Android Questions

- 1) Write an application to create a splash screen.
- 2) Create table Student (roll no, name, address, percentage).

Create Application for performing the following operation on the table.

(Using SQLite database).

i] Insert record of 5 new student details.

ii] Show all the student details.

//Refer Studentdb Program 18

3) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is Prime or not. Print the message accordingly in the label control.

```
//xmlfile
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center">
  <EditText
    android:id="@+id/numberInput"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number"
    android:layout_marginBottom="16dp"
    android:gravity="center"
    android:minWidth="200dp" />
  <Button
    android:id="@+id/checkButton"
    android:layout_width="wrap_content"
```

```
android:layout_height="wrap_content"
    android:text="Check if Prime" />
  <TextView
    android:id="@+id/resultLabel"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text=""
    android:textSize="18sp"
    android:layout_marginTop="16dp" />
</LinearLayout>
//MainActivity
package com.example.primechecker;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText numberInput;
  private Button checkButton;
  private TextView resultLabel;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

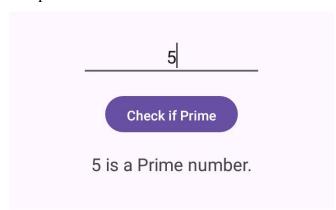
```
numberInput = findViewById(R.id.numberInput);
  checkButton = findViewById(R.id.checkButton);
  resultLabel = findViewById(R.id.resultLabel);
  checkButton.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       String input = numberInput.getText().toString();
       if (!input.isEmpty()) {
         int number = Integer.parseInt(input);
         if (isPrime(number)) {
            resultLabel.setText(number + " is a Prime number.");
          } else {
            resultLabel.setText(number + " is not a Prime number.");
          }
       } else {
         resultLabel.setText("Please enter a number.");
       }
     }
  });
// Method to check if a number is prime
private boolean isPrime(int num) {
  if (num <= 1) return false;
  for (int i = 2; i \le Math.sqrt(num); i++) {
    if (num \% i == 0) return false;
  }
  return true;
```

}

}

}

//output



4) Java Android Program to perform all arithmetic Operations using Calculators.

0			
DEL		ANSWER	
1	2	3	+
4	5	6	-
7	8	9	x
-	0	%	/

//Refer calculator Program 22

5) Construct image switcher using setFactory().

```
//XMLFile
```

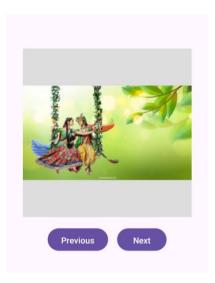
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">

<ImageSwitcher
    android:id="@+id/imageSwitcher"</pre>
```

```
android:layout_width="300dp"
    android:layout_height="300dp"
    android:layout_gravity="center"
    android:background="#ddd" />
  <LinearLayout
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:layout_gravity="center"
    android:paddingTop="16dp">
    <Button
      android:id="@+id/prevButton"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Previous" />
    <Button
      android:id="@+id/nextButton"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Next"
      android:layout_marginStart="16dp"/>
  </LinearLayout>
</LinearLayout>
//MainActivity
package com.example.imageswitcher;
import android.os.Bundle;
import android.view.View;
import android.view.ViewGroup;
```

```
import android.widget.Button;
import android.widget.ImageSwitcher;
import android.widget.ImageView;
import android.widget.ViewSwitcher;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private ImageSwitcher imageSwitcher;
  private Button prevButton, nextButton;
  // Array of images to switch between
  private int[] images = {R.drawable.image1, R.drawable.image2, R.drawable.image3,
R.drawable.image4};
  private int currentIndex = 0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    imageSwitcher = findViewById(R.id.imageSwitcher);
    prevButton = findViewById(R.id.prevButton);
    nextButton = findViewById(R.id.nextButton);
    // Set factory to create ImageView for ImageSwitcher
    imageSwitcher.setFactory(new ViewSwitcher.ViewFactory() {
       @Override
      public View makeView() {
         ImageView imageView = new ImageView(MainActivity.this);
        imageView.setLayoutParams(new ImageSwitcher.LayoutParams(
             ViewGroup.LayoutParams.MATCH_PARENT,
             ViewGroup.LayoutParams.MATCH_PARENT));
        imageView.setScaleType(ImageView.ScaleType.FIT_CENTER);
```

```
return imageView;
       }
     });
    // Set the initial image
     imageSwitcher.setImageResource(images[currentIndex]);
     // Set listeners for navigation buttons
     prevButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         currentIndex = (currentIndex - 1 + images.length) % images.length;
         image Switcher.set Image Resource (images [current Index]);\\
       }
     });
     nextButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         currentIndex = (currentIndex + 1) % images.length;
         image Switcher.set Image Resource (images [current Index]);\\
       }
     });
}
//output
```



- 6) Create table Employee (E_id, name, address, pho_no). Create Application for performing the following operation on the table. (Using SQLite database).
 - i. Insert record of 5 new Employees.
 - ii. Show all the details of Employee.//Refer Studentdb Program 18
- 7) Create a Application which shows Life Cycle of Activity.

```
//XMLFile

<?xml version="1.0" encoding="utf-8"?>

<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"

android:layout_width="match_parent"

android:layout_height="match_parent"

android:padding="16dp">

<TextView

android:layout_width="wrap_content"

android:layout_width="wrap_content"

android:layout_height="wrap_content"

android:text="Lifecycle State"

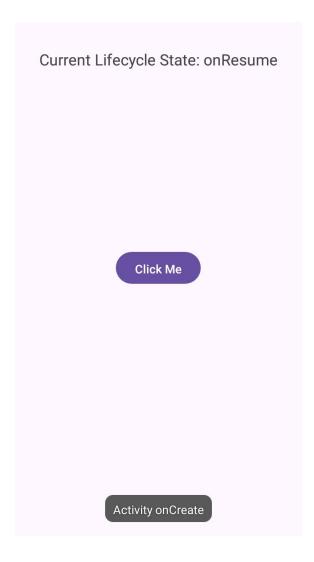
android:textSize="18sp"

android:layout_centerHorizontal="true"
```

```
android:layout_marginTop="50dp" />
  <Button
    android:id="@+id/lifecycleBtn"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Click Me"
    android:layout_centerInParent="true" />
</RelativeLayout>
//MainActivity
package com.example.activitylifecycle;
import android.os.Bundle;
import android.util.Log;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView lifecycleStatus;
  private Button lifecycleBtn;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    // Initialize views
    lifecycleStatus = findViewById(R.id.lifecycleStatus);
```

```
lifecycleBtn = findViewById(R.id.lifecycleBtn);
    // Set initial state text
    lifecycleStatus.setText("Activity Created");
    // Set button click listener
    lifecycleBtn.setOnClickListener(view ->
         Toast.makeText(MainActivity.this,
                                                        "Button
                                                                             Clicked!",
Toast.LENGTH_SHORT).show()
    );
    // Log and show the state
    showLifecycleState("onCreate");
  }
  @Override
  protected void onStart() {
    super.onStart();
    showLifecycleState("onStart");
  }
  @Override
  protected void onResume() {
    super.onResume();
    showLifecycleState("onResume");
  }
  @Override
  protected void onPause() {
    super.onPause();
    showLifecycleState("onPause");
  }
  @Override
```

```
protected void onStop() {
     super.onStop();
     showLifecycleState("onStop");
  }
  @Override
  protected void onRestart() {
     super.onRestart();
     showLifecycleState("onRestart");
  }
  @Override
  protected void onDestroy() {
     super.onDestroy();
     showLifecycleState("onDestroy");
  }
  private void showLifecycleState(String state) {
     // Update TextView with the current lifecycle state
     lifecycleStatus.setText("Current Lifecycle State: " + state);
     // Display Toast message
     To a st. make Text (this, "Activity" + state, To a st. LENGTH\_SHORT). show();
     // Log lifecycle state for debugging purposes
     Log.d("MainActivity", "Activity " + state);
  }
}
//output
```



