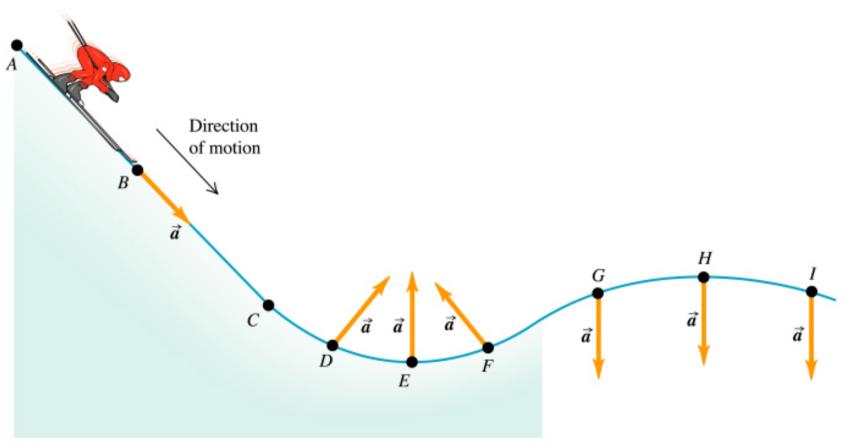
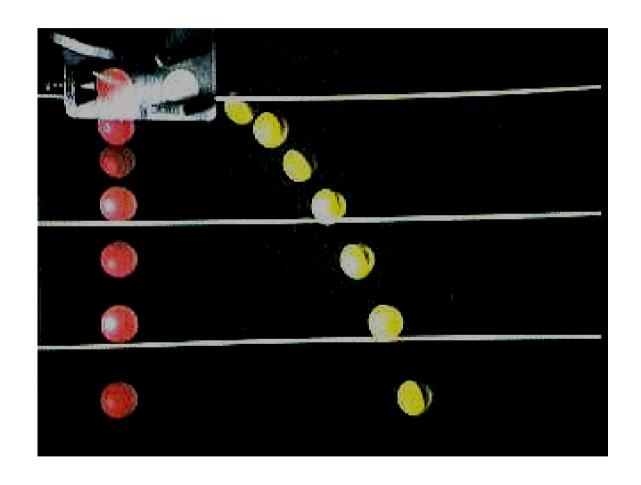
Acceleration in curvilinear motion

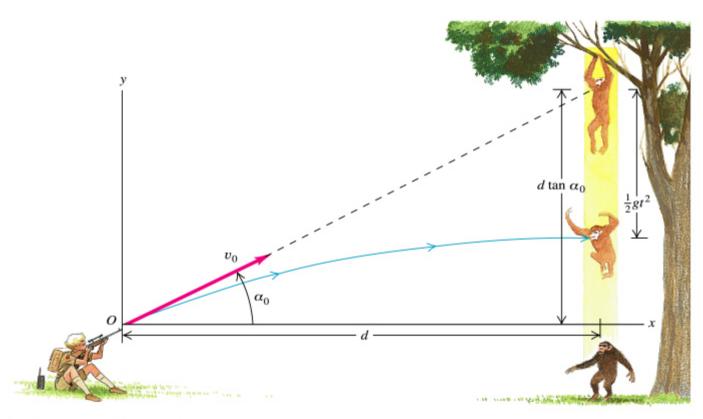


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Free Fall vs Projectile Motion



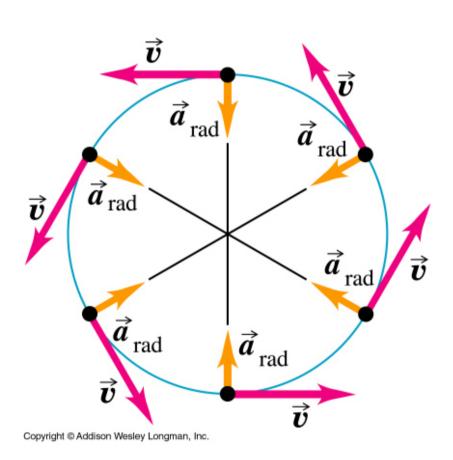
Free Fall & Projectile Motion combined

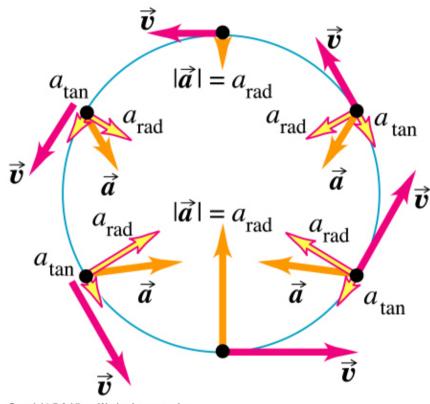


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Argue that the vet has to aim at the monkey.

Acceleration in circular motion





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uniform motion

non-uniform motion