

# LECTURE 7: PROPOSITIONAL LOGIC (1)

Software Engineering  
Mike Wooldridge

## 1 What is a Logic?

- When most people say ‘logic’, they mean either *propositional logic* or *first-order predicate logic*.
- However, the precise definition is quite broad, and literally hundreds of logics have been studied by philosophers, computer scientists and mathematicians.
- Any ‘formal system’ can be considered a logic if it has:
  - a well-defined *syntax*;
  - a well-defined *semantics*; and
  - a well-defined *proof-theory*.

- The *syntax* of a logic defines the syntactically acceptable objects of the language, which are properly called *well-formed formulae* (wff). (We shall just call them formulae.)
- The *semantics* of a logic associate each formula with a *meaning*.
- The *proof theory* is concerned with manipulating formulae according to certain rules.

## 2 Propositional Logic

- The simplest, and most abstract logic we can study is called *propositional logic*.
- **Definition:** A *proposition* is a statement that can be either *true* or *false*; it must be one or the other, and it cannot be both.
- **EXAMPLES.** The following are propositions:
  - the reactor is on;
  - the wing-flaps are up;
  - John Major is prime minister.

whereas the following are not:

- are you going out somewhere?
- $2+3$

- It is possible to determine whether any given statement is a proposition by prefixing it with:

*It is true that ...*

and seeing whether the result makes grammatical sense.

- We now define *atomic* propositions. Intuitively, these are the set of smallest propositions.
- **Definition:** An *atomic proposition* is one whose truth or falsity does not depend on the truth or falsity of any other proposition.
- So all the above propositions are atomic.

- Now, rather than write out propositions in full, we will abbreviate them by using *propositional variables*.
- It is standard practice to use the lower-case roman letters

$p, q, r, \dots$

to stand for propositions.

- If we do this, we must define what we mean by writing something like:

Let  $p$  be *John Major is prime Minister*.

- Another alternative is to write something like *reactor\_is\_on*, so that the interpretation of the propositional variable becomes obvious.

## 2.1 The Connectives

- Now, the study of atomic propositions is pretty boring. We therefore now introduce a number of *connectives* which will allow us to build up *complex propositions*.
- The connectives we introduce are:
  - $\wedge$  and (& or .)
  - $\vee$  or (| or +)
  - $\neg$  not ( $\sim$ )
  - $\Rightarrow$  implies ( $\supset$  or  $\rightarrow$ )
  - $\Leftrightarrow$  iff
- (Some books use other notations; these are given in parentheses.)

## And

- Any two propositions can be combined to form a third proposition called the *conjunction* of the original propositions.
- **Definition:** If  $p$  and  $q$  are arbitrary propositions, then the *conjunction* of  $p$  and  $q$  is written

$$p \wedge q$$

and will be true iff both  $p$  and  $q$  are true.



- We can summarise the operation of  $\wedge$  in a *truth table*. The idea of a truth table for some formula is that it describes the behaviour of a formula under all possible interpretations of the primitive propositions the are included in the formula.
- If there are  $n$  different atomic propositions in some formula, then there are  $2^n$  different lines in the truth table for that formula. (This is because each proposition can take one 1 of 2 values — *true* or *false*.)
- Let us write  $T$  for truth, and  $F$  for falsity. Then the truth table for  $p \wedge q$  is:

$p$	$q$	$p \wedge q$
$F$	$F$	$F$
$F$	$T$	$F$
$T$	$F$	$F$
$T$	$T$	$T$

Or

- Any two propositions can be combined by the word 'or' to form a third proposition called the *disjunction* of the originals.
- **Definition:** If  $p$  and  $q$  are arbitrary propositions, then the *disjunction* of  $p$  and  $q$  is written

$$p \vee q$$

and will be true iff either  $p$  is true, or  $q$  is true, or both  $p$  and  $q$  are true.

- The operation of  $\vee$  is summarised in the following truth table:

$p$	$q$	$p \vee q$
$F$	$F$	$F$
$F$	$T$	$T$
$T$	$F$	$T$
$T$	$T$	$T$

## If... Then...

- Many statements, particularly in mathematics, are of the form:

*if p is true then q is true.*

Another way of saying the same thing is to write:

*p implies q.*

- In propositional logic, we have a connective that combines two propositions into a new proposition called the *conditional*, or *implication* of the originals, that attempts to capture the sense of such a statement.

