

Summary 1

The first video talk about sketches and paper prototyping.

Well in the video we can see how to start realizing ideas that people may have. It tells us that the first thing is to make a sketch of what we have in mind, a sketch in which we have different options, redesign the sketches and pass them to a prototype on paper. The designs of the sketches must be clear.

Summary 2

The second video talk about digital prototyping is the part where we will start to shape our sketch or prototype on paper, this is where we can give functionality to the different windows that we have previously created, and start working on the app. Make using of diferents tools.

Summary 3

In the latter, talk about the native prototype, the value it has and the effort it entails, this is where we begin to work with the different programming languages, and making the native prototype based on sketches and digital prototypes.