

Android Questions

1) Write an application to create a splash screen.

2) Create table Student (roll no, name, address, percentage).

Create Application for performing the following operation on the table.

(Using SQLite database).

i] Insert record of 5 new student details.

ii] Show all the student details.

//Refer Studentdb Program 18

3) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is Prime or not. Print the message accordingly in the label control.

//xmlfile

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="match_parent"
```

```
    android:orientation="vertical"
```

```
    android:padding="16dp"
```

```
    android:gravity="center">
```

```
<EditText
```

```
    android:id="@+id/numberInput"
```

```
    android:layout_width="wrap_content"
```

```
    android:layout_height="wrap_content"
```

```
    android:hint="Enter a number"
```

```
    android:inputType="number"
```

```
    android:layout_marginBottom="16dp"
```

```
    android:gravity="center"
```

```
    android:minWidth="200dp" />
```

```
<Button
```

```
    android:id="@+id/checkButton"
```

```
    android:layout_width="wrap_content"
```

```
        android:layout_height="wrap_content"
        android:text="Check if Prime" />
```

```
<TextView
    android:id="@+id/resultLabel"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text=""
    android:textSize="18sp"
    android:layout_marginTop="16dp" />
```

```
</LinearLayout>
```

```
//MainActivity
```

```
package com.example.primechecker;
```

```
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    private EditText numberInput;
    private Button checkButton;
    private TextView resultLabel;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

```

numberInput = findViewById(R.id.numberInput);
checkButton = findViewById(R.id.checkButton);
resultLabel = findViewById(R.id.resultLabel);

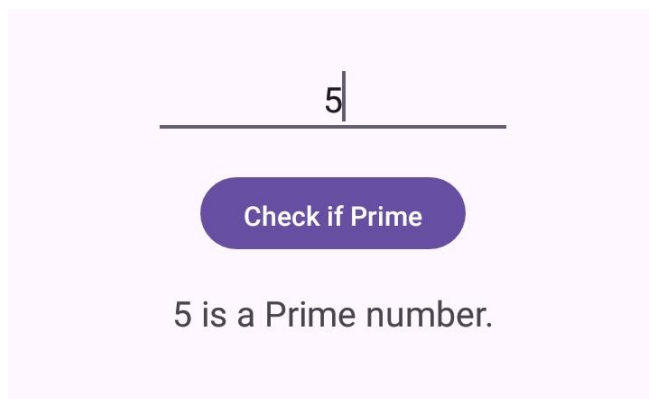
checkButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        String input = numberInput.getText().toString();

        if (!input.isEmpty()) {
            int number = Integer.parseInt(input);
            if (isPrime(number)) {
                resultLabel.setText(number + " is a Prime number.");
            } else {
                resultLabel.setText(number + " is not a Prime number.");
            }
        } else {
            resultLabel.setText("Please enter a number.");
        }
    }
});
}

// Method to check if a number is prime
private boolean isPrime(int num) {
    if (num <= 1) return false;
    for (int i = 2; i <= Math.sqrt(num); i++) {
        if (num % i == 0) return false;
    }
    return true;
}
}

```

//output



4) Java Android Program to perform all arithmetic Operations using Calculators.

0			
DEL		ANSWER	
1	2	3	+
4	5	6	-
7	8	9	x
.	0	%	/

//Refer calculator Program 22

5) Construct image switcher using setFactory().

//XMLFile

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">

    <ImageSwitcher
        android:id="@+id/imageSwitcher"
```

```
android:layout_width="300dp"
android:layout_height="300dp"
android:layout_gravity="center"
android:background="#ddd" />
```

```
<LinearLayout
```

```
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:orientation="horizontal"
    android:layout_gravity="center"
    android:paddingTop="16dp">
```

```
<Button
```

```
    android:id="@+id/prevButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Previous" />
```

```
<Button
```

```
    android:id="@+id/nextButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Next"
    android:layout_marginStart="16dp"/>
```

```
</LinearLayout>
```

```
</LinearLayout>
```

```
//MainActivity
```

```
package com.example.imageswitcher;
```

```
import android.os.Bundle;
```

```
import android.view.View;
```

```
import android.view.ViewGroup;
```

```

import android.widget.Button;
import android.widget.ImageSwitcher;
import android.widget.ImageView;
import android.widget.ViewSwitcher;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private ImageSwitcher imageSwitcher;
    private Button prevButton, nextButton;

    // Array of images to switch between
    private int[] images = {R.drawable.image1, R.drawable.image2, R.drawable.image3,
R.drawable.image4};
    private int currentIndex = 0;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        imageSwitcher = findViewById(R.id.imageSwitcher);
        prevButton = findViewById(R.id.prevButton);
        nextButton = findViewById(R.id.nextButton);

        // Set factory to create ImageView for ImageSwitcher
        imageSwitcher.setFactory(new ViewSwitcher.ViewFactory() {
            @Override
            public View makeView() {
                ImageView imageView = new ImageView(MainActivity.this);
                imageView.setLayoutParams(new ImageSwitcher.LayoutParams(
                    ViewGroup.LayoutParams.MATCH_PARENT,
                    ViewGroup.LayoutParams.MATCH_PARENT));
                imageView.setScaleType(ImageView.ScaleType.FIT_CENTER);
            }
        });
    }
}

```

```

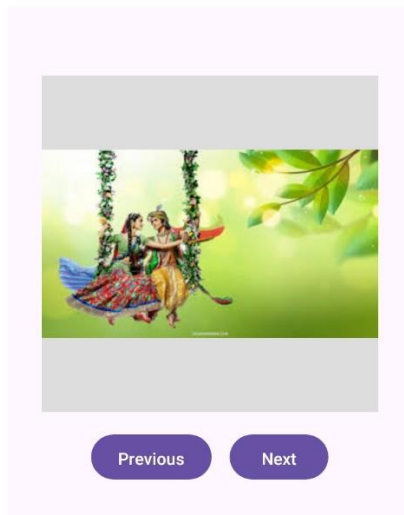
        return imageView;
    }
});

// Set the initial image
imageSwitcher.setImageResource(images[currentIndex]);

// Set listeners for navigation buttons
prevButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        currentIndex = (currentIndex - 1 + images.length) % images.length;
        imageSwitcher.setImageResource(images[currentIndex]);
    }
});

nextButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        currentIndex = (currentIndex + 1) % images.length;
        imageSwitcher.setImageResource(images[currentIndex]);
    }
});
}
}
//output

```



6) Create table Employee (E_id, name, address, pho_no). Create Application for performing the following operation on the table. (Using SQLite database).

- i. Insert record of 5 new Employees.
- ii. Show all the details of Employee.

//Refer Studentdb Program 18

7) Create a Application which shows Life Cycle of Activity.

//XMLFile

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="16dp">

    <TextView
        android:id="@+id/lifecycleStatus"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Lifecycle State"
        android:textSize="18sp"
        android:layout_centerHorizontal="true"
```



```
        android:layout_marginTop="50dp" />
```

```
<Button
```

```
    android:id="@+id/lifecycleBtn"
```

```
    android:layout_width="wrap_content"
```

```
    android:layout_height="wrap_content"
```

```
    android:text="Click Me"
```

```
    android:layout_centerInParent="true" />
```

```
</RelativeLayout>
```

```
//MainActivity
```

```
package com.example.activitylifecycle;
```

```
import android.os.Bundle;
```

```
import android.util.Log;
```

```
import android.widget.Button;
```

```
import android.widget.TextView;
```

```
import android.widget.Toast;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    private TextView lifecycleStatus;
```

```
    private Button lifecycleBtn;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        setContentView(R.layout.activity_main);
```

```
        // Initialize views
```

```
        lifecycleStatus = findViewById(R.id.lifecycleStatus);
```

```

lifecycleBtn = findViewById(R.id.lifecycleBtn);

// Set initial state text
lifecycleStatus.setText("Activity Created");

// Set button click listener
lifecycleBtn.setOnClickListener(view ->
    Toast.makeText(MainActivity.this, "Button Clicked!",
Toast.LENGTH_SHORT).show()
);

// Log and show the state
showLifecycleState("onCreate");
}

@Override
protected void onStart() {
    super.onStart();
    showLifecycleState("onStart");
}

@Override
protected void onResume() {
    super.onResume();
    showLifecycleState("onResume");
}

@Override
protected void onPause() {
    super.onPause();
    showLifecycleState("onPause");
}

@Override

