

Biztonsagi kamera:

Security camera with motion detection and tracking.

Tested on ParrotOS/Linux and Windows10

Dependencies:

- Python 3.9.7
- OpenCV-Python
- Numpy
- Matplotlib.Pyplot
- Argparse
- os
- sys

Installing dependencies

Use `pip install -r requirements.txt`

Modules:

- `main.py`
 - The software can be started with the `main.py` file, that takes additional arguments.
- `bgsb.py`
 - This module uses background subtraction to show motion.
- `occupation.py`
 - This module helps with detecting motion.
- `track_object.py`
 - Module for motion detection and motion tracking
- `rec.py`
 - Easy to use video recording module with user guide.
- `optical_flow.py`
 - Just an optical flow testing script, for later use.

User guide:

```
python.exe .\src\main.py --help
usage: main.py [-h] [--input INPUT] [--algo {KNN,MOG2}]
```

Security Camera with motion detection.(quit with 'q')

optional arguments:

-h, --help	show this help message and exit
--input INPUT	path to the video source (webcam is default).
--algo {KNN,MOG2}	Choose the background subtraction algorythm MOG2 or

KNN

main.py

This is the user interface of the program. The user can specify the video source input, the algorithm of the background subtraction and the type of the motion detecting. And the library i have used for this, is `argparse`.

bgsb.py

This is the brain of the program. The `main.py` module calls `bgsb.py` to start the whole process. `bgsb.py` takes agruments `bgsb(vsrc, algo)`. `vsrc` is the path to the video file or the camera. `algo` is the backgroundsubtraction algorythm, it can be MOG2 or KNN.

Using the Backgroundsubtractor classes:

```
backSub = cv.createBackgroundSubtractorMOG2() # for MOG2

backSub = cv.createBackgroundSubtractorKNN() # for KNN

fgMask = backSub.apply(frame, learningRate=-1) # obtain forground mask of
video stream
```

These constructors can take various arguments for fine tune your background subtraction quality. But they do the job without any arguments as well. `backSub.apply(frame, learningRate=-1)` `frame`: is a frame from the videolearningRate: specify the learning rate of background model (0 - 1), -1 is for automatically chosen learning rate

VideoCapture

```
capture = cv.VideoCapture(vsrc) # get stream from source
ret, frame = capture.read() # obtain frame from video stream
cv.imshow('VideoFrame', frame) # show the frame obtained from the
videostream
```

Optical Flow

For motion tracking, i used the Optical Flow algorithm with Lukas Kanade method. Optical flow is the pattern of apparent motion of image objects between two consecutive frames caused by the movement of object or camera. It is 2D vector field where each vector is a displacement vector showing the movement of points from first frame to second. Lucas-Kanade method takes a 3x3 patch around the point. So all the 9

points have the same motion. So now our problem becomes solving 9 equations with two unknown variables which is over-determined. A better solution is obtained with least square fit method. To decide which points to track, we use `cv.goodFeaturesToTrack()`. We take the first frame, detect some Shi-Tomasi corner points in it, then we iteratively track those points using Lucas-Kanade optical flow.

Parameter to pass for Shi-Tomasi corner detection and Lucas Kanade optical flow

```
# params for ShiTomasi corner detection
feature_params = dict( maxCorners = 100,
                      qualityLevel = 0.3,
                      minDistance = 7,
                      blockSize = 7 )

# params for lucas kanade optical flow
lk_params = dict( winSize = (15,15),
                 maxLevel = 2,
                 criteria = (cv.TERM_CRITERIA_EPS |
cv.TERM_CRITERIA_COUNT, 10, 0.03))
```

Implementing Optical Flow

For the algorithm, we must pass an old frame and the next frame. On these frames we must find the points to track. Then the algorithm compares the points on the old frame and the next frame. Every point found has a status number, saved in a vector `st`. If the point on the old frame found on the next frame, the point's status set to 1, otherwise 0. With this `st` vector, we can see which points can we draw. At the end we update the old frame, and the points.

```
# find corners on first frame
old_frame = frame
old_gray = cv.cvtColor(old_frame, cv.COLOR_BGR2GRAY)
p0 = cv.goodFeaturesToTrack(old_gray, mask = fgMask,
**feature_params)

# convert frame to gray
frame_gray = cv.cvtColor(frame, cv.COLOR_BGR2GRAY)

# ensuring opencv wont crash, calcOpticalFlow only when there
are points to track
if p0 is not None:
    # calculate optical flow
    p1, st, err = cv.calcOpticalFlowPyrLK(old_gray, frame_gray,
p0, None, **lk_params)

# Select good points
if p1 is not None:
    good_new = p1[st==1]
    good_old = p0[st==1]
```

```

        # draw vectors
        for i,(new,old) in enumerate(zip(good_new, good_old)):
            a,b = new.ravel()
            c,d = old.ravel()
            mask = cv.line(mask, (int(a),int(b)), (int(c),int(d)),
color[i].tolist(), 4)
            frame = cv.circle(frame, (int(a),int(b)), 5,
color[i].tolist(), -1)

        # Now update the previous frame and previous points
        old_gray = frame_gray.copy()
        p0 = good_new.reshape(-1,1,2)

```

occupation.py

The purpose of this module, to make sure if theres any major object moving in the frame, for example: animals, humans, bicycles, cars, etc... This way we dont have to apply any contour detection algorithm, so we can save precious resources. `is_occupied(frame, threshold)` Frame: the input image, this should be a foreground mask. Threshold: with this argument, we can adjust the sensitivity of the detection in range 0 - 10000. the smaller the number, the smaller motion can be detected.

```

hist = cv.calcHist([frame], [0], None, [2], [0,256]) # calculating the
histogram of the binary image

summa = sum(hist[:,0]) # sum of the pixel intensity

if (hist[1]/summa)*10000 > threshold:
    return True
return False

```

In this code example, we calculate the histogram of the foreground mask. And if there is enough white pixels in the mask (this we can adjust with the threshold argument) the function returns True.

Euclidean distance experiment

At last i experimented with calculating the euclidean distance of the Shi-Thomasi corner coordinates and the center coordinates of objects. For every frame i calculated the distances of every center point and every corner point, then took the average, stored it and plotted it as a histogram. With this, i wanted to demonstrate how my own implementation of object trajectory tracking (taking the center coordinates of objects) compared to the optical flow algorithm (tracking corner point coordinates of objects).