

Vv255 Lecture 3

Dr Jing Liu

UM-SJTU Joint Institute

May 22, 2017

Q: Given two nonzero vectors in \mathbb{R}^3 ,

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}, \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$$

is there a vector

$$\mathbf{w} = \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix}$$

that is **orthogonal** to *both* \mathbf{u} and \mathbf{v} ? If so, how to find \mathbf{w} ? Is it unique?

- Let us assume one such vector exists, then \mathbf{w} must satisfy

$$\mathbf{w} \cdot \mathbf{u} = 0$$

$$\mathbf{w} \cdot \mathbf{v} = 0$$

- In scalar form, we have

$$\begin{aligned}\mathbf{w} \cdot \mathbf{u} = 0 & \implies w_1u_1 + w_2u_2 + w_3u_3 = 0 \\ \mathbf{w} \cdot \mathbf{v} = 0 & \implies w_1v_1 + w_2v_2 + w_3v_3 = 0\end{aligned}$$

- Eliminating one of the component from the equations, say w_3 ,

$$v_3(w_1u_1 + w_2u_2 + w_3u_3) = v_3 \cdot 0 \quad (1)$$

$$-u_3(w_1v_1 + w_2v_2 + w_3v_3) = -u_3 \cdot 0 \quad (2)$$

- If we add equations (1) to (2), and collect w_1 and w_2 , we have

$$(u_1v_3 - u_3v_1)w_1 + (u_2v_3 - u_3v_2)w_2 = 0$$

by which we can conclude there are infinitely many \mathbf{w} in general.

- One such \mathbf{w} has the following form,

$$w_1 = u_2v_3 - v_3u_2 \quad w_2 = u_3v_1 - u_1v_3 \quad w_3 = u_1v_2 - u_2v_1$$

Definition

If $\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix}$, then the **cross product** of \mathbf{u} and \mathbf{v} , denoted as $\mathbf{u} \times \mathbf{v}$,

is the **vector** $\mathbf{u} \times \mathbf{v} = \begin{bmatrix} u_2v_3 - u_3v_2 \\ u_3v_1 - u_1v_3 \\ u_1v_2 - u_2v_1 \end{bmatrix}$

Theorem

The vector $\mathbf{u} \times \mathbf{v}$ is **orthogonal to both** nonzero vectors \mathbf{u} and \mathbf{v} .

- Notice that the cross product $\mathbf{u} \times \mathbf{v}$ only gives one of infinitely many vectors

$$\alpha (\mathbf{u} \times \mathbf{v}) \quad \text{where } \alpha \in \mathbb{R}$$

that are orthogonal to both \mathbf{u} and \mathbf{v} .

Matlab

```
>> syms u_1 u_2 u_3 v_1 v_2 v_3 real
>> u = [ u_1; u_2; u_3];
>> v = [ v_1; v_2; v_3];
>> dot( cross(u,v), u)
```

```
ans = 0
```

```
>> dot( cross(u,v), v)
```

```
ans = 0
```

```
>> cross
```

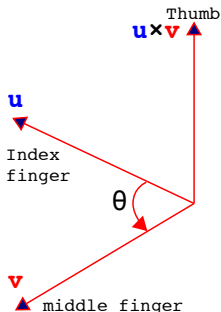
```
ans =
```

```
u_2*v_3 - u_3*v_2
u_3*v_1 - u_1*v_3
u_1*v_2 - u_2*v_1
```

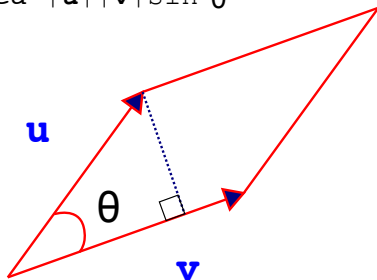
- Notice that the cross product $\mathbf{u} \times \mathbf{v}$, unlike the dot product, is a vector having both **magnitude** and **direction**.

Q: What is the geometric meaning of $\mathbf{u} \times \mathbf{v}$ in terms of \mathbf{u} and \mathbf{v} ?