```

```
protected void onStop() {  
    super.onStop();  
    showLifecycleState("onStop");  
}
```

@Override

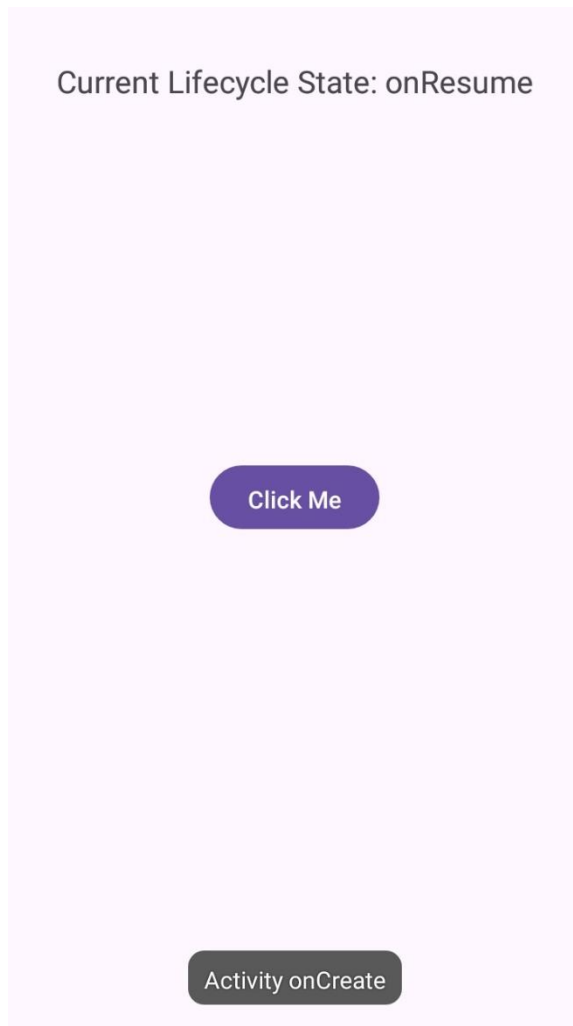
```
protected void onRestart() {  
    super.onRestart();  
    showLifecycleState("onRestart");  
}
```

@Override

```
protected void onDestroy() {  
    super.onDestroy();  
    showLifecycleState("onDestroy");  
}
```

```
private void showLifecycleState(String state) {  
    // Update TextView with the current lifecycle state  
    lifecycleStatus.setText("Current Lifecycle State: " + state);  
  
    // Display Toast message  
    Toast.makeText(this, "Activity " + state, Toast.LENGTH_SHORT).show();  
  
    // Log lifecycle state for debugging purposes  
    Log.d("MainActivity", "Activity " + state);  
}
```

//output



8) Create table Customer (id, name, address, ph_no). Create Application for performing the following operation on the table. (Using SQLite database).

- i. Insert new customer details (At least records).
- ii. Show all the customer details

//Refer Studentdb Program 18

9) Create an Android Application to accept two numbers to calculate it's Power and Average. Create two buttons: Power and Average. Display the appropriate result on the next activity on Button click.

//xmlFile

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp"
android:gravity="center">
```

```
<EditText
    android:id="@+id/numberInput1"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter first number"
    android:inputType="numberDecimal"
    android:layout_marginBottom="10dp" />
```

```
<EditText
    android:id="@+id/numberInput2"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter second number"
    android:inputType="numberDecimal"
    android:layout_marginBottom="20dp" />
```

```
<Button
    android:id="@+id/powerButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Power" />
```

```
<Button
    android:id="@+id/averageButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Average"
    android:layout_marginTop="10dp" />
```

```
</LinearLayout>
```

```
//MainActivity.java
```

```
package com.example.poweraverage;
```

```
import android.content.Intent;
```

```
import android.os.Bundle;
```

```
import android.view.View;
```

```
import android.widget.Button;
```

```
import android.widget.EditText;
```

```
import android.widget.Toast;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    private EditText numberInput1, numberInput2;
```

```
    private Button powerButton, averageButton;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        setContentView(R.layout.activity_main);
```

```
        numberInput1 = findViewById(R.id.numberInput1);
```

```
        numberInput2 = findViewById(R.id.numberInput2);
```

```
        powerButton = findViewById(R.id.powerButton);
```

```
        averageButton = findViewById(R.id.averageButton);
```

```
        powerButton.setOnClickListener(new View.OnClickListener() {
```

```
            @Override
```

```
            public void onClick(View v) {
```

```
                calculate("power");
```

```
            }
```

```

    });

    averageButton.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            calculate("average");
        }
    });
}

private void calculate(String operation) {
    String num1Str = numberInput1.getText().toString().trim();
    String num2Str = numberInput2.getText().toString().trim();

    if (num1Str.isEmpty() || num2Str.isEmpty()) {
        Toast.makeText(this, "Please enter both numbers",
Toast.LENGTH_SHORT).show();
        return;
    }

    double num1 = Double.parseDouble(num1Str);
    double num2 = Double.parseDouble(num2Str);

    double result;
    if (operation.equals("power")) {
        result = Math.pow(num1, num2); // Calculate num1 raised to the power of num2
    } else {
        result = (num1 + num2) / 2; // Calculate the average of num1 and num2
    }

    // Start ResultActivity and pass the result and operation type
    Intent intent = new Intent(MainActivity.this, MainActivity2.class);
    intent.putExtra("RESULT", result);
    intent.putExtra("OPERATION", operation);

```

```

        startActivity(intent);
    }
}

```

//Xmlfile2

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center">

    <TextView
        android:id="@+id/resultView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Result will be displayed here"
        android:textSize="18sp"
        android:textColor="#000" />

</LinearLayout>

```

//Main_Activity2.java

```

package com.example.poweraverage;

import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity2 extends AppCompatActivity {

    private TextView resultView;

```



```

@Override
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main2);

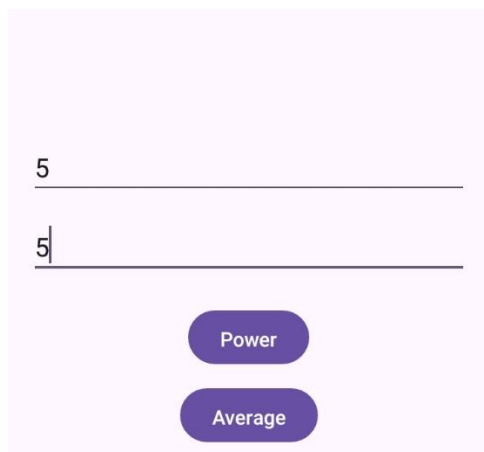
    resultView = findViewById(R.id.resultView);

    // Retrieve the data passed from MainActivity
    double result = getIntent().getDoubleExtra("RESULT", 0);
    String operation = getIntent().getStringExtra("OPERATION");

    // Display the appropriate message
    String displayMessage;
    if ("power".equals(operation)) {
        displayMessage = "Power Result: " + result;
    } else {
        displayMessage = "Average Result: " + result;
    }

    resultView.setText(displayMessage);
}
}
//output

```



10) Create application using JSON to provide Employee Information

//XML file

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/main"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".MainActivity">
```

```
<TextView
    android:id="@+id/name"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginStart="156dp"
    android:layout_marginTop="190dp"
    android:layout_marginEnd="197dp"
    android:layout_marginBottom="110dp"
    android:text="Text View"
    app:layout_constraintBottom_toTopOf="@+id/salary"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintHorizontal_bias="0.0"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
```

```
<TextView
    android:id="@+id/salary"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginStart="156dp"
    android:layout_marginTop="8dp"
```

```

        android:layout_marginEnd="197dp"
        android:layout_marginBottom="393dp"
        android:text="TextView"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout_constraintEnd_toEndOf="parent"
        app:layout_constraintHorizontal_bias="0.0"
        app:layout_constraintStart_toStartOf="parent"
        app:layout_constraintTop_toBottomOf="@+id/name" />
</androidx.constraintlayout.widget.ConstraintLayout>

```

//MainActivity File

