Hannah Hamilton

Intro to Programming

10/26/20

Branching of Study Application

Credits go to:

* “hjw” from <https://www.asciiart.eu/books/books>
* Programming is Fun: Random Properties at <http://programmingisfun.com/random-properties/>

The changes I made to my UML diagram from assignment 3 to now are as follows:

* Removed most everything to simplify
* Added class App
* Added class Utils
* Added class Vocab
* Added class Question
* Added method Start() & Rules() to App
* Added method Wait() & Quit() to Utils
* Added method QuizTerm() to Vocab
* Added method getTerm(), getChoiceA(), getChoiceB(), getChoiceC(), getRandomNumber(), & Quiz() to Question
* Added property TermFile, DefintionFile, Content1, & Content2 to Vocab
* Added property Term, ChoiceA, ChoiceB, ChoiceC, & myRandom to Question