- **Definition:** If  $p$  and  $q$  are arbitrary propositions, then the *conditional* of  $p$  and  $q$  is written

$$p \Rightarrow q$$

and will be true iff either  $p$  is false or  $q$  is true.

- The truth table for  $\Rightarrow$  is:

$p$	$q$	$p \Rightarrow q$
$F$	$F$	$T$
$F$	$T$	$T$
$T$	$F$	$F$
$T$	$T$	$T$

- The  $\Rightarrow$  operator is the hardest to understand of the operators we have considered so far, and yet it is extremely important.
- If you find it difficult to understand, just remember that the  $p \Rightarrow q$  means 'if  $p$  is true, then  $q$  is true'.  
If  $p$  is false, then we don't care about  $q$ , and by default, make  $p \Rightarrow q$  evaluate to  $T$  in this case.
- Terminology: if  $\phi$  is the formula  $p \Rightarrow q$ , then  $p$  is the *antecedent* of  $\phi$  and  $q$  is the *consequent*.

## Iff

- Another common form of statement in maths is:

*p is true if, and only if, q is true.*

- The sense of such statements is captured using the *biconditional* operator.
- **Definition:** If  $p$  and  $q$  are arbitrary propositions, then the *biconditional* of  $p$  and  $q$  is written:

$$p \Leftrightarrow q$$

and will be true iff either:

1.  $p$  and  $q$  are both true; or
2.  $p$  and  $q$  are both false.

- The truth table for  $\Leftrightarrow$  is:

$p$	$q$	$p \Leftrightarrow q$
$F$	$F$	$T$
$F$	$T$	$F$
$T$	$F$	$F$
$T$	$T$	$T$

- If  $p \Leftrightarrow q$  is true, then  $p$  and  $q$  are said to be *logically equivalent*. They will be true under exactly the same circumstances.



## Not

- All of the connectives we have considered so far have been *binary*: they have taken *two* arguments.
- The final connective we consider here is *unary*. It only takes *one* argument.
- Any proposition can be prefixed by the word 'not' to form a second proposition called the *negation* of the original.
- **Definition:** If  $p$  is an arbitrary proposition then the *negation* of  $p$  is written

$$\neg p$$

and will be true iff  $p$  is false.

- Truth table for  $\neg$ :

$p$	$\neg p$
$F$	$T$
$T$	$F$

## Comments

- We can *nest* complex formulae as deeply as we want.
- We can use *parentheses* i.e.,  $)$ ,  $($ , to *disambiguate* formulae.
- EXAMPLES. If  $p, q, r, s$  and  $t$  are atomic propositions, then all of the following are formulae:

$$p \wedge q \Rightarrow r$$

$$p \wedge (q \Rightarrow r)$$

$$(p \wedge (q \Rightarrow r)) \vee s$$

$$((p \wedge (q \Rightarrow r)) \vee s) \wedge t$$

whereas none of the following is:

$$p \wedge$$

$$p \wedge q)$$

$$p \neg$$

### 3 Tautologies & Consistency

- Given a particular formula, can you tell if it is true or not?
- No — you usually need to know the truth values of the component atomic propositions in order to be able to tell whether a formula is true.
- **Definition:** A *valuation* is a function which assigns a truth value to each primitive proposition.
- In Modula-2, we might write:

```
PROCEDURE Val(p : AtomicProp) :  
  BOOLEAN;
```

- Given a valuation, we can say for any formula whether it is true or false.

- **EXAMPLE.** Suppose we have a valuation  $v$ , such that:

$$v(p) = F$$

$$v(q) = T$$

$$v(r) = F$$

Then we truth value of  $(p \vee q) \Rightarrow r$  is evaluated by:

$$(v(p) \vee v(q)) \Rightarrow v(r) \quad (1)$$

$$= (F \vee T) \Rightarrow F \quad (2)$$

$$= T \Rightarrow F \quad (3)$$

$$= F \quad (4)$$

Line (3) is justified since we know that  $F \vee T = T$ .

Line (4) is justified since  $T \Rightarrow F = F$ .

If you can't see this, look at the truth tables for  $\vee$  and  $\Rightarrow$ .

- When we consider formulae in terms of interpretations, it turns out that some have interesting properties.
- **Definition:**
  1. A formula is a *tautology* iff it is true under *every* valuation;
  2. A formula is *consistent* iff it is true under *at least one* valuation;
  3. A formula is *inconsistent* iff it is not made true under *any* valuation.
- Now, each line in the truth table of a formula corresponds to a valuation.
- So, we can use truth tables to determine whether or not formulae are tautologies.