# **Infinity Ascendant**

## **Act 1: Discovery of the Ascendant Tome**

#### **Scene 1:** The Protagonist's Awakening

The protagonist, [Protagonist's Name], is introduced as someone burdened by societal failures. They stand in a forgotten library, where dust hangs in the air. A strange pull leads them to the **Ascendant Tome**.

## **Protagonist's Thought:**

• "What is it about this place... that draws me? Every corner feels like it holds a secret." They reach out to touch the Tome. As their hand brushes the cover, a surge of energy flows through them.

#### **Protagonist's Dialogue:**

• "This... feels alive. What kind of power is hidden here?" The room darkens, and symbols on the Tome's pages begin to glow.

## [Voice of the Tome (Ancient, echoing):]

• "Do you seek power, mortal? The power to reshape reality itself?"

## **Protagonist's Dialogue:**

- "Yes. I seek it all. The world... it's broken. I can fix it."
- "I can rise above them all."

#### Tome's Voice:

• "Beware. Every desire comes with a price."

## **Scene 2:** First Use of the Tome

The protagonist tests the Tome's power on a **Criminal NPC** in an alley. They observe the NPC harassing a pedestrian.

## **Criminal's Dialogue:**

• "You think you can walk through my territory without payin' up? Huh? You've got about three seconds before—"

#### **Protagonist's Dialogue (Cold, calm):**

• "Stop."

The criminal freezes, struggling against the invisible force bending their will.

#### **Criminal's Dialogue:**

"What the—? What did you do to me?"

The protagonist approaches, the Tome glowing faintly.

#### **Protagonist's Thought:**

• "With a single word, they bend. How far can I push this?"

## **Player Choice 1:**

## 1. Force the criminal to harm themselves.

(The criminal's hand raises, holding a knife to their own throat, trembling as they try to resist.)

## **Criminal's Dialogue (Panicked):**

- "No, please! I don't want to—!"
  - **Protagonist's Thought:**
- "A puppet with no strings."

## 2. Make the criminal beg for forgiveness.

(The criminal drops to their knees, pleading.)

## **Criminal's Dialogue (Desperate):**

o "I'm sorry! Please don't kill me!"

## **Protagonist's Thought:**

• "It's too easy. I could rebuild the world one person at a time."

## **Act 2: Rise of the Rival**

## **Scene 3:** Introduction of the Rival

The **Rival**, a brilliant investigator, begins to notice strange phenomena. They sit in a dimly lit office, staring at reports from various locations where unexplained shifts in reality have occurred.

## Rival's Dialogue (to their assistant):

- "Factions collapsing overnight, unexplained changes in political allegiances. This isn't coincidence."
- "Someone's behind this. A single force pulling the strings."

## Assistant's Dialogue:

• "But how could anyone cause such massive shifts in reality?"

# Rival's Thought:

• "I've seen ancient texts that spoke of such power... but I never believed they were real. Until now."

#### **Scene 4:** The Rival's First Move

The Rival sets a trap for the protagonist by manipulating a high-ranking faction leader whom the protagonist had previously influenced. The scene unfolds in a political negotiation.

## Faction Leader's Dialogue (Unaware of Rival's Manipulation):

• "We must reconsider our position. Something feels wrong about these sudden alliances." The protagonist senses something is off. The Tome warns them.

#### Tome's Voice:

• "You are being watched, master. The eyes of the Rival are upon you."

#### **Protagonist's Thought:**

• "They're testing me. But I won't fall into their trap so easily."

## **Player Choice 2:**

## 1. Use the Tome to manipulate the faction leader further.

(The faction leader's behavior shifts abruptly, supporting the protagonist's stance even more aggressively.)

## **Faction Leader's Dialogue (Under the Tome's control):**

- "We will follow you, no matter what. Your vision is the future of our nation!"
  Protagonist's Thought:
- o "Let them see this... they'll never catch me."

## 2. Outsmart the Rival without using the Tome.

(The protagonist subtly redirects the conversation without using power, escaping the Rival's trap.)

## **Protagonist's Thought:**

o "Sometimes intellect is more potent than magic. They'll suspect nothing."

## **Act 3: Battle of Wits Intensifies**

#### **Scene 5: Face-to-Face with the Rival**

The protagonist and Rival meet in person during a high-stakes negotiation between rival factions. Both are fully aware of each other's presence, but neither can expose the other.

#### **Rival's Dialogue (with a smirk):**

- "You have an unusual ability to influence people, don't you? It's almost... supernatural." **Protagonist's Dialogue (Feigning ignorance):**
- "Influence comes from understanding people's desires. There's nothing unusual about that." **Rival's Thought:** 
  - "They're good at hiding. But I can see the cracks forming."

#### **Protagonist's Thought:**

• "They're dangerous. One wrong move and everything I've built could crumble."

## **Scene 6:** Reality Starts to Break

As the protagonist continues using the Tome more recklessly, reality begins to warp unpredictably. The sky darkens, and gravity shifts slightly in certain regions.

#### **Random NPC Dialogue (Terrified):**

• "The sky... it's not supposed to look like that. What's happening?"

# Protagonist's Thought:

• "The cost of power... is the unraveling of the world itself."

## **Act 4: Death of the Rival**

## **Scene 7:** The Final Confrontation

The Rival makes their final move, having gathered enough evidence to corner the protagonist. They confront each other in a secluded location, where the protagonist has set a trap.

## Rival's Dialogue:

• "I know what you are. I know what you've done. You've twisted reality itself. But it ends here."

#### **Protagonist's Dialogue:**

• "Ends? You think you can stop this? Stop me? I am beyond your reach now."

#### **Rival's Thought:**

• "Their arrogance will be their downfall."

The Rival steps into the protagonist's trap, reality distorting around them.

#### **Rival's Final Words:**

• "Power like yours... it never lasts. It consumes. One day... you'll be nothing but a memory. Just like me."

## **Player Choice 3:**

1. Kill the Rival using the Tome.

(The Rival disintegrates, reality collapsing around them as they vanish from existence.) **Protagonist's Thought:** 

- "I've won. No one can challenge me now."
- 2. Spare the Rival and imprison them in a pocket dimension.

(The Rival is trapped in an alternate dimension, endlessly floating in darkness.)

**Protagonist's Thought:** 

"A fitting end for one who thought they could challenge a god."

# **Act 5: The Hollow Victory**

## **Scene 8:** The Collapse of Reality

With the Rival gone, the protagonist reigns supreme, but the cracks in reality have widened. The sky flickers between night and day, and entire cities shift across the map.

## **Protagonist's Thought (Trembling):**

• "This wasn't... supposed to happen. I was meant to fix the world, not destroy it." The Tome's voice echoes louder, more malevolent than before.

#### Tome's Voice:

• "You desired power. You desired control. Now you must face the consequences."

## **Player Choice 4:**

1. Abandon the Tome, attempting to undo the damage.

(The protagonist tries to return the world to its original state, but it's too late—everything continues to unravel.)

## **Protagonist's Thought:**

- "Maybe I can save... something."
- 2. Embrace the Tome's full power, becoming one with it.

(The protagonist fuses with the Tome, gaining ultimate power but losing their humanity.) **Protagonist's Thought:** 

○ "I am not the savior... I am the end."