$ = weight for the current Gaussian
- ❖ Select K
- ❖ Rank the Gaussians on the basis of
 - ❖ Peak amplitude
 - ❖ Weight
 - ❖ Standard deviation

$$\omega_{k,t} = \alpha M_{k,t} + (1 - \alpha) \omega_{k,t-1}$$

- ❖ α is the so-called learning rate
- ❖ M is one for the matching model and 0 otherwise
 - if it is not the matching model, the weight is decreased

Exercise

- ❖ Go to OpenCV 4 documentation
 - ❖ <https://docs.opencv.org/master/>
 - ❖ Check the parameters for the BackgroundSubtractorMOG
 - ❖ Try to change the number of Gaussians and the history (how much time you want to spend to learn the background model) used and check the results
-
- ❖ Change the MOG to BackgroundSubtractorMOG2 (!!! MOG 2 doesn't need *bgsegm*)
 - ❖ Use the method `pMOG->getBackgroundImage(Mat bg);` to get the background
 - ❖ Display the background and observe how it changes over time with different values of the learning rate parameter