

Team Peace Sprint Retrospective

What Went Well?

1. Our velocity matched closely to our team capacity
2. Team collaborated well when additional help was needed on tasks
3. Despite less in-person meetups, team communication was solid

What Went Wrong?

1. Task Breakdown was not specific enough, leading to story point assignments being inaccurate, meaning members of the team were helping each other with story points, indicating breakdown was inaccurate.
2. No consistent standup time led to delays in completing meetings.
3. Scrum meetings need a more specific time.
4. Burndown chart became an afterthought, failed to update daily
5. Lack of communication on availability
6. Not enough communication about previous days work in standups, leading to lack of overall team understanding.
7. Effort point estimations were off during backlog grooming
8. Sprint interval was too short.
9. Lack of organization for scrum documents

Action Plan

1. -;Work items will be broken down more. We will use a Fibonacci scale and poker to make our story point estimates more accurate.
2. Standup will occur at 9:00pm pst, exceptions made for urgent circumstances/ prior communication. Document will be pushed after standup.
3. Backlog grooming and sprint planning times will be scheduled at 9pm
4. New burndown chart model will require each team member to update after the standup meeting.
5. Availability or lack thereof will be communicated during stand up

6. Standups will follow a more specific format, this will also be helped by better task breakdown. Standups will have a granular record.
7. Will use a Fibonacci scale and party poker to make our story point estimates more accurate.
8. Future sprints will be ~2 weeks.
9. Folders for specific sprints will be added, this sprint's documents will be moved into a folder.