```

package com.example.json;

import android.os.Bundle;
import android.widget.TextView;

import androidx.appcompat.app.AppCompatActivity;

import org.json.JSONException;
import org.json.JSONObject;

public class MainActivity extends AppCompatActivity {

    String JSON_STRING="{\"employee\":{\"name\":\"Sakshi\",\"salary\":25000}}";
    String name, salary;
    TextView employeeName, employeeSalary;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);

        setContentView(R.layout.activity_main);
    }
}

```

```

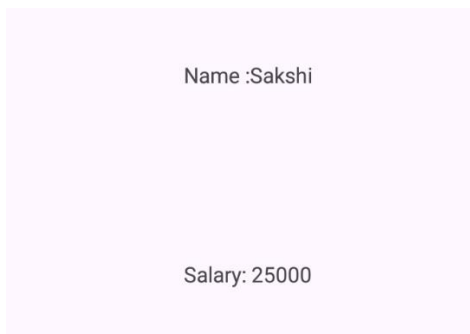
employeeName=(TextView) findViewById(R.id.name);
employeeSalary=(TextView) findViewById(R.id.salary);
try{

    JSONObject obj=new JSONObject(JSON_STRING);
    JSONObject employee= obj.getJSONObject("employee");
    name=employee.getString("name");
    salary=employee.getString("salary");
    employeeName.setText("Name :"+name);
    employeeSalary.setText("Salary: "+salary);

}
catch (JSONException e){

    e.printStackTrace();
}
}
}
//output

```



11) Construct an Android application to accept a number and calculate Armstrong and Perfect number of a given number.

```
//XMLFile
```

```

<?xml version="1.0" encoding="utf-8">
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"

```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp">
```

```
<!-- EditText for entering number -->
```

```
<EditText
    android:id="@+id/editTextNumber"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Enter a number"
    android:inputType="number"/>
```

```
<!-- Button to check Armstrong -->
```

```
<Button
    android:id="@+id/checkArmstrongButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Check Armstrong"
    android:layout_marginTop="20dp"/>
```

```
<!-- Button to check Perfect number -->
```

```
<Button
    android:id="@+id/checkPerfectButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Check Perfect Number"
    android:layout_marginTop="20dp"/>
```

```
<!-- TextView to display results -->
```

```
<TextView
    android:id="@+id/resultTextView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
```

```
        android:text=""
        android:textSize="18sp"
        android:layout_marginTop="20dp"/>
```

```
</LinearLayout>
```

```
//MainActivity
```

```
package com.example.armstrong;
```

```
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    private EditText editTextNumber;
    private Button checkArmstrongButton, checkPerfectButton;
    private TextView resultTextView;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
```

```
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

```
    editTextNumber = findViewById(R.id.editTextNumber);
    checkArmstrongButton = findViewById(R.id.checkArmstrongButton);
    checkPerfectButton = findViewById(R.id.checkPerfectButton);
    resultTextView = findViewById(R.id.resultTextView);
```

```
    // Check for Armstrong number
```

```

checkArmstrongButton.setOnClickListener(v -> {
    String input = editTextNumber.getText().toString();
    if (!input.isEmpty()) {
        int number = Integer.parseInt(input);
        if (isArmstrong(number)) {
            resultTextView.setText(number + " is an Armstrong number.");
        } else {
            resultTextView.setText(number + " is NOT an Armstrong number.");
        }
    }
});

// Check for Perfect number
checkPerfectButton.setOnClickListener(v -> {
    String input = editTextNumber.getText().toString();
    if (!input.isEmpty()) {
        int number = Integer.parseInt(input);
        if (isPerfect(number)) {
            resultTextView.setText(number + " is a Perfect number.");
        } else {
            resultTextView.setText(number + " is NOT a Perfect number.");
        }
    }
});
}

```

// Function to check if a number is Armstrong

```
private boolean isArmstrong(int number) {
```

```
    int sum = 0, temp, remainder, digits = 0;
    temp = number;
```

// Calculate the number of digits

```
while (temp != 0) {
    temp /= 10;
```

```

        digits++;
    }

    temp = number;
    // Calculate the sum of powers of digits
    while (temp != 0) {
        remainder = temp % 10;
        sum += Math.pow(remainder, digits);
        temp /= 10;
    }

    return sum == number;
}

// Function to check if a number is Perfect
private boolean isPerfect(int number) {
    int sum = 0;
    // Calculate the sum of divisors
    for (int i = 1; i <= number / 2; i++) {
        if (number % i == 0) {
            sum += i;
        }
    }
    return sum == number;
}
}

//output

```

5|_____

Check Armstrong

Check Perfect Number

5 is NOT a Perfect number.

12) Write a Java Android Program to Demonstrate List View Activity with all operations
Such as: Insert, Delete, Search

//XMLFile

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <!-- EditText to input new item -->
    <EditText
        android:id="@+id/editText"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Enter item"
        android:inputType="text"/>

    <!-- Buttons for operations -->
    <LinearLayout
        android:orientation="horizontal"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:gravity="center">

        <Button
            android:id="@+id/insertButton"
            android:layout_width="wrap_content"
            android:layout_height="wrap_content"
            android:text="Insert" />
```

```
<Button
    android:id="@+id/deleteButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Delete"
    android:layout_marginLeft="10dp"/>
```

```
<Button
    android:id="@+id/searchButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Search"
    android:layout_marginLeft="10dp"/>
```

```
</LinearLayout>
```

```
<!-- ListView to display items -->
```

```
<ListView
    android:id="@+id/listView"
    android:layout_width="match_parent"
    android:layout_height="0dp"
    android:layout_weight="1"/>
```

```
</LinearLayout>
```

```
//MainActivity
```

```
package com.example.listview;
```

```
import android.os.Bundle;
import android.view.View;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.EditText;
import android.widget.ListView;
import android.widget.Toast;
```

```

import androidx.appcompat.app.AppCompatActivity;

import java.util.ArrayList;

public class MainActivity extends AppCompatActivity {

    private EditText editText;
    private Button insertButton, deleteButton, searchButton;
    private ListView listView;
    private ArrayList<String> itemList;
    private ArrayAdapter<String> adapter;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        editText = findViewById(R.id.editText);
        insertButton = findViewById(R.id.insertButton);
        deleteButton = findViewById(R.id.deleteButton);
        searchButton = findViewById(R.id.searchButton);
        listView = findViewById(R.id.listView);

        // Initialize item list and set up adapter
        itemList = new ArrayList<>();
        adapter = new ArrayAdapter<>(this, android.R.layout.simple_list_item_1,
itemList);
        listView.setAdapter(adapter);

        // Insert button listener
        insertButton.setOnClickListener(v -> {
            String item = editText.getText().toString();
            if (!item.isEmpty()) {

```

```

        itemList.add(item);
        adapter.notifyDataSetChanged();
        editText.setText("");
        Toast.makeText(MainActivity.this, "Item Inserted",
Toast.LENGTH_SHORT).show();
    } else {
        Toast.makeText(MainActivity.this, "Please enter an item",
Toast.LENGTH_SHORT).show();
    }
});

```

```

// Delete button listener
deleteButton.setOnClickListener(v -> {
    String itemToDelete = editText.getText().toString();
    if (itemList.contains(itemToDelete)) {
        itemList.remove(itemToDelete);
        adapter.notifyDataSetChanged();
        editText.setText("");
        Toast.makeText(MainActivity.this, "Item Deleted",
Toast.LENGTH_SHORT).show();
    } else {
        Toast.makeText(MainActivity.this, "Item not found",
Toast.LENGTH_SHORT).show();
    }
});

```

```

// Search button listener
searchButton.setOnClickListener(v -> {
    String itemToSearch = editText.getText().toString();
    if (itemList.contains(itemToSearch)) {
        Toast.makeText(MainActivity.this, "Item Found",
Toast.LENGTH_SHORT).show();
    } else {

```

```

        Toast.makeText(MainActivity.this, "Item Not Found",
        Toast.LENGTH_SHORT).show();
    }
});
}
}
//output

```

13) Create an application to demonstrate login form with validation.