- The **direction** determined by the **right-hand rule**.
- The **magnitude** is equal to the area of the parallelogram with sides \mathbf{u} and \mathbf{v} .



$$\text{Area} = |\mathbf{u}| |\mathbf{v}| \sin \theta$$



Theorem

If θ is the angle between \mathbf{u} and \mathbf{v} , $0 \leq \theta \leq \pi$, then

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| \sin \theta$$

Proof

If we square the LHS, we have

$$\begin{aligned} |\mathbf{u} \times \mathbf{v}|^2 &= (u_2 v_3 - u_3 v_2)^2 + (u_3 v_1 - u_1 v_3)^2 + (u_1 v_2 - u_2 v_1)^2 \\ &= u_2^2 v_3^2 - 2u_2 u_3 v_2 v_3 + u_3^2 v_2^2 + u_3^2 v_1^2 - 2u_1 u_3 v_1 v_3 + u_1^2 v_3^2 \\ &\quad + u_1^2 v_2^2 - 2u_1 u_2 v_1 v_2 + u_2^2 v_1^2 + u_1^2 v_1^2 + u_2^2 v_2^2 + u_3^2 v_3^2 - u_1^2 v_1^2 - u_2^2 v_2^2 - u_3^2 v_3^2 \\ &= (u_1^2 + u_2^2 + u_3^2)(v_1^2 + v_2^2 + v_3^2) - (u_1 v_1 + u_2 v_2 + u_3 v_3)^2 \\ &= |\mathbf{u}|^2 |\mathbf{v}|^2 - (\mathbf{u} \cdot \mathbf{v})^2 \\ &= |\mathbf{u}|^2 |\mathbf{v}|^2 - |\mathbf{u}|^2 |\mathbf{v}|^2 \cos^2 \theta \\ &= |\mathbf{u}|^2 |\mathbf{v}|^2 (1 - \cos^2 \theta) \\ &= |\mathbf{u}|^2 |\mathbf{v}|^2 \sin^2 \theta \end{aligned}$$

Taking the square root and observing that $\sqrt{\sin^2 \theta} = \sin \theta$ because $\sin \theta \geq 0$,

$$|\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| \sin \theta \quad \square$$

Q: What is the cross product of two vectors, of which one is parallel another?

Corollary

Two nonzero vectors \mathbf{u} and \mathbf{v} are **parallel** if and only if $\mathbf{u} \times \mathbf{v} = \mathbf{0}$.

Exercise

Determine whether the following points are **collinear**, if not, find the area of the triangle formed by these points and find a vector orthogonal to the triangle.

$$P(1, 4, 6), \quad Q(-2, 5, -1), \quad \text{and} \quad R(1, -1, 1)$$

Properties of cross products

If \mathbf{u} , \mathbf{v} and \mathbf{w} are vectors in \mathbb{R}^3 and α is a scalar, then

- | | |
|---|--|
| 1. $\mathbf{u} \times \mathbf{v} = -\mathbf{v} \times \mathbf{u}$ | 3. $\mathbf{w} \times (\mathbf{u} + \mathbf{v}) = \mathbf{w} \times \mathbf{u} + \mathbf{w} \times \mathbf{v}$ |
| 2. $(\alpha \mathbf{u}) \times \mathbf{v} = \alpha(\mathbf{u} \times \mathbf{v}) = \mathbf{u} \times (\alpha \mathbf{v})$ | 4. $(\mathbf{u} + \mathbf{v}) \times \mathbf{w} = \mathbf{u} \times \mathbf{w} + \mathbf{v} \times \mathbf{w}$ |

- Recall for vectors $\mathbf{u}, \mathbf{v} \in \mathbb{R}^3$, then we have $\mathbf{u} \cdot \mathbf{v} = \mathbf{u}^T \mathbf{v}$ and $\mathbf{u} \otimes \mathbf{v} = \mathbf{u} \mathbf{v}^T$.

