

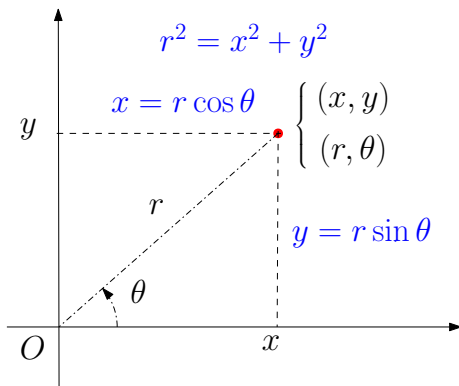
Vv255 Lecture 15

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- Recall the polar coordinates in relation to Cartesian coordinates.



- For the same curve in the same space \mathbb{R}^2 , we might have 2 representations

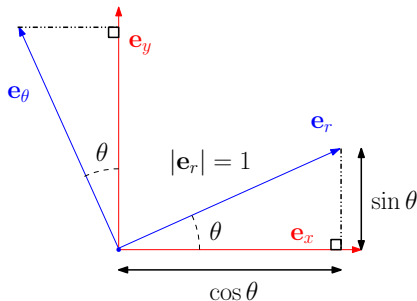
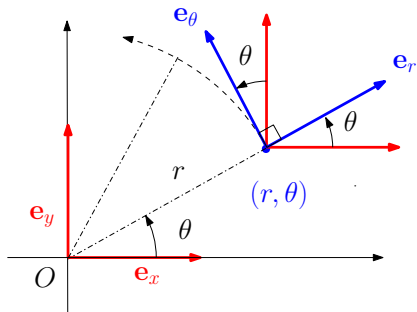
$$\begin{aligned} y &= y(x) \\ r &= r(\theta) \end{aligned} \quad \text{e.g.} \quad y = \frac{3}{2}x - 1 \iff r = \frac{2}{3 \cos \theta - 2 \sin \theta}$$

- In terms of the standard basis \mathbf{e}_x and \mathbf{e}_y , we have

$$\mathbf{r} = \begin{bmatrix} x \\ y \end{bmatrix}_{\mathcal{C}} = x\mathbf{e}_x + y\mathbf{e}_y, \quad \text{where } \mathcal{C} = \{\mathbf{e}_x, \mathbf{e}_y\}$$

- We want to have an orthonormal basis $\mathcal{P} = \{\mathbf{e}_r, \mathbf{e}_\theta\}$,

$$\begin{bmatrix} r \\ \theta \end{bmatrix}_{\mathcal{P}} = r\mathbf{e}_r + \theta\mathbf{e}_\theta, \quad \text{where } \begin{array}{l} \mathbf{e}_r \text{ is the direction of increasing } r. \\ \mathbf{e}_\theta \text{ is the direction of increasing } \theta. \end{array}$$



- Therefore, we expect the unit vector in the direction of increasing r to be

$$\mathbf{e}_r = \frac{(\cos \theta) \mathbf{e}_x + (\sin \theta) \mathbf{e}_y}{\sqrt{(\cos \theta)^2 + (\sin \theta)^2}} = (\cos \theta) \mathbf{e}_x + (\sin \theta) \mathbf{e}_y$$

- Similarly, the unit vector in the direction of increasing θ ,

$$\mathbf{e}_\theta = \frac{(-\sin \theta) \mathbf{e}_x + (\cos \theta) \mathbf{e}_y}{\sqrt{(-\sin \theta)^2 + (\cos \theta)^2}} = (-\sin \theta) \mathbf{e}_x + (\cos \theta) \mathbf{e}_y$$

- We can verify the orthogonality of \mathbf{e}_r and \mathbf{e}_θ by computing

$$\mathbf{e}_r \cdot \mathbf{e}_\theta = 0$$

- Note the Cartesian position vector \mathbf{r} in terms of \mathbf{e}_r and \mathbf{e}_θ is

$$\mathbf{r} = \begin{bmatrix} x \\ y \end{bmatrix}_C = r\mathbf{e}_r \neq r\mathbf{e}_r + \theta\mathbf{e}_\theta = \begin{bmatrix} r \\ \theta \end{bmatrix}_P$$