- 8) Create table Customer (id, name, address, ph_no). Create Application for performing the following operation on the table. (Using SQLite database).
 - i. Insert new customer details (At least records).
 - ii. Show all the customer details

//Refer Studentdb Program 18

9) Create an Android Application to accept two numbers to calculate it's Power and Average. Create two buttons: Power and Average. Display the appropriate result on the next activity on Button click.

```
//xmlFile

<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp"
android:gravity="center">
```

<EditText

android:id="@+id/numberInput1"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Enter first number"
android:inputType="numberDecimal"
android:layout_marginBottom="10dp" />

<EditText

android:id="@+id/numberInput2"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Enter second number"
android:inputType="numberDecimal"
android:layout_marginBottom="20dp" />

<Button

android:id="@+id/powerButton" android:layout_width="wrap_content" android:layout_height="wrap_content" android:text="Power"/>

<Button

android:id="@+id/averageButton"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Average"
android:layout_marginTop="10dp" />

```
</LinearLayout>
//MainActivity.java
package com.example.poweraverage;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText numberInput1, numberInput2;
  private Button powerButton, averageButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    numberInput1 = findViewById(R.id.numberInput1);
    numberInput2 = findViewById(R.id.numberInput2);
    powerButton = findViewById(R.id.powerButton);
    averageButton = findViewById(R.id.averageButton);
    powerButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         calculate("power");
       }
```

```
});
    averageButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         calculate("average");
       }
    });
  }
  private void calculate(String operation) {
    String num1Str = numberInput1.getText().toString().trim();
    String num2Str = numberInput2.getText().toString().trim();
    if (num1Str.isEmpty() || num2Str.isEmpty()) {
       Toast.makeText(this,
                                    "Please
                                                   enter
                                                                both
                                                                             numbers",
Toast.LENGTH_SHORT).show();
       return;
    }
    double num1 = Double.parseDouble(num1Str);
    double num2 = Double.parseDouble(num2Str);
    double result;
    if (operation.equals("power")) {
       result = Math.pow(num1, num2); // Calculate num1 raised to the power of num2
     } else {
       result = (num1 + num2) / 2; // Calculate the average of num1 and num2
     }
    // Start ResultActivity and pass the result and operation type
    Intent intent = new Intent(MainActivity.this, MainActivity2.class);
    intent.putExtra("RESULT", result);
    intent.putExtra("OPERATION", operation);
```

```
startActivity(intent);
  }
}
//Xmlfile2
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp"
  android:gravity="center">
  <TextView
    android:id="@+id/resultView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Result will be displayed here"
    android:textSize="18sp"
    android:textColor="#000" />
</LinearLayout>
//Main_Activity2.java
package com.example.poweraverage;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity2 extends AppCompatActivity {
  private TextView resultView;
```

```
@Override
  protected void onCreate(Bundle savedInstanceState) {
     super.onCreate(savedInstanceState);
     setContentView(R.layout.activity_main2);
     resultView = findViewById(R.id.resultView);
    // Retrieve the data passed from MainActivity
     double result = getIntent().getDoubleExtra("RESULT", 0);
     String operation = getIntent().getStringExtra("OPERATION");
    // Display the appropriate message
     String displayMessage;
    if ("power".equals(operation)) {
       displayMessage = "Power Result: " + result;
     } else {
       displayMessage = "Average Result: " + result;
     }
     resultView.setText(displayMessage);
  }
//output
  5
  5
                Power
               Average
```

}

10) Create application using JSON to provide Employee Information //XML file

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:id="@+id/main"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <TextView
    android:id="@+id/name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginStart="156dp"
    android:layout_marginTop="190dp"
    android:layout_marginEnd="197dp"
    android:layout_marginBottom="110dp"
    android:text="TextView"
    app:layout_constraintBottom_toTopOf="@+id/salary"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
  <TextView
    android:id="@+id/salary"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginStart="156dp"
    android:layout_marginTop="8dp"
```

```
android:layout_marginEnd="197dp"
    android:layout_marginBottom="393dp"
    android:text="TextView"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/name"/>
</androidx.constraintlayout.widget.ConstraintLayout>
//MainActivity File
package com.example.json;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
import org.json.JSONException;
import org.json.JSONObject;
public class MainActivity extends AppCompatActivity {
  String JSON_STRING="{\"employee\":{\"name\":\"Sakshi\",\"salary\":25000}}";
  String name, salary;
  TextView employeeName, employeeSalary;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

```
employeeName=(TextView) findViewById(R.id.name);
    employeeSalary=(TextView) findViewById(R.id.salary);
    try{
      JSONObject obj=new JSONObject(JSON_STRING);
      JSONObject employee= obj.getJSONObject("employee");
      name=employee.getString("name");
      salary=employee.getString("salary");
      employeeName.setText("Name :"+name);
      employeeSalary.setText("Salary: "+salary);
    }
    catch (JSONException e){
      e.printStackTrace();
    }
}
//output
            Name:Sakshi
            Salary: 25000
```