//xmlFile

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp"
    android:gravity="center"
    android:background="#4caf50">

    <EditText

```

```
android:id="@+id/emailInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Email"
android:inputType="textEmailAddress"
android:background="#FFFFFF"
android:padding="10dp"
android:layout_marginBottom="10dp" />
```

<EditText

```
android:id="@+id/passwordInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Password"
android:inputType="textPassword"
android:background="#FFFFFF"
android:padding="10dp"
android:layout_marginBottom="20dp" />
```

<Button

```
android:id="@+id/loginButton"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:text="LOGIN"
android:background="#FFFFFF"
android:textColor="#4caf50" />
```

<TextView

```
android:id="@+id/signupPrompt"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Not a member? Sign up now."
android:textColor="#FFFFFF"
android:layout_marginTop="20dp" />
```

</LinearLayout>

//MainActivity

package com.example.loginform1;

import android.os.Bundle;

import android.text.TextUtils;

import android.util.Patterns;

import android.view.View;

import android.widget.Button;

import android.widget.EditText;

import android.widget.TextView;

import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

private EditText emailInput, passwordInput;

private Button loginButton;

private TextView signupPrompt;

@Override

protected void onCreate(Bundle savedInstanceState) {

super.onCreate(savedInstanceState);

setContentView(R.layout.activity_main);

emailInput = findViewById(R.id.emailInput);

passwordInput = findViewById(R.id.passwordInput);

loginButton = findViewById(R.id.loginButton);

signupPrompt = findViewById(R.id.signupPrompt);

loginButton.setOnClickListener(new View.OnClickListener() {

```

        @Override
        public void onClick(View v) {
            validateInput();
        }
    });

    signupPrompt.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            Toast.makeText(MainActivity.this, "Signup option clicked!",
Toast.LENGTH_SHORT).show();

            // You can start a new activity for signup here if needed.
        }
    });
}

private void validateInput() {
    String email = emailInput.getText().toString().trim();
    String password = passwordInput.getText().toString().trim();

    if (TextUtils.isEmpty(email)) {
        emailInput.setError("Email is required");
        emailInput.requestFocus();
    } else if (!Patterns.EMAIL_ADDRESS.matcher(email).matches()) {
        emailInput.setError("Enter a valid email");
        emailInput.requestFocus();
    } else if (TextUtils.isEmpty(password)) {
        passwordInput.setError("Password is required");
        passwordInput.requestFocus();
    } else {
        Toast.makeText(this, "Login successful", Toast.LENGTH_SHORT).show();
        // Proceed with login logic, e.g., authenticate with backend.
    }
}
}

```


}

//output

14) Create an application Which reads the person greet message from one activity and display the Greet message on another activity on click of Button (Use Intent).

//XmlFile

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    xmlns:tools="http://schemas.android.com/tools"
    android:orientation="vertical"
    android:layout_gravity="center">

    <EditText
        android:id="@+id/greetmessage"
        android:layout_width="match_parent"
        android:layout_height="74dp"
        android:layout_margin="50dp"
        android:hint="enter Greet message" />
```

```

<Button
    android:id= "@+id/clickme"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:layout_marginTop="50dp"
    android:layout_marginLeft="60dp"
    android:text="Click me" />
</LinearLayout>

```

```
//MainActivity
```

```
package com.example.greet;
```

```

import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;

```

```

import androidx.activity.EdgeToEdge;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.graphics.Insets;
import androidx.core.view.ViewCompat;
import androidx.core.view.WindowInsetsCompat;

```

```
public class MainActivity extends AppCompatActivity {
```

```

    private EditText greetmessage;
    private Button clickme;

```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
```

```

super.onCreate(savedInstanceState);

setContentView(R.layout.activity_main);

greetmessage = findViewById(R.id.greetmessage);
clickme = findViewById(R.id.clickme);

clickme.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {

        String grt = greetmessage.getText().toString();

        Intent i = new Intent(MainActivity.this, ResultActivity.class);
        i.putExtra("greeting_message", grt);
        startActivity(i);

    }

}

);
}
}

//xmlfile2

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:layout_gravity="center">

```

```
<TextView
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:id="@+id/message"
    android:text="Greeting will be displayed here"
    android:layout_marginTop="16dp"
/>
```

```
</LinearLayout>
```

```
//MainActivity2
```

```
package com.example.greet;
```

```
import android.content.Intent;
```

```
import android.os.Bundle;
```

```
import android.view.View;
```

```
import android.widget.Button;
```

```
import android.widget.TextView;
```

```
import androidx.activity.EdgeToEdge;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
public class ResultActivity extends AppCompatActivity {
```

```
    private TextView message;
```

```
    @Override
```

```
    protected void onCreate(Bundle savedInstanceState) {
```

```
        super.onCreate(savedInstanceState);
```

```
        setContentView(R.layout.activity_result);
```

```
        message = findViewById(R.id.message);
```

```

        String result = getIntent().getStringExtra("greeting_message");
        message.setText(result);
    }
}

```

15) Create an application to change Font Size, Color and Font Family of String.

//XMLFile

```

<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <TextView
        android:id="@+id/sampleText"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Sample Text"
        android:textSize="18sp"
        android:layout_gravity="center_horizontal"
        android:padding="16dp"/>

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:paddingTop="16dp"
        android:text="Adjust Font Size" />

    <SeekBar
        android:id="@+id/sizeSeekBar"
        android:layout_width="match_parent"

```

```
        android:layout_height="wrap_content"/>
```

```
    <TextView
```

```
        android:layout_width="wrap_content"
```

```
        android:layout_height="wrap_content"
```

```
        android:text="Adjust Font Color"
```

```
        android:paddingTop="16dp"/>
```

```
    <SeekBar
```

```
        android:id="@+id/colorSeekBar"
```

```
        android:layout_width="match_parent"
```

```
        android:layout_height="wrap_content"/>
```

```
    <TextView
```

```
        android:layout_width="wrap_content"
```

```
        android:layout_height="wrap_content"
```

```
        android:paddingTop="16dp"
```

```
        android:text="Select Font Family" />
```

```
    <Spinner
```

```
        android:id="@+id/fontSpinner"
```

```
        android:layout_width="match_parent"
```

```
        android:layout_height="81dp" />
```

```
</LinearLayout>
```

```
//MainActivity
```

```
package com.example.fontchanger;
```

```
import android.graphics.Color;
```

```
import android.os.Bundle;
```

```
import android.view.View;
```

```
import android.widget.AdapterView;
```

```

import android.widget.ArrayAdapter;
import android.widget.SeekBar;
import android.widget.Spinner;
import android.widget.TextView;

import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private TextView sampleText;
    private SeekBar sizeSeekBar, colorSeekBar;
    private Spinner fontSpinner;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        sampleText = findViewById(R.id.sampleText);
        sizeSeekBar = findViewById(R.id.sizeSeekBar);
        colorSeekBar = findViewById(R.id.colorSeekBar);
        fontSpinner = findViewById(R.id.fontSpinner);

        // Initialize SeekBar for font size
        sizeSeekBar.setMax(50);
        sizeSeekBar.setProgress(14); // Default font size
        sizeSeekBar.setOnSeekBarChangeListener(new SeekBar.OnSeekBarChangeListener() {
            @Override
            public void onProgressChanged(SeekBar seekBar, int progress, boolean fromUser) {
                sampleText.setTextSize(progress);
            }
        });

        @Override
        public void onStartTrackingTouch(SeekBar seekBar) {}
    }
}

```

```

        @Override
        public void onStopTrackingTouch(SeekBar seekBar) {}
    });

    // Initialize SeekBar for font color
    colorSeekBar.setMax(255);
    colorSeekBar.setProgress(0); // Default color (black)
    colorSeekBar.setOnSeekBarChangeListener(new SeekBar.OnSeekBarChangeListener()
    {
        @Override
        public void onProgressChanged(SeekBar seekBar, int progress, boolean fromUser) {
            sampleText.setTextColor(Color.rgb(progress, 0, 255 - progress));
        }

        @Override
        public void onStartTrackingTouch(SeekBar seekBar) {}

        @Override
        public void onStopTrackingTouch(SeekBar seekBar) {}
    });