- Note both \mathbf{e}_r and \mathbf{e}_θ are functions of θ .

$$\mathbf{e}_r(\theta) \quad \text{and} \quad \mathbf{e}_\theta(\theta)$$

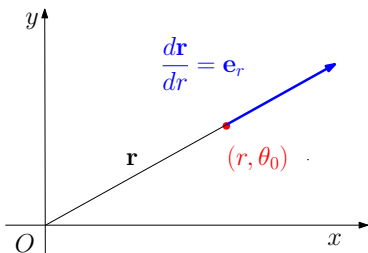
- Let $\theta = \theta_0$, then the Cartesian position vector is a vector-valued function,

$$\mathbf{r}(r) = \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} r \cos \theta_0 \\ r \sin \theta_0 \end{bmatrix} = r \begin{bmatrix} \cos \theta_0 \\ \sin \theta_0 \end{bmatrix}$$

- The rate of change of \mathbf{r} with respect to r is

$$\frac{d\mathbf{r}}{dr} = \begin{bmatrix} \cos \theta_0 \\ \sin \theta_0 \end{bmatrix} = \mathbf{e}_r \Big|_{\theta=\theta_0}$$

which gives the tangential direction of the curve defined by \mathbf{r} at r as usual.



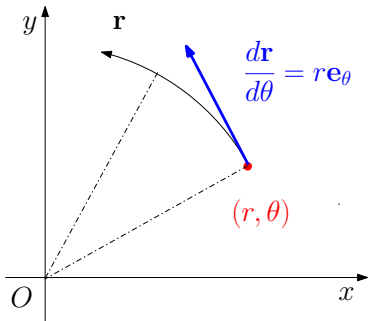
- If $r = r_0$, then the Cartesian position vector is a vector-valued function of θ ,

$$\mathbf{r}(r) = \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} r_0 \cos \theta \\ r_0 \sin \theta \end{bmatrix}$$

- The rate of change of \mathbf{r} with respect to θ is

$$\frac{d\mathbf{r}}{d\theta} = r_0 \begin{bmatrix} -\sin \theta \\ \cos \theta \end{bmatrix} = r_0 \mathbf{e}_\theta = r \mathbf{e}_\theta \Big|_{r=r_0}$$

which gives the tangential direction of the curve defined by \mathbf{r} at r as usual.



- We have two derivatives of

$$\mathbf{r}(r, \theta)$$

1. The rate of change of \mathbf{r} with respect to r while holding θ fixed.

$$\frac{d\mathbf{r}}{dr}$$

2. The rate of change of \mathbf{r} with respect to θ while holding r fixed.

$$\frac{d\mathbf{r}}{d\theta}$$

Q: Have you seen derivatives that are similar to those?

$$\frac{\partial \mathbf{r}}{\partial r} \quad \text{and} \quad \frac{\partial \mathbf{r}}{\partial \theta}$$

- The partial derivatives give the change of the function, here the vector-valued function, with respect to one independent variable, holding other independent variables constant.

- Now consider the scalar-valued function of two variables,

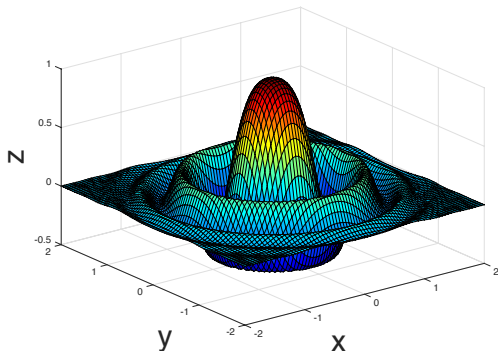
$$z = f(x, y)$$

- Recall a partial derivative of z is a directional derivative in the direction of