Q: Can the cross product also be treated as a matrix product of some kind?

- The cross product can be written as a matrix product,

$$\begin{aligned}\mathbf{u} \times \mathbf{v} &= \begin{bmatrix} u_2 v_3 - u_3 v_2 \\ u_3 v_1 - u_1 v_3 \\ u_1 v_2 - u_2 v_1 \end{bmatrix} = \begin{bmatrix} 0 & -u_3 & u_2 \\ u_3 & 0 & -u_1 \\ -u_2 & u_1 & 0 \end{bmatrix} \begin{bmatrix} v_1 \\ v_2 \\ v_3 \end{bmatrix} = [\mathbf{u}]_{\times} \mathbf{v} \\ &= \begin{bmatrix} 0 & v_3 & -v_2 \\ -v_3 & 0 & v_1 \\ v_2 & -v_1 & 0 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \end{bmatrix} = [\mathbf{v}]_{\times}^T \mathbf{u}\end{aligned}$$

where the matrix $[\mathbf{u}]_{\times}$ is called the **cross product matrix** associated to \mathbf{u} , which is also called the **cross product tensor** associated to \mathbf{u} , alternatively

$$[\mathbf{u}]_{\times} = \mathbf{C}_{\mathbf{u}}$$

- Using the properties of matrix multiplication, we can prove 3. and 4. easily.

$$\text{e.g. } \mathbf{w} \times (\mathbf{u} + \mathbf{v}) = [\mathbf{w}]_{\times} (\mathbf{u} + \mathbf{v}) = [\mathbf{w}]_{\times} \mathbf{u} + [\mathbf{w}]_{\times} \mathbf{v} = \mathbf{w} \times \mathbf{u} + \mathbf{w} \times \mathbf{v}$$

- Recall the dot product tells whether two vectors are orthogonal,

$$\mathbf{u} \cdot \mathbf{v} = 0$$

and the cross product tells whether $\mathbf{u}, \mathbf{v} \in \mathbb{R}^3$ are parallel/collinear

$$\mathbf{u} \times \mathbf{v} = \mathbf{0}$$

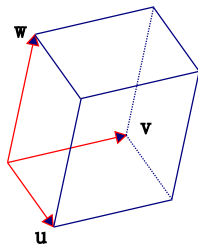
Q: How can we tell whether three vectors $\mathbf{u}, \mathbf{v}, \mathbf{w} \in \mathbb{R}^3$ are **coplanar**?

- Recall Volume = Base \times Height

$$= |\mathbf{u} \times \mathbf{v}| \left| \text{comp}_{(\mathbf{u} \times \mathbf{v})} \mathbf{w} \right|$$

$$= |\mathbf{u} \times \mathbf{v}| \left| \frac{\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v})}{\mathbf{u} \times \mathbf{v}} \right|$$

$$= |\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v})|$$



Theorem

The **volume** of the parallelepiped determined by the vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} is

$$\text{Volume} = |\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v})|$$

Definition

The **scalar** $\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v})$ is known as the **scalar triple product**, and

$$\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v}) = (\mathbf{w} \times \mathbf{u}) \cdot \mathbf{v} = \mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$$

Exercise

Show the vectors $\mathbf{u} = \begin{bmatrix} 1 \\ 4 \\ -7 \end{bmatrix}$, $\mathbf{v} = \begin{bmatrix} 2 \\ -1 \\ 4 \end{bmatrix}$, and $\mathbf{w} = \begin{bmatrix} 0 \\ -9 \\ 18 \end{bmatrix}$ are coplanar.

- Since both the dot product and the cross product are special forms of matrix multiplications, we expect some connection between the scalar triple product and matrices.