    // Initialize Spinner for font family
    String[] fontFamilies = {"sans-serif", "serif", "monospace"};
    ArrayAdapter<String> adapter = new ArrayAdapter<>(this,
    android.R.layout.simple_spinner_item, fontFamilies);
    adapter.setDropDownViewResource(android.R.layout.simple_spinner_dropdown_item);
    fontSpinner.setAdapter(adapter);
    fontSpinner.setOnItemClickListener(new AdapterView.OnItemClickListener() {
        @Override
        public void onItemClick(AdapterView<?> parent, View view, int position, long id)
    {
        String selectedFont = fontFamilies[position];

```



```

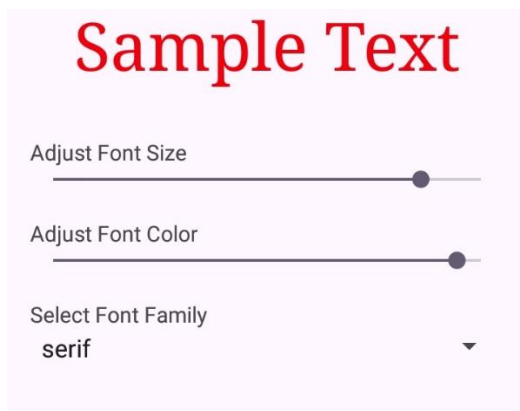
        sampleText.setTypeface(android.graphics.Typeface.create(selectedFont,
android.graphics.Typeface.NORMAL));
    }

```

```

    @Override
    public void onNothingSelected(AdapterView<?> parent) {}
});
}
}
//output

```



16) Create an application for registration form given below. Also perform appropriate validation.

//xmlfile

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
android:layout_width="match_parent"
android:layout_height="match_parent"
android:orientation="vertical"
android:padding="16dp"
android:gravity="center"
android:background="#E8F5E9">
```

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Registration"
    android:textSize="24sp"
    android:textColor="#4CAF50"
    android:layout_marginBottom="20dp" />
```

```
<EditText
    android:id="@+id/nameInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Name"
    android:layout_marginBottom="10dp"
    android:background="#FFFFFF" />
```

```
<EditText
    android:id="@+id/emailInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="E-mail"
    android:inputType="textEmailAddress"
    android:layout_marginBottom="10dp"
    android:background="#FFFFFF" />
```

```
<EditText
    android:id="@+id/passwordInput"
```

```
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Password"
android:inputType="textPassword"
android:layout_marginBottom="10dp"
android:background="#FFFFFF" />
```

<EditText

```
android:id="@+id/ageInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Age"
android:inputType="number"
android:layout_marginBottom="10dp"
android:background="#FFFFFF" />
```

<EditText

```
android:id="@+id/mobileInput"
android:layout_width="match_parent"
android:layout_height="wrap_content"
android:hint="Mobile No"
android:inputType="phone"
android:layout_marginBottom="20dp"
android:background="#FFFFFF" />
```

<Button

```
android:id="@+id/registerButton"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Register"
android:background="#4CAF50"
android:textColor="#FFFFFF" />
```

</LinearLayout>

```

//MainActivity

package com.example.registrationform;

import android.os.Bundle;
import android.text.TextUtils;
import android.util.Patterns;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private EditText nameInput, emailInput, passwordInput, ageInput, mobileInput;
    private Button registerButton;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        nameInput = findViewById(R.id.nameInput);
        emailInput = findViewById(R.id.emailInput);
        passwordInput = findViewById(R.id.passwordInput);
        ageInput = findViewById(R.id.ageInput);
        mobileInput = findViewById(R.id.mobileInput);
        registerButton = findViewById(R.id.registerButton);

        registerButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                validateAndRegister();
            }
        });
    }
}

```

```
    }  
    });  
}
```

```
private void validateAndRegister() {  
    String name = nameInput.getText().toString().trim();  
    String email = emailInput.getText().toString().trim();  
    String password = passwordInput.getText().toString().trim();  
    String ageStr = ageInput.getText().toString().trim();  
    String mobile = mobileInput.getText().toString().trim();
```

```
    if (TextUtils.isEmpty(name)) {  
        nameInput.setError("Name is required");  
        nameInput.requestFocus();  
        return;  
    }
```

```
    if (TextUtils.isEmpty(email) ||  
!Patterns.EMAIL_ADDRESS.matcher(email).matches()) {  
        emailInput.setError("Enter a valid email");  
        emailInput.requestFocus();  
        return;  
    }
```

```
    if (TextUtils.isEmpty(password) || password.length() < 6) {  
        passwordInput.setError("Password must be at least 6 characters");  
        passwordInput.requestFocus();  
        return;  
    }
```

```
    int age;  
    try {  
        age = Integer.parseInt(ageStr);  
        if (age < 18 || age > 100) {
```

```

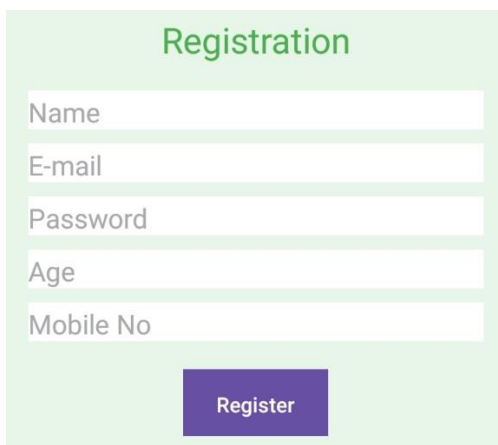
        ageInput.setError("Enter a valid age (18-100)");
        ageInput.requestFocus();
        return;
    }
} catch (NumberFormatException e) {
    ageInput.setError("Enter a valid age");
    ageInput.requestFocus();
    return;
}

if (TextUtils.isEmpty(mobile) || mobile.length() != 10 ||
!TextUtils.isDigitsOnly(mobile)) {
    mobileInput.setError("Enter a valid 10-digit mobile number");
    mobileInput.requestFocus();
    return;
}

Toast.makeText(this, "Registration Successful",
Toast.LENGTH_SHORT).show();
}
}

//OutPut

```



The image shows a registration form with a light green background. At the top, the word "Registration" is written in green. Below it are five white input fields with light green borders, labeled "Name", "E-mail", "Password", "Age", and "Mobile No". At the bottom center, there is a purple button with the word "Register" in white text.

17) Create an Android Application to accept a number and display the multiplication table (Use table Layout).

//xmlFile

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <!-- Input field for the number -->
    <EditText
        android:id="@+id/inputNumber"
        android:layout_width="match_parent"
        android:layout_height="57dp"
        android:hint="Enter a number"
        android:inputType="number"
        android:padding="10dp"
        android:textSize="18sp" />

    <!-- Button to generate the multiplication table -->
    <Button
        android:id="@+id/generateButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_horizontal"
        android:layout_marginTop="16dp"
        android:text="Generate Table"
        android:textSize="18sp" />

    <!-- TableLayout to display the multiplication table -->
    <TableLayout
        android:id="@+id/tableLayout"
        android:layout_width="match_parent"
```

```

        android:layout_height="wrap_content"
        android:layout_marginTop="20dp"
        android:stretchColumns="1" />
</LinearLayout>

//MainActivity

package com.example.multiplication;

import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.text.TextUtils;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TableLayout;
import android.widget.TableRow;
import android.widget.TextView;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

    EditText inputNumber;
    Button generateButton;
    TableLayout tableLayout;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        inputNumber = findViewById(R.id.inputNumber);
        generateButton = findViewById(R.id.generateButton);
        tableLayout = findViewById(R.id.tableLayout);
    }
}

```



```

generateButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        generateTable();
    }
});
}

```

```

private void generateTable() {
    // Clear any existing table rows
    tableLayout.removeAllViews();

    // Get the input number
    String input = inputNumber.getText().toString();
    if (TextUtils.isEmpty(input)) {
        Toast.makeText(this, "Please enter a number",
Toast.LENGTH_SHORT).show();
        return;
    }

    int number = Integer.parseInt(input);

    // Generate and display the multiplication table
    for (int i = 1; i <= 10; i++) {
        TableRow row = new TableRow(this);

        TextView tvMultiplier = new TextView(this);
        tvMultiplier.setText(String.valueOf(number));
        tvMultiplier.setPadding(8, 8, 8, 8);

        TextView tvOperator = new TextView(this);
        tvOperator.setText("x");
        tvOperator.setPadding(8, 8, 8, 8);
    }
}

