

Team Peace Sprint Retrospective

Date: 4/13/2024

What Went Well?

1. Yoshiki - All team members have gained a good amount of experience with coding, and that is improving the team's technical subject communication
2. Phong - All team member was able to successfully completed their first code review
3. Jack - Dramatically improved team security comprehension.
4. Devin - we are on track with our gantt chart and project plan

What Went Wrong?

1. Yoshiki - Did not factor in possibility of increased fatigue for team members after their code reviews, leading to inefficiency
2. Phong - Team was not doing standup consistently during the break
3. Jack - Lack of team member sleep
4. Devin - Currently we are on a uptrend for our error trend chart which signifies that we have become less efficient

Action Plan

1. Need to factor it in when doing our next sprint planning
2. There should be someone to officially help with the sprint stuff if scrum master is unable to
3. Monitor personal health?(idk jack i think this only applies to you...)
4. This was due to having spring break along with multiple members having finished their code reveiws which gave them relief and in turn they took a rest, so we need to either provide proper estimation or make sure that the team member is not piling up too much on their plate

Notes

- Devin will be the next scrum master for Sprint 15