11) Construct an Android application to accept a number and calculate Armstrong and Perfect number of a given number.

```
//XMLFile

<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp">
<!-- EditText for entering number -->
<EditText
  android:id="@+id/editTextNumber"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:hint="Enter a number"
  android:inputType="number"/>
<!-- Button to check Armstrong -->
<Button
  android:id="@+id/checkArmstrongButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Check Armstrong"
  android:layout_marginTop="20dp"/>
<!-- Button to check Perfect number -->
<Button
  android:id="@+id/checkPerfectButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Check Perfect Number"
  android:layout_marginTop="20dp"/>
<!-- TextView to display results -->
<TextView
  android:id="@+id/resultTextView"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
```

```
android:text=""
    android:textSize="18sp"
    android:layout_marginTop="20dp"/>
</LinearLayout>
//MainActivity
package com.example.armstrong;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText editTextNumber;
  private Button checkArmstrongButton, checkPerfectButton;
  private TextView resultTextView;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editTextNumber = findViewById(R.id.editTextNumber);
    checkArmstrongButton = findViewById(R.id.checkArmstrongButton);
    checkPerfectButton = findViewById(R.id.checkPerfectButton);
    resultTextView = findViewById(R.id.resultTextView);
    // Check for Armstrong number
```

```
checkArmstrongButton.setOnClickListener(v -> {
    String input = editTextNumber.getText().toString();
    if (!input.isEmpty()) {
       int number = Integer.parseInt(input);
       if (isArmstrong(number)) {
         resultTextView.setText(number + " is an Armstrong number.");
       } else {
         resultTextView.setText(number + " is NOT an Armstrong number.");
       }
     }
  });
  // Check for Perfect number
  checkPerfectButton.setOnClickListener(v -> {
    String input = editTextNumber.getText().toString();
    if (!input.isEmpty()) {
       int number = Integer.parseInt(input);
       if (isPerfect(number)) {
         resultTextView.setText(number + " is a Perfect number.");
       } else {
         resultTextView.setText(number + " is NOT a Perfect number.");
       }
  });
}
// Function to check if a number is Armstrong
private boolean isArmstrong(int number) {
  int sum = 0, temp, remainder, digits = 0;
  temp = number;
  // Calculate the number of digits
  while (temp != 0) {
    temp /= 10;
```

```
digits++;
     }
     temp = number;
    // Calculate the sum of powers of digits
     while (temp != 0) {
       remainder = temp % 10;
       sum += Math.pow(remainder, digits);
       temp = 10;
     }
     return sum == number;
  }
  // Function to check if a number is Perfect
  private boolean isPerfect(int number) {
     int sum = 0;
     // Calculate the sum of divisors
    for (int i = 1; i \le number / 2; i++) {
       if (number \% i == 0) {
          sum += i;
     }
     return sum == number;
  }
}
//output
    Check Armstrong
    Check Perfect Number
 5 is NOT a Perfect number.
```

12) Write a Java Android Program to Demonstrate List View Activity with all operations Such as: Insert, Delete, Search

```
//XMLFile
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <!-- EditText to input new item -->
  <EditText
    android:id="@+id/editText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter item"
    android:inputType="text"/>
  <!-- Buttons for operations -->
  <LinearLayout
    android:orientation="horizontal"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:gravity="center">
    <Button
       android:id="@+id/insertButton"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Insert" />
```

```
<Button
       android:id="@+id/deleteButton"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Delete"
      android:layout_marginLeft="10dp"/>
    <Button
      android:id="@+id/searchButton"
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:text="Search"
      android:layout_marginLeft="10dp"/>
  </LinearLayout>
  <!-- ListView to display items -->
  <ListView
    android:id="@+id/listView"
    android:layout_width="match_parent"
    android:layout_height="0dp"
    android:layout_weight="1"/>
</LinearLayout>
//MainActivity
package com.example.listview;
import android.os.Bundle;
import android.view.View;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.EditText;
import android.widget.ListView;
import android.widget.Toast;
```

```
import androidx.appcompat.app.AppCompatActivity;
import java.util.ArrayList;
public class MainActivity extends AppCompatActivity {
  private EditText editText;
  private Button insertButton, deleteButton, searchButton;
  private ListView listView;
  private ArrayList<String> itemList;
  private ArrayAdapter<String> adapter;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    editText = findViewById(R.id.editText);
    insertButton = findViewById(R.id.insertButton);
    deleteButton = findViewById(R.id.deleteButton);
    searchButton = findViewById(R.id.searchButton);
    listView = findViewById(R.id.listView);
    // Initialize item list and set up adapter
    itemList = new ArrayList<>();
    adapter = new ArrayAdapter<>(this, android.R.layout.simple_list_item_1,
itemList);
    listView.setAdapter(adapter);
    // Insert button listener
    insertButton.setOnClickListener(v -> {
       String item = editText.getText().toString();
       if (!item.isEmpty()) {
```

```
itemList.add(item);
         adapter.notifyDataSetChanged();
         editText.setText("");
         Toast.makeText(MainActivity.this,
                                                       "Item
                                                                         Inserted",
Toast.LENGTH_SHORT).show();
       } else {
         Toast.makeText(MainActivity.this,
                                                "Please
                                                           enter
                                                                            item",
                                                                     an
Toast.LENGTH_SHORT).show();
       }
    });
    // Delete button listener
    deleteButton.setOnClickListener(v -> {
      String itemToDelete = editText.getText().toString();
      if (itemList.contains(itemToDelete)) {
         itemList.remove(itemToDelete);
         adapter.notifyDataSetChanged();
         editText.setText("");
         Toast.makeText(MainActivity.this,
                                                       "Item
                                                                         Deleted",
Toast.LENGTH_SHORT).show();
       } else {
         Toast.makeText(MainActivity.this,
                                                   "Item
                                                                not
                                                                           found",
Toast.LENGTH_SHORT).show();
       }
     });
    // Search button listener
    searchButton.setOnClickListener(v -> {
      String itemToSearch = editText.getText().toString();
      if (itemList.contains(itemToSearch)) {
         Toast.makeText(MainActivity.this,
                                                                          Found",
                                                        "Item
Toast.LENGTH_SHORT).show();
       } else {
```

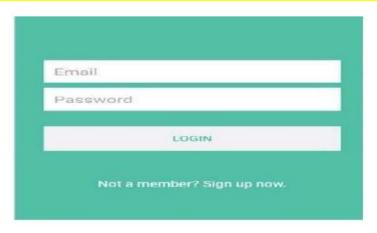
13) Create an application to demonstrate login form with validation.