```

```
TextView tvTimes = new TextView(this);
tvTimes.setText(String.valueOf(i));
tvTimes.setPadding(8, 8, 8, 8);
```

```
TextView tvEquals = new TextView(this);
tvEquals.setText("=");
tvEquals.setPadding(8, 8, 8, 8);
```

```
TextView tvResult = new TextView(this);
tvResult.setText(String.valueOf(number * i));
tvResult.setPadding(8, 8, 8, 8);
```

```
// Add the TextViews to the row
row.addView(tvMultiplier);
row.addView(tvOperator);
row.addView(tvTimes);
row.addView(tvEquals);
row.addView(tvResult);
```

```
// Add the row to the table layout
tableLayout.addView(row);
```

```
}
```

```
}
```

```
}
```

```
//OutPut
```

2

Generate Table

2 x	1 = 2
2 x	2 = 4
2 x	3 = 6
2 x	4 = 8
2 x	5 = 10
2 x	6 = 12
2 x	7 = 14
2 x	8 = 16
2 x	9 = 18
2 x	10 = 20

18) Create table Student (id, name, address, phno). Create Application for performing the following operation on the table.

i) Insert New Student Details.

ii) Show All the Students Details.

//XmlFile

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">
```

```
<EditText
    android:id="@+id/rollnoInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Roll No"
    android:inputType="number" />
```

```
<EditText
    android:id="@+id/nameInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Name"
    android:inputType="textPersonName" />
```

```
<EditText
    android:id="@+id/classInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Class"
    android:inputType="text" />
```

```
<EditText
    android:id="@+id/contactInput"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:hint="Contact"
    android:inputType="phone" />
```

```
<Button
    android:id="@+id/insertButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Insert" />
```

```
<Button
    android:id="@+id/displayButton"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Display"
    android:layout_marginTop="10dp" />
```

```
<TextView
    android:id="@+id/displayText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Display data here"
    android:layout_marginTop="20dp" />
</LinearLayout>
```

```
//MainActivity
```

```
package com.example.studentdb;
```

```
import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
```

```
public class MainActivity extends AppCompatActivity {
```

```
    private EditText rollnoInput, nameInput, classInput, contactInput;
    private Button insertButton, displayButton;
    private TextView displayText;
    private DatabaseHelper dbHelper;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
}
```

```

dbHelper = new DatabaseHelper(this);

rollnoInput = findViewById(R.id.rollnoInput);
nameInput = findViewById(R.id.nameInput);
classInput = findViewById(R.id.classInput);
contactInput = findViewById(R.id.contactInput);
insertButton = findViewById(R.id.insertButton);
displayButton = findViewById(R.id.displayButton);
displayText = findViewById(R.id.displayText);

insertButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        insertData();
    }
});

displayButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        displayData();
    }
});
}

private void insertData() {
    int rollno = Integer.parseInt(rollnoInput.getText().toString());
    String name = nameInput.getText().toString();
    String className = classInput.getText().toString();
    String contact = contactInput.getText().toString();

    boolean isInserted = dbHelper.insertData(rollno, name, className, contact);
    if (isInserted) {
        Toast.makeText(this, "Data Inserted", Toast.LENGTH_SHORT).show();
    }
}

```

```

        clearFields();
    } else {
        Toast.makeText(this, "Error Inserting Data", Toast.LENGTH_SHORT).show();
    }
}

private void displayData() {
    Cursor cursor = dbHelper.getAllData();
    if (cursor.getCount() == 0) {
        displayText.setText("No data found");
        return;
    }

    StringBuilder builder = new StringBuilder();
    while (cursor.moveToNext()) {
        builder.append("Roll No: ").append(cursor.getInt(0)).append("\n");
        builder.append("Name: ").append(cursor.getString(1)).append("\n");
        builder.append("Class: ").append(cursor.getString(2)).append("\n");
        builder.append("Contact: ").append(cursor.getString(3)).append("\n\n");
    }
    displayText.setText(builder.toString());
}

private void clearFields() {
    rollnoInput.setText("");
    nameInput.setText("");
    classInput.setText("");
    contactInput.setText("");
}
}

```

//DatabaseHelper

```

package com.example.studentdb;

import android.content.ContentValues;
import android.content.Context;
import android.database.Cursor;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;

public class DatabaseHelper extends SQLiteOpenHelper {

    private static final String DATABASE_NAME = "student.db";
    private static final String TABLE_NAME = "Student";
    private static final String COL_ROLLNO = "Rollno";
    private static final String COL_NAME = "Name";
    private static final String COL_CLASS = "Class";
    private static final String COL_CONTACT = "Contact";

    public DatabaseHelper(Context context) {
        super(context, DATABASE_NAME, null, 1);
    }

    @Override
    public void onCreate(SQLiteDatabase db) {
        String createTable = "CREATE TABLE " + TABLE_NAME + " (" +
            COL_ROLLNO + " INTEGER PRIMARY KEY, " +
            COL_NAME + " TEXT, " +
            COL_CLASS + " TEXT, " +
            COL_CONTACT + " TEXT)";
        db.execSQL(createTable);
    }

    @Override
    public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
        db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);
    }

```



```

        onCreate(db);
    }

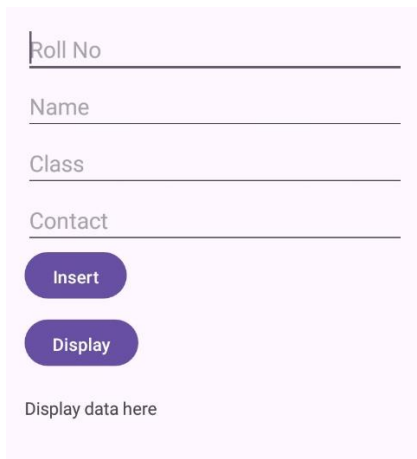
    // Insert data into the table
    public boolean insertData(int rollno, String name, String className, String contact) {
        SQLiteDatabase db = this.getWritableDatabase();
        ContentValues contentValues = new ContentValues();
        contentValues.put(COL_ROLLNO, rollno);
        contentValues.put(COL_NAME, name);
        contentValues.put(COL_CLASS, className);
        contentValues.put(COL_CONTACT, contact);

        long result = db.insert(TABLE_NAME, null, contentValues);
        return result != -1; // returns true if insertion is successful
    }