Definition

- The **determinant** is a **scalar** associated with every **square** matrix,

$$\det(\mathbf{A}), \quad \text{or} \quad |\mathbf{A}|$$

- A determinant of order 2 is defined by $\det \left(\begin{bmatrix} u_1 & u_2 \\ v_1 & v_2 \end{bmatrix} \right) = \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} = u_1 v_2 - u_2 v_1$.
- A higher-order determinant can be defined in terms of lower-order dets, e.g.

$$\begin{vmatrix} w_1 & w_2 & w_3 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} = w_1 \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} - w_2 \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} + w_3 \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix}$$

Exercise

Find the determinant of $\mathbf{A} = \begin{bmatrix} 1 & 4 & -7 \\ 2 & -1 & 4 \\ 0 & -9 & 18 \end{bmatrix}$.

- The determinant $\det(\mathbf{A}_{3 \times 3})$ is closely related to the **scalar triple product**.

$$\begin{aligned} \begin{vmatrix} w_1 & w_2 & w_3 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix} &= w_1 \begin{vmatrix} u_2 & u_3 \\ v_2 & v_3 \end{vmatrix} - w_2 \begin{vmatrix} u_1 & u_3 \\ v_1 & v_3 \end{vmatrix} + w_3 \begin{vmatrix} u_1 & u_2 \\ v_1 & v_2 \end{vmatrix} \\ &= w_1(u_2v_3 - u_3v_2) - w_2(u_1v_3 - u_3v_1) + w_3(u_1v_2 - u_2v_1) \\ &= w_1(u_2v_3 - u_3v_2) + w_2(u_3v_1 - u_1v_3) + w_3(u_1v_2 - u_2v_1) \\ &= \mathbf{w} \cdot (\mathbf{u} \times \mathbf{v}) \end{aligned}$$

Theorem

The **volume** of the parallelepiped determined by the vectors \mathbf{u} , \mathbf{v} , and \mathbf{w} is equal to the absolute value of the determinant of the corresponding matrix,

$$\text{Volume} = |\mathbf{w} \cdot (\mathbf{u} \times \mathbf{v})| = \left| \det \left(\begin{bmatrix} w_1 & w_2 & w_3 \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{bmatrix} \right) \right|$$

- So to find the volume of the parallelepiped determined by vectors, e.g.

$$\mathbf{u} = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \mathbf{v} = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, \text{ and } \mathbf{w} = \begin{bmatrix} 2 \\ 1 \\ 4 \end{bmatrix},$$

we can ask Matlab for either the scalar triple product or the determinant.

Matlab

```
>> u = [ 1 2 3 ];  
>> v = [ 1 1 2 ];  
>> w = [ 2 1 4 ];  
>> A = [ u; v; w ]  
A =  
1     2     3  
1     1     2  
2     1     4  
>> det(A)  
ans = -1  
>> abs(ans)  
ans = 1
```

```
>> dot(u, cross(v,w))  
ans = -1  
>> dot(w, cross(u,v))  
ans = -1  
>> dot(v, cross(w,u))  
ans = -1  
>> dot(u, cross(w,v))  
ans = 1  
>> dot(w, cross(v,u))  
ans = 1  
>> dot(v, cross(u,w))  
ans = 1
```

Q: What is the geometric interpretation of the determinant of a 2×2 matrix?

Theorem

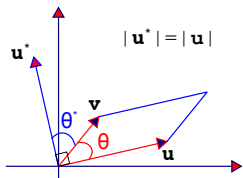
The **area** of the parallelogram determined by two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^2 is

$$\text{Area} = |\det(\mathbf{A})| = \left| \det \begin{pmatrix} u_1 & u_2 \\ v_1 & v_2 \end{pmatrix} \right|, \quad \text{where } \mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \quad \text{and} \quad \mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \end{bmatrix}$$

Proof

- Now consider a vector \mathbf{u}^* , which is \mathbf{u} after a counter-clockwise rotation of 90° , what are the components of \mathbf{u}^* ?

$$\begin{aligned} \text{Area} &= |\mathbf{u} \times \mathbf{v}| = |\mathbf{u}| |\mathbf{v}| |\sin \theta| \\ &= |\mathbf{u}^*| |\mathbf{v}| \left| \cos \left(\frac{\pi}{2} - \theta \right) \right| \\ &= |\mathbf{u}^*| |\mathbf{v}| |\cos \theta^*| \\ &= |\mathbf{u}^* \cdot \mathbf{v}| = |u_1 v_2 - u_2 v_1| = |\det(\mathbf{A})| \quad \square \end{aligned}$$



Q: What does it mean to have a determinant equal to zero in general?

