

Social & Mobile Computing

Studio – Wednesday – Week 1

Domains & Pairs

15 mins

Mo, So, NoSoMo



Add examples of:

1. Technologies that are Social
2. Technologies that are Mobile
3. Technologies that are BOTH Social & Mobile

Go to Task 1 Miro

https://miro.com/app/board/uXjVJZUGSsQ=?share_link_id=705107661205



Social



Mobile



Social



Social **media** is only one concept /
implementation of social technologies

Network

Broadcast

Semi-public

Media-rich

Social tech can also be anything that is
communicative / collaborative

SMS

Email

Google Docs

Zoom

iCal / Outlook / Google Calendar

Or socially-driven

Recommender engines (e.g. Amazon)

Mobile



Mobile phones are only one concept /
implementation of mobile technologies

Personal

Handheld

Wireless

Wearable ...

Mobile is anything that is **location**-specific

Information kiosks

Point-of-service e.g. EFTPOS

Ticket machines ...

Or **location**-aware

Google Maps

Tinder

Or **context**-aware

Social



Awareness
Collaboration
Coordination
Articulation work
Conversation
Interaction
Mutual learning
Presence
Activity traces
Synchronous/Asynchronous
...

Mobile



Context-specific
Context-diverse
Context-independent
Context-aware
Location-specific
Location-aware
Transience
Public/private
...



Collaborative & Contextual



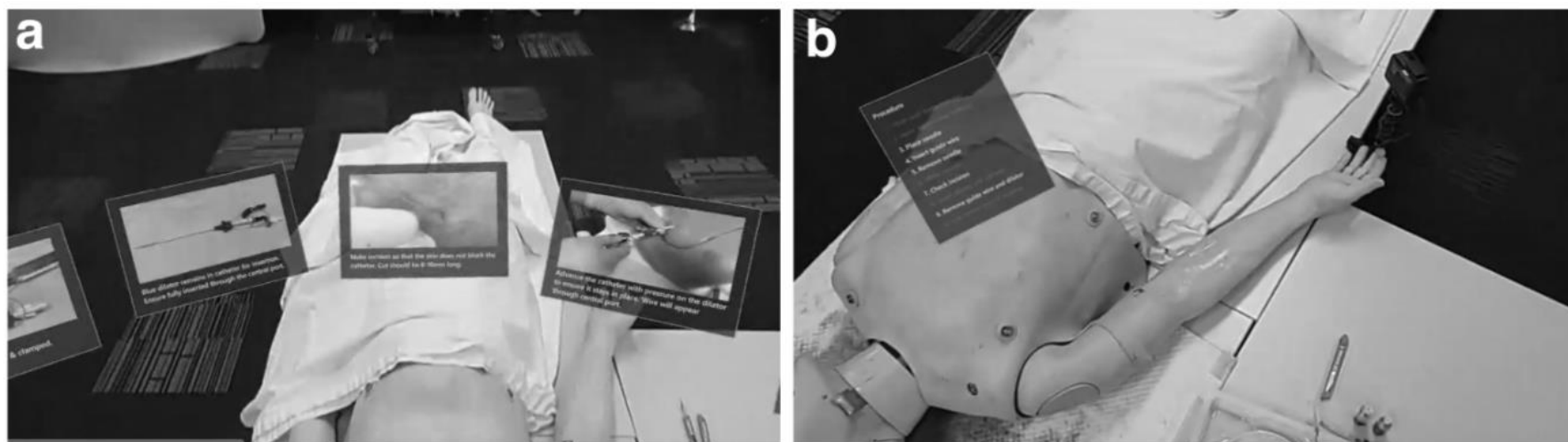


Fig. 2. (a) Reference images that illustrated key steps of the procedure were displayed during the initial briefing given by the remote expert. (b) A list with the steps constituting the procedure was displayed during its performance.



Type to filter

- Geo
- DA Dian
- KL Kels
- Kim
- LS Lesl
- ms mich
- Rosa



Mute



Stop Video



Stop Video (⌘+V)



Invite



Manage Participants



Share Screen



Chat



Record



Breakout Rooms

End Meeting

Mute All

5 mins

Consider a zoom meeting with 20+ participants.

Identify three ways that it is **better than** an equally large in-person meeting.

Discuss at your tables.

5 mins

Consider a zoom meeting with 20+ participants.

Identify three ways that it is **worse than** an equally large in-person meeting.

Discuss at your tables.

5 mins

What is your worst personal experience of a **social** technology that was the result of its design (and not just other users' behaviour)?

Share at your tables.



Todd Coleman

@todd_coleman



My daughter had a Zoom class yesterday. The teacher's internet went out, so one of the kids was made the default host. He muted everyone, pretended to teach the class, and then just said "fart" over and over until the teacher was able to join back. It was amazing.

12:12 AM · Apr 30, 2020 · [Twitter Web App](#)

14.7K Retweets and comments **177.2K** Likes



5 mins

Discuss at your table and add examples
to Miro



Can you think of one technology
that is **not social**?

Go to Task 2 on Miro

https://miro.com/app/board/uXjVJZUGSsQ=?share_link_id=705107661205



5 mins

Discuss at your table and add examples
to Miro



Can you think of one technology
that is **not mobile**?

Go to Task 2 on Miro

https://miro.com/app/board/uXjVJZUGSsQ=?share_link_id=705107661205



5 mins

Discuss at your table and add examples
to Miro



Can you think of one technology
that is **neither social nor
mobile?**

Go to Task 2 on Miro

https://miro.com/app/board/uXjVJZUGSsQ=?share_link_id=705107661205



5 mins

Still So Mo?

Discuss at your table and add examples
to Miro



Reflecting on the examples you gave for technologies that are social and/or mobile.

In context of the examples of those that are NOT social and/or mobile

Are your original examples still appropriate?

5 mins

Discuss at your table and add examples
to Miro



Name the domains that have been identified, and place them on the grid (Task 3).

Go to Task 3 on Miro

https://miro.com/app/board/uXjVJZUGSsQ=?share_link_id=705107661205



Finding common interests

Write your name on a Sticky Note note near an identified domain or quadrant that you would be interested in working on.

We will use this to potentially connect students with others with similar interests next week.

For next week...

Collect **at least one news** article (reputable source) that describes where the **design/implementation of technology** has **caused mischief (unintentionally)**, or someone has found themselves in a bad situation through misuse or misunderstanding of technology.

Avoid articles of machine failure (e.g. batteries blowing up or CrowdStrike BSODs) as these are technical defects rather than interaction design issues.

Read Ben Kraal's Computer-Supported Cooperative Work (CSCW) newsletter #2:

<https://buttondown.email/1992newsletter/archive/taking-cscw-seriously/>

At the end, add **TWO** annotations: (1) explain what you understand by the term 'articulation work', (2) identify a method or strategy you have used in a team to keep track of what other team members are doing.