    // Get all data from the table
    public Cursor getAllData() {
        SQLiteDatabase db = this.getReadableDatabase();
        return db.rawQuery("SELECT * FROM " + TABLE_NAME, null);
    }
}

```

//Output



Roll No

Name

Class

Contact

Insert

Display

Display data here

19) Create an application that Demonstrates List View and Onclick of List Display with Toast Message.



20) Create an application to send and receive messages using SMS Manager.

21) Design an application for login activity. Write android code to check login credentials with username = "mca" and password = "android". Display appropriate toast message to the user.

22) Create the simple calculator shown below also perform appropriate operation.



//XmlFile

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">
```

```
<!-- Display area for input and result -->
```

```
<EditText
    android:id="@+id/display"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:gravity="right"
    android:hint="0"
    android:inputType="none"
    android:textSize="24sp"
    android:padding="10dp"
    android:background="@android:color/white"
    android:focusable="false" />
```

```
<!-- GridLayout for calculator buttons -->
```

```
<GridLayout
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:layout_marginTop="16dp"
    android:columnCount="4"
    android:rowCount="5"
    android:padding="5dp">
```

```
<!-- Number and operation buttons -->
```

```
<Button android:id="@+id/btn1" android:text="1" android:layout_width="0dp"
    android:layout_height="wrap_content" android:layout_columnWeight="1"
    android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn2" android:text="2" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn3" android:text="3" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btnPlus" android:text="+"
android:layout_width="0dp" android:layout_height="wrap_content"
android:layout_columnWeight="1" android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn4" android:text="4" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn5" android:text="5" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn6" android:text="6" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btnMinus" android:text="-"
android:layout_width="0dp" android:layout_height="wrap_content"
android:layout_columnWeight="1" android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn7" android:text="7" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn8" android:text="8" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
<Button android:id="@+id/btn9" android:text="9" android:layout_width="0dp"
android:layout_height="wrap_content" android:layout_columnWeight="1"
android:textSize="24sp"/>
```

```
        <Button                android:id="@+id/btnMultiply"                android:text="*"
android:layout_width="0dp"                android:layout_height="wrap_content"
android:layout_columnWeight="1 " android:textSize="24sp"/>
```

```
        <Button                android:id="@+id/btnClear"                android:text="C"
android:layout_width="0dp"                android:layout_height="wrap_content"
android:layout_columnWeight="1 " android:textSize="24sp"/>
```

```
        <Button android:id="@+id/btn0" android:text="0" android:layout_width="0dp"
android:layout_height="wrap_content"                android:layout_columnWeight="1 "
android:textSize="24sp"/>
```

```
        <Button                android:id="@+id/btnEqual"                android:text="="
android:layout_width="0dp"                android:layout_height="wrap_content"
android:layout_columnWeight="1 " android:textSize="24sp"/>
```

```
        <Button                android:id="@+id/btnDivide"                android:text="/"
android:layout_width="0dp"                android:layout_height="wrap_content"
android:layout_columnWeight="1 " android:textSize="24sp"/>
```

```
    </GridLayout>
</LinearLayout>
```

```
//Main Activity
```

```
package com.example.calculator;
```

```
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.os.Bundle;
```

```
import android.view.View;
```

```
import android.widget.Button;
```

```
import android.widget.EditText;
```

```
import android.widget.Toast;
```

```
import com.example.calculator.R;
```

```
public class MainActivity extends AppCompatActivity {
```

```
EditText display;
double firstNumber = 0;
double secondNumber = 0;
String operator = "";
boolean isNewOperator = true;
```

```
@Override
```

```
protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
```

```
    display = findViewById(R.id.display);
```

```
    // Setting up button click listeners
```

```
    setNumberButtonListeners();
```

```
    setOperatorButtonListeners();
```

```
}
```

```
private void setNumberButtonListeners() {
```

```
    View.OnClickListener listener = new View.OnClickListener() {
```

```
        @Override
```

```
        public void onClick(View v) {
```

```
            if (isNewOperator) {
```

```
                display.setText("");
```

```
                isNewOperator = false;
```

```
            }
```

```
            Button button = (Button) v;
```

```
            display.append(button.getText().toString());
```

```
        }
```

```
    };
```

```
    // Number buttons
```

```
    findViewById(R.id.btn0).setOnClickListener(listener);
```

```

findViewById(R.id.btn1).setOnClickListener(listener);
findViewById(R.id.btn2).setOnClickListener(listener);
findViewById(R.id.btn3).setOnClickListener(listener);
findViewById(R.id.btn4).setOnClickListener(listener);
findViewById(R.id.btn5).setOnClickListener(listener);
findViewById(R.id.btn6).setOnClickListener(listener);
findViewById(R.id.btn7).setOnClickListener(listener);
findViewById(R.id.btn8).setOnClickListener(listener);
findViewById(R.id.btn9).setOnClickListener(listener);
}

```

```

private void setOperatorButtonListeners() {
    findViewById(R.id.btnPlus).setOnClickListener(operatorListener("+"));
    findViewById(R.id.btnMinus).setOnClickListener(operatorListener("-"));
    findViewById(R.id.btnMultiply).setOnClickListener(operatorListener("*"));
    findViewById(R.id.btnDivide).setOnClickListener(operatorListener("/"));

    // Equals button to calculate the result
    findViewById(R.id.btnEqual).setOnClickListener(new View.OnClickListener()
    {
        @Override
        public void onClick(View v) {
            secondNumber = Double.parseDouble(display.getText().toString());
            double result = calculateResult(firstNumber, secondNumber, operator);
            display.setText(String.valueOf(result));
            isNewOperator = true;
        }
    });

    // Clear button
    findViewById(R.id.btnClear).setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            display.setText("0");
        }
    });
}

```

```

        firstNumber = 0;
        secondNumber = 0;
        operator = "";
        isNewOperator = true;
    }
});
}

```

```

private View.OnClickListener operatorListener(final String op) {
    return new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            firstNumber = Double.parseDouble(display.getText().toString());
            operator = op;
            isNewOperator = true;
        }
    };
}

```

```

private double calculateResult(double num1, double num2, String op) {
    switch (op) {
        case "+":
            return num1 + num2;
        case "-":
            return num1 - num2;
        case "*":
            return num1 * num2;
        case "/":
            if (num2 != 0) {
                return num1 / num2;
            } else {
                Toast.makeText(this, "Cannot divide by zero",
                    Toast.LENGTH_SHORT).show();
                return 0;
            }
    }
}

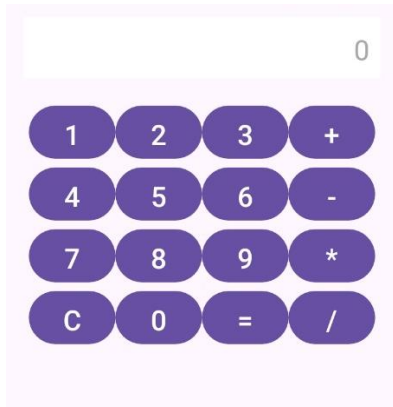
```



```

    }
    default:
        return 0;
    }
}
}
//Output

```



23) Create an Android Application to find the factorial of a number and Display the Result on alert box.

24) Create Table Student (Rollno, Name, Class, contact). Create an Android Application for performing the insert and display operation on the table. (Using SQLite Database).

```
//XmlFile
```

```
<?xml version="1.0" encoding="utf-8"?>
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="match_parent"
```

```
    android:orientation="vertical"
```

```
    android:padding="16dp">
```

```
<EditText
```

```
    android:id="@+id/rollnoInput"
```

```
    android:layout_width="match_parent"
```

```
    android:layout_height="wrap_content"
```

```
android:hint="Roll No"  
android:inputType="number" />
```

```
<EditText  
    android:id="@+id/nameInput"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:hint="Name"  
    android:inputType="textPersonName" />
```

```
<EditText  
    android:id="@+id/classInput"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:hint="Class"  
    android:inputType="text" />
```

```
<EditText  
    android:id="@+id/contactInput"  
    android:layout_width="match_parent"  
    android:layout_height="wrap_content"  
    android:hint="Contact"  
    android:inputType="phone" />
```

```
<Button  
    android:id="@+id/insertButton"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"  
    android:text="Insert" />
```

```
<Button  
    android:id="@+id/displayButton"  
    android:layout_width="wrap_content"  
    android:layout_height="wrap_content"
```

```

        android:text="Display"
        android:layout_marginTop="10dp" />

<TextView
    android:id="@+id/displayText"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Display data here"
    android:layout_marginTop="20dp" />
</LinearLayout>

//MainActivity

package com.example.studentdb;

import android.database.Cursor;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {

    private EditText rollnoInput, nameInput, classInput, contactInput;
    private Button insertButton, displayButton;
    private TextView displayText;
    private DatabaseHelper dbHelper;

    @Override
    protected void onCreate(Bundle savedInstanceState) {

```

```

super.onCreate(savedInstanceState);
setContentView(R.layout.activity_main);

dbHelper = new DatabaseHelper(this);

rollnoInput = findViewById(R.id.rollnoInput);
nameInput = findViewById(R.id.nameInput);
classInput = findViewById(R.id.classInput);
contactInput = findViewById(R.id.contactInput);
insertButton = findViewById(R.id.insertButton);
displayButton = findViewById(R.id.displayButton);
displayText = findViewById(R.id.displayText);

insertButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        insertData();
    }
});

displayButton.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View v) {
        displayData();
    }
});
}

private void insertData() {
    int rollno = Integer.parseInt(rollnoInput.getText().toString());
    String name = nameInput.getText().toString();
    String className = classInput.getText().toString();
    String contact = contactInput.getText().toString();