Matlab

```
>> u = [ 1 4 -7 ];  
>> v = [ 2 -1 4 ];  
>> w = [ 0 -9 18 ];  
>> A = [ u; v; w ];  
A =  
1     4    -7  
2    -1     4  
0    -9    18  
>> det(A)  
ans = 0
```

```
>> A_T = transpose(A)  
A_T =  
1     2     0  
4    -1    -9  
-7     4    18  
>> det(A_T)  
ans = 0  
>> mldivide(A_T(:,1:2),A_T(:,3))  
ans =  
-2.0000  
1.0000
```

Exercise

Express $-(\mathbf{v}\mathbf{u}^T - \mathbf{u}\mathbf{v}^T)\mathbf{w}$ using cross products.

Definition

If \mathbf{u} , \mathbf{v} and \mathbf{w} are vectors in \mathbb{R}^3 , then the **vector**

$$\mathbf{w} \times (\mathbf{u} \times \mathbf{v})$$

is known as the **vector triple product**.

Lagrange's formula

If \mathbf{a} , \mathbf{b} and \mathbf{c} are vectors in \mathbb{R}^3 , then

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) = \mathbf{b}(\mathbf{a} \cdot \mathbf{c}) - \mathbf{c}(\mathbf{a} \cdot \mathbf{b})$$

- Engineers often call it the “bac-cab” identity.
- It states that any vector can be written as a linear combination of two mutually orthogonal vectors according arbitrary unit vector \mathbf{e} :

$$\begin{aligned}\mathbf{e} \times (\mathbf{u} \times \mathbf{e}) &= \mathbf{u}(\mathbf{e} \cdot \mathbf{e}) - \mathbf{e}(\mathbf{e} \cdot \mathbf{u}) \implies \mathbf{u} = \mathbf{e} \times (\mathbf{u} \times \mathbf{e}) + \mathbf{e}(\mathbf{e} \cdot \mathbf{u}) \\ &\implies \mathbf{u} = \mathbf{e} \times (\mathbf{u} \times \mathbf{e}) + \text{proj}_{\mathbf{e}} \mathbf{u}\end{aligned}$$

Jacobi's identity

If \mathbf{a} , \mathbf{b} and \mathbf{c} are vectors in \mathbb{R}^3 , then

$$\mathbf{a} \times (\mathbf{b} \times \mathbf{c}) + \mathbf{b} \times (\mathbf{c} \times \mathbf{a}) + \mathbf{c} \times (\mathbf{a} \times \mathbf{b}) = \mathbf{0}$$

- The sum of all the cyclic permutations of the vector triple product is zero.

Dot of crosses and Cross of crosses

If \mathbf{a} , \mathbf{b} , \mathbf{c} and \mathbf{d} are vectors in \mathbb{R}^3 , then

$$(\mathbf{a} \times \mathbf{b}) \cdot (\mathbf{c} \times \mathbf{d}) = (\mathbf{a} \cdot \mathbf{c})(\mathbf{b} \cdot \mathbf{d}) - (\mathbf{a} \cdot \mathbf{d})(\mathbf{b} \cdot \mathbf{c})$$

$$\begin{aligned}(\mathbf{a} \times \mathbf{b}) \times (\mathbf{c} \times \mathbf{d}) &= (\mathbf{a} \cdot (\mathbf{c} \times \mathbf{d})) \mathbf{b} - (\mathbf{b} \cdot (\mathbf{c} \times \mathbf{d})) \mathbf{a} \\ &= (\mathbf{a} \cdot (\mathbf{b} \times \mathbf{d})) \mathbf{c} - (\mathbf{a} \cdot (\mathbf{b} \times \mathbf{c})) \mathbf{d}\end{aligned}$$