

Team Peace Sprint Retrospective

Date: 2/6/2024

What Went Well?

1. Phong - We got started on our project...
2. Jack - We got a better grasp of what exactly we needed to do to complete our deliverables this sprint
3. Devin - Map metrics are very clear to teammates and getting approved
4. Yoshki - Adopted a systematic way for all of our teammates to work on the code base at once. (git pull requests)
5. Zarif - got work done with LifeLog Logo

What Went Wrong?

1. Jack - Getting a JS UI Framework approved proved to be more difficult than we estimated. This led to the framework DAR report being blocked.
2. Phong - Not enough team members wrote code
3. Devin - logo work needs to be added to backlog
4. Zarif - Sprint plannings were rushed

Action Plan

1. We are considering using JS + HTML + CSS for our frontend needs as framework libraries may not be needed.
2. Sprint Structure should be better, teammates that completed certain coding work items should complete that respective work item instead of another teammate taking in the work item.
3. We will add Logo work in our next backlog grooming next sprint (sprint 11)
4. Team members need to start certain work items in the current sprint even if it gets pushed to the next sprint

Notes

- Phong will be scrum master for the next sprint (sprint 11)