```

```

        boolean isInserted = dbHelper.insertData(rollno, name, className, contact);
        if (isInserted) {
            Toast.makeText(this, "Data Inserted", Toast.LENGTH_SHORT).show();
            clearFields();
        } else {
            Toast.makeText(this, "Error Inserting Data", Toast.LENGTH_SHORT).show();
        }
    }

    private void displayData() {
        Cursor cursor = dbHelper.getAllData();
        if (cursor.getCount() == 0) {
            displayText.setText("No data found");
            return;
        }

        StringBuilder builder = new StringBuilder();
        while (cursor.moveToNext()) {
            builder.append("Roll No: ").append(cursor.getInt(0)).append("\n");
            builder.append("Name: ").append(cursor.getString(1)).append("\n");
            builder.append("Class: ").append(cursor.getString(2)).append("\n");
            builder.append("Contact: ").append(cursor.getString(3)).append("\n\n");
        }
        displayText.setText(builder.toString());
    }

    private void clearFields() {
        rollnoInput.setText("");
        nameInput.setText("");
        classInput.setText("");
        contactInput.setText("");
    }
}

```

```
//DatabaseHelper
```

```
package com.example.studentdb;
```

```
import android.content.ContentValues;
```

```
import android.content.Context;
```

```
import android.database.Cursor;
```

```
import android.database.sqlite.SQLiteDatabase;
```

```
import android.database.sqlite.SQLiteOpenHelper;
```

```
public class DatabaseHelper extends SQLiteOpenHelper {
```

```
    private static final String DATABASE_NAME = "student.db";
```

```
    private static final String TABLE_NAME = "Student";
```

```
    private static final String COL_ROLLNO = "Rollno";
```

```
    private static final String COL_NAME = "Name";
```

```
    private static final String COL_CLASS = "Class";
```

```
    private static final String COL_CONTACT = "Contact";
```

```
    public DatabaseHelper(Context context) {
```

```
        super(context, DATABASE_NAME, null, 1);
```

```
    }
```

```
    @Override
```

```
    public void onCreate(SQLiteDatabase db) {
```

```
        String createTable = "CREATE TABLE " + TABLE_NAME + " (" +  
            COL_ROLLNO + " INTEGER PRIMARY KEY, " +  
            COL_NAME + " TEXT, " +  
            COL_CLASS + " TEXT, " +  
            COL_CONTACT + " TEXT)";
```

```
        db.execSQL(createTable);
```

```
    }
```

@Override

```
public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {  
    db.execSQL("DROP TABLE IF EXISTS " + TABLE_NAME);  
    onCreate(db);  
}
```

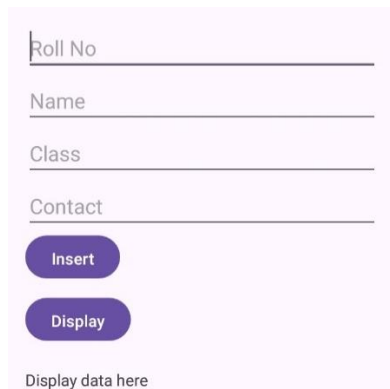
// Insert data into the table

```
public boolean insertData(int rollno, String name, String className, String contact) {  
    SQLiteDatabase db = this.getWritableDatabase();  
    ContentValues contentValues = new ContentValues();  
    contentValues.put(COL_ROLLNO, rollno);  
    contentValues.put(COL_NAME, name);  
    contentValues.put(COL_CLASS, className);  
    contentValues.put(COL_CONTACT, contact);  
  
    long result = db.insert(TABLE_NAME, null, contentValues);  
    return result != -1; // returns true if insertion is successful  
}
```

// Get all data from the table

```
public Cursor getAllData() {  
    SQLiteDatabase db = this.getReadableDatabase();  
    return db.rawQuery("SELECT * FROM " + TABLE_NAME, null);  
}  
}
```

//output



The screenshot shows a mobile application interface with a light pink background. It features four text input fields with labels: "Roll No", "Name", "Class", and "Contact". Below these fields are two purple buttons: "Insert" and "Display". At the bottom, there is a text label "Display data here".

25) Create an application to find the factorial of a number and Display the Result on alert box.

//xmlfile

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <EditText
        android:id="@+id/inputnumber"
        android:layout_width="match_parent"
        android:layout_height="172dp"
        android:ems="10"
        android:hint="Enter Number"
        android:inputType="text" />

    <Button
        android:id="@+id/calculatebutton"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:text="Calculate Factorial" />
</LinearLayout>
```

//Main Activity

```
package com.example.factalert;

import androidx.appcompat.app.AlertDialog;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
```



```

import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

    EditText inputNumber;
    Button calculateButton;

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        inputNumber = findViewById(R.id.inputnumber);
        calculateButton = findViewById(R.id.calculatebutton);

        calculateButton.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View v) {
                String input = inputNumber.getText().toString();

                if (!input.isEmpty()) {
                    int number = Integer.parseInt(input);
                    long factorialResult = factorial(number);

                    showResultDialog(number, factorialResult);
                } else {
                    Toast.makeText(MainActivity.this, "Please enter a number",
Toast.LENGTH_SHORT).show();
                }
            }
        });
    }
}

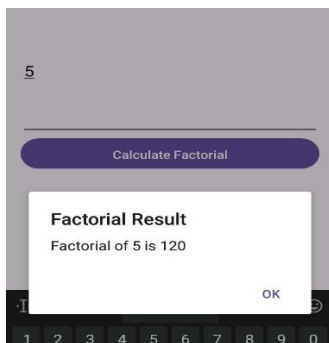
```

```
}
```

```
private long factorial(int number) {  
    if (number <= 1) return 1;  
    long result = 1;  
    for (int i = 2; i <= number; i++) {  
        result *= i;  
    }  
    return result;  
}
```

```
private void showResultDialog(int number, long result) {  
    AlertDialog.Builder builder = new AlertDialog.Builder(this);  
    builder.setTitle("Factorial Result");  
    builder.setMessage("Factorial of " + number + " is " + result);  
    builder.setPositiveButton("OK", null);  
    builder.show();  
}  
}
```

//output



26) Construct a bank app to display different menu like withdraw, deposit etc. using ReactJS.

27) Create an application that allows the user to enter a number in the textbox. Check whether the number in the textbox is Armstrong or not. Print the message accordingly in the label control.

28) Create an application that demonstrate Options Menu, Context Menu and Popup Menu in android.

29) Create the following Vertical Scroll View Creation in Android



30) Create First Activity to accept information like Employee First Name, Middle Name, Last Name, Date of birth, Address, Email ID and display all information on Second Activity when user click on Submit button.

31) Create an application to accept two numbers and find power and Average. Display the result on the next activity on Button click.

32) Create an application that accept multiple items from one activity and pass to next activity and display the calculation of the first and second activity data on third.

33) Create application to send an email.

34) Construct a Login form with validation using React JS.

35) Create sample application with login module. Verify Check username and password. On successful login, pass username to next screen and if login fails, prompt the user.

36) Create Tables Employee (emp_id, emp_name, emp_desg, emp_salary) Using database perform following operation.

i. Add new record into table.

ii. Accept employee name from user and display information of employee.

37) Create application to search a specific location on Google Map.

38) Create Tables Student (roll_no, name, percentage). Using database perform following operation.

i. Add new record into table.

ii. Display information of students passes with first class

39) Create application to send and receive messages using SMS Manager.

40) Construct a bank app to display different menu like withdraw, deposit etc. using React JS.

- 41) Create a Simple Application, which reads a positive number from the user and display its factorial value in another activity.
- 42) Create a simple To-Do List Application using React JS.
- 43) Create an Android Application to accept two numbers and find power and Average. Display the result on the next activity on Button click.
- 44) Create an Android application to perform following operations on table Student (Sid, Sname ,phno). Use autoincrement for Sid and Perform following Operations.
 - i) Add Student and display its information.
 - ii) Delete Student
- 45) Create an Android Application that Demonstrate Radio Button.
- 46) Write a program to find the specific location of an Android device and display details of the place like Address line, city with Geocoding.
- 47) Create an Android Application that Demonstrate Switch and Toggle Button.
- 48) Create application using JSON to provide Employee information.
- 49) Create a custom "Contact" layout to hold multiple pieces of information, including: Photo, Name, Contact Number, E-mail id.
- 50) Create an application to demonstrate date and time picker.