Makoto Matsuhime

PROFILE

- · About 24 years as a Web Creator mainly.
- · Extensive experience with creative animation and programming
- I am also performing progress management of the whole work, when there are the staff and planning of maintenance management and future directivity, etc. are performing too.
- Development Website construction and maintenance, Branding design, Produce music and movie. I support business via these.

PROFESSIONAL SKILLS

[OS]

· macOS (24 years)

[Development Languages]

- 1. JavaScript (24 years)
- React (5 years) Node.js (3 y
 - Node.js (3 years) Express (3 years)
- three.js (5 years)

- jQuery (15 years)
- · CreateJS (10 years)
- TypeScript (2 years)
- Vue (2 years)

- 2. CSS (20 years)
- PostCSS (3 years)
- · Sass (8 years)
- Compass (8 years)
- · Styled Components (2 years)

- 3. HTML (24 years)
- 4. Python (3 years)
- 5. Ruby (3 years)
- 6. PHP (12 years)
- 7. ActionScript (24 years)
- 8. Swift (2 years)
- 9. MySQL (12 years)

10.mongoDB (3 years)

11.GraphQL (2 years)

[Software]

- · WebStorm (5 years)
- · Xcode (5 years)
- Illustrator (24 years)
- Photoshop (24 years)

- · Animate (24 years)
- XD (3 years)
- Dreamweaver (24 years)
- · AfterEffects (10 years)

- Sketch (5 years)
- Final Cut Pro (15 years)
- · Motion (15 years)
- · Logic Pro (15 years)

[Tools]

- Github (7 years)
- GCP (1 year)
- Subversion (4 years)
- RedMine (5 years)

- · Docker (5 years)
- · Vagrant (5 years)
- · Slack (5 years)
- Chatwork (5 years)

WORK EXPERIENCE

PeaceStar (My Business Name)

[1997 - Present]

Business content: • Development of the single page application

· Development of the Virtual reality and Augmented reality application

· Development of the Progressive web application

· Game development

· Branding Design

· a web site create

· a movie and music create

Technology environment: [OS]

macOS

[Development Languages]

JavaScript (React, three.js, Node, jQuery, CreateJS, TypeScript)

• CSS (PostCSS, Sass, Compass, Styled Components)

• HTML

Python

PHP

Ruby

ActionScript

Swift

[Software]

WebStorm

Dreamweaver

Illustrator

Photoshop

Flash

Animate

AfterEffects

Premiere

Motion

· Final Cut Pro

• Logic Pro

Sketch

XD

NCDC Co., Ltd.

[Nov. 2019 - Mar. 2020]

Project: Development of the construction equipment application

Business content: Development of a screen that displays the numbers input at the site in

Excel format

Technology environment: [OS]

· macOS

[Development Languages]

JavaScript (React, Redux, WebPack)

• CSS (Styled Components)

• HTML

[Software]

WebStorm

[Tools]

Github

Slack

Position: Front End Developer

Cueworks Co., Ltd.

[Apr. 2018 - Nov. 2018]

Project: Front End Development for event tool

Business content: Development a management screen of task base chat by React

Technology environment: [OS]

· macOS

[Development Languages]

JavaScript (React, Redux, WebPack, Express)

• CSS (Sass, Compass, PostCSS) • HTML

[Software]

WebStorm
Illustrator
Photoshop

[Tools]

GithubSlackRedMine

Position: Front End Developer

LINE Co., Ltd.

[May. 2017 - Mar. 2018]

Project: Corporate Site, Livedoor, etc.

Business content: Operations such as Corporate Site

Technology environment: [OS]

macOS

[Development Languages]

JavaScript (jQuery)
CSS (Sass, Compass)
HTML

[Software]

WebStorm
Illustrator
Photoshop
Sketch

[Tools]

GithubSlackHipChat

Position: Front End Developer

Donuts Co., Ltd.

[Jan. 2017 - Mar. 2017]

Project: JOBKAN

Business content: UI Design and Coding of Web services

Technology environment: [OS]

· macOS

[Development Languages]

JavaScript (jQuery, mithril)
CSS (Sass, Compass)

• HTML • Python • Ruby

[Software]

WebStorm
Illustrator
Photoshop
Sketch

[Tools]

Github
Slack
RedMine
Docker

Position : • Front End Developer • UI Designer

GoldSpotMedia Co., Ltd.

[May. 2016 - Nov. 2016]

Project: JP3

Business content: • Video advertising system development

· Development and design of new single page application by React

Technology environment: [OS]

Mac OS X

[Development Languages]

• JavaScript (jQuery, React, Angular) • CSS (Sass, Compass)

• HTML • Ruby

[Software]

Photoshop
WebStorm

[Tools]

Github
Slack

Position: • Front End Developer • UI Designer

Mynet Co., Ltd.

[Feb. 2015 - Nov. 2015]

Project: Social Game (Crystalia of the sky) etc.

Business content : . Animation create • UI Design create

Technology environment: [OS]

Mac OS X

[Development Languages]

JavaScript (jQuery, CreateJS)
CSS (Sass, Compass)

[Software]

Dreamweaver
Illustrator
Photoshop
Flash

[Tools]

Github
ChatWork

Position: • Animation creator • UI Designer

SEGA Networks Co., Ltd.

[May. 2014 - Oct. 2014]

Project: Girls Holic

Business content : . Animation create . UI Design and coding create

Technology environment: [OS]

Mac OS X

[Development Languages]

JavaScript (jQuery, CreateJS)
CSS
HTML

[Software]

• Dreamweaver • Illustrator • Photoshop • Flash

Position : . Animation creator • UI Designer

Koei Techmo Games Co., Ltd.

[Dec. 2013 - Apr. 2014]

Project: Ultra World Soccer for Millions

Business content: • Animation create

· UI Design and coding create

Technology environment: [OS]

· Mac OS X

[Development Languages]

 JavaScript (jQuery, CreateJS) • CSS (Sass, Compass)

 HTML PHP ActionScript

[Software]

 Dreamweaver Illustrator Photoshop Flash

Position: • Animation creator UI Designer

PHAT SPACE Co., Ltd.

[2000 - 2005]

Business content: . A web site create

Technology environment: [OS]

Mac OS X

[Development Languages]

JavaScript (jQuery)

 CSS HTML

ActionScripts

[Software]

 Dreamweaver Photoshop Flash Illustrator