SEARCH

DELETE

INSERT

hiii



//xmlFile

<EditText

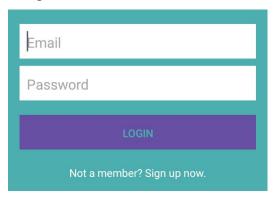
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:orientation="vertical"
   android:padding="16dp"
   android:gravity="center"
   android:background="#4cafaf">
```

```
android:id="@+id/emailInput"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:hint="Email"
  android:inputType="textEmailAddress"
  android:background="#FFFFFF"
  android:padding="10dp"
  android:layout_marginBottom="10dp" />
<EditText
  android:id="@+id/passwordInput"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:hint="Password"
  android:inputType="textPassword"
  android:background="#FFFFFF"
  android:padding="10dp"
  android:layout_marginBottom="20dp" />
<Button
  android:id="@+id/loginButton"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:text="LOGIN"
  android:background="#FFFFFF"
  android:textColor="#4cafaf" />
<TextView
  android:id="@+id/signupPrompt"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Not a member? Sign up now."
  android:textColor="#FFFFFF"
  android:layout_marginTop="20dp" />
```

```
</LinearLayout>
//MainActivity
package com.example.loginform1;
import android.os.Bundle;
import android.text.TextUtils;
import android.util.Patterns;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText emailInput, passwordInput;
  private Button loginButton;
  private TextView signupPrompt;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    emailInput = findViewById(R.id.emailInput);
    passwordInput = findViewById(R.id.passwordInput);
    loginButton = findViewById(R.id.loginButton); \\
    signupPrompt = findViewById(R.id.signupPrompt);
    loginButton.setOnClickListener(new View.OnClickListener() {
```

```
@Override
       public void onClick(View v) {
         validateInput();
       }
     });
    signupPrompt.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         Toast.makeText(MainActivity.this,
                                                  "Signup
                                                                           clicked!",
                                                               option
Toast.LENGTH_SHORT).show();
         // You can start a new activity for signup here if needed.
       }
     });
  }
  private void validateInput() {
    String email = emailInput.getText().toString().trim();
    String password = passwordInput.getText().toString().trim();
    if (TextUtils.isEmpty(email)) {
       emailInput.setError("Email is required");
       emailInput.requestFocus();
     } else if (!Patterns.EMAIL_ADDRESS.matcher(email).matches()) {
       emailInput.setError("Enter a valid email");
       emailInput.requestFocus();
     } else if (TextUtils.isEmpty(password)) {
       passwordInput.setError("Password is required");
       passwordInput.requestFocus();
     } else {
       Toast.makeText(this, "Login successful", Toast.LENGTH_SHORT).show();
       // Proceed with login logic, e.g., authenticate with backend.
     }
  }
```

//output



14) Create an application Which reads the person greet message from one activity and display the Greet message on another activity on click of Button (Use Intent).

```
//XmlFile

package com.example.greetapp;

import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity2 extends AppCompatActivity {
    private TextView greetDisplay;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main2);

    greetDisplay = findViewById(R.id.greetDisplay);

// Retrieve the greeting message from the Intent
```

```
String greetMessage = getIntent().getStringExtra("GREETING_MESSAGE");
    // Display the greeting message
    greetDisplay.setText(greetMessage);
  }
}
//MainActivity
package com.example.greetapp;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText greetInput;
  private Button sendButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    greetInput = findViewById(R.id.greetInput);
    sendButton = findViewById(R.id.sendButton);
    sendButton.setOnClickListener(new View.OnClickListener() {
       @Override
```

```
public void onClick(View v) {
         String greetMessage = greetInput.getText().toString();
         // Create an Intent to start DisplayActivity
         Intent intent = new Intent(MainActivity.this, MainActivity2.class);
         // Pass the greeting message to DisplayActivity
         intent.putExtra("GREETING_MESSAGE", greetMessage);
         startActivity(intent);
       }
     });
  }
}
//xmlfile2
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <TextView
    android:id="@+id/greetDisplay"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Greeting Message Will Appear Here"
    android:textSize="18sp"
    android:layout_gravity="center"
    android:padding="16dp"/>
</LinearLayout>
```

```
//MainActivity2
   package com.example.greetapp;
   import android.os.Bundle;
   import android.widget.TextView;
   import androidx.appcompat.app.AppCompatActivity;
   public class MainActivity2 extends AppCompatActivity {
     private TextView greetDisplay;
      @Override
     protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main2);
        greetDisplay = findViewById(R.id.greetDisplay);
        // Retrieve the greeting message from the Intent
        String greetMessage = getIntent().getStringExtra("GREETING_MESSAGE");
        // Display the greeting message
        greetDisplay.setText(greetMessage);
     }
   }
15) Create an application to change Font Size, Color and Font Family of String.
   //XMLFile
   <?xml version="1.0" encoding="utf-8"?>
   <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
     android:layout_width="match_parent"
```

```
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp">
<TextView
  android:id="@+id/sampleText"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Sample Text"
  android:textSize="18sp"
  android:layout_gravity="center_horizontal"
  android:padding="16dp"/>
<TextView
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:paddingTop="16dp"
  android:text="Adjust Font Size" />
<SeekBar
  android:id="@+id/sizeSeekBar"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"/>
<TextView
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Adjust Font Color"
  android:paddingTop="16dp"/>
<SeekBar
  android:id="@+id/colorSeekBar"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"/>
```

```
<TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:paddingTop="16dp"
        android:text="Select Font Family" />
     <Spinner
        android:id="@+id/fontSpinner"
        android:layout_width="match_parent"
        android:layout_height="81dp"/>
   </LinearLayout>
   //MainActivity
package com.example.fontchanger;
import android.graphics.Color;
import android.os.Bundle;
import android.view.View;
import android.widget.AdapterView;
import android.widget.ArrayAdapter;
import android.widget.SeekBar;
import android.widget.Spinner;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private TextView sampleText;
  private SeekBar sizeSeekBar, colorSeekBar;
  private Spinner fontSpinner;
```

```
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  sampleText = findViewById(R.id.sampleText);
  sizeSeekBar = findViewById(R.id.sizeSeekBar);
  colorSeekBar = findViewById(R.id.colorSeekBar);
  fontSpinner = findViewById(R.id.fontSpinner);
  // Initialize SeekBar for font size
  sizeSeekBar.setMax(50);
  sizeSeekBar.setProgress(14); // Default font size
  sizeSeekBar.setOnSeekBarChangeListener(new SeekBar.OnSeekBarChangeListener() {
     @Override
    public void onProgressChanged(SeekBar seekBar, int progress, boolean fromUser) {
       sampleText.setTextSize(progress);
     }
     @Override
    public void onStartTrackingTouch(SeekBar seekBar) {}
     @Override
    public void onStopTrackingTouch(SeekBar seekBar) {}
  });
  // Initialize SeekBar for font color
  colorSeekBar.setMax(255);
  colorSeekBar.setProgress(0); // Default color (black)
  colorSeekBar.setOnSeekBarChangeListener(new SeekBar.OnSeekBarChangeListener()
     @Override
    public void onProgressChanged(SeekBar seekBar, int progress, boolean fromUser) {
```

{

```
sampleText.setTextColor(Color.rgb(progress, 0, 255 - progress));
       }
       @Override
       public void onStartTrackingTouch(SeekBar seekBar) {}
       @Override
       public void onStopTrackingTouch(SeekBar seekBar) {}
     });
    // Initialize Spinner for font family
    String[] fontFamilies = {"sans-serif", "serif", "monospace"};
    ArrayAdapter<String>
                                  adapter
                                                                    ArrayAdapter<>(this,
                                                         new
android.R.layout.simple_spinner_item, fontFamilies);
    adapter.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
    fontSpinner.setAdapter(adapter);
    fontSpinner.setOnItemSelectedListener(new AdapterView.OnItemSelectedListener() {
       @Override
       public void onItemSelected(AdapterView<?> parent, View view, int position, long id)
{
         String selectedFont = fontFamilies[position];
         sampleText.setTypeface(android.graphics.Typeface.create(selectedFont,
android.graphics.Typeface.NORMAL));
       }
       @Override
       public void onNothingSelected(AdapterView<?> parent) {}
    });
  }
}
//output
```

Sample Text



16) Create an application for registration form given below. Also perform appropriate validation.



//xmlfile

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout_width="match_parent"
   android:orientation="vertical"
   android:padding="16dp"
   android:gravity="center"
   android:background="#E8F5E9">

<TextView
   android:layout_width="wrap_content"
   android:layout_height="wrap_content"</pre>
```

```
android:text="Registration"
android:textSize="24sp"
android:textColor="#4CAF50"
android:layout_marginBottom="20dp" />
```

<EditText

android:id="@+id/nameInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Name"
android:layout_marginBottom="10dp"
android:background="#FFFFFF"/>

<EditText

android:id="@+id/emailInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="E-mail"
android:inputType="textEmailAddress"
android:layout_marginBottom="10dp"
android:background="#FFFFFF" />

<EditText

android:id="@+id/passwordInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Password"
android:inputType="textPassword"
android:layout_marginBottom="10dp"
android:background="#FFFFFF"/>

<EditText

android:id="@+id/ageInput"
android:layout_width="match_parent"

```
android:layout_height="wrap_content"
    android:hint="Age"
    android:inputType="number"
    android:layout_marginBottom="10dp"
    android:background="#FFFFFF" />
  <EditText
    android:id="@+id/mobileInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Mobile No"
    android:inputType="phone"
    and roid: layout\_marginBottom = "20dp"
    android:background="#FFFFFF" />
  <Button
    android:id="@+id/registerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Register"
    android:background="#4CAF50"
    android:textColor="#FFFFFF" />
</LinearLayout>
//MainActivity
package com.example.registrationform;
import android.os.Bundle;
import android.text.TextUtils;
import android.util.Patterns;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
```

```
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText nameInput, emailInput, passwordInput, ageInput, mobileInput;
  private Button registerButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    nameInput = findViewById(R.id.nameInput);
    emailInput = findViewById(R.id.emailInput);
    passwordInput = findViewById(R.id.passwordInput);
    ageInput = findViewById(R.id.ageInput);
    mobileInput = findViewById(R.id.mobileInput);
    registerButton = findViewById(R.id.registerButton);
    registerButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         validateAndRegister();
       }
     });
  }
  private void validateAndRegister() {
    String name = nameInput.getText().toString().trim();
    String email = emailInput.getText().toString().trim();
    String password = passwordInput.getText().toString().trim();
    String ageStr = ageInput.getText().toString().trim();
    String mobile = mobileInput.getText().toString().trim();
```

```
if (TextUtils.isEmpty(name)) {
       nameInput.setError("Name is required");
       nameInput.requestFocus();
       return;
     }
    if
                                (TextUtils.isEmpty(email)
!Patterns.EMAIL_ADDRESS.matcher(email).matches()) {
       emailInput.setError("Enter a valid email");
       emailInput.requestFocus();
       return;
     }
     if (TextUtils.isEmpty(password) || password.length() < 6) {
       passwordInput.setError("Password must be at least 6 characters");
       passwordInput.requestFocus();
       return;
     }
     int age;
     try {
       age = Integer.parseInt(ageStr);
       if (age < 18 \parallel age > 100) {
          ageInput.setError("Enter a valid age (18-100)");
         ageInput.requestFocus();
         return;
       }
     } catch (NumberFormatException e) {
       ageInput.setError("Enter a valid age");
       ageInput.requestFocus();
       return;
     }
```

```
if
          (TextUtils.isEmpty(mobile)
                                         mobile.length()
                                                                  !=
                                                                         10
                                                                                !TextUtils.isDigitsOnly(mobile)) {
      mobileInput.setError("Enter a valid 10-digit mobile number");
      mobileInput.requestFocus();
      return;
     }
    Toast.makeText(this,
                                         "Registration
                                                                     Successful",
Toast.LENGTH_SHORT).show();
  }
}
//OutPut
           Registration
 Name
 E-mail
 Password
 Age
 Mobile No
               Register
```

17) Create an Android Application to accept a number and display the multiplication table (Use table Layout).

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp">
```

//xmlFile

```
<!-- Input field for the number -->
  <EditText
    android:id="@+id/inputNumber"
    android:layout_width="match_parent"
    android:layout_height="57dp"
    android:hint="Enter a number"
    android:inputType="number"
    android:padding="10dp"
    android:textSize="18sp" />
  <!-- Button to generate the multiplication table -->
  <Button
    android:id="@+id/generateButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_gravity="center_horizontal"
    android:layout_marginTop="16dp"
    android:text="Generate Table"
    android:textSize="18sp" />
  <!-- TableLayout to display the multiplication table -->
  <TableLayout
    android:id="@+id/tableLayout"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="20dp"
    android:stretchColumns="1" />
</LinearLayout>
//MainActivity
package com.example.multiplication;
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TableLayout;
import android.widget.TableRow;
import android.widget.TextView;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText inputNumber;
  Button generateButton;
  TableLayout tableLayout;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    inputNumber = findViewById(R.id.inputNumber);
    generateButton = findViewById(R.id.generateButton);
    tableLayout = findViewById(R.id.tableLayout);
    generateButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         generateTable();
     });
  }
  private void generateTable() {
```

```
// Clear any existing table rows
    tableLayout.removeAllViews();
    // Get the input number
    String input = inputNumber.getText().toString();
    if (TextUtils.isEmpty(input)) {
       Toast.makeText(this,
                                    "Please
                                                                           number",
                                                    enter
                                                                 a
Toast.LENGTH_SHORT).show();
       return;
     }
    int number = Integer.parseInt(input);
    // Generate and display the multiplication table
    for (int i = 1; i \le 10; i++) {
       TableRow row = new TableRow(this);
       TextView tvMultiplier = new TextView(this);
       tvMultiplier.setText(String.valueOf(number));
       tvMultiplier.setPadding(8, 8, 8, 8);
       TextView tvOperator = new TextView(this);
       tvOperator.setText("x");
       tvOperator.setPadding(8, 8, 8, 8);
       TextView tvTimes = new TextView(this);
       tvTimes.setText(String.valueOf(i));
       tvTimes.setPadding(8, 8, 8, 8);
       TextView tvEquals = new TextView(this);
       tvEquals.setText("=");
       tvEquals.setPadding(8, 8, 8, 8);
       TextView tvResult = new TextView(this);
```

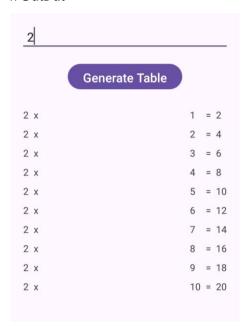
```
tvResult.setText(String.valueOf(number * i));
tvResult.setPadding(8, 8, 8, 8);

// Add the TextViews to the row
row.addView(tvMultiplier);
row.addView(tvOperator);
row.addView(tvTimes);
row.addView(tvEquals);
row.addView(tvResult);

// Add the row to the table layout
tableLayout.addView(row);
}

}
```

//OutPut



- 18) Create table Student (id, name, address, phno). Create Application for performing the following operation on the table.
 - i) Insert New Student Details.
 - ii) Show All the Students Details.

```
//XmlFile
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:orientation="vertical"
  android:padding="16dp">
  <EditText
    android:id="@+id/rollnoInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Roll No"
    android:inputType="number" />
  <EditText
    android:id="@+id/nameInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Name"
    android:inputType="textPersonName" />
  <EditText
    android:id="@+id/classInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Class"
    android:inputType="text" />
  <EditText
    android:id="@+id/contactInput"
    android:layout_width="match_parent"
```

```
android:layout_height="wrap_content"
    android:hint="Contact"
    android:inputType="phone" />
  <Button
    android:id="@+id/insertButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Insert" />
  <Button
    android:id="@+id/displayButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Display"
    android:layout_marginTop="10dp" />
  <TextView
    android:id="@+id/displayText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Display data here"
    android:layout_marginTop="20dp" />
</LinearLayout>
//MainActivity
package com.example.studentdb;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
```

```
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText rollnoInput, nameInput, classInput, contactInput;
  private Button insertButton, displayButton;
  private TextView displayText;
  private DatabaseHelper dbHelper;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    dbHelper = new DatabaseHelper(this);
    rollnoInput = findViewById(R.id.rollnoInput);
    nameInput = findViewById(R.id.nameInput);
    classInput = findViewById(R.id.classInput);
    contactInput = findViewById(R.id.contactInput);
    insertButton = findViewById(R.id.insertButton);
    displayButton = findViewById(R.id.displayButton);
    displayText = findViewById(R.id.displayText);
    insertButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         insertData();
       }
     });
```

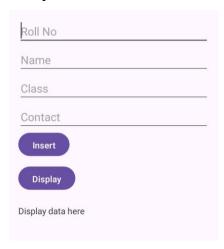
```
displayButton.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       displayData();
     }
  });
}
private void insertData() {
  int rollno = Integer.parseInt(rollnoInput.getText().toString());
  String name = nameInput.getText().toString();
  String className = classInput.getText().toString();
  String contact = contactInput.getText().toString();
  boolean isInserted = dbHelper.insertData(rollno, name, className, contact);
  if (isInserted) {
    Toast.makeText(this, "Data Inserted", Toast.LENGTH_SHORT).show();
    clearFields();
  } else {
    Toast.makeText(this, "Error Inserting Data", Toast.LENGTH_SHORT).show();
  }
}
private void displayData() {
  Cursor cursor = dbHelper.getAllData();
  if (cursor.getCount() == 0) {
    displayText.setText("No data found");
    return;
  }
  StringBuilder builder = new StringBuilder();
  while (cursor.moveToNext()) {
    builder.append("Roll No: ").append(cursor.getInt(0)).append("\n");
    builder.append("Name: ").append(cursor.getString(1)).append("\n");
```

```
builder.append("Class: ").append(cursor.getString(2)).append("\n");
       builder.append("Contact: ").append(cursor.getString(3)).append("\n\n");
     }
    displayText.setText(builder.toString());
  }
  private void clearFields() {
    rollnoInput.setText("");
    nameInput.setText("");
    classInput.setText("");
    contactInput.setText("");
  }
}
//DatabaseHelper
package com.example.studentdb;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DatabaseHelper extends SQLiteOpenHelper {
  private static final String DATABASE_NAME = "student.db";
  private static final String TABLE_NAME = "Student";
  private static final String COL_ROLLNO = "Rollno";
  private static final String COL_NAME = "Name";
  private static final String COL_CLASS = "Class";
  private static final String COL_CONTACT = "Contact";
```

```
public DatabaseHelper(Context context) {
  super(context, DATABASE_NAME, null, 1);
}
@Override
public void onCreate(SQLiteDatabase db) {
  String createTable = "CREATE TABLE " + TABLE_NAME + " (" +
      COL_ROLLNO + " INTEGER PRIMARY KEY, " +
      COL_NAME + " TEXT, " +
      COL_CLASS + " TEXT, " +
      COL_CONTACT + " TEXT)";
  db.execSQL(createTable);
}
@Override
public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
  db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);
  onCreate(db);
}
// Insert data into the table
public boolean insertData(int rollno, String name, String className, String contact) {
  SQLiteDatabase db = this.getWritableDatabase();
  ContentValues contentValues = new ContentValues();
  contentValues.put(COL_ROLLNO, rollno);
  contentValues.put(COL_NAME, name);
  contentValues.put(COL_CLASS, className);
  contentValues.put(COL_CONTACT, contact);
  long result = db.insert(TABLE_NAME, null, contentValues);
  return result != -1; // returns true if insertion is successful
}
// Get all data from the table
```

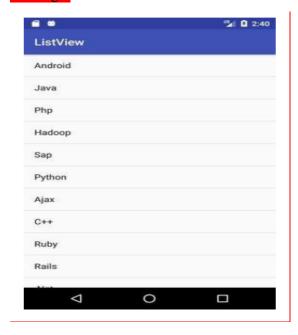
```
public Cursor getAllData() {
    SQLiteDatabase db = this.getReadableDatabase();
    return db.rawQuery("SELECT * FROM " + TABLE_NAME, null);
}
```

//Output



19) Create an application that Demonstrates List View and Onclick of List Display with Toast

Message.



20) Create an application to send and receive messages using SMS Manager.

21) Design an application for login activity. Write android code to check login credentials with username = "mca" and password = "android". Display appropriate toast message to the user.

22) Create the simple calculator shown below also perform appropriate operation.



//XmlFile

//Main Activity

package com.example.calculator;

 $import\ and roid x. app compat. app. App Compat Activity;$

import android.os.Bundle;

import android.view.View;

import android.widget.Button;

import android.widget.EditText;

import android.widget.Toast;

import com.example.calculator.R;

public class MainActivity extends AppCompatActivity {

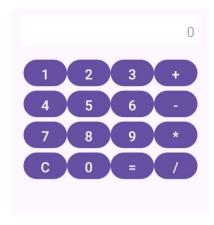
```
EditText display;
double firstNumber = 0;
double secondNumber = 0;
String operator = "";
boolean is New Operator = true;
@Override
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  display = findViewById(R.id.display);
  // Setting up button click listeners
  setNumberButtonListeners();
  setOperatorButtonListeners();
}
private void setNumberButtonListeners() {
  View.OnClickListener listener = new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       if (isNewOperator) {
         display.setText("");
         isNewOperator = false;
       Button button = (Button) v;
       display.append(button.getText().toString());
     }
  };
  // Number buttons
  findViewById(R.id.btn0).setOnClickListener(listener);
```

```
findViewById(R.id.btn1).setOnClickListener(listener);
  findViewById(R.id.btn2).setOnClickListener(listener);
  findViewById(R.id.btn3).setOnClickListener(listener);
  findViewById(R.id.btn4).setOnClickListener(listener);
  findViewById(R.id.btn5).setOnClickListener(listener);
  findViewById(R.id.btn6).setOnClickListener(listener);
  findViewById(R.id.btn7).setOnClickListener(listener);
  findViewById(R.id.btn8).setOnClickListener(listener);
  findViewById(R.id.btn9).setOnClickListener(listener);
}
private void setOperatorButtonListeners() {
  findViewById(R.id.btnPlus).setOnClickListener(operatorListener("+"));
  find View By Id (R.id.btn Minus). set On Click Listener (operator Listener ("-"));\\
  findViewById(R.id.btnMultiply).setOnClickListener(operatorListener("*"));
  findViewById(R.id.btnDivide).setOnClickListener(operatorListener("/"));
  // Equals button to calculate the result
  findViewById(R.id.btnEqual).setOnClickListener(new View.OnClickListener()
     @Override
    public void onClick(View v) {
       secondNumber = Double.parseDouble(display.getText().toString());
       double result = calculateResult(firstNumber, secondNumber, operator);
       display.setText(String.valueOf(result));
       isNewOperator = true;
     }
  });
  // Clear button
  findViewById(R.id.btnClear).setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       display.setText("0");
```

{

```
firstNumber = 0;
         secondNumber = 0;
         operator = "";
         isNewOperator = true;
       }
    });
  }
  private View.OnClickListener operatorListener(final String op) {
    return new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         firstNumber = Double.parseDouble(display.getText().toString());
         operator = op;
         isNewOperator = true;
       }
    };
  }
  private double calculateResult(double num1, double num2, String op) {
    switch (op) {
       case "+":
         return num1 + num2;
       case "-":
         return num1 - num2;
       case "*":
         return num1 * num2;
       case "/":
         if (num2 != 0) {
           return num1 / num2;
         } else {
           Toast.makeText(this,
                                       "Cannot
                                                      divide
                                                                    by
                                                                             zero",
Toast.LENGTH_SHORT).show();
           return 0;
```

```
}
default:
    return 0;
}
}
//Output
```



23) Create an Android Application to find the factorial of a number and Display the Result on alert box.

24) Create Table Student (Rollno, Name, Class, contact). Create an Android Application for performing the insert and display operation on the table. (Using SQLite Database).

```
//XmlFile

<?xml version="1.0" encoding="utf-8"?>

<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"

android:layout_width="match_parent"

android:layout_height="match_parent"

android:orientation="vertical"

android:padding="16dp">

<EditText

android:id="@+id/rollnoInput"

android:layout_width="match_parent"

android:layout_height="wrap_content"
```

```
android:hint="Roll No"
  android:inputType="number" />
<EditText
  android:id="@+id/nameInput"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:hint="Name"
  android:inputType="textPersonName" />
<EditText
  android:id="@+id/classInput"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:hint="Class"
  android:inputType="text" />
<EditText
  android:id="@+id/contactInput"
  android:layout_width="match_parent"
  android:layout_height="wrap_content"
  android:hint="Contact"
  android:inputType="phone" />
<Button
  android:id="@+id/insertButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Insert" />
<Button
  android:id="@+id/displayButton"
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
```

```
android:text="Display"
    android:layout_marginTop="10dp" />
  <TextView
    android:id="@+id/displayText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Display data here"
    android:layout_marginTop="20dp" />
</LinearLayout>
//MainActivity
package com.example.studentdb;
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  private EditText rollnoInput, nameInput, classInput, contactInput;
  private Button insertButton, displayButton;
  private TextView displayText;
  private DatabaseHelper dbHelper;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
```

```
super.onCreate(savedInstanceState);
  setContentView(R.layout.activity_main);
  dbHelper = new DatabaseHelper(this);
  rollnoInput = findViewById(R.id.rollnoInput);
  nameInput = findViewById(R.id.nameInput);
  classInput = findViewById(R.id.classInput);
  contactInput = findViewById(R.id.contactInput);
  insertButton = findViewById(R.id.insertButton);
  displayButton = findViewById(R.id.displayButton);
  displayText = findViewById(R.id.displayText);
  insertButton.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       insertData();
     }
  });
  displayButton.setOnClickListener(new View.OnClickListener() {
     @Override
    public void onClick(View v) {
       displayData();
     }
  });
private void insertData() {
  int rollno = Integer.parseInt(rollnoInput.getText().toString());
  String name = nameInput.getText().toString();
  String className = classInput.getText().toString();
  String contact = contactInput.getText().toString();
```

}

```
boolean isInserted = dbHelper.insertData(rollno, name, className, contact);
  if (isInserted) {
    Toast.makeText(this, "Data Inserted", Toast.LENGTH_SHORT).show();
    clearFields();
  } else {
    Toast.makeText(this, "Error Inserting Data", Toast.LENGTH_SHORT).show();
  }
}
private void displayData() {
  Cursor cursor = dbHelper.getAllData();
  if (cursor.getCount() == 0) {
    displayText.setText("No data found");
    return;
  }
  StringBuilder builder = new StringBuilder();
  while (cursor.moveToNext()) {
    builder.append("Roll No: ").append(cursor.getInt(0)).append("\n");
    builder.append("Name: ").append(cursor.getString(1)).append("\n");
    builder.append("Class: ").append(cursor.getString(2)).append("\n");
    builder.append("Contact: ").append(cursor.getString(3)).append("\n\n");
  }
  displayText.setText(builder.toString());
}
private void clearFields() {
  rollnoInput.setText("");
  nameInput.setText("");
  classInput.setText("");
  contactInput.setText("");
}
```

}

```
//DatabaseHelper
package com.example.studentdb;
import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
public class DatabaseHelper extends SQLiteOpenHelper {
  private static final String DATABASE_NAME = "student.db";
  private static final String TABLE_NAME = "Student";
  private static final String COL ROLLNO = "Rollno";
  private static final String COL_NAME = "Name";
  private static final String COL_CLASS = "Class";
  private static final String COL_CONTACT = "Contact";
  public DatabaseHelper(Context context) {
    super(context, DATABASE_NAME, null, 1);
  }
  @Override
  public void onCreate(SQLiteDatabase db) {
    String createTable = "CREATE TABLE " + TABLE_NAME + " (" +
        COL_ROLLNO + " INTEGER PRIMARY KEY, " +
        COL_NAME + " TEXT, " +
        COL_CLASS + " TEXT, " +
        COL_CONTACT + " TEXT)";
    db.execSQL(createTable);
  }
```

```
@Override
  public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);
    onCreate(db);
  }
  // Insert data into the table
  public boolean insertData(int rollno, String name, String className, String contact) {
    SQLiteDatabase db = this.getWritableDatabase();
    ContentValues contentValues = new ContentValues();
    contentValues.put(COL_ROLLNO, rollno);
    contentValues.put(COL_NAME, name);
    contentValues.put(COL_CLASS, className);
    contentValues.put(COL_CONTACT, contact);
    long result = db.insert(TABLE_NAME, null, contentValues);
    return result != -1; // returns true if insertion is successful
  }
  // Get all data from the table
  public Cursor getAllData() {
    SQLiteDatabase db = this.getReadableDatabase();
    return db.rawQuery("SELECT * FROM " + TABLE_NAME, null);
  }
//output
 Roll No
 Name
 Class
 Contact
   Insert
   Display
 Display data here
```

}

25) Create an application to find the factorial of a number and Display the Result on alert box.

//xmlfile <?xml version="1.0" encoding="utf-8"?> <LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p> android:layout_width="match_parent" android:layout_height="match_parent" android:orientation="vertical" android:padding="16dp"> <EditText android:id="@+id/inputnumber" android:layout_width="match_parent" android:layout_height="172dp" android:ems="10" android:hint="Enter Number" android:inputType="text" /> <Button android:id="@+id/calculatebutton" android:layout_width="match_parent" android:layout_height="wrap_content" android:text="Calculate Factorial" /> </LinearLayout> //Main Activity package com.example.factalert; import androidx.appcompat.app.AlertDialog; import androidx.appcompat.app.AppCompatActivity;

import android.os.Bundle;

```
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
public class MainActivity extends AppCompatActivity {
  EditText inputNumber;
  Button calculateButton;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    inputNumber = findViewById(R.id.inputnumber);
    calculateButton = findViewById(R.id.calculatebutton);
    calculateButton.setOnClickListener(new View.OnClickListener() {
       @Override
       public void onClick(View v) {
         String input = inputNumber.getText().toString();
         if (!input.isEmpty()) {
           int number = Integer.parseInt(input);
           long factorialResult = factorial(number);
           showResultDialog(number, factorialResult);
         } else {
           Toast.makeText(MainActivity.this,
                                                 "Please
                                                                         number",
                                                            enter
                                                                    a
Toast.LENGTH_SHORT).show();
       }
     });
```

```
}
  private long factorial(int number) {
     if (number <= 1) return 1;
     long result = 1;
     for (int i = 2; i \le number; i++) {
       result *= i;
     }
     return result;
   }
  private void showResultDialog(int number, long result) {
     AlertDialog.Builder builder = new AlertDialog.Builder(this);
     builder.setTitle("Factorial Result");
     builder.setMessage("Factorial of " + number + " is " + result);
     builder.setPositiveButton("OK", null);
     builder.show();
   }
//output
 5
   Factorial Result
    Factorial of 5 is 120
```

- 26) Construct a bank app to display different menu like withdraw, deposit etc. using ReactJS.
- 27) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is Armstrong or not. Print the message accordingly in the label control.
- 28) Create an application that demonstrate Options Menu, Context Menu and Popup Menu in android.

29) Create the following Vertical Scroll View Creation in Android



- 30) Create First Activity to accept information like Employee First Name, Middle Name, Last Name, Date of birth, Address, Email ID and display all information on Second Activity when user click on Submit button.
- 31) Create an application to accept two numbers and find power and Average. Display the result on the next activity on Button click.
- 32) Create an application that accept multiple items from one activity and pass to next activity and display the calculation of the first and second activity data on third.
- 33) Create application to send an email.
- 34) Construct a Login form with validation using React JS.
- 35) Create sample application with login module. Verify Check username and password. On successful login, pass username to next screen and if login fails, prompt the user.
- 36) Create Tables Employee (emp_id, emp_name, emp_desg, emp_salary) Using database perform following operation.
 - i. Add new record into table.
 - ii. Accept employee name from user and display information of employee.
- 37) Create application to search a specific location on Google Map.
- 38) Create Tables Student (roll_no, name, percentage). Using database perform following operation.
 - i. Add new record into table.
 - ii. Display information of students passes with first class
- 39) Create application to send and receive messages using SMS Manager.
- 40) Construct a bank app to display different menu like withdraw, deposit etc. using React JS.

- 41) Create a Simple Application, which reads a positive number from the user and display its factorial value in another activity.
- 42) Create a simple To-Do List Application using React JS.
- 43) Create an Android Application to accept two numbers and find power and Average. Display the result on the next activity on Button click.
- 44) Create an Android application to perform following operations on table Student (Sid, Sname ,phno). Use autoincrement for Sid and Perform following Operations.
 - i) Add Student and display its information.
 - ii) Delete Student
- 45) Create an Android Application that Demonstrate Radio Button.
- 46) Write a program to find the specific location of an Android device and display details of the place like Address line, city with Geocoding.
- 47) Create an Android Application that Demonstrate Switch and Toggle Button.
- 48) Create application using JSON to provide Employee information.
- 49) Create a custom "Contact" layout to hold multiple pieces of information, including: Photo, Name, Contact Number, E-mail id.
- 50) Create an application to demonstrate date and time picker.