### **VE281**

Data Structures and Algorithms

#### **Recitation Class**

Oct. 14 2018

VE281 TA Group

- Selection Problem:
  - <u>Input</u>: array *A* with *n* distinct numbers and a number *i*
  - Output: *i*-th smallest element in the array
- Solution:
  - Reduction to sorting  $O(n \log n)$
  - Randomized selection algorithm O(n)
  - Deterministic selection algorithm O(n)

Randomized selection algorithm

```
Rselect(int A[], int n, int i) {
// find i-th smallest item of array A of
size n
  if(n == 1) return A[1];
  Choose pivot p from A uniformly at random;
  Partition A using pivot p;
  Let j be the index of p;
  if(j == i) return p;
  if(j > i) return Rselect(1st part of A,
j-1, i);
  else return Rselect(2nd part of A, n-j,
i-j);
```

- Randomized selection algorithm
  - Worst case:  $O(n^2)$
  - Best case: O(1)
  - Average case: O(n)

$$E[N] = \frac{1}{2} \cdot 1 + \frac{1}{2} \cdot (1 + E[N])$$

$$E[runtime] \le E\left[\sum_{j} X_{j} \cdot c \cdot \left(\frac{3}{4}\right)^{j} n\right]$$

$$=cn\sum_{j}\left(\frac{3}{4}\right)^{j}E\left[X_{j}\right] \leq 2cn\sum_{j}\left(\frac{3}{4}\right)^{j}\leq 2cn\frac{1}{1-\frac{3}{4}}$$

$$=8cn=O(n)$$

- Deterministic selection algorithm
   ChoosePivot(A, n)
  - 1. Break A into n/5 groups of size 5 each
  - 2. Sort each group (e.g., use insertion sort)
  - 3. Copy n/5 medians into new array C
  - 4. Recursively compute median of C
    - By calling the deterministic selection algorithm!
  - 5. Return the median of C as pivot

Time complexity: O(n)

Not as good as Rselect in practice

• Deterministic selection algorithm

```
• T(n) \le cn + T\left(\frac{n}{5}\right) + T\left(\frac{7n}{10}\right) \le 10n
• Dselect(int A[], int n, int i) {
 // find i-th smallest item of array A of size
 1 if(n == 1) return A[1];
 2 Break A into groups of 5, sort each group; \Theta(n)
 3 C = n/5 medians; \Theta(n)
 4 p = Dselect(C, n/5, n/10); T(n/5)
 5 Partition A using pivot p; \Theta(n)
 6 Let j be the index of p;
 7 if(j == i) return p;
 8 if(j > i) return Dselect(1st part of A, j-1,
 9 else return Dselect(2nd part of A, n-j, i-j); }
 i);
```

- Dictionary
  - (key, value)
  - Different pairs have different keys
  - Sorted/Unsorted array
  - find()
  - insert()
  - remove()

- Hashing Basics
  - Pick an array A (hash table) of *n* buckets.
    - n = c|S|: a small multiple of |S|.
  - Choose a hash function  $h: U \to \{0,1,...,n-1\}$ 
    - *h* is fast to compute.
    - The same key is always mapped to the **same** location. But different keys may maps to the same location
  - Store item *k* in A[h(k)]
  - Collision:
    - Separate chaining
    - Open addressing

- Hashing Function
  - Must compute a bucket for every key in the universe.
  - Must compute the same bucket for the same key.
  - Should be easy and quick to compute.
  - Minimizes collision

#### Hashing by Modulo

The bias in the keys does not result in a bias toward home buckets.

Ideally, choose the hash table size *n* as a **large prime number**.

- Collision:
  - Separate chaining
  - Open addressing
    - Linear probing:

$$h_i(x) = (h(x) + i) % n$$

Quadratic probing:

$$h_i(x) = (h(x) + i^2) % n$$

- $L = \frac{m}{n} = \frac{\text{\#objects in hash table}}{\text{\#buckets in hash table}} \le 0.5$  (find an empty slot)
- Double hashing:

$$h_i(x) = (h(x) + i*g(x)) % n$$