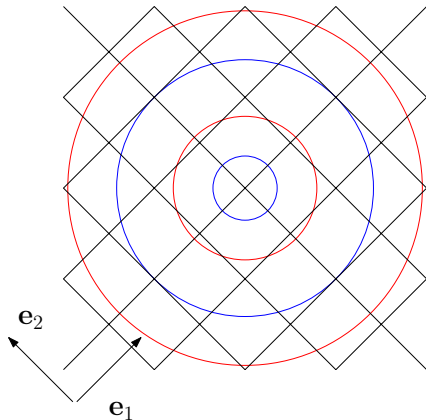
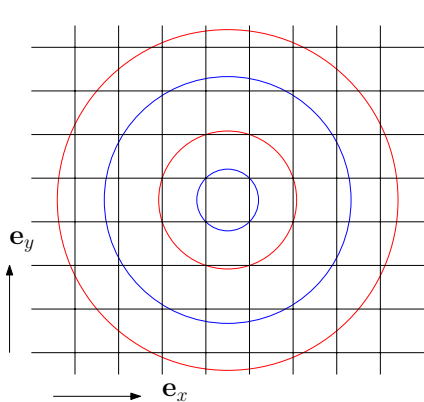
$$\mathbf{e}_x \quad \text{or} \quad \mathbf{e}_y$$

Q: Are these always the best direction to consider the rate of z ?

$$f(x, y) = e^{-(x^2+y^2)} \cos(4(x^2 + y^2))$$



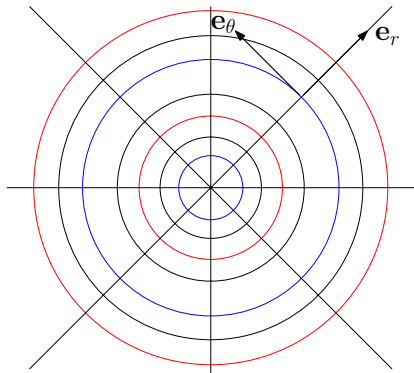
- Clearly \mathbf{e}_x and \mathbf{e}_y are no better than any linear orthogonal directions.



Q: Why using polar coordinates is a better choice here?

- Since it shows the radial symmetry of the function

$$\begin{aligned} f(x, y) &= e^{-(x^2+y^2)} \cos\left(4(x^2+y^2)\right) \\ &= e^{-r^2} \cos(4r^2) \end{aligned}$$

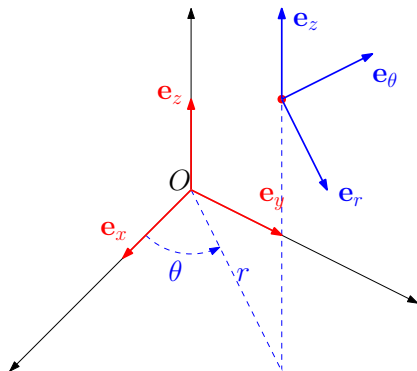
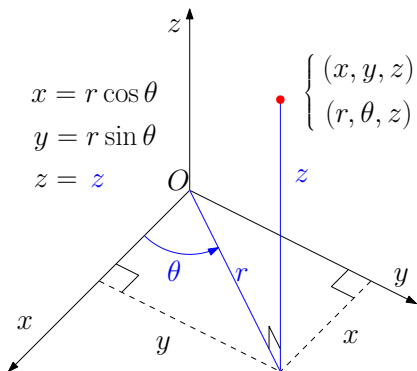


- It is often the symmetry of a given physical problem that points to the most convenient choice of basis or coordinates.
- If we add the usual z coordinate to the plane polar coordinates, then we will have a **cylindrical coordinate** system.

Definition

Cylindrical coordinates represent a point P in \mathbb{R}^3 by (r, θ, z) in which

1. r and θ are the polar coordinates for the projection of P onto the xy -plane
2. z is the Cartesian vertical coordinate.



- Similar to the plane polar basis, the cylindrical polar basis can be found by differentiating the Cartesian position vector

$$\mathbf{r}(r, \theta, z) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} r \cos \theta \\ r \sin \theta \\ z \end{bmatrix}$$

- As may be directly verified, the following basis is orthonormal everywhere,

$$\mathbf{e}_r = \frac{\frac{\partial \mathbf{r}}{\partial r}}{\left| \frac{\partial \mathbf{r}}{\partial r} \right|} = \frac{\partial \mathbf{r}}{\partial r} = \begin{bmatrix} \cos \theta \\ \sin \theta \\ 0 \end{bmatrix}, \quad \text{where } \mathbf{e}_r \text{ gives the direction of increasing } r.$$

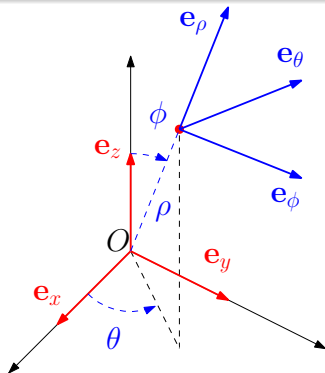
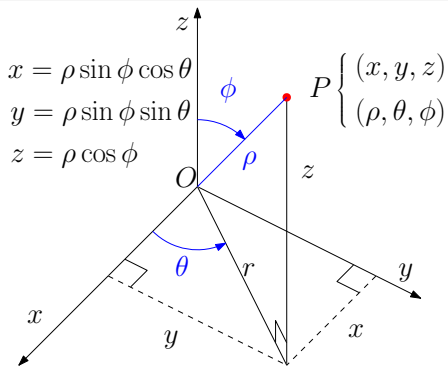
$$\mathbf{e}_\theta = \frac{\frac{\partial \mathbf{r}}{\partial \theta}}{\left| \frac{\partial \mathbf{r}}{\partial \theta} \right|} = \frac{1}{r} \frac{\partial \mathbf{r}}{\partial \theta} = \begin{bmatrix} -\sin \theta \\ \cos \theta \\ 0 \end{bmatrix}, \quad \text{where } \mathbf{e}_\theta \text{ gives the direction of increasing } \theta.$$

$$\mathbf{e}_z = \frac{\frac{\partial \mathbf{r}}{\partial z}}{\left| \frac{\partial \mathbf{r}}{\partial z} \right|} = \frac{\partial \mathbf{r}}{\partial z} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}, \quad \text{where } \mathbf{e}_z \text{ gives the direction of increasing } z.$$

Definition

Spherical coordinates represent a point P in \mathbb{R}^3 by (ρ, θ, ϕ) in which

1. ρ is the distance between the point P to the origin O .
2. θ is the angular coordinate for the projection of P on the xy -plane.
3. ϕ is the angle \vec{OP} makes with the positive z -axis.



- Again the spherical polar basis can be found by differentiating

$$\mathbf{r}(\rho, \theta, \phi) = \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} \rho \sin \phi \cos \theta \\ \rho \sin \phi \sin \theta \\ \rho \cos \phi \end{bmatrix}$$

- Again it can be directly verified, the following basis is orthonormal in \mathbb{R}^3 ,

$$\mathbf{e}_\rho = \frac{\frac{\partial \mathbf{r}}{\partial \rho}}{\left| \frac{\partial \mathbf{r}}{\partial \rho} \right|} = \frac{\partial \mathbf{r}}{\partial \rho} = \begin{bmatrix} \sin \phi \cos \theta \\ \sin \phi \sin \theta \\ \cos \phi \end{bmatrix}, \quad \text{where } \mathbf{e}_\rho \text{ is the direction of increasing } \rho.$$

$$\mathbf{e}_\theta = \frac{\frac{\partial \mathbf{r}}{\partial \theta}}{\left| \frac{\partial \mathbf{r}}{\partial \theta} \right|} = \frac{1}{\rho \sin \phi} \frac{\partial \mathbf{r}}{\partial \theta} = \begin{bmatrix} -\sin \theta \\ \cos \theta \\ 0 \end{bmatrix}, \quad \text{where } \mathbf{e}_\theta \text{ is the direction of increasing } \theta.$$

$$\mathbf{e}_\phi = \frac{\frac{\partial \mathbf{r}}{\partial \phi}}{\left| \frac{\partial \mathbf{r}}{\partial \phi} \right|} = \frac{1}{\rho} \frac{\partial \mathbf{r}}{\partial \phi} = \begin{bmatrix} \cos \phi \cos \theta \\ \cos \phi \sin \theta \\ -\sin \phi \end{bmatrix}, \quad \text{where } \mathbf{e}_\phi \text{ is the direction of increasing